MergeSort

• The desirable features of Mergesort

- It performs in O (n log n) in the worst case
- Selection Sort was $O(n^2)$, Bubble Sort was also $O(n^2)$.
- It is stable
- It is quite independent of the way the initial list is organized
- Good for linked lists. Can be implemented in such a way that data is accessed sequentially

Drawbacks

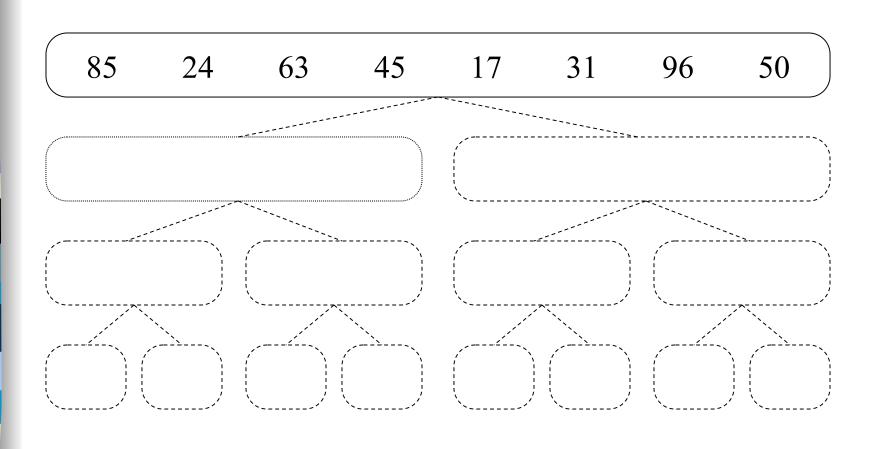
- It may require an array of up to the size of the original list
- This can be avoided but the algorithms becomes significantly more complicated making it not worth while
- Instead of making it complicated we can use heapsort which is also O(n log n)

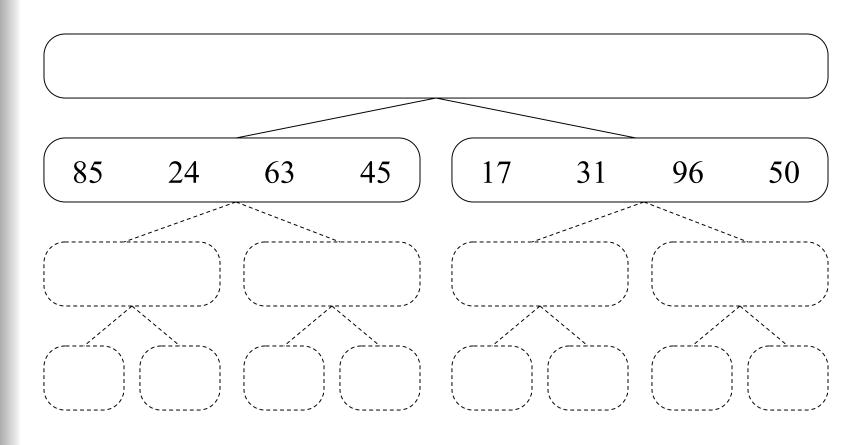
MergeSort - Algorithm

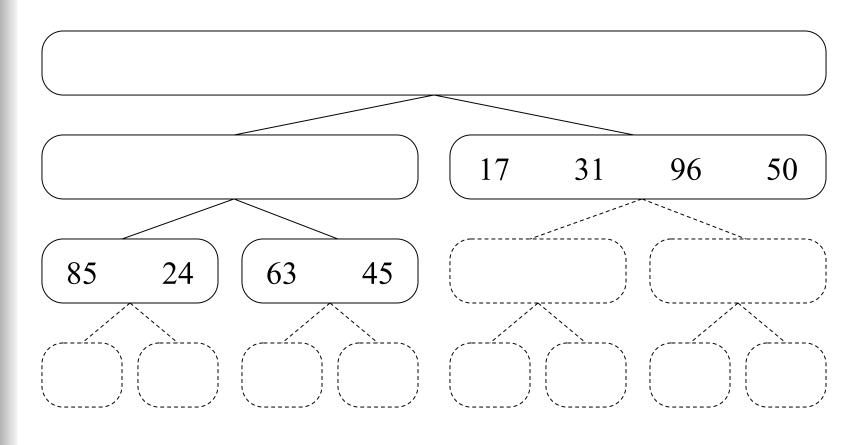
```
mergesort ()
Item aux[MAXN];
void mergesort(Item a[], int left, int right) {
 int mid = (right + left) / 2;
 if (right <= left)</pre>
   return;
 mergesort(a, left, mid);
 mergesort(a, mid + 1, right);
 merge(a, left, mid, right);
```

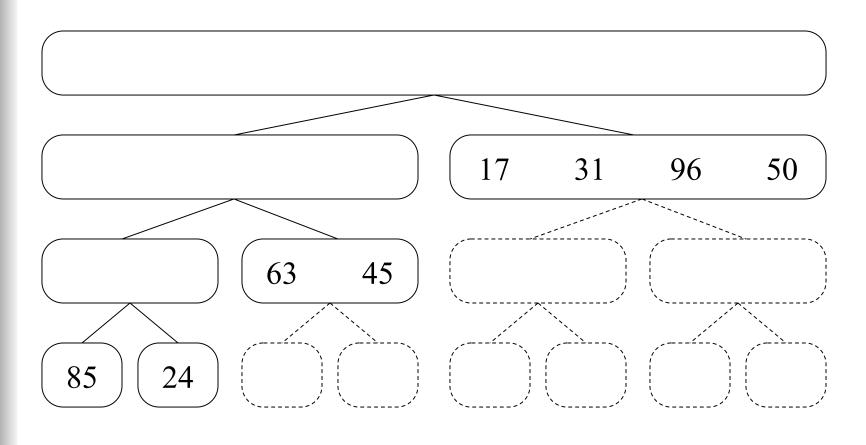
MergeSort - Algorithm

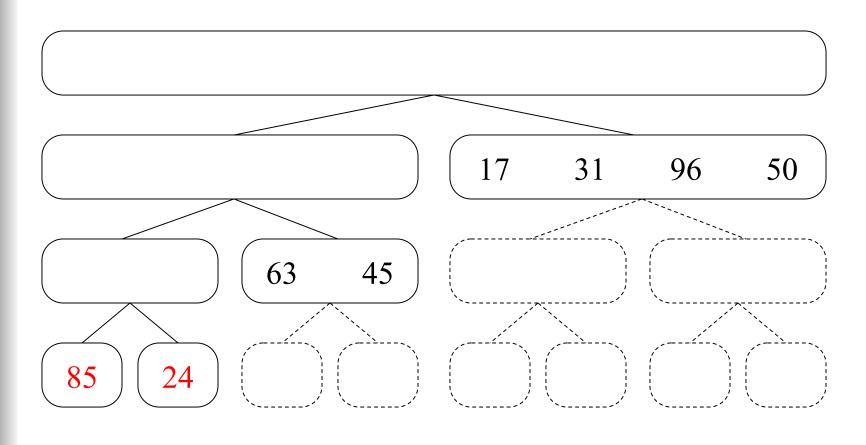
```
mergeAB(Item c[], Item a[], int N, Item b[], int M)
{ int i, j, k;
  for (i = 0, j = 0, k = 0; k < N+M; k++)
    {
     if (i == N) { c[k] = b[j++]; continue; }
     if (j == M) { c[k] = a[i++]; continue; }
     c[k] = (less(a[i], b[j])) ? a[i++] : b[j++];
  }
}</pre>
```

