# COMS W4733: Computational Aspects of Robotics Homework 1

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# **Problem 1: Homogeneous Transformations**

### 1. Convert to homogeneous coordinates (1 point)

Convert  $p_A^{\text{cart}} = \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$  to homogeneous:

$$p_A = \begin{bmatrix} p_A^{ ext{cart}} \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 1 \\ 1 \end{bmatrix}.$$

# 2. Construct ${}^{A}T_{B}$ (4 points)

Rotation  $90^{\circ}$  about +z:

$$R = R_z(90^\circ) = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \qquad t = \begin{bmatrix} 1 \\ -2 \\ 0 \end{bmatrix}.$$

Therefore

$${}^{A}\!T_{B} = \begin{bmatrix} R & t \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 & 1 \\ 1 & 0 & 0 & -2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}.$$

## 3. Transform the point (3 points)

Use 
$$({}^{A}T_{B})^{-1} = \begin{bmatrix} R^{\top} & -R^{\top}t\\ 0 & 1 \end{bmatrix}$$
:

$$^{B}T_{A} = \begin{bmatrix} 0 & 1 & 0 & 2 \\ -1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \qquad p_{B} = {}^{B}T_{A} p_{A} = \begin{bmatrix} 3 \\ -1 \\ 1 \\ 1 \end{bmatrix}.$$

So 
$$p_B^{\text{cart}} = (3, -1, 1)^{\top}$$
.

### 4. Interpret the result (2 points)

The 90° rotation swaps  $(x,y) \mapsto (-y,x)$ ; the translation adds (+1,-2,0), yielding (3,-1,1) as expected.

# Problem 2: Configuration Space and Workspace (Mobile Robot)

### 1. C-space and DOF (2 points)

(a)  $q = (x, y, \theta) \in \mathbb{R}^2 \times S^1$  with

$$Q = [0, 5] \times [0, 4] \times (-\pi, \pi].$$

(b) DOF = 3 (two translational, one rotational).

### 2. Position workspace of P (5 points)

(a) Ignoring footprint:

$$\mathcal{W} = [0, 5] \times [0, 4].$$

(b) With disc footprint  $r_R = 0.35$ :

$$W_{\text{clear}} = \{(x, y) : 0.35 \le x \le 4.65, \ 0.35 \le y \le 3.65\}.$$

(c)  $(0.30, 0.30) \notin \mathcal{W}_{clear}$  (collision).

### 3. Workspace $\rightarrow$ C-space obstacles (2 points)

Obstacle  $\mathcal{O} = \{(x, y) : ||(x, y) - (0.9, 0.3)|| \le 0.10\}$ . Grow by  $r_R$ :

$$\|(x,y) - (0.9,0.3)\| \le 0.10 + 0.35 = 0.45 \iff (x-0.9)^2 + (y-0.3)^2 \le 0.45^2 = 0.2025.$$

Thus  $Q_{\text{obs}} = \{(x, y, \theta) : (x - 0.9)^2 + (y - 0.3)^2 \le 0.2025\}$ . For  $q^* = (1.20, 0.40, 0.524)$ :  $(1.20 - 0.9)^2 + (0.40 - 0.3)^2 = 0.10 < 0.2025 \Rightarrow q^* \in Q_{\text{obs}}$ .

# 4. Connectivity (1 point)

 $Q_{\text{free}}$  is path-connected if any two configurations in it are connected by a continuous collision-free path.

# Problem 3: Forward Kinematics (2R Planar Arm)

# 1. Geometric FK for position & orientation (4 points)

(a) Vector form:

$$p_E = \underbrace{R(\theta_1) \begin{bmatrix} L_1 \\ 0 \end{bmatrix}}_{\text{Link 1}} + \underbrace{R(\theta_1 + \theta_2) \begin{bmatrix} L_2 \\ 0 \end{bmatrix}}_{\text{Link 2}}, \quad R(\alpha) = \begin{bmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{bmatrix}.$$

(b) Scalars:

$$x = L_1 \cos \theta_1 + L_2 \cos(\theta_1 + \theta_2), \quad y = L_1 \sin \theta_1 + L_2 \sin(\theta_1 + \theta_2).$$

(c) Orientation:  $\phi = \theta_1 + \theta_2$  (since  $\theta_2$  is relative).

