

Beverage Booker

UAT Document - Construction Iteration 1

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Version Control

Version #	Date	Author	Description
1.0	26/07/2020	Benn Curby	Initial Version

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Scenario 1: Empty Cart

Scenario Description

- The intent of the Empty Cart test scenario is to test the normal and alternate flows of a registered user using the empty cart function.

Test Scripts

The following scripts will cover this scenario:

- 1.1 Empty Cart - User Adds One Menu Item Then Empties Cart
- 1.2 Empty Cart - User Adds Multiple Menu Items Then Empties Cart
- 1.3 Empty Cart - User Presses 'Empty Cart' Button When Cart Is Already Empty

Use Case

- Empty Cart

Test Components/Requirements

This test scenario covers the following high-level test requirements (see scripts below for specific requirements covered by each test script):

- Usability
- Shopping Cart Interactions

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Script 1.1: Empty Cart - User Adds One Menu Item Then Empties Cart

Script Description

- The tester will open the customer application on the Android Studio emulator
- The tester will log in
- The tester will add an item to cart
- The tester will view their cart and click the 'Empty Cart' button
- Expected result: The app will display a message: "Cart Emptied". The cart will appear empty.

Testing Requirements

This test script covers the following specific testing requirements:

- Shopping Cart Interactions
- Usability

Setup

- The user has opened the customer app on the Android Studio emulator
- The connection to the server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the 'Browse Menu' screen

Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Add to Cart' button next to a menu item	App displays toast message: "Item added to Cart"	Pass
2	User clicks the 'Cart' button	App moves to Cart Activity and displays cart contents	Pass
3	User clicks 'Empty Cart' button	App moves to Browse Menu Activity and displays toast message: "Cart emptied"	Pass
4	User clicks the 'Cart' button	App moves to Cart Activity and displays empty cart	Pass

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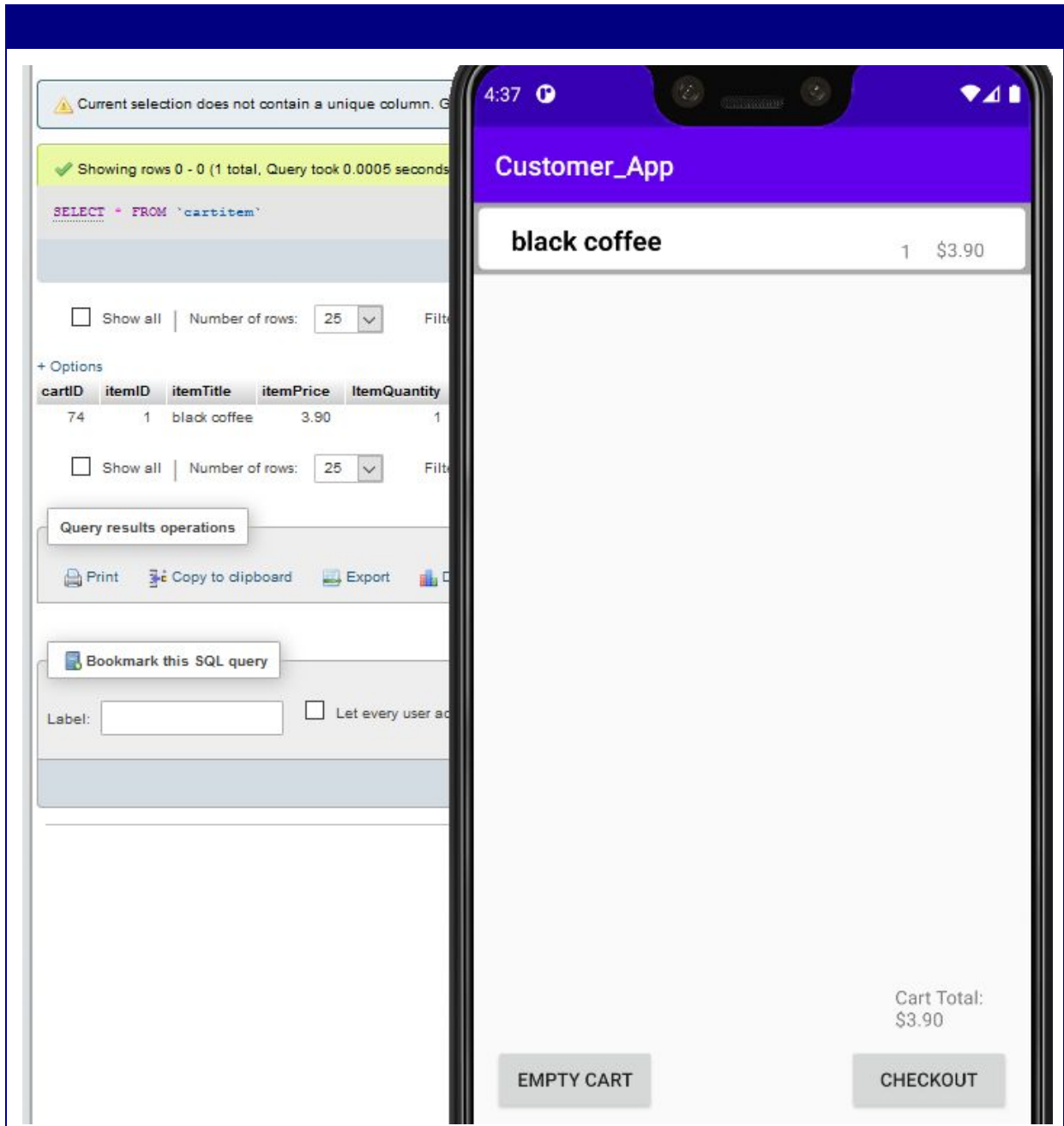
Test Execution

Date/Time	Tester	Test Phase	Status
26/07/20 4:38 pm	Benn Curby	IOCM	Passed
27/07/20 01:06 am	Jacob Kennedy	IOCM	Passed
27/07/20 5:23 pm	Jake Durnford	IOCM	Passed
27/07/20 4:45 pm	Emily Carter	IOCM	Passed

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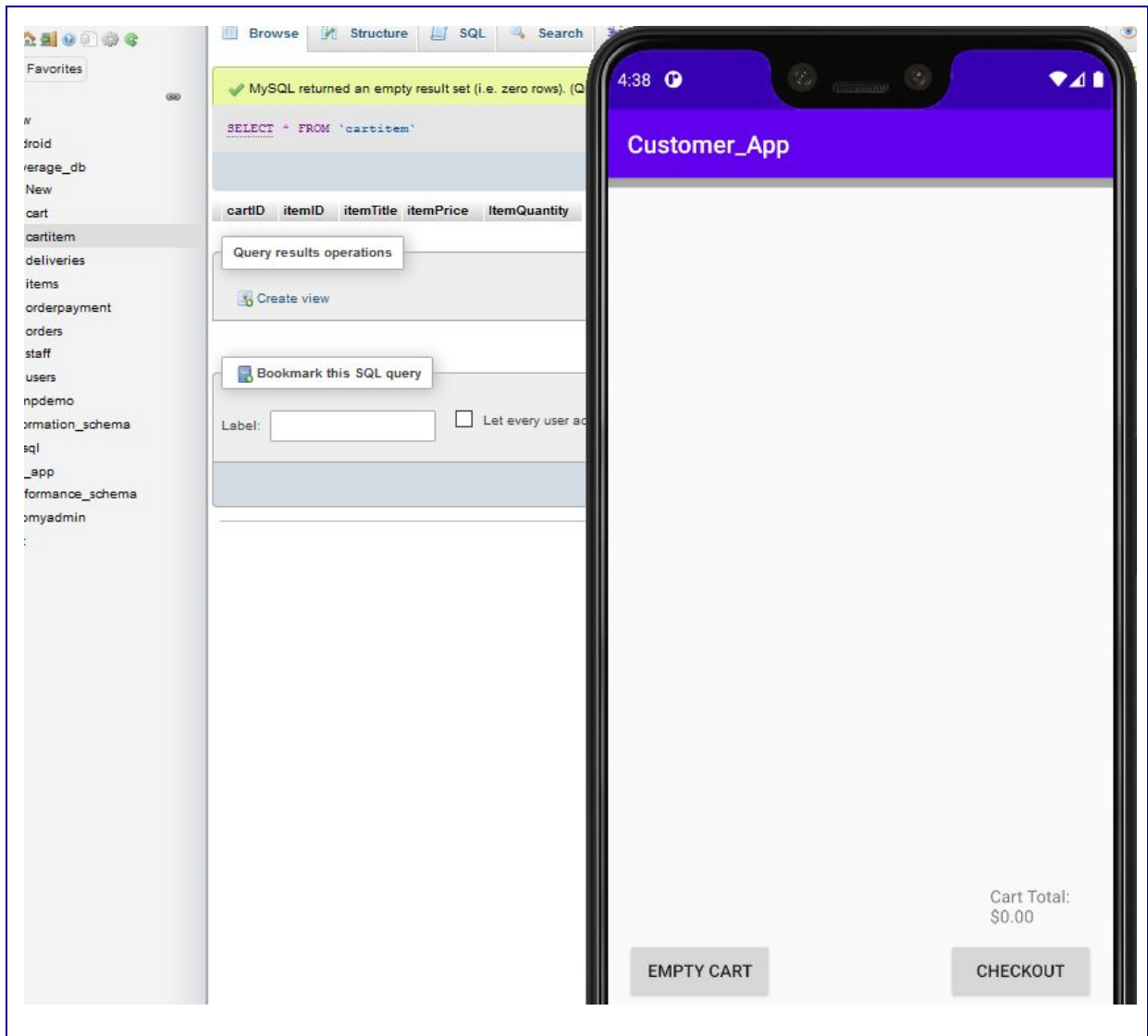
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Screenshots: Benn



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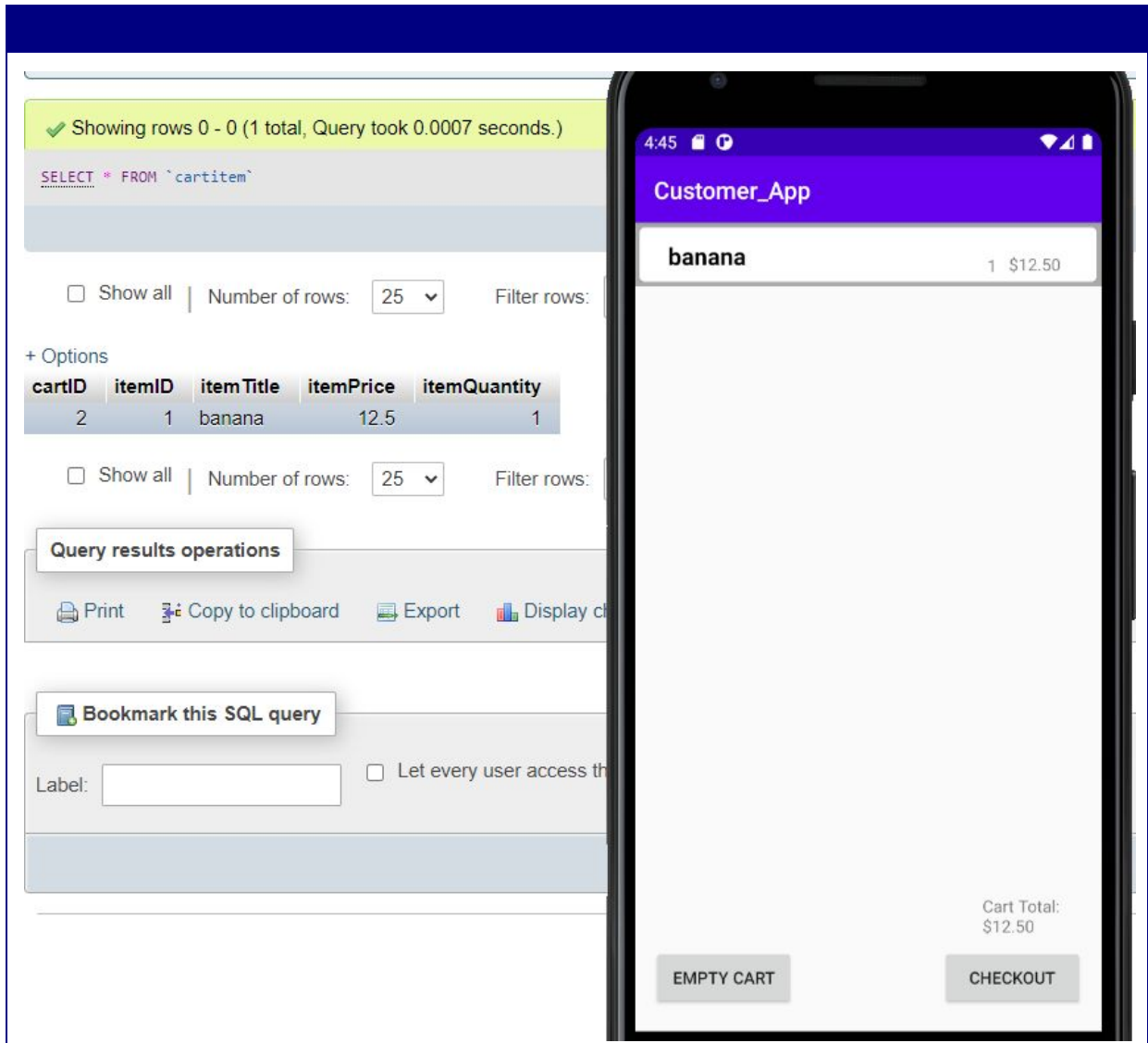
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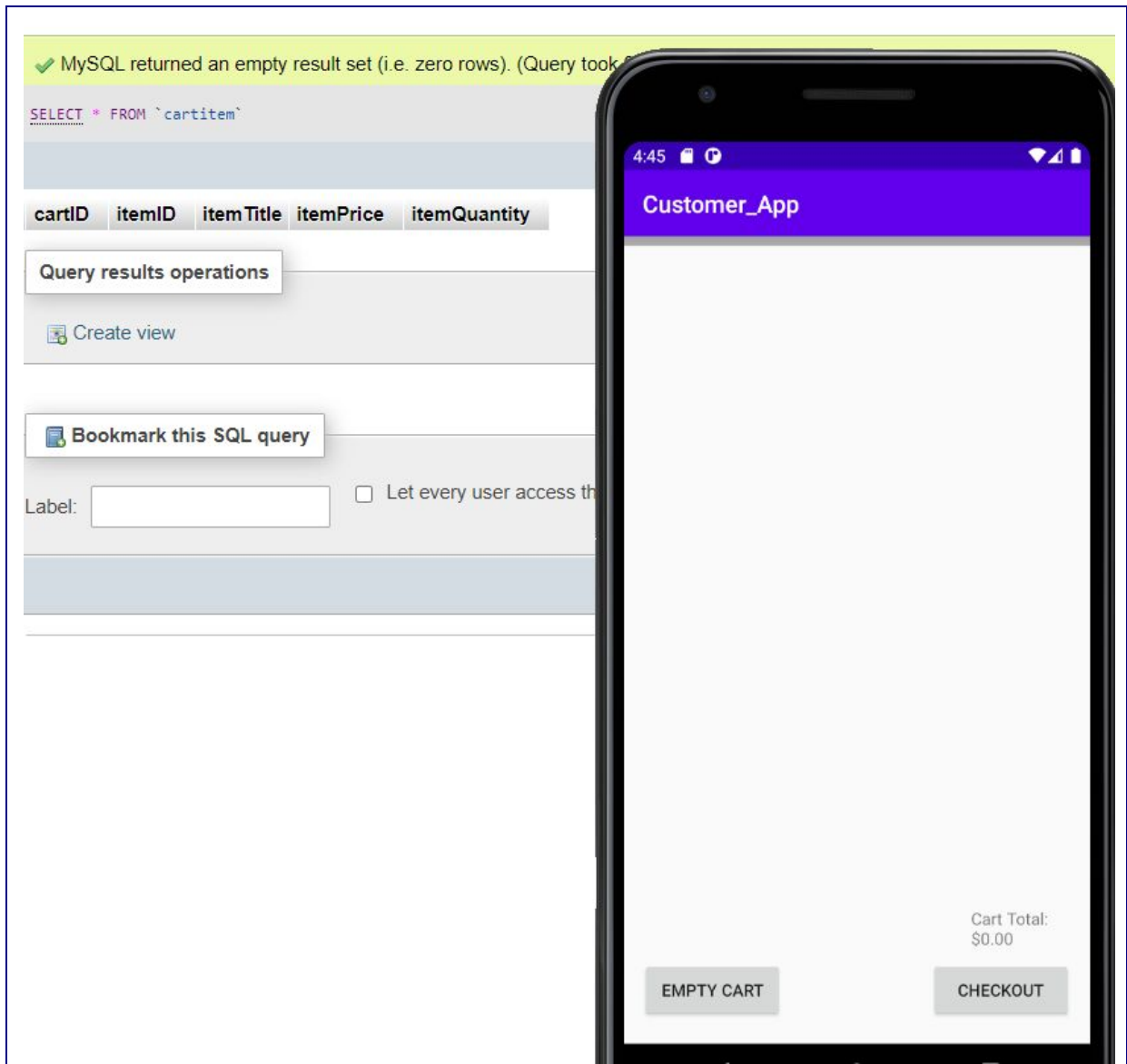
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Screenshots: Emily