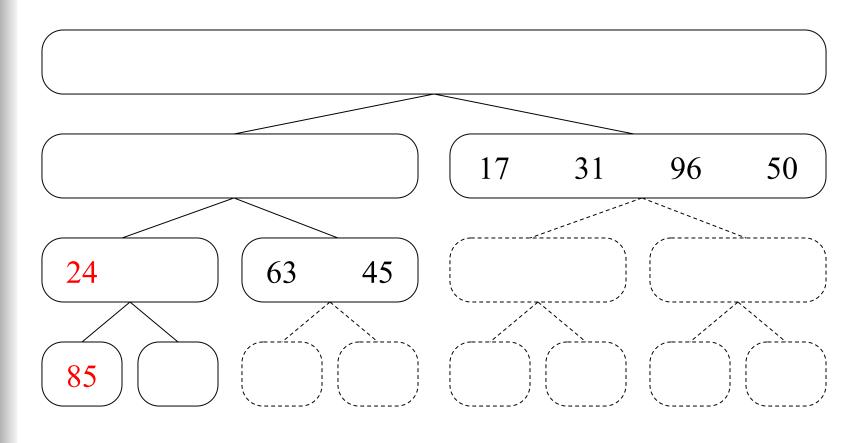


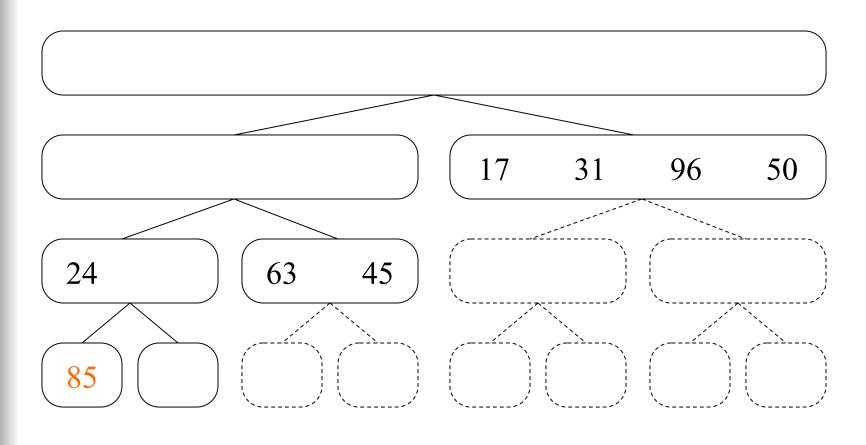


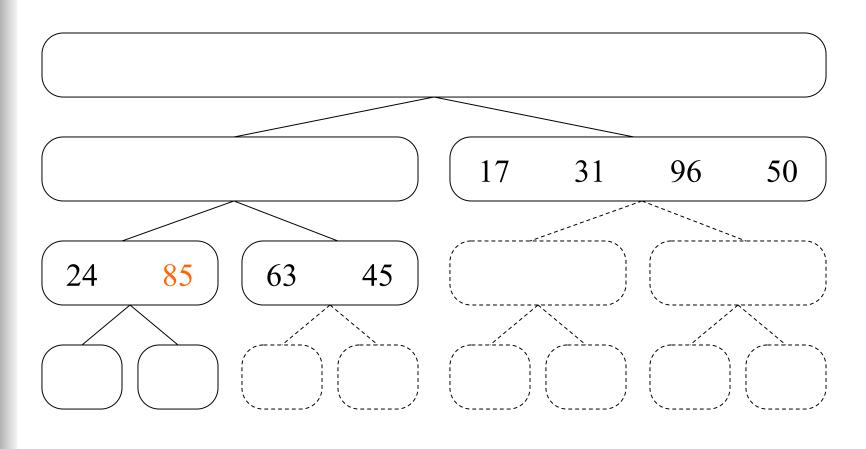


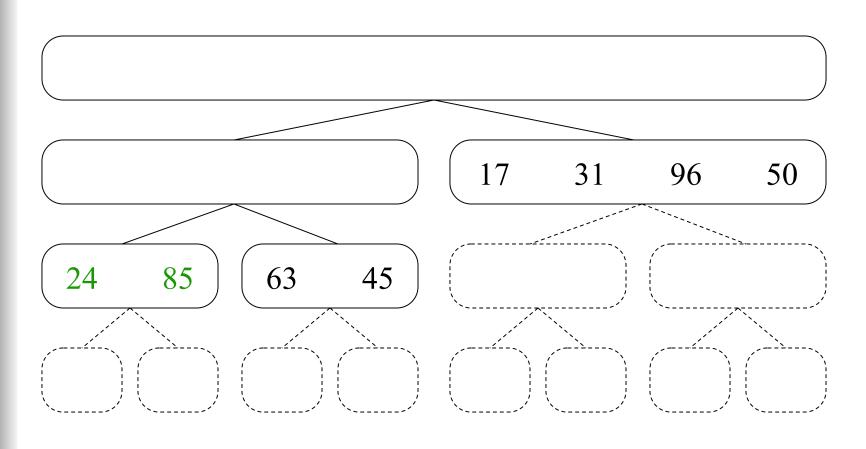


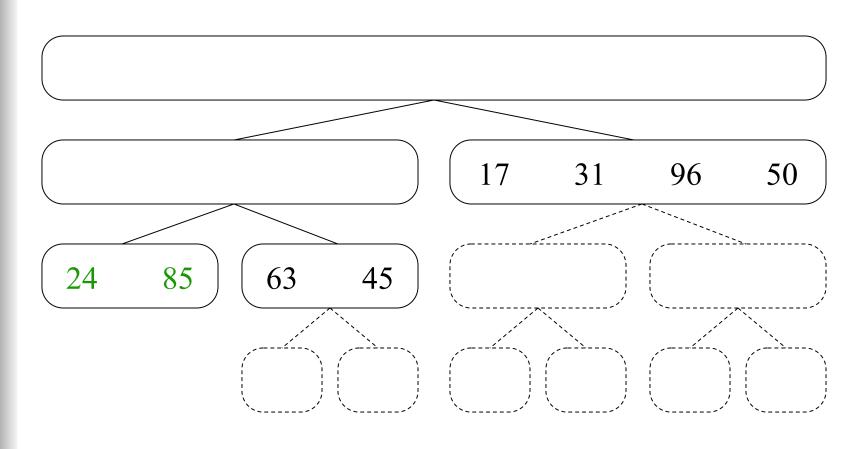


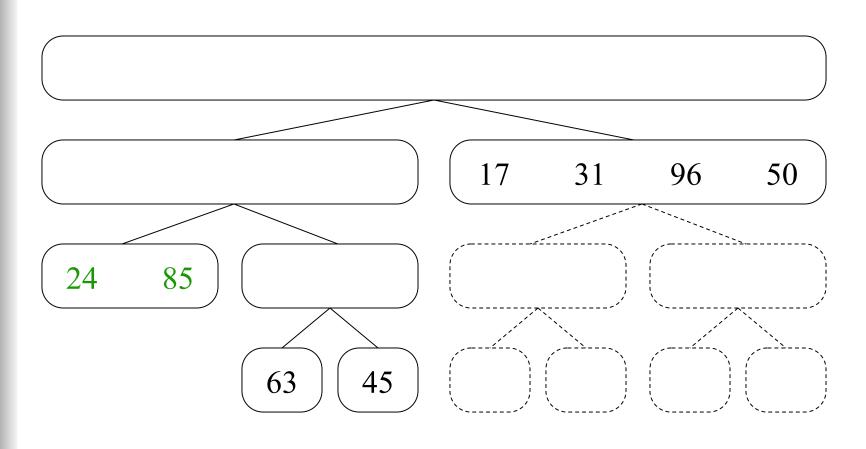


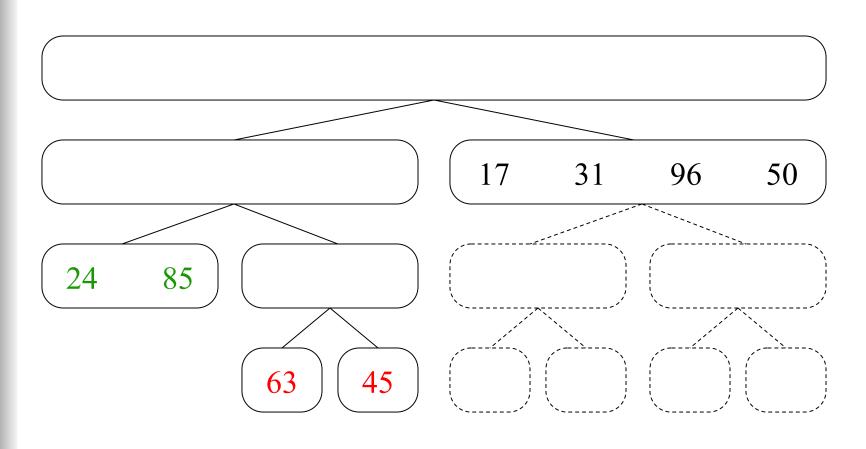


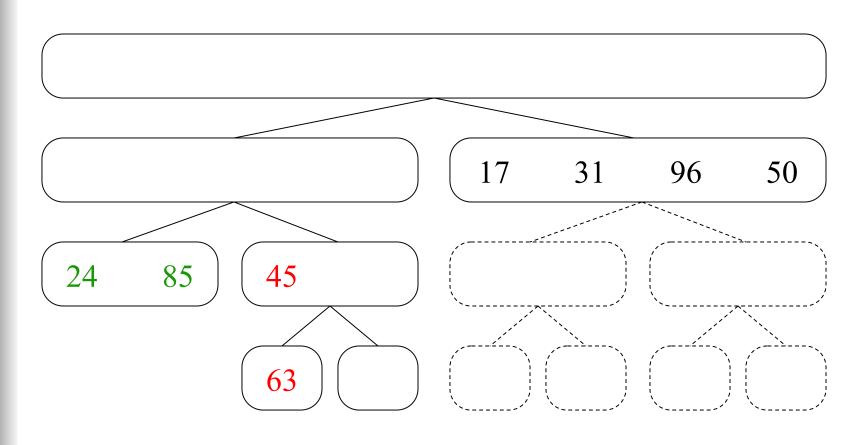


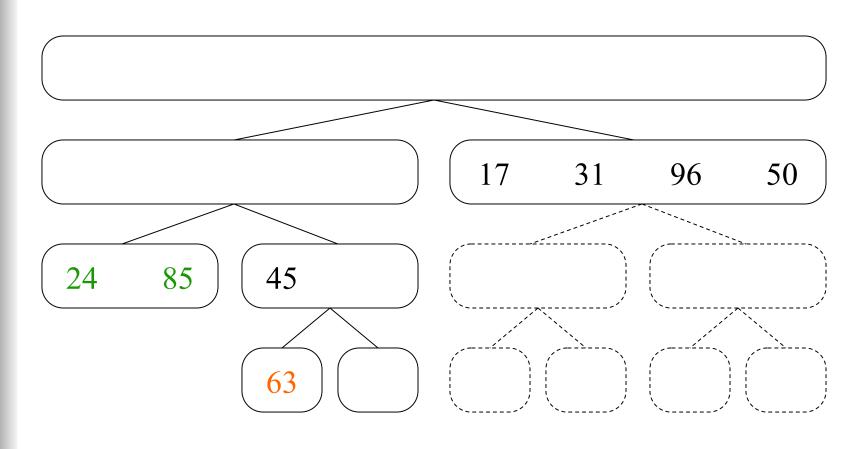


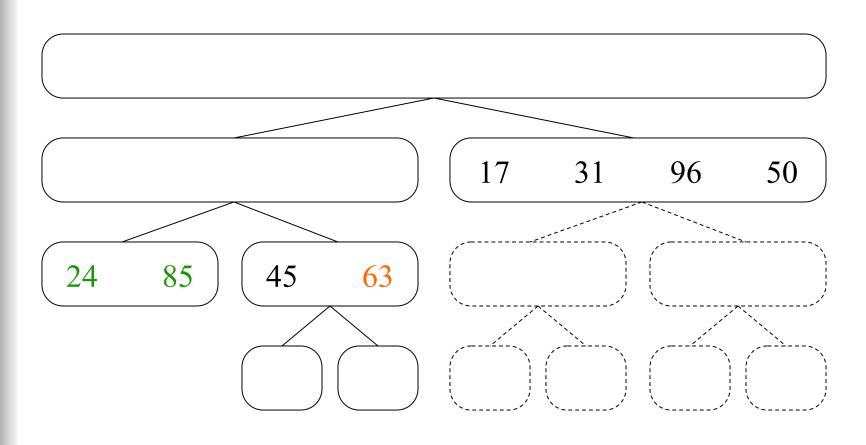


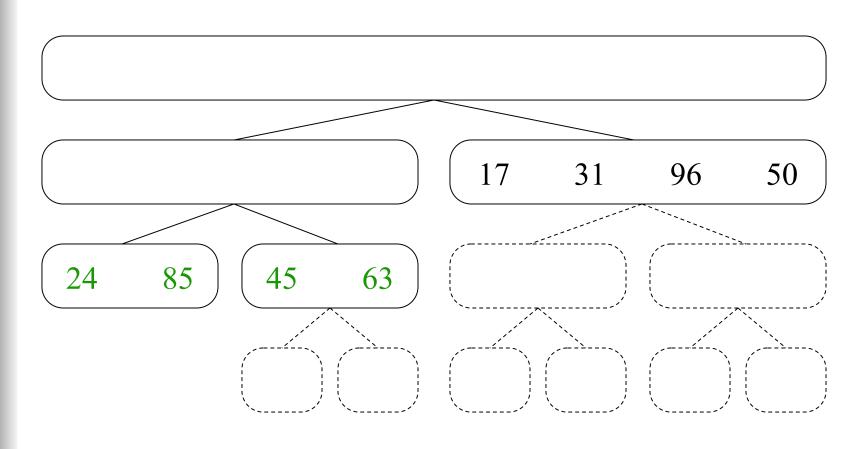


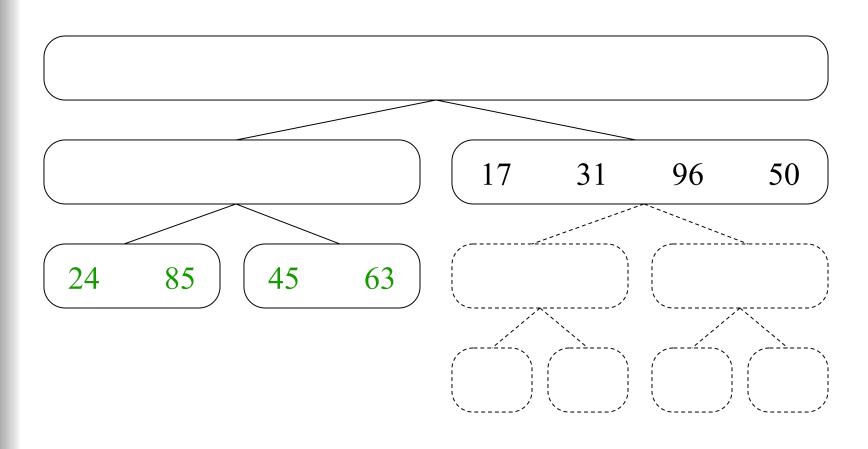


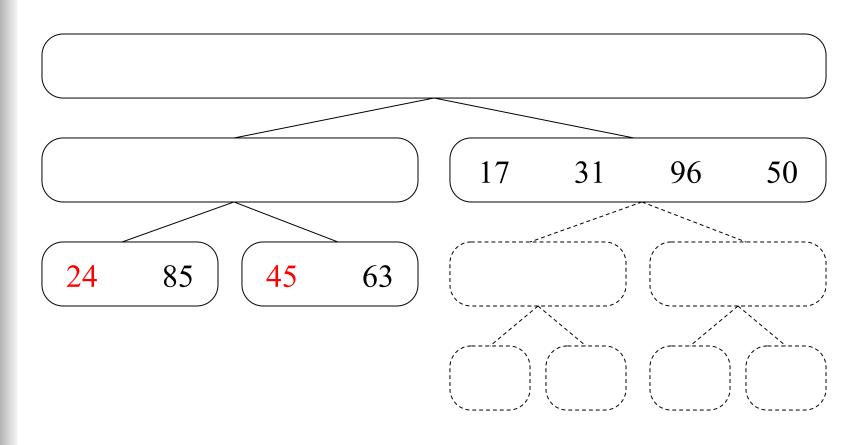


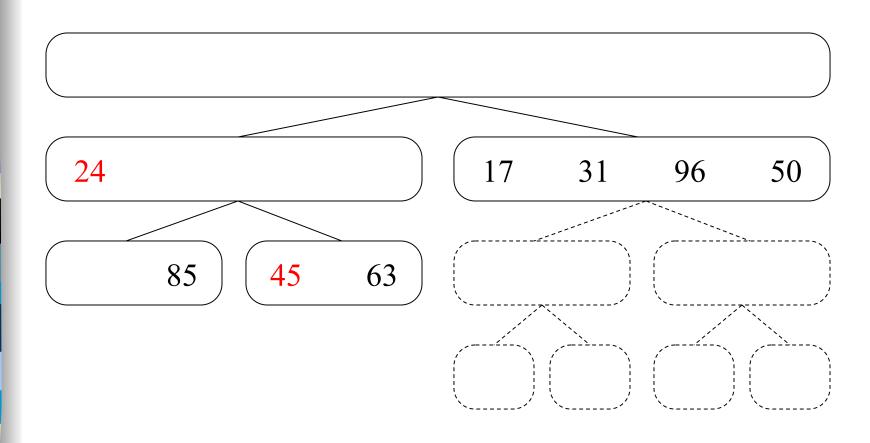


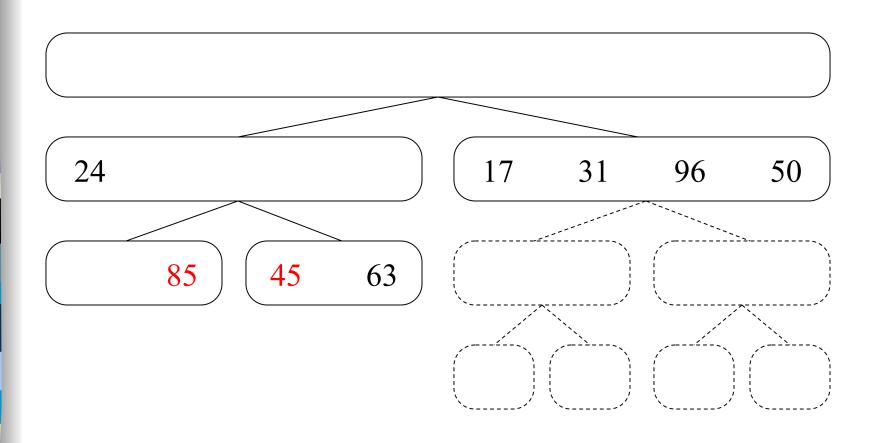


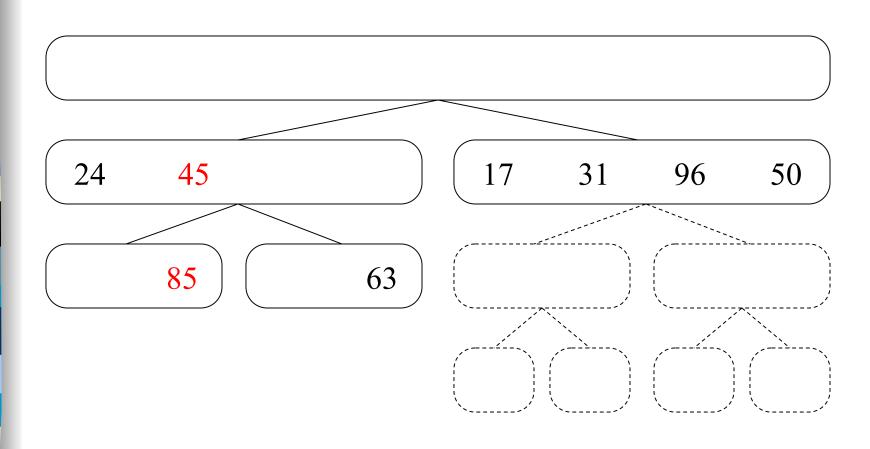


