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Assignment 8

Changes from given code
- Stored the sender ID as a String instead of a long. Storing it as a long was causing a runtime error when rendering the settings screen

I was able to meet all parts of the spec, except for one. The server didn't return updated lat/lon information for peers, so those are all set to 0.0. However, as you'll see in the demo video, the lat/lon are properly transmitted within the messages themselves.

Inside you'll find the project, demo, APK, and this readme document.