

# Kory Dondzila

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PROFILE	Double-major candidate seeking an internship that will expand my skills as a Technical Designer.		
WORK BACKGROUND	Prep cook & dish washer		
	<b>Houlihan's Bar &amp; Grill</b>	Savannah, GA	October 2010 – Current
	(912)-921-5712		
	<b>Bob Evans Restaurant</b>	Canton, MI	February 2006 – July 2010
EDUCATION	(734)-495-1451		
	<ul style="list-style-type: none"><li>• Followed directions and recipes.</li><li>• Followed safety and health regulations.</li><li>• Worked with a team.</li></ul>		
	<b>B.F.A in Animation</b>		Fall 2010 – Fall 2013
	Savannah College of Art and Design	Savannah, GA	
	⤴ Concentrating in character rigging.		
	<b>B.F.A in Game Development</b>		Fall 2010 – Fall 2013
	Savannah College of Art and Design	Savannah, GA	
	⤴ Concentrating in programming.		
	<b>Minor in Character Technical Direction</b>		Fall 2011 – Spring 2012
	Savannah College of Art and Design	Savannah, GA	
	⤴ Advanced character rigging		
	⤴ Non-human rigging		
	⤴ MEL scripting		
	⤴ Facial set-up and animation		
QUALIFICATIONS	<b>Associate of Arts</b>		Fall 2008 – Spring 2010
	Schoolcraft Community College	Livonia, MI	
	<ul style="list-style-type: none"><li>• Knowledge of Maya and UDK.</li><li>• Scripting experience in MEL.</li><li>• Experience in FK and IK rigging.</li><li>• Understanding of Linux.</li><li>• C++ Programming.</li><li>• Basic understanding of ZBrush for blend shapes.</li><li>• Technical problem solving skills.</li><li>• Understanding of VSFx programming and particle systems.</li><li>• Taught myself Python, and in the process of learning PyMel and Maya API.</li></ul>		
RECOGNITION	<ul style="list-style-type: none"><li>• City generator class project featured in SCAD VSFx quarterlies.</li></ul>		