

Arc.I.Tek is competition comprised of a series of workshops designed to engage and guide young Seattle citizens in learning the process of architecture and design. Kids will be developing their skill sets while professionals assist them to shape their vision of the future, ultimately empowering them to make a difference in Seattle

Entrants, Ages 7 Thru 18 (Grades 1-12), Will Arrive At Seattle Center's Next Fifty Digital Classroom in The Intlamn Playhouse On The Second Floor to attend a 4 hour workshop lead by industry design professionals. The workshop is comprised of a brief review of the history and the legacy of the 1962 Seattle World's Fair and Seattle Center followed by a 3 hour design session for Seattle's young citizens to build architectural concept models as entries for thier vision of a world's fair in 2062.



Classroom on the 2nd floor of the Seattle Center. Turday each month. Each workshop is WHERE:

ach month. Each workshop is pants do not have to attend plete the experience, build design competition! hips available upon request. a seperate event, and p more than one event t their model and be part

ctober 13th. Entrants will share" thier designs thru tactor in the final judging of the on display throughout The

CRITERIA FOR JUDGING: SUSTAINABILITY, INNOVATION & **SOCIAL SHARING**

AWARDS: (catergories will Novice: Grades 1 - 4 Apprentice: Grades 5 Distinguished: Grade

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