1 Exercise 1

In this exercise, you will implement a first version of your own gradient descent algorithm to solve the ridge regression problem. Throughout the homeworks, you will keep improving and extending your gradient descent optimization algorithm. In this homework, you will implement a basic version of the algorithm.

Recall from Week 1 and Week 2 Lectures that the ridge regression problem writes as

$$\min_{\beta \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n (y_i - x_i^T \beta)^2 + \lambda \|\beta\|_2^2,$$
 (1)

that is, if you expand

$$\min_{\beta \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n \left(y_i - \sum_{j=1}^d \beta_j x_{ij} \right)^2 + \lambda \sum_{j=1}^d \beta_j^2 . \tag{2}$$

1.1 Remarks

Several remarks are in order.

Normalization Note that there is a 1/n normalization factor in the empirical risk term in the equations, while there is not in An Introduction to Statistical Learning. Note also that there is a λ multiplicative factor in the regularization penalty term in the equations. Sometimes, in articles, you may see the normalization $\lambda/2$ instead for the ℓ_2^2 -regularization penalty. This is convenient when you compute the gradient of that term because the 2 and the 1/2 cancel.

You can actually normalize the terms any way you want as long as you are consistent all the way through in your mathematical derivations, your codes, and your experiments (especially when you do cross-validation).

So here is my general advice:

- do normalize the empirical risk term so that it is an average, not a sum; this normalization will be important for large scale problems where the sum can become very large.
- check what optimization problem exactly is solved when you use a library, so you can
 compare your solution to the optimization problem to the solution found by the library
 and compare the optimal value of the regularization found by your cross-validation to
 the one found the library's cross-validation.

Intercept It is common in traditional statistics and machine learning books and libraries to include an intercept β_0 in the statistical model. Having a separate intercept coefficient is actually not that important, and provably so, especially if the data was properly centered and standardized beforehand.

There is actually a simple way to bypass the issue of having a separate intercept coefficient by adding a constant variable 1 in the variables. See Sec. 2.3.1 of *The Elements of Statistical Learning*. So the d variables in the equations correspond to the (d-1) original variables plus 1 dummy variable equal to 1.

1.2 Gradient descent

The gradient descent algorithm is an iterative algorithm that is able to solve differentiable optimization problems such as (1). Define

$$F(\beta) = \frac{1}{n} \sum_{i=1}^{n} (y_i - x_i^T \beta)^2 + \lambda ||\beta||_2^2.$$
 (3)

Gradient descent generates a sequence of iterates¹ (β_t) that converges to the optimal solution β^* of (1). The optimal solution of (1) is defined as

$$F(\beta^*) = \min_{\beta \in \mathbb{R}^d} F(\beta)$$
. (4)

Gradient descent is outlined in Algorithm 1. The algorithm requires a sub-routine that computes the gradient for any β . The algorithm also takes as input the value of the constant step-size η .

 Assume that d = 1 and n = 1. The sample is then of size 1 and boils down to just (x, y). The function F writes simply as

$$F(\beta) = (y - x \beta)^2 + \lambda \beta^2. \qquad (5)$$

Compute the gradient ∇F of F.

¹The subscript t refers to the iteration counter here, not to the coordinates of the vector β .

Algorithm 1 Gradient Descent algorithm with fixed constant step-size

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input step-size \eta
initialization \beta_0 = 0
repeat for t = 0, 1, 2, ...
\beta_{t+1} = \beta_t - \eta \nabla F(\beta_t)
until the stopping criterion is satisfied.
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- Assume now that d > 1 and n > 1. Using the previous result and the linearity of differentiation, compute the gradient ∇F(β) of F.
- Consider the Hitters dataset considered in the Week 2 Lecture+Lab. Consider the training-test split from Sec. 3.2 of Week 2 Lecture+Lab (before the cross-validation part). Standardize the data.
- Write a function computegrad that computes and returns ∇F(β) for any β.
- Write a function graddescent that implements the gradient descent algorithm described in Algorithm 1. The function graddescent calls the function computegrad as a subroutine. The function takes as input the initial point, the constant step-size value, and the maximum number of iterations. The stopping criterion is the maximum number of iterations.
- Set the constant step-size to $\eta = 0.1$ and the maximum number of iterations to 1000. Run graddescent on the training set of the Hitters dataset for $\lambda = 0.1$. Plot the curve of the objective value $F(\beta_t)$ versus the iteration counter t. What do you observe?
- Denote β_T the final iterate of your gradient descent algorithm. Compare β_T to the β^{*} found by glmnet. Compare the objective value for β_T to the one for β^{*}. What do you observe?
- Run your gradient algorithm for many values of η on a logarithmic scale. Find the final iterate, across all runs for all the values of η, that achieves the smallest value of the objective. Compare β_T to the β* found by glmnet. Compare the objective value for β_T to the β*. What conclusion to you draw?