Priyanka Gupta

CMPE281 – Cloud Technology

Instructor: Jerry Gao, Ph.D.
Semester: Spring, 2014
Posted date: 2/25/2014
Due date: 3/18/2014

Lab #2 Assignment – Playing with Google App. Engineer or Eucalyptus open Cloud

Objectives

This lab assignment is designed to enable students to gain some hands-on experience on Other Cloud Technologies, such as Google Application Engine.

Each student is required to work on this laboratory assignment individually and submit your deliverables into the Canvas account.

The basic requirements are given below:

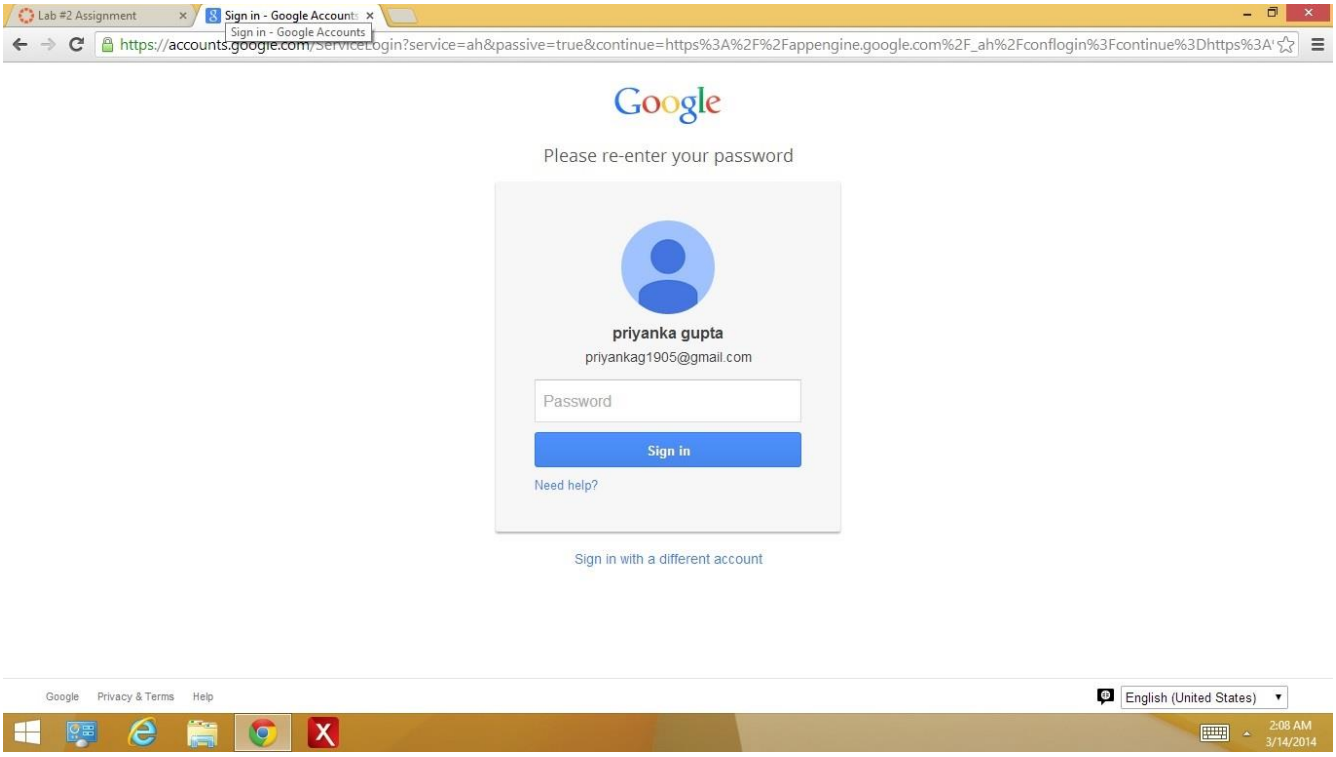
(a) Set up a user account in your selected cloud technology online (Google App. Engine or Eucalyptus open Cloud)
(b) Login to the select cloud and make necessary configurations for your selected application program.
(c) Launch and deploy your selected application (or an instance) onto your selected cloud environment.

Solution Objective:

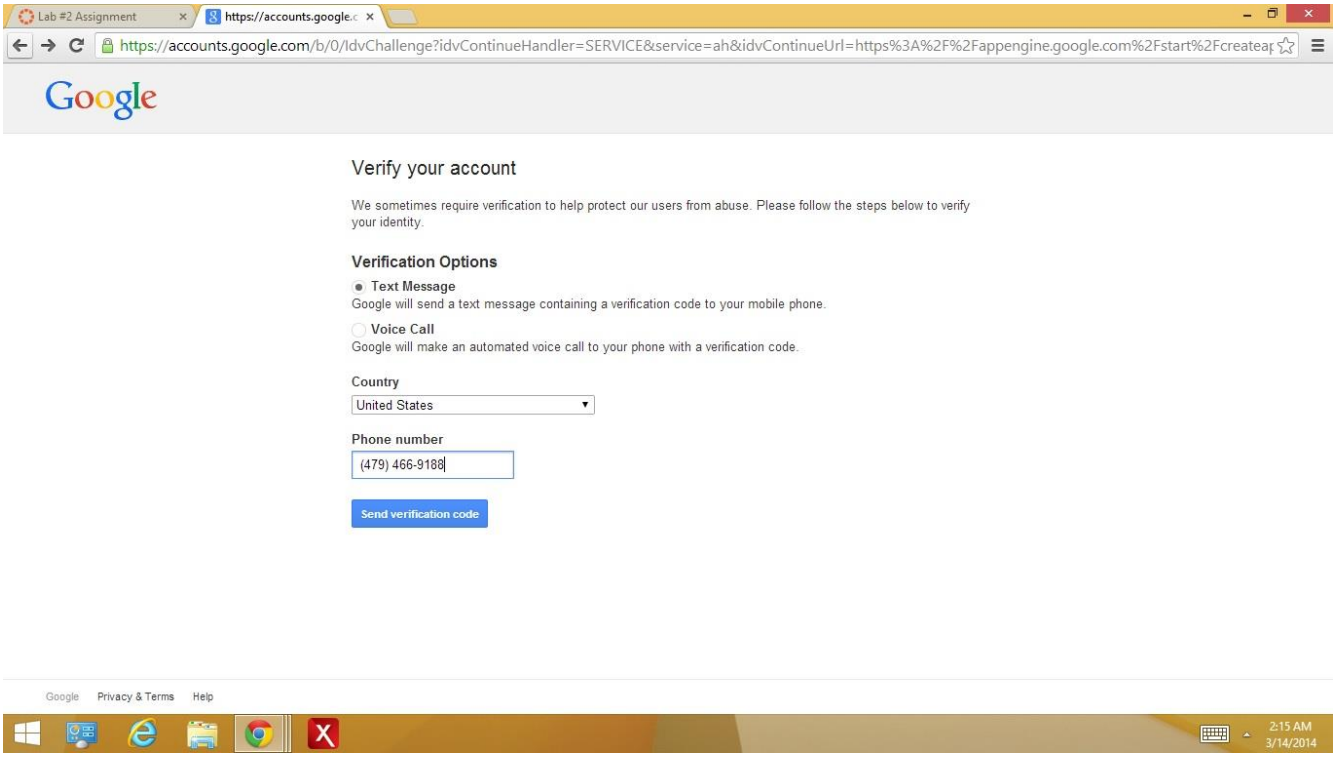
Use Google App Engine's platform to build and deploy a web application.

Procedure:

