

Nombre del trabajo

Jairo Nicolás

En este documento se explican los
componentes de materials, que utilizaremos
para diseño.

03/10/2023

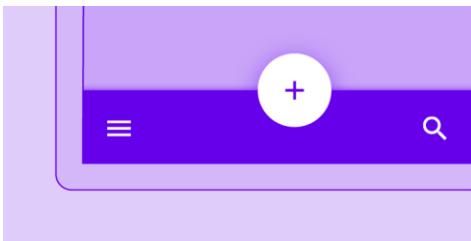
Asignatura

Components

Material Components are interactive building blocks for creating a user interface.

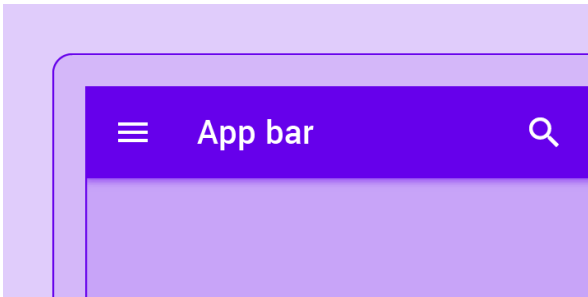
Browse all components or select a specific platform.

All ComponentsAndroidWebFlutteriOS



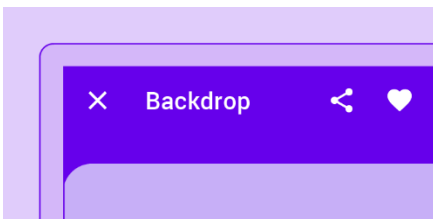
App bars: bottom

A bottom app bar displays navigation and key actions at the bottom of mobile screens



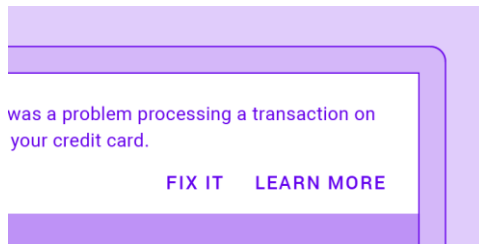
App bars: top

The top app bar displays information and actions relating to the current screen



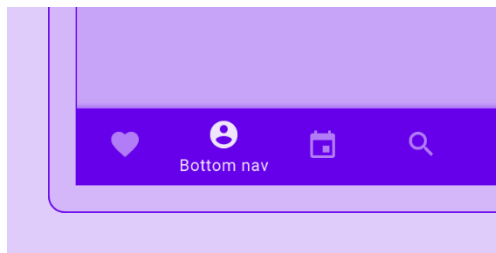
Backdrop

A backdrop appears behind all other surfaces in an app, displaying contextual and actionable content