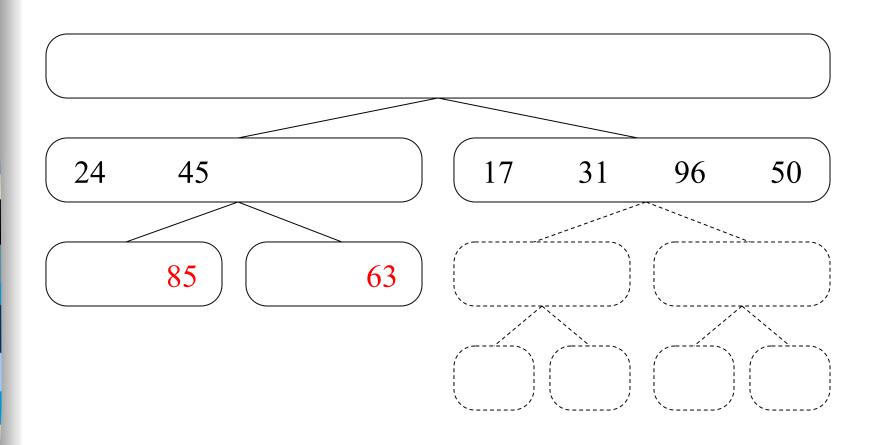


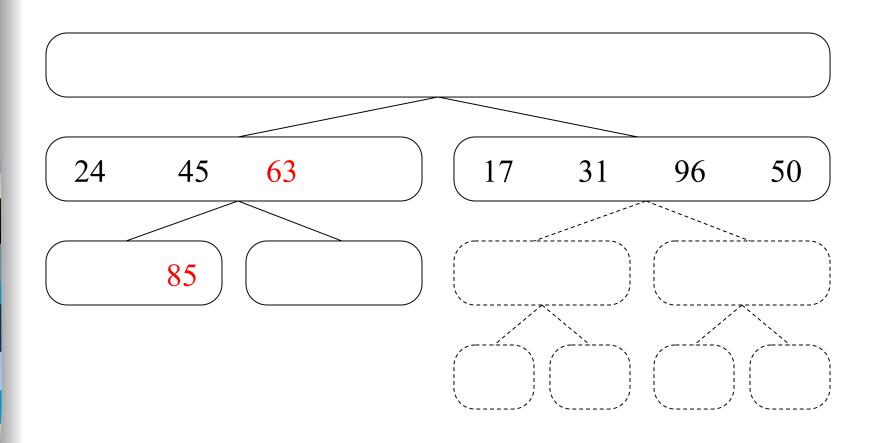


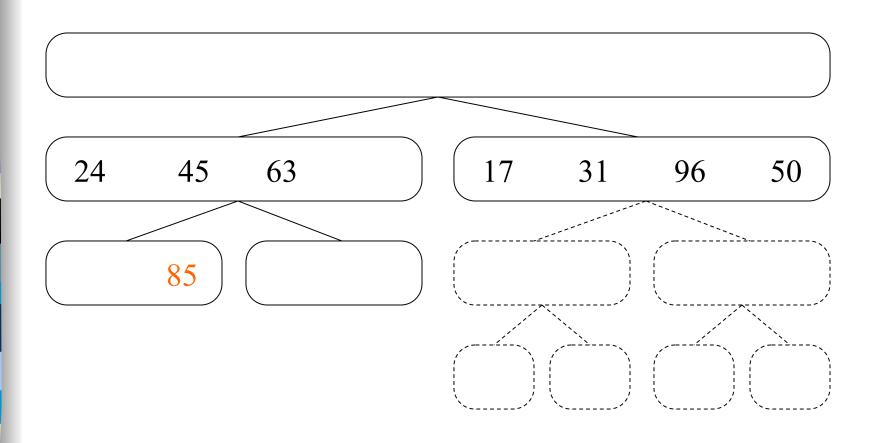


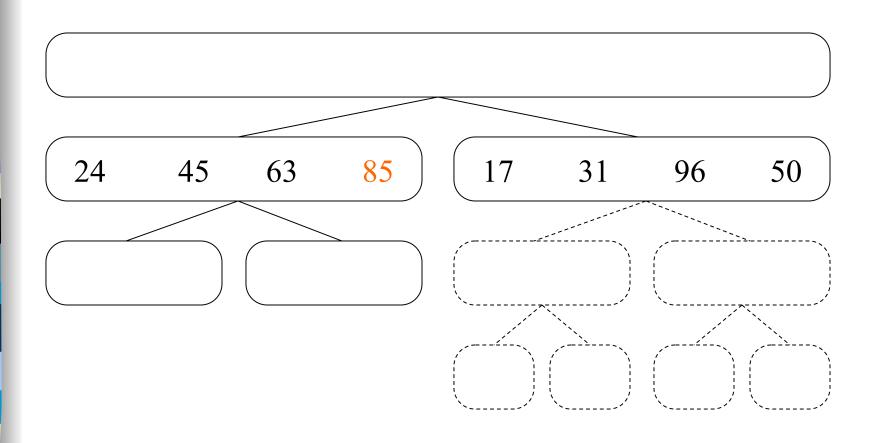


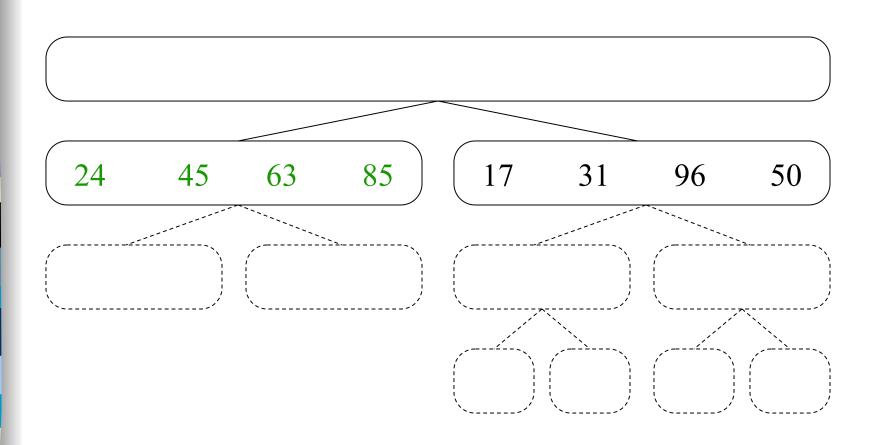


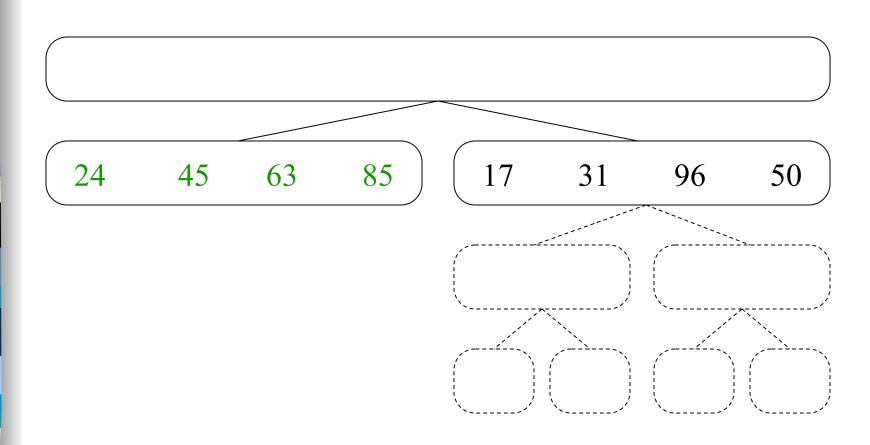


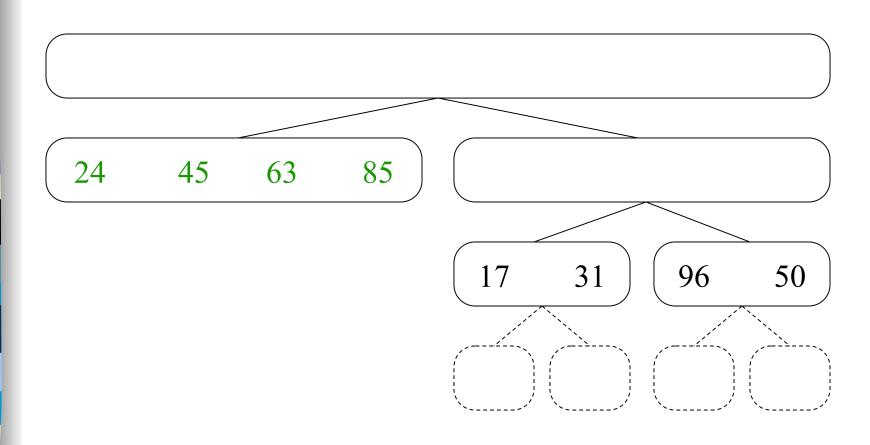


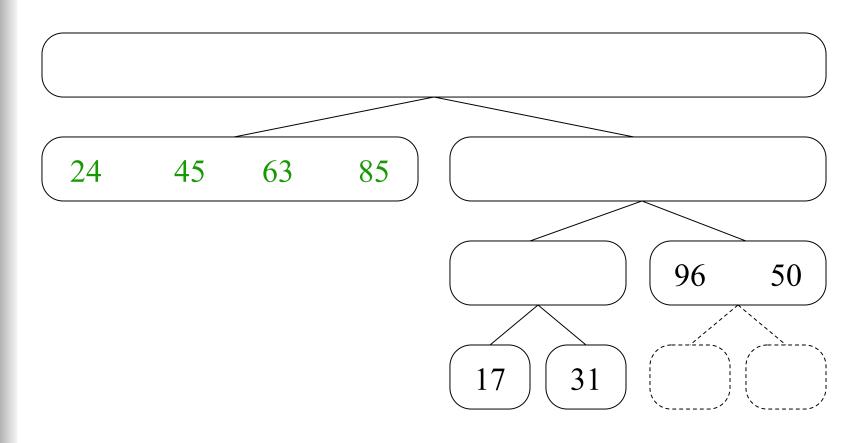


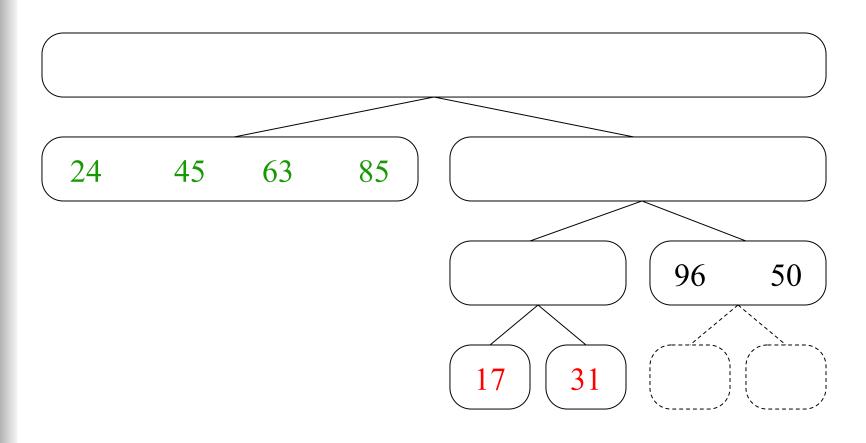


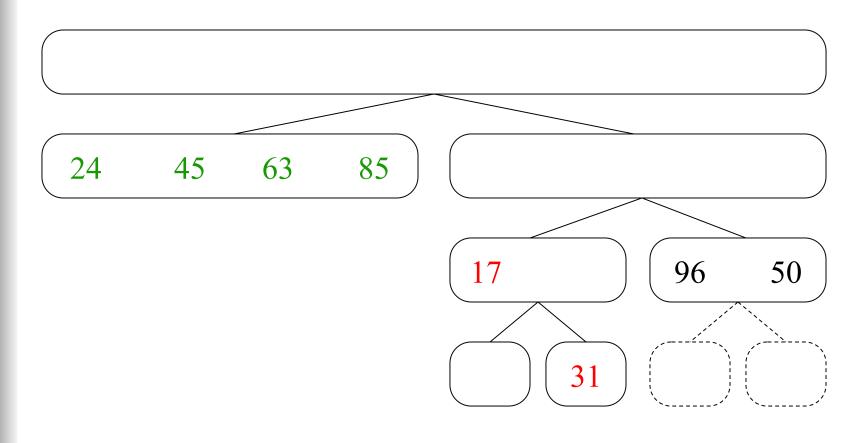


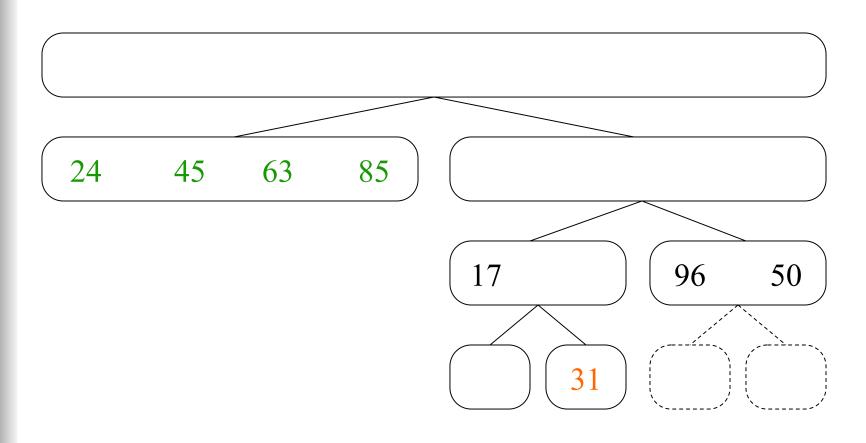


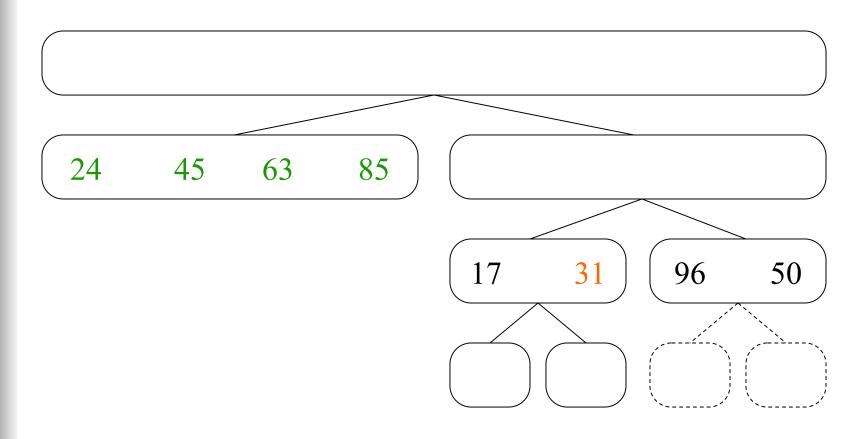


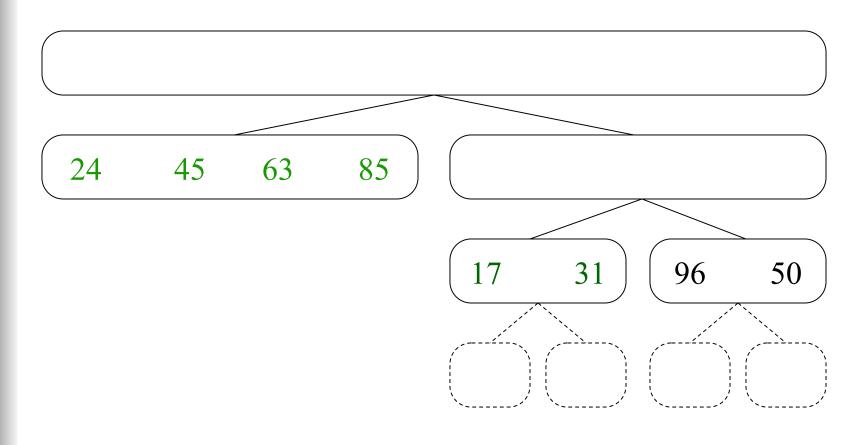


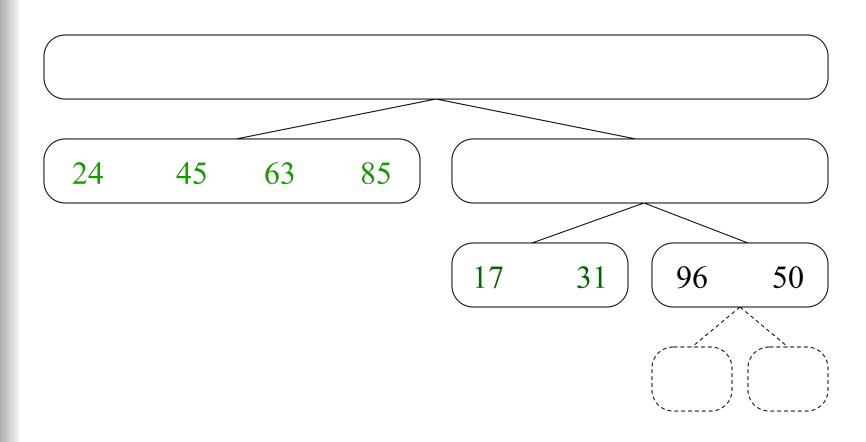


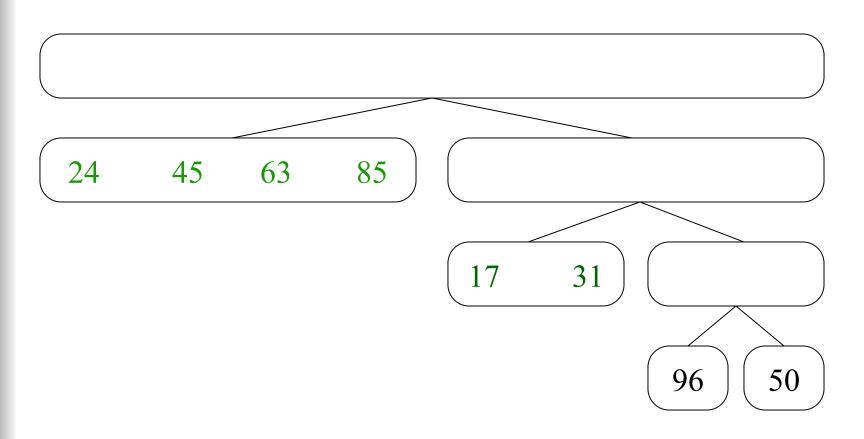


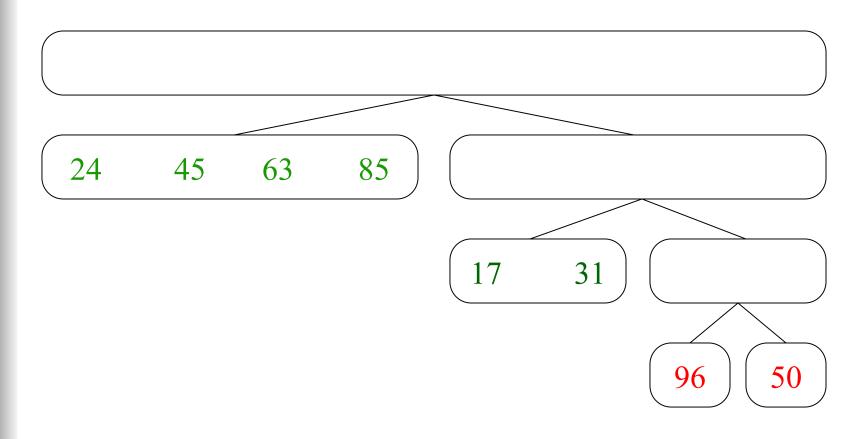


