

Jaída A Plair

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EDUCATION

Spelman College – Atlanta, Georgia

Expected graduation: May 2025

Bachelor of Science, Computer Science & Information Systems, Minor in Game Design and Development

GPA: 3.70

- **Honors:** Dean's List, High Honor Roll, Alpha Lambda Delta Honor Society, The National Society of Collegiate Scholars, Upsilon Pi Epsilon Honor Society, Ethel Waddell Githii Honors Scholar, Zynga Gaming Scholar, and The National Society of Leadership and Success (NSLS)
- Discovering CS: Python, Computer Science 1 C++, Data Structures and Theorem Foundations, Data Structures and Algorithm Analysis, Programming Languages, Game Design and Narrative, Game Development 1, Intro to Database Management Systems, Operating Sys/Computer Architecture, Cyber Security, Calculus 1 & 2, General Statistics, and Discrete Math, Software Engineering

WORK EXPERIENCE

Spelman Connect – Atlanta, Georgia

January 2025 - Present

Project

- Full-stack web application using React, Express, and Supabase to authenticate users and connect the Spelman College community through features like event listings, real-time chat, and group-based interaction. Implemented secure email verification and login flows, restricting access to students with @spelman.edu and @morehouse.edu emails.

App Development Bootcamp – Atlanta, Georgia

January 2025 - March 2025

Bootcamp

- 10-week Bootcamp provides intensive training in full-stack web development using TypeScript and React. Gain practical experience building real-world applications and mastering essential development concepts. Upon completion, I will be well-prepared to pursue a career as a full-stack developer.

Ghost Gaming Development Internship – Atlanta, Georgia

June 2024 - August 2024

Game Developer

- Designed and developed custom maps using Unreal Editor for Fortnite (UEFN), gaining hands-on experience in game prototyping, MVP creation, and user testing.
- Collaborated with a cross-functional team to enhance game design and development skills, focusing on user experience, business aspects, and key performance indicators (KPIs).

SKILLS & CERTIFICATES

Programming Languages: SQL, Python, JavaScript, C, C#, C++, Java, C#, PHP, HTML, CSS, Assembly (x64), Verilog, React, TypeScript

Other Skills: Debugging, UX/UI Design, Agile, Software Development Lifecycle, Github, Teamwork, Communication

Certificate: Google Cybersecurity Professional Certificate (Ongoing)

LEADERSHIP ACTIVITIES & VOLUNTEER EXPERIENCE

Computer and Information Sciences Department Tutor – Atlanta, Georgia

February 2024 – Present

Tutor

- Provide one-on-one tutoring for programming languages (Java, Python, C++), Data Structures & Algorithm Analysis, and any computer science problem they could come across.
- Assist students in debugging code and understanding complex concepts.