

	<b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b>	<b>REFERENCE NUMBER:</b> PB/AS/LP/002 <b>VERSION:</b> 1.2 <b>REVISION DATE:</b> 06/10/2018 <b>EFFECTIVE DATE:</b> 1/1/2019
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<b>MODULE CODE/NAME</b>	NS4307, Network Programming	<b>TOPIC</b>	Module Induction Git
<b>SEMESTER</b>	Semester 2, 2021 / 2022	<b>GROUP CODE/INTAKE</b>	DITN12 (Intake 11), DITN10R (Intake 9)
<b>SCHOOL/DEPT</b>	School of ICT	<b>WEEK</b>	Week 1 - 23/01 - 29/01

#### PEDAGOGICAL APPROACH

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|---|--|--|---|--|
| <input type="checkbox"/> Knowledge Building | <input checked="" type="checkbox"/> Presentation     | <input type="checkbox"/> Co-operative/Collaborative Learning | <input type="checkbox"/> Experimental Learning        | <input checked="" type="checkbox"/> Case Studies |
| <input type="checkbox"/> Discussion         | <input checked="" type="checkbox"/> Blended Learning | <input type="checkbox"/> Debate                              | <input type="checkbox"/> Others, please specify _____ |  |

#### RESOURCES

Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to:	<b>Session 1:</b>  Public Holiday	
At the end of this lesson, the student should be able to: 1) Aware of the topics that will be covered in this module, aims, learning objectives and its assessment components. 2) Describe the benefits of an automated version control system. 3) Describe the basics of how version control system works. 4) Familiar with navigating file systems through Bash command.	<b>Session 2:</b>  Lecture (Module Induction): 30 mins - Introduce myself, email, office and office phone. - Emphasis that communication will only be done through email. - Explain to the student what is this module about. - Emphasis that they need to understand the topics in Introduction to Programming to be able to do this module. - Explain the aims and learning objectives for this module. - Explain the module timeline from beginning to end of semester. - Explain assessment details. - Explain assessment timeline. - Explain the typical weekly class activities.  Lecture (Git): 1 hour - Explain the motivation of using version control systems. - Relate a version control system like Microsoft Word's Track Changes, Google Docs' version history, or LibreOffice's Recording and Displaying Changes. - Explain the main purpose of version control systems. - Explain how version control systems work. - Explain each type of version control systems (VCS): Local VCS, Centralised VCS and Distributed VCS. - Explain what is Git. - Explain how Git works. - Explain the Three States of Git - Explain the basic Git workflow  Practical (Git): 30 mins - Share required Git installations to students. - Facilitate Git installations with the students. - Make sure everyone have managed to installed Git successfully.  Practical (Bash): 1 hour - Students need to open Git Bash (Windows) or Terminal (Linux or Mac). - Explain that the purpose of the software. - Facilitate students to perform the following: - Navigating folders - Listing the content of the folders - Creating folders - Copying folders and file - Moving folders and file - Asking which folder the software is currently in - Deleting folders and file (Warn students the danger since it will delete immediately before prompting)	
At the end of this lesson, the student should be able to:	<b>Session 3:</b>	

#### NAME & SIGNATURE

<b>MODULE LECTURER</b>	<b>PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*</b>
DATE: .....	DATE: .....

**COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)**

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	<b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b>	<b>REFERENCE NUMBER:</b> PB/AS/LP/002 <b>VERSION:</b> 1.2 <b>REVISION DATE:</b> 06/10/2018 <b>EFFECTIVE DATE:</b> 1/1/2019
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<b>MODULE CODE/NAME</b>	NS4307, Network Programming	<b>TOPIC</b>	Git
<b>SEMESTER</b>	Semester 2, 2021 / 2022	<b>GROUP CODE/INTAKE</b>	DITN12 (Intake 11), DITN10R (Intake 9)
<b>SCHOOL/DEPT</b>	School of ICT	<b>WEEK</b>	Week 2 - 30/01 - 05/02