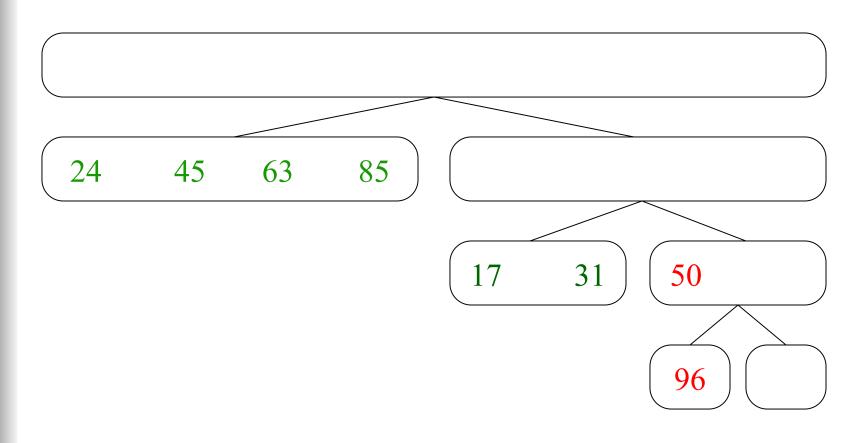


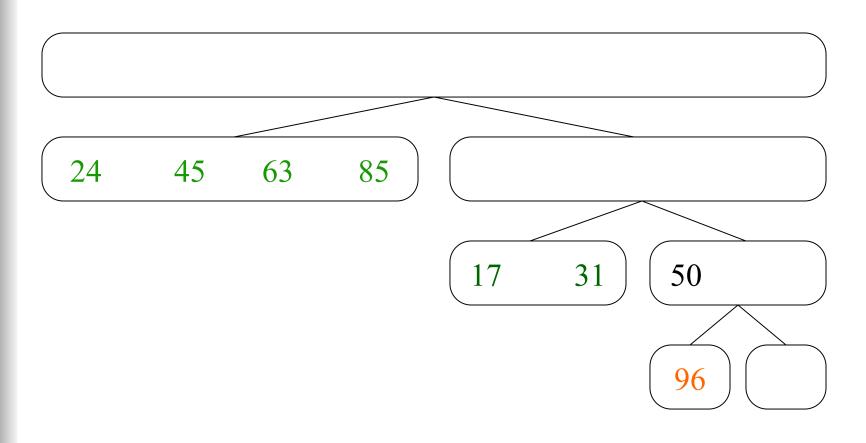


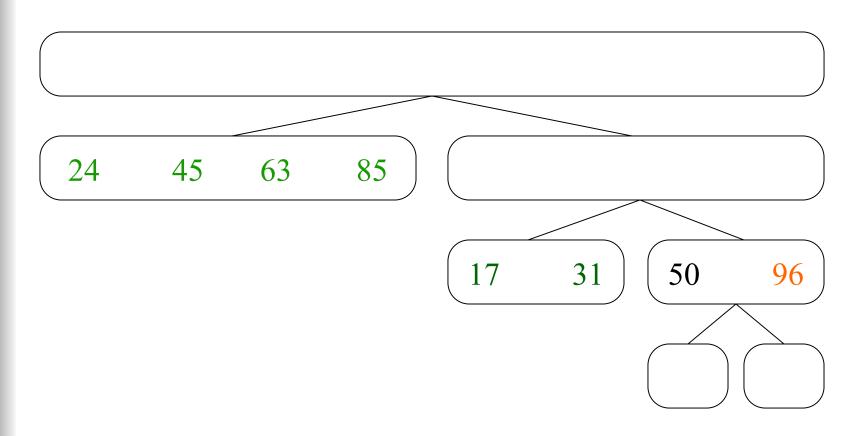


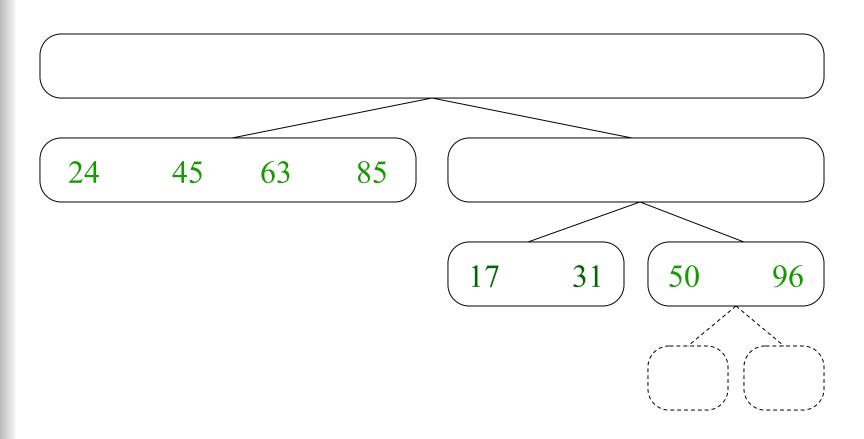


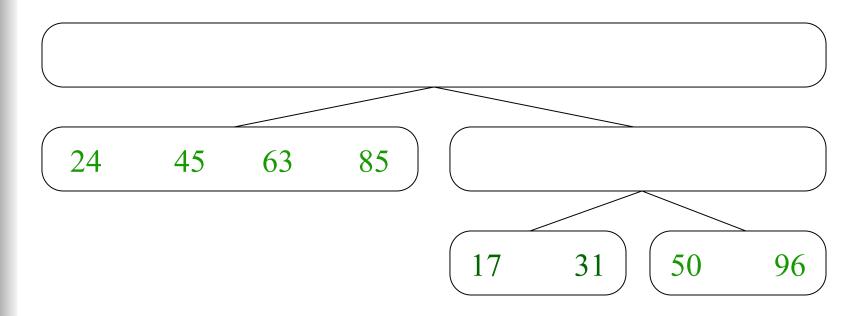


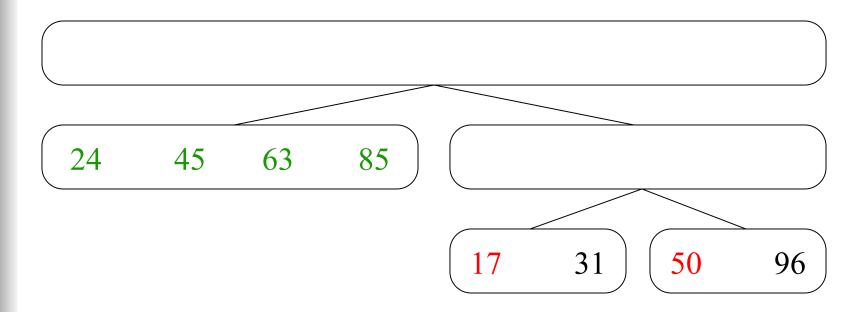


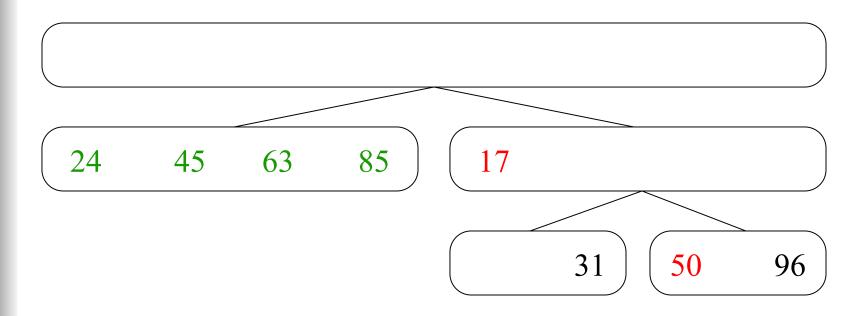


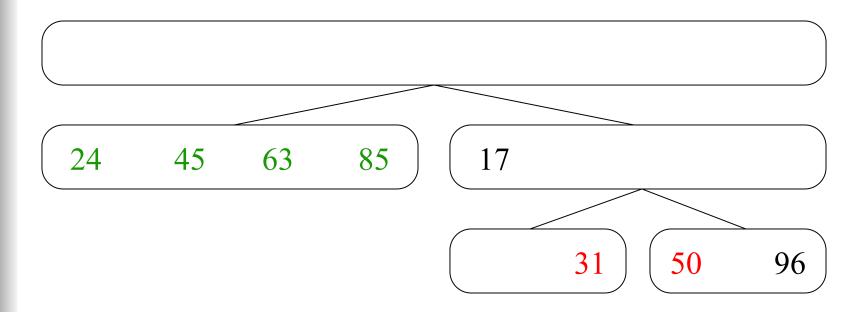


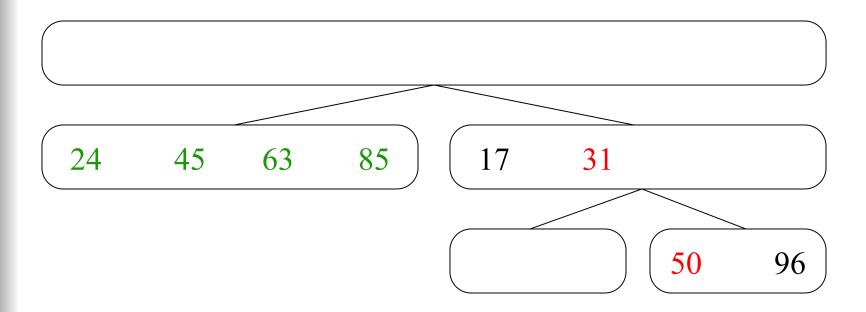


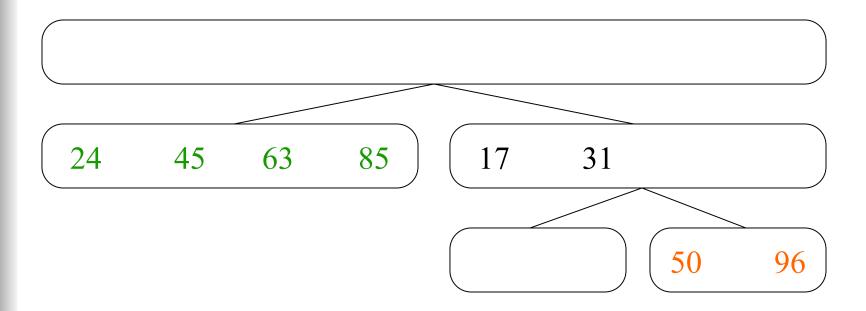


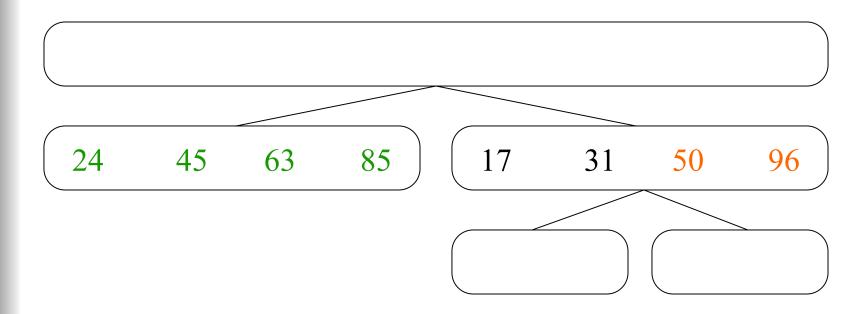


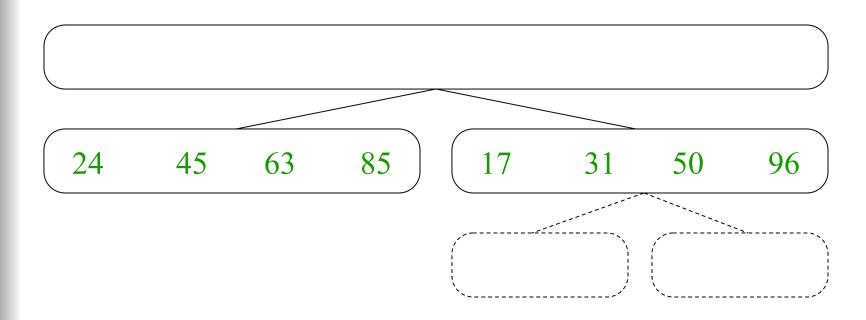


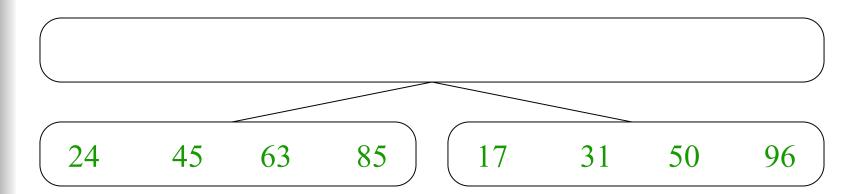


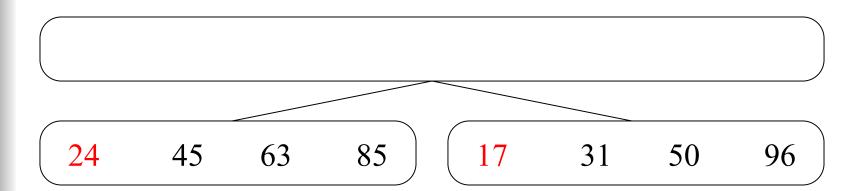


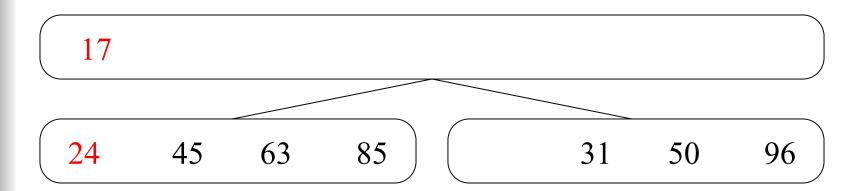


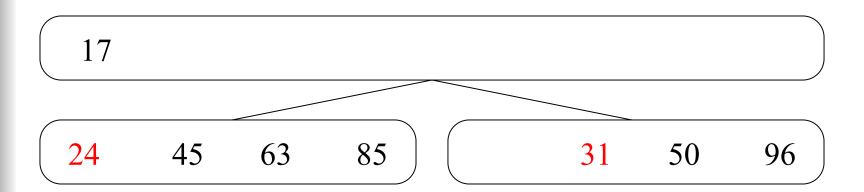


