

Program 1

Introduction To Linux

Linux is a free and open-source family of operating systems that is resilient and flexible. In 1991, an individual by the name as Linus Torvalds constructed it. The system's source code is accessible to everyone for anyone to look at and change, making it cool that anyone can see how the system works. People from across the world are urged to work together and keep developing Linux due to its openness. Since the beginning, Linux has grown into a dependable and safe OS that is used in an array of gadgets, including PCs, cell phones, and huge supercomputers. It is well-known for being cost-effective, which implies that employing it doesn't cost a lot, and efficient, which indicates it can complete a lot of jobs quickly.

Linux Operating System

Developed by Linus Torvalds in 1991, the Linux operating system is a powerful and flexible open-source software platform. It acts as the basis for a variety of devices, such as embedded systems, cell phones, servers, and personal computers. Linux, which is well-known for its reliability, safety, and flexibility, allows users to customize and improve their environment to suit specific needs. With an extensive and active community supporting it, Linux is an appealing choice for people as well as companies due to its wealth of resources and constant developments.

History

Linus Torvalds designed the free and open-source Linux operating system kernel in 1991. Torvalds set out to develop a free and flexible system for personal computers, drawing ideas from the UNIX operating system and the MINIX operating system. Teamwork in development was encouraged with the initial release of the Linux kernel, which attracted developers and enthusiasts globally quickly. Various open-source software packages integrated with the Linux kernel created fully operational operating systems, occasionally referred to as Linux distributions. Over the years, Linux has become known as a key component of modern computing, powering everything from servers and personal computers to supercomputers and smartphones. Due to its flexibility, durability, and strong community support, developers, businesses, and educational institutions frequently opt for it.

Types Of Linux Operating System

One of the most popular operating systems being utilised on computers and other devices is Linux. Although numerous Linux variants are also used on desktop, laptop, and mainframe machines in addition to other obscure devices, they are arguably best recognised for their use on commercial computer servers. Both the Chrome OS operating system for laptop computers known as Chromebooks and the Android mobile and tablet operating system from Google are based on Linux. Different Linux system types are best adapted for certain uses.

- Ubuntu
- Debian
- FedoraCentOS
- Red Hat Enterprise Linux (RHEL)
- Arch Linux

- Manjaro
- openSUSE
- Linux Mint
- Kali Linux
- Elementary OS
- Zorin OS
- Puppy Linux
- Solus

Installation

Linux is an operating system, similar to Windows, but with many different versions due to the nature of being open source and fully customizable. To install Linux, you must choose an install method and choose a Linux distribution.

To install Linux:

1. Choose an install method: Windows Subsystem for Linux (WSL), Bare metal Linux; or create a Virtual

Machine (VM) to run Linux locally or in the cloud.

2. Choose a Linux distribution: Ubuntu, Debian, Kali Linux, openSUSE, etc.

3. Follow the steps for your preferred install method:

[Use the install Linux command with Windows Subsystem for Linux \(WSL\)](#)

[Create a Linux Virtual Machine \(VM\) in the cloud](#)

[Create a Linux Virtual Machine \(VM\) on your local machine](#)

[Create a bootable USB to install bare-metal Linux](#)

4. After installing Linux: Get familiar with your distribution's package manager, update and upgrade the packages available, and get familiar with the other Linux resources at Microsoft, such as training courses, Linux versions of popular tools, news, and Open Source events.

Types Of Linux Commands

1. File and Directory Commands

These commands are used to manage files and directories.

1.1 ls: Lists directory contents

Input: ls

Output: file1.txt file2.txt directory1 directory2

1.2 cd: Changes the current directory.

Input: cd /home/user1.3 pwd: Prints the current working directory.

Input: pwd

Output: /home/user

1.4 cp: Copies files or directories.

Input: cp file1.txt /home/user/backup/

1.5 rm: Removes files or directories.

Input: rm file1.txt

2. File Viewing and Manipulation Commands

Commands for viewing and editing file contents.

2.1 cat: Concatenates and displays file content.

Input: cat file1.txt

Output: This is the content of file1.

2.2 less: Views file content one page at a time.

Input: less file1.txt

2.3 head: Displays the first part of a file.

Input: head -n 5 file1.txt

Output: First line

Second line

Third line

Fourth line

Fifth line

2.4 tail: Displays the last part of a file.

Input: tail -n 5 file1.txt

Output: Fifth last line

Fourth last line

Third last line

Second last lineLast line

2.5 grep: Searches for a pattern in files.

Input: grep "pattern" file1.txt

Output: This line contains the pattern.

3. System Information Commands

Commands to get system information and manage processes.

3.1 top: Displays real-time system processes.

Input: top

3.2 ps: Displays information about active processes.

Input: ps aux

Output: USER PID %CPU %MEM VSZ RSS TTY STAT START TIME COMMAND

user 1234 0.0 0.1 24568 2044 ? Ss 12:00 0:00 /bin/bash

3.3 df: Reports disk space usage.

Input: df -h

Output: Filesystem Size Used Avail Use% Mounted on

/dev/sda1 50G 20G 28G 43% /

3.4 du: Estimates file and directory space usage.

Input: du -sh /home/user

Output: 1.2G /home/user

3.5 free: Displays memory usage.

