

FINAL REPORT Heritage Treasures: An In-Depth Analysis of UNESCO World Heritage Sites in Tableau

1. INTRODUCTION

1.1 Project Overview

UNESCO World Heritage Sites are places recognized for their cultural or natural importance. These sites tell the story of human history and natural wonders. Our project focuses on exploring data related to these sites using Tableau, a powerful data visualization tool. The goal is to help people understand patterns, insights, and trends in heritage preservation across the world.

1.2 Purpose

The purpose of this project is to analyze and visualize heritage site data in an interactive and meaningful way. By using Tableau, we aim to bring awareness about world heritage, show which countries have the most sites, highlight endangered sites, and help in understanding how cultural and natural heritage is spread across the globe.

2. IDEATION PHASE

2.1 Problem Statement

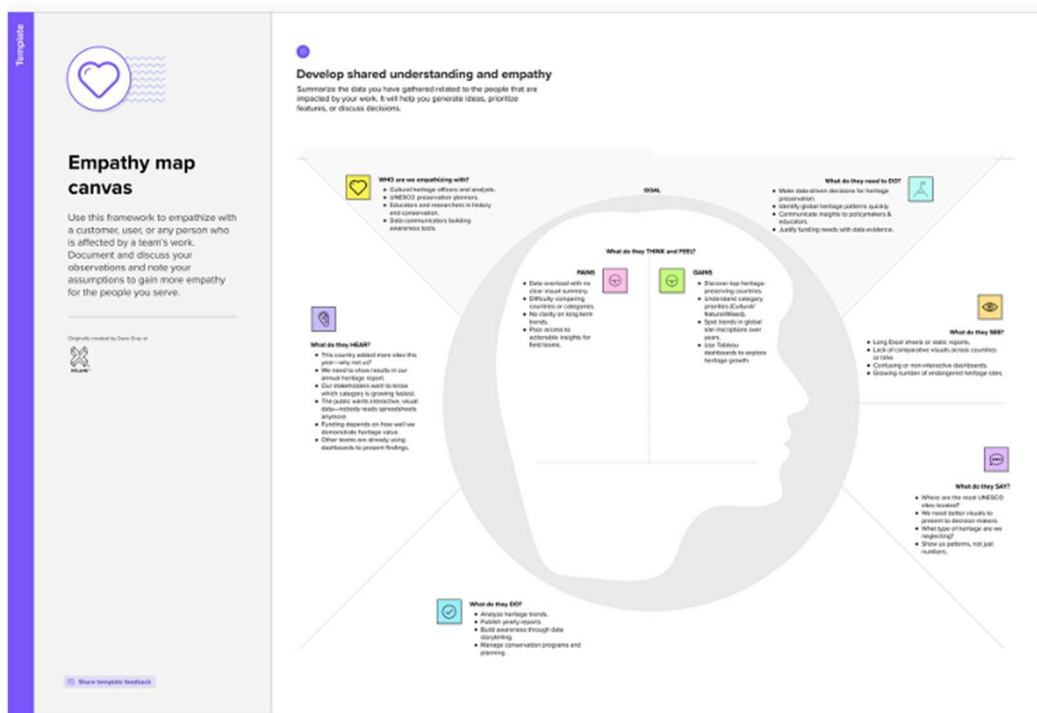
To build a data visualization dashboard that helps analyze UNESCO World Heritage Sites by country, continent, type, status, and year of inscription using Tableau.