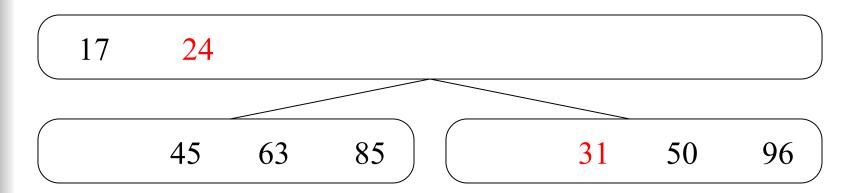


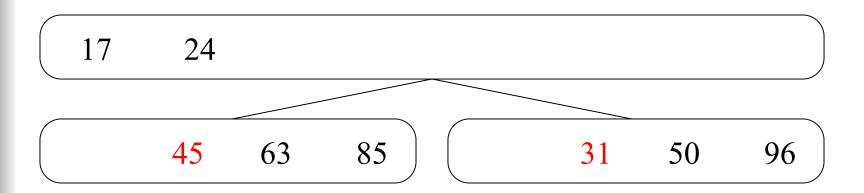


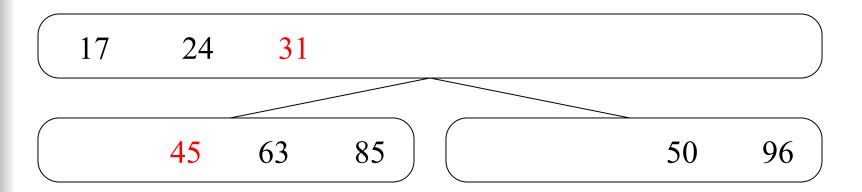


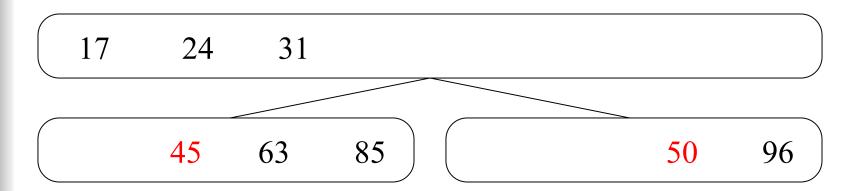


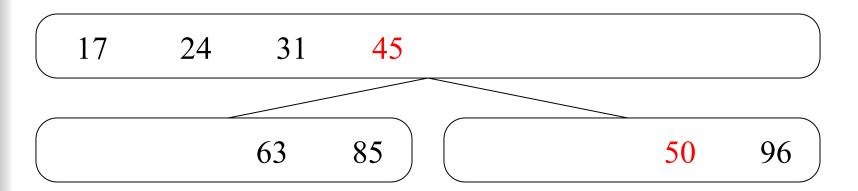


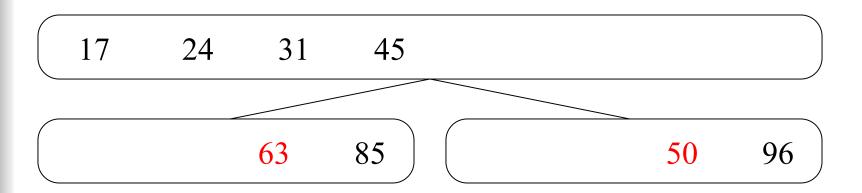


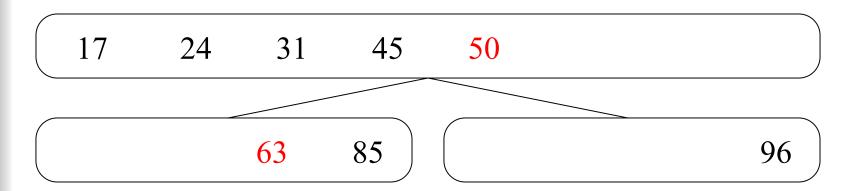


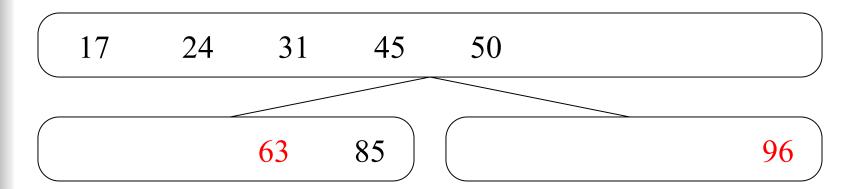


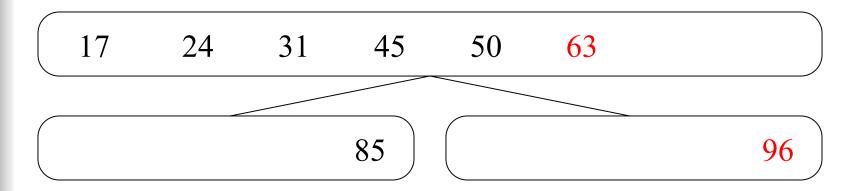


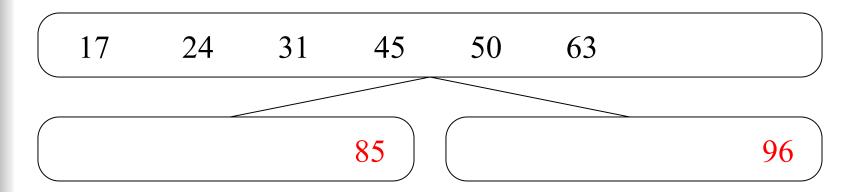


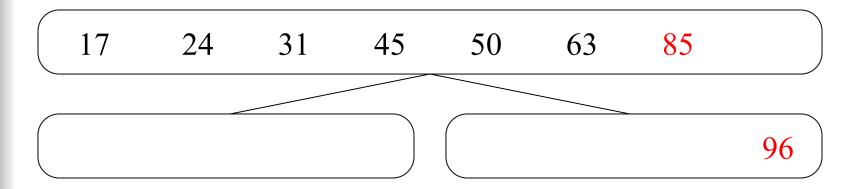


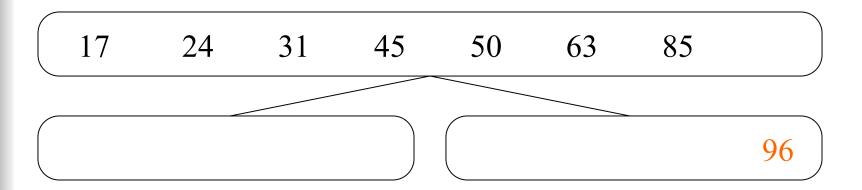


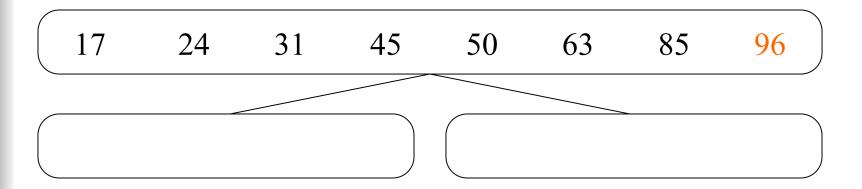


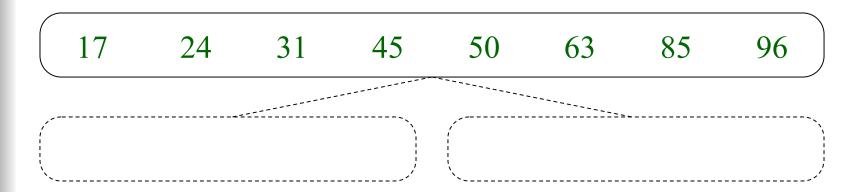












17 24 31 45 50 63 85 96

Mergesort: Time complexity

- Best, worst, average-case