Input: free -h

Output: total used free shared buff/cache available

Mem: 16G 2.5G 12G 100M 1.5G 13G

Swap: 2.0G 0B 2.0G

4. File Permissions Commands

Commands to manage file and directory permissions.4.1 chmod: Changes file permissions.

Input: chmod 755 script.sh

4.2 chown: Changes file owner and group.

Input: chown user:group file1.txt

4.3 chgrp: Changes the group ownership of a file.

Input: chgrp group file1.txt

4.4 umask: Sets default file creation permissions.

Input: umask 022

4.5 ls -l: Lists files with detailed permissions.

Input: ls -l

Output: -rwxr-xr-x 1 user group 1234 Aug 6 12:00 file1.txt

5. Networking Commands

Commands to manage network connections and configurations.

5.1 ifconfig: Displays or configures network interfaces.

Input: ifconfig

5.2 ping: Sends ICMP ECHO_REQUEST to network hosts.

Input: ping google.com

Output: PING google.com (172.217.14.206) 56(84) bytes of data.

64 bytes from 172.217.14.206: icmp_seq=1 ttl=117 time=12.3 ms

5.3 netstat: Displays network connections and statistics.

Input: netstat -tuln

Output: Proto Recv-Q Send-Q Local Address Foreign Address State

tcp 0 0 0.0.0.0:80 0.0.0.0:* LISTEN

5.4 ss: Utility to investigate sockets.

Input: ss -tuln

Output: Netid State Recv-Q Send-Q Local Address:Port Peer Address:Port

TCP LISTEN 0 128 0.0.0.0:22 0.0.0.0:***5.5 traceroute: Traces the route packets take to a network host.**

Input: traceroute google.com

Output: 1 router.local (192.168.1.1) 1.200 ms 1.124 ms 1.097 ms

2 10.10.10.1 (10.10.10.1) 2.389 ms 2.163 ms 2.103 ms

3 172.217.14.206 (172.217.14.206) 12.345 ms 12.567 ms 12.678 ms

Program 2

Aim: Write a program to find the greatest of three numbers (numbers passed as command lines.)

Code:

```
echo "Enter num1"
read num1
echo "Enter num2"
read num2
echo "Enter num2"
read num2

if [ $num1 -gt $num2 ] && [ $num1 -gt $num3 ]; then
    echo $num1
elif [ $num2 -gt $num3 ] && [ $num2 -gt $num1 ]; then
    echo $num2
else
    echo $num3
fi
```

Output:

```
[mait@fedora ~]$ vi greatestofnumber.sh
[mait@fedora ~]$ chmod +x greatestofnumber.sh
[mait@fedora ~]$ ./greatestofnumber.sh
Enter Num1
4
Enter Num2
10
Enter Num3
80
80
[mait@fedora ~]$
```

Program 3

Aim: Write a script to check whether the given no. is even / odd

Code:

```
echo "Enter the Number"
read num

if [ $((num % 2)) -eq 0 ]
then
echo "The number is Even"

else
echo "The number is Odd"
fi
```

Output:

```
[mait@fedora ~]$ chmod 777 evenOddProgram.sh
[mait@fedora ~]$ ./evenOddProgram.sh
Enter the Number
45
The number is Odd
```

Program 4

Aim: Write a script to check whether the given number is prime or not

Code:

```
echo -e "Enter Number : "  
read n  
for ((i=2; i<=$n/2; i++))  
do  
ans=$(( n%i ))  
if [ $ans -eq 0 ]  
then  
echo "$n is not a prime number."  
exit 0  
fi  
done  
echo "$n is a prime number."
```

Output:

```
[mait@fedora ~]$ vi prime.sh  
[mait@fedora ~]$ ./prime.sh  
Enter Number : 4  
4 is not a prime number.  
[mait@fedora ~]$ ./prime.sh  
Enter Number : 5  
5 is a prime number.  
[mait@fedora ~]$
```

Program 5

Aim: Write a program to check whether the given input is a number or a string.

Code:

```
read -p "Enter input: " input

if [[ $input =~ ^[0-9]+$ ]]; then
    echo "It's a number"
else
    echo "It's a string"
fi
```

Output:

```
[mait@fedora ~]$ vi numberorstring.sh
[mait@fedora ~]$ chmod +x numberorstring.sh
[mait@fedora ~]$ ./numberorstring.sh
Enter something: helloworld
The input is a string.
[mait@fedora ~]$ ./numberorstring.sh
Enter something: 4
The input is a number.
[mait@fedora ~]$
```


Program 6

Aim: Write a script to compute no. of characters and words in each line of given file

Code:

```
file_path="/home/mait/testfile.txt"
```

```
number_of_lines= wc --lines < $file_path
```

```
number_of_words= wc --word < $file_path
```

```
echo "Number of lines: $number_of_lines" echo "Number of words: $number_of_words"
```

```
Linux has been around since the mid-1990s and has since reached a user-base that
spans the globe.
Linux is actually everywhere: It's in your phones, your thermostats, in your car
s, refrigerators, Roku devices, and televisions.
It also runs most of the Internet, all of the world's top 500 supercomputers, an
d the world's stock exchanges.
~
~
```

Output:

```
[mait@fedora ~]$ vi testfile.txt
[mait@fedora ~]$ vi countNoOfWordsAndLines.sh
[mait@fedora ~]$ ./countNoOfWordsAndLines.sh
Number of lines: 3
Number of words: 54
[mait@fedora ~]$
```

Program 7

Aim: Write a script to calculate average of n numbers.