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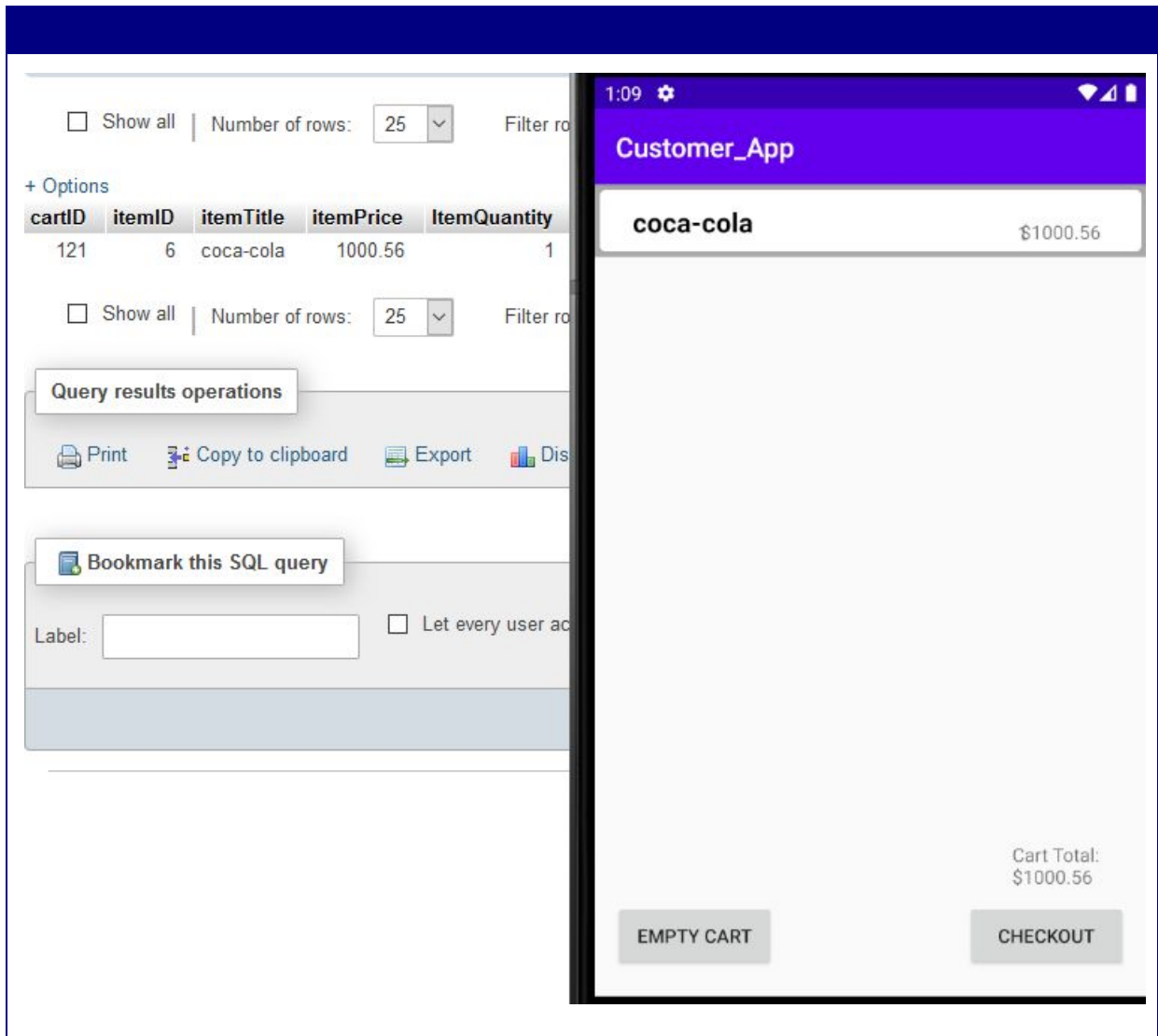
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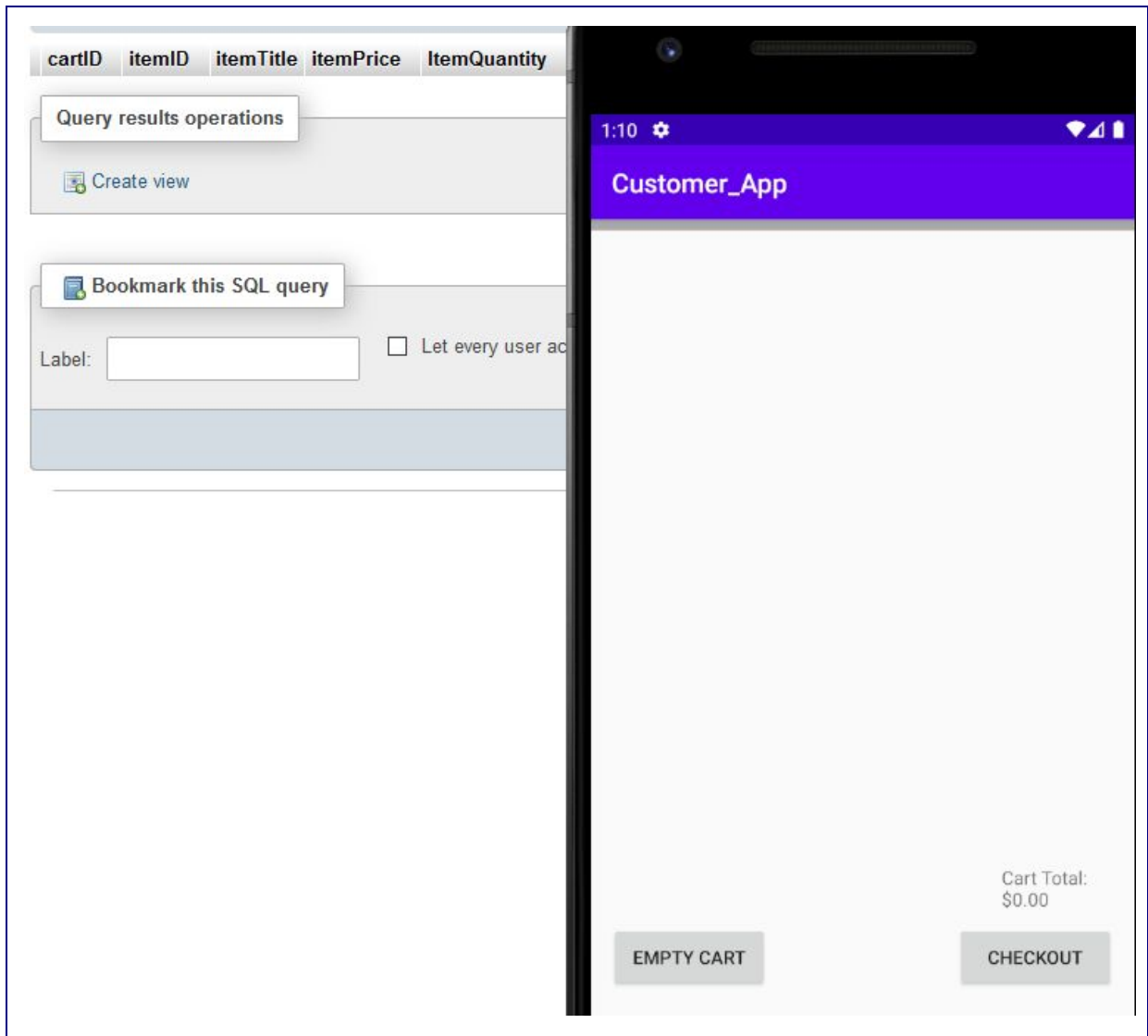
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Screenshots: Jacob



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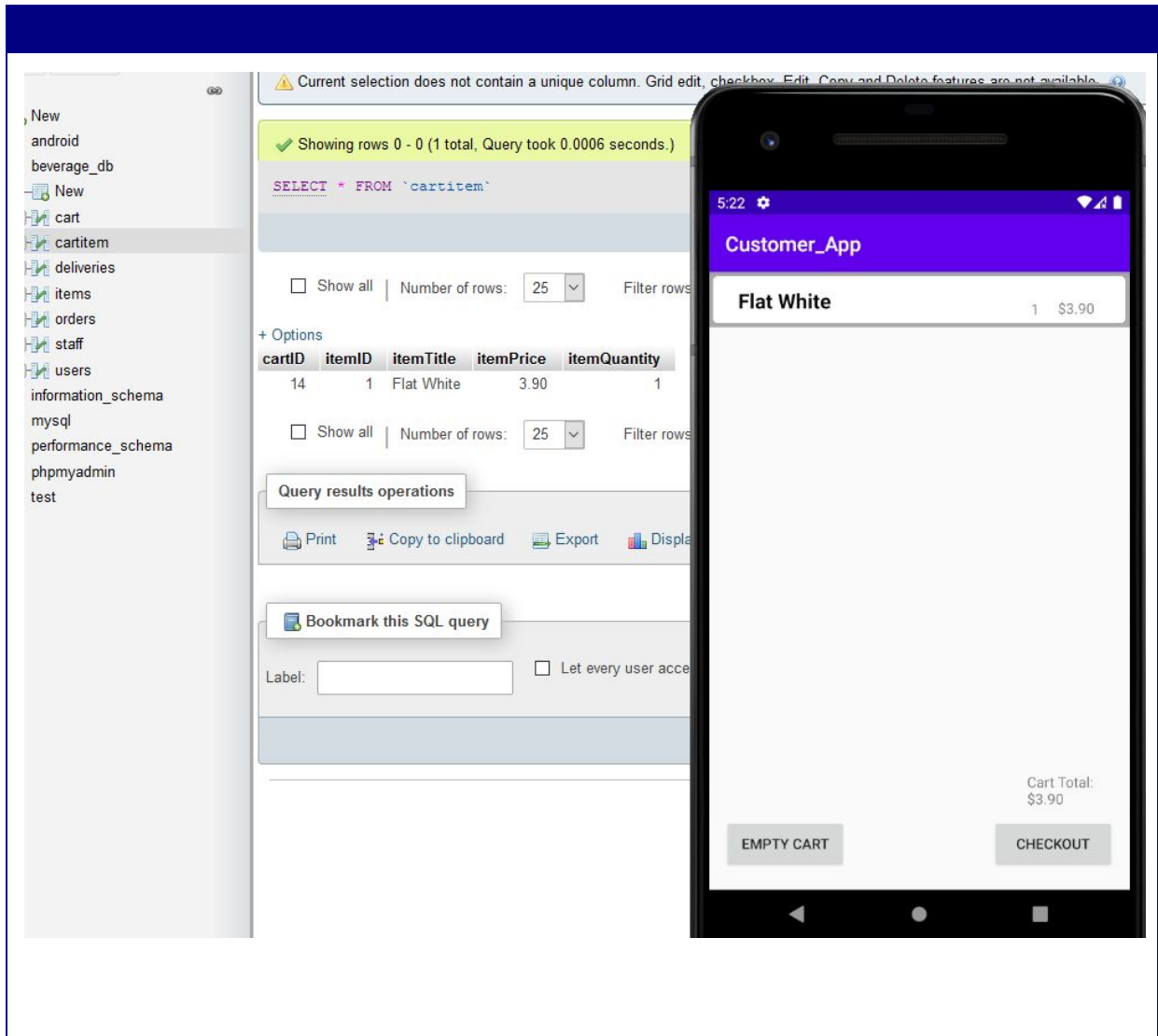
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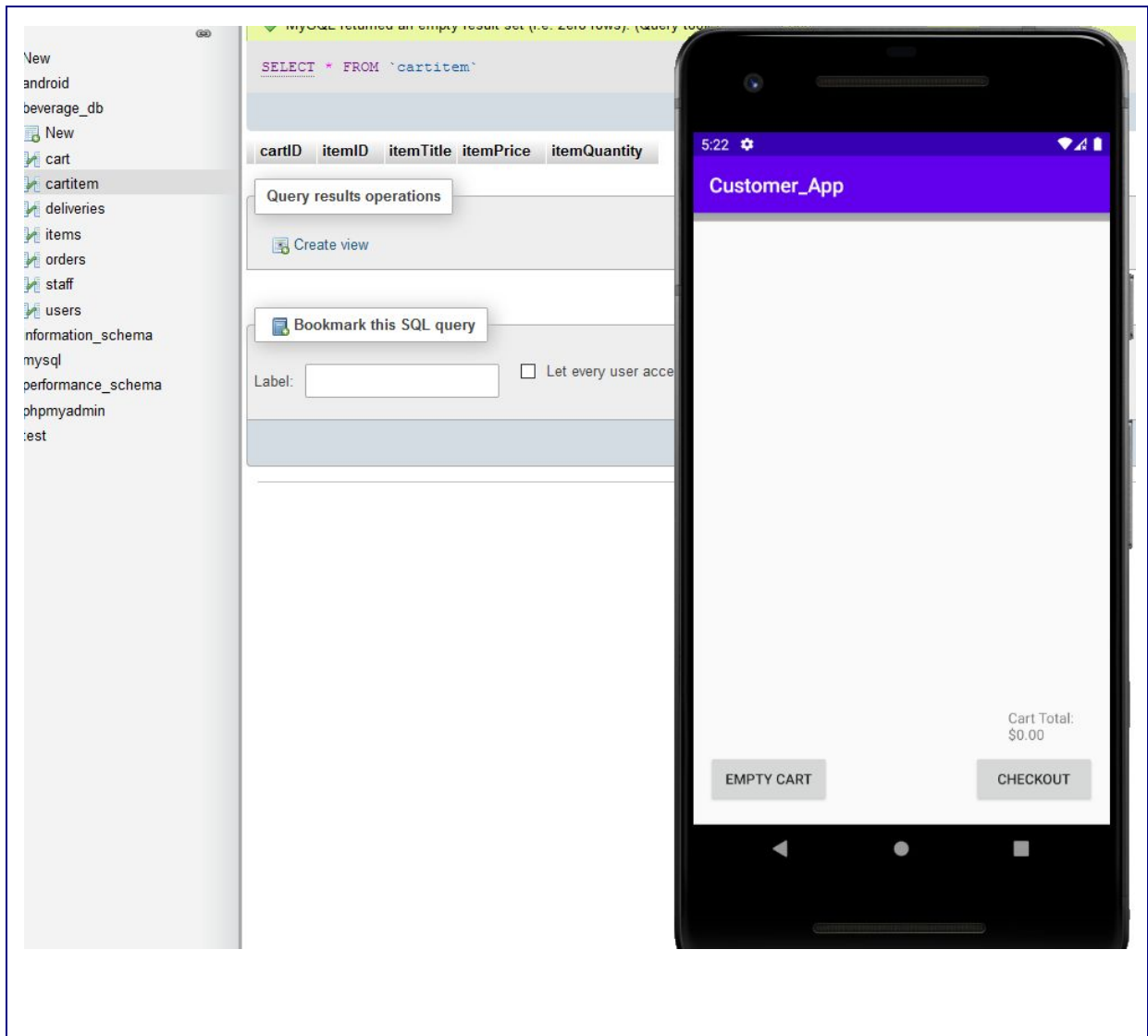
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Screenshots: Jake



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Script 1.2: Empty Cart - User Adds Multiple Menu Items Then Empties Cart

Script Description

- The tester will open the customer application on the Android Studio emulator
- The tester will log in
- The tester will add multiple items to cart
- The tester will view their cart and click the 'Empty Cart' button
- Expected result: The app will display a message: "Cart Emptied". The cart will appear empty.

Testing Requirements

This test script covers the following specific testing requirements:

- Shopping Cart Interactions
- Usability

Setup

- The user has opened the customer app on the Android Studio emulator
- The connection to the server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the 'Browse Menu' screen

Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Add to Cart' button next to a multiple menu items	App displays toast message: "Item added to Cart"	Pass
2	User clicks the 'Cart' button	App moves to Cart Activity and displays cart contents	Pass
3	User clicks 'Empty Cart' button	App moves to Browse Menu Activity and displays toast message: "Cart emptied"	Pass
4	User clicks the 'Cart' button	App moves to Cart Activity and displays empty cart	Pass

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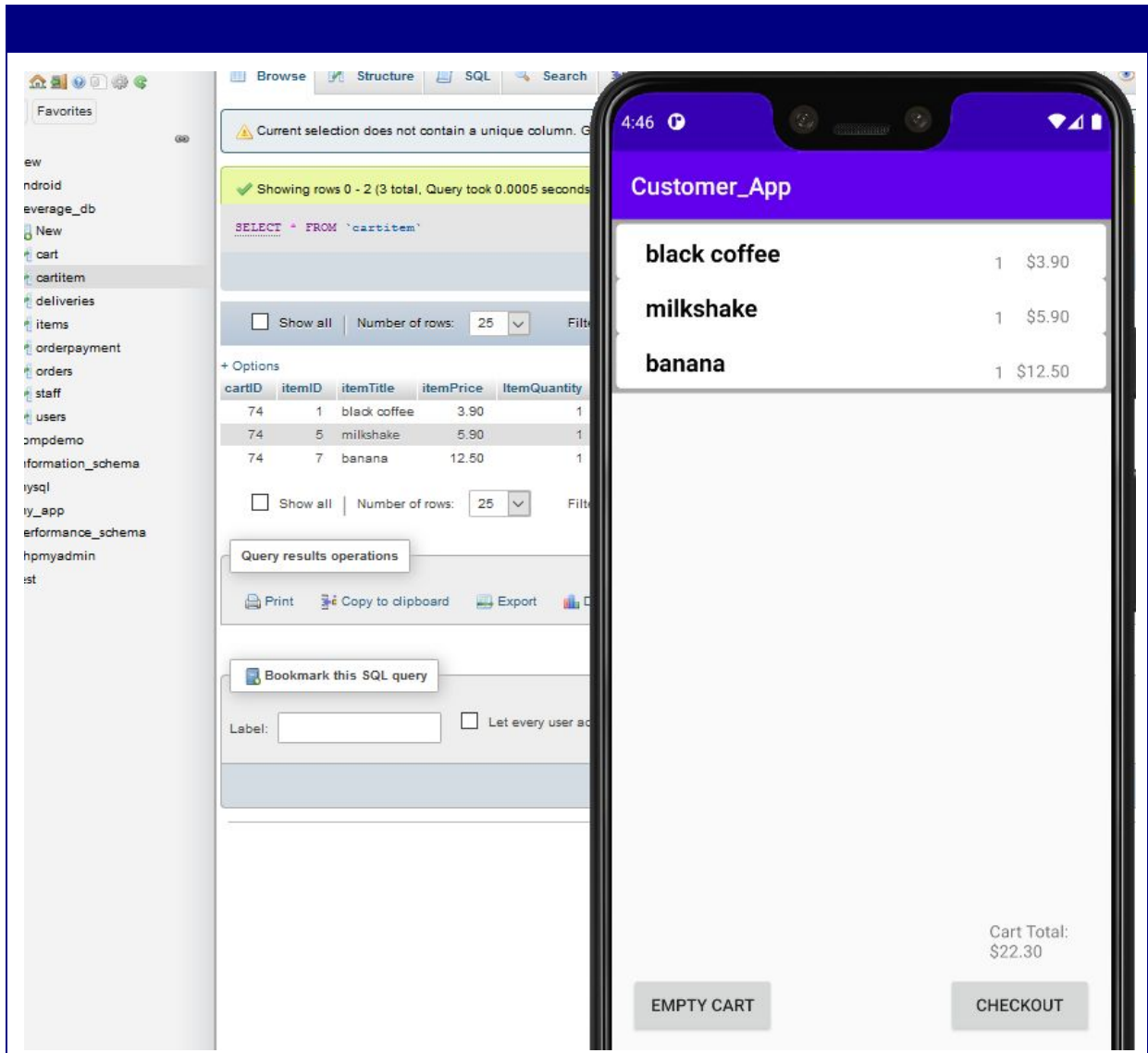
Test Execution

