Christian Jairo Sarmiento

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EDUCATION

University of Washington, Seattle, WA

Bachelor of Science, Computer Science

- Cumulative GPA: 3.9, Major GPA: 4.0
- Dean's List: Fall 2020
- Relevant Coursework: Hardware/Software Interface, System & Software Tools, and Allen School Startup Program
- Planned Coursework: Foundations of Computing I & II, Software Implementation & Design, and Data Structures & Parallelism

Green River College, Auburn, WA

September 2018 - June

Expected Graduation: June 2023

2020

Associate of Arts, General Studies

- Cumulative GPA: 3.78
- Relevant Coursework: Intro to Programming (Python), Computer Programming I & II (Java)

ACTIVITIES

Allen School Startup Program, Seattle, WA

August 2020 - September 2020

- Created a personal website using HTML/CSS and JavaScript
- Developed a lists mobile app with focus on User Centered design using JavaScript on App Lab
 - Designed a low-fidelity prototype using Figma
- Created an Arduino-based two-player reflex game using the Circuit Playground & JavaScript on App Lab in a hackathon setting

Banking System

February 2021

- Created a simple banking program in Java that allows user to create a bank account, mimicking a real life banking system
- Added the ability to generate credit cards, check card balance, add income, do transfers, and close accounts.
- Used SQLite and JDBC API to create a database that stores card info such as its card number, pin, and balance

Tic-Tac-Toe AI October 2020

- Used Java to recreate a Tic-Tac-Toe game that allows user to play against an AI, another human, or watch AI play against each other
- Implemented three difficulties (easy, medium, and hard) for the bot
 - Applied minimax algorithm to test all possible moves and determine the best moves (hard difficulty)

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