Code:

```
sum=0
count=0
echo "Enter numbers separated by spaces (e.g., 1 2 3 4):"
read -a numbers
for num in "${numbers[@]"; do
    sum=$(echo "$sum + $num" | bc)
    count=$((count + 1))
done

if [ $count -ne 0 ]; then
    average=$(echo "scale=2; $sum / $count" | bc)
    echo "Average: $average"
else
    echo "No numbers provided."
fi
```

Output:

```
[mait@fedora ~]$ chmod +x prog1.sh
[mait@fedora ~]$ ./prog1.sh
hello world
Enter Numbers:
1 2 3 4
Average : 2.50
[mait@fedora ~]$
```

Program 8

Aim: Write a script to print Fibonacci series up to n terms

Code:

```
echo "Enter the number of terms in the Fibonacci series:"
read n

a=0
b=1

for (( i=0; i<n; i++ )); do
    echo -n "$a "
    # Update the terms
    fn=$((a + b))
    a=$b
    b=$fn
done

echo
```

Output:

```
[mait@fedora ~]$ vi prog2.sh
[mait@fedora ~]$ chmod +x prog2.sh
[mait@fedora ~]$ ./prog2.sh
Enter the number of terms in fibonnaci sequence
5
0 1 1 2 3 [mait@fedora ~]$ vi prog3.sh
```

Program 9

Aim: Write a script to print factorial of a given number

Code:

```
echo "Enter a number to calculate its factorial:"  
read n
```

```
factorial=1
```

```
for (( i=1; i<=n; i++ )); do  
    factorial=$((factorial * i))  
done
```

```
echo "Factorial of $n is $factorial"
```

Output:

```
[mait@fedora ~]$ chmod +x prog3.sh  
[mait@fedora ~]$ ./prog3.sh  
Enter the number: 5  
factorial of 5 is 120  
[mait@fedora ~]$
```

Program 10

Aim: Write a script to print sum of digits of a given number.

Code:

```
echo -n "Enter a number: "  
read number  
  
sum=0  
  
while [ $number -gt 0 ]; do  
    digit=$((number%10))  
    sum=$((sum+digit))  
    number=$((number/10))  
done  
  
echo "Sum of digits of entered number is $sum"
```

Output:

```
[mait@fedora ~]$ vi prog4.sh  
[mait@fedora ~]$ chmod +x prog4.sh  
[mait@fedora ~]$ ./prog4.sh  
Enter a number: 123  
Sum of digits of entered number is 6
```

Program 11

Aim: Write a script to check whether the given string is a palindrome

Code:

```
echo -n "Enter the string: "  
read str  
  
reversed=$(echo "$str" | rev)  
  
if [ "$str" = "$reversed" ]; then  
    echo "The string is a palindrome"  
else  
    echo "The string is not a palindrome"  
fi
```

Output:

```
[mait@fedora ~]$ vi prog5.sh  
[mait@fedora ~]$ chmod +x prog5.sh  
[mait@fedora ~]$ ./prog5.sh  
Enter the string: madam  
The string is a palindrome  
[mait@fedora ~]$ chmod +x prog5.sh  
[mait@fedora ~]$ ./prog5.sh  
Enter the string: system  
The string is not a palindrome  
[mait@fedora ~]$
```

Program 12

Aim: Write a program to implement CPU scheduling for first come first serve.

Code:

```
processes=(
    "P1 0 5"
    "P2 1 3"
    "P3 2 8"
    "P4 3 6"
)

total_processes=${#processes[@]}
current_time=0

echo -e "Process\tArrival Time\tBurst Time\tWaiting Time"

for process in "${processes[@]";do
    IFS=' ' read -r pid arrival burst <<< "$processes"
    if [ "$current_time" -lt "$arrival" ]; then
        current_time="$arrival"
    fi
    waiting_time=$((current_time - arrival))

    echo -e "$pid\t$arrival\t$burst\t$waiting_time"

    current_time=$((current_time + burst))
done
```

Output:

```
[mait@fedora Sarthak]$ ./fcfs.sh
Process Arrival Time    Burst Time    Waiting Time    Turnaround Time
P1      0              5              0              5
P2      1              3              4              7
P3      2              8              6              14
P4      3              6              13             19
[mait@fedora Sarthak]$
```

Program 13

Aim: Write a program to implement CPU scheduling for shortest job first.