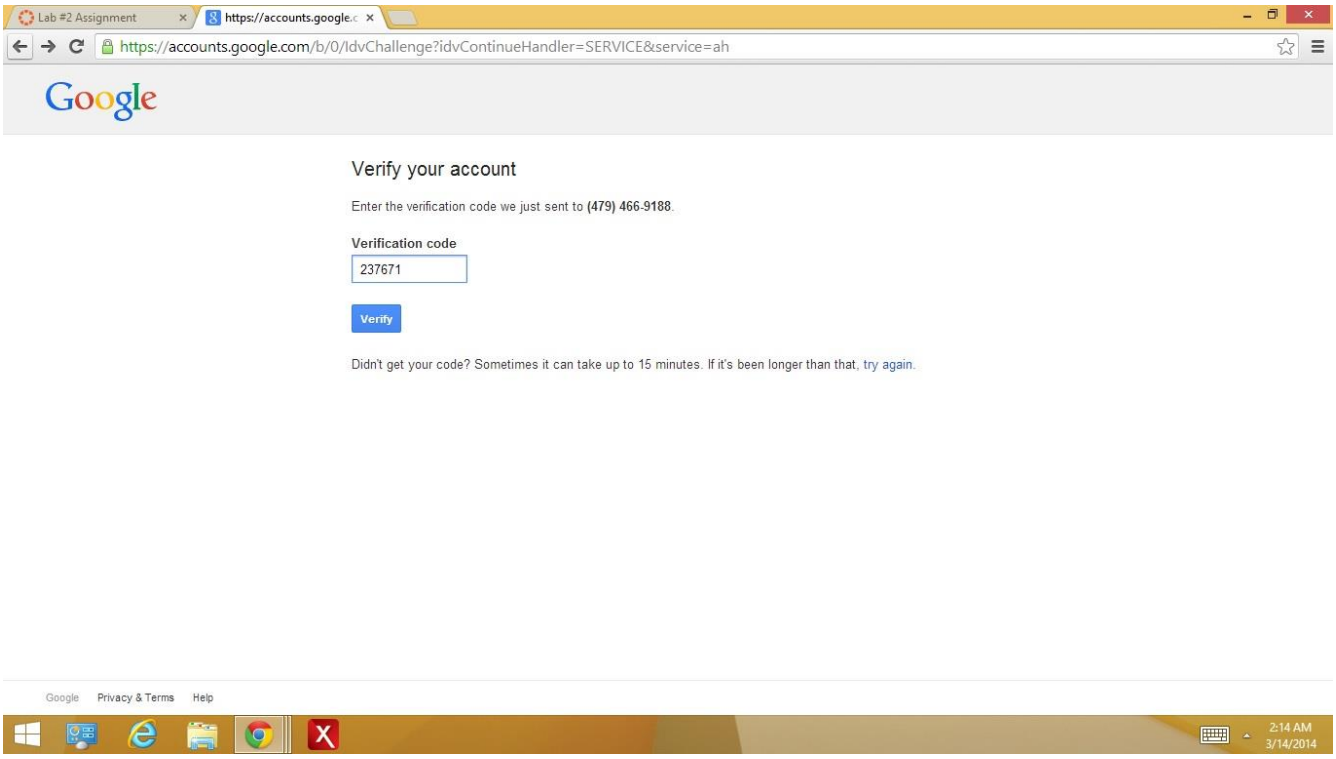
1. Browse to appengine.google.com and create a new login id. In case you already have a google id, login to your account.



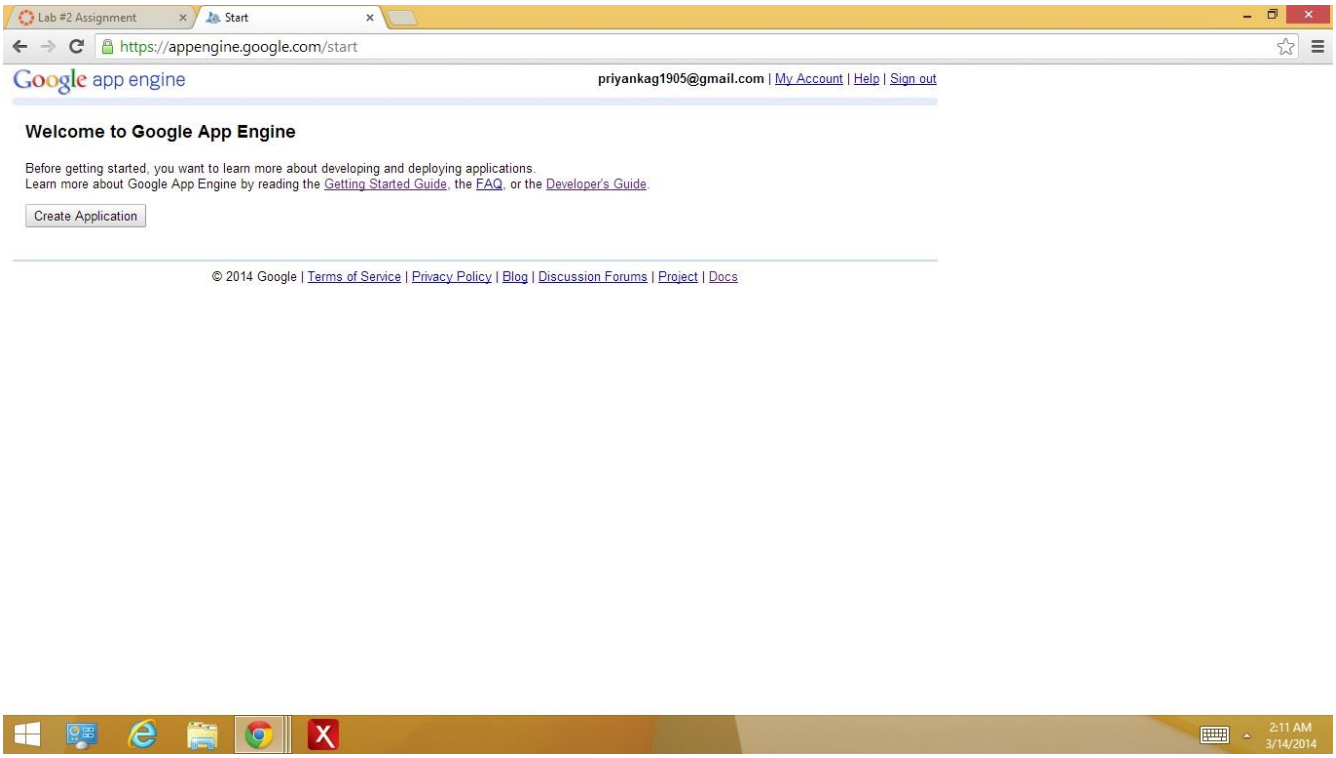
2. On verification screen, enter your phone number for the verification code.



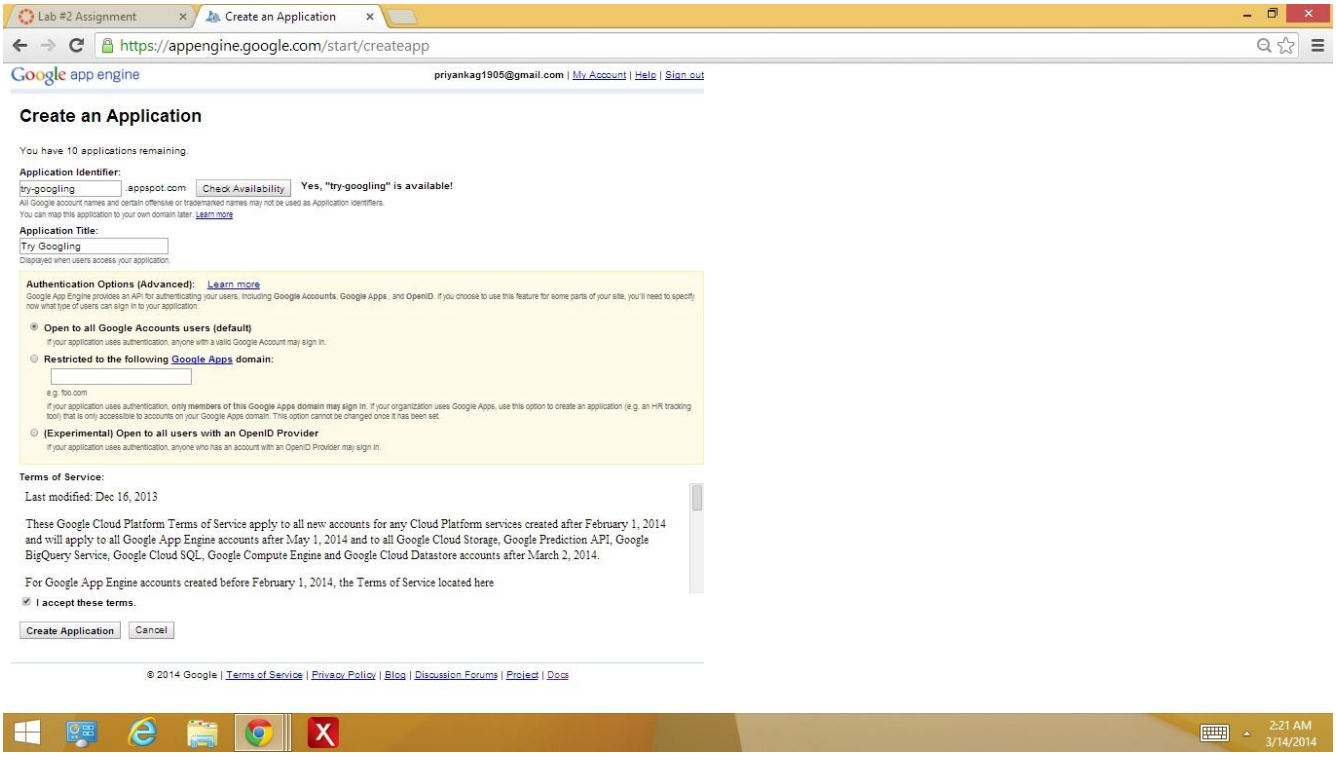
3. Enter the verification code that you get through voice call or text message from your phone.



