

# A Graph Pre-image Method Based on Graph Edit Distances

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ROUEN NORMANDIE



## Acknowledgements



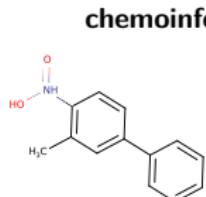
21/01/2021

# Overview

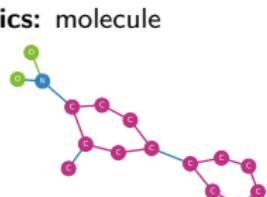
- ① Introduction
- ② Preliminaries
- ③ Proposed graph pre-image method
- ④ Experiments
- ⑤ Conclusion and future work

# Graph data

## Original data



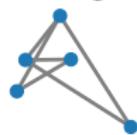
## Graph representation



## social media: social network



## computer vision: handwriting



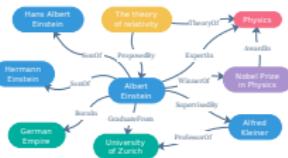
## Original data



## Graph representation



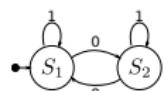
## knowledge graph



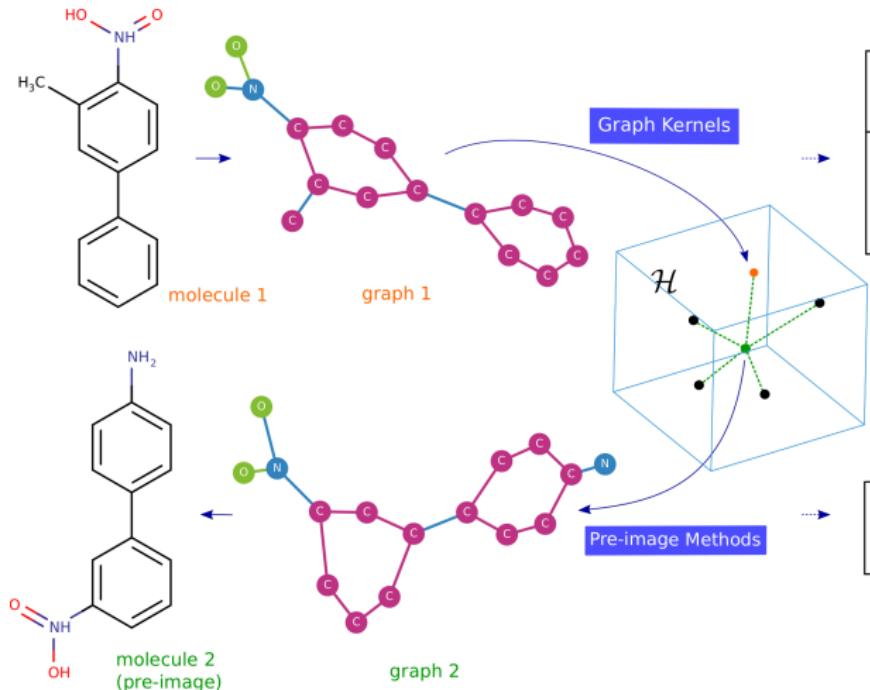
## state transition

State-transition table

Current state	Input	0	1
	0	1	0
S <sub>1</sub>	S <sub>2</sub>	S <sub>1</sub>	S <sub>1</sub>
S <sub>2</sub>	S <sub>1</sub>	S <sub>2</sub>	S <sub>2</sub>



# Graph kernels and pre-image problem

**Applications**

Regression:  
boiling point,  
biological activity...

Classification:  
toxicity,  
anti-HIV,  
carcinogenicity,  
enzyme...

**Applications**

image reconstruction,  
molecule synthesis,  
drug design...

# Current methods to construct graphs

- **Based on iterations:**

- on kernel space
- restricted to inserting or removing edges
- small number of inserted/removed edges
- random construction → quality decrease, time consuming
- no labelling information

- **Based on graph edit distance (GED):**

- a nature way to construct graphs
- only explore the graph space

Our method: GED as a direction + an iterative graph pre-image method.