Code:

```
processes=("P1 6" "P2 8" "P3 7" "P4 3")
sort_processes() {
    tmp_file=$(mktemp)
    for process in "${processes[@]"; do
        echo "$process" >> "$tmp_file"
    done

    sorted_processes=$(sort -k2 -n "$tmp_file")
    rm "$tmp_file"
}

execute_processes() {
    echo "Executing processes in Shortest Job First order:"
    while read -r process; do
        process_id=$(echo "$process" | awk '{print $1}')
        burst_time=$(echo "$process" | awk '{print $2}')

        echo "Process $process_id with burst time $burst_time"
        sleep "$burst_time" # Simulate burst time with sleep
    done <<< "$sorted_processes"
}

sort_processes
execute_processes
```

Output:

```
[mait@fedora Sarthak]$ chmod +x ./SJF.sh
[mait@fedora Sarthak]$ ./SJF.sh
Executing processes in Shortest Job First order:
Process P4 with burst time 3
Process P1 with burst time 6
Process P3 with burst time 7
Process P2 with burst time 8
```


Program 14

Aim: Write a program to perform priority scheduling

Code:

```
processes=(
    "3 Process A 10"
    "1 Process B 5"
    "2 Process C 7"
    "4 Process D 8"
)

display_scheduled_processes() {
    echo "Scheduled Processes (from highest to lowest priority):"
    # Sort processes by priority (highest first) and print them
    printf "%s\n" "${processes[@]}" | sort -nr | while read -r line; do
        priority=$(echo $line | awk '{print $1}')
        process_name=$(echo $line | awk '{print $2}')
        burst_time=$(echo $line | awk '{print $3}')
        echo "Process Name: $process_name, Priority: $priority, Burst Time: $burst_time"
    done
}

# Main script execution
if [ ${#processes[@]} -eq 0 ]; then
    echo "No processes to schedule."
else
    display_scheduled_processes
fi
```

Output:

```
[mait@fedora Sarthak]$ vi ps.sh
[mait@fedora Sarthak]$ ./ps.sh
Scheduled Processes (from highest to lowest priority):
Process Name: Process, Priority: 4, Burst Time: D
Process Name: Process, Priority: 3, Burst Time: A
Process Name: Process, Priority: 2, Burst Time: C
Process Name: Process, Priority: 1, Burst Time: B
```

Program 15

Aim: Write a program to implement CPU scheduling for Round Robin.

Code:

```
print_table_header() {
    echo "Process  Burst Time  Waiting Time  Turnaround Time"
    echo "-----"
}

print_table_row() {
    printf "%-10s%-12d%-14d%-16d\n" $1 $2 $3 $4
}

n=4
quantum=4
burst_time=(10 5 8 6)

declare -a waiting_time
declare -a turnaround_time
declare -a remaining_time

for ((i=0; i<n; i++)); do
    remaining_time[$i]=${burst_time[$i]}
    waiting_time[$i]=0
done

time=0

while true; do
    done=true
    for ((i=0; i<n; i++)); do
        if [[ ${remaining_time[$i]} -gt 0 ]]; then
            done=false
            if [[ ${remaining_time[$i]} -gt $quantum ]]; then
                time=$((time + quantum))
                remaining_time[$i]=$((remaining_time[$i] - quantum))
            else
                time=$((time + remaining_time[$i]))
                waiting_time[$i]=$((time - burst_time[$i]))
                remaining_time[$i]=0
            fi
        fi
    done
    if $done; then
        break
    fi
done
```

```
    fi
done

for ((i=0; i<n; i++)); do
    turnaround_time[$i]=$((burst_time[$i] + waiting_time[$i]))
done
```

Output:

```
sarthakjain@Sarthaks-MacBook-Air ~ % vi roundrobin.sh
sarthakjain@Sarthaks-MacBook-Air ~ % chmod +x ./roundrobin.sh
sarthakjain@Sarthaks-MacBook-Air ~ % ./roundrobin.sh
Process    Burst Time    Waiting Time    Turnaround Time
-----
P1          10            19              29
P2           5            16              21
P3           8            17              25
P4           6            21              27
```

Program 16(a)

Aim: Write a program for page replacement policy using a) LRU

Code:

```
lru() {
    pages=(7 0 1 2 0 3 0 4 2 3 0 3 2)
    capacity=3
    frame=()
    page_faults=0
    echo "Page | Page Fault"
    echo "-----"
    for page in "${pages[@]"; do
        if [[ ! " ${frame[@]} " =~ " $page " ]]; then
            if [[ ${#frame[@]} -eq $capacity ]]; then
                frame=("${frame[@]:1}")
            fi
            frame+=($page)
            ((page_faults++))
            echo "$page | Yes"
        else
            echo "$page | No"
        fi
    done
    echo "-----"
    echo "Total Page Faults: $page_faults"
}
```

lru

Output:

```
sarthakjain@Sarthaks-MacBook-Air ~ % vi lru.sh
sarthakjain@Sarthaks-MacBook-Air ~ % chmod +x ./lru.sh
sarthakjain@Sarthaks-MacBook-Air ~ % ./lru.sh
Page | Page Fault
-----
7    | Yes
0    | Yes
1    | Yes
2    | Yes
0    | No
3    | Yes
0    | Yes
4    | Yes
2    | Yes
3    | Yes
0    | Yes
3    | No
2    | No
-----
Total Page Faults: 10
```

Program 16(b)