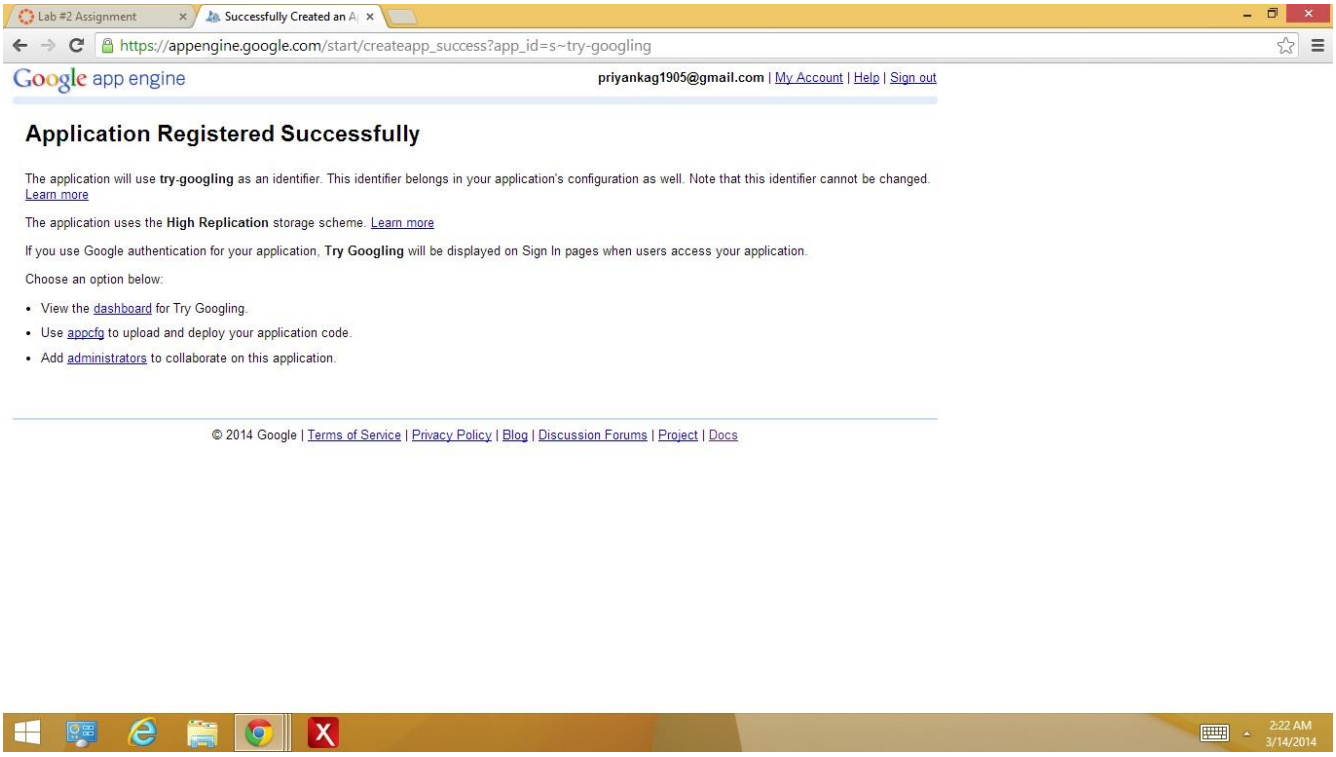
4. On successful verification, create a new application. Click on *Create Application*.



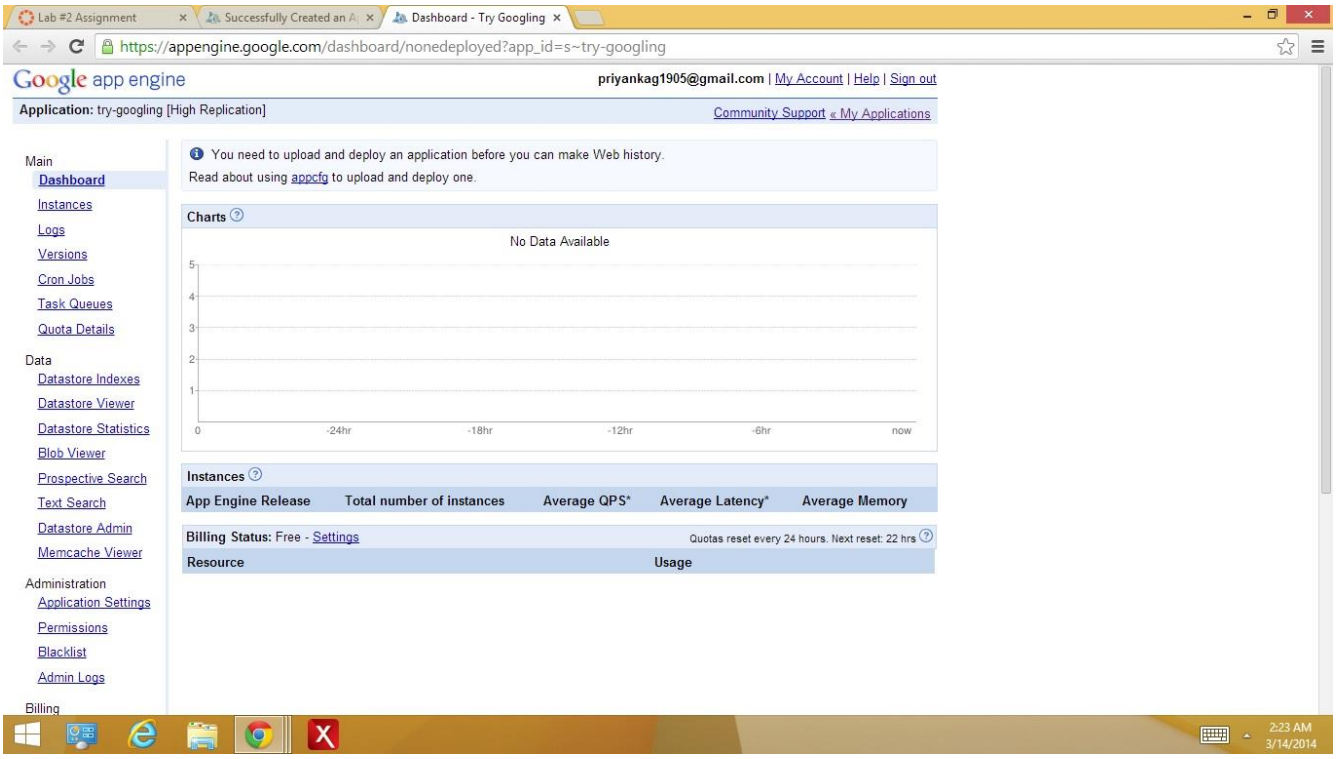
5. Enter the *Application Id* and *Check Availability*. If the id is available, enter the *Application Title* and *Authentication Option. Accept the terms* and *create application.*



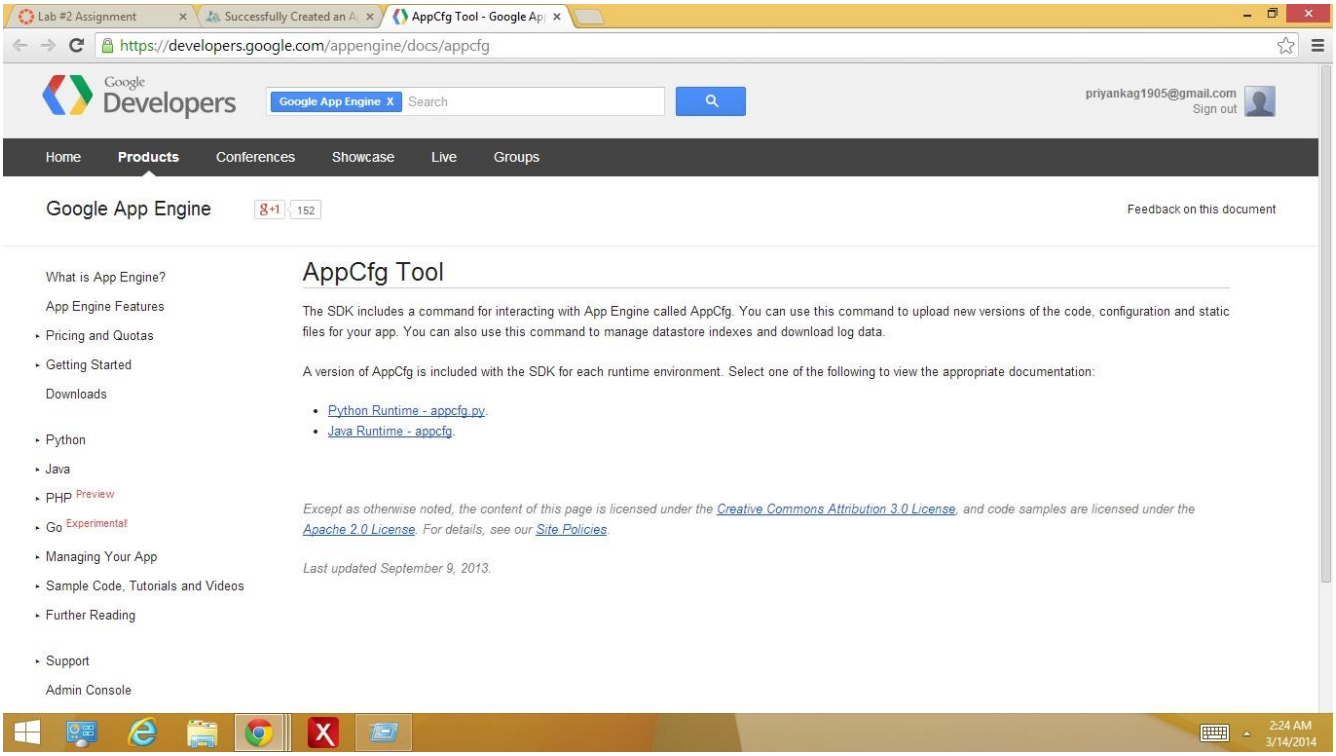
6. On successful registration of the application, click on *Dashboard* to see the current status of application parameters and logs.



