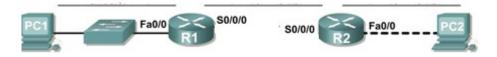
Name: Jahnvi Shah UID: 2018130047

CEL 51, DCCN, Monsoon 2020

Lab 6: Subnet and Router Configuration

Topology Diagram



Addressing Table

Device	Interface	IP Address	Subnet Mask	Default Gateway
R1	Fa0/0	192.168.1.65	255.255.255.192	N/A
	S0/0/0	192.168.1.129	255.255.255.192	N/A
R2	Fa0/0	192.168.1.193	255.255.255.192	N/A
	S0/0/0	192.168.1.190	255.255.255.192	N/A
PC1	NIC	192.168.1.126	255.255.255.192	192.168.1.65
PC2	NIC	192.168.1.254	255.255.255.192	192.168.1.193

Learning Objectives

Upon completion of this lab, you will be able to:

- Subnet an address space given requirements.
- Assign appropriate addresses to interfaces and document.
- Configure and activate Serial and Fast Ethernet interfaces.
- Test and verify configurations.
- Reflect upon and document the network implementation.

Scenario

In this lab activity, you will design and apply an IP addressing scheme for the topology shown in the Topology Diagram. You will be given one address block that you must subnet to provide a logical addressing scheme for the network. The routers will then be ready for interface address configuration according to your IP addressing scheme. When the configuration is complete, verify that the network is working properly.

Task 1: Subnet the Address Space.

Step 1: Examine the network requirements.

You have been given the 192.168.1.0/24 address space to use in your network design. The network consists of the following segments:

- The network connected to router R1 will require enough IP addresses to support 15 hosts.
- The network connected to router R2 will require enough IP addresses to support 30 hosts.
- The link between router R1 and router R2 will require IP addresses at each end of the link.

Step 2: Consider the following questions when creating your network design.

1. How many subnets are needed for this network?

Ans. First we see which network needs the highest number of hosts. The R2 network has 30 hosts so we will need $5(2^5 = 32)$ host bits and thus **3 subnet**.

- The network connected to router R1
- The network connected to router R2
- Link between router R1 and R2

2. What is the subnet mask for this network in dotted decimal format?

Ans. Class C network as the IP address is 192.168.1.0. The default subnet mask for class C is 255.255.255.0. The first three octets are dedicated to network and don't change. Since our requirement is of 3 subnets, the subnet mask will be calculated as

 $2^{n} >= 3$

Thus, **n=2**

Converting this to dotted decimal format - 255.255.255.192

3. What is the subnet mask for the network in slash format?

Ans. It is the total number of 1's in the binary form of the subnet mask. So, the subnet mask for the network in slash format is /26.

4. How many usable hosts are there per subnet?

Ans. Usable hosts= 2^h - 2= 2⁶ - 2 **= 62**

h= number of zero in the binary form of subnet mask = 6

Step 3: Assign sub-network addresses to the Topology Diagram.

1. Assign subnet 1 to the network attached to R1.

Subnet 1: **192.168.1.64-198.162.1.127**

2. Assign subnet 2 to the link between R1 and R2.

Subnet 2: 192.168.1.128-198.162.1.191

3. Assign subnet 3 to the network attached to R2.

Subnet 3: 192.168.1.192-198.162.1.255

Task 2: Determine Interface Addresses.

Step 1: Assign appropriate addresses to the device interfaces.