Aim: Write a program for page replacement policy using b) FIFO

Code:

```
fifo() {
    pages=(7 0 1 2 0 3 0 4 2 3 0 3 2)
    capacity=3
    frame=()
    page_faults=0
    echo "Page | Page Fault"
    echo "-----"
    for page in "${pages[@]"; do
        if [[ ! " ${frame[@]} " =~ " $page " ]]; then
            if [[ ${#frame[@]} -eq $capacity ]]; then
                frame=("${frame[@]:1}")
            fi
            frame+=($page)
            ((page_faults++))
            echo "$page | Yes"
        else
            echo "$page | No"
        fi
    done
    echo "-----"
    echo "Total Page Faults: $page_faults"
}
```

fifo

Output:

```
sarthakjain@Sarthaks-MacBook-Air ~ % vi fifo.sh
sarthakjain@Sarthaks-MacBook-Air ~ % chmod +x ./fifo.sh
sarthakjain@Sarthaks-MacBook-Air ~ % ./fifo.sh
Page | Page Fault
-----
7 | Yes
0 | Yes
1 | Yes
2 | Yes
0 | No
3 | Yes
0 | Yes
4 | Yes
2 | Yes
3 | Yes
0 | Yes
3 | No
2 | No
-----
Total Page Faults: 10
```

Program 16(c)

Aim: Write a program for page replacement policy using c) Optimal

Code:

```
optimal() {
    pages=(7 0 1 2 0 3 0 4 2 3 0 3 2)
    capacity=3
    frame=()
    page_faults=0
    echo "Page | Page Fault"
    echo "-----"
    for ((i=0; i<${#pages[@]}; i++)); do
        page=${pages[i]}
        if [[ ! "${frame[@]}" =~ "$page" ]]; then
            if [[ ${#frame[@]} -lt $capacity ]]; then
                frame+=($page)
            else
                future_use=()
                for f in "${frame[@]"; do
                    found=false
                    for ((j=i+1; j<${#pages[@]}; j++)); do
                        if [[ ${pages[j]} -eq $f ]]; then
                            future_use+=($j)
                            found=true
                            break
                        fi
                    done
                    if [[ $found == false ]]; then
                        future_use+=(9999)
                    fi
                done
                max_index=$(echo "${future_use[@]}" | tr ' ' '\n' | sort -nr | head -n1)
                for ((k=0; k<${#frame[@]}; k++)); do
                    if [[ ${future_use[$k]} -eq $max_index ]]; then
                        unset frame[$k]
                        break
                    fi
                done
                frame=("${frame[@]}")
                frame+=($page)
            fi
            ((page_faults++))
            echo "$page | Yes"
        else
            echo "$page | No"
```

```
    fi
done
echo "-----"
echo "Total Page Faults: $page_faults"
}
```

optimal

Output:

```
sarthakjain@Sarthaks-MacBook-Air ~ % vi opt.sh
sarthakjain@Sarthaks-MacBook-Air ~ % chmod +x ./opt.sh
sarthakjain@Sarthaks-MacBook-Air ~ % ./opt.sh
Page   | Page Fault
-----
7       | Yes
0       | Yes
1       | Yes
2       | Yes
0       | No
3       | Yes
0       | No
4       | Yes
2       | No
3       | No
0       | Yes
3       | No
2       | No
-----
Total Page Faults: 7
```

Program 17

Aim: Write a program to implement first fit, best fit and worst fit algorithm for memory management.

Code:

```
#!/bin/bash

declare -a memory_blocks=(100 200 300)
declare -a process_sizes=(75 125 250 50)
declare -a block_status

display_allocation() {
    echo "Memory Allocation:"
    for i in "${!process_sizes[@]}; do
        if [ "${block_status[$i]}" != "-1" ]; then
            echo "Process ${i} of size ${process_sizes[$i]} allocated to Block ${block_status[$i]} of
size ${memory_blocks[${block_status[$i]}]}"
        else
            echo "Process ${i} of size ${process_sizes[$i]} is not allocated"
        fi
    done
}

first_fit() {
    echo "Using First Fit Algorithm"
    for i in "${!process_sizes[@]}; do
        allocated=false
        for j in "${!memory_blocks[@]}; do
            if [ "${memory_blocks[$j]}" -ge "${process_sizes[$i]}" ] && [ "${block_status[$j]}" ==
"-1" ]; then
                block_status[$i]=$j
                memory_blocks[$j]=$((memory_blocks[$j] - process_sizes[$i]))
                allocated=true
                break
            fi
        done

        if [ "$allocated" == true ]; then
            echo "Process ${i} of size ${process_sizes[$i]} allocated to Block ${block_status[$i]}
(First Fit)"
        else
            echo "Process ${i} of size ${process_sizes[$i]} could not be allocated (First Fit)"
        fi
    done
}
```



```

best_fit() {
    echo "Using Best Fit Algorithm"
    for i in "${!process_sizes[@]}; do
        best_fit_block=-1
        min_diff=-1
        for j in "${!memory_blocks[@]}; do
            if [ "${memory_blocks[$j]}" -ge "${process_sizes[$i]}" ] && [ "${block_status[$j]}" ==
"-1" ]; then
                diff=$((memory_blocks[$j] - process_sizes[$i]))
                if [ "$min_diff" == -1 ] || [ "$diff" -lt "$min_diff" ]; then
                    min_diff=$diff
                    best_fit_block=$j
                fi
            fi
        done

        if [ "$best_fit_block" -ne -1 ]; then
            block_status[$i]=$best_fit_block
            memory_blocks[$best_fit_block]=$((memory_blocks[$best_fit_block] - process_sizes[$i]))
            echo "Process ${i} of size ${process_sizes[$i]} allocated to Block ${block_status[$i]} (Best
Fit)"
        else
            echo "Process ${i} of size ${process_sizes[$i]} could not be allocated (Best Fit)"
        fi
    done
}