# Overview

1 Introduction

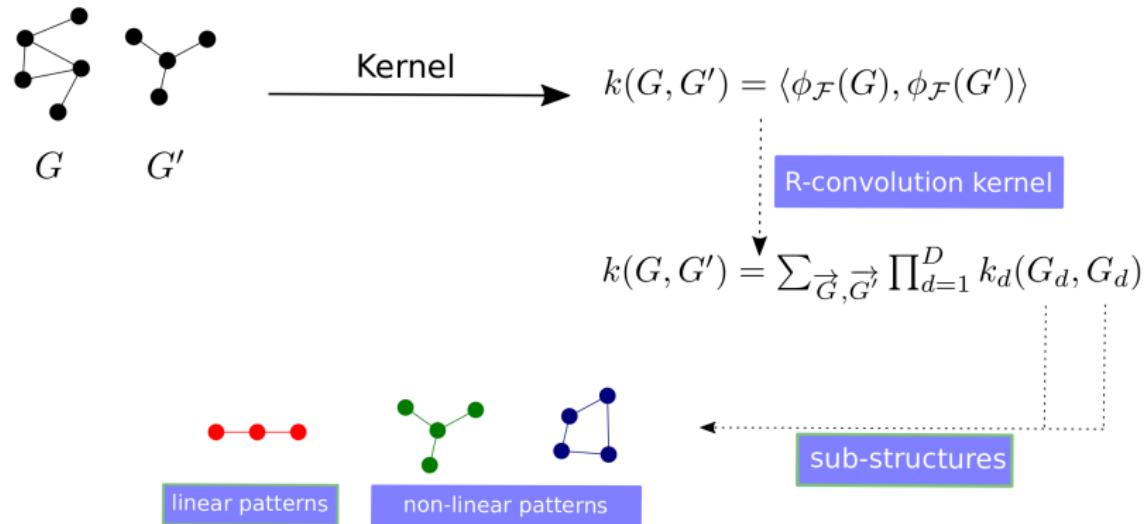
2 Preliminaries

3 Proposed graph pre-image method

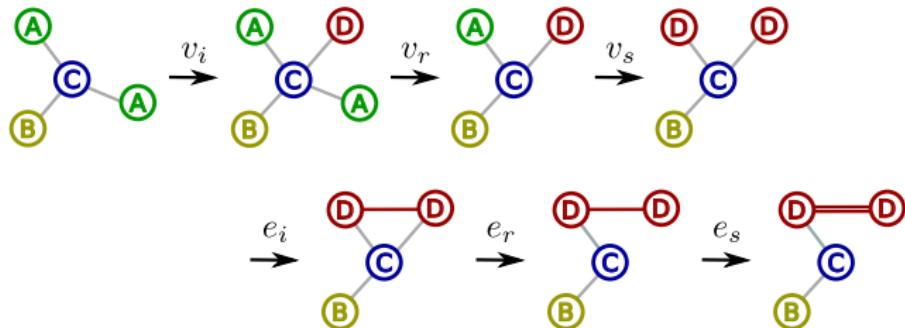
4 Experiments

5 Conclusion and future work

# Linear and non-linear graph kernels



# Graph edit distances



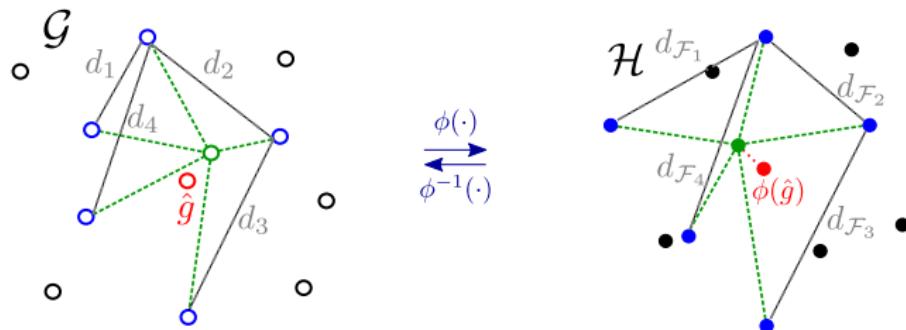
$$(v_{i_0}, v_{r_0}, v_{s_0}, v_{s_1}, v_{r_1} \dots) \rightarrow \pi \longrightarrow \text{ged}(G_1, G_2) = \min_{\pi_1, \dots, \pi_k \in \Pi(G_1, G_2)} \sum_{i=1}^k c(\pi_i)$$

$$\begin{cases} \boldsymbol{\omega} = [n_{vr}, n_{vi}, n_{vs}, n_{er}, n_{ei}, n_{es}]^\top \\ \boldsymbol{c} = [c_{vr}, c_{vi}, c_{vs}, c_{er}, c_{ei}, c_{es}]^\top \end{cases} \longrightarrow \text{ged}(G_i, G_j) = \boldsymbol{\omega}^\top \boldsymbol{c}$$

