

MINI-PROJECT-3

REPORT

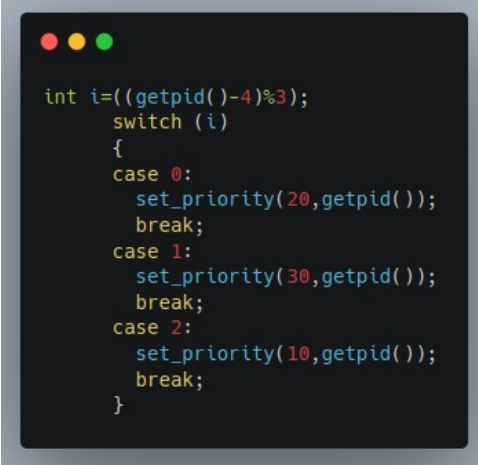
1) PRIORITY BASED SCHEDULER:

Implementation steps:

- Modify `proc` Structure: Update the `proc` structure to include variables for `RTime`, `STime`, `WTime`, `SP`, `RBI`, and `DP`.
- Initialize Process Values: Initialize these values appropriately in the `allocproc()` function and reset them when a process is scheduled.
- Modify the scheduler to use `DP` for process selection.
- Implement the `set_priority` system call. This should change the `SP` of the process, reset `RBI` to 25, and trigger rescheduling if the priority increases.
- Implement a user program called `setpriority` that uses the `set_priority` system call. This program should take process ID (`pid`) and priority as command-line arguments.

Modification in `schedulertest` function:

- I have set priorities of all nine processes scheduled in scheduler test as shown.
- This changes the static priority of processes.

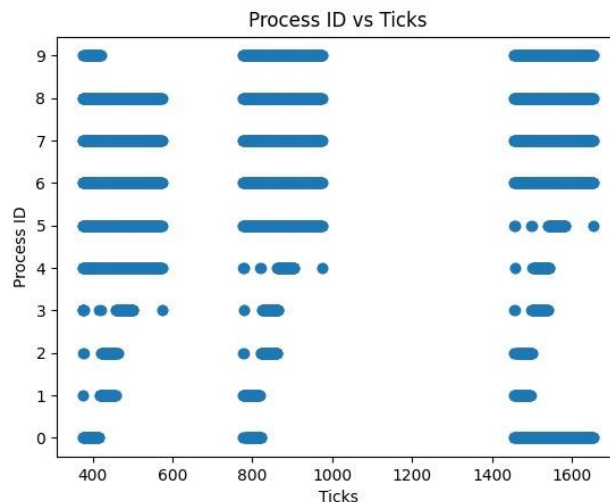


```
int i=((getpid()-4)%3);
switch (i)
{
case 0:
    set_priority(20,getpid());
    break;
case 1:
    set_priority(30,getpid());
    break;
case 2:
    set_priority(10,getpid());
    break;
}
```

Analysis:

- **Static Priority (SP):** An inherent importance of a process, `SP` is a user-defined priority.
 - Reduced `SP` levels signify more importance.
 - By utilising the `set_priority` system call, the user can configure `SP`.
 - Using `SP`, users can indicate which process they would like to prioritise.
- **Recent Behaviour Index(RBI):**
 - The Running Time (`RTime`), Sleeping Time (`STime`), and Waiting Time (`WTime`) components of the Recent Behaviour Index (`RBI`) are added together for weight.
 - In order to reflect a process's recent behaviour, `RBI` is utilised to modify `DP`.
 - Higher values of `RBI` indicate that a process has been waiting or sleeping more than it has been running, potentially leading to a higher `DP`.
 - Lower values of `RBI` suggest that a process has been actively using the CPU, potentially leading to a lower `DP`.
- **Summary:**
 - `SP` and `RBI` integration forms a flexible priority system.
 - Users shape initial priority (`SP`) based on application needs.
 - `RBI` prevents process starvation by considering recent behavior.

- Scheduler balances SP and adjusts priorities dynamically via RBI. Considerations:
- Priority system effectiveness depends on workload and application diversity.
- Fine-tuning RBI weightings or SP range may be needed based on real-world usage and performance.
- Below is the graph plotted between pid of process and ticks.



- This shows that CPU bound processes are scheduled more frequently than input bound processes.

Time Analysis:

- For Round Robin:
 - Average rtime 15, wtime 121
- For PBS:
 - Average rtime 10, wtime 110
- This show that priority based scheduling is better than Round Robin Scheduling.

2)Cafe Sim:

1)Waiting time:

- Average waiting time of the customer is calculated as follows.
- Every time a the barista takes the order, waiting time of the customer is updated.

```
time_t curr_time = time(NULL) - start_time;
long int x = curr_time - s->arrival_time;
w_time = w_time + x;
```

- Average waiting time of customers is $w_time / no_of_customers$.
- For the given test case Average waiting time of customer is displayed as follows.

```
Customer 1 arrives at 0 second(s).
Customer 1 orders a Cappuccino
Barista 1 begins preparing the order of customer 1 at 1 second(s)
Customer 2 arrives at 3 second(s).
Customer 2 orders a Espresso
Customer 3 arrives at 3 second(s).
Customer 3 orders a Espresso
Barista 2 begins preparing the order of customer 2 at 4 second(s)
Barista 2 completes the order of customer 2 at 7 second(s)
Customer 2 leaves with their order at 7 second(s).
Barista 2 begins preparing the order of customer 3 at 8 second(s)
Customer 3 leaves without their order at 9 second(s)
Barista 1 completes the order of customer 1 at 11 second(s)
Customer 1 leaves with their order at 11 second(s).
Barista 2 completes the order of customer 3 at 11 second(s)
coffees wasted:1
Average Waiting Time: 2.33 seconds
```

2) Coffees Wasted:

- Every time a customer leaves without taking his/her order, `no_of_coffees_wasted` (declared globally) is incremented.
- This value is printed finally.