#### PEDAGOGICAL APPROACH

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|---|--|--|---|--|
| <input type="checkbox"/> Knowledge Building | <input checked="" type="checkbox"/> Presentation     | <input type="checkbox"/> Co-operative/Collaborative Learning | <input type="checkbox"/> Experimental Learning        | <input checked="" type="checkbox"/> Case Studies |
| <input type="checkbox"/> Discussion         | <input checked="" type="checkbox"/> Blended Learning | <input type="checkbox"/> Debate                              | <input type="checkbox"/> Others, please specify _____ |  |

#### RESOURCES

Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Apply the basic of git.	<b>Session 1:</b>  Practical (Git): - Make sure everyone have managed to installed Git successfully. - Facilitate Git configurations in students computer globally (i.e. for every project): name, email, colorise output, preferred text editor. - Facilitate students how to create a repository. - Facilitate students how to try to create a nested repository and make sure they understand that this is a bad idea. - Facilitate students how to rectify a nested repository problem. - Facilitate students how to record changes in Git. - Facilitate students how to check the status of a Git repository. - Facilitate students how to record notes about the changes made to a Git repository. - Facilitate students how to check Git repository history. - Facilitate students how to check differences between the current state of the file and the most recently saved version. - Facilitate students on how Git staging area works. - Facilitate students how to identify old versions of files in repository. - Facilitate students how to review changes in repository. - Facilitate students how to recover old versions of files in repository. - Facilitate students how to tell Git to ignore files that the students do not want the repository to track.	
At the end of this lesson, the student should be able to: 1) Students should personally own GitHub account. 2) Able to host and manage Git repository on GitHub. 3) Able to collaborate using GitHub.	<b>Session 2:</b>  Lecture: - Explain the strength of version control when collaborating with other people. - Explain how Git repository can be store on the web. - Explain the popular Git hosting services: GitHub, BitBucket or GitLab. - Emphasis that we will be using GitHub for this module.  Practical: - Facilitate students to register an account with GitHub (preferably using student license). - Facilitate students to familiarise with GitHub dashboard. - Facilitate students to create new repository in GitHub. - Facilitate students to connect their local repository to the remote repository in GitHub. - Facilitate students to sync any changes in their local repository to their remote repository. - Facilitate students to sync any changes in their remote repository to their local repository. - Facilitate students how to add collaborator to their remote repository. - Facilitate students how to download a copy of their friends repository to their local machine. - Facilitate students to make changes to their friend repository in their local machine. - Facilitate students to sync the changes to their friend remote repository. - Facilitate students to sync the changes their friend made to their remote repository to their local repository. - Facilitate students on how to handle conflict on the changes to a file. - Facilitate students on how to use Git branching. - Facilitate students on how to explore features available in GitHub.	
At the end of this lesson, the student should be able to:	<b>Session 3:</b>	

#### NAME & SIGNATURE

<b>MODULE LECTURER</b>	<b>PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*</b>
DATE: .....	DATE: .....

**COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)**

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	<p align="center"><b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b></p>		REFERENCE NUMBER: PB/AS/LP/002
			VERSION: 1.2
			REVISION DATE: 06/10/2018
			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Introduction to Network Programming Java Binary Input & Output
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 3 - 06/02 - 12/02

<b>PEDAGOGICAL APPROACH</b>				
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learning	<input type="checkbox"/> Experimental Learning	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input type="checkbox"/> Others, please specify _____	

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Review on TCP IP Network Layer 2) Understand and able to apply Java Binary Input & Output	<b>Session 1:</b>  Lecture (Introduction to Network Programming): - Review on what is networks - Review on each component in Layers of Network (TCP IP) - Review on Internet Protocol (IP) - Review on Transmission Control Protocol (TCP) - Review on User Datagram Protocol (UDP) - Review on IP Addresses - Review on Domain Name System - Review on Ports - Review on the Internet - Review on Internet Address Blocks - Review on Network Address Translation - Review on Firewalls - Review on Proxy Servers  Lecture (Java Binary Input & Output): - Review on Java Input Output - Introduction on Java Input Output in Network Programming context - Explain the difference between Java Text and Binary Input Output - Explain the Inheritance tree of Java Binary Input Output library - Explain the methods available in InputStream and OutputStream - Explain in details on how to use FileInputStream and FileOutputStream - Explain the closing the stream using traditional try and catch statement and using try with resources - Explain in details on how to use DataInputStream and DataOutputStream - Explain in details on how to use BufferedInputStream and BufferedOutputStream - Explain in details on how to use ObjectInputStream and ObjectOutputStream - Emphasis on object cannot be stored if the object class does not implements Serializable Interface - Explain in details the purpose of Serializable Interface	
At the end of this lesson, the student should be able to: 1) Understand and able to apply Java Binary Input & Output	<b>Session 2:</b>  Practical: - Facilitate to implement a Java application to make a copy of a file	
At the end of this lesson, the student should be able to:	<b>Session 3:</b>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....