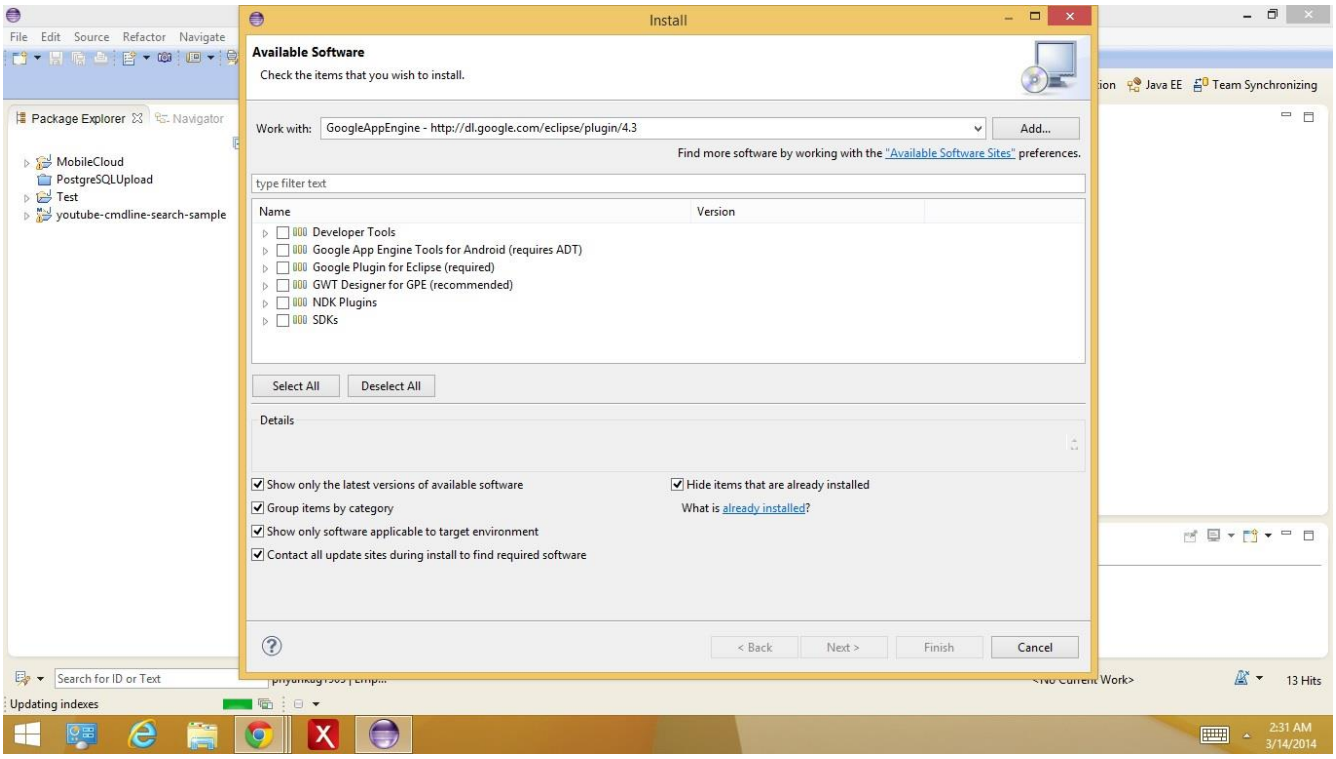
7. All usage parameters are 0, as the application has not been used yet.



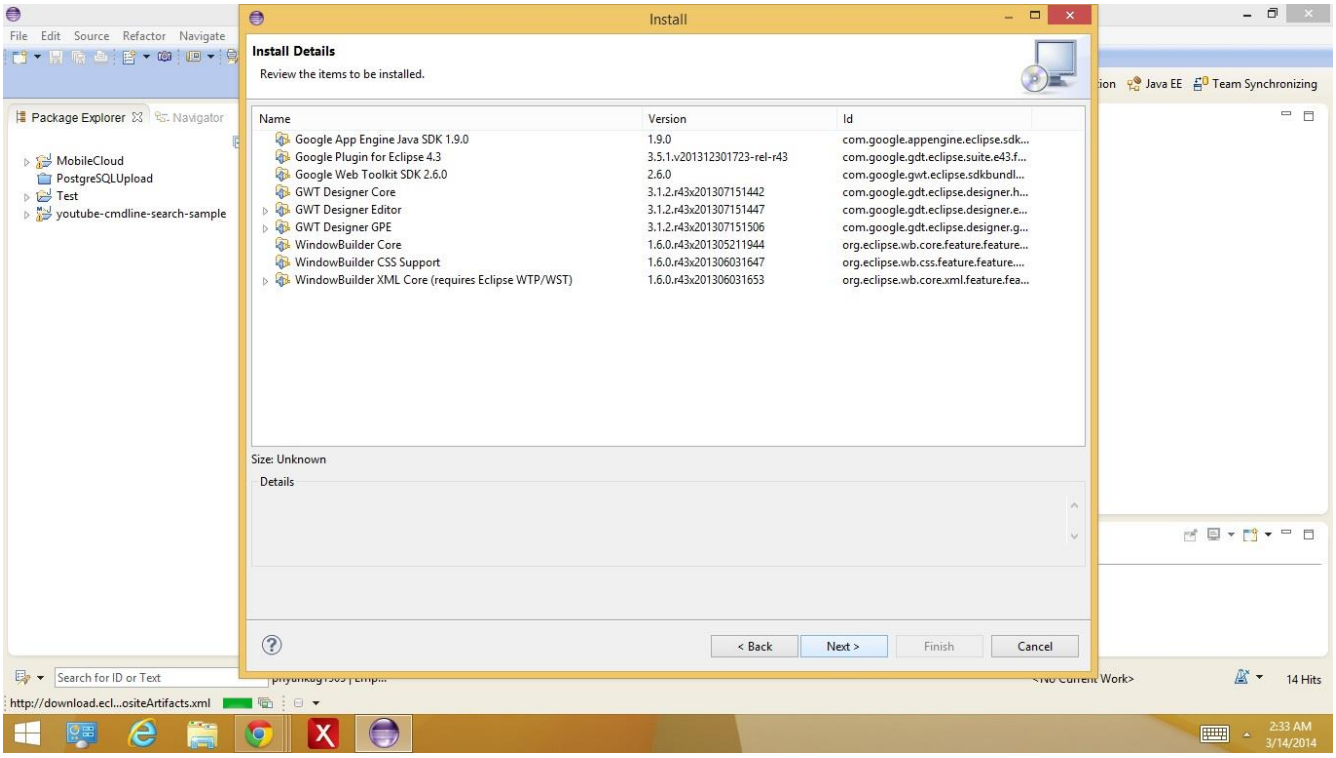
8. From the screen in *Step 6*, click on *AppCfg* to use the command line utility for downloading, deploying, managing applications on GAE.