1. Assign the first valid host address in subnet 1 to the LAN interface on R1.

Ans. 192.168.1.65

2. Assign the last valid host address in subnet 1 to PC1.

Ans. 192.168.1.126

3. Assign the first valid host address in subnet 2 to the WAN interface on R1.

Ans. 192.168.1.129

4. Assign the last valid host address in subnet 2 to the WAN interface on R2.

Ans. 192.168.1.190

5. Assign the first valid host address in subnet 3 to the LAN interface of R2.

Ans. 192.168.1.193

6. Assign the last valid host address in subnet 3 to PC2.

Ans. 192.168.1.254

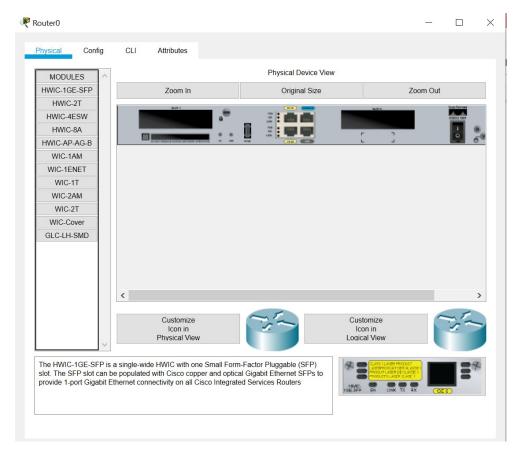
Step 2: Document the addresses to be used in the table provide under the Topology Diagram.

Task 3: Configure the Serial and FastEthernet Addresses.

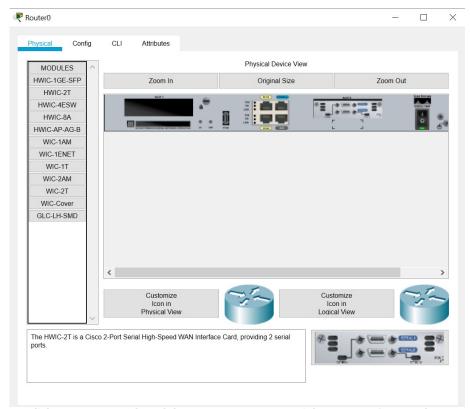
Step 1: Configure the router interfaces.

Configure the interfaces on the R1 and R2 routers with the IP addresses from your network design. Please note, to complete the activity in Packet Tracer you will be using the Config Tab. When you have finished, be sure to save the running configuration to the NVRAM of the router.

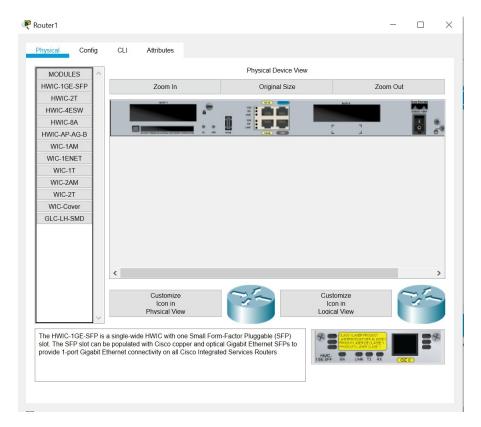




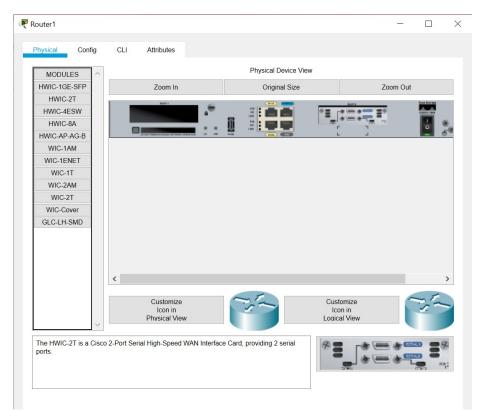
Turn the Router 0 off



Click on HWIC-2T tab and drag HWIC-2T 2-Port Serial WAN Interface Card to router and turn the router on