2.2 Empathy Map Canvas

We focused on what heritage enthusiasts, educators, and travelers:

- Think & Feel: Curious about history, want to explore diverse cultures
- See: Data in boring tables, hard to understand insights
- Hear: News about endangered sites or new additions
- Say & Do: Look for maps, stats, and visual stories online
- Pain: Difficult to access meaningful information easily

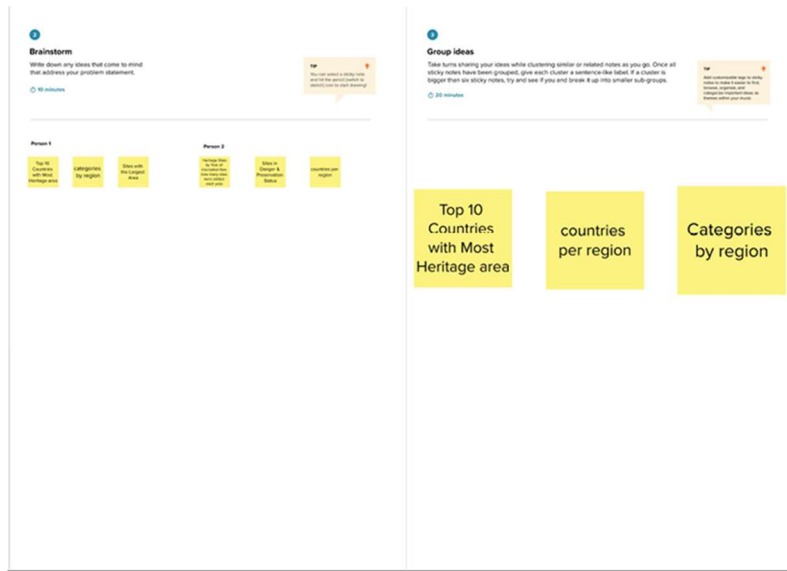
- Gain: A clear, engaging, visual experience that educates and inspires



2.3 Brainstorming

We listed ideas like:

- Creating maps of heritage site locations
- Showing trends over time
- Highlighting endangered sites
- Comparing cultural vs natural sites
- Using filters to allow users to explore their interests



