### SCHOLASTIC ACHIEVEMENTS

•	Secured 99.07 percentile amongst 1.7 lakh participants in JEE Advanced	['16]
•	Secured 99.17 percentile in JEE Main amongst 12 lakh people	['16]
•	Recipient of the prestigious KVPY fellowship with All India Rank 305	['16]
•	Secured rank 32 (99.97 percentile) in Kerala Engineering Entrance Exam (KEAM)	['16]
•	Pursuing minor in Management at Shailesh I Mehta School of Management, IIT Bombay	

### POSITIONS OF RESPONSIBILITY

### Coordinator| Events and Operations| Student Alumni Relation Cell

[Jul '17 - present]

- Part of a 3 tier institute body responsible for fostering relations between 50k alumni and students.
- Assisted in managing a budget of over INR 0.4 million for the flagship event of SARC
- Executed Phonathon-29,a telephonic marathon & interacted with over **100+ alumni** which led to an increase in alumni registrations for **Alumination**, SARC's flagship event
- Organized Provachan talks in 5 non-core sectors that had 500+ attendees in each talk and a combined footfall of over 1500+ students

### Organizer | Media | Techfest 2016

[Dec '16]

Part of a team that was responsible for handling media personnel who covered Techfest

## **KEY PROJECTS**

# Case Study: Adaptation to Consumer Behavior by IKEA | Course Project

[Aug '17]

Guide: Prof. Arti. D. Kalro, SJMSOM, IIT Bombay

- Researched on how the furniture retailer giant IKEA managed to expand globally adapting to a range of consumers with differential preference based on region
- Made the Product Market Expansion Graph for various products of IKEA.
- Studied the possibility of expansion of IKEA into Indian market

#### Data Analysis on Video Game Sales | Course Project

[Mar '17]

Guide: Prof. Prabhu Ramachandran, Aerospace Department, IIT Bombay

- Used various libraries in python like pandas and numpy to analyse large volume of data related to video game sales and used matplotlib to plot various statistics
- Discovered many conclusions on the data that revealed the rise and fall of popularity of various consoles and their competitors, regional popularity of genres etc.

### **Remote Controlled Plane**

[Sep '16]

- Designed and built a **RC Plane** for a competition conducted by Aeromodelling club
- Learned to optimize wing load, wing shape and aerodynamic lift for a stable flight

#### **SOFTWARE SKILLS**

**Software:** AutoCad, Solidworks, Microsoft Office Tools

### **EXTRACARICULAR ACTIVITIES**

#### **Social Activities**

### Volunteer for OLI | National Service Scheme, IIT Bombay

- OLI is a YouTube channel of IIT Bombay that provides educational videos in regional languages for the advantage of education deprived children in various parts of the country.
- Mastered various features of MS PowerPoint in making educational videos in Malayalam.
- Successfully completed **80 hours** of community service as a volunteer of **NSS, IIT Bombay.**

# **Group Leader for Chalo Telangana | Jesus Youth**

- It is a mission program organized every year for teens by a Christian movement Jesus Youth
- Part of a team of 12 members who successfully managed the 12 day event for 26 teens
- Learned to live in limited conditions and to experience the quintessence of life

#### **Cultural**

- Participated in Freshie Film Making GC
- Performed one of the lead roles in drama which was staged during the cultural night of MCA

### **Sports**

- Won 4th position in the Sophie Hockey League
- Participated in Freshie Crossy, Crossy GC and Four Premier League

### **KEY COURSES**

Core courses	Mathematics	Other Courses
Introduction to Aerospace Eng.,	Multi-Variable and Vector	Computer Programming and
Solid Mechanics,	Calculus, Linear Algebra,	Utilization, Quantum Physics,
Incompressible Fluid	Differential Equations,	Basics of Electricity and
Mechanics, Thermodynamics	Differential Equations II*,	Magnetism, Organic and
and Propulsion	Introduction to Data	Inorganic Chemistry, Physical
	Analysis	Chemistry, Biology, Psychology,
		Marketing Management,
		Economics*

<sup>\*</sup>to be completed by Nov '16