# Application Error Handling & Reporting

# **Error Reporting**

To report errors on console or into remote logger service (Papertrail), use logger module.

### **LOGGER SETTINGS**

Define following environment variables to use logger module

<b>Variable Name</b>	Description
PAPERTRAIL_HOST	(Required) Hostname of papertrailapp service
PAPERTRAIL_PORT	(Required) Port number used for papertrailapp service
PAPERTRAIL_LOGLEVEL	(Optional) Level for log capturing, default set to error (debug, info additional values)
PAPERTRAIL_LOGGING	(Optional) Whether to log messages to papertail service or not. Default set to true
CONSOLE_LOGGING	(Optional) Whether to log messages on console or not. Default set to false
APP_NAME	(Required) Name of the application to use when reporting in papertrailapp service

## **USING LOGGER MODULE**

Include logger module in your code

## var logger = require('../common/lib/app-logger');

Once the logger is included, you can make a call to following logger functions: logger.log() - You need to pass first parameter as type of log message (info, error, debug) logger.info() - To report message of the info logger.error() - To report message of type 'error' logger.debug() - To report message of type 'debug'

### **EXAMPLES**

```
// info: test message my string {}
logger.log('info', 'test message %s', 'my string');
// info: test message my 123 {}
logger.log('info', 'test message %d', 123);
// info: test message first second {number: 123}
logger.info('test message %s, %s', 'first', 'second');
// Error message
logger.error('Something went wrong')
```

# **Proper Error Handling**

Please follow below guidelines for error handling and reporting in application code:

- For every possible error, do check if the error was generated/returned. If it was generated, use logger to report the error.
- Log the error message using logger.error() call.
- If there is additional data that might be needed to troubleshoot the error further, use logger.debug() call to log additional details include complete object.