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26/07/20 4:47 pm	Benn Curby	IOCM	Passed
26/07/20 9:54 pm	Jacob Kennedy	IOCM	Passed
27/07/20 5:33 pm	Jake Durnford	IOCM	Passed
27/07/20 4:49 pm	Emily Carter	IOCM	Passed

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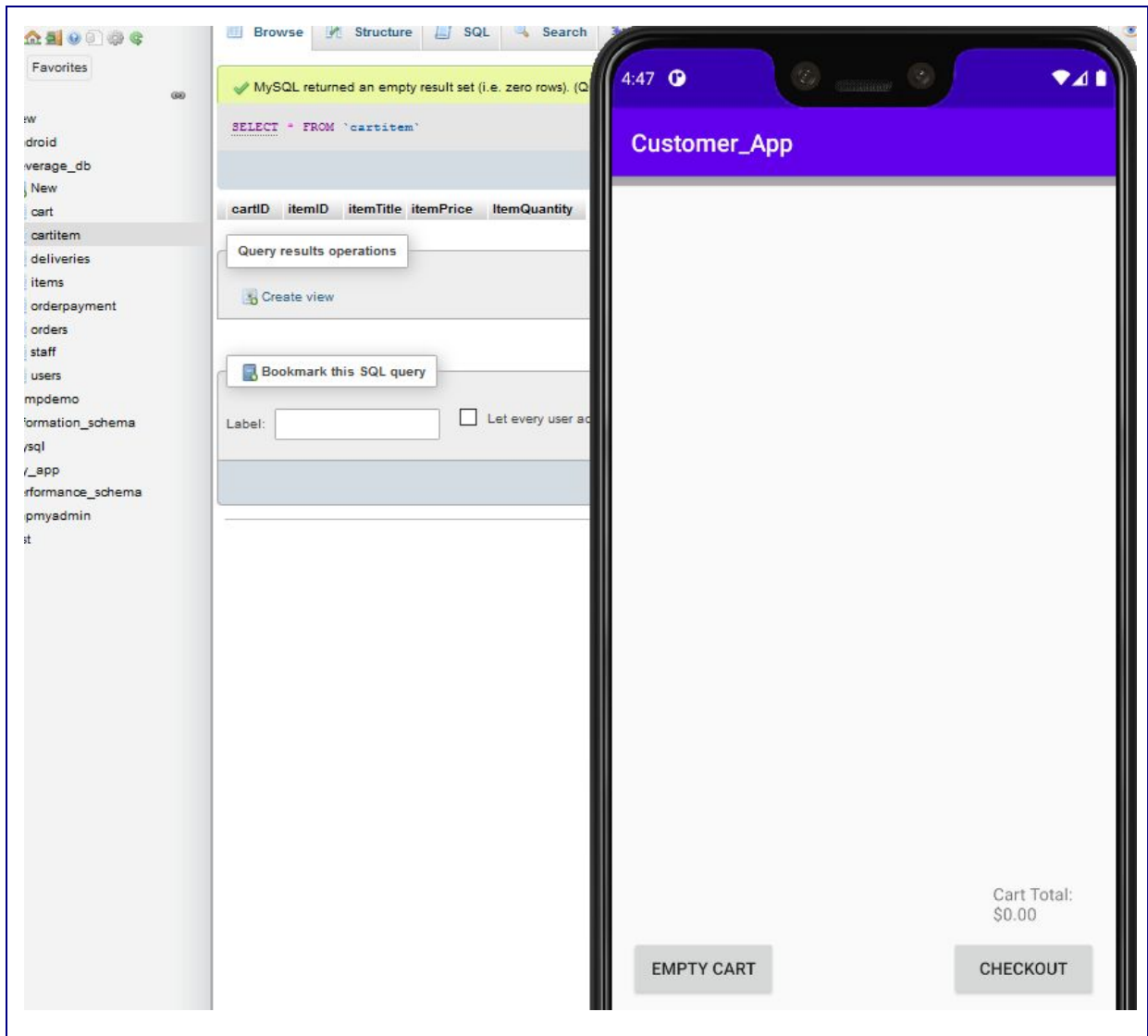
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Screenshots: Benn



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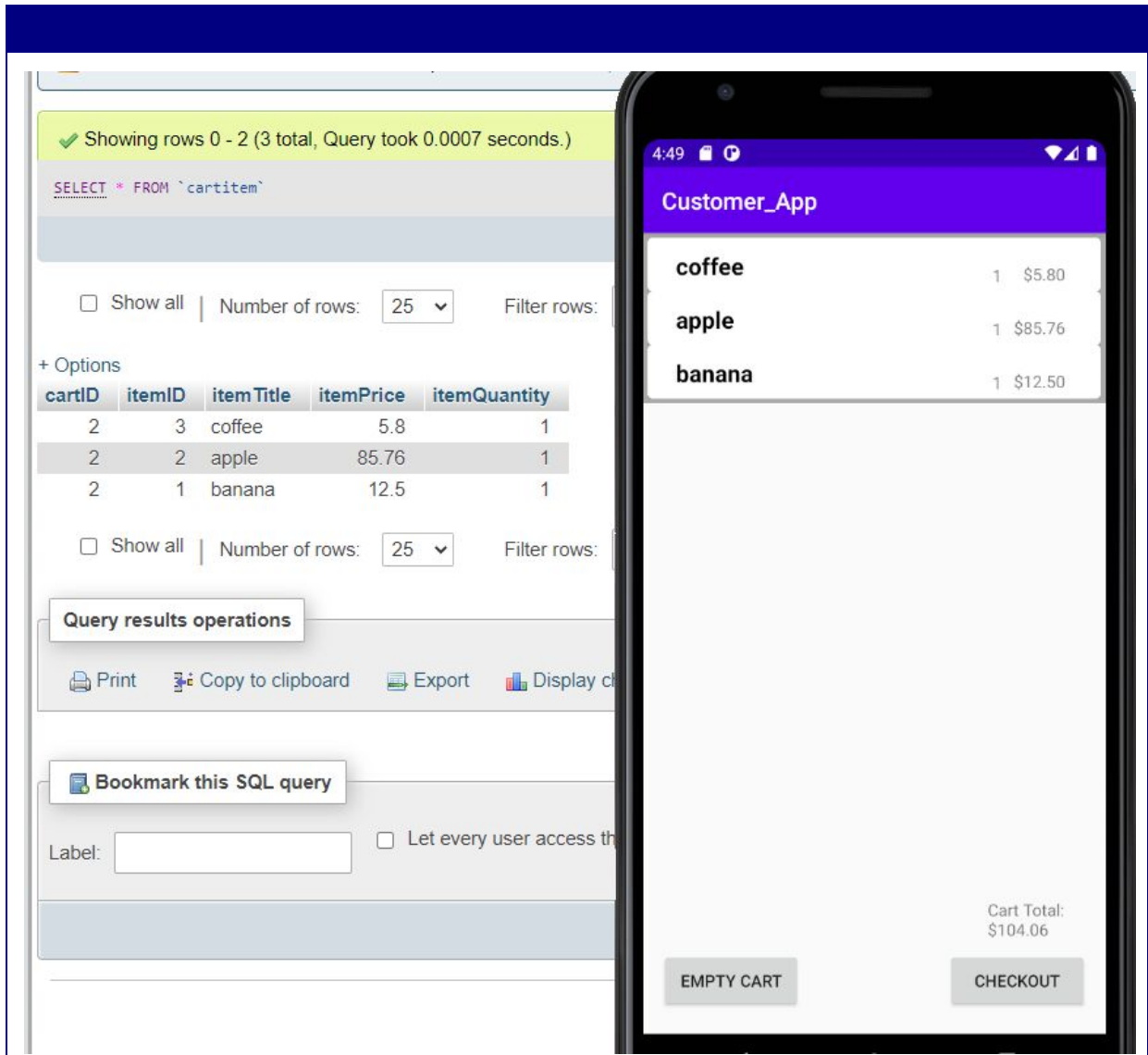
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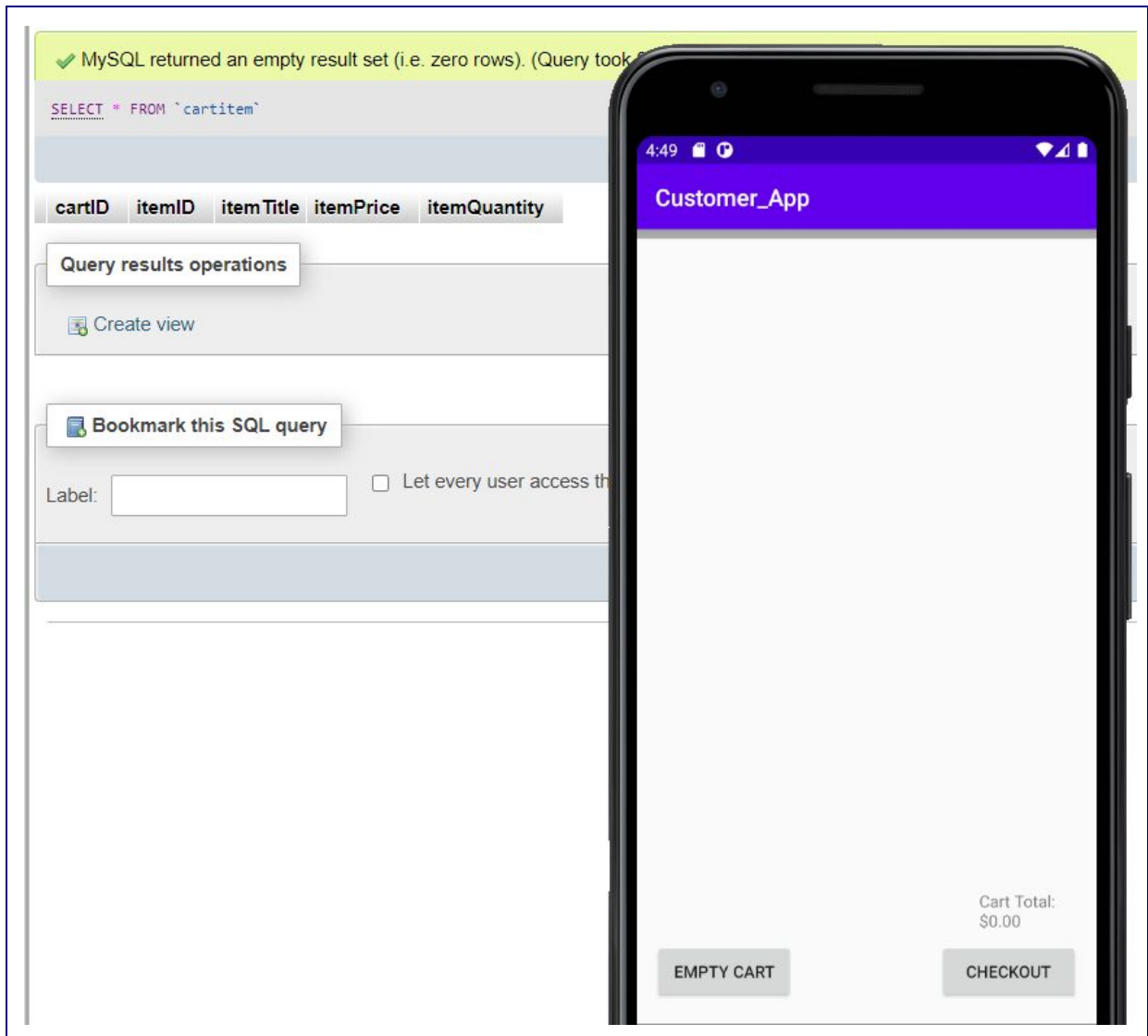
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Screenshots: Emily



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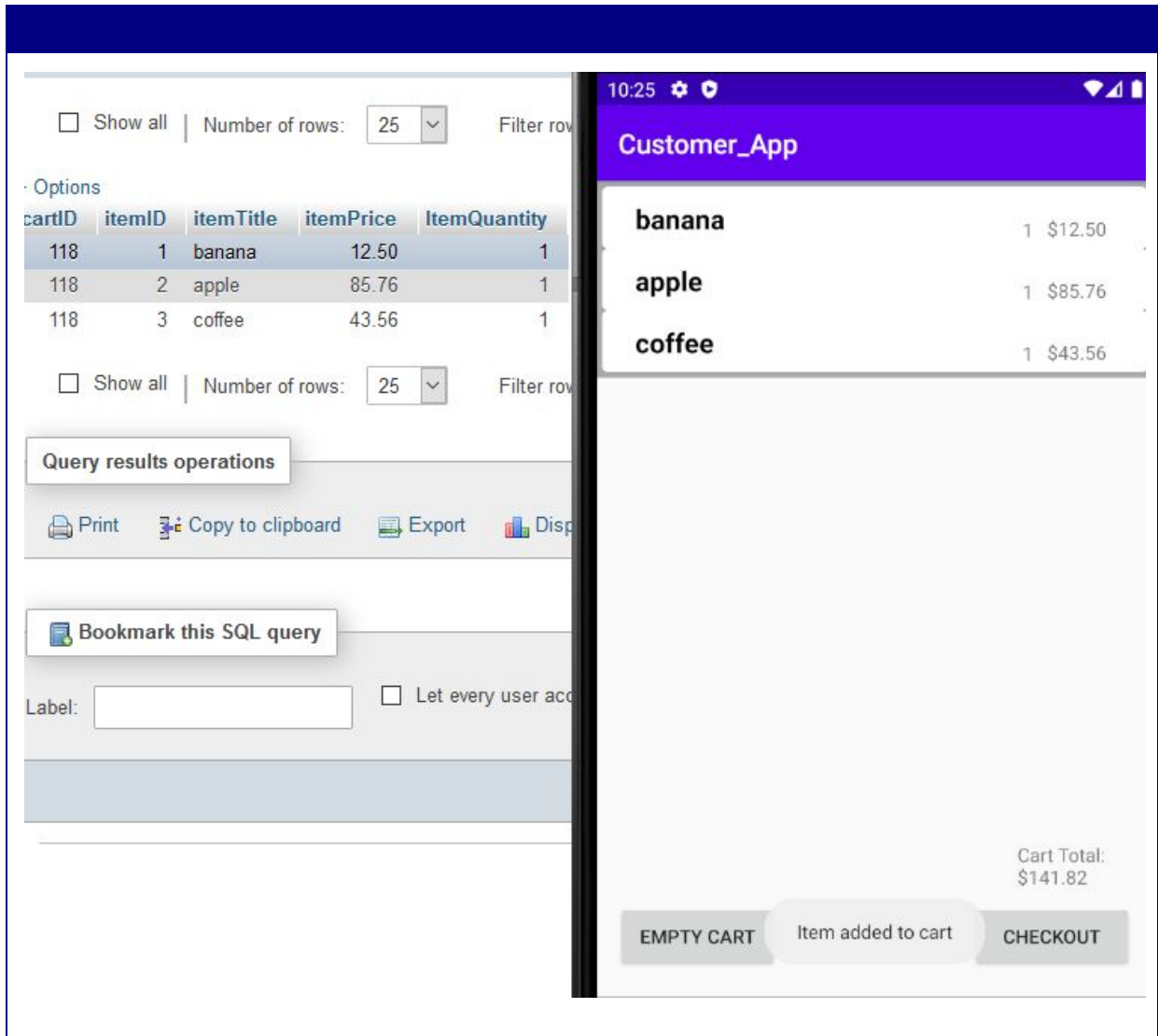
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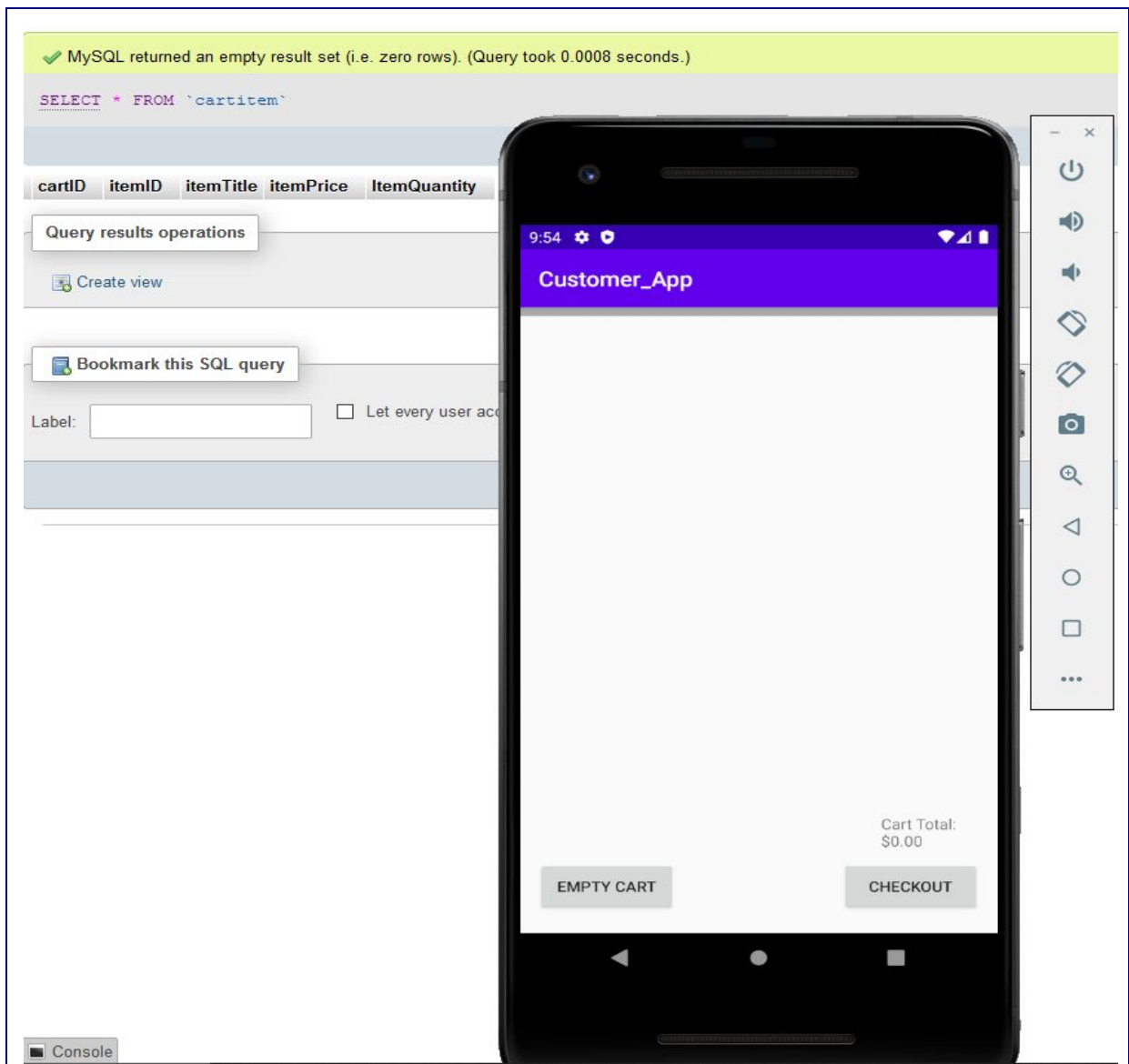
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Screenshots: Jacob