<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>

	<p align="center"><b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b></p>		REFERENCE NUMBER: PB/AS/LP/002
			VERSION: 1.2
			REVISION DATE: 06/10/2018
			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Java Sockets
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 4 - 13/02 - 19/02

<b>PEDAGOGICAL APPROACH</b>				
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learning	<input type="checkbox"/> Experimental Learning	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input type="checkbox"/> Others, please specify _____	

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Understand the concept of Client Server Application 2) Understand and able to implement basic Client Server Application	<b>Session 1:</b> Lecture: - Review on Internet Protocol - Introduction to concept of Client Server - Explain the typical process in network programming - Explain Java ServerSocket object - Explain Java Socket object - Explain the process connection between server and client sockets. - Explain data transmission through Sockets - Explain how to get InputStream and OutputStream objects from Socket - Explain retrieved InputStream and OutputStream objects can be wrapped using DataInputStream and DataOutputStream objects. - Show example client server application for calculating area of circle. - Explain ConnectException and BindException - Explain how ServerSocket and Socket handle the port number. - Explain InetAddress object. - Show example to identify host name IP - Explain how a server can handle multiple clients - Explain Threads - Explain how threads handled on multiple CPU and single CPU. - Explain multithreading. - Explain Java Task. - Explain Java Thread. - Show example for server that can handle multiple clients. - Explain sending and receiving Object. - Show example client server that transmit Object.  Practical: - Facilitate students to implement client server application for calculating area of circle. - Facilitate students to implement client server application for calculating area of rectangle.	
At the end of this lesson, the student should be able to: 1) Understand and able to implement basic Client Server Application	<b>Session 2:</b> Practical: - Facilitate students to implement client server application for calculating area of circle. - Facilitate students to implement client server application for calculating area of rectangle. - Facilitate implementation of Hit Counter - Facilitate implementation of Chat	
At the end of this lesson, the student should be able to:	<b>Session 3:</b>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....
<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>	

	<p align="center"><b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b></p>		REFERENCE NUMBER: PB/AS/LP/002
			VERSION: 1.2
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			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Java Sockets
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 5 - 20/02 - 26/02

<b>PEDAGOGICAL APPROACH</b>				
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learn	<input type="checkbox"/> Experimental Learning	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input type="checkbox"/> Others, please specify _____	

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Understand and able to implement basic Client Server Application	<u>Session 1:</u>  Practical: - Facilitate students to implement client server application for calculating area of circle. - Facilitate students to implement client server application for calculating area of rectangle. - Facilitate implementation of Hit Counter - Facilitate implementation of Chat - Facilitate implementation of Dots and Boxes - Facilitate students to implement Word Hunt	
At the end of this lesson, the student should be able to: 1) Understand and able to implement basic Client Server Application	<u>Session 2:</u>  Practical: - Facilitate students to implement Snakes - Facilitate implementation of Double Solitaire - Facilitate implementation of A Simple Voice Chat	
At the end of this lesson, the student should be able to:	<u>Session 3:</u>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....

<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>

	<b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b>	REFERENCE NUMBER: PB/AS/LP/002 VERSION: 1.2 REVISION DATE: 06/10/2018 EFFECTIVE DATE: 1/1/2019
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MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Java Web Application
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 6 - 27/02 - 05/03

#### PEDAGOGICAL APPROACH

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|---|--|--|---|--|
| <input type="checkbox"/> Knowledge Building | <input checked="" type="checkbox"/> Presentation     | <input type="checkbox"/> Co-operative/Collaborative Learning | <input type="checkbox"/> Experimental Learning        | <input checked="" type="checkbox"/> Case Studies |
| <input type="checkbox"/> Discussion         | <input checked="" type="checkbox"/> Blended Learning | <input type="checkbox"/> Debate                              | <input type="checkbox"/> Others, please specify _____ |  |