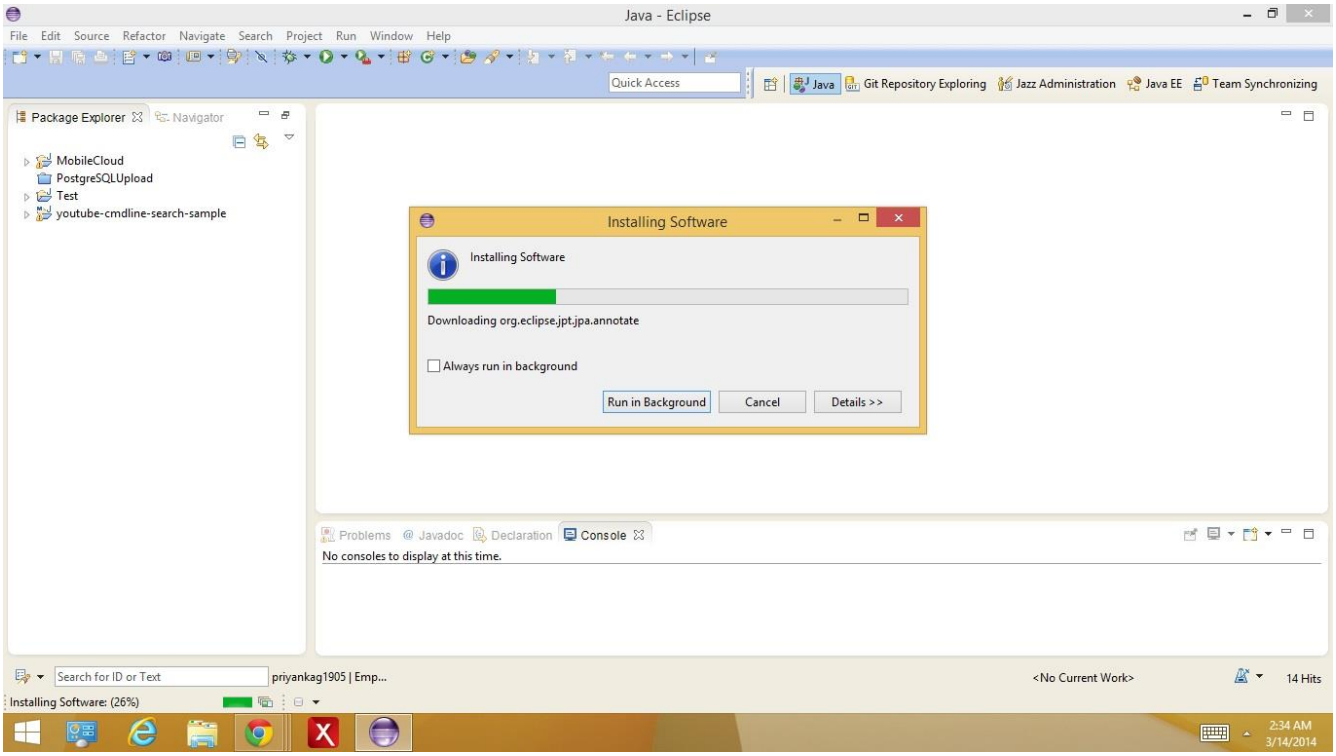


9. Alternatively, use GAE Eclipse Plugin for managing and deploying applications. The link for the plugin is available at https://developers.google.com/appengine/docs/java/tools/eclipse#Installing_the_Google_Plugin_for_Eclipse. Launch eclipse, go to *Help > Install New Software* and enter the plugin URL: http://dl.google.com/eclipse/plugin/4.3 (current version).