```

```

worst_fit() {
    echo "Using Worst Fit Algorithm"
    for i in "${!process_sizes[@]}; do
        worst_fit_block=-1
        max_diff=-1
        for j in "${!memory_blocks[@]}; do
            if [ "${memory_blocks[$j]}" -ge "${process_sizes[$i]}" ] && [ "${block_status[$j]}" ==
"-1" ]; then
                diff=$((memory_blocks[$j] - process_sizes[$i]))
                if [ "$max_diff" == -1 ] || [ "$diff" -gt "$max_diff" ]; then
                    max_diff=$diff
                    worst_fit_block=$j
                fi
            fi
        done

        if [ "$worst_fit_block" -ne -1 ]; then
            block_status[$i]=$worst_fit_block
            memory_blocks[$worst_fit_block]=$((memory_blocks[$worst_fit_block] -
process_sizes[$i]))

```

```

        echo "Process ${i} of size ${process_sizes[$i]} allocated to Block ${block_status[$i]}
(Worst Fit)"
    else
        echo "Process ${i} of size ${process_sizes[$i]} could not be allocated (Worst Fit)"
    fi
done
}

main() {
    block_status=()
    for ((i=0; i<${#memory_blocks[@]}; i++)); do
        block_status[$i]=-1
    done

    first_fit
    echo "-----"

    block_status=()
    for ((i=0; i<${#memory_blocks[@]}; i++)); do
        block_status[$i]=-1
    done

    best_fit
    echo "-----"

    block_status=()
    for ((i=0; i<${#memory_blocks[@]}; i++)); do
        block_status[$i]=-1
    done

    worst_fit
}

```

Output:

```

[mait@fedora ~]$ vi mem.sh
[mait@fedora ~]$ chmod +x mem.sh
[mait@fedora ~]$ ./mem.sh
Using First Fit Algorithm
Process 0 of size 75 allocated to Block 0 (First Fit)
Process 1 of size 125 allocated to Block 1 (First Fit)
Process 2 of size 250 allocated to Block 2 (First Fit)
Process 3 of size 50 could not be allocated (First Fit)
-----
Using Best Fit Algorithm
Process 0 of size 75 allocated to Block 1 (Best Fit)
Process 1 of size 125 could not be allocated (Best Fit)
Process 2 of size 250 could not be allocated (Best Fit)
Process 3 of size 50 allocated to Block 2 (Best Fit)
-----
Using Worst Fit Algorithm
Process 0 of size 75 could not be allocated (Worst Fit)
Process 1 of size 125 could not be allocated (Worst Fit)
Process 2 of size 250 could not be allocated (Worst Fit)
Process 3 of size 50 could not be allocated (Worst Fit)

```

Program 18

Aim: Write a program to implement reader/writer problem using semaphore.

Code:

```
#!/bin/bash

read_count=0
write_count=0
resource="Shared Resource"

reader_mutex="reader_mutex.lock"
writer_mutex="writer_mutex.lock"
read_mutex="read_mutex.lock"

increase_readers() {
    exec 200>$read_mutex
    flock -n 200 || exit 1
    ((read_count++))
    if [ $read_count -eq 1 ]; then
        exec 201>$writer_mutex
        flock -n 201 || exit 1
    fi
    flock -u 200
}

decrease_readers() {
    exec 200>$read_mutex
    flock -n 200 || exit 1
    ((read_count--))
    if [ $read_count -eq 0 ]; then
        flock -u 201
    fi
    flock -u 200
}

start_reading() {
    echo "Reader $1 is reading $resource"
    sleep 1
    echo "Reader $1 finished reading $resource"
}

start_writing() {
    echo "Writer $1 is writing to $resource"
    sleep 2
}
```

```

    echo "Writer $1 finished writing to $resource"
}

reader() {
    while true; do
        sleep $((RANDOM % 5))
        increase_readers
        start_reading $1
        decrease_readers
    done
}

writer() {
    while true; do
        sleep $((RANDOM % 5))
        exec 201>$writer_mutex
        flock -n 201 || exit 1
        start_writing $1
        flock -u 201
    done
}

main() {
    for i in {1..5}; do
        reader $i &
    done

    for i in {1..3}; do
        writer $i &
    done

    wait
}

main

```

Output:

```

[mait@fedora ~]$ vi r_w.sh
[mait@fedora ~]$ chmod +x r_w.sh
[mait@fedora ~]$ ./r_w.sh
Writer 1 is writing to Shared Resource
Writer 1 finished writing to Shared Resource
Writer 2 is writing to Shared Resource
Writer 2 finished writing to Shared Resource
Writer 3 is writing to Shared Resource
Writer 3 finished writing to Shared Resource

```

Program 19

Aim: Write a program to implement Producer-Consumer problem using semaphores.

