Hangman Game

<u>Description</u>: Hangman Game Design a text-based Hangman game. The program selects a random word, and the player guesses one letter at a time to uncover the word. You can set a limit on the number of incorrect guesses allowed.

Source Code:

```
import random
def choose word():
words=["hangman","computer","python","programming","language","game","co
de"]
  return random.choice(words)
def display_word(word,guessed_letters):
  display="
  for letter in word:
     if letter in guessed_letters:
        display+=letter
     else:
        display+='_'
  return display
def hangman():
  max_attempts=6
  guessed_letters=[]
  word=choose_word()
  attempts=0
  print("Welcome to Hangman!")
  print("Try to guess the word.You have", max_attempts, "attempts.")
  print(display_word(word,guessed_letters))
  while attempts<max_attempts:
     guess=input("Guess a letter: ").lower()
     if len(guess)!=1 or not guess.isalpha():
```

```
print("Please enter a single letter.")
        continue
     if guess in guessed_letters:
        print("You already guessed that letter.")
        continue
     guessed_letters.append(guess)
     if guess not in word:
        attempts+=1
        print("Incorrect guess.You have", max_attempts-attempts, "attempts
left.")
     else:
        print("Good guess!")
     word_display=display_word(word,guessed_letters)
     print(word_display)
     if '_' not in word_display:
        print("Congratulations!You guessed the word:",word)
        break
  if '_' in word_display:
     print("Sorry,you ran out of attempts.The word was:",word)
hangman()
Output:
Welcome to Hangman!
Try to guess the word. You have 6 attempts.
Guess a letter: p
Incorrect guess. You have 5 attempts left.
Guess a letter: I
Good guess!
```

Guess a letter: a
Good guess!
laa
Guess a letter: n
Good guess!
lana
Guess a letter: g
Good guess!
lang_ag_
Guess a letter: u
Good guess!
languag_
Guess a letter: d
Incorrect guess. You have 4 attempts left.
languag_
Guess a letter: e
Good guess!
language
Congratulations!You guessed the word: language