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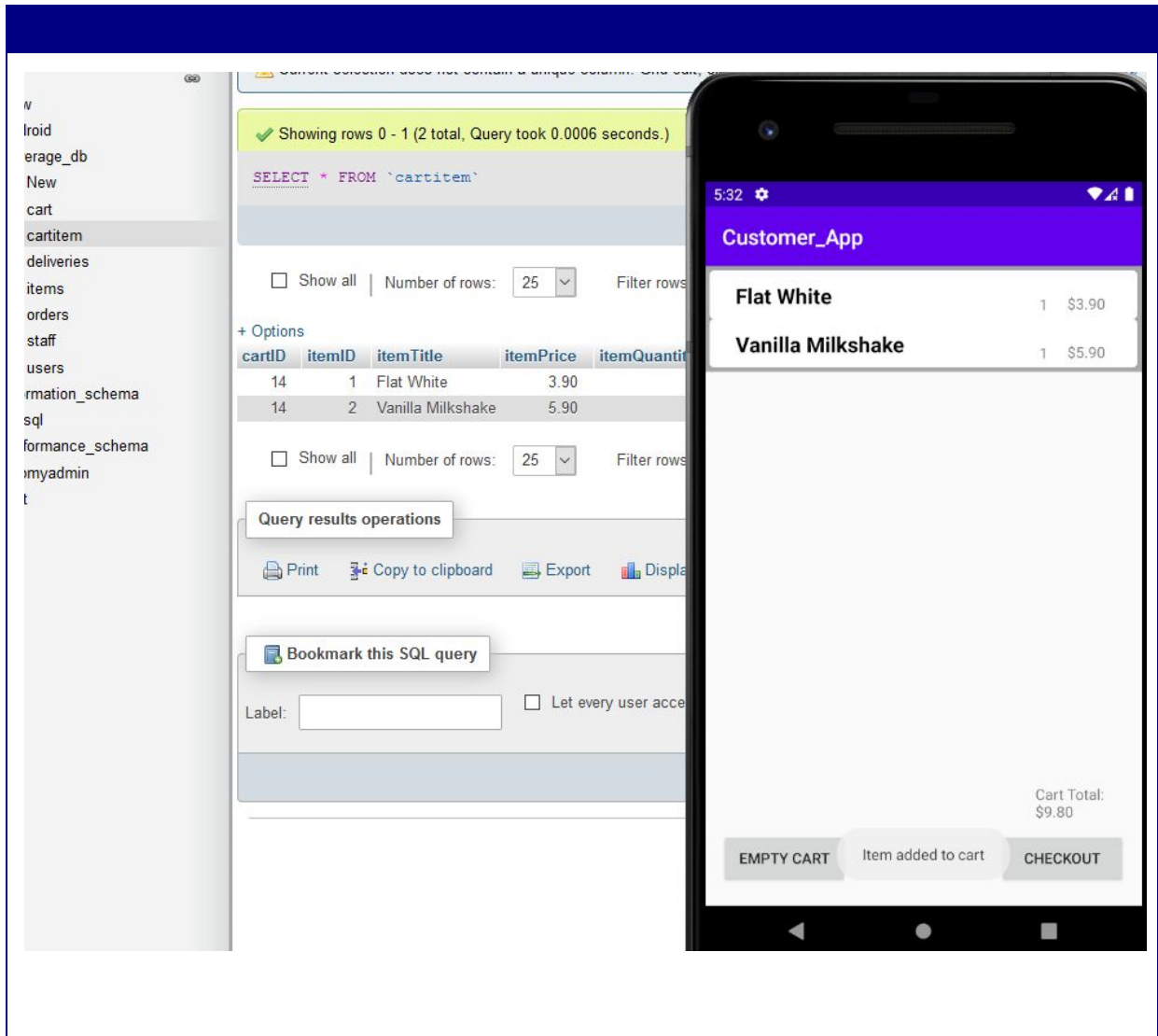
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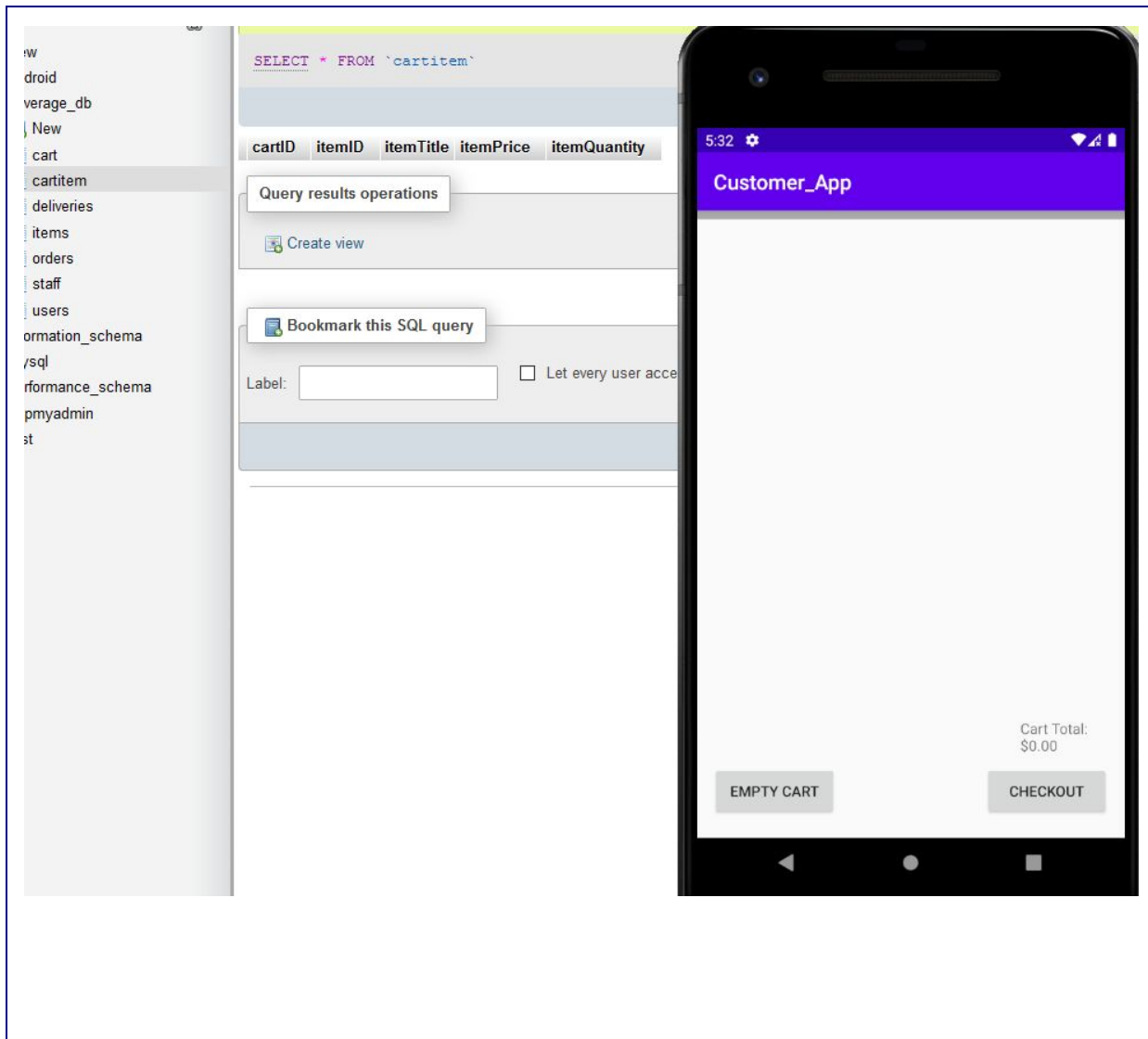
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Screenshots: Jake



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Script 1.3: Empty Cart - User Presses 'Empty Cart' Button When Cart Is Already Empty

Script Description

- The tester will open the customer application on the Android Studio emulator
- The tester will log in
- The tester will view their cart and click the 'Empty Cart' button
- Expected result: The app will display a message: "There are no items in the cart to empty". The cart will appear empty.

Testing Requirements

This test script covers the following specific testing requirements:

- Shopping Cart Interactions
- Usability

Setup

- The user has opened the customer app on the Android Studio emulator
- The connection to the server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the Browse Menu screen
- The user has an empty cart

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Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Cart' button	App moves to Cart Activity and displays cart contents	Pass
2	User clicks 'Empty Cart' button	App displays toast message: "There are no items in the cart to empty"	Pass

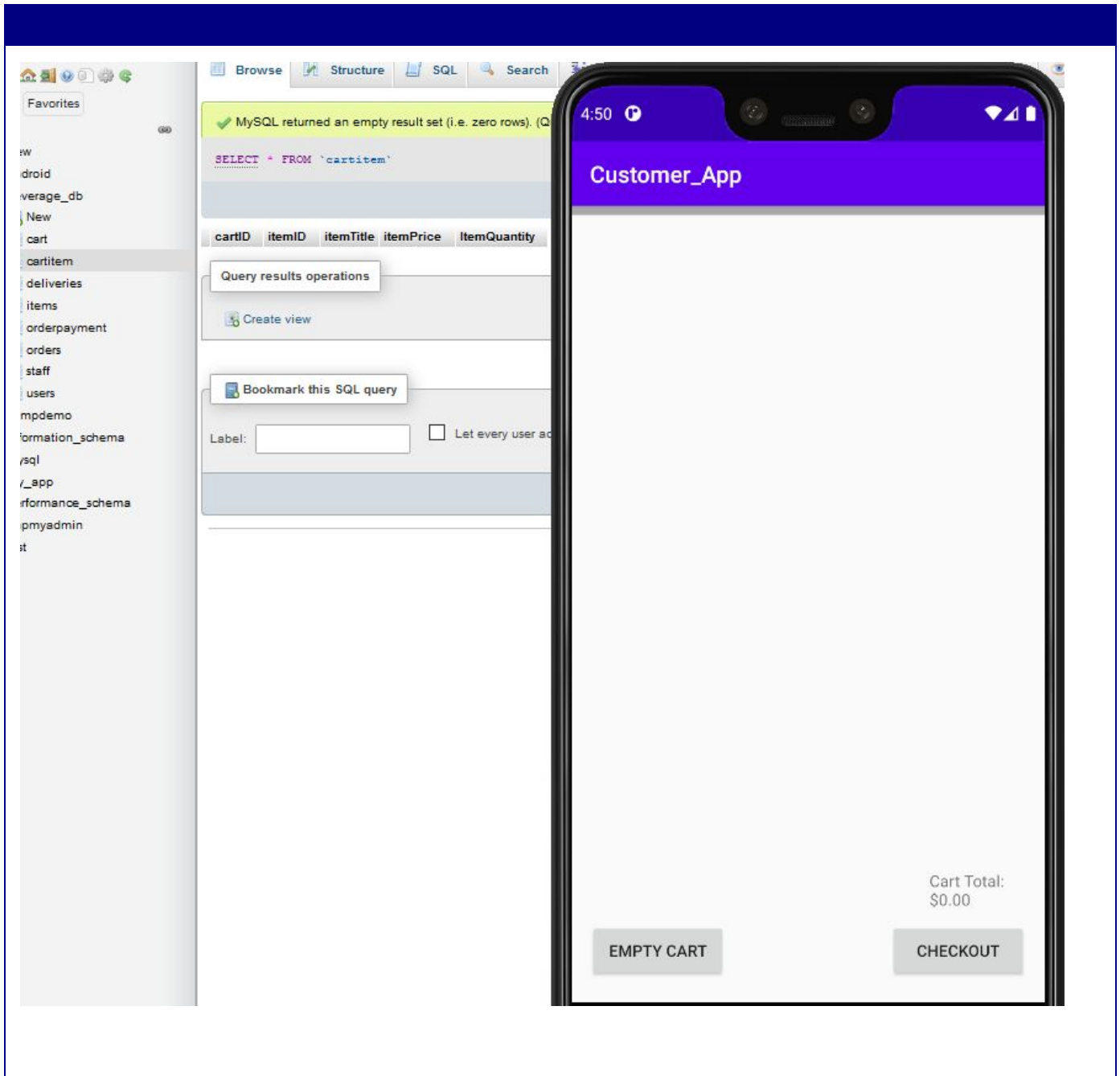
Test Execution

Date/Time	Tester	Test Phase	Status
27/07/20 4:50 pm	Benn Curby	IOCM	Passed
26/07/20 10:20 pm	Jacob Kennedy	IOCM	Passed
27/07/20 5:36 pm	Jake Durnford	ICOM	Passed
27/07/20 4:55 pm	Emily Carter	IOCM	Passed

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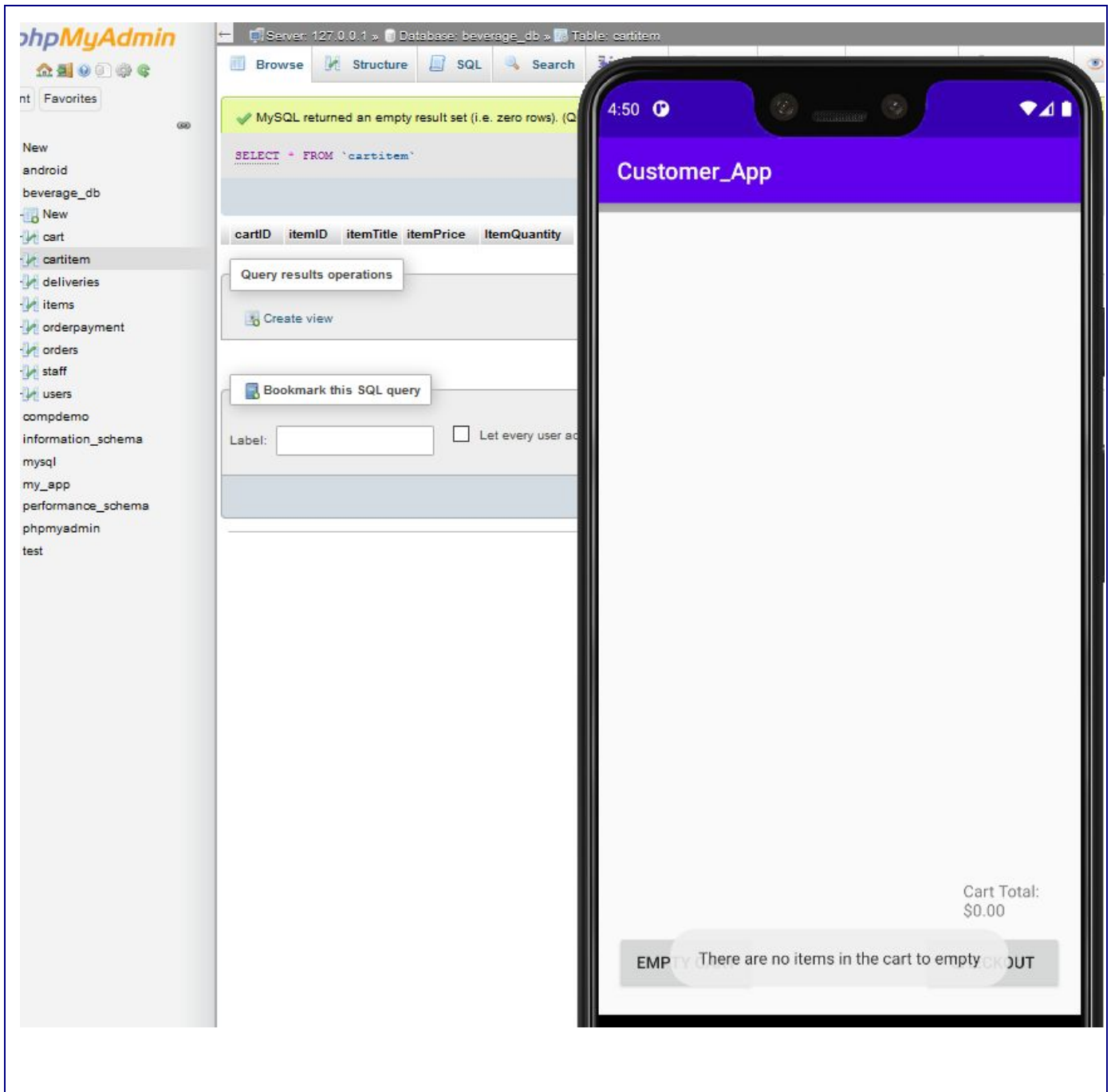
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Screenshots: Benn