Code:

```
#!/bin/bash
```

```
BUFFER_SIZE=5
```

```
MAX_ITEMS=10
```

```
echo 0 > full
```

```
echo $BUFFER_SIZE > empty
```

```
echo 1 > mutex
```

```
buffer=()
```

```
producer() {
```

```
    local items_produced=0
```

```
    while [ $items_produced -lt $MAX_ITEMS ]; do
```

```
        sleep $((RANDOM % 3 + 1))
```

```
        item=$((RANDOM % 100))
```

```
        while [ "$(cat empty)" -le 0 ]; do sleep 1; done
```

```
        empty_value=$(cat empty)
```

```
        echo $((empty_value - 1)) > empty
```

```
        while [ "$(cat mutex)" -le 0 ]; do sleep 1; done
```

```
        echo 0 > mutex
```

```
        buffer+=( $item)
```

```
        echo "Producer produced: $item. Buffer size: ${#buffer[@]}/$BUFFER_SIZE"
```

```
        echo 1 > mutex
```

```
        full_value=$(cat full)
```

```
        echo $((full_value + 1)) > full
```

```
        items_produced=$((items_produced + 1))
```

```
    done
```

```
}
```

```
consumer() {
```

```
    local items_consumed=0
```

```
    while [ $items_consumed -lt $MAX_ITEMS ]; do
```

```
        sleep $((RANDOM % 3 + 1))
```

```
        while [ "$(cat full)" -le 0 ]; do sleep 1; done
```

```
        full_value=$(cat full)
```

```
        echo $((full_value - 1)) > full
```

```
        while [ "$(cat mutex)" -le 0 ]; do sleep 1; done
```

```
        echo 0 > mutex
```

```
        item=${buffer[0]}
```

```
        buffer=("${buffer[@]:1}")
```

```
echo "Consumer consumed: $item. Buffer size: ${#buffer[@]}/$BUFFER_SIZE"
echo 1 > mutex
empty_value=$(cat empty)
echo $((empty_value + 1)) > empty
items_consumed=$((items_consumed + 1))
done
}

producer &
consumer &

wait
```

Output:

```
[mait@fedora ~]$ vi prodcons.sh
[mait@fedora ~]$ ./prodcons.sh
Producer produced: 66. Buffer size: 1/5
Consumer consumed: . Buffer size: 0/5
Producer produced: 97. Buffer size: 2/5
Consumer consumed: . Buffer size: 0/5
Producer produced: 37. Buffer size: 3/5
Consumer consumed: . Buffer size: 0/5
Producer produced: 97. Buffer size: 4/5
Consumer consumed: . Buffer size: 0/5
Producer produced: 81. Buffer size: 5/5
Consumer consumed: . Buffer size: 0/5
Producer produced: 0. Buffer size: 6/5
Producer produced: 82. Buffer size: 7/5
Producer produced: 85. Buffer size: 8/5
Consumer consumed: . Buffer size: 0/5
Consumer consumed: . Buffer size: 0/5
Producer produced: 58. Buffer size: 9/5
Consumer consumed: . Buffer size: 0/5
Consumer consumed: . Buffer size: 0/5
Producer produced: 84. Buffer size: 10/5
Consumer consumed: . Buffer size: 0/5
```

Program 20

Aim: Write a program to implement Banker's algorithm for deadlock avoidance.

Code:

```
#!/bin/bash

check_safety() {
    finish=()
    safe_sequence=()
    work=("${available[@]}")

    for ((i=0; i<$num_processes; i++)); do
        finish[$i]=0
    done

    while ;; do
        found=false

        for ((i=0; i<$num_processes; i++)); do
            if [ ${finish[$i]} -eq 0 ]; then
                can_proceed=true
                for ((j=0; j<$num_resources; j++)); do
                    if [ ${need[$i*$num_resources + $j]} -gt ${work[$j]} ]; then
                        can_proceed=false
                        break
                    fi
                done

                if [ "$can_proceed" = true ]; then
                    for ((j=0; j<$num_resources; j++)); do
                        work[$j]=$((work[$j] + ${allocation[$i*$num_resources + $j]}))
                    done
                    finish[$i]=1
                    safe_sequence+=($i)
                    found=true
                fi
            fi
        done

        if [ "$found" = false ]; then
            break
        fi
    done
}
```

```

for ((i=0; i<$num_processes; i++)); do
  if [ ${finish[$i]} -eq 0 ]; then
    echo "System is not in a safe state."
    return 1
  fi
done

```

```

echo "System is in a safe state."
echo "Safe sequence: ${safe_sequence[@]}"
return 0
}

```

```

num_processes=5
num_resources=3

```

```

allocation=(
  0 1 0
  2 0 0
  3 0 2
  2 1 1
  0 0 2
)

```

```

max=(
  7 5 3
  3 2 2
  9 0 2
  4 2 2
  5 3 3
)

```

```

available=(3 3 2)

```

```

need=()
for ((i=0; i<num_processes; i++)); do
  for ((j=0; j<num_resources; j++)); do
    need[$i*$num_resources + $j]=$((max[$i*$num_resources + $j] - allocation[$i*$num_resources + $j]))
  done
done

```

```

echo "Need matrix:"
for ((i=0; i<num_processes; i++)); do
  for ((j=0; j<num_resources; j++)); do
    echo -n "${need[$i*$num_resources + $j]} "
  done
done
echo

```


done

check_safety

Output:

```
[mait@fedora ~]$ vi banker.sh
[mait@fedora ~]$ chmod +x banker.sh
[mait@fedora ~]$ ./banker.sh
Need matrix:
7 4 3
1 2 2
6 0 0
2 1 1
5 3 1
System is in a safe state.
Safe sequence: 1 3 4 0 2
```

Program 21(a)

Aim: Write C programs to implement the various File Organization Techniques.