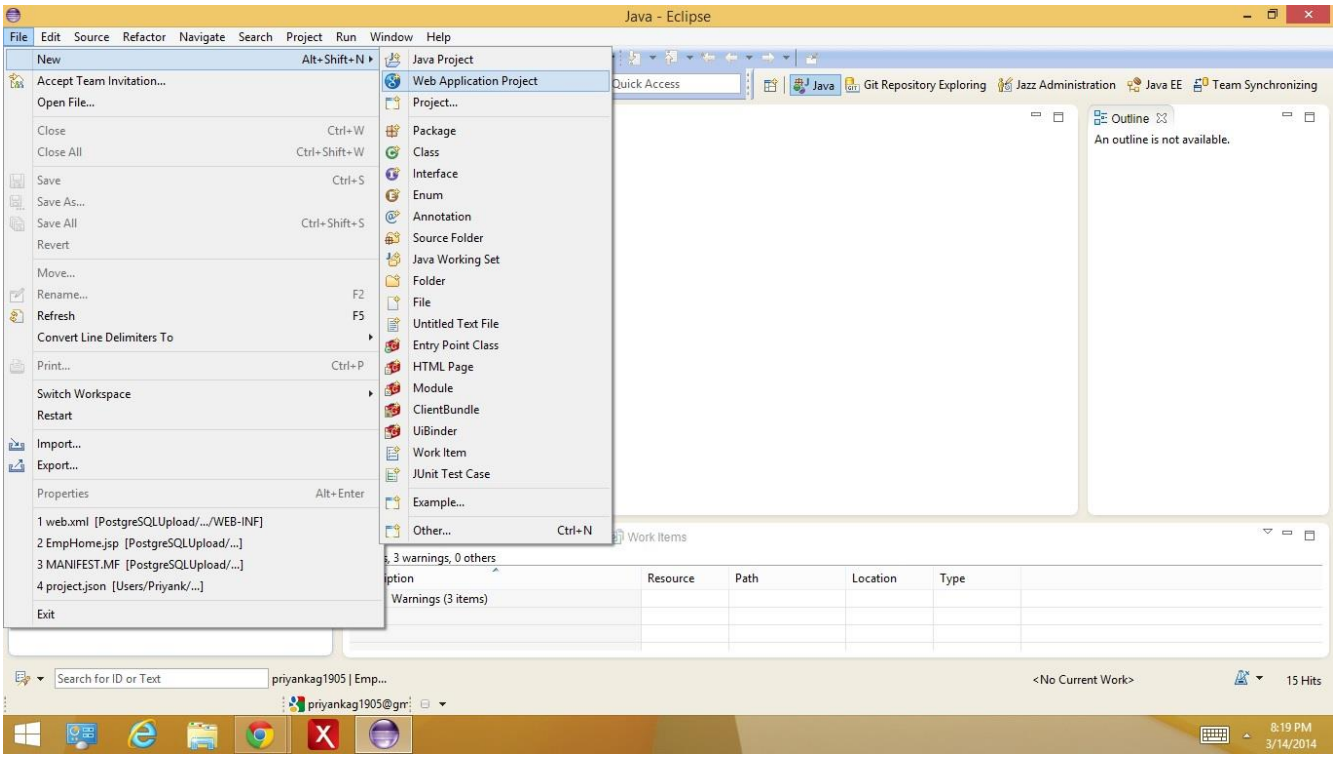


10. *Select All* and click *Next.*

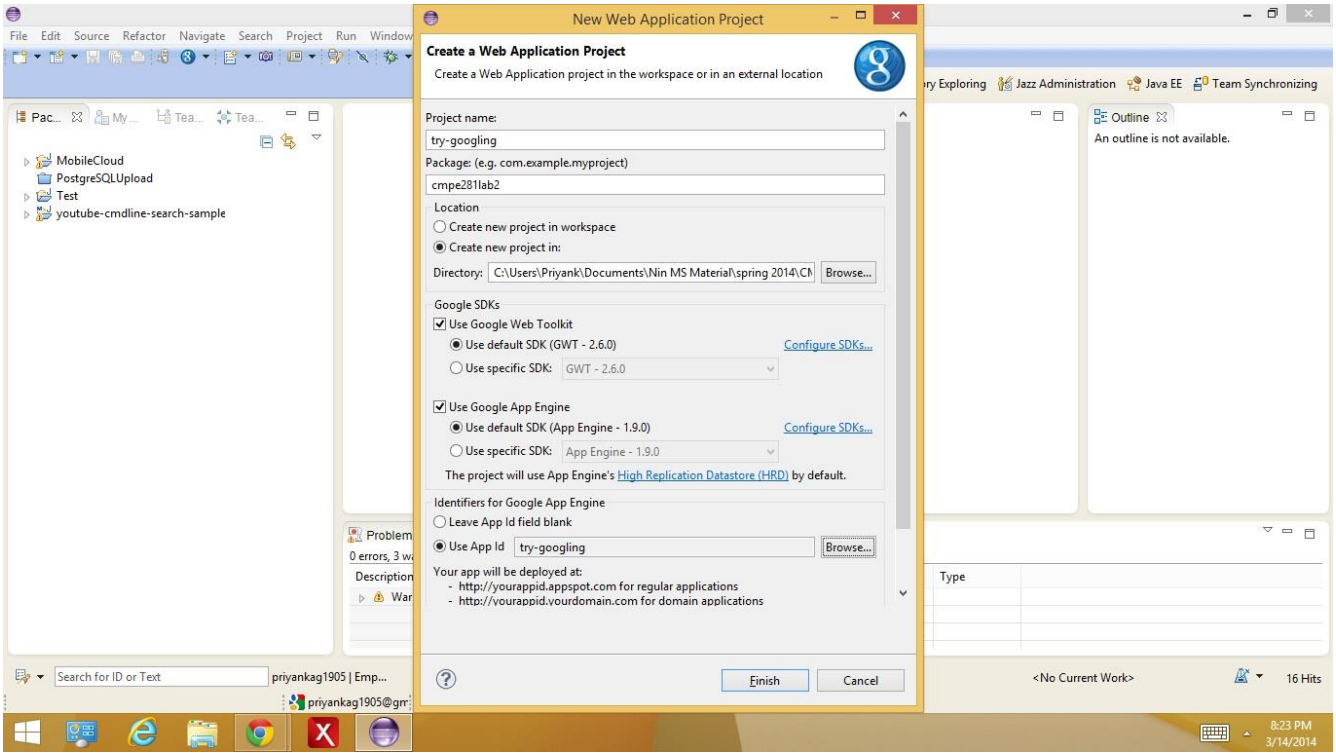




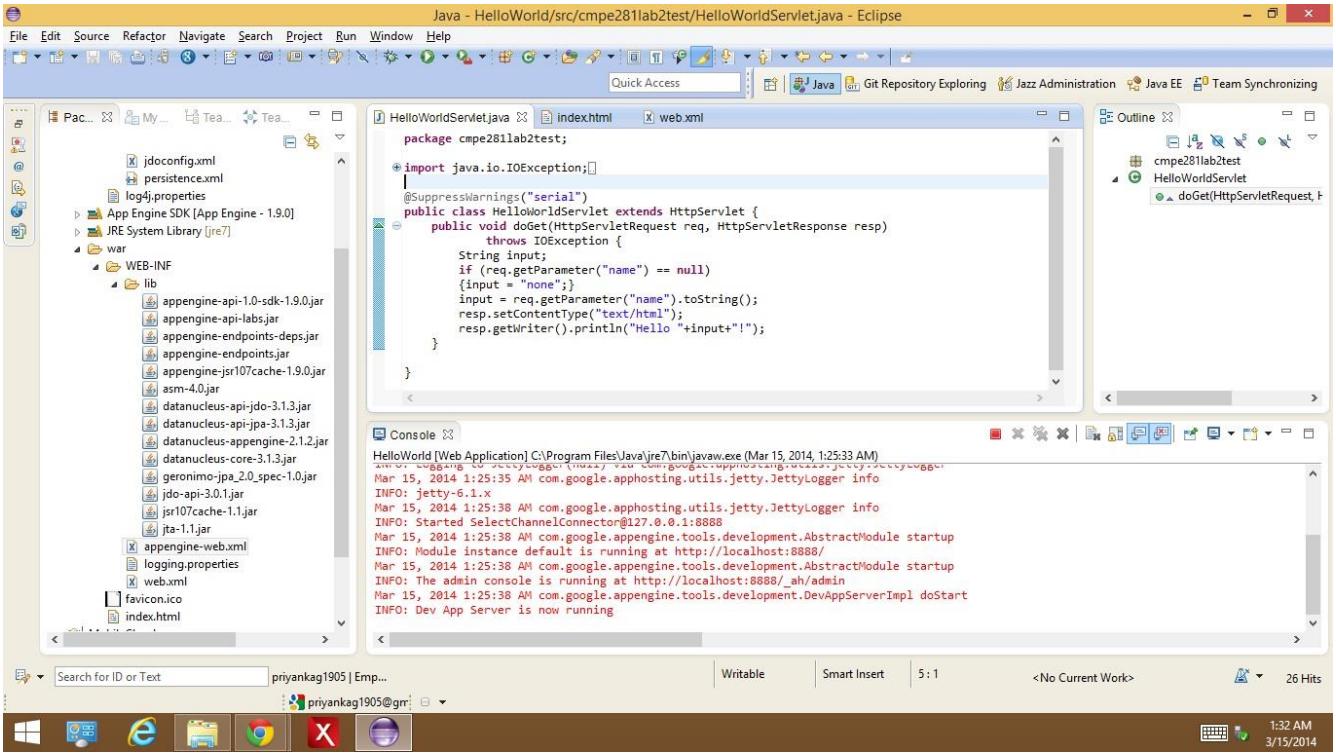
11. After the plugin is successfully installed, create a new *Web Application Project* from *File* > *New* > *Web Application Project.*



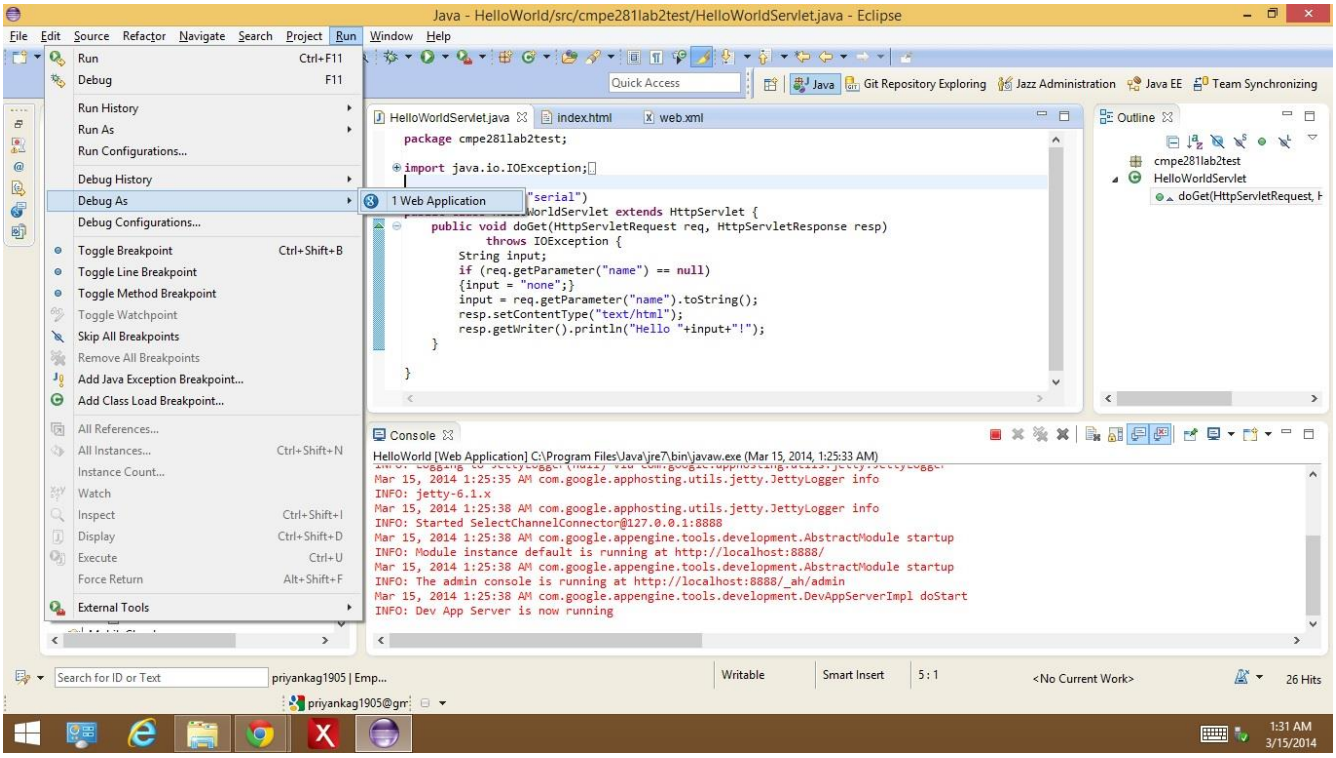
12. Enter the *Project name*, *Package name*, *Location*. Uncheck *Use Google Web Toolkit* and select *Use Google App Engine* for this application. Enter the *App Id* created in Step 5.



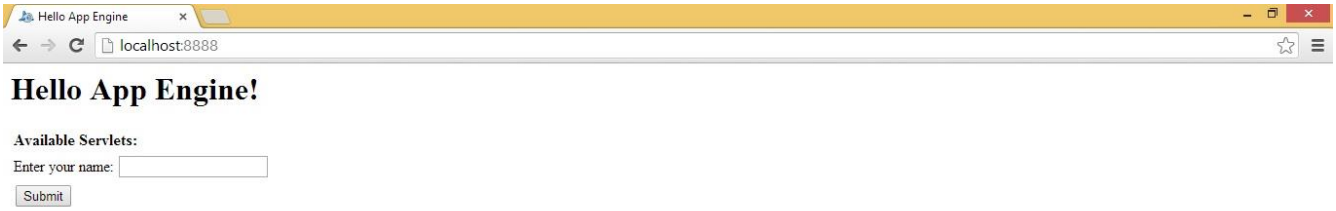
13. The application contains *Hello World* java servlet application. Modify the application as per your requirement. I added a textbox and submit button to the *index.html* and corresponding servlet code to the *doget* method in the .java file, to display the text from the textbox.



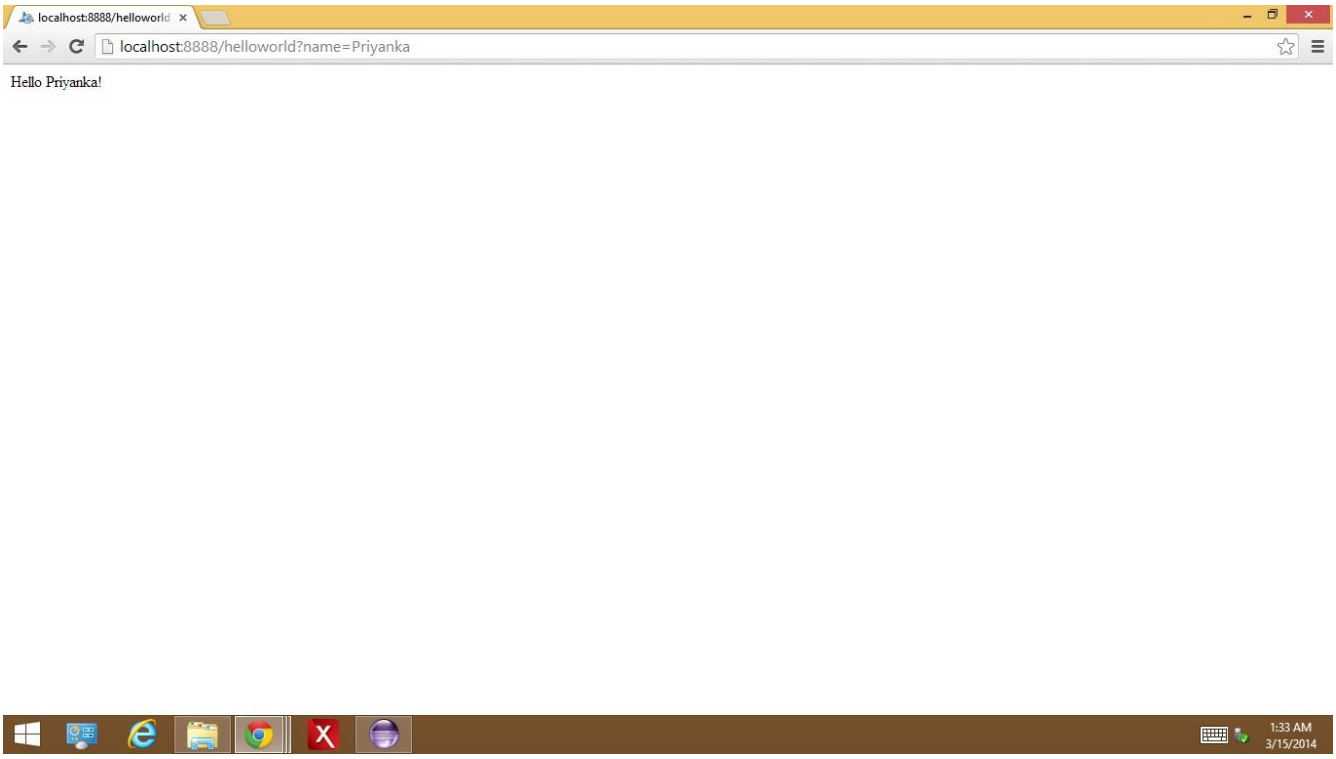
14. To debug the application locally, go to *Run>Debug As>Web Application.*