Turn the Router 1 off

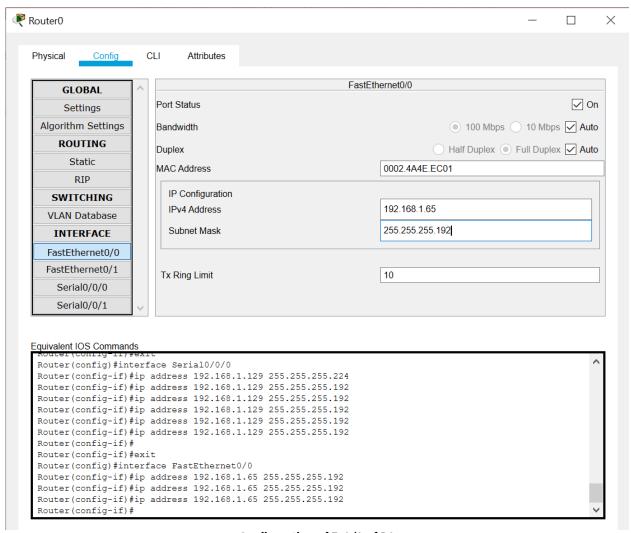


Click on HWIC-2T tab and drag HWIC-2T 2-Port Serial WAN Interface Card to router and turn the router on

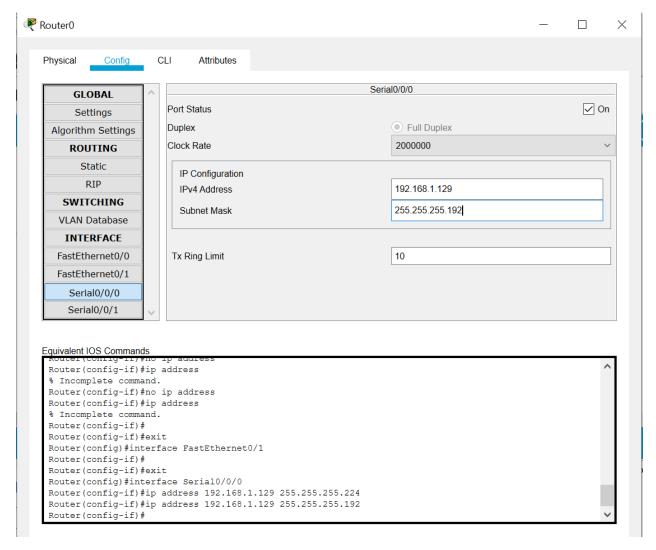
Now we can connect R1 and R2 using serial DTE