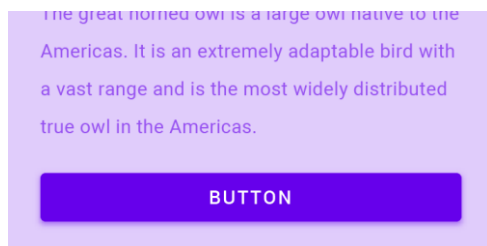
Banners

A banner displays a prominent message and related optional actions



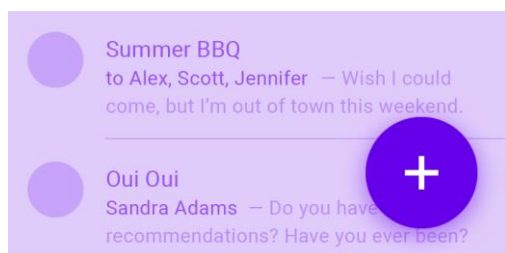
Bottom navigation

Bottom navigation bars allow movement between primary destinations in an app



Buttons

Buttons allow users to take actions, and make choices, with a single tap



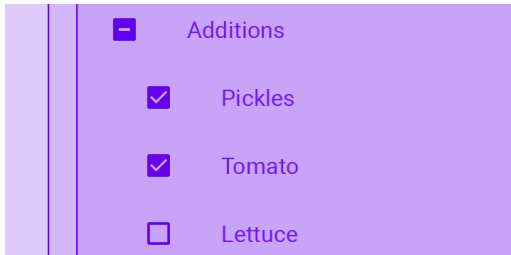
Buttons: floating action button

A floating action button (FAB) represents the primary action of a screen



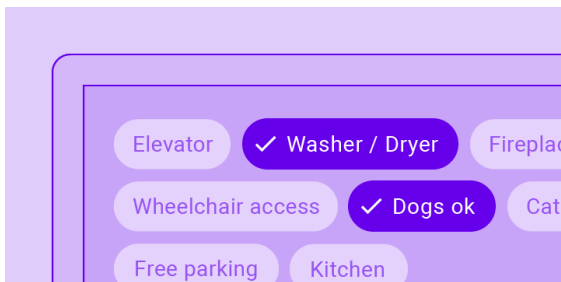
Cards

Cards contain content and actions about a single subject



Checkboxes

Checkboxes allow the user to select one or more items from a set or turn an option on or off



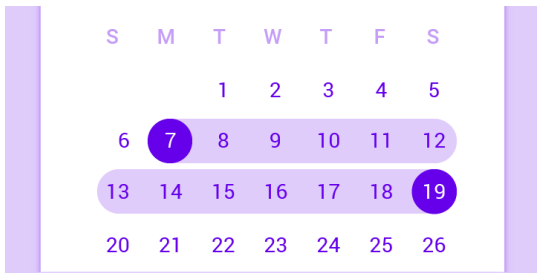
Chips

Chips are compact elements that represent an input, attribute, or action

<input type="checkbox"/>	Online	Astrid: NE shared ma
<input checked="" type="checkbox"/>	Offline	Cosmo: prod shared a
<input checked="" type="checkbox"/>	Online	Phoenix: prod shared l
<input type="checkbox"/>	Online	Sirius: prod shared an

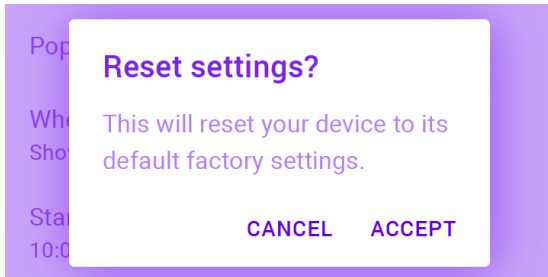
Data tables

Data tables display sets of data



Date pickers

Date pickers let users select a date, or a range of dates



Dialogs

Dialogs inform users about a task and can contain critical information, require decisions, or involve multiple tasks



