

Total time: 0.014s

File: /Users/rishabhjain/Documents/Masters/SEM 2/Aritificial Intelligence/Program/Program 1/program_1.py

Function: expand at line 48

Line #	Hits	Time	Per Hit	% Time	Line Contents
48					@cpu
49					def expand(board):
50	412	0.1ms	.	0.8%	for i in range(len(board.data)):
51	1013	0.3ms	.	2.0%	for j in range(len(board.data[i])):
52	807	0.2ms	.	1.6%	if board.data[i][j] == '*':
53	103	.	.	0.2%	location = [i,j];
54	103	.	.	0.2%	break
55					
56	103	.	.	0.1%	actions = []
57	381	1.4ms	.	10.4%	for move in possible_actions(constants.board, location):
58	278	11.5ms	.	84.6%	actions.append([result(location, move, board.data) , move])
59					
60	103	.	.	0.1%	return actions

Total time: 0.001s

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Function: possible_actions at line 62

Line #	Hits	Time	Per Hit	% Time	Line Contents
62					@cpu
63					def possible_actions(board, location):
64	103	.	.	4.5%	actions = ["RIGHT", "LEFT", "UP", "DOWN"]
65	103	.	.	3.7%	actionstopeform = []
66					
67	515	0.1ms	.	19.1%	for x in actions:
68					# for moving right
69	412	0.1ms	.	12.2%	if x == "RIGHT":
70	103	.	.	5.7%	if location[1]+1 < len(board):
71	80	.	.	4.8%	actionstopeform.append([x,location[0],location[1]+1])
72					# for moving left
73	309	0.1ms	.	11.2%	elif x == "LEFT":
74	103	.	.	4.2%	if location[1]-1 >= 0:
75	63	.	.	4.0%	actionstopeform.append([x,location[0],location[1]-1])
76					# for moving up
77	206	0.1ms	.	8.2%	elif x == "UP":
78	103	.	.	3.9%	if location[0]-1 >= 0:
79	65	.	.	3.4%	actionstopeform.append([x,location[0]-1,location[1]])
80					# for moving down
81	103	.	.	1.9%	elif x == "DOWN":
82	103	.	.	5.7%	if location[0]+1 < len(board):
83	70	.	.	4.2%	actionstopeform.append([x,location[0]+1,location[1]])
84					
85	103	.	.	3.3%	return actionstopeform

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Function: result at line 87

Line #	Hits	Time	Per Hit	% Time	Line Contents
87					@cpu
88					def result(location,action,board):
89					# copy of a board so that we can modify it
90	278	9.0ms	.	82.2%	newBoard = copy.deepcopy(board)
91	278	0.6ms	.	5.9%	temp = copy.deepcopy(newBoard[action[1]][action[2]])
92	278	0.6ms	.	5.9%	newBoard[action[1]][action[2]] = copy.deepcopy('*')
93	278	0.6ms	.	5.5%	newBoard[location[0]][location[1]] = copy.deepcopy(temp)
94					# return new board after moving * - NIL to the new location
95	278	0.1ms	.	0.5%	return newBoard

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Function: manhattan at line 205

Line #	Hits	Time	Per Hit	% Time	Line Contents
205					@cpu
206					def manhattan(state):
207	172	.	.	1.1%	state = state.data
208	172	0.1ms	.	1.3%	goal_state = constants.goalBoard
209	172	.	.	1.0%	distance = 0
210					
211					# Create a dictionary that maps each value to its position in the goal state
212	172	.	.	1.0%	goal_dict = {}
213	688	0.2ms	.	5.2%	for i in range(len(goal_state)):
214	2064	0.6ms	.	14.5%	for j in range(len(goal_state[0])):
215	1548	0.4ms	.	11.3%	if goal_state[i][j] != '*':
216	1376	0.4ms	.	11.0%	goal_dict[goal_state[i][j]] = (i, j)
217					
218					# Calculate Manhattan distance
219	688	0.2ms	.	4.6%	for i in range(len(state)):
220	2064	0.6ms	.	14.9%	for j in range(len(state[0])):
221	1548	0.6ms	.	14.9%	if state[i][j] != '*' and state[i][j] != goal_state[i][j]:
222	764	0.2ms	.	5.6%	value = state[i][j]
223	764	0.2ms	.	5.1%	row, col = goal_dict[value]
224	764	0.3ms	.	7.7%	distance += abs(row - i) + abs(col - j)
225					

226 172 . . 0.9% return distance

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Function: a_star at line 235

Line #	Hits	Time	Per Hit	% Time	Line Contents
=====					
235					@cpu
236					def a_star(initialProblem, f):
237	1	.	.	.	initialNode = Node(data = initialProblem) # node=NODE(STATE=problem.INITIAL)
238	1	.	.	.	frontier = PriorityQueue()
239	1	0.1ms	0.1ms	0.2%	frontier.append((f(initialNode), initialNode)) # frontier-a priority queue
240					
241	1	.	.	.	reached = {str(initialProblem): initialNode} # reached-a lookup table, w
242					
243	104	0.1ms	.	0.2%	while not frontier.empty(): # while not IS-EMPTY(fronti
244	104	0.1ms	.	0.3%	node = frontier.get() # node=POP(frontier)
245					
246	104	0.1ms	.	0.2%	if constants.goalBoard == node[1].data: # if problem.IS-GOAL(node.s
247	1	.	.	0.1%	print('Max queue size:', frontier.getSize())
248	1	.	.	.	return node[1] # then return node
249					
250	381	14.5ms	.	62.2%	for child in expand(node[1]): # for each child in EXPAND(problem
251					# s=child.STATE
252	278	0.4ms	.	1.5%	s = Node(data = child[0], depth = node[1].depth + 1, move = child[1], pr
253					
254					# if s is not in reached or child.PATH-COST < reached[s].PATH-COST then
255	278	0.5ms	.	2.2%	if str(s.data) not in reached or s.depth < reached[str(s.data)].depth:
256	171	0.2ms	.	1.0%	reached[str(s.data)] = s # reached[s]=child
257	171	7.5ms	.	32.0%	frontier.append((f(s), s)) # add child to frontier
258					
259					return constants.failure # return failure

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Function: printStatistics at line 261

Line #	Hits	Time	Per Hit	% Time	Line Contents
=====					
261					@cpu
262					def printStatistics(solution):
263	1	.	.	.	pathCost = 0
264	1	.	.	.	stateSequence = []
265	1	.	.	.	actionSequence = []
266					
267	38	.	.	4.9%	while solution.prev != None:
268	37	.	.	7.6%	stateSequence.insert(0, solution.data)
269	37	.	.	6.0%	actionSequence.insert(0, solution.move)
270	37	.	.	3.8%	solution = solution.prev
271	37	.	.	6.0%	pathCost += 1
272					
273	1	.	.	1.6%	print('Action sequence:')
274	1	0.1ms	0.1ms	30.4%	print(*actionSequence, sep='\n')
275					
276	1	.	.	1.1%	print('\nState sequence:')
277	1	0.1ms	0.1ms	37.0%	print(*stateSequence, sep='\n')
278					
279	1	.	.	1.6%	print('\nPath cost:', pathCost)