JAINIL PRAJAPATI

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Jainil Prajapati



Jainil524

OBJECTIVE

A highly skilled software developer with over 2 years of experience in both front-end and back-end development through hands-on projects, hackathons, and a 4-month internship. Proficient in ReactJS, NodeJS, JavaScript, and Java, with a strong focus on delivering seamless user interfaces and impactful results. Looking to leverage my expertise and adaptability to contribute effectively to diverse and challenging projects.

EDUCATION

Bachelor of Computer Science, Pandit Deendayal Energy University

2022 - 2025

CGPA: 8.18

Relevant Coursework: Web Technology, Operating Systems, Data Structures and Algorithms

Diploma of Computer Engineering, Government Polytechnic, Gandhinagar

2019 - 2022

CGPA: 9.12

SKILLS

Tools & Technology: ReactJS, NodeJS, ExpressJS, ElectronJS, NextJS, Tailwind CSS, JavaScript, TypeScript, Java

Core, HTML, CSS, PHP, C/C++, SQL, GitHub, MySQL, MongoDB, ScyllaDB, ORMs, GraphQL,

Python, AI/ML, Git, Spring Framework, MVC, RESTful API, Socket Programming, JWT, O Auth.

Soft Skills: Problem-Solving, Team Collaboration, Communication, Project Management.

Other Skills: Agile Methodologies, SDLC, Ability to Solve Problems Efficiently.

EXPERIENCE

Software Developer, Intern

Jan 2022 - Apr 2022

Celaeno Technology, Remote

- → Developed Kanban board and timesheet modules from scratch using HTML, CSS, JavaScript, and PHP for a PPM tool, completed within 4 months.
- → Collaborated with a team of 5 in a startup, delivering 2 critical modules 20% ahead of schedule.
- → Adapted to dynamic requirements, implementing 15+ changes to meet evolving project needs.
- → Proposed and implemented a comment section in the Kanban board, reducing system load by 30% and improving performance.
- → Contributed to full-stack development, handling both front-end and back-end tasks, enhancing system efficiency by 25%.

PROJECTS

AgileSync %

Technologies: HTML, CSS, JavaScript, ReactJS, GitHub, MongoDB, Flask, Streamlit, MUI

- → Developed an AI-powered project management tool used by 50+ students, improving project tracking and communication between professors and students.
- → Implemented features like AI task suggestions, integrated chatbot, and automated reporting, reducing project update time by 25%.
- → Increased project visibility and improved productivity by 30%, leading to more efficient management of student projects.

DocuZen %

Technologies: React, Node.js, Express, MongoDB, OAuth2

- → Designed and deployed an auto-generation API documentation tool, reducing the time needed for documentation by 40%.
- → Integrated Google OAuth and email/password login, securing over 100+ user logins with robust authentication.
- → Enabled the creation and editing of documentation in Markdown format, with 50+ documents downloaded as .MD or .PDF files.
- → Implemented server-side storage, facilitating version control for easy review and updates, leading to a 20% increase in documentation accuracy.

Database Version Control (On Going) 🦠

Technologies: Electron JS, GIT, Python

- → Building a database version control tool that manages database schema changes, reducing deployment errors by up to 50%.
- → Implemented versioning, branching, and merging capabilities, ensuring seamless database migrations.
- → Reduced manual intervention by automating migration management, cutting migration time by 30%.
- → Integrating with CI/CD pipelines to enhance continuous integration and delivery, minimizing downtime by up to 15%.

Book Sharing 🔍

Technologies: HTML, CSS, JavaScript, Git, GitHub, MySQL, PHP

- → Created a platform for buying and selling second-hand educational books.
- → Supported financially disadvantaged students by providing affordable books.
- → Facilitated user communication to foster a community among students.

Chess Game %

Technologies: HTML, CSS, JavaScript, ReactJS, Socket, NodeJS

- → Created a fully functional chess game using React.
- → Implemented game logic, user interface, and player interactions and Chess Engine from scratch.
- → Utilized React components to manage the board state and handle player moves efficiently.
- $\textbf{\rightarrow} \textbf{Added multiplayer functionality via Socket for real-time player interactions.}$

ACHIVEMENTS

- → Participated in Techno Fest during Diploma, winning 1st prize.
- → Participated in Odoo Combat **2024** and we are the one of the team in **finalist** among **500+ team** and we were in **Top 150**.
- → Courses:
 - 1. NPTEL, IIT Roorkee: Project Management For Managers,
 - 2. IBM, edX: Introduction to Cloud Development with HTML, CSS, and JavaScript,