Alarm in sunshine;

In mainfeast

<receiver android:name=".service.SunshineService$AlarmReceiver" android:enabled="true"/>

This is the code in the **ForecastFragment which is** implements by LoaderManager.LoaderCallbacks<Cursor>

private void updateWeather() {

Intent alarmIntent = new Intent(getActivity(), SunshineService.AlarmReceiver.class);

alarmIntent.putExtra(SunshineService.LOCATION\_QUERY\_EXTRA, Utility.getPreferredLocation(getActivity()));

//Wrap in a pending intent which only fires once.

PendingIntent pi = PendingIntent.getBroadcast(getActivity(), 0,alarmIntent,PendingIntent.FLAG\_ONE\_SHOT);//getBroadcast(context, 0, i, 0);

AlarmManager am=(AlarmManager)getActivity().getSystemService(Context.ALARM\_SERVICE);

//Set the AlarmManager to wake up the system.

am.set(AlarmManager.RTC\_WAKEUP, System.currentTimeMillis() + 5000, pi);

}

This is the code in service class.

public static class AlarmReceiver extends BroadcastReceiver {

@Override

public void onReceive(Context context, Intent intent) {

Intent sendIntent = new Intent(context, SunshineService.class);

sendIntent.putExtra(SunshineService.LOCATION\_QUERY\_EXTRA, intent.getStringExtra(SunshineService.LOCATION\_QUERY\_EXTRA));

context.startService(sendIntent);

}

}