## Jaimier Paul Ranara

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## **EDUCATION**

#### Universidad de Manila

Manila, Ph

Bachelor of Science in Information Technology

August 2020 - 2024

• **Relevant Coursework:** Computer Programming, Multimedia, Web Development, Software Engineering, Database Management, Project Management.

#### WORK EXPERIENCE

#### **Video Editor**

Freelance

*April* 2023 – May 2023

- Created high-grade video creations in the given timespan.
- Generate over 40% improvement in views in every video of my client.

## RGS Recovery Management & Collections Services, Inc.

Intern Software Developer

March 2023-June 2023

- Refined the management's employee portal frontend.
- Added a feature to the company's QR code attendance system.

#### **PROJECTS**

## Tumbang Preso | Unity Game Engine, C#, Blender

Head programmer

- Developed a game application that is Philippine culturally related that has physics allowing the users to aim and shoot the "Lata" using the slippers.
- Used Blender in sculpting assets.

# University Student Helpdesk Assistant with Chatbot | Android Studio Giraffe, Java, Firebase Leader/ Head programmer

- Developed a Student Helpdesk Assistant application inside our university that allows admin to post announcements that can be sorted depending on what department they wish to address it.
- Used the Cloud messaging service of firebase to notify every student who registered that will
  automatically generate a unique token upon registration and use that token as the receiver of the
  announcement.
- Manually generated responses to FAQs for our Chatbot.

#### **SOFT SKILLS**

- Time management
- Problem Solving
- Creativity
- Collaboration
- Leadership

### TECHNICAL SKILLS

• Java, Phyton, c#, HTML, CSS, Flutter, Android Studio, Agile Project Management, Microsoft (Excel, Powerpoint, Word, Power BI), Davinci Resolve.