#### RESOURCES

Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
<p>At the end of this lesson, the student should be able to:</p> <ol style="list-style-type: none"> <li>1) Understand the tools needed for building Web Application using Spring Framework.</li> <li>2) Understand and able to implement basic response for a Uniform Resource Identifier.</li> </ol>	<p><b>Session 1:</b></p> <p><b>Lecture:</b></p> <ul style="list-style-type: none"> <li>- Explain the required tools for this topic.</li> <li>- Explain the term Web Application.</li> <li>- Explain the purpose of Web Framework and list different Web Framework for different programming language.</li> <li>- Explain what is Spring Framework.</li> <li>- Explain what is Maven.</li> <li>- Explain the purpose of Maven's dependency management.</li> <li>- Emphasis that the Maven Repository being shared contains all the required third party library needed for developing Spring Application.</li> <li>- After everyone copied Spring Tool Suite and Maven Repository, ask the student to follow the following instructions.</li> <li>- Show example how to create Maven Project.</li> <li>- Explain the folder structure in the Maven Project.</li> <li>- Explain how to open pom.xml</li> <li>- Explain Spring Boot</li> <li>- Explain how to configure Spring Boot to Maven Project.</li> <li>- Explain other dependencies required and how to add to Maven Project: Spring Boot Starter Web, Spring Boot Starter Thymeleaf, Spring Boot Starter Test and NekoHTML.</li> <li>- Emphasis there are more dependencies that will be added in future topics.</li> <li>- Explain the concept of Model View Controller (MVC)</li> <li>- Explain how to set up the Build.</li> <li>- Explain how to run Spring Web Application.</li> <li>- Explain another way to create Maven Project for Spring Framework (Spring Initializr).</li> <li>- Show how to use Spring Initializr</li> <li>- Show how to import existing Maven Project.</li> <li>- Explain how to run main class.</li> </ul> <p><b>Practical:</b></p> <ul style="list-style-type: none"> <li>- Share Spring Tool Suite and Maven Repository to students.</li> <li>- Facilitate Spring Tool Suite installation to students.</li> <li>- Facilitate Maven Repository installation to students.</li> <li>- Facilitate Maven Project creation with students.</li> </ul>	
<p>At the end of this lesson, the student should be able to:</p> <ol style="list-style-type: none"> <li>1) Understand and able to implement the controller component of Spring Framework.</li> <li>2) Understand and able to implement the view component of Spring Framework.</li> <li>3) Understand and able to implement basic Thymeleaf syntax.</li> </ol>	<p><b>Session 2:</b></p> <p><b>Lecture:</b></p> <ul style="list-style-type: none"> <li>- Explain why the current application only show error page.</li> <li>- Explain Spring Controller</li> <li>- Explain Uniform Resource Locator (URL)</li> <li>- Explain Uniform Resource Identifier (URI)</li> <li>- Show example how to implement Spring Controller</li> <li>- Explain that a method that return String data type need to be created to response to each URI request</li> <li>- Explain Request Mapping</li> <li>- Explain RequestMapping annotation</li> <li>- Explain.ResponseBody annotation</li> <li>- Show example of handling URI with RequestMapping and.ResponseBody annotation.</li> <li>- Explain that html tags can be used in the Controller Class.</li> <li>- Explain that typically a web application uses HTML file to provide the content.</li> <li>- Explain Spring View</li> <li>- Explain Thymeleaf</li> <li>- Explain how Thymeleaf works</li> <li>- Show example on how to create HTML file.</li> <li>- Emphasis that this is what was learned during Basic Web Programming module.</li> <li>- Explain how to response with HTML file.</li> <li>- Explain what is static files.</li> <li>- Explain how to integrate static files into the Spring Web Application.</li> <li>- Show example of implementation of static files.</li> <li>- Explain Thymeleaf URL Expression</li> <li>- Explain how to implement Thymeleaf URL Expression</li> <li>- Explain Thymeleaf XML Namespace</li> <li>- Explain Absolute URLs, Context-relative URLs, Server-relative URLs and Protocol-relative URLs.</li> </ul> <p><b>Practical:</b></p> <ul style="list-style-type: none"> <li>- Facilitate students to configure Maven Project.</li> <li>- Facilitate students to implement a student management system.</li> </ul>	



