

Total time: 0.035s

File: /Users/rishabhjain/Documents/Masters/SEM 2/Aritificial Intelligence/Program/Program 1/program\_1.py

Function: expand at line 48

Line #	Hits	Time	Per Hit	% Time	Line Contents
=====					
48					@cpu
49					def expand(board):
50	988	0.3ms	.	0.8%	for i in range(len(board.data)):
51	2450	0.7ms	.	2.0%	for j in range(len(board.data[i])):
52	1956	0.6ms	.	1.7%	if board.data[i][j] == '*':
53	247	0.1ms	.	0.2%	location = [i,j];
54	247	.	.	0.1%	break
55					
56	247	0.1ms	.	0.2%	actions = []
57	928	3.7ms	.	10.6%	for move in possible_actions(constants.board, location):
58	681	29.6ms	.	84.3%	actions.append([result(location, move, board.data) , move])
59					
60	247	0.1ms	.	0.1%	return actions

Total time: 0.002s

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Function: possible\_actions at line 62

Line #	Hits	Time	Per Hit	% Time	Line Contents
=====					
62					@cpu
63					def possible_actions(board, location):
64	247	0.1ms	.	4.2%	actions = ["RIGHT", "LEFT", "UP", "DOWN"]
65	247	0.1ms	.	3.9%	actionstopeform = []
66					
67	1235	0.3ms	.	19.2%	for x in actions:
68					# for moving right
69	988	0.2ms	.	14.1%	if x == "RIGHT":
70	247	0.1ms	.	5.6%	if location[1]+1 < len(board):
71	181	0.1ms	.	4.1%	actionstopeform.append([x,location[0],location[1]+1])
72					# for moving left
73	741	0.2ms	.	10.6%	elif x == "LEFT":
74	247	0.1ms	.	4.8%	if location[1]-1 >= 0:
75	161	0.1ms	.	3.4%	actionstopeform.append([x,location[0],location[1]-1])
76					# for moving up
77	494	0.1ms	.	6.6%	elif x == "UP":
78	247	0.1ms	.	4.6%	if location[0]-1 >= 0:
79	172	0.1ms	.	3.9%	actionstopeform.append([x,location[0]-1,location[1]])
80					# for moving down
81	247	0.1ms	.	3.3%	elif x == "DOWN":
82	247	0.1ms	.	5.0%	if location[0]+1 < len(board):
83	167	0.1ms	.	3.6%	actionstopeform.append([x,location[0]+1,location[1]])
84					
85	247	0.1ms	.	3.0%	return actionstopeform

Total time: 0.028s

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Function: result at line 87

Line #	Hits	Time	Per Hit	% Time	Line Contents
=====					
87					@cpu
88					def result(location,action,board):
89					# copy of a board so that we can modify it
90	681	22.8ms	.	81.5%	newBoard = copy.deepcopy(board)
91	681	1.7ms	.	6.1%	temp = copy.deepcopy(newBoard[action[1]][action[2]])
92	681	1.7ms	.	6.0%	newBoard[action[1]][action[2]] = copy.deepcopy('*')
93	681	1.6ms	.	5.8%	newBoard[location[0]][location[1]] = copy.deepcopy(temp)
94					# return new board after moving * - NIL to the new location
95	681	0.2ms	.	0.6%	return newBoard

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Function: misplaced at line 170

Line #	Hits	Time	Per Hit	% Time	Line Contents
=====					
170					@cpu
171					def misplaced(puzzle):
172	413	0.1ms	.	2.3%	num_misplaced = 0
173	1652	0.5ms	.	11.6%	for i in range(len(puzzle.data)):
174	4956	1.3ms	.	31.8%	for j in range(len(puzzle.data[i])):
175	3717	1.6ms	.	39.4%	if puzzle.data[i][j] != constants.goalBoard[i][j] and puzzle.data[i][j] !=
176	2134	0.5ms	.	12.7%	num_misplaced += 1
177	413	0.1ms	.	2.2%	return num_misplaced

Total time: 0.051s

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Function: a\_star at line 235

Line #	Hits	Time	Per Hit	% Time	Line Contents
=====					
235					@cpu
236					def a_star(initialProblem, f):
237	1	.	.	.	initialNode = Node(data = initialProblem) # node=NODE(STATE=problem.INITIAL)
238	1	.	.	.	frontier = PriorityQueue()
239	1	.	.	.	frontier.append((f(initialNode), initialNode)) # frontier-a priority queue
240					

```

241      1      .      .      .      reached = {str(initialProblem): initialNode}      # reached-a lookup table, w
242
243      248      0.2ms      .      0.3%      while not frontier.empty():      # while not IS-EMPTY(fronti
244      248      0.2ms      .      0.3%      node = frontier.get()      # node=POP(frontier)
245
246      248      0.1ms      .      0.3%      if constants.goalBoard == node[1].data:      # if problem.IS-GOAL(node.S
247      1      .      .      .      print('Max queue size:', frontier.getSize())
248      1      .      .      .      return node[1]      # then return node
249
250      928      37.3ms      .      72.5%      for child in expand(node[1]):      # for each child in EXPAND(problem
251      # s<child.STATE
252      681      0.9ms      .      1.8%      s = Node( data = child[0], depth = node[1].depth + 1, move = child[1], pr
253
254      # if s is not in reached or child.PATH-COST < reached[s].PATH-COST then
255      681      1.4ms      .      2.7%      if str(s.data) not in reached or s.depth < reached[str(s.data)].depth:
256      412      0.6ms      .      1.1%      reached[str(s.data)] = s      # reached[s]<-child
257      412      10.7ms      .      20.9%      frontier.append((f(s) ,s))      # add child to frontier
258
259      return constants.failure      # return failure

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Total time: 0.000s

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Function: printStatistics at line 261

Line #	Hits	Time	Per Hit	% Time	Line Contents
261					@cpu
262					def printStatistics(solution):
263	1	.	.	0.5%	pathCost = 0
264	1	.	.	0.5%	stateSequence = []
265	1	.	.	.	actionSequence = []
266					
267	34	.	.	5.9%	while solution.prev != None:
268	33	.	.	6.5%	stateSequence.insert(0, solution.data)
269	33	.	.	4.8%	actionSequence.insert(0, solution.move)
270	33	.	.	6.5%	solution = solution.prev
271	33	.	.	3.2%	pathCost += 1
272					
273	1	.	.	2.2%	print('Action sequence:')
274	1	0.1ms	0.1ms	30.1%	print(*actionSequence, sep='\n')
275					
276	1	.	.	1.6%	print('\nState sequence:')
277	1	0.1ms	0.1ms	36.6%	print(*stateSequence, sep='\n')
278					
279	1	.	.	1.6%	print('\nPath cost:', pathCost)