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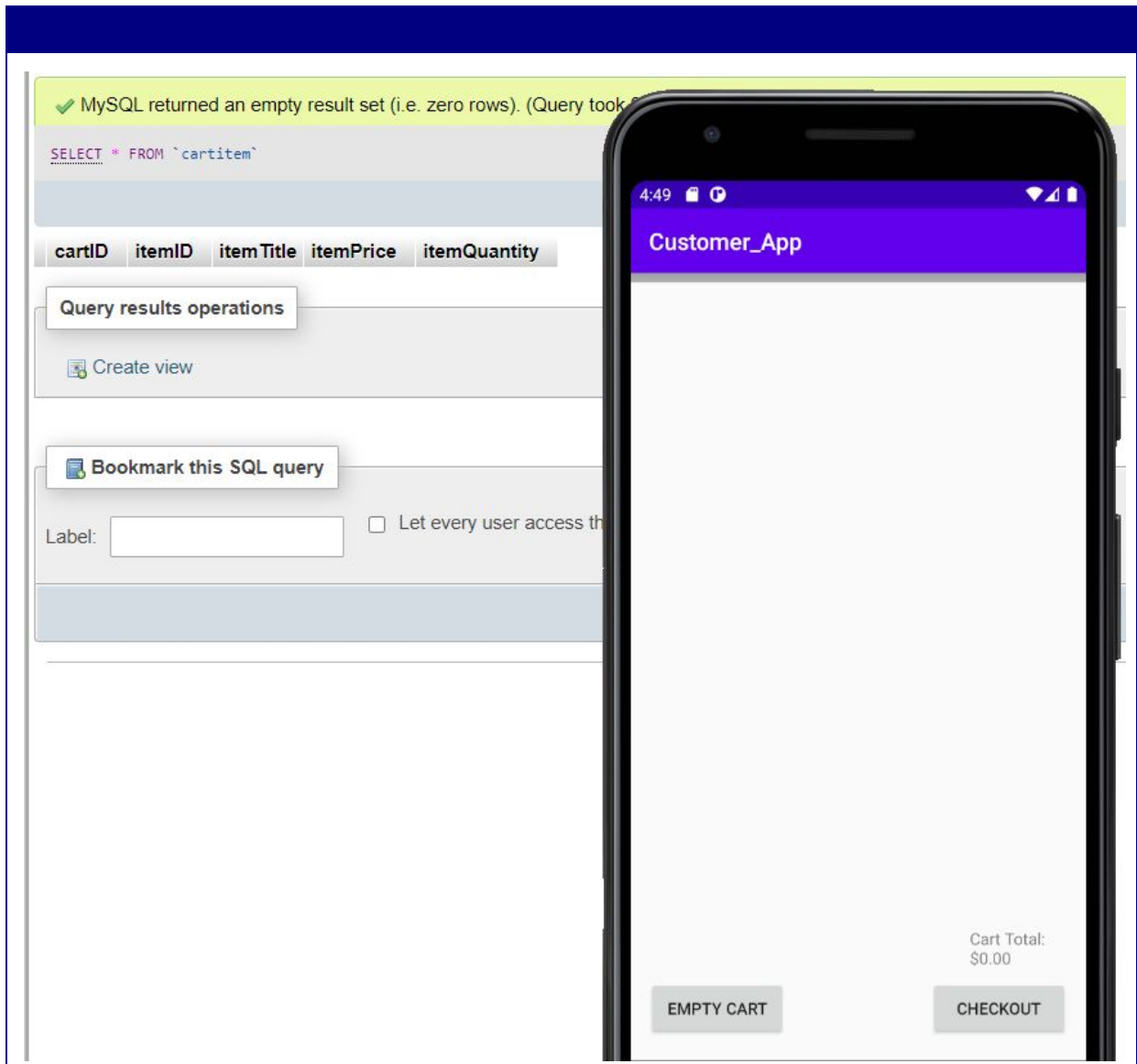
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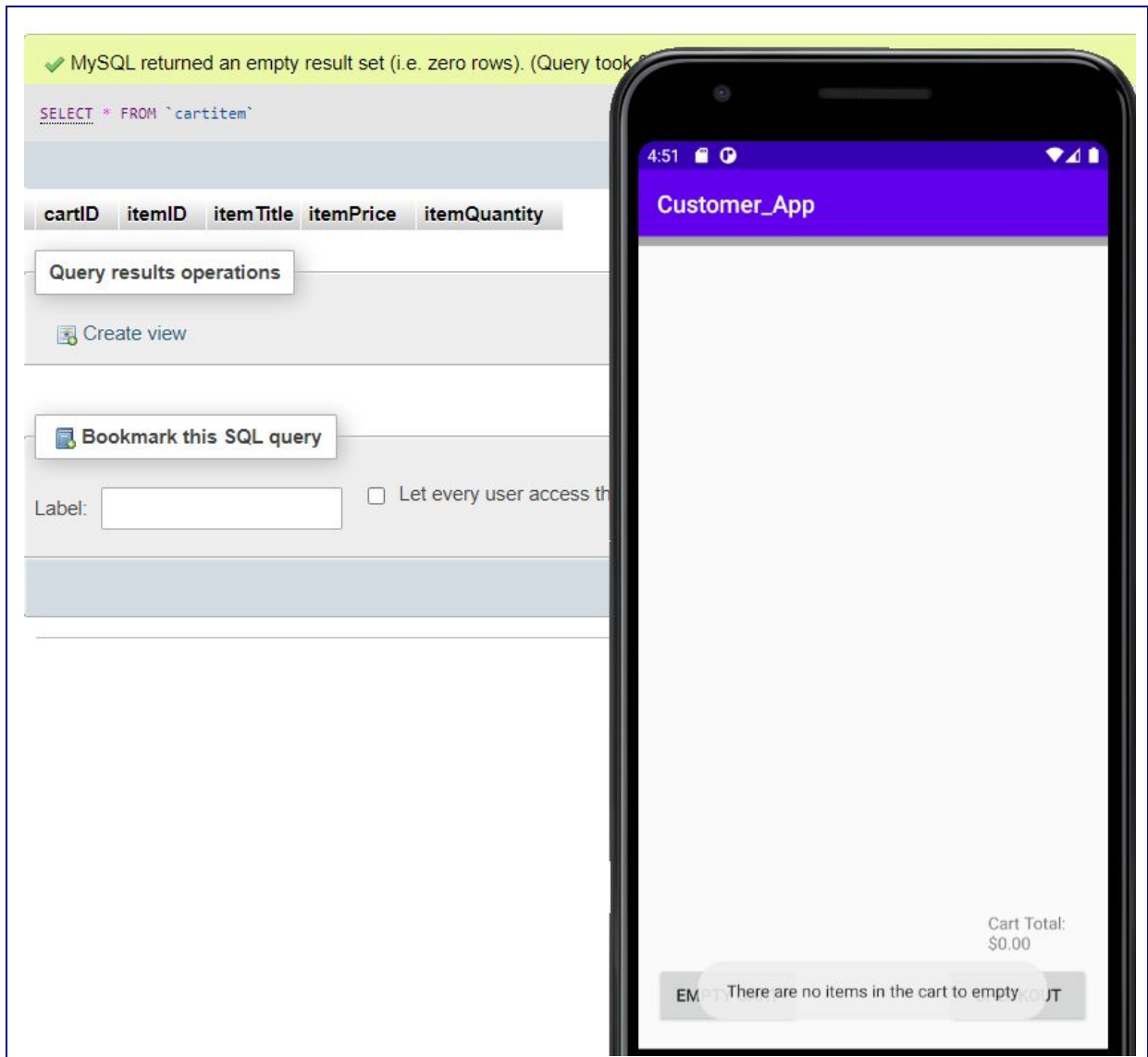
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Screenshots: Emily



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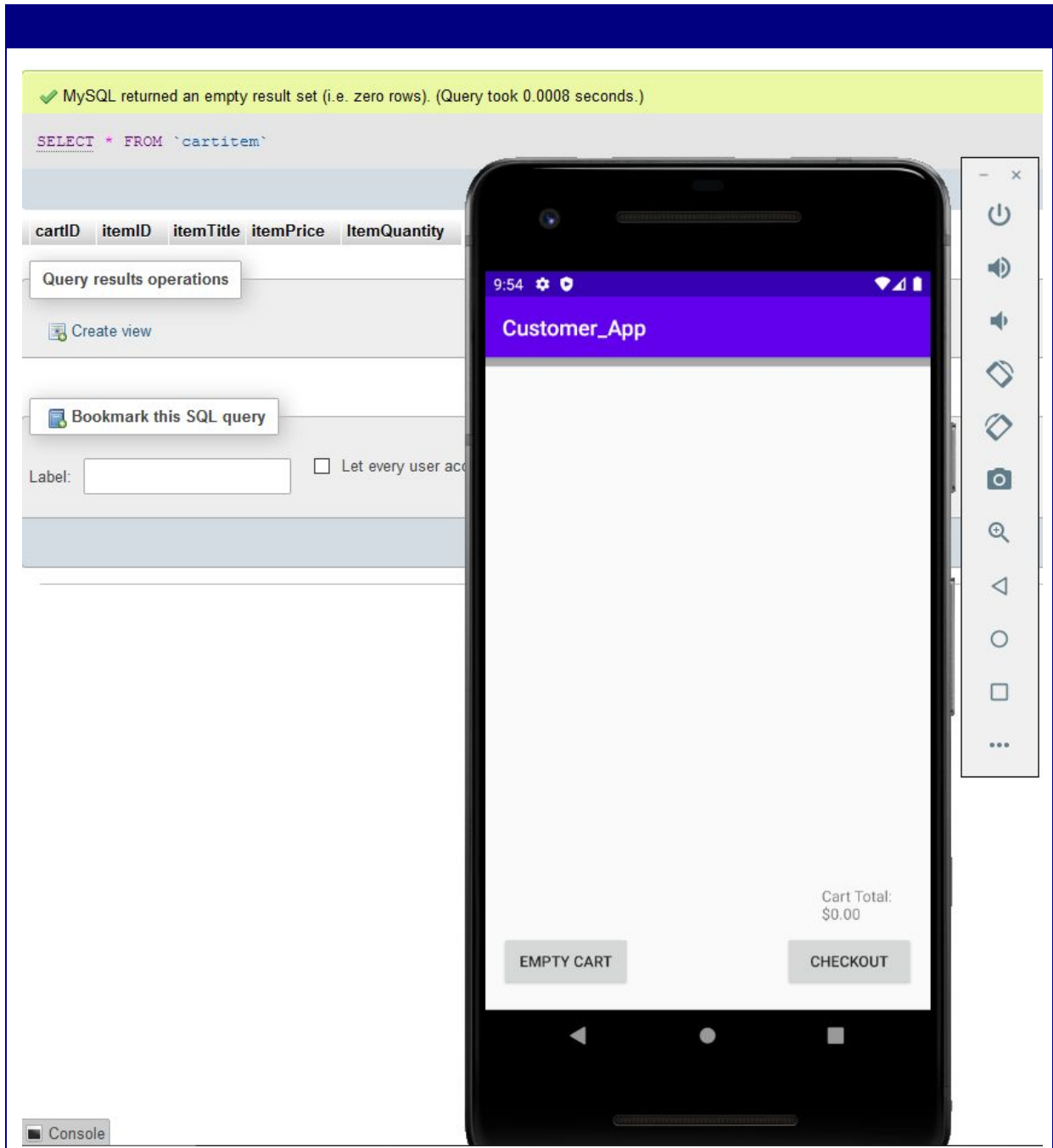
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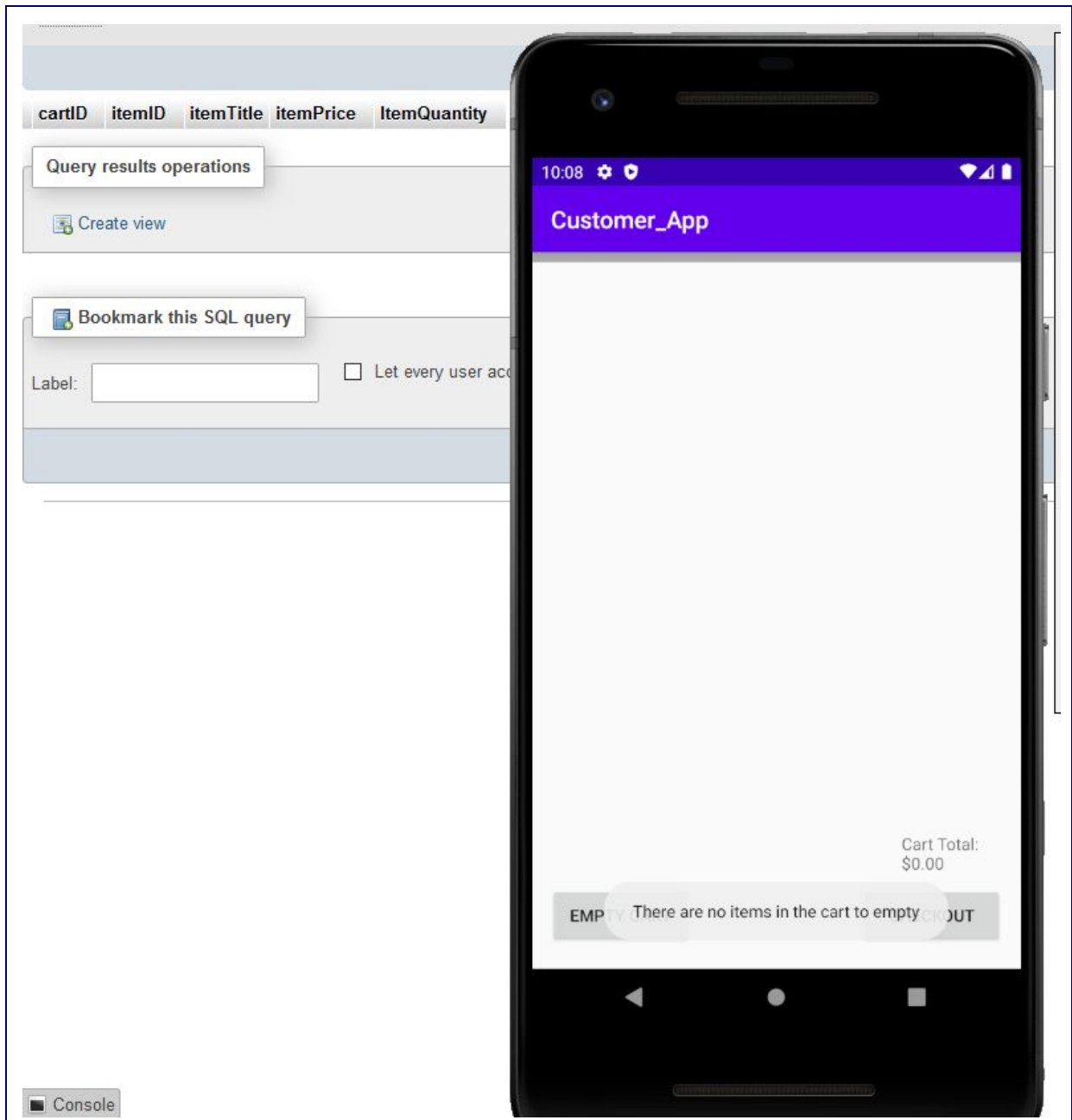
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Screenshots: Jacob



