

JAI VIVEK NAGARAJ

512-949-0202 | jai.nagaraj@utexas.edu | Austin, TX | github.com/jaiNagaraj

EDUCATION

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| <i>Bachelor of Science, Computer Science (Turing Scholar)</i>
The University of Texas at Austin , Austin, TX | GPA: 3.9/4.0
completed 102 credits | Aug 2024 – May 2027 |
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- Relevant Coursework: Operating Systems Honors | Data Structures Honors | Computer Architecture Honors | Discrete Math Honors | Game Theory | Matrices & Linear Algebra
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| Liberal Arts and Science Academy HS , Austin, TX | Weighted GPA: 4.83/4.0 | May 2024 |
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- 2024 National AP Scholar on 14 Advanced Placement Courses | Earned *highest overall GPA* in class of 2024

EXPERIENCE

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| CLeAR Lab , ODEN Institute at the University of Texas at Austin | Mar 2025 – Present |
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- Researching the intersection of control theory, game theory, and reinforcement learning applied to autonomous robotics under **Prof. David Fridovich-Keil**.
 - Published paper**: “Data-Driven Modeling and Correction of Vehicle Dynamics”, 2025
 - Use data-driven methods to correct control inputs to robots given physics-based dynamical model and actual trajectory data
 - To be published in the Journal of Machine Learning for Modeling and Computing
 - Implemented novel game-theoretic motion planning algorithm in Python for hybrid-information environments, paper pending. Tested real-time on NVIDIA JetRacer hardware.
 - Designing reinforcement learning algorithm in Python for aerial robots to optimize objective performance while learning environment dynamics via a memory-efficient Kalman Filter.
- Software Projects**
- DoomOS**: Collaborated with peers to build a UNIX-style, multi-core OS in C++. Contributed by implementing a working subset of the X Window System (X11) and a terminal emulator. Nov 2025 – Dec 2025
 - Game Boy Emulator**: Created an emulator for the Nintendo Game Boy Classic Console in C++. Emulates the entire SM83 ISA, memory bus controller, and graphics unit concurrently. Apr 2025 – May 2025
 - Web Crawler and Search Engine**: Built a web crawler in Java to form a positional inverted index of the web and perform complex webpage retrieval queries via a recursive descent parser. Nov 2024 – Dec 2024

WORK EXPERIENCE & ACTIVITIES

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| Executive Vice President, Freetail Hackers Organization , University of Texas at Austin | Feb 2025 – Present |
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- Worked with university deans and administration while managing a team of 50 students to run nationwide hackathons hosting 1500+ student hackers with a budget of over \$70K.
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| Cybersecurity Division Intern, Texas Department of Public Safety , Austin, TX | Jun 2023 – Aug 2023 |
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- Implemented policies, performed risk analysis, and created System Security Documentations for DPS security that aligned with NIST 500-83 benchmarks.
 - Served as interim penetration tester for Windows 7 and 10 operating systems.

ACADEMIC AND COMMUNITY AWARDS

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| University Honors List, University of Texas at Austin | Fall 2024, Spring 2025 |
| National Merit Scholar, USA | May 2024 |
| Graduation with Highest Honors, Liberal Arts and Science Academy (Top 2% of class) | May 2024 |
| Gold Medal, President’s Volunteer Service National Award (250+ hours) | April 2024 |

TECHNICAL SKILLS

Programming Languages: Python | C/C++ | Java | HTML/CSS/JS | Go | x86/AArch64 ASM
Software libraries: ROS 1 | Jax | NumPy | PyTorch