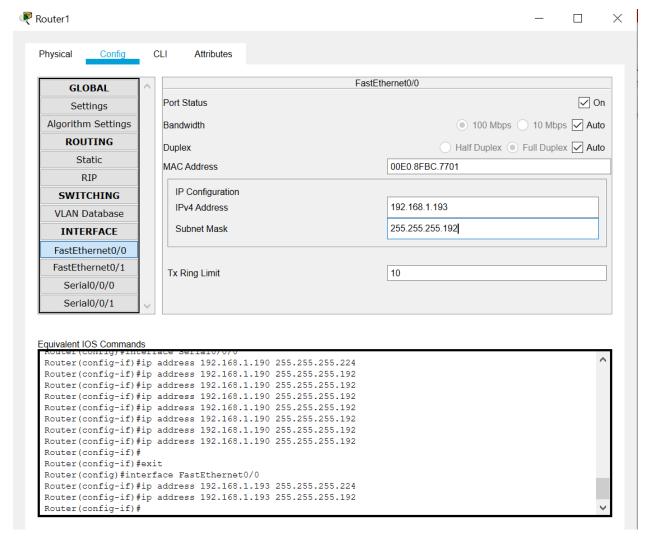
Router Configuration



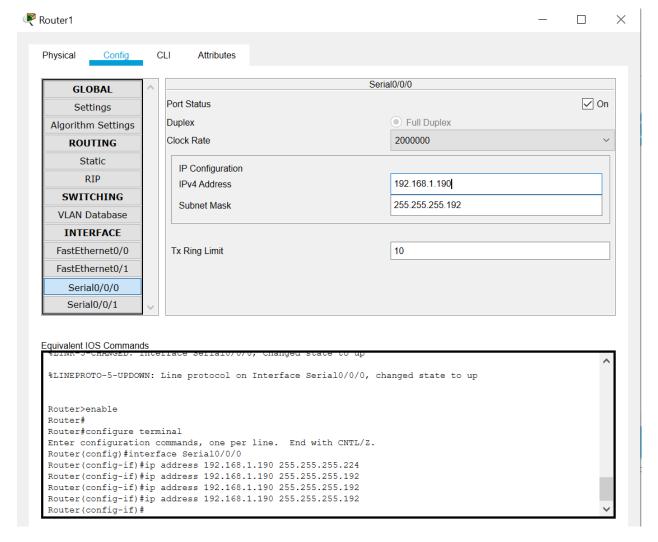
Configuration of Fa0/0 of R0



Configuration of SO/0/0 of RO



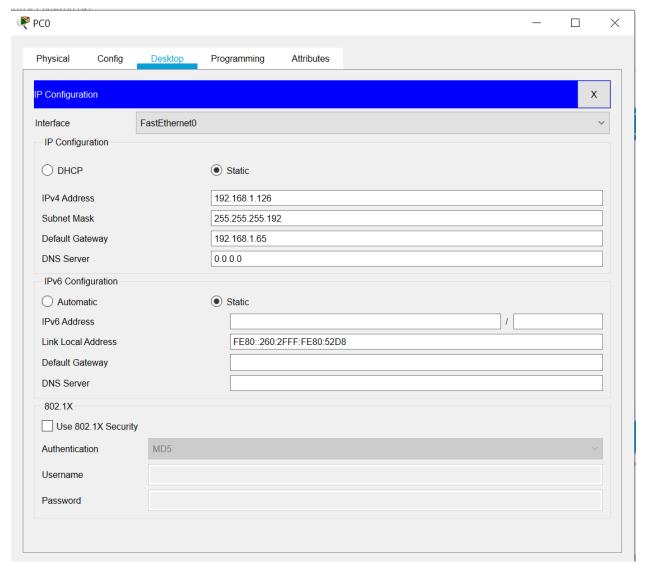
Configuration of Fa0/0 of R1



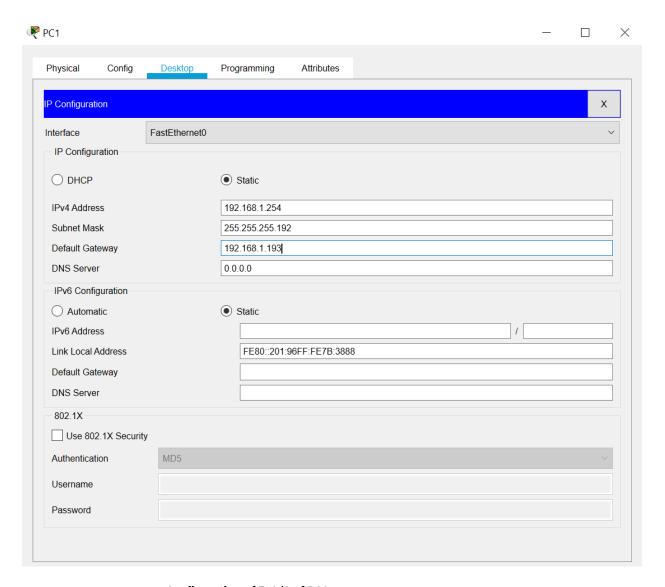
Configuration of S0/0/0 of R1

Step 2: Configure the PC interfaces.

Configure the Ethernet interfaces of PC1 and PC2 with the IP addresses and default gateways from your network design.