3. REQUIREMENT ANALYSIS

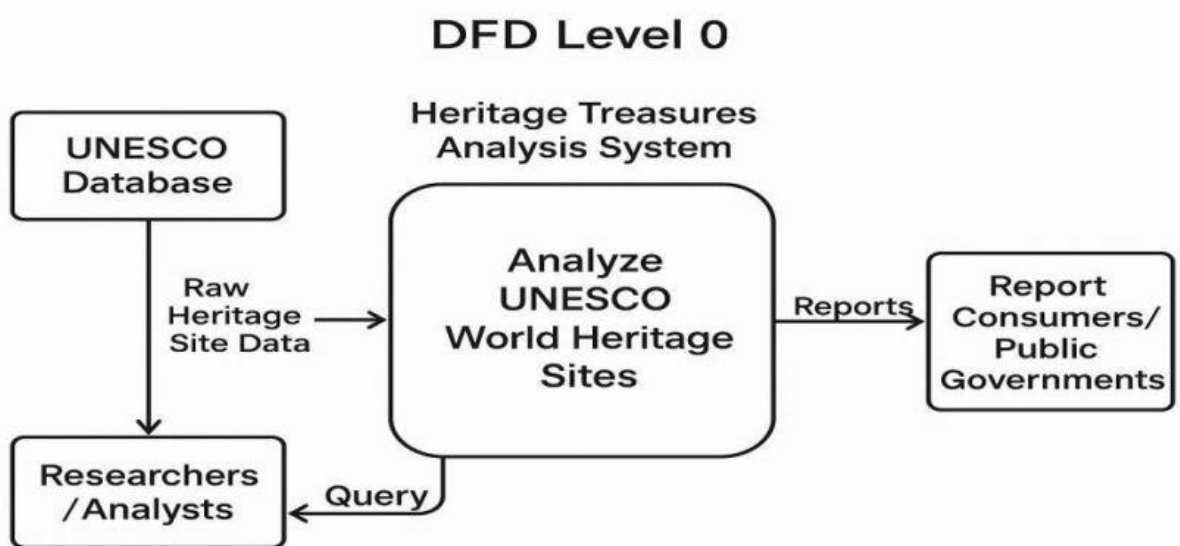
3.1 Customer Journey Map

Scenario: (Existing experience through a product or service)	Enter What do people experience as they enter the product?	Engage What do people experience as they engage with the product?	Exit What do people experience as they exit the product?	Extend What happens after the experience is over?
Experience steps What does the person do (sequence of actions) to complete the experience in each stage?	Search for UNESCO heritage sites by year Data triggered by point distribution of heritage sites See about map/graph picture	Enter on website or dashboard Search with filters or map or search Search select, customer service	Download data or take screenshot Search results or links in website Embeds or links the visualization in a report	Review results or links in website Review for another query
Interactions What conversations do they have at each stage along the way? • People: Who do they see or talk to? • Phone: What do they hear? • Things: What objects help them in product-related decisions?	Scroll media, enhance content, career ads Filter: timeline, dropdowns, value groups, report tools Online dashboards, customer service, educational resources	Engage from onboarding screen Product pages, filters, various categories	Payment gateway, confirmation email Email: live chat, rating prompt	
Goals & motivations What does each stage accomplish for the user? (How do they feel about it?)	Help me find something new and useful	Help me get started quickly	Help me make the best choice easily	Help me stay in control or solve problems
Positive moments What does each stage provide that is satisfying, delightful or exciting?	Attractive ad design, word of mouth	Search results, welcome coupon	Fast filtering, recommendations	Fast checkout, order summary
Negative moments What does each stage provide that is frustrating, confusing, boring, or slow (what not to do)?	Too many options, lack of usability	Outdated UI, mandatory long forms	Confusing options, slow load times	Payment failures, unclear steps
Areas of opportunity What could each stage be improved upon? (How do they feel about it?)	Use testimonials, clear value proposition	Improve onboarding, UX, use auto-fill	Personalization, better categorization	Add story for payments, progress indicator

3.2 Solution Requirement

- Dataset of UNESCO heritage sites
- Tableau for dashboard creation
- Charts: maps, bar charts, line graphs, pie charts
- Filters: country, type, year, status

3.3 Data Flow Diagram



3.4 Technology Stack

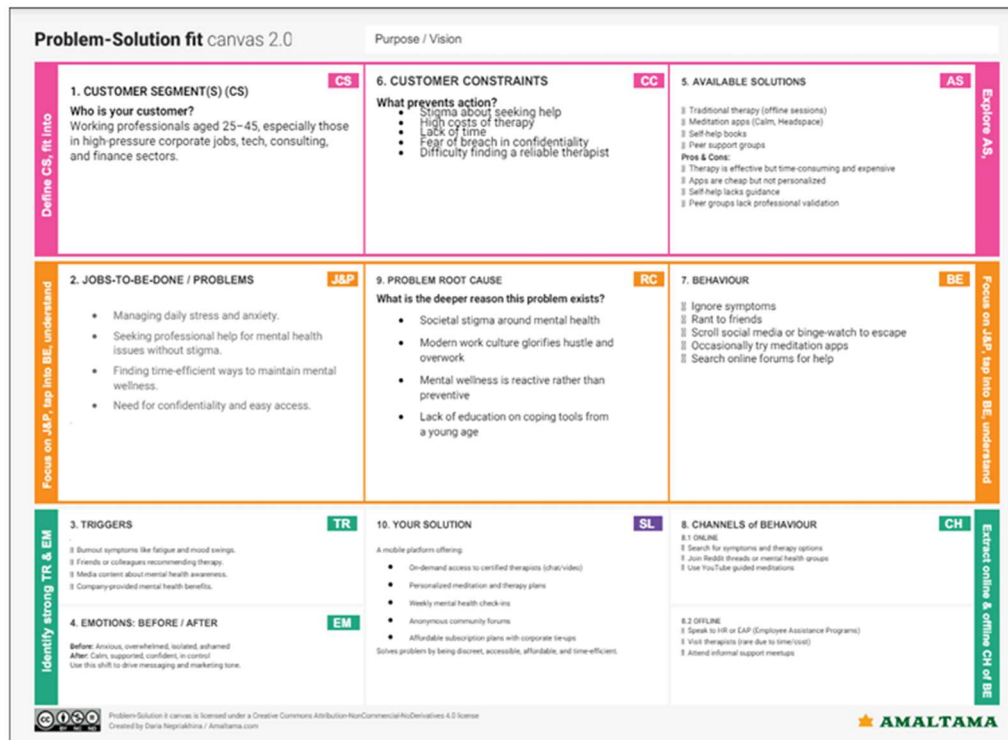
- **Frontend:** Tableau Public,python
- **Backend:** flask(data-based project)
- **Preprocessing Tool:** Excel / Google Sheets

