

```
1 // 10.20
2 #include <stdio.h>
3 #include <math.h>
4
5 double round_2_dec(double x)
6 {
7     x *= 100.0;
8     x = round(x);
9     x /= 100.0;
10    return x;
11 }
12
13 int main(void)
14 {
15     double x;
16
17     scanf("%lf", &x);
18     printf("%lf\n", round_2_dec(x) );
19
20     return 0;
21 }
22
```