Downloadable package:
Ultimate FPS players

Thanks for downloading the "Ultimate FPS players" example package for Adventure Creator. This package contains three UFPS-compatible player prefabs, **AdvancedPlayer**, **SimplePlayer** and **Camera&Controller**, that can be used in your Adventure Creator game. You are free to use them as they are, or adapt them for your own game's needs.

To install this package, follow these steps:

1. Ensure that both AC and UFPS are installed in your project first

2. In your Player Settings, enter **UltimateFPSIsPresent** as a Scripting Define Symbol

3. Extract this package into your project

4. Within the Settings Manager, assign one of the three prefabs to the **Player** field, or place one of the prefabs into your AC scene

5. Set the **Movement method** to **First Person**