At the end of this lesson, the student should be able to:	Session 3:	
<b>NAME &amp; SIGNATURE</b>		
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS) / HEAD OF SCHOOL (HOS)*	
DATE: .....	DATE: .....	
<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>		

	<p style="text-align: center;"><b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b></p>		REFERENCE NUMBER: PB/AS/LP/002
			VERSION: 1.2
			REVISION DATE: 06/10/2018
			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Java Web Application Assignment Clinic
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 7 - 06/03 - 12/03

<b>PEDAGOGICAL APPROACH</b>				
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learning	<input type="checkbox"/> Experimental Learning	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input type="checkbox"/> Others, please specify _____	

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Understand and able to implement the model component of Spring Framework.	<u>Session 1:</u>  Lecture: - Explain Spring Model - Explain Plain Old Java Object (POJO) - Show example of POJO - Explain how to use POJO in controller - Explain how to allow Thymeleaf to access the object in the controller. - Show example of POJO in controller - Explain how to make static page to dynamic page using Thymeleaf. - Explain how to access object pass from controller using Thymeleaf. - Explain how to concatenate in Thymeleaf syntax. - Show example of Thymeleaf accessing data passed from controller.  Practical: - Further facilitate students to implement a student management system.	
At the end of this lesson, the student should be able to: 1) Making sure the students are in the right track for Assignment 1	<u>Session 2:</u>  Consultation by groups: - Allow student to consult and polish up their solution for Assignment 1.  Practical: - Ask student to complete Copy Paste App - Ask student to complete improved server client chat app.	
At the end of this lesson, the student should be able to:	<u>Session 3:</u>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....
<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>	

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			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Mid Semester Break
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 8 - 13/03 - 19/03

#### PEDAGOGICAL APPROACH

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|---|--|--|---|--|
| <input type="checkbox"/> Knowledge Building | <input checked="" type="checkbox"/> Presentation     | <input type="checkbox"/> Co-operative/Collaborative Learning | <input type="checkbox"/> Experimental Learning        | <input checked="" type="checkbox"/> Case Studies |
| <input type="checkbox"/> Discussion         | <input checked="" type="checkbox"/> Blended Learning | <input type="checkbox"/> Debate                              | <input type="checkbox"/> Others, please specify _____ |  |

#### RESOURCES

Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to:	<u>Session 1:</u>	
At the end of this lesson, the student should be able to:	<u>Session 2:</u>	
At the end of this lesson, the student should be able to:	<u>Session 3:</u>	

#### NAME & SIGNATURE

MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS) / HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....

#### COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)

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MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Java Web Programming
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 9 - 20/03 - 26/03

<b>PEDAGOGICAL APPROACH</b>				
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learning	<input type="checkbox"/> Experimental Learning	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input type="checkbox"/> Others, please specify _____	

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Understand Data Repository	<b>Session 1:</b>  <b>Lecture:</b> - Explain data repository - Explain the purpose of Component annotation - Show example of data repository - Explain data repository in controller - Explain the purpose of Autowired annotation - Explain how to pass list of data to Thymeleaf Templates - Show example of data repository in controller. - Explain how to loop through the list of data in Thymeleaf Templates - Show example of loop through the list of data in Thymeleaf Templates - Explain dynamic page - Explain how to generate dynamic URI - Explain how controller handle dynamic URI - Show example of dynamic page. - Explain how to send data with HTTP Request - Explain GET Method and POST Method. - Explain how controller handle HTTP Request - Show example of controller handling HTTP Request  <b>Practical:</b> - Further facilitate students to implement a student management system.	
At the end of this lesson, the student should be able to: 1) Apply knowledge in Spring Framework	<b>Session 2:</b>  <b>Lecture:</b> - Explain data repository - Explain the purpose of Component annotation - Show example of data repository - Explain data repository in controller - Explain the purpose of Autowired annotation - Explain how to pass list of data to Thymeleaf Templates - Show example of data repository in controller. - Explain how to loop through the list of data in Thymeleaf Templates - Show example of loop through the list of data in Thymeleaf Templates - Explain dynamic page - Explain how to generate dynamic URI - Explain how controller handle dynamic URI - Show example of dynamic page. - Explain how to send data with HTTP Request - Explain GET Method and POST Method. - Explain how controller handle HTTP Request - Show example of controller handling HTTP Request  <b>Practical:</b> - Further facilitate students to implement a student management system.	
At the end of this lesson, the student should be able to:	<b>Session 3:</b>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....