Dividers

A divider is a thin line that groups content in lists and layouts

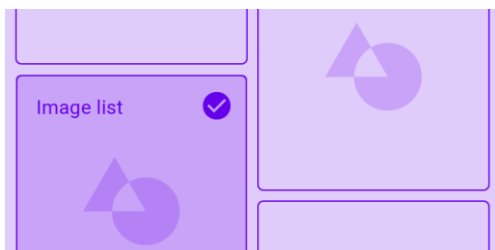


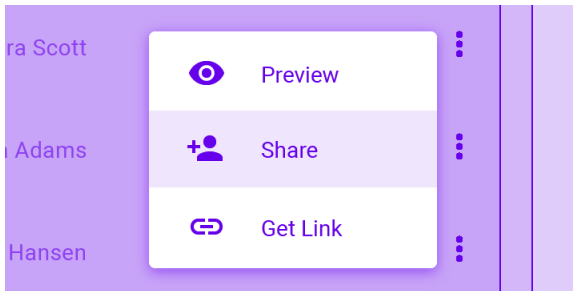
Image lists

Image lists display a collection of images in an organized grid



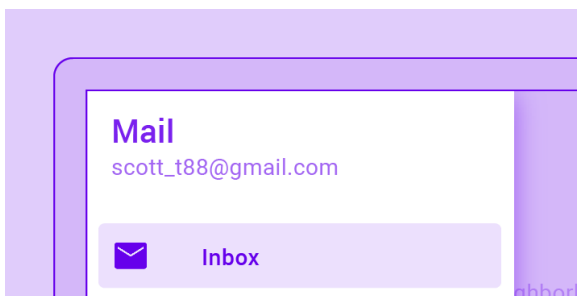
Lists

Lists are continuous, vertical indexes of text or images



Menus

Menus display a list of choices on temporary surfaces



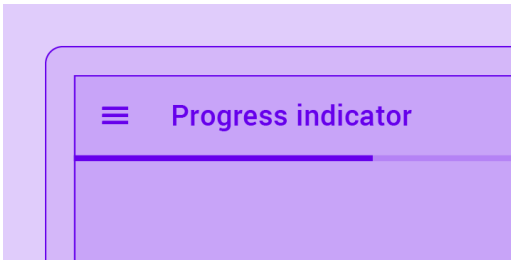
Navigation drawer

Navigation drawers provide access to destinations in your app



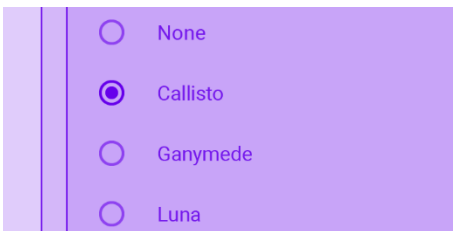
Navigation rail

The navigation rail provides ergonomic movement between primary destinations in an app



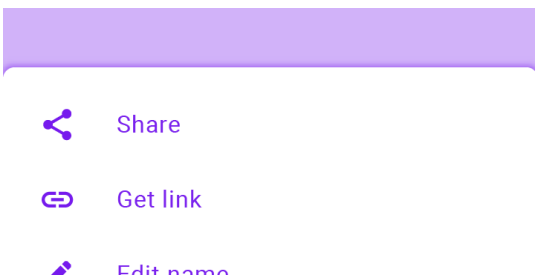
Progress indicators

Progress indicators express an unspecified wait time or display the length of a process



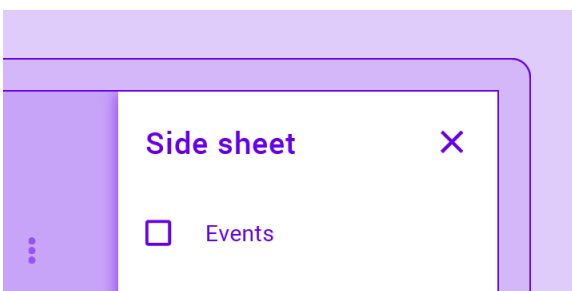
Radio buttons

Radio buttons allow the user to select one option from a set



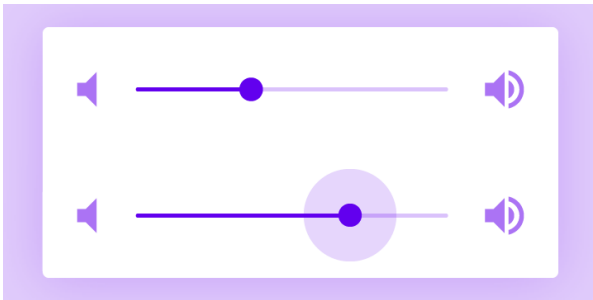
Sheets: bottom

Bottom sheets are surfaces containing supplementary content that are anchored to the bottom of the screen



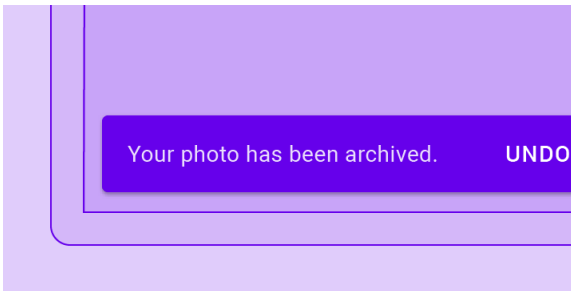
Sheets: side

Side sheets are surfaces containing supplementary content that are anchored to the left or right edge of the screen