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# Align graph space and kernel space



$$d_1 = d_{\mathcal{F}_1}, \quad d_2 = d_{\mathcal{F}_2}, \quad d_3 = d_{\mathcal{F}_3}, \quad d_4 = d_{\mathcal{F}_4}, \quad \dots$$

$$\begin{cases} \text{ged}(G_i, G_j) = \boldsymbol{\omega}^\top \mathbf{c} \\ d_{\mathcal{F}}(\phi(G_i), \phi(G_j)) = \sqrt{k(G_i, G_i) + k(G_j, G_j) - 2k(G_i, G_j)} \end{cases}$$

$$\rightarrow \arg \min_{\mathbf{c}, \boldsymbol{\omega}} \sum_{i,j=1}^N \left( \text{ged}^{i,j} - d_{\mathcal{F}}^{i,j} \right)^2$$

# Align graph space and kernel space

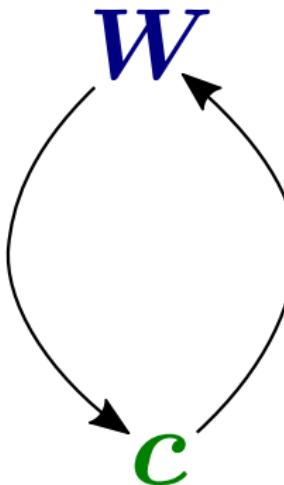
$$\arg \min_{\mathbf{c}} \|\mathbf{W}^\top \mathbf{c} - \mathbf{d}_{\mathcal{F}}\|^2$$

subject to  $\mathbf{c} > \mathbf{0}$

$$c_{vr} + c_{vi} \geq c_{vs}$$

$$c_{er} + c_{ei} \geq c_{es}$$

CVXPY, scipy



$\longrightarrow \mathbf{c}_{optimized}$

$\forall G_i, G_j,$

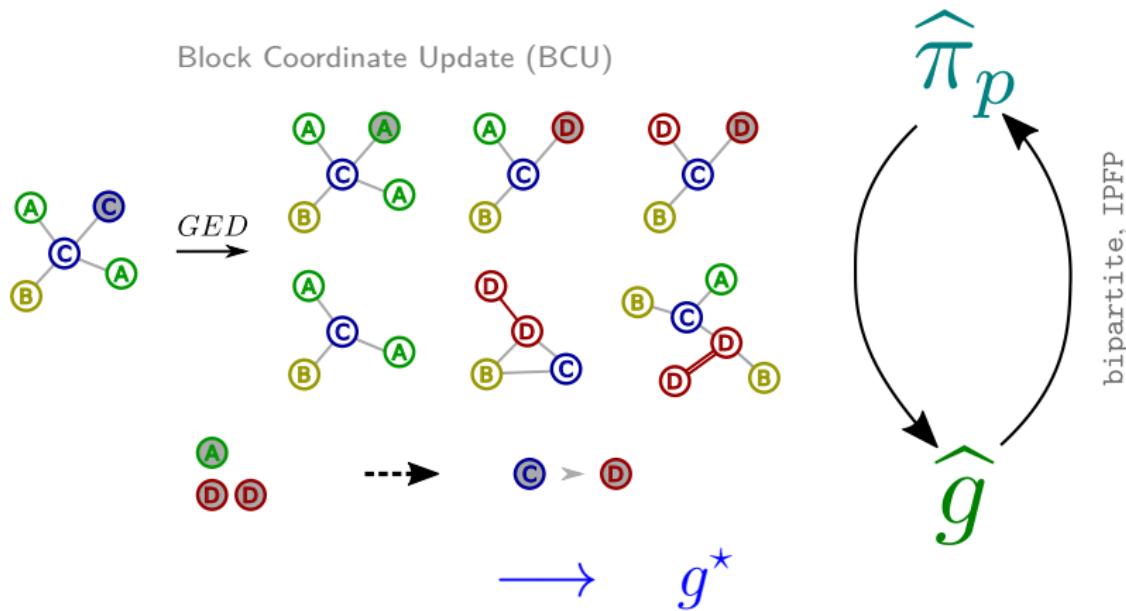
$$ged(G_i, G_j) = \omega(i, j)^\top \mathbf{c}$$

bipartite, IPFP

- $\mathbf{W}^\top$ : the  $N^2$ -by-6 matrix with rows  $\omega(i, j)^\top$
- $\mathbf{d}_{\mathcal{F}}$ : the vector of  $N^2$  entries  $d_{\mathcal{F}}(\phi(G_i), \phi(G_j))$ , for  $i, j = 1, \dots, N$

# Generate graph pre-image

Using  $c_{optimized}$ , alternately iterate the following procedures:



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# Experiment settings

- Datasets:
  - the Letter datasets
  - Handwritting letters with different distortions
  - nodes with continuous labels