• **DataSource:** <https://www.kaggle.com/datasets/ujwalkandi/unesco-world-heritage-sites/data?select=whc-sites2019.csv>

4. PROJECT DESIGN

4.1 Problem-Solution Fit

The problem was that raw heritage site data was hard to interpret. The solution was to make it interactive and visual, helping users understand it easily.



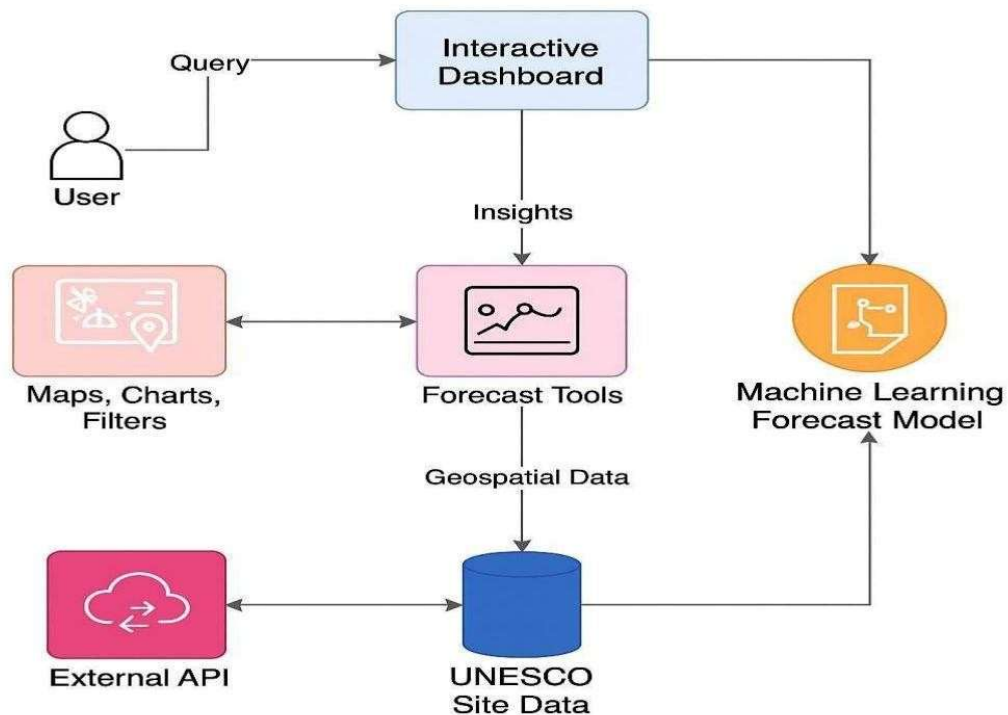
4.2 Proposed Solution

An interactive Tableau dashboard that shows insights such as:

- Number of heritage sites per country
- Growth over time
- Endangered sites
- Cultural vs Natural site comparisons

4.3 Solution Architecture

- Data collected from UNESCO
- Preprocessing to clean and prepare
- Imported into Tableau
- Dashboards created using maps, filters, and charts
- Published on Tableau Public for public access



5. PROJECT PLANNING & SCHEDULING

5.1 Project Planning

Week Task

- 1 Data Collection and Understanding
- 2 Data Cleaning and Preprocessing
- 3 Creating Dashboards in Tableau
- 4 Designing Story Slides
- 5 Final Testing and Review
- 6 Documentation and Report Writing

