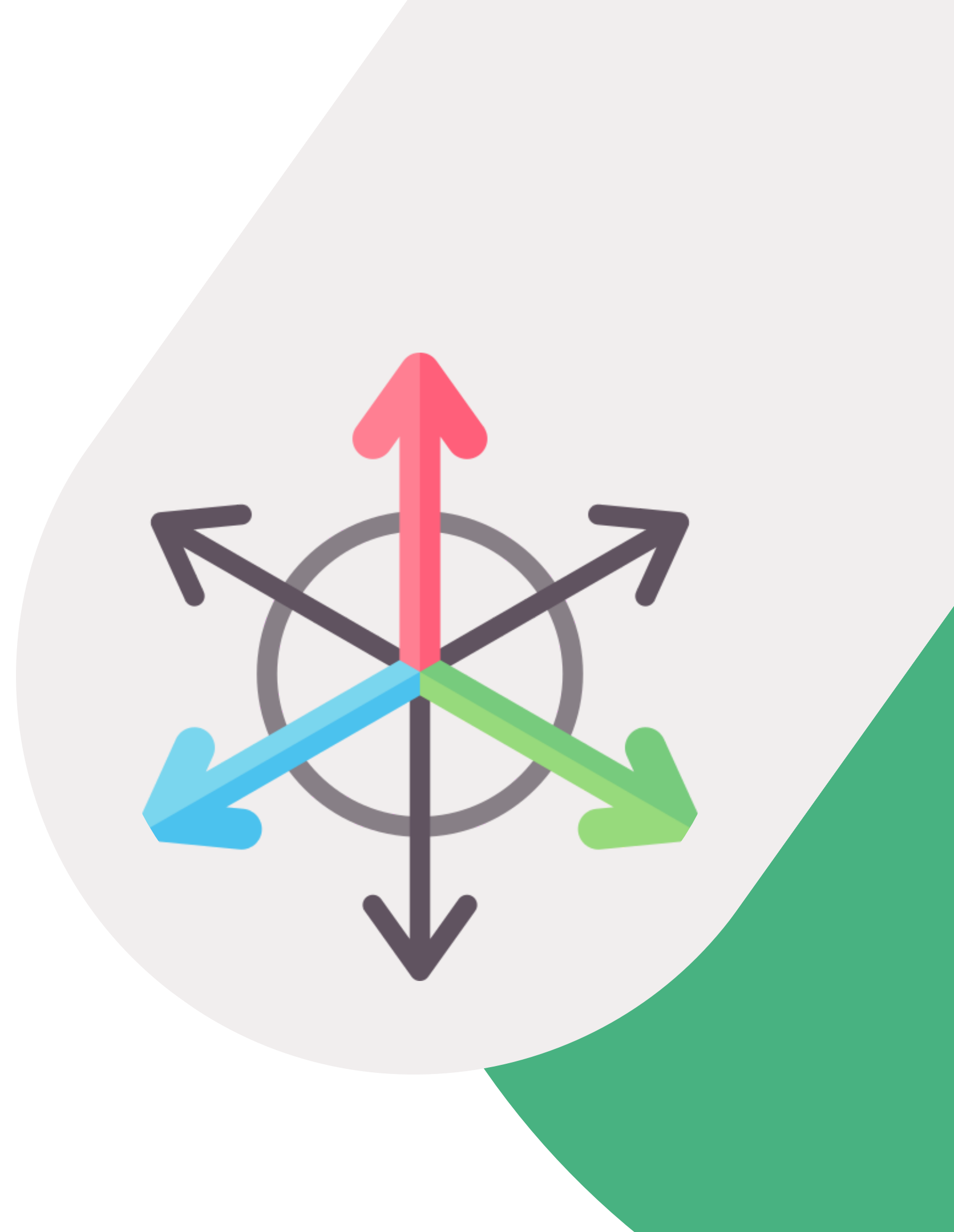




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# PROJET SENSOR FUSION

MPU6050: Accelerometer / Gyroscope



# Reading MPU data

```
int MPU6050_compFilter::read(int start, uint8_t *buffer, int size)
{
    if (!this->is_ready())
        return 1;

    int i;

    Wire.beginTransmission(MPU6050_I2C_ADDRESS);
    Wire.write(start);
    Wire.endTransmission(false); // hold the I2C-bus

    // Third parameter is true: release I2C-bus after data is read.
    Wire.requestFrom(MPU6050_I2C_ADDRESS, size, true);

    i = 0;
    while (Wire.available() && i < size)
    {
        buffer[i++] = Wire.read();
    }

    if (i != size)
        return 1;

    this->set_last_read_time(millis());
    return 0; // return : no error
}
```

```
typedef union acc_t_gyro_union
{
    struct
    {
        uint8_t x_acc_h;
        uint8_t x_acc_l;
        uint8_t y_acc_h;
        uint8_t y_acc_l;
        uint8_t z_acc_h;
        uint8_t z_acc_l;
        uint8_t t_h;
        uint8_t t_l;
        uint8_t x_gyro_h;
        uint8_t x_gyro_l;
        uint8_t y_gyro_h;
        uint8_t y_gyro_l;
        uint8_t z_gyro_h;
        uint8_t z_gyro_l;
    } reg;
    struct
    {
        int x_acc;
        int y_acc;
        int z_acc;
        int temperature;
        int x_gyro;
        int y_gyro;
        int z_gyro;
    } value;
};

typedef struct euler_angles
{
    double roll;
    double pitch;
    double yaw;
};
```

# Computing Euler Angles from accelerometer

```
void MPU6050_compFilter::compute_acc_angles(euler_angles *angles, acc_t_gyro_union *acc_t_gyro_data)
{
    double acc_x = acc_t_gyro_data->value.x_acc;
    double acc_y = acc_t_gyro_data->value.y_acc;
    double acc_z = acc_t_gyro_data->value.z_acc;

    angles->pitch = asin(acc_x / this->g()) * RADIANS_TO_DEGREES;
    angles->roll = atan(acc_y / acc_z) * RADIANS_TO_DEGREES;
    angles->yaw = 0;
}
```

