

Unnishankar Jayaprakash Mechanical Engineering Indian Institute of Technology Bombay Specialization: B Tech 150100015 UG Second Year

Male DOB: 10/01/1997

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2017	8.32

SCHOLASTIC ACHIEVEMENTS

• Secured All India Rank 434 (Top 0.1 percent) in JEE Advanced among 1.5 lakh students (2015)

• Achieved All India Rank 306(Top 0.02 percent) in JEE Main among 15 lakh students (2015)

• Scored 382/450 marks in BIT-SAT 2015

• Awarded INSPIRE award for being in the top 1 percent of HSC Board Examination, Maharashtra (2015)

• Currently pursuing a Minor degree in Humanities and Social Sciences, IIT Bombay (present)

POSITIONS OF RESPONSIBILITY

Convener | Roots-Classical and Folk Arts Club

(April 2016- present)

(2015)

Institute Cultural Council, IIT Bombay

- Managing an overall budget of INR 0.6 million, working in a 5-member team
- Conceptualizing and executing 30+ events throughout the year to cater to 10K+ students and faculties
- Organizing professional concerts and workshops with SPICMACAY under the banner of Virasat

Coordinator-Competitions | Mood Indigo, IIT Bombay

(May 2016- present)

Asias largest college cultural festival; 131,000 footfall with 220+ events

- Conceptualized and organized 6 Multicity Competitions pan India thus increasing outreach
- ullet Leading a team of 20 organizers and allotting them relevant work related to planning and publicity
- Functioned as the first Point of Contact for the cultural heads of various colleges

KEY PROJECTS UNDERTAKEN

Quadcopter (Hobby Project)

(Spring, 2015-16)

Aeromodelling Club, IIT Bombay

- Designed and built a functional quadcopter and it's components, working in a team of 5.
- Successfully manouvered the quadcopter using a wireless bluetooth module upto a height of 20 metres

Line Follower

(Spring, 2015-16)

Student Technical Activities Body, IIT Bombay

- Designed and created an autonomous sensor controlled bot which follows a white line on a black surface
- Coded in AVR (ATMEGA-16) micro controller and used Infrared (IR) Sensors to manufacture the bot

Checkers Game (Course Project)

(Autumn, 2015-16)

Guide: Prof. Varsha Àpte

CSE, IIT Bombay

- \bullet Developed a Checkers Game in C++ using TurtleSim Graphics package
- Implemented an Artificial Intelligence (AI) in the game increasing it's efficiency to 100 percent and created a user friendly graphical interface with two game modes

EXTRA-CURRICULAR ACTIVITIES

Music

- Professionally trained in Carnatic Classical Vocals (9 years) and Carnatic Violin (7 years)
- Performing regularly in **Institute events** like Surbahaar, Swarsandhya, Institute Classical and Folk Arts Night, Club and Music Orientations
- Awarded the first place in IIT Bombay's Freshmen Band Competition Freshiezza (September 2015)
- Secured third place in IIT Bombay's Music General Championship Goonj

(February 2016)

Miscellaneous

- Part of the **contingent of 12 students** selected from India to attend the renowned **Seeds of Peace**International Camp in Maine, USA (June 2012)
- Recipient of the prestigious **Hindustan Times Scholarship** along with 49 others selected from over 50,000 students all over Maharashtra (2010-11)
- Served as the **Head Boy** in school, leading a student council of **20**+ members (2012-13)