```
import React useState from 'react'
export default function Helloworld
 const img setimg =useState ""
 const loading setloading =useState false
 const grdata setgrdata =useState ""
 const qrsize setqrsize =useState ""
 async function generate
   setloading true
   try
 const url=`https://api.qrserver.com/v1/create-qr-code/?size=${qrsize}x${qrsize}&data=${encodeURIComponent qrdata}`
    catch error
     console error "Error generating QR code" error
    finally
     setloading false
 function download
   fetch img then response =>response blob then blob => const link=document createElement "a"
   link href=URL createObjectURL blob
   link download="qr.png"
   document body appendChild link
   document body removeChild link
return
 <div className="appcointainer">
   <h1 className='headname'>
                                                    </h1>
   {loading &&
                               }
   {img && <img className="qrimage"src={img} />}
```

```
<div>
   <label htmlFor="dataInput" className="inputlabel">
   </label>
    <input type="text" value={qrdata} id="dataInput" placeholder="Enter the Website" onChange=</pre>
{ e =>setqrdata e target value }/>
  <br>></br>
   <label htmlFor="sizeinput" className="inputlabel">
   </label>
    <input type="number" value={qrsize} id="dataInput" placeholder="Enter the Size" onChange=</pre>
{ e =>setqrsize e target value }/>
   <br>></br>
   <br>></br>
   <button className='generate' disabled={loading} onClick={generate}>
                                                                                            </button>
   <button className='download' onClick={download}>
                                                                           </button>
   </div>
 </div>
```