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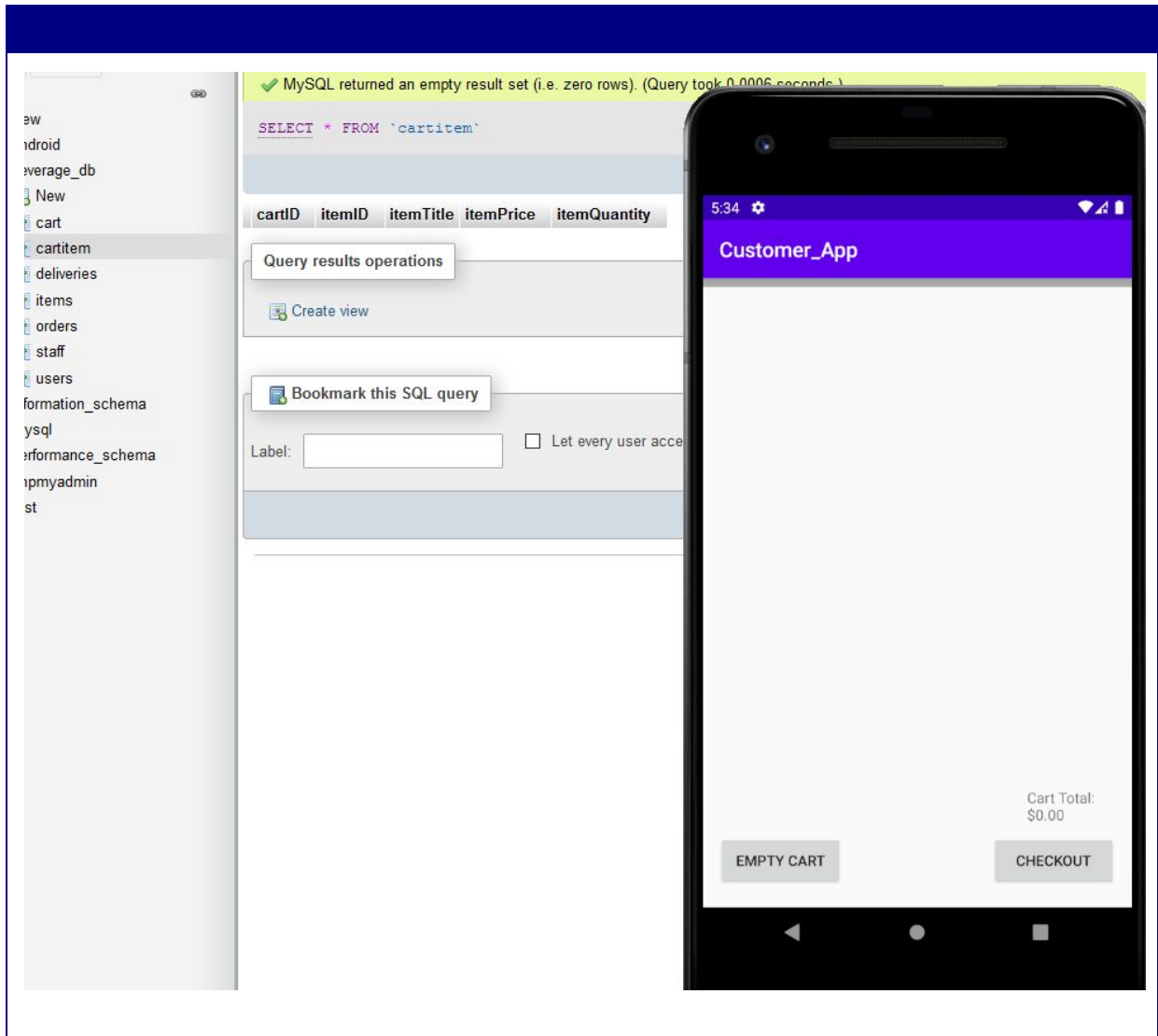
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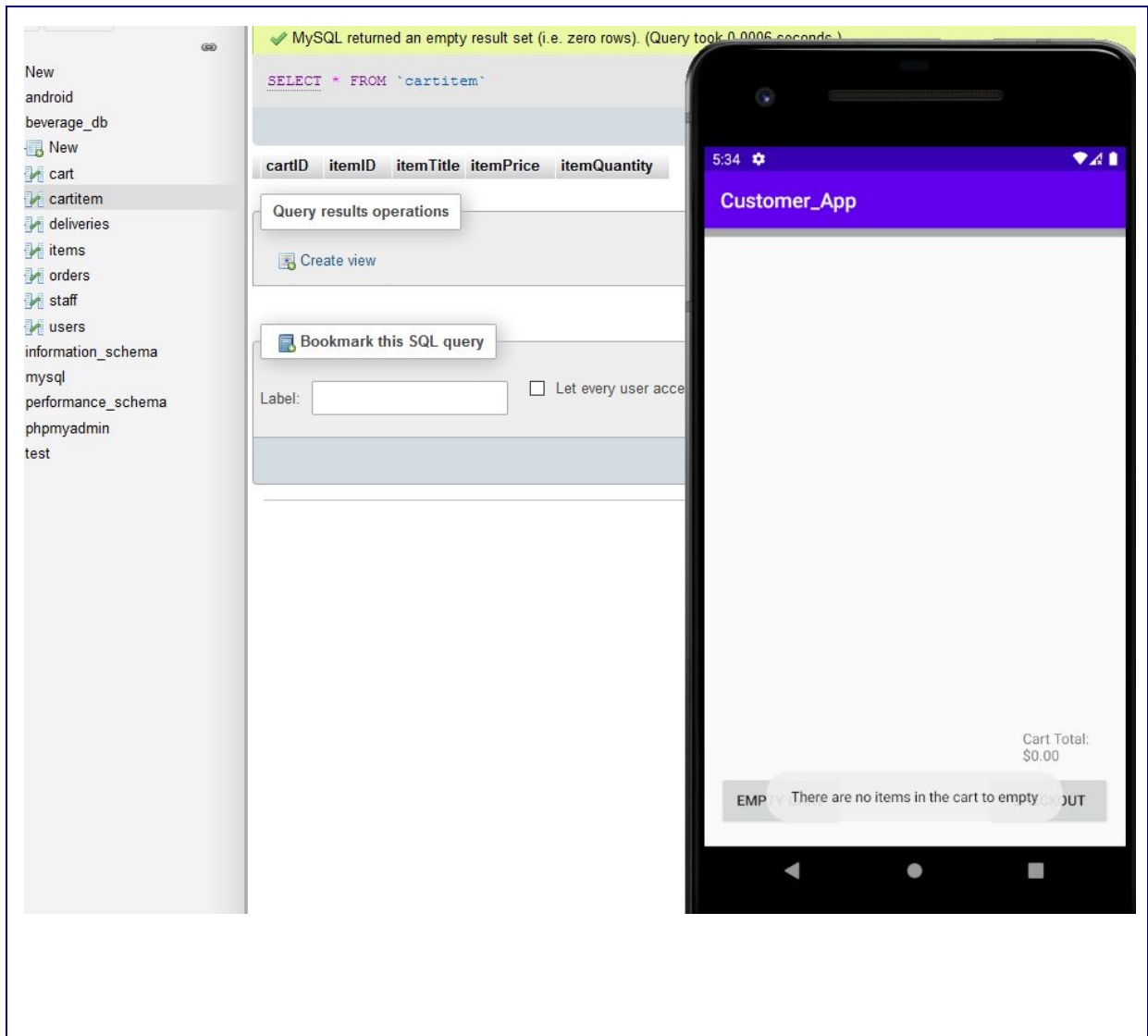
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Screenshots: Jake



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Scenario 2: Book Delivery

Scenario Description

- The intent of the Book Delivery test scenario is to test the normal and alternate flows of a registered user logging into the app and placing a delivery.

Test Scripts

The following scripts will cover this scenario:

- 2.1 Book Delivery - User Chooses Delivery During Checkout and Uses Valid Address and Credit Card Data
- 2.2 Book Delivery - User Chooses Delivery During Checkout and Uses Invalid 'Unit/Street Number' Input
- 2.3 Book Delivery - User Chooses Delivery During Checkout and Uses Invalid 'Street Name' Input
- 2.4 Book Delivery - Staff Member Views Delivery and Clicks 'Delivered' Button

Use Case

- Book Delivery

Test Components/Requirements

This test scenario covers the following high-level test requirements (see scripts below for specific requirements covered by each test script):

- Reliability
- Place an Order

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Script 2.1: Book Delivery - User Chooses Delivery During Checkout and Uses Valid Address and Credit Card Data

Script Description

- The tester will open the customer application on the Android Studio emulator
- The tester will log in
- The tester will add an item to cart
- The tester will proceed to Checkout
- The tester will choose Delivery
- The tester will input valid address details
- The tester will input valid credit card details
- The tester will confirm their order
- Expected result: The app will display a message: "Delivery submitted".

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- Place an Order

Setup

- A set of valid test data for the delivery order
- The user has opened the customer app on the Android Studio emulator
- The connection to the server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the Cart Activity screen
- The user has added an item to cart

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Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Checkout' button	App moves to the 'Select Order Type' Activity	Pass
2	User clicks the 'Delivery' button	App moves to 'Book Delivery' Activity and displays address fields	Pass
3	User enters address details	Address details are accepted	Pass
4	User clicks the 'Proceed to Payment' button	App moves to 'Payment' Activity and displays the credit card fields	Pass
5	User enters credit card details	Credit card details are accepted	Pass
6	User clicks the 'Continue' button	App moves to 'Place Order' Activity and displays order contents	Pass
7	User clicks the 'Place Order' button	App moves to the 'Order Confirmation' Activity and displays toast message: "Delivery submitted"	Pass

Test Execution

Date/Time	Tester	Test Phase	Status
26/07/20 5:28 pm	Benn Curby	IOCM	Passed
26/07/20 10:26 pm	Jacob Kennedy	IOCM	Passed
27/07/20 5:46 pm	Jake Durnford	IOCM	Passed
27/07/20 5:25 pm	Emily Carter	IOCM	Passed

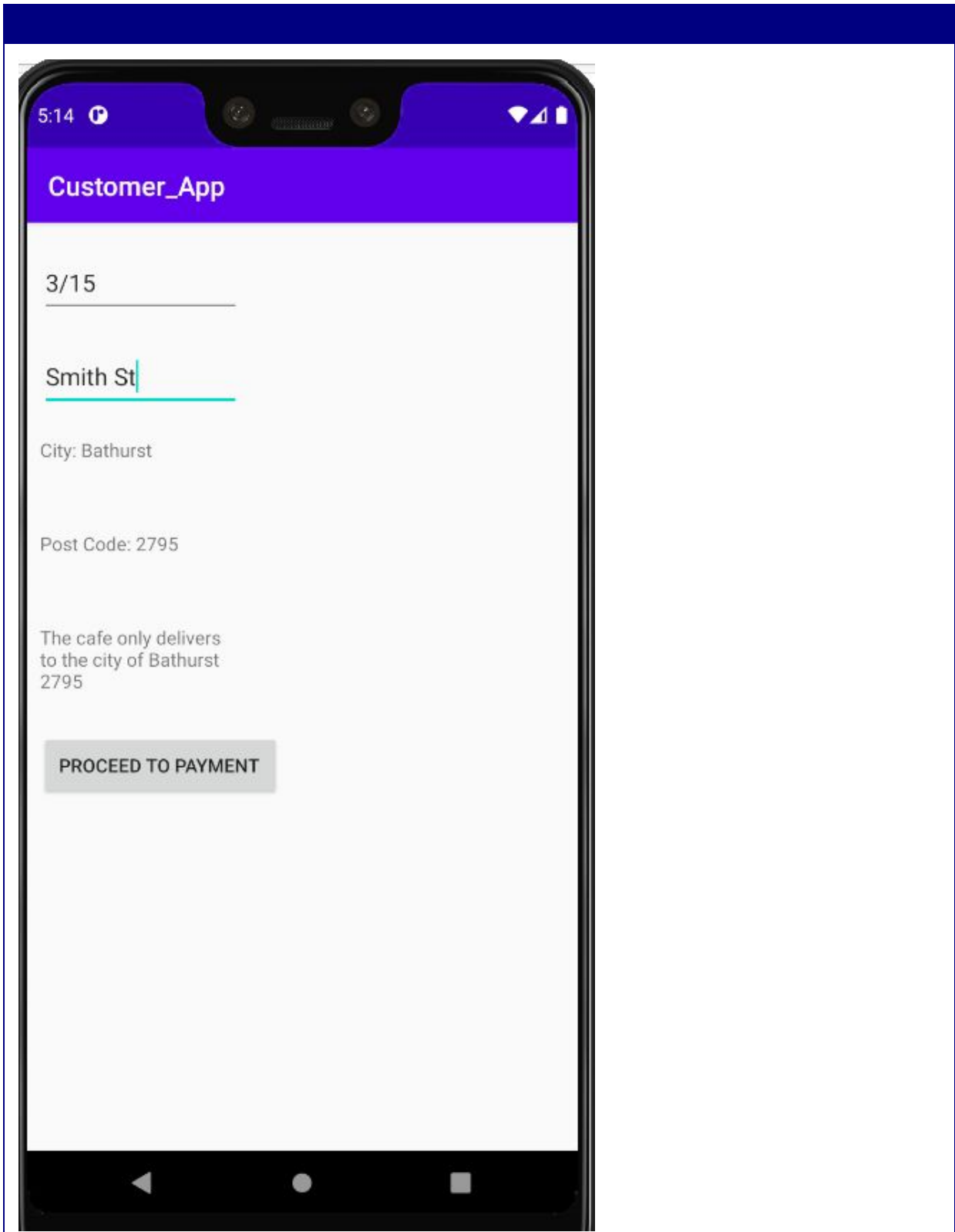
Test Data Table

Data Field	Benn	Jake	Emily	Jacob
Unit/Street No	3/15	1/67	1	2/4
Street Name	Smith Street	Streetness St	Start Here st	Test Street
CreditCard Number	1234 1234 1234 1234	1111 1111 1111 1111	4321 1234 5678 8765	1000 2000 3000 4000
CVV	123	213	669	111
Expiry Month	12	08	01	10
Expiry Year	21	22	22	23

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Screenshots: Benn



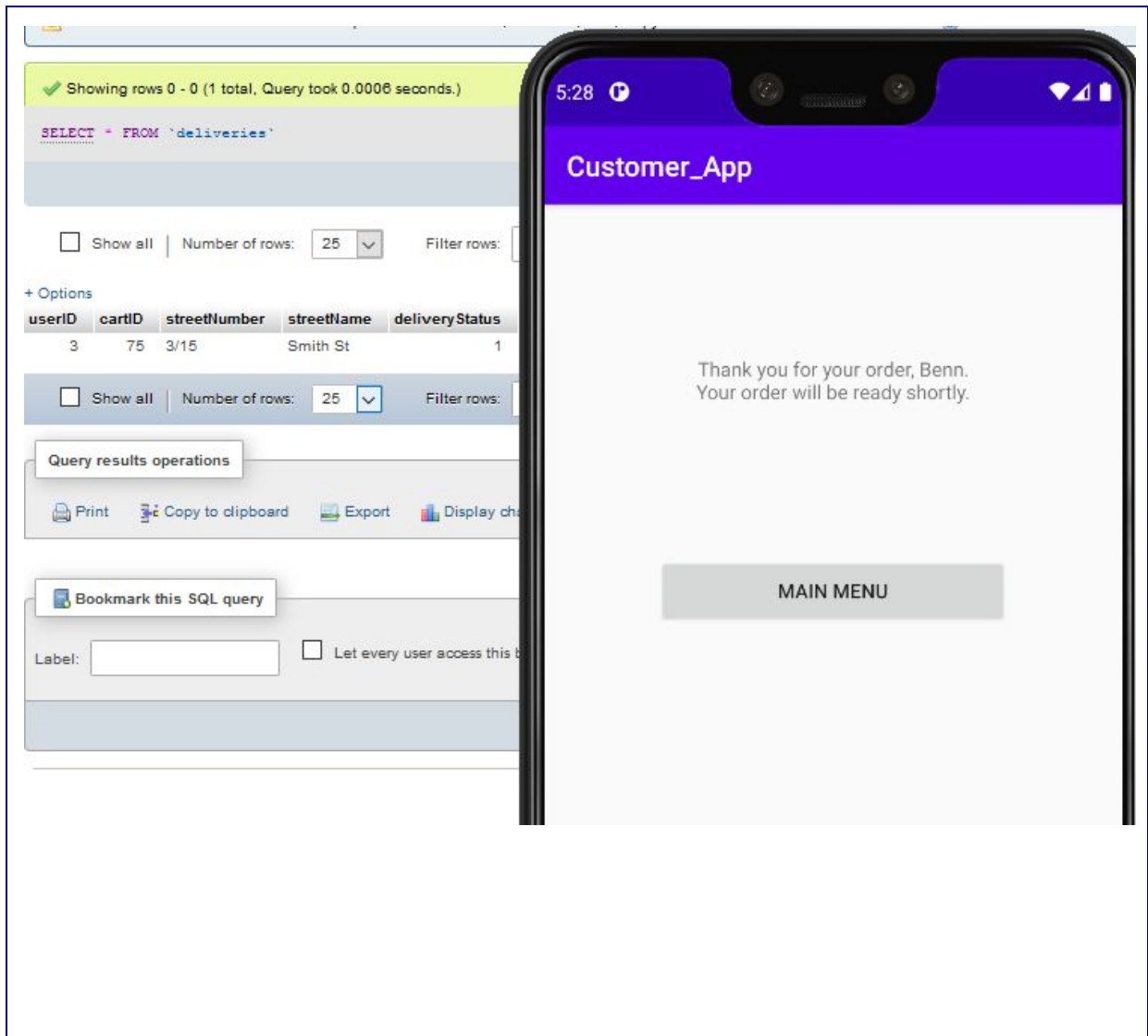
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The screenshot displays the 'Customer_App' interface on a mobile device. At the top, the status bar shows the time 5:15 and various icons. The app title 'Customer_App' is centered in a purple header. Below the header, there are four rows of numeric input fields. The first row contains four fields, each with the placeholder text '1234'. The second row has a single field with '123'. The third row consists of two fields; the first contains '12' and the second contains '21' with a blue cursor at the end. Below these fields is a grey 'CONTINUE' button. At the bottom of the screen is a numeric keypad with buttons for digits 1-9, 0, a comma, a period, a minus sign, an equals sign, a backspace icon, and a blue checkmark button.