6. FUNCTIONAL AND PERFORMANCE TESTING

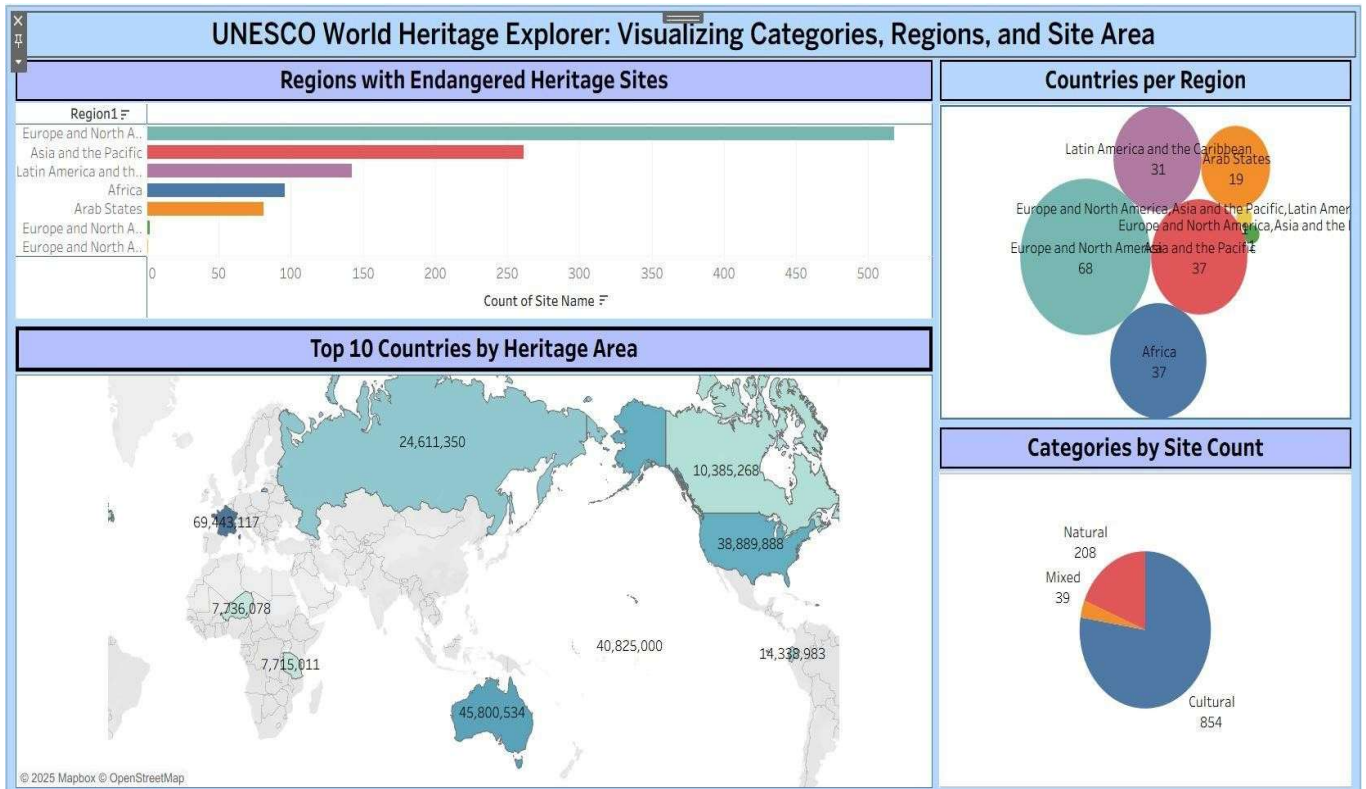
6.1 Performance Testing

We tested the dashboard on different devices and browsers. It loaded quickly and worked well. Filters and visuals responded smoothly, and no lag was noticed.