(a) Sequential File Organization

Code:

```
#include <stdio.h>
#include <stdlib.h>

struct record {
    int id;
    char name[20];
    int age;
};

void writeRecords(const char *filename) {
    FILE *file = fopen(filename, "w");
    if (file == NULL) {
        return;
    }

    struct record recs[3] = {
        {1, "Alice", 25},
        {2, "Bob", 30},
        {3, "Charlie", 22}
    };

    for (int i = 0; i < 3; i++) {
        fwrite(&recs[i], sizeof(struct record), 1, file);
    }

    fclose(file);
}

void readRecords(const char *filename) {
    FILE *file = fopen(filename, "r");
    if (file == NULL) {
        return;
    }

    struct record rec;
    while (fread(&rec, sizeof(struct record), 1, file)) {
        printf("ID: %d, Name: %s, Age: %d\n", rec.id, rec.name, rec.age);
    }
}
```

```
    fclose(file);  
}  
  
int main() {  
    const char *filename = "sequential.dat";  
    writeRecords(filename);  
    readRecords(filename);  
    return 0;  
}
```

Output:

```
ID: 1, Name: Alice, Age: 25  
ID: 2, Name: Bob, Age: 30  
ID: 3, Name: Charlie, Age: 22  
sarthakjain@Sarthaks-MacBook-Air
```

Program 21(b)

Aim: Write C programs to implement the various File Organization Techniques.

(b) Indexed File Organization

Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

struct record {
    int id;
    char name[20];
    int age;
};

void writeRecords(const char *filename, const char *indexfile) {
    FILE *file = fopen(filename, "w");
    FILE *indexFile = fopen(indexfile, "w");
    if (file == NULL || indexFile == NULL) {
        return;
    }

    struct record recs[3] = {
        {1, "Alice", 25},
        {2, "Bob", 30},
        {3, "Charlie", 22}
    };

    for (int i = 0; i < 3; i++) {
        fwrite(&recs[i], sizeof(struct record), 1, file);
        fprintf(indexFile, "%d %ld\n", recs[i].id, ftell(file) - sizeof(struct record));
    }

    fclose(file);
    fclose(indexFile);
}

void searchById(const char *filename, const char *indexfile, int searchId) {
    FILE *file = fopen(filename, "r");
    FILE *indexFile = fopen(indexfile, "r");
    if (file == NULL || indexFile == NULL) {
        return;
    }
}
```

```

int id;
long position;
struct record rec;

while (fscanf(indexFile, "%d %ld", &id, &position) != EOF) {
    if (id == searchId) {
        fseek(file, position, SEEK_SET);
        fread(&rec, sizeof(struct record), 1, file);
        printf("Record found - ID: %d, Name: %s, Age: %d\n", rec.id, rec.name, rec.age);
        fclose(file);
        fclose(indexFile);
        return;
    }
}

fclose(file);
fclose(indexFile);
}

int main() {
    const char *filename = "indexed.dat";
    const char *indexfile = "index.txt";
    writeRecords(filename, indexfile);
    searchById(filename, indexfile, 2);
    return 0;
}

```

Output:

```

Record found – ID: 2, Name: Bob, Age: 30
sarthakjain@Sarthaks-MacBook-Air os lab %

```

Program 21(c)

Aim: Write C programs to implement the various File Organization Techniques.

(b) Hashed File Organization

Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

#define TABLE_SIZE 10

struct record {
    int id;
    char name[20];
    int age;
};

struct record hashTable[TABLE_SIZE];

int hashFunction(int id) {
    return id % TABLE_SIZE;
}

void insertRecords() {
    struct record recs[3] = {
        {1, "Alice", 25},
        {2, "Bob", 30},
        {12, "Charlie", 22}
    };

    for (int i = 0; i < 3; i++) {
        int index = hashFunction(recs[i].id);
        while (hashTable[index].id != 0) {
            index = (index + 1) % TABLE_SIZE;
        }
        hashTable[index] = recs[i];
    }
}

void searchRecord(int id) {
    int index = hashFunction(id);
    int startIndex = index;
    while (hashTable[index].id != 0) {
        if (hashTable[index].id == id) {
```

```

        printf("Record found - ID: %d, Name: %s, Age: %d\n", hashTable[index].id,
hashTable[index].name, hashTable[index].age);
        return;
    }
    index = (index + 1) % TABLE_SIZE;
    if (index == startIndex) break;
}
}

void displayTable() {
    for (int i = 0; i < TABLE_SIZE; i++) {
        if (hashTable[i].id != 0) {
            printf("Index %d -> ID: %d, Name: %s, Age: %d\n", i, hashTable[i].id, hashTable[i].name,
hashTable[i].age);
        }
    }
}

int main() {
    insertRecords();
    searchRecord(12);
    displayTable();
    return 0;
}

```

Output:

```

Record found - ID: 12, Name: Charlie, Age: 22
Index 1 -> ID: 1, Name: Alice, Age: 25
Index 2 -> ID: 2, Name: Bob, Age: 30
Index 3 -> ID: 12, Name: Charlie, Age: 22
sarthakjain@Sarthaks-MacBook-Air os lab %

```