 - Each merge operation takes 0(k) time for 2 lists each k/2 elements long (merged into one list k elements long)
 - There will be log₂n levels
 - 1st level: 2 *n/2 long lists* to be merged into 1 *n long list*
 - 2nd level: 4 *n/4 long lists* to be merged into 2 *n/2 long lists*
 - 3rd level: 8 *n/8 long lists* to be merged into 4 *n/4 long lists*
 - •
 - Time Complexity: O(nlog₂n)

Complexity of MergeSort

	Pass Number	Number of merges	Merge list length	# of comps / moves per merge
	1	2 ^{k-1} or n/2	1 or n/2 ^k	≤ 2 ¹
	2	2 ^{k-2} or n/4	2 or n/2 ^{k-1}	≤ 2 ²
	3	2 ^{k-3} or n/8	4 or n/2 ^{k-2}	≤ 2 ³
	•	•	•	•
	•	•	-	•
	•	•	•	•
1	k – 1	2 ¹ or n/2 ^{k-1}	2 ^{k-2} or n/4	≤ 2 ^{k-1}
	k	2º or n/2 ^k	2 ^{k-1} or n/2	≤ 2 ^k

k = log n

Complexity of MergeSort

Multiplying the number of merges by the maximum number of comparisons per merge, we get:

$$(2^{k-1})2^{1} = 2^{k}$$

$$(2^{k-2})2^{2} = 2^{k}$$

$$\vdots$$

$$\vdots$$

$$(2^{1})2^{k-1} = 2^{k}$$

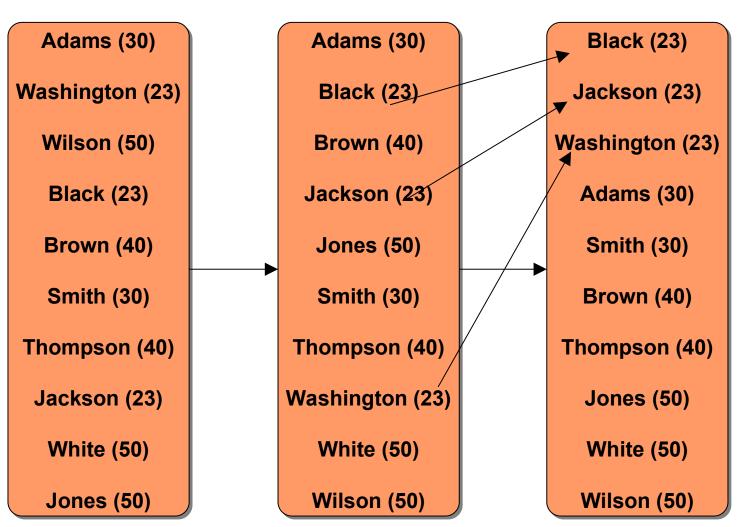
$$(2^{0})2^{k} = 2^{k}$$

k passes each require 2^k comparisons (and moves). But k = lg n and hence, we get $lg(n) \cdot n$ comparisons or O(n lgn)

Stable vs. Non-Stable Sorts

- We frequently use sorting methods for items with multiple keys
- Sometimes we need to apply the sorting with different keys
- For instance we want to sort a list of people based on first name and than on age
- So Black age 30 should appear before Jones age 30
- If we sort a list based on the first key (name) and then apply a sort based on the second key (age) how can we guarantee that the list is still ordered based on the first key?
- Definition: A sorting method is said the be stable if it preserves the relative order of the items with duplicated keys on the list

Stable vs. Non-Stable Sorts



Stable vs. Non-Stable Sorts

- Mergesort is relatively easy to be made stable
 - Just make sure the merge function is stable
- Another algorithms that sort in O(n log n) is heapsort but it is not stable
- Quicksort is also not stable
- Selection Sort is Stable
- Bubble Sort is Stable