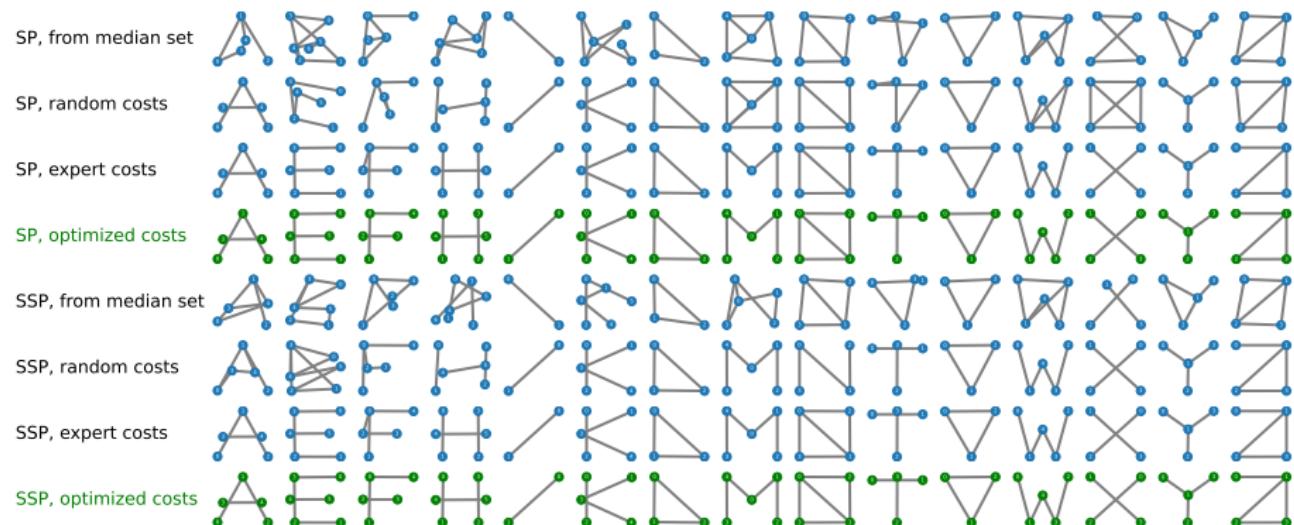
- Configurations:
  - *mbipartite* and *mIPFP* with  $m = 40$
  - size of median set: 150
  - maximum number of iterations: 6
  - number of parallelized jobs: 28

# Distances in kernel space

Datasets	Graph Kernels	Algorithms	$d_H$	GM	Running Times		
					Optimization	Generation	Total
Letter-high	Shortest paths (SP)	From median set	0.469	-	-	-	-
		IAM (random costs)	0.467	-	142.59	142.59	
		IAM (expert costs)	<b>0.451</b>	-	30.31	30.31	
		IAM (optimized costs)	0.460	5968.92	26.55	5995.47	
	structural sp (SSP)	From median set	0.459	-	-	-	-
		IAM (random costs)	0.435	-	30.22	30.22	
		IAM (expert costs)	<b>0.391</b>	-	29.71	29.71	
		IAM (optimized costs)	<b>0.394</b>	24.79	25.60	50.39	
Letter-med	Shortest paths (SP)	From median set	0.469	-	-	-	-
		IAM (random costs)	0.303	-	25.61	25.61	
		IAM (expert costs)	<b>0.288</b>	-	26.93	26.93	
		IAM (optimized costs)	<b>0.288</b>	23.72	24.79	48.52	
	structural sp (SSP)	From median set	0.478	-	-	-	-
		IAM (random costs)	0.286	-	24.77	24.77	
		IAM (expert costs)	<b>0.248</b>	-	27.51	27.51	
		IAM (optimized costs)	<b>0.248</b>	27.06	29.24	56.30	
Letter-low	Shortest paths (SP)	From median set	0.166	-	-	-	-
		IAM (random costs)	<b>0.116</b>	-	26.47	26.47	
		IAM (expert costs)	<b>0.116</b>	-	24.87	24.87	
		IAM (optimized costs)	<b>0.116</b>	26.35	29.97	56.31	
	structural sp (SSP)	From median set	0.148	-	-	-	-
		IAM (random costs)	0.103	-	30.22	30.22	
		IAM (expert costs)	<b>0.086</b>	-	29.43	29.43	
		IAM (optimized costs)	0.104	21.95	24.59	46.53	

# Pre-images constructed by different algorithms

Pre-images generated as median graphs for each letter of *Letter-high* dataset using random costs, expert costs and optimized costs:



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- Conclusion:
  - a novel method to estimate graph pre-images
  - align kernel space and graph space
  - generate better pre-images than other methods
- Future work:
  - construct pre-images as arbitrary graphs
  - establish convergence proof
  - extend to graphs with symbolic labels
  - extend non-constant costs

## Questions

Thank you.

Any questions?