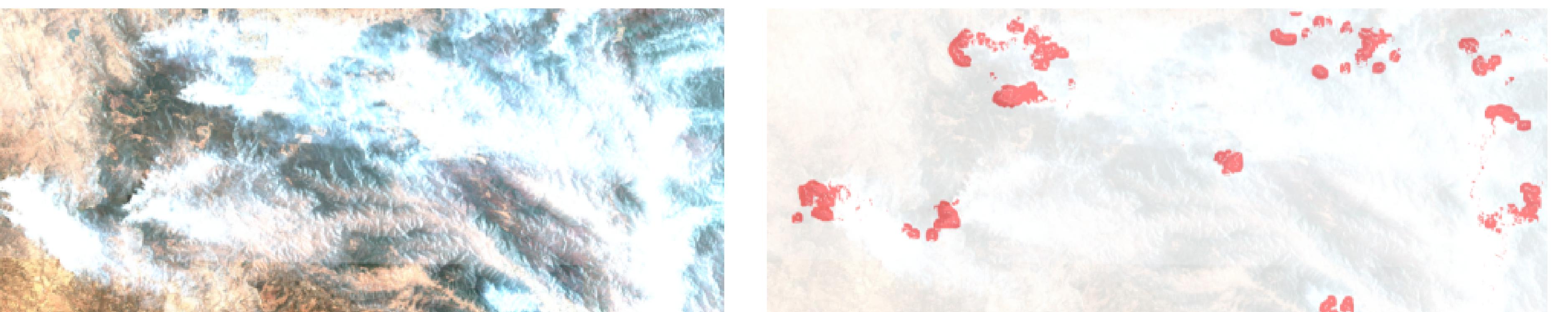


# RGB image



# Detection



# Label



Non-fire  
Fire