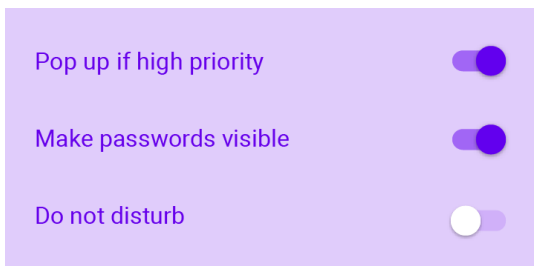
Sliders

Sliders allow users to make selections from a range of values



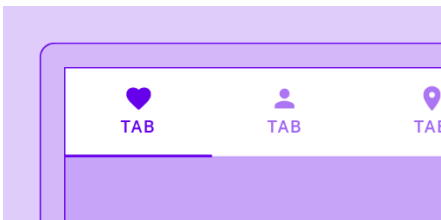
Snackbars

Snackbars provide brief messages about app processes at the bottom of the screen



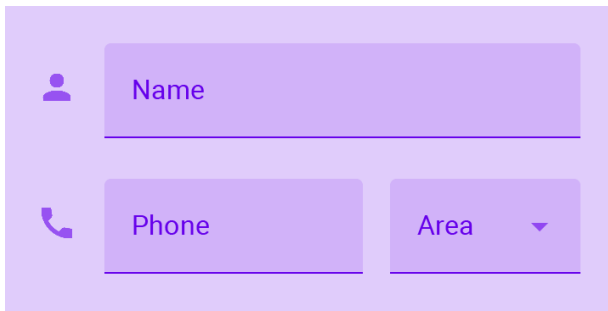
Switches

Switches toggle the state of a single setting on or off



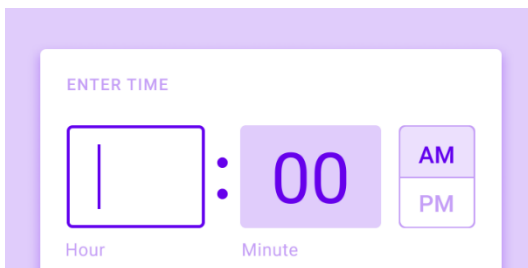
Tabs

Tabs organize content across different screens, data sets, and other interactions

A form with a light blue background. It contains three text input fields. The first field is labeled 'Name' with a person icon to its left. The second field is labeled 'Phone' with a phone icon to its left. The third field is labeled 'Area' with a dropdown arrow to its right.

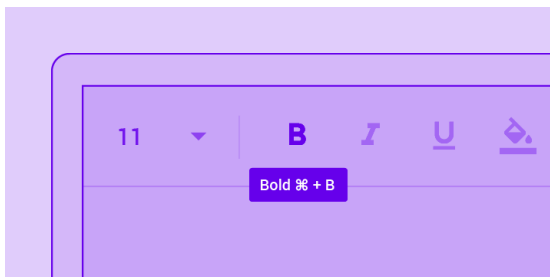
Text fields

Text fields let users enter and edit text

A time picker interface with a light blue background. It features a white box with the title 'ENTER TIME'. Inside the box, there is a large input field for the hour, followed by a colon, and then a large input field for the minute. To the right of the minute field are two buttons labeled 'AM' and 'PM'. Below the hour field is the label 'Hour', and below the minute field is the label 'Minute'.

Time pickers

Time pickers help users select and set a specific time.

A rich text editor toolbar with a light blue background. It includes a dropdown menu showing '11', a bold button (B), an italic button (I), an underline button (U), and a link button. A tooltip is visible below the bold button, displaying the text 'Bold % + B'.

Tooltips

Tooltips display informative text when users hover over, focus on, or tap an element