

Rahul Jain

📍 Indore, M.P.

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EDUCATION

Medicaps University 2021-2025

B.Tech. Computer Science and Engineering

SKILLS

- **Languages:** Python, SQL, HTML5, CSS3
- **Tools & Web :** Git/GitHub, VS Code, PyCharm, MongoDB Compass, Tableau, Streamlit
- **Libraries & Frameworks :** Pandas, NumPy, Matplotlib, Seaborn, Scikit-learn, Flask, TensorFlow, PyTorch, Keras, OpenCV, Django
- **Database:** MongoDB, MySQL, SQLite
- **CS Fundamentals:** Object-Oriented Programming (OOPs), Operating Systems, Database Management Systems(DBMS), Data Structures & Algorithms (DSA)
- **Other:** Machine Learning, Exploratory Data Analysis, Data cleaning, Deep Learning, Neural Networks, Supervised & Unsupervised Learning

EXPERIENCE

Quest Digiflex Pvt. Ltd. | AI/ML Intern Feb 2025 - May 2025

- Designed a Diet Recommendation System, achieving 85%+ accuracy using Gemini API and nutrition datasets.
- Developed an AI-powered chatbot using Google Gemini API, improving customer engagement by 30%.
- Led preprocessing and feature engineering tasks, improving model training time and accuracy by 15%.
- Collaborated with frontend/backend teams in an Agile setup to deliver production-ready ML components.

PROJECTS

ML Dashboard | Streamlit, Scikit-Learn, Plotly March 2025

- Built an interactive ML dashboard enabling data upload, cleaning, EDA, and model training.
- Achieved 90%+ model accuracy on test datasets; improved user engagement with dynamic Plotly visualizations and AI-guided insights.
- Integrated 5+ ML models and supported both custom and sample datasets.

Screen Time Recorder via Face Tracker | Python, OpenCV, Tkinter, PyAutoGUI April 2024

- Built a desktop productivity tool to monitor screen time using facial detection and application tracking.
- Delivered real-time idle alerts and logged active usage with precise time tracking.
- Promoted digital wellness by integrating GUI alerts and weekly summary reports.

Video Games Sales Prediction | Python (Pandas, Scikit-learn, Matplotlib), HTML5, CSS3, Flask July 2023

- Designed a regression model using Decision Tree Regressor to predict global video game sales.
- Analyzed and visualized sales patterns by genre and region to identify trends.
- Implemented a Flask dashboard for interactive predictions and dynamic chart generation.

CERTIFICATIONS

Machine Learning Specialization | Coursera (Stanford and Deep Learning.AI) July 2024

PCAP: Programming Essentials in Python | OpenEDG Python Institute June 2024

Career Essentials in Generative AI | Microsoft and LinkedIn May 2024

Mathematics for Machine Learning and Data Science | Coursera (Deep Learning.AI) Nov 2023

Artificial Intelligence | IIT Kanpur (Summer Training Program) June 2023

ACHIEVEMENT

- Global Rank 68 out of 5,37,000 in **TCS CodeVita** Season 12.
- Qualified **GATE CSE 2025**