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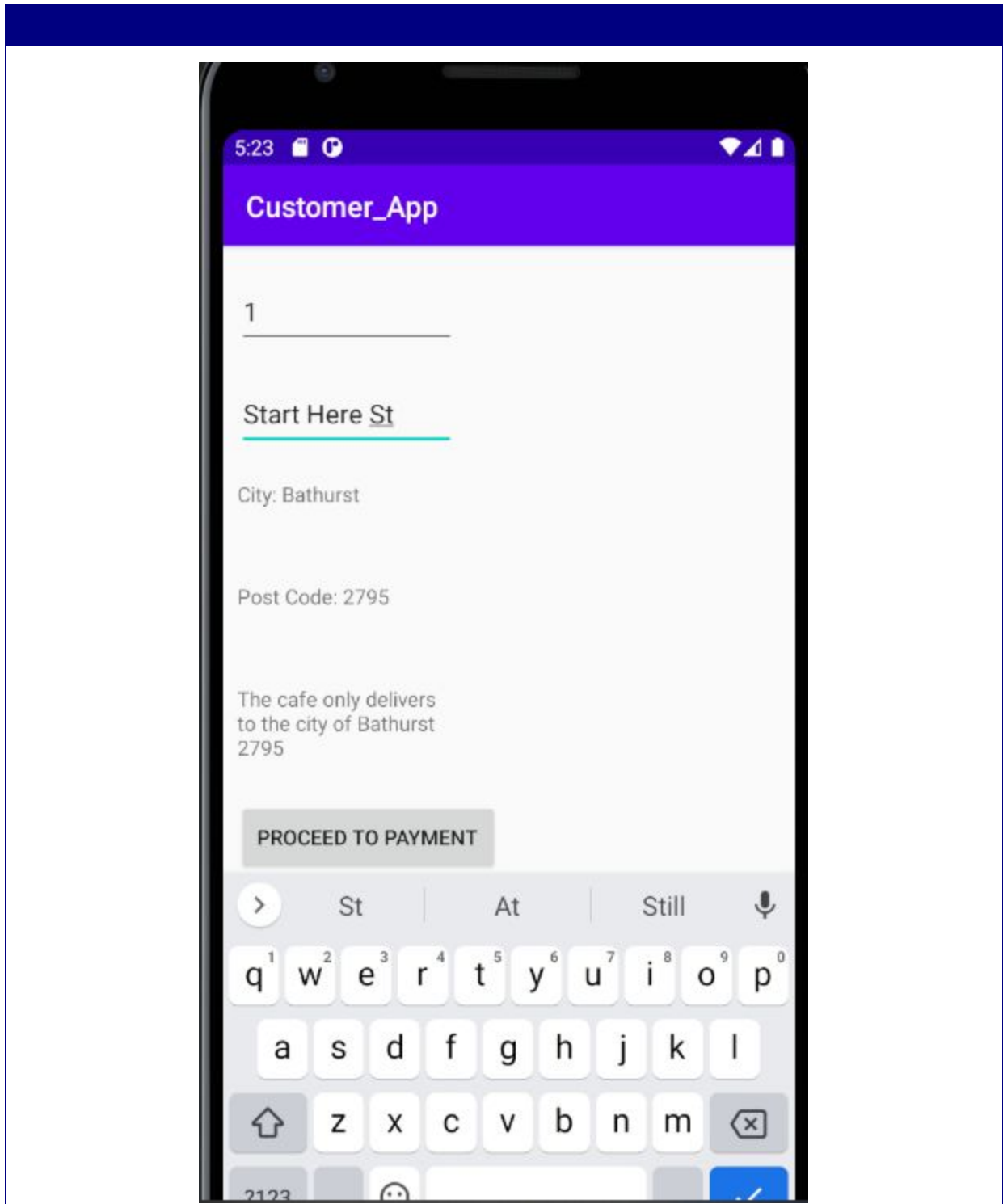
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Screenshots: Emily



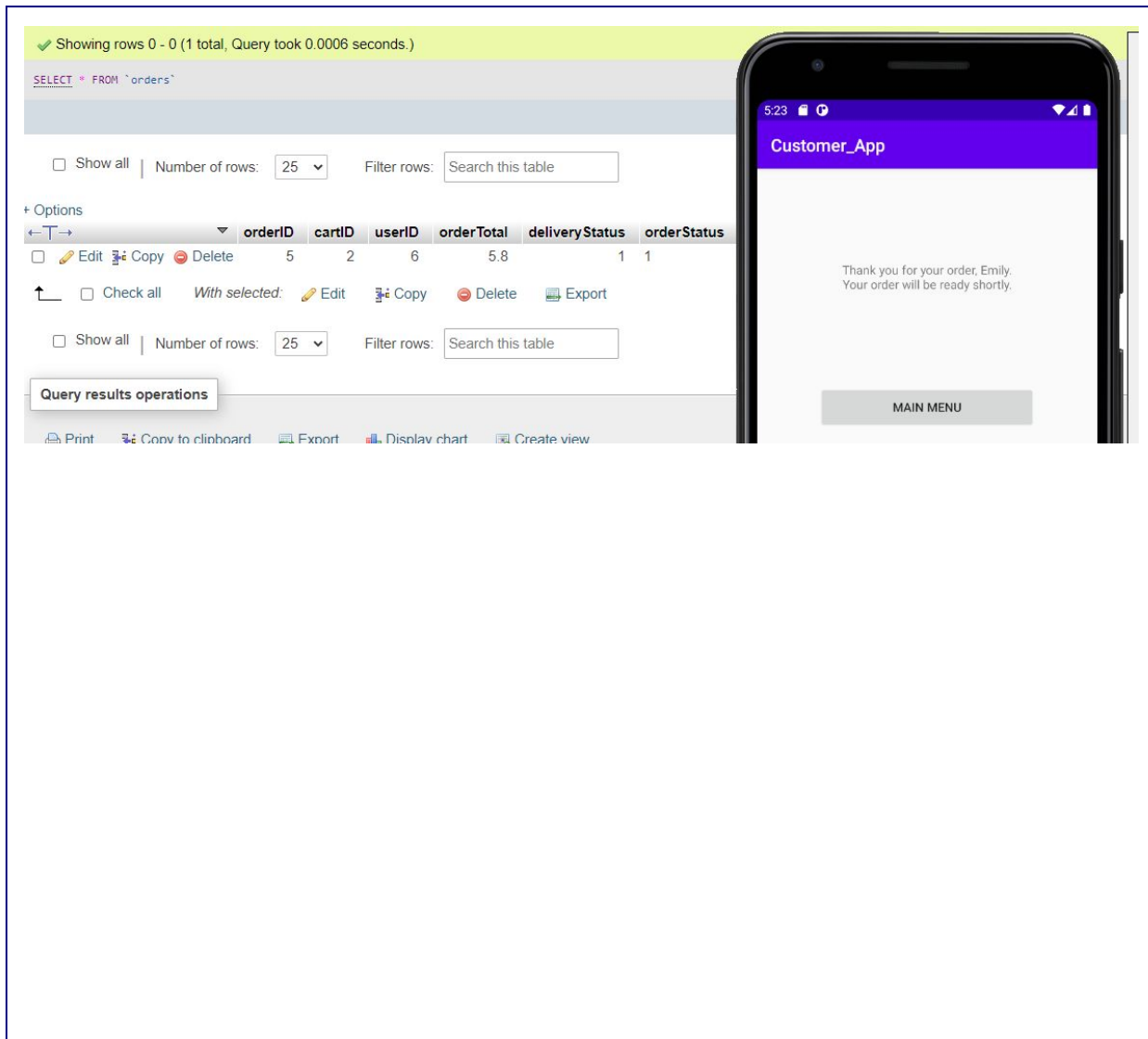
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The screenshot displays the 'Customer_App' interface. At the top, a status bar shows the time 5:16 and various icons. Below the title bar, there are four input fields containing the numbers 4321, 1234, 8765, and 5678. A fifth input field contains the number 669. Below these, there are two more input fields containing 01 and 22. A 'CONTINUE' button is positioned below the 01 and 22 fields. At the bottom of the screen is a numeric keypad with buttons for digits 1-9, 0, a comma, a period, a minus sign, an equals sign, a backspace icon, and a blue checkmark button.

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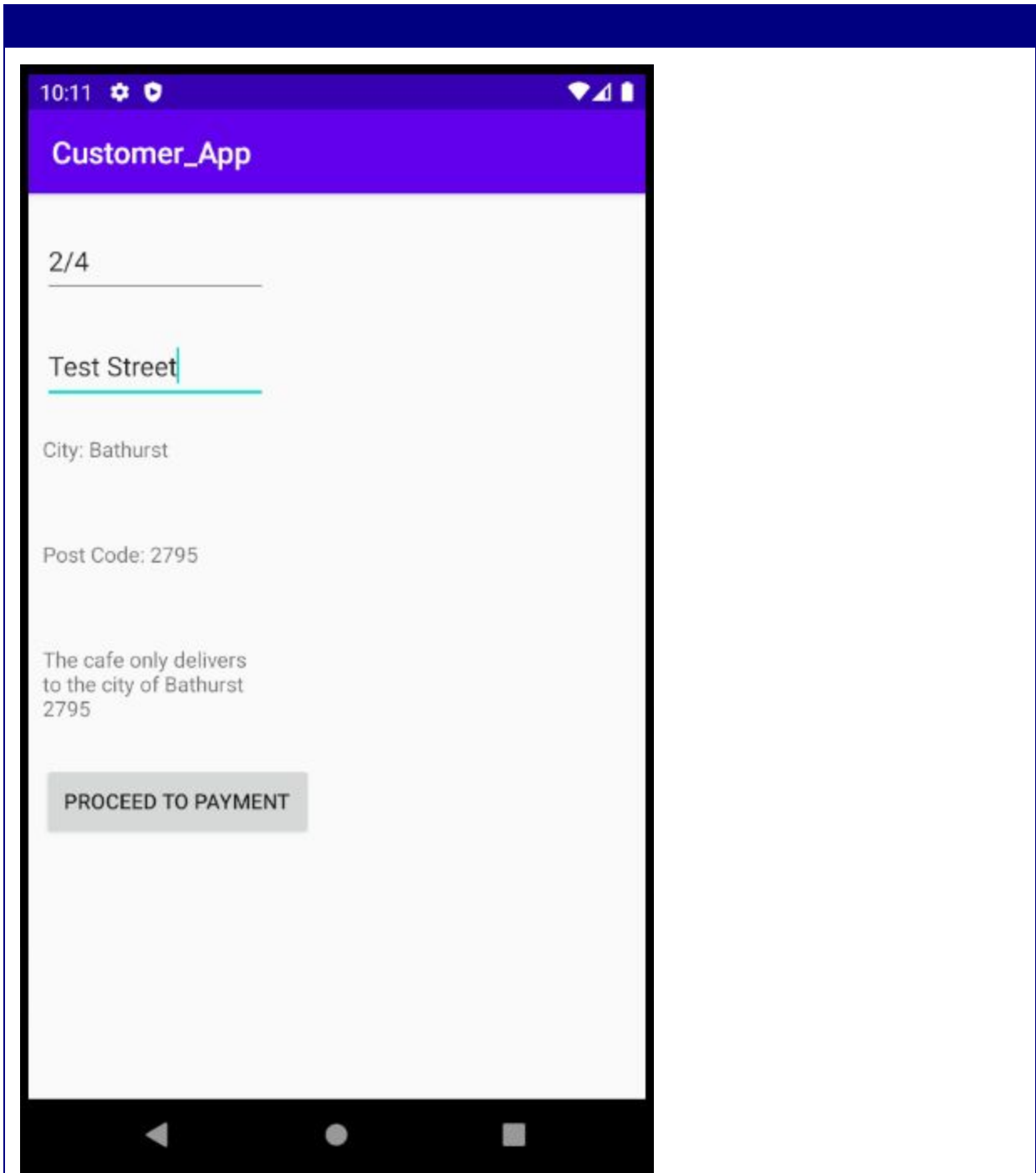
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Screenshots: Jacob



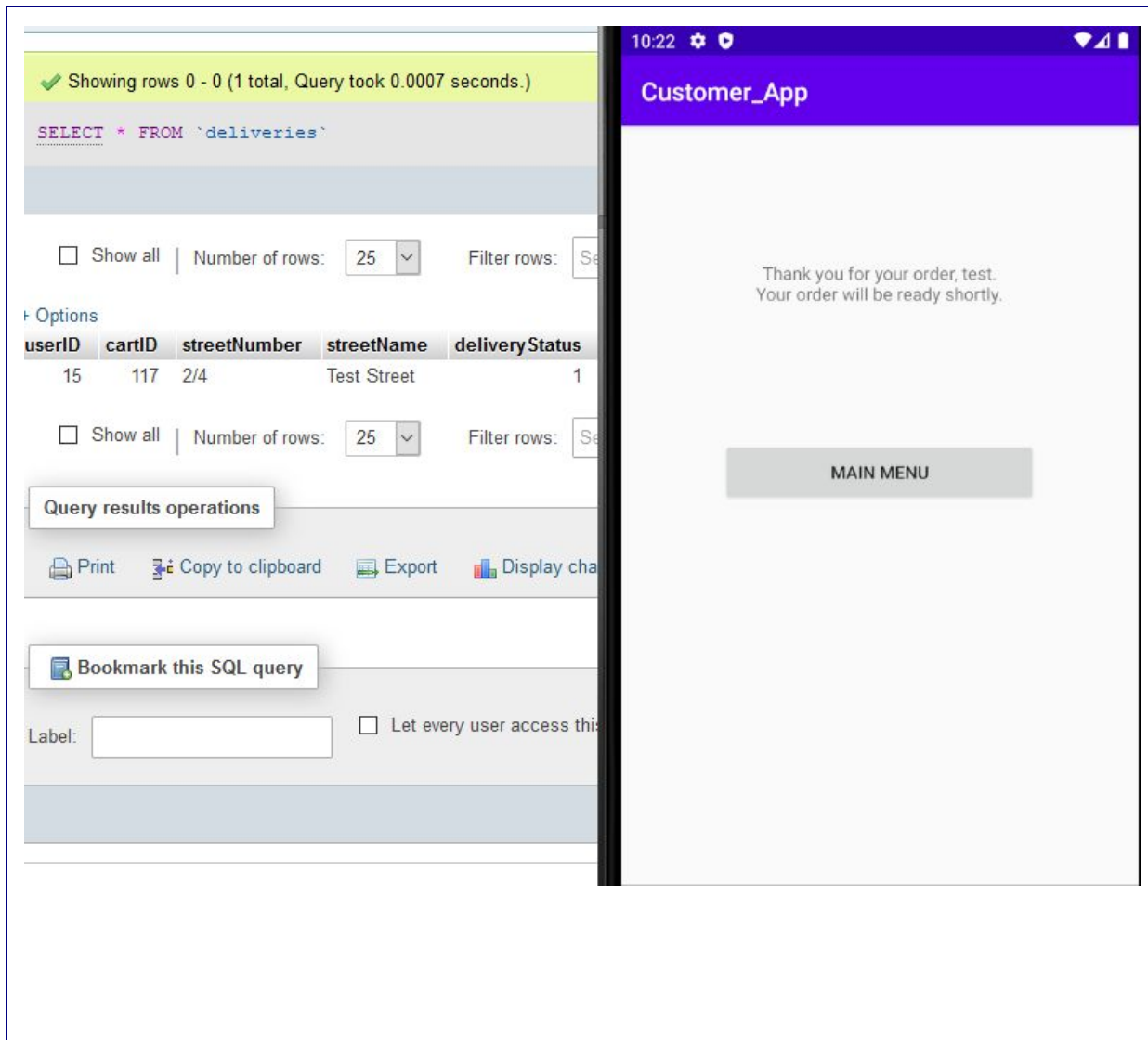
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The screenshot displays the 'Customer_App' interface. At the top, a purple header bar contains the text 'Customer_App'. Below this, there are four input fields with the values 1000, 2000, 3000, and 4000. Underneath these, there are two more input fields with the values 111 and 10. To the right of the 10 field, there is a green underline and the value 23. Below the input fields, there is a grey button labeled 'CONTINUE'. At the bottom of the screen, there is a numeric keypad with buttons for digits 1 through 9, 0, a comma, a period, a minus sign, an equals sign, a backspace key, and a blue checkmark button. The status bar at the very top shows the time 10:16, a gear icon, a shield icon, and signal strength indicators.