# Compute Angle Estimation with complementary filter

```
void MPU6050_compFilter::compute_angle_estimations()
{
    acc_t_gyro_union acc_t_gyro;
    this->read_acc_gyro_vals((uint8_t *)&acc_t_gyro);
    this->set_g(&acc_t_gyro);

    unsigned long t_now = millis();

    // Accelerometer data
    euler_angles acc_angles;
    this->compute_acc_angles(&acc_angles, &acc_t_gyro);

    // Gyrometer Data
    // Convert gyro values to degrees/sec
    double gyro_x = (acc_t_gyro.value.x_gyro - this->gyro_offset.roll);
    double gyro_y = (acc_t_gyro.value.y_gyro - this->gyro_offset.pitch);
    double gyro_z = (acc_t_gyro.value.z_gyro - this->gyro_offset.yaw);

    // Compute the (filtered) gyro angles
    double dt = (t_now - this->get_last_read_time()) / 1000.0;
    double gyro_angle_x = gyro_x * dt + this->get_last_roll();
    double gyro_angle_y = gyro_y * dt + this->get_last_pitch();
    double gyro_angle_z = gyro_z * dt + this->get_last_yaw();

    // Apply the complementary filter to figure out the change in angle - choice of alpha is
    // estimated now. Alpha depends on the sampling rate...
    double alpha = 0.6;

    double angle_x = alpha * gyro_angle_x + (1.0 - alpha) * acc_angles.roll;
    double angle_y = alpha * gyro_angle_y + (1.0 - alpha) * acc_angles.pitch;
    double angle_z = (1 + alpha) * gyro_angle_z; // Accelerometer doesn't give z-angle

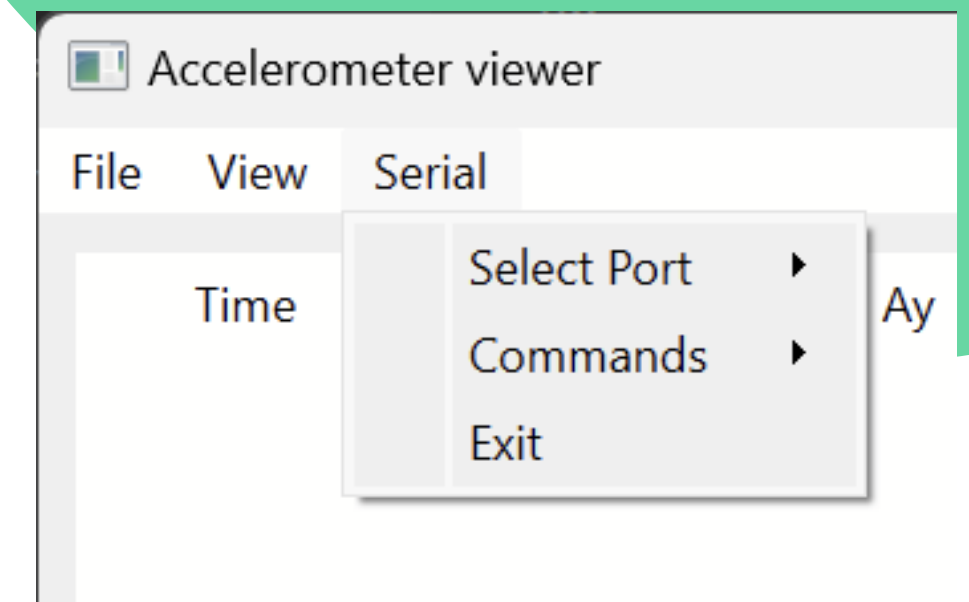
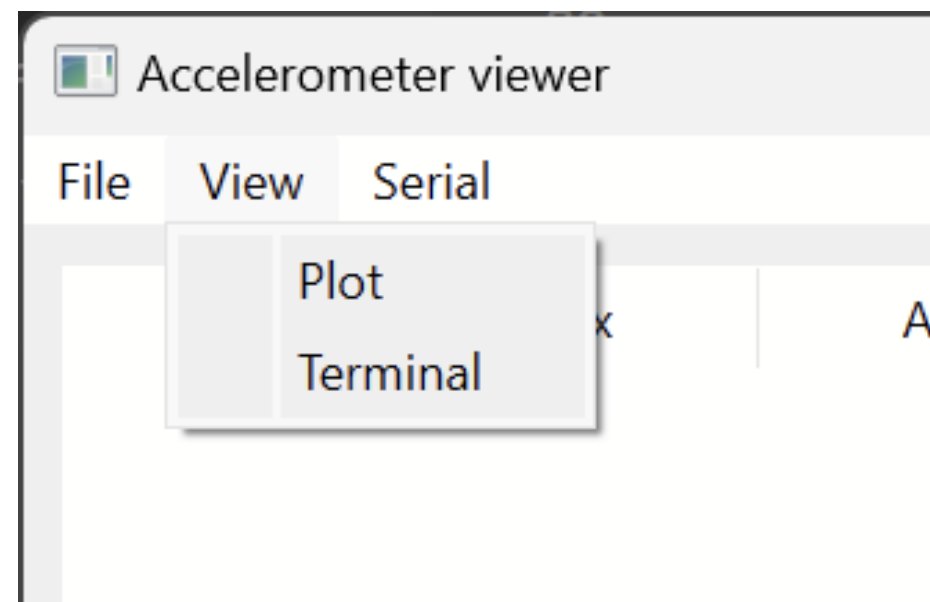
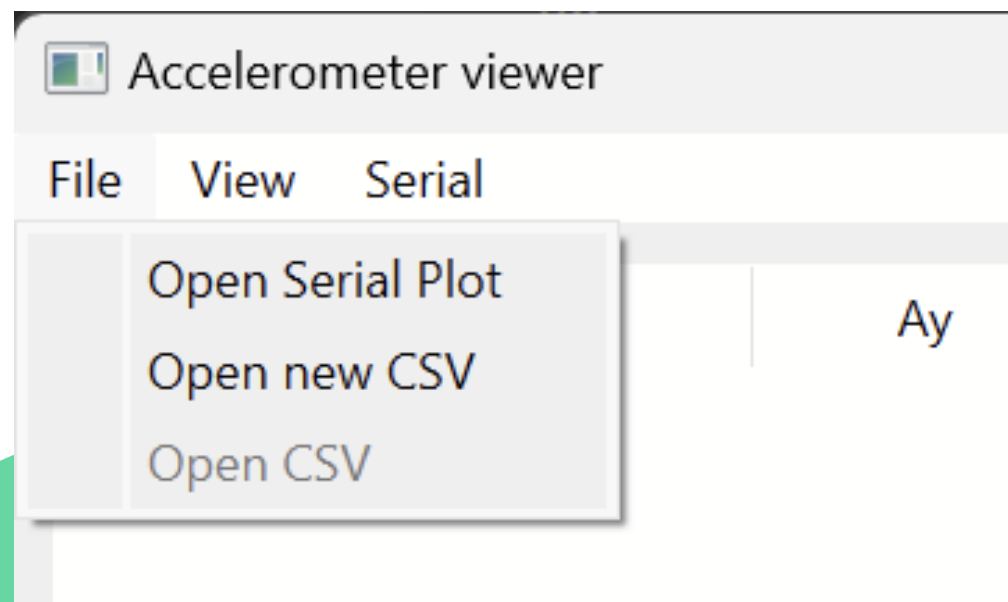
    this->set_last_angles(angle_x, angle_y, angle_z);
}
```

# Public functions

```
public:
    MPU6050_compFilter() {}
    ~MPU6050_compFilter(){};

    void begin();
    void calibrate_gyro_offset();
    void compute_angle_estimations();
    euler_angles get_euler_angles(euler_angles *angles) const;
    acc_t_gyro_union get_acc_t_gyro_data(acc_t_gyro_union *acc_t_gyro_data) const;
};
```

# Quick actions



# Open data from csv