<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>

	<b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b>	<b>REFERENCE NUMBER:</b> PB/AS/LP/002 <b>VERSION:</b> 1.2 <b>REVISION DATE:</b> 06/10/2018 <b>EFFECTIVE DATE:</b> 1/1/2019
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<b>MODULE CODE/NAME</b>	NS4307, Network Programming	<b>TOPIC</b>	Database MySQL
<b>SEMESTER</b>	Semester 2, 2021 / 2022	<b>GROUP CODE/INTAKE</b>	DITN12 (Intake 11), DITN10R (Intake 9)
<b>SCHOOL/DEPT</b>	School of ICT	<b>WEEK</b>	Week 10 - 27/03 - 02/04

<b>PEDAGOGICAL APPROACH</b>				
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learning	<input type="checkbox"/> Experimental Learning	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input type="checkbox"/> Others, please specify _____	

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Understand database management systems. 2) Understand how data is structured in Structured Query Language database.	<b>Session 1:</b> Lecture: - Explain what is a Database. - Explain that Databases are widely used in applications. - Explain the conceptual modelling of database. - Explain Entity Relationship Diagram (ERD) Model - Explain entity set - Explain attributes - Explain domain of an attribute - Explain how entity and attribute is represented using ERD. - Explain Keys - Explain superkeys, candidate key and primary key. - Explain relationship - Explain how to represent relationship in ERD. - Explain ternary relationship - Explain recursive relationship - Explain mapping constraints: one-to-many, many-to-one, one-to-many, one-to-one and many-to-many. - Explain keys for a relationship set.  Exercises: - Facilitate students to design a part of student management database.	
At the end of this lesson, the student should be able to: 1) Understand and apply Structured Query Language (SQL)	<b>Session 2:</b> Lecture: - Explain MySQL. - Emphasis that the knowledge taught in Database Design and Implementation module can be used in this module. - Explain how to create, choose and deleting Database in MySQL. - Explain how to create, delete and alter Database Table in MySQL. - Explain how to list Database, Database Tables and Database Table Details. - Explain basic data type in MySQL. - Explain how to insert data to Database Table. - Explain how to retrieve data from Database Table. - Explain how to retrieve data with Condition From Database Table. - Explain how to use Logical Operator in MySQL. - Explain how to retrieve data from multiple Database Table in MySQL. - Explain how to edit data from Database Table.  Practical: - Share required MySQL installations to students. - Facilitate students to install MySQL.	
At the end of this lesson, the student should be able to:	<b>Session 3:</b>	

<b>NAME &amp; SIGNATURE</b>	
<b>MODULE LECTURER</b>	<b>PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*</b>
DATE: .....	DATE: .....
<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>	

	<b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b>	REFERENCE NUMBER: PB/AS/LP/002 VERSION: 1.2 REVISION DATE: 06/10/2018 EFFECTIVE DATE: 1/1/2019
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MODULE CODE/NAME	NS4307, Network Programming	TOPIC	MySQL Java Persistence API
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 11 - 03/04 - 09/04

<b>PEDAGOGICAL APPROACH</b>			
<input type="checkbox"/> Knowledge Building <input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Presentation <input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Co-operative/Collaborative Learning <input type="checkbox"/> Debate	<input type="checkbox"/> Experimental Learning <input type="checkbox"/> Others, please specify _____ <input checked="" type="checkbox"/> Case Studies