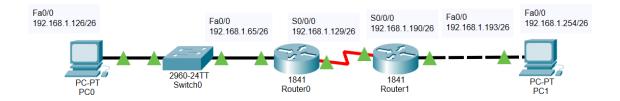
Configuration of Fa0/0 of PC0



Configuration of Fa0/0 of PC1

The Network is now connected



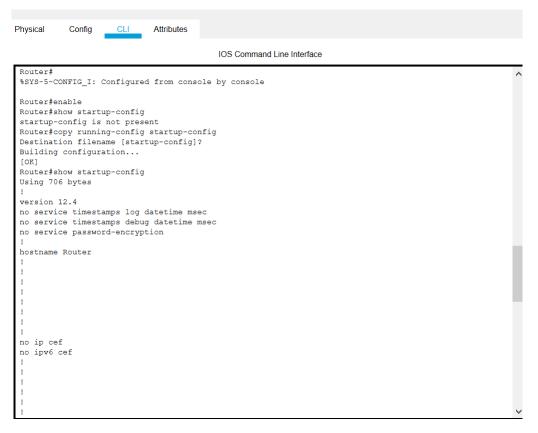


Final Network

Save the running configuration to NVRAM of router

Router#enable
Router#show startup-config
startup-config is not present
Router#

Saving running-config as startup-config



For R0

For R1

Task 4: Verify the Configurations.

Answer the following questions to verify that the network is operating as expected.

From the host attached to R1, is it possible to ping the default gateway? Yes

```
Physical Config Desktop Programming Attributes

Command Prompt

X

Packet Tracer PC Command Line 1.0
C:\>ping 192.168.1.65: with 32 bytes of data:
Reply from 192.168.1.65: bytes=32 time=3ms TTL=255
Reply from 192.168.1.65: bytes=32 time=4ms TTL=255
Reply from 192.168.1.65: bytes=32 time=5ms TTL=255
Reply from 192.168.1.65: bytes=32 time=3ms TTL=255
Reply from 192.168.1.65: bytes=32 time=5ms TTL=255
Reply from 192.168.1.65: bytes=32 time=3ms TTL=255
Reply from 192.168.1.65: bytes=32 time=3ms TTL=255
Reply from 192.168.1.65: bytes=32 time=5ms TTL=255
Reply from 1
```

From the host attached to R2, is it possible to ping the default gateway? Yes

```
Physical Config Desktop Programming Attributes

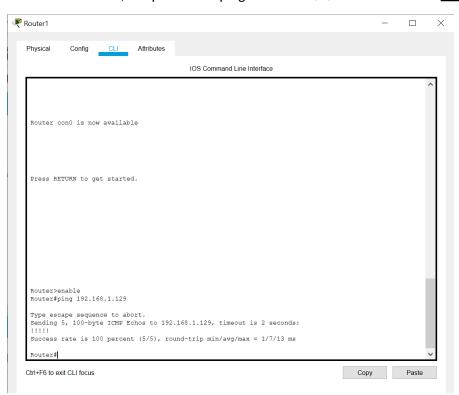
Command Prompt

Racket Tracer PC Command Line 1.0
C:\ping 192.168.1.193 with 32 bytes of data:
Reply from 192.168.1.193 bytes=32 time=lms TTL=255
Reply from 192.168.1.193: bytes=32 times=1ms TTL=2
```

From the router R1, is it possible to ping the Serial 0/0/0 interface of R2? Yes



From the router R2, is it possible to ping the Serial 0/0/0 interface of R1? Yes

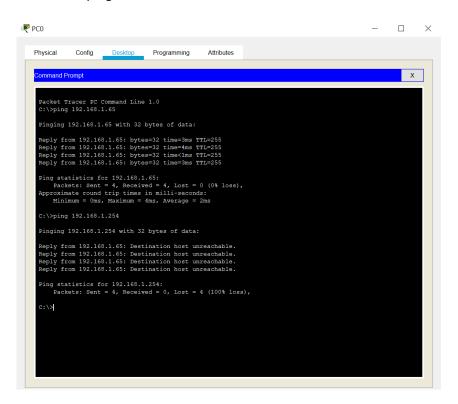


The answer to the above questions should be **yes**. If any of the above pings failed, check your physical connections and configurations.