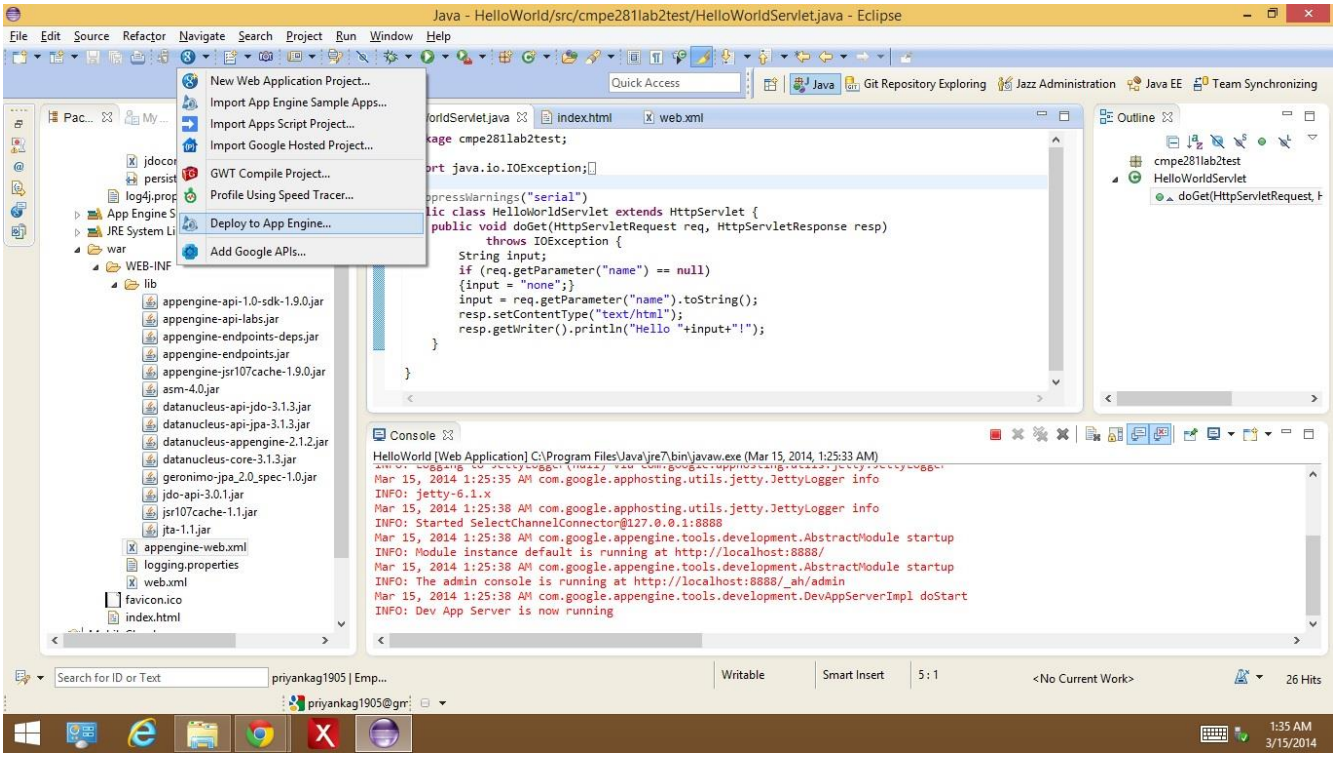
15. When the console displays the message "*Dev App Server is now running"*, browse to *http://localhost:8888* , to display the start screen.
For this app, enter text 'Priyanka' in the textbox .Click submit.

