Nidhi

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Twine Interactive Fiction Design

-Story of the germaphobe

Start

* You are a germaphobe and really need to go to the bathroom. There are no bathrooms in the room.
  + You walk to the door to leave the room and go to the bathroom.
    - You stare at the doorknob. There are far too many germs on there. You try and open it with your elbow but it doesn’t work.
      * You ask a friend for help
        + Your friend opens the door and you can go to the restroom. You win!
      * You open the door.
        + Oh no! You touched too many germs and fainted! Game over.
  + You stay in the room
    - Oops! You had an accident. Game over.