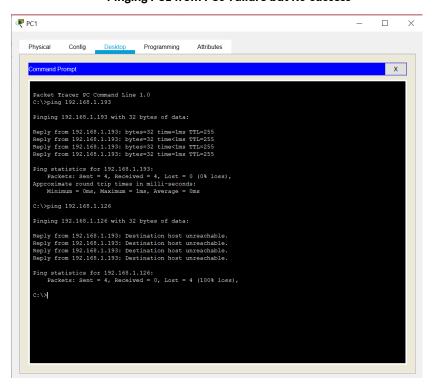
Task 5: Reflection

Are there any devices on the network that cannot ping each other?

Ans. Yes, devices that are not a part of the same network cannot ping each other. For example, PC1 and PC2 cannot ping each other



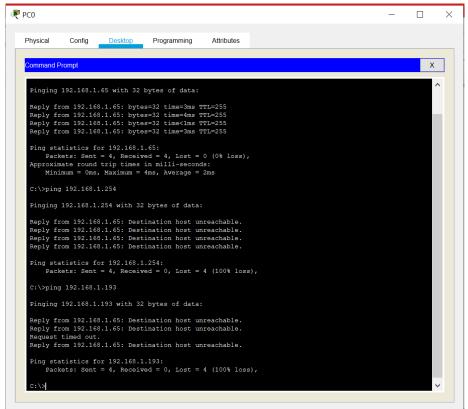
Pinging PC1 from PC0-Failure but R0-success



Pinging PC0 from PC1- Failure but R1-success

```
₽C1
                                                                                                                                                                                              Physical
                          Config Desktop Programming
                                                                                             Attributes
      Pinging 192.168.1.193 with 32 bytes of data:
      Reply from 192.168.1.193: bytes=32 time=1ms TTL=255
Reply from 192.168.1.193: bytes=32 time<1ms TTL=255
Reply from 192.168.1.193: bytes=32 time<1ms TTL=255
Reply from 192.168.1.193: bytes=32 time=1ms TTL=255
     Ping statistics for 192.168.1.193:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = Oms, Maximum = 1ms, Average = Oms
        C:\>ping 192.168.1.126
      Pinging 192.168.1.126 with 32 bytes of data:
      Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.
      Ping statistics for 192.168.1.126:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
        C:\>ping 192.168.1.65
      Pinging 192.168.1.65 with 32 bytes of data:
      Reply from 192.168.1.193: Destination host unreachable.
      Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.
Reply from 192.168.1.193: Destination host unreachable.
      Ping statistics for 192.168.1.65:
Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
```

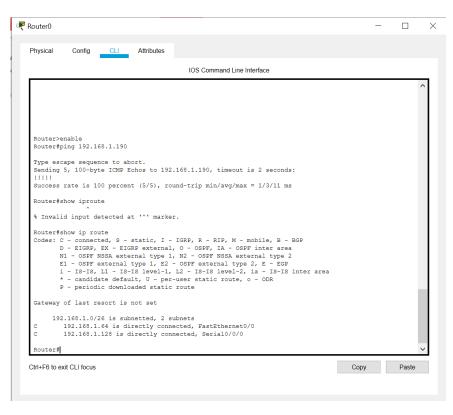
Pinging R0 from PC1-Failure



Pinging R1 from PC0-Failure

What is missing from the network that is preventing communication between these devices?

Switch is missing in communication between the two PC. Routers in our network only have address of devices which are directly connected to its interfaces in routing table. Hence static or dynamic routing is absent.





CONCLUSION:

In this experiment I learnt about subnetting a given address space and assigning subnets to various networks accordingly.

I also learnt about configuring serial port on router and established a connection between two routers using serial DTE.