#### 2. Pose in SE(2) (3 points)

$${}^{0}T_{E} = \begin{bmatrix} \cos \phi & -\sin \phi & x \\ \sin \phi & \cos \phi & y \\ 0 & 0 & 1 \end{bmatrix} = \underbrace{R_{z}(\theta_{1})T_{x}(L_{1})}_{{}^{0}T_{1}} \underbrace{R_{z}(\theta_{2})T_{x}(L_{2})}_{{}^{1}T_{E}}.$$

### 3. Numeric evaluation (2 points)

For  $\theta_1 = 30^{\circ} = \pi/6$  and  $\theta_2 = 60^{\circ} = \pi/3$  with  $L_1 = 1.0, L_2 = 0.8$ :

$$\phi = 1.571, \quad x = 0.866, \quad y = 1.300, \qquad {}^{0}T_{E} = \begin{bmatrix} 0 & -1 & 0.866 \\ 1 & 0 & 1.300 \\ 0 & 0 & 1 \end{bmatrix}.$$

#### 4. Tool offset (gripper) (1 point)

With  $d_g = 0.10$  along  $x_E$ :

$${}^{E}T_{G} = T_{x}(d_{g}), \quad {}^{0}T_{G} = {}^{0}T_{E}{}^{E}T_{G} = \begin{bmatrix} \cos\phi & -\sin\phi & x + d_{g}\cos\phi \\ \sin\phi & \cos\phi & y + d_{g}\sin\phi \\ 0 & 0 & 1 \end{bmatrix}.$$

Numerically  $(x_G, y_G) = (0.866, 1.400)$ .

# Problem 4: Inverse Kinematics (2R Planar Arm)

#### 1. Reachability condition (2 points)

Let  $r = \sqrt{x^2 + y^2}$ . The point (x, y) is reachable iff

$$|L_1 - L_2| \le r \le L_1 + L_2$$

i.e., the target lies in the annulus between the inner (arm folded) and outer (arm stretched) circles.

#### 2. Elbow angle $\theta_2$ (3 points)

Law of cosines on triangle  $(L_1, L_2, r)$  with elbow interior angle  $\pi - \theta_2$ :

$$\cos \theta_2 = \frac{r^2 - L_1^2 - L_2^2}{2L_1L_2} =: c_2, \qquad s_2 = \pm \sqrt{1 - c_2^2}, \qquad \boxed{\theta_2 = \tan 2(s_2, c_2)}.$$

Two branches: elbow-up  $(s_2 > 0)$  and elbow-down  $(s_2 < 0)$ .

#### 3. Shoulder angle $\theta_1$ (3 points)

Let  $\alpha = \operatorname{atan2}(y, x)$  and  $\beta = \operatorname{atan2}(L_2s_2, L_1 + L_2c_2)$ . Then

$$\theta_1 = \alpha - \beta = \text{atan2}(y, x) - \text{atan2}(L_2 s_2, L_1 + L_2 c_2)$$

This yields one  $\theta_1$  for each choice of sign $(s_2)$ .

#### 4. Numeric test & joint limits (2 points)

Target  $x^* = 1.20$ ,  $y^* = 0.40$ ; link lengths  $L_1 = 1.0$ ,  $L_2 = 0.8$ ; limits

$$\theta_1 \in [-\pi, \pi), \qquad \theta_2 \in \left[ -\frac{3\pi}{4}, \frac{3\pi}{4} \right] = [-2.356, 2.356].$$

Compute  $r, c_2, s_2$ .

$$r = \sqrt{1.20^2 + 0.40^2} = 1.265,$$
  $c_2 = \frac{r^2 - L_1^2 - L_2^2}{2L_1L_2} = \frac{1.265^2 - 1.0^2 - 0.8^2}{2(1)(0.8)} = -0.025.$   $s_2 = \pm \sqrt{1 - c_2^2} = \pm 0.999687.$ 

#### Angles for the two branches.

$$\alpha = \operatorname{atan2}(0.40, 1.20) = 0.322, \qquad \beta = \operatorname{atan2}(L_2s_2, \ L_1 + L_2c_2) = \operatorname{atan2}(0.8 \, s_2, \ 0.980).$$
 Elbow-up  $(s_2 > 0)$ :  $\theta_2 = +1.596, \quad \theta_1 = \alpha - \beta = -0.363,$  Elbow-down  $(s_2 < 0)$ :  $\theta_2 = -1.596, \quad \theta_1 = \alpha - \beta = +1.006.$ 

(Values rounded to 3 decimals.)

**Joint-limit check.** Both sets lie within  $\theta_1 \in [-\pi, \pi)$  and  $\theta_2 \in [-2.356, 2.356]$ :

$$(-0.363, +1.596)$$
 (elbow-up) and  $(+1.006, -1.596)$  (elbow-down) are valid.

Forward check (tolerance  $10^{-3}$ ). Using the FK from Problem 3,

$$\hat{x} = L_1 \cos \theta_1 + L_2 \cos(\theta_1 + \theta_2), \qquad \hat{y} = L_1 \sin \theta_1 + L_2 \sin(\theta_1 + \theta_2),$$

both branches return  $(\hat{x}, \hat{y}) = (1.200, 0.400)$  (error  $< 10^{-12}$ ), hence the target is met.