

Lab 2 Report - Group 18

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Assignment 1:

1.

Based on the the turtlebot3_and_door_launch.py file, we can see that when all the arguments are set to be default; the files that will open are:

Launch files that will be included:

- **gzserver.launch.py** from package **gazebo_ros**
- **gzclient.launch.py** from package **gazebo_ros**
- **robot_state_publisher.launch.py** from package **turtlebot3_gazebo**
- **spawn_turtlebot3.launch.py** from package **turtlebot3_gazebo**

Launch files that will be skipped:

- **flaky_door_opener.launch.py** from package **prob_rob_labs**
(skipped because run_door_opener defaults to 'false')
- **video_processor.launch.py** from package **prob_rob_vision**
(skipped because run_vision_processor defaults to 'false')
- **image_mean_feature_x.launch.py** from package **prob_rob_labs**
(skipped because run_vision_processor defaults to 'false')

World file used:

- door.world from package prob_rob_labs (located in
prob_rob_labs/worlds/door.world)

This makes sense as by default you get a basic Gazebo simulation with a TurtleBot3 robot in the door world, but without the specialized door opening or vision processing functionality.

2.

If run_door_opener:=true is set to the default then we would also have the flaky_door_opener_cmd get appended to the launch. The launch file would be **flaky_door_opener.launch.py** from the package **prob_rob_labs**.

3.

(-1.5, 0.0)

4.

ros2 launch prob_rob_labs turtlebot3_and_door_launch.py x_pose:=-5.0 y_pose:=1.0

Assignment 2:

1.

Joint which is called “hinge” in **line 132** of **hinged_glass_door/model.sdf** and its type is “**revolute**”.

2.

The name of the link is “**door**”, which has a mass of **41.3256 kg**.

3.

The topic to publish to open/close the door is “**/torque**”, which is used by the Gazebo API for **SetForce()** that is used to open/close the door, and the type of the topic is “**std_msgs::msg::Float64**”.

4.

ros2 topic pub /hinged_glass_door/torque std_msgs/msg/Float64 "data: 10.0"

5.

The minimum torque needed to open the door was **1.0 N·m**.

Assignment 3:

We created **open_door_move_robot.py**, and the command should be:

ros2 launch prob_rob_labs open_door_move_robot_launch.py

Code for assignment 3 is in “Commit d376645, ‘**finish node**’”:

https://github.com/jaiselsingh1/prob_rob_labs_ros_2_group18/commit/d376645d612d817f3aeb43cac1a43f83bd28b07d

Video screencast for assignment 3 is in “**Lab2_A3_VideoScreencast_group18.mp4**”:

<https://drive.google.com/file/d/1R-qEumiN4yuKU42nl3wG6fUmR1xspFj2/view?usp=sharing>

Assignment 4:

We modified **open_door_move_robot.py** and **open_door_move_robot_launch.py**, and the command should be:

ros2 launch prob_rob_labs open_door_move_robot_launch.py robot_speed:=4.5 (or velocity desired)

Code for assignment 4 is in “Commit afa90bf, ‘**finish assignment 4**’”:

https://github.com/jaiselsingh1/prob_rob_labs_ros_2_group18/commit/afa90bf570acc91fc93ed1384229795da334985e

Assignment 5:

Maximum velocity that the robot can achieve: about **3.6 m/s**.

The output of the echo command:

header:

 stamp:

 sec: 675

 nanosec: 188000000

 frame_id: odom

child_frame_id: base_footprint

pose:

 pose:

 position:

 x: 14.039871506984786

 y: 0.022966541217460654

 z: 0.008662134445037226

 orientation:

 x: 0.0007918223678145909

 y: 0.0013690131162328882

 z: -0.011988136749280546

 w: 0.9999268890262457

covariance:

 - 1.0e-05

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 1.0e-05

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

 - 0.0

- 0.0
- 0.0
- 0.0
- 1000000000000.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.001

twist:

twist:

linear:

x: **3.6034015870231717**
y: 0.00012377558312719195
z: 0.0

angular:
x: 0.0
y: 0.0
z: -0.012748345168680014

covariance:

- 1.0e-05
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 1.0e-05
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 1000000000000.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 1000000000000.0
- 0.0
- 0.0
- 0.0
- 0.0

- 0.0
- 0.0
- 1000000000000.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.0
- 0.001