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Understand and apply Structured Query Language (SQL)	<u>Session 1:</u>  <b>Lecture:</b> <ul style="list-style-type: none"> <li>- Explain how to implement Primary Key in Database Table.</li> <li>- Explain how to delete and changing Primary Key from Database Table.</li> <li>- Explain how to understand basic Entity Relationship Diagram and implement to MySQL.</li> <li>- Explain how to implement Foreign Key in Database Table.</li> <li>- Explain how to delete and changing Foreign Key from Database Table.</li> <li>- Explain the motivation of using Foreign Key.</li> <li>- Explain how to implement auto increment.</li> <li>- Explain how to implement time stamp.</li> <li>- Explain how to organise retrieved data.</li> <li>- Explain how to implement basic functions in MySQL.</li> <li>- Explain how to show duplicate value once.</li> <li>- Emphasis in the lecture notes there are more advance technique available in MySQL.</li> </ul> <b>Practical:</b> <ul style="list-style-type: none"> <li>- Facilitate students to familiarise with MySQL by attempting the examples in lecture notes.</li> </ul>	
At the end of this lesson, the student should be able to: 1) Understand and apply Structured Query Language (SQL) through Java Persistence API	<u>Session 2:</u>  <b>Lecture:</b> <ul style="list-style-type: none"> <li>- Explain the requirements for this topic.</li> <li>- Explain the configuration needed on the Spring Application.</li> <li>- Explain Spring Data JPA</li> <li>- Explain how to configure Spring Data JPA to Spring Application.</li> <li>- Explain MySQL connector</li> <li>- Explain how to configure MySQL connector to Spring Application.</li> <li>- Explain how to configure Spring Application to connect to MySQL database in properties file.</li> <li>- Explain each required properties.</li> <li>- Show example of properties file.</li> <li>- Explain how to make POJO to structure data in database.</li> <li>- Explain @Entity and @Table annotation.</li> <li>- Explain @Id, @GeneratedValue and @NotNull annotation</li> <li>- Show example of POJO that structure data in database.</li> <li>- Explain it is required to implement a no-arg constructor in POJO.</li> </ul> <b>Practical:</b> <ul style="list-style-type: none"> <li>- Further facilitate students to implement a student management system.</li> </ul>	
At the end of this lesson, the student should be able to:	<u>Session 3:</u>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....
COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)	

	<p style="text-align: center;"><b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b></p>		REFERENCE NUMBER: PB/AS/LP/002
			VERSION: 1.2
			REVISION DATE: 06/10/2018
			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Java Persistence API
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 12 - 10/04 - 16/04

<b>PEDAGOGICAL APPROACH</b>				
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learning	<input type="checkbox"/> Experimental Learning	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input type="checkbox"/> Others, please specify _____	

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Understand and able to apply Java Persistence API	<u>Session 1:</u>  Practical: - Challenge students to add additional entity and have it to have relationship to the existing entity in the student management system.	
At the end of this lesson, the student should be able to: 1) Understand and able to apply Java Persistence API	<u>Session 2:</u>  Lecture: - Explain Data Access Object (DAO) - Explain CrudRepository interface - Explain how to implement the interface in to handle POJO - Explain the methods available in DAO: delete, exists, findAll, findOne and save - Explain how to use DAO in controller - Explain how to retrieve all entities using DAO - Explain how to retrieve one entity using DAO - Explain how to implement our own method in DAO - Explain how to add data to database - Explain remove data from database - Explain how to update data from database  Practical: - Further facilitate students to implement a student management system.	
At the end of this lesson, the student should be able to:	<u>Session 3:</u>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....

<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>

	<p align="center"><b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b></p>		REFERENCE NUMBER: PB/AS/LP/002
			VERSION: 1.2
			REVISION DATE: 06/10/2018
			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Assignment Clinic
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 13 - 17/04 - 23/04

<b>PEDAGOGICAL APPROACH</b>				
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learning	<input type="checkbox"/> Experimental Learning	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input type="checkbox"/> Others, please specify _____	

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Making sure the students are in the right track for Assignment 2	<u>Session 1:</u> Consultation by groups: - Allow student to consult and polish up their solution for Assignment 2.	
At the end of this lesson, the student should be able to: 1) Making sure the students are in the right track for Assignment 2	<u>Session 2:</u> Consultation by groups: - Allow student to consult and polish up their solution for Assignment 2.	
At the end of this lesson, the student should be able to:	<u>Session 3:</u>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....