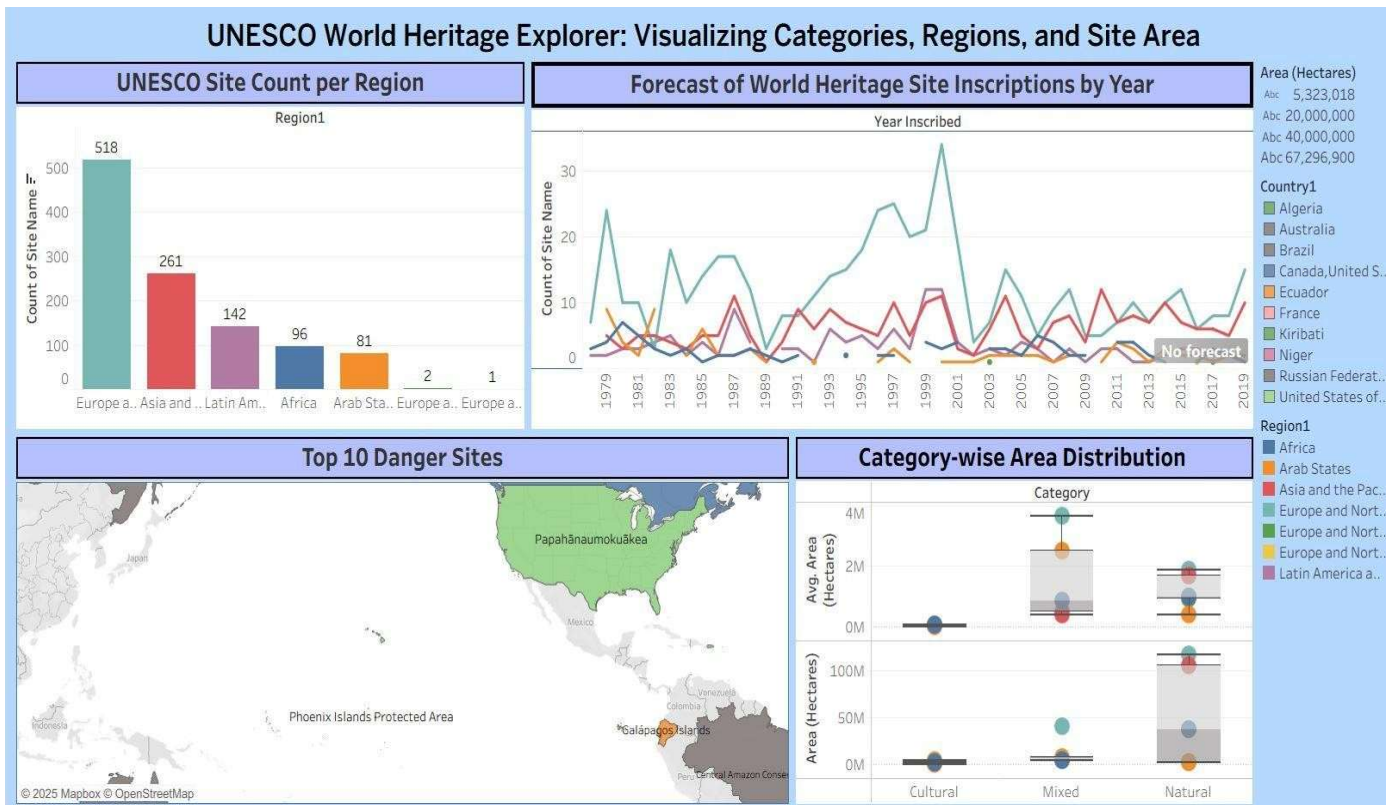
7. RESULTS

7.1 Output Screenshots

Dashboard-1

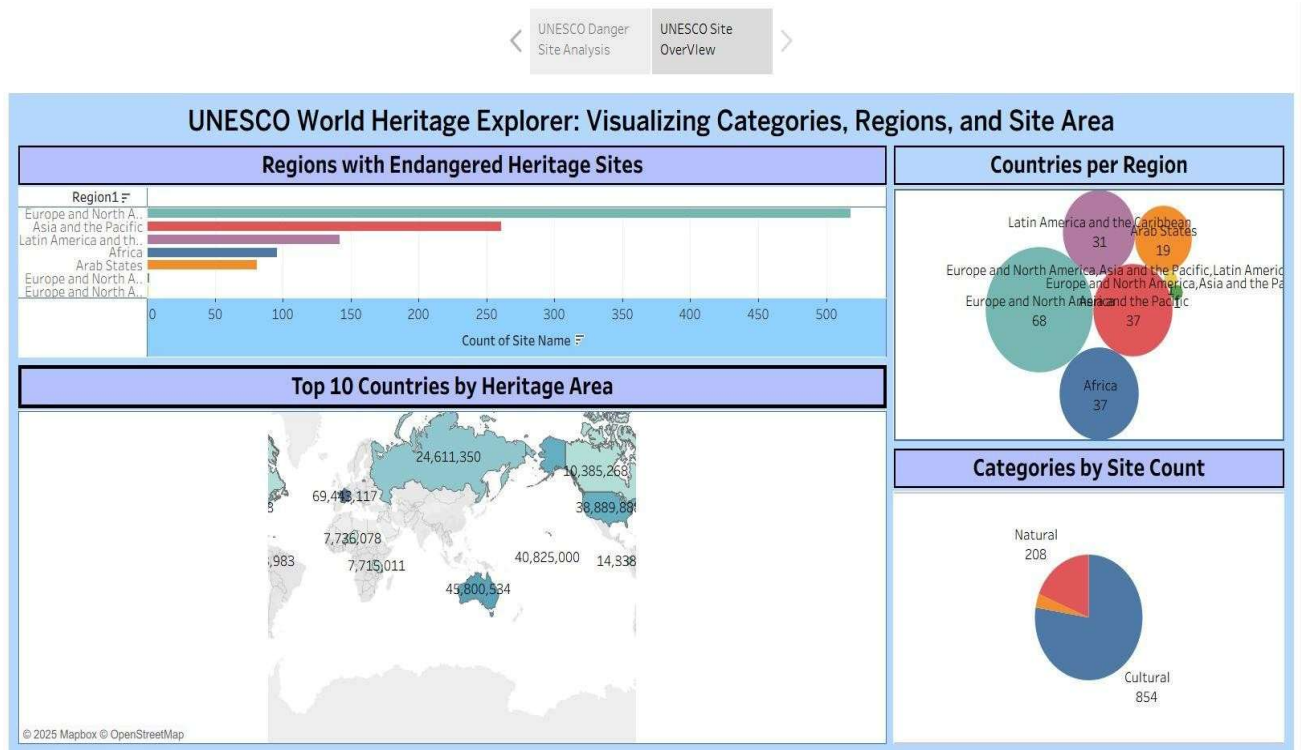


Dashboard-2



Story





8. ADVANTAGES & DISADVANTAGES

Advantages

- Easy to understand visual data
- Interactive filters for personalized views
- Helps raise awareness about endangered sites
- Can be accessed publicly and shared

Disadvantages

- Static dataset (not live updating)
- No prediction or AI involved
- Depends on the accuracy of source data

9. CONCLUSION

The project successfully transformed a raw heritage dataset into a rich, interactive visual experience using Tableau. Users can now explore, learn, and appreciate world heritage more easily. This project shows how data science can help in promoting culture and history.

10. FUTURE SCOPE

- Add real-time data updates using APIs

- Include images or videos of sites
- Build a mobile-friendly version
- Enable AI-based recommendations or predictions

LINKS :

Dataset Link : <https://www.kaggle.com/datasets/ujwalkandi/unesco-world-heritage-sites/data?select=whc-sites2019.csv>

Github Repository Link : [jahnavi398/Heritage-Treasures-An-In-Depth-Analysis-of-UNESCO-World-Heritage-Sites-in-Tableau](https://github.com/jahnavi398/Heritage-Treasures-An-In-Depth-Analysis-of-UNESCO-World-Heritage-Sites-in-Tableau)