Shashank Jaiswal jaiswal0@purdue.edu linkedin.com/in/shashank-jaiswal

Education

Purdue University, West Lafayette		
PhD in Aeronautics and Astronautics	ay'18 - 1	May'21
MS in Physics and Astronomy	ug'19 - N	May'21
MS in Aeronautics and Astronautics	ug'16 - N	May'18
Indian Institute of Technology (IIT), Hyderabad		
B.Tech in Mechanical Engineering (Honors)	ug'12 - N	May'16

Work Experience

- Created a 10× faster event-driven system for resource allocation, monitoring, and scheduling on distributed systems.
- Developed and shipped modern web user-interfaces which replaced the legacy systems.
- Implemented numerous new functionalities based on customer feedback and demands.

Research in development of quantum algorithms for Electronic Design Automation (see patents [1, 2]). Our work focused on identifying, adapting, developing, and applying quantum algorithms to solve NP-hard problems arising in circuit design and verification.

Research in development of numerical methods for solving high dimensional partial differential equations on massively parallel architectures (see monographs [3–5] and National Science Foundation Grant #1854829 based on my thesis).

- Developed an $O(N \log N)$ algorithm (fastest known) for solving multi-species Boltzmann equation.
- The algorithm achieved a parallel efficiency of 99% on 34 GPUs.

Research interests

High performance computing, Reinforcement Learning, Quantum computing, Numerical analysis.

Patents

- [1] Limited basis quantum particle definitions in applications of quantum computing to electronic design automation processes, (2020), US Patent 10,846,448.
- [2] Adaptive penalty term determinations in applications of quantum computing to electronic design automation processes. (2020), US Patent App. 16/688,028

$Research\ monographs$

- [3] Isogeometric schemes in rarefied gas dynamics context, Comput. Methods Appl. Mech. Eng. 383, 113926 (2021).
- [4] Non-linear Boltzmann equation on hybrid-unstructured non-conforming multi-domains, J. Comput. Phys. 450 (2022).
- [5] An entropy stable scheme for the non-linear Boltzmann equation, J. Comput. Phys. 463 (2022)

$General\ Skillset$

Programming: C++, Python, Javascript, Tcl, Solidity

Tools/Frameworks: Tensorflow, PyTorch, Unity, Qiskit, OpenFOAM, ZeroMQ, React

- Experience with programming in Python, C++ (8+ years).
- Experience with parallel and distributed computing: MPI, CUDA, OpenMP, JAX.
- Experience with cloud computing: containers and micro-services design.
- Experience with development of quantum algorithms and quantum software stacks.
- Experience with PDE based machine-learning models and reinforcement learning.
- Experience with development of numerical schemes for solving partial differential equations.
- Experience with writing performance portable codes, profiling (LLVM sanitizers, valgrind, udb, gdb).
- Proficient working in a Linux/UNIX environment; git/subversion/p4, build/test systems, testing/release processes.