<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>



	<p align="center"><b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b></p>		REFERENCE NUMBER: PB/AS/LP/002
			VERSION: 1.2
			REVISION DATE: 06/10/2018
			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	No classes due to public holiday
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 14 - 24/04 - 30/04

#### PEDAGOGICAL APPROACH

- |   |  |  |   |  |
|---|--|--|---|--|
| <input type="checkbox"/> Knowledge Building | <input checked="" type="checkbox"/> Presentation     | <input type="checkbox"/> Co-operative/Collaborative Learning | <input type="checkbox"/> Experimental Learning        | <input checked="" type="checkbox"/> Case Studies |
| <input type="checkbox"/> Discussion         | <input checked="" type="checkbox"/> Blended Learning | <input type="checkbox"/> Debate                              | <input type="checkbox"/> Others, please specify _____ |  |

#### RESOURCES

Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to:	<u>Session 1:</u> No class due to public holiday	
At the end of this lesson, the student should be able to:	<u>Session 2:</u>	
At the end of this lesson, the student should be able to:	<u>Session 3:</u>	

#### NAME & SIGNATURE

MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS) / HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....

#### COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)

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	<p align="center"><b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b></p>		REFERENCE NUMBER: PB/AS/LP/002
			VERSION: 1.2
			REVISION DATE: 06/10/2018
			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Java Persistence API
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 15 - 01/05 - 07/05

<b>PEDAGOGICAL APPROACH</b>			
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learning	<input type="checkbox"/> Experimental Learning
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Others, please specify _____			

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Apply authentication implementation	<u>Session 1:</u>  Practical: - Implement Spring security with Java Persistence API for authentication. - Implement authentication to web application.	
At the end of this lesson, the student should be able to: 1) Apply authentication implementation	<u>Session 2:</u>  Practical: - Continue from previous practical.	
At the end of this lesson, the student should be able to:	<u>Session 3:</u>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....

<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>

	<p align="center"><b>SCHOOL OF POLITEKNIK BRUNEI</b> <b>WEEKLY MODULE PLAN</b></p>		REFERENCE NUMBER: PB/AS/LP/002
			VERSION: 1.2
			REVISION DATE: 06/10/2018
			EFFECTIVE DATE: 1/1/2019

MODULE CODE/NAME	NS4307, Network Programming	TOPIC	Revision
SEMESTER	Semester 2, 2021 / 2022	GROUP CODE/INTAKE	DITN12 (Intake 11), DITN10R (Intake 9)
SCHOOL/DEPT	School of ICT	WEEK	Week 16 - 08/05 - 14/05

<b>PEDAGOGICAL APPROACH</b>				
<input type="checkbox"/> Knowledge Building	<input checked="" type="checkbox"/> Presentation	<input type="checkbox"/> Co-operative/Collaborative Learning	<input type="checkbox"/> Experimental Learning	<input checked="" type="checkbox"/> Case Studies
<input type="checkbox"/> Discussion	<input checked="" type="checkbox"/> Blended Learning	<input type="checkbox"/> Debate	<input type="checkbox"/> Others, please specify _____	

<b>RESOURCES</b>
Learning management system

LESSON LEARNING OBJECTIVES	METHOD OF INSTRUCTION/LEARNING ACTIVITIES	REFLECTIVE EVALUATION
At the end of this lesson, the student should be able to: 1) Able to understand what are to be expected for the Examinations 2) Recap topics covered	<u>Session 1:</u>  Lecture: - Explain the Examination Format. - Explain the topics to revise for the Examination. - Show example theory questions. - Show example practical questions.  Consultation: - Allow student to consult on the topics they lack understanding.	
At the end of this lesson, the student should be able to: 1) Recap topics covered	<u>Session 2:</u>  Consultation: - Allow student to consult on the topics they lack understanding.	
At the end of this lesson, the student should be able to:	<u>Session 3:</u>	

<b>NAME &amp; SIGNATURE</b>	
MODULE LECTURER	PROGRAMME LEADER / ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS)*
DATE: .....	DATE: .....

<b>COMMENTS BY PROGRAMME LEADER/ ASSISTANT HOS (aHOS)/ HEAD OF SCHOOL (HOS) (If any)</b>