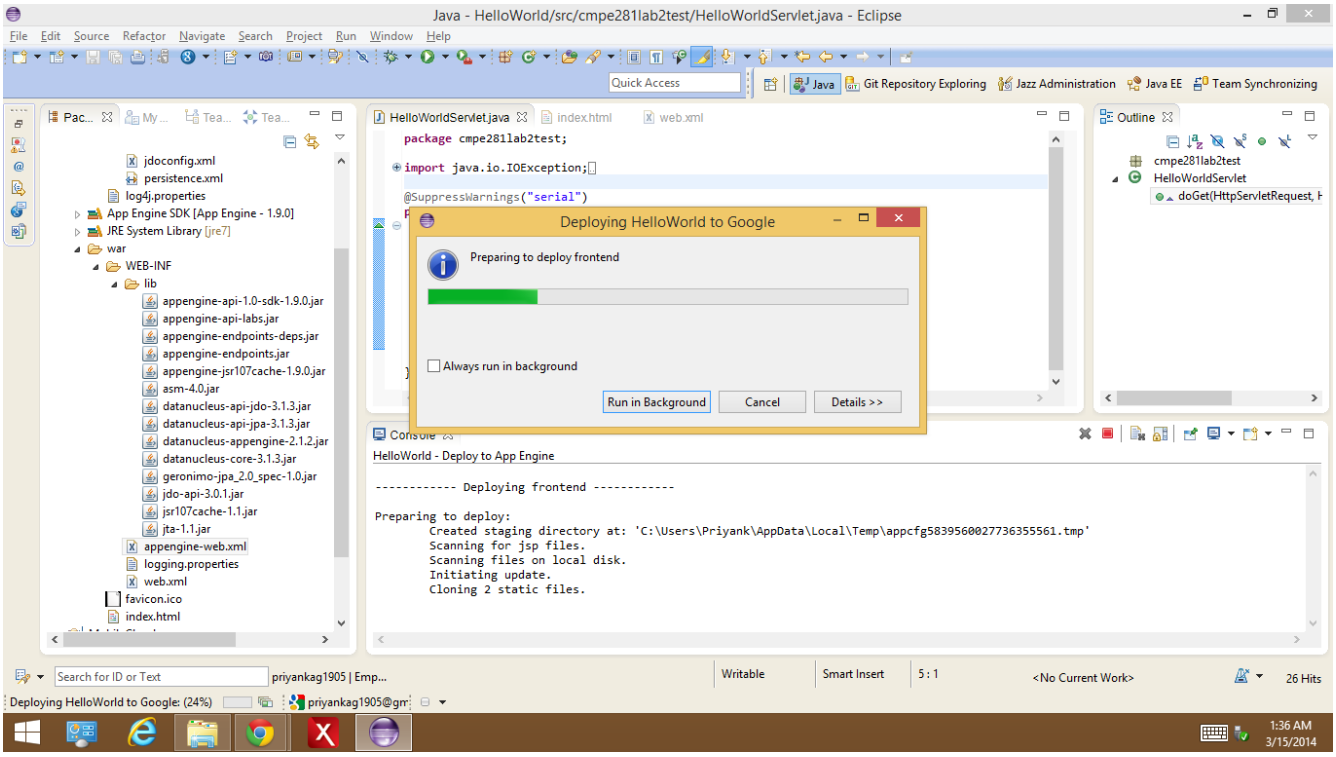


16. The following screen is displayed, which means the application is running.

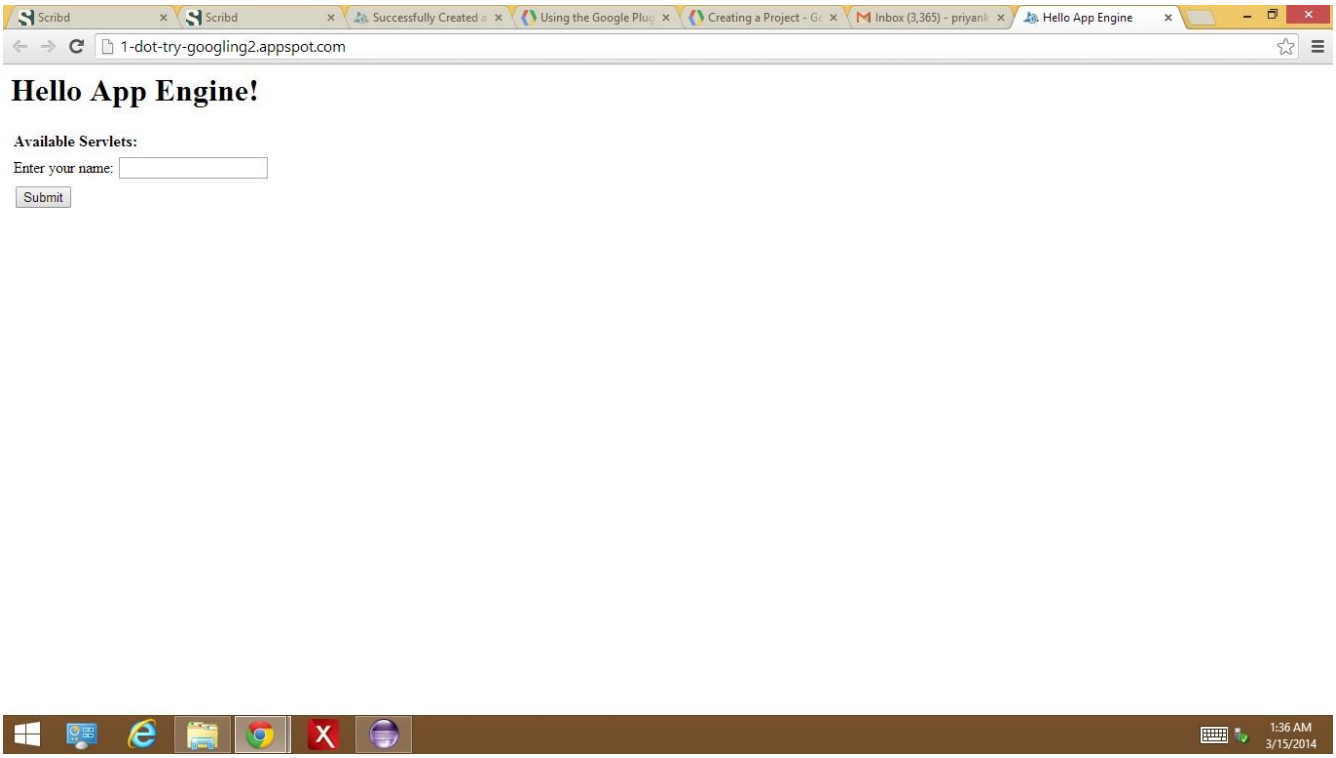


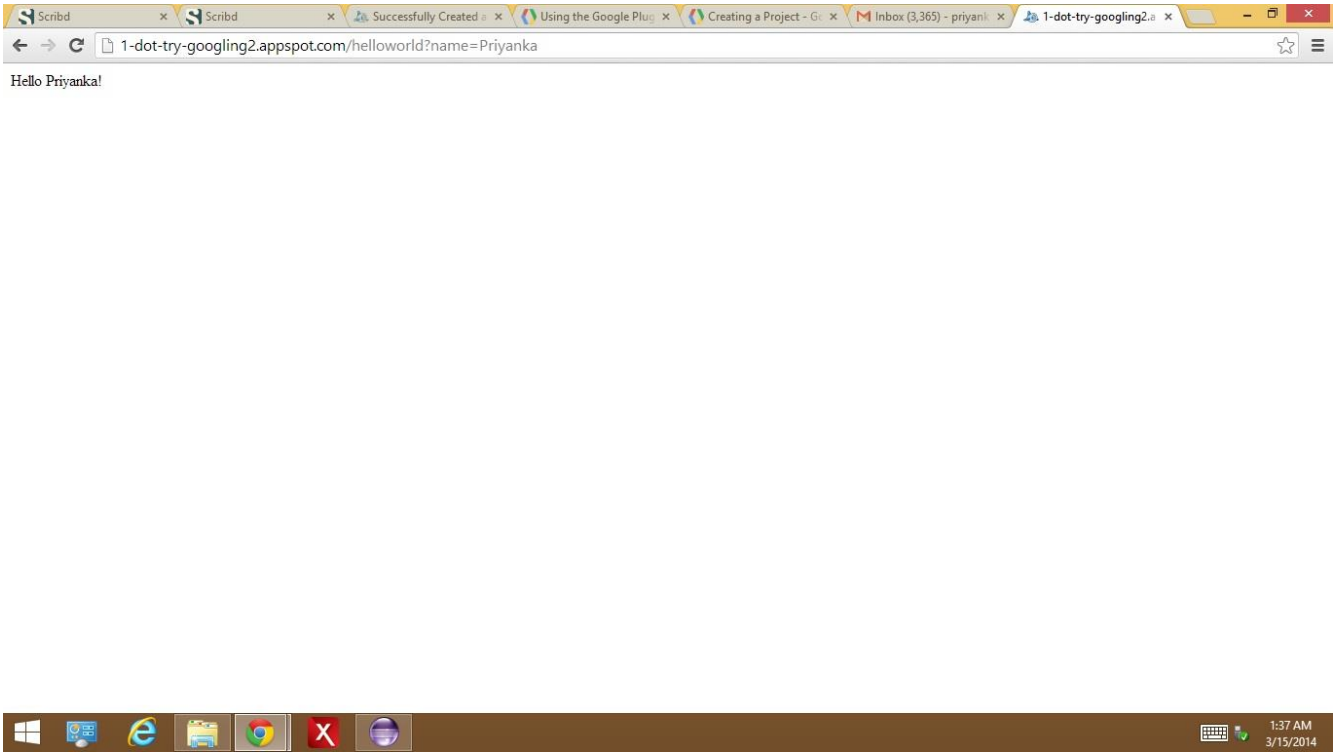
17. Deploy the application to the App Engine. Scroll to the *google menu > Deploy to App Engine.*



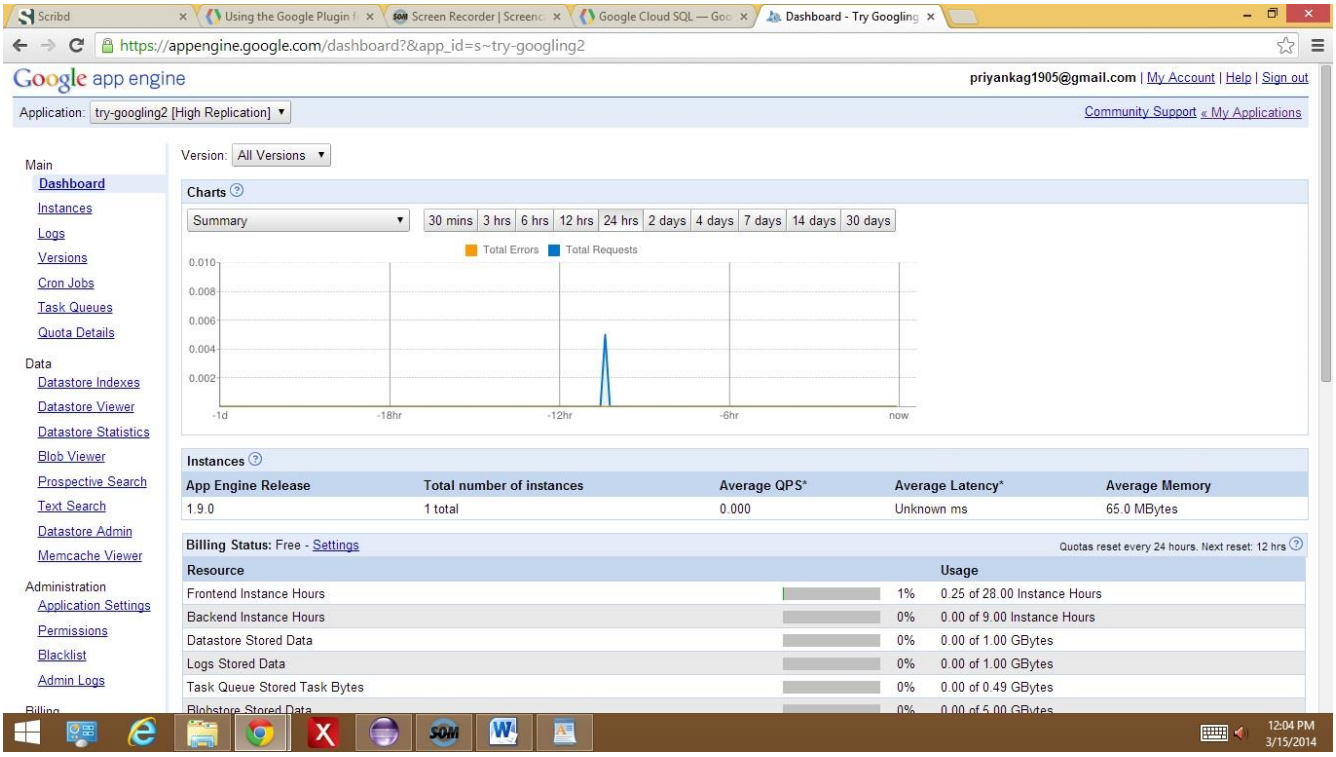


18. On successful deployment, eclipse launches the browser and launches the link *[App].appspot.com.*





19. Check the dashboard from *Step 6*. You will see some activity on the dashboard now.



Thus, the application is successfully deployed on GAE.