**List of Functions**
1. pthread_create
    - int pthread_create(pthread_t *thread, const pthread_attr_t *attr, void *(*start_routine) (void *), void *arg);
    - The pthread_create() function starts a new thread in the calling process. The new thread starts execution by invoking start_routine(); arg is passed as the sole argument of start_routine().
2. pthread_join
    - int pthread_join(pthread_t thread, void **retval);
    - The pthread_join() function waits for the thread specified by thread to terminate. If that thread has already terminated, then pthread_join() returns immediately.
3. pthread_exit
    - void pthread_exit(void *retval);
    - The pthread_exit() function terminates the calling thread and returns a value via retval that (if the thread is joinable) is available to another thread in the same process that calls pthread_join().
4. pthread_self
    - pthread_t pthread_self(void);
    - The pthread_self() function returns the ID of the calling thread. This is the same value that is returned in *thread in the pthread_create(3) call that created this thread.
5. gettid
    - pid_t gettid(void);
    - gettid() returns the caller's thread ID (TID). In a single-threaded process, the thread ID is equal to the process ID (PID, as returned by getpid()). In a multithreaded process, all threads have the same PID, but each one has a unique TID.
6. atoi
    - int atoi(const char *nptr);
    - The atoi() function converts the initial portion of the string pointed to by nptr to int.
7. fopen
    - FILE *fopen(const char *pathname, const char *mode);
    - The fopen() function opens the file whose name is the string pointed to by pathname and associates a stream with it.
8. fseek
    - int fseek(FILE *stream, long offset, int whence);
    - The fseek() function sets the file position indicator for the stream pointed to by stream. The new position, measured in bytes, is obtained by adding offset bytes to the position specified by whence. If whence is set to SEEK_SET,

SEEK_CUR, or SEEK_END, the offset is relative to the start of the file, the current position indicator, or end-of-file, respectively.

9. fclose
   - int fclose(FILE *stream);
   - The fclose() function flushes the stream pointed to by stream (writing any buffered output data using fflush()) and closes the underlying file descriptor.

**Problem 0:**

Write a C program that creates a thread that prints its POSIX thread ID (returned by pthread_self()) and Linux specific thread ID (returned by gettid()).

**Solution:**

Note: Use the -pthread flag during compilation. Ex. gcc thread1.c -o thread1 -pthread

```c
#define _GNU_SOURCE
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <pthread.h>

void *PrintID(void *arg)
{
    printf("POSIX thread ID is: %ld\n", (long)pthread_self());
    printf("Linux thread ID is: %ld\n", (long)gettid());
    pthread_exit(NULL);
}

int main()
{
    pthread_t thread_id;
    printf("Creating thread... \n");
    int rc = pthread_create(&thread_id, NULL, PrintID, NULL);
    if (rc)
    {
        printf("Error:unable to create thread, %d\n", rc);
        exit(-1);
    }
    pthread_join(thread_id, NULL);
    return 0;
}
```