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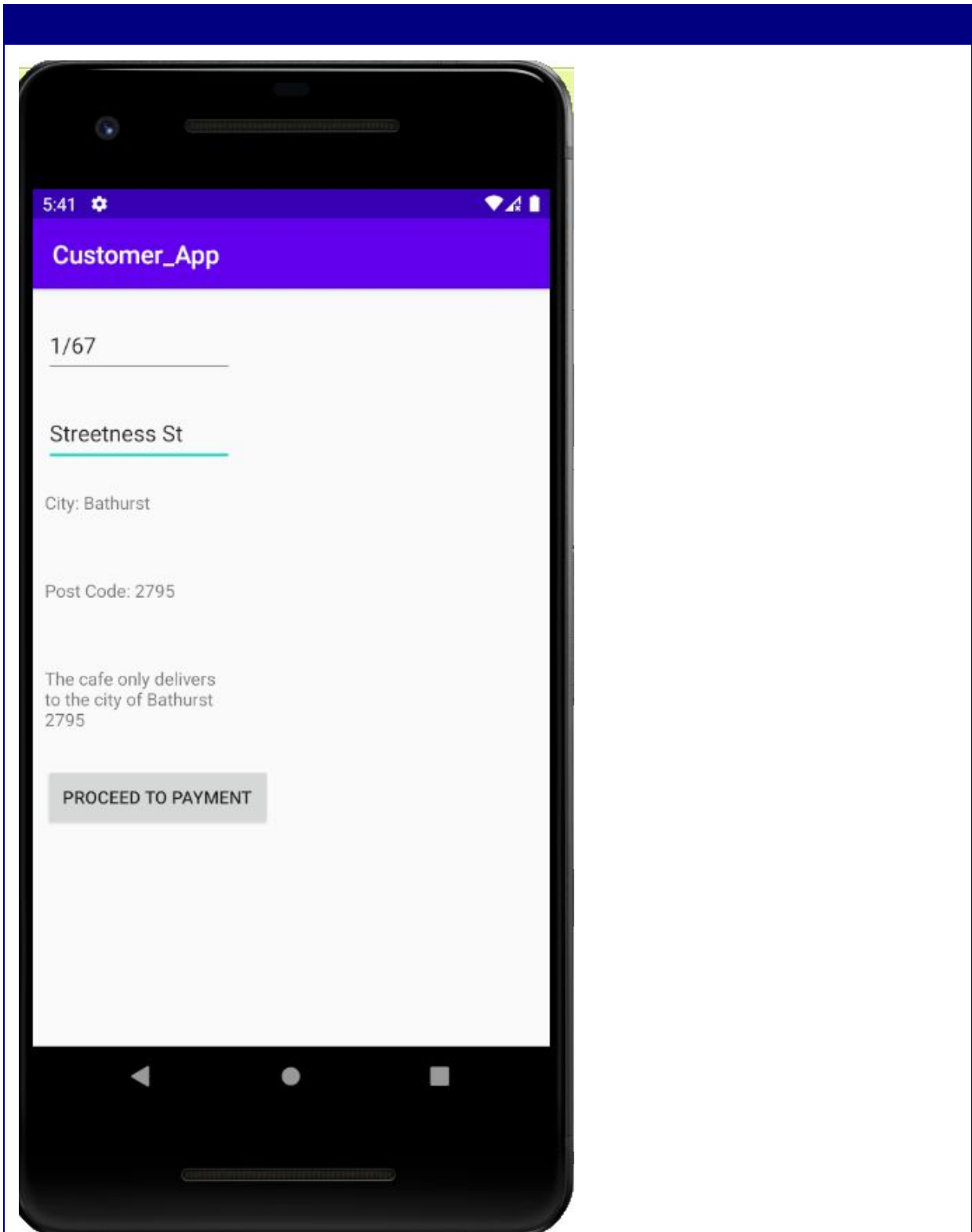
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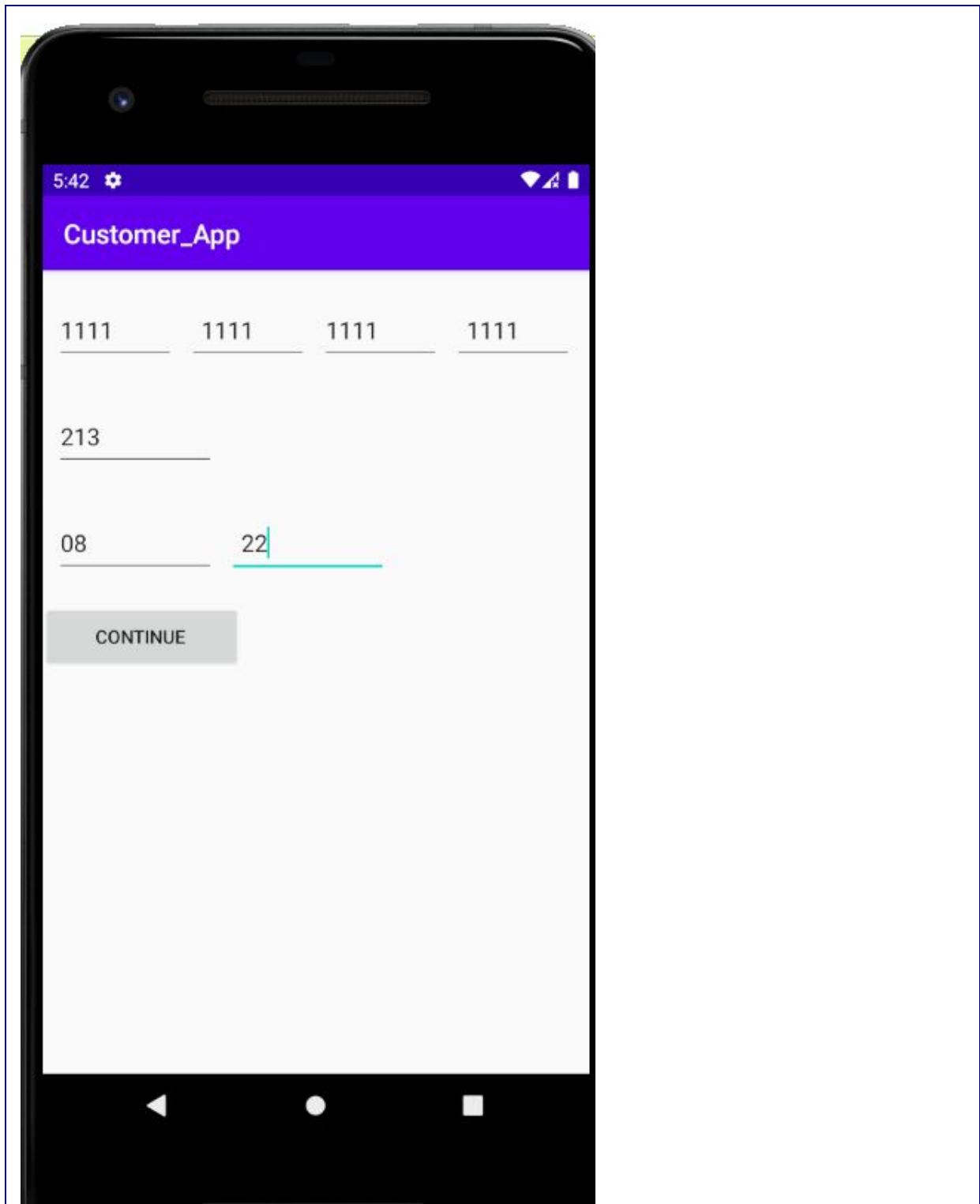
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Screenshots: Jake



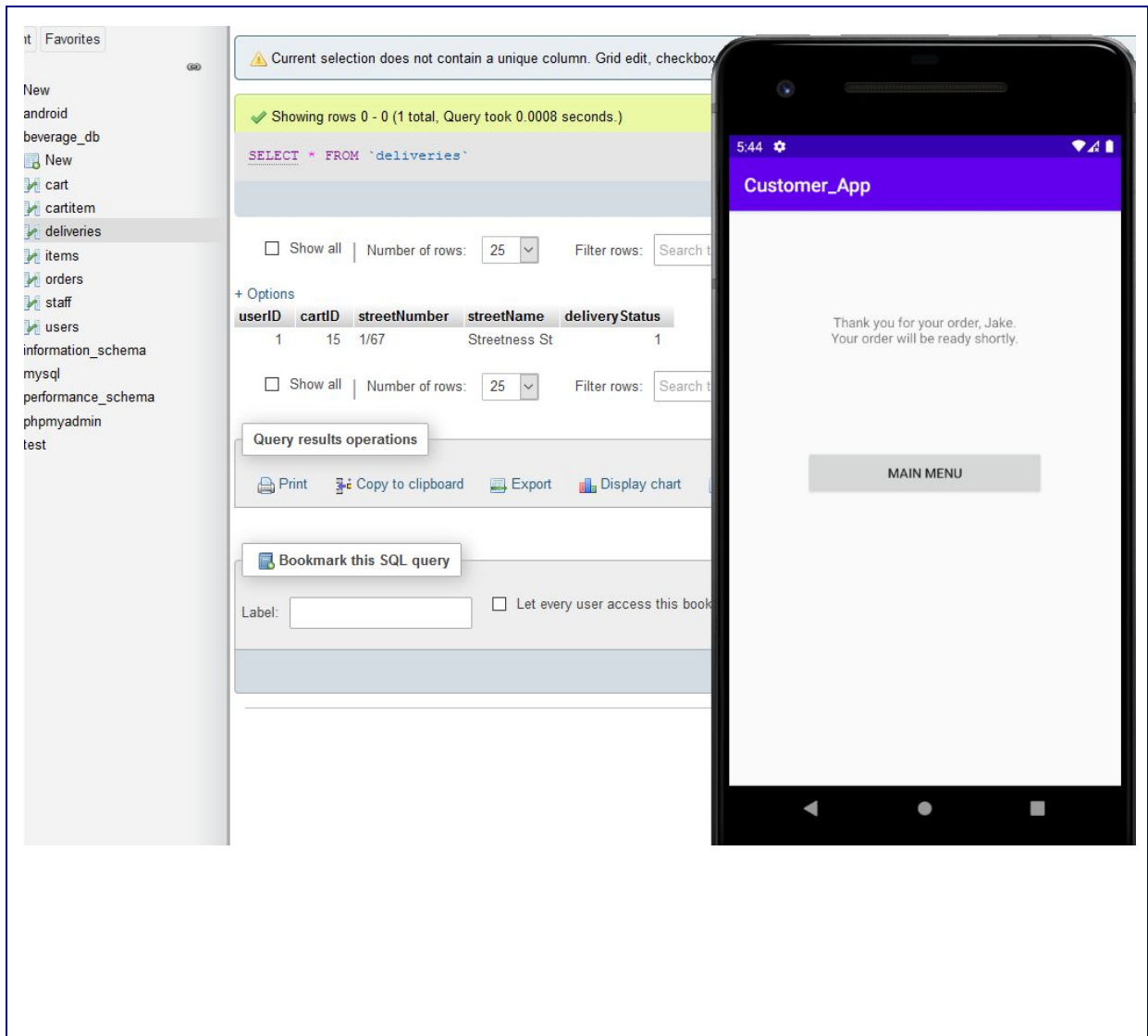
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Script 2.2: Book Delivery - User Chooses Delivery During Checkout and Uses Invalid 'Unit/Street Number' Input

Script Description

- The tester will open the customer application on the Android Studio emulator
- The tester will log in
- The tester will add an item to cart
- The tester will proceed to Checkout
- The tester will choose Delivery
- The tester will input invalid address details (invalid unit/street number)
- The tester will input valid credit card details
- The tester will confirm their order
- Expected result: The app will display a message: "Delivery submitted".

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- Place an Order

Setup

- A set of valid test data for the delivery order (but an invalid street number for address)
- The user has opened the cafe staff app on the Android Studio emulator
- The connection to the server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the Cart Activity screen
- The user has added an item to cart

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Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Checkout' button	App moves to the 'Select Order Type' Activity	Pass
2	User clicks the 'Delivery' button	App moves to 'Book Delivery' Activity and displays address fields	Pass
3	User enters address details	Address details shouldn't be accepted as they are invalid	Fail
4	User clicks the 'Proceed to Payment' button	App moves to 'Payment' Activity and displays the credit card fields	Pass
5	User enters credit card details	Credit card details are accepted	Pass
6	User clicks the 'Continue' button	App moves to 'Place Order' Activity and displays order contents	Pass
7	User clicks the 'Place Order' button	App moves to the 'Order Confirmation' Activity and displays toast message: "Delivery submitted"	Pass

Test Execution

Date/Time	Tester	Test Phase	Status
26/07/20 11:51 am	Benn Curby	IOCM	Failed
26/07/20 10:36	Jacob Kennedy	IOCM	Failed
27/07/20 5:52 pm	Jake Durnford	IOCM	Failed
27/07/20 9:49	Emily Carter	IOCM	Failed

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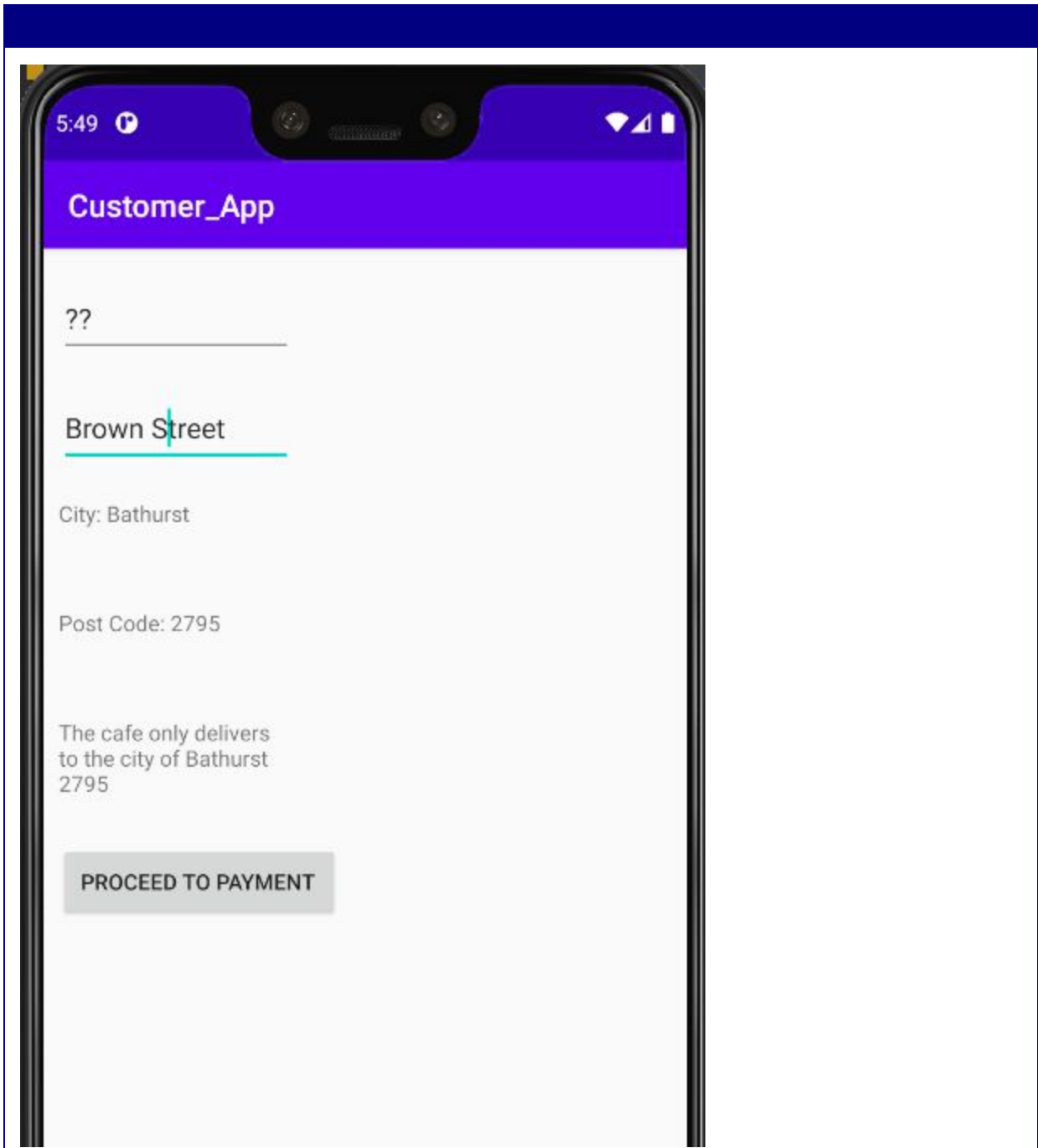
Test Data Table

Data Field	Benn	Jake	Emily	Jacob
Unit/Street Number	??	a\$%#epic	Not a Real place	/
Street Name	Brown Street	Streetness St	Start Here st	Test Street
CreditCard Number	1111 2222 3333 4444	1111 1111 1111 1111	4321 1234 5678 8765	1000 2000 3000 4000
CVV	323	213	669	111
Expiry Month	08	08	01	10
Expiry Year	23	22	22	23

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Screenshots: Benn



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The screenshot displays the 'Customer_App' interface on a mobile device. At the top, the status bar shows the time 5:50 and various icons. The app title 'Customer_App' is centered in a purple header. Below the header, there are four input fields containing the numbers 1111, 2222, 3333, and 4444. A fifth input field contains the number 323. Below these, there are two more input fields: the first contains '08' and the second contains '23', which is highlighted with a green underline. A grey 'CONTINUE' button is positioned below the '08' field. At the bottom of the screen is a numeric keypad with buttons for digits 1 through 6, a minus sign, and an equals sign.

1111	2222	3333	4444
323			
08	23		

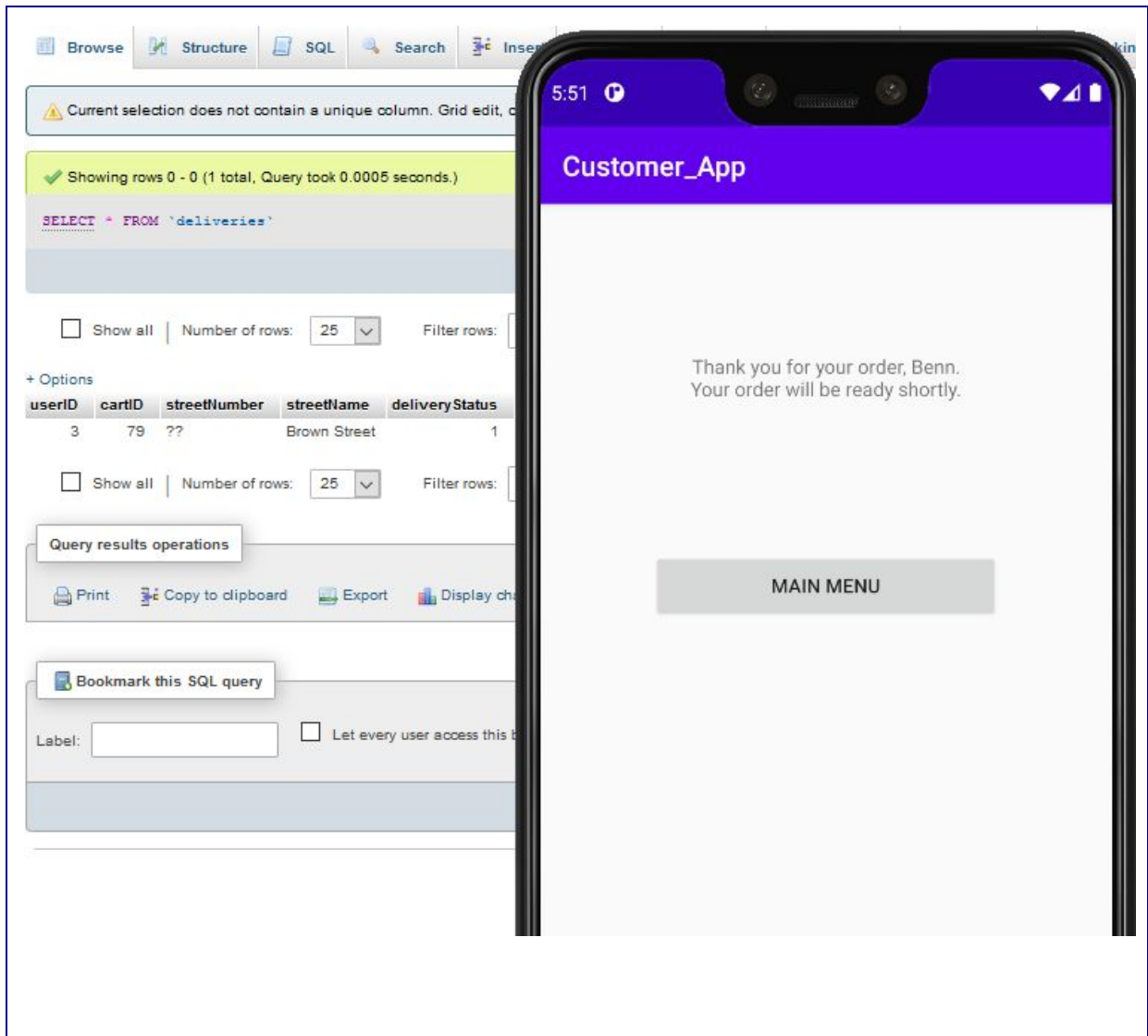
CONTINUE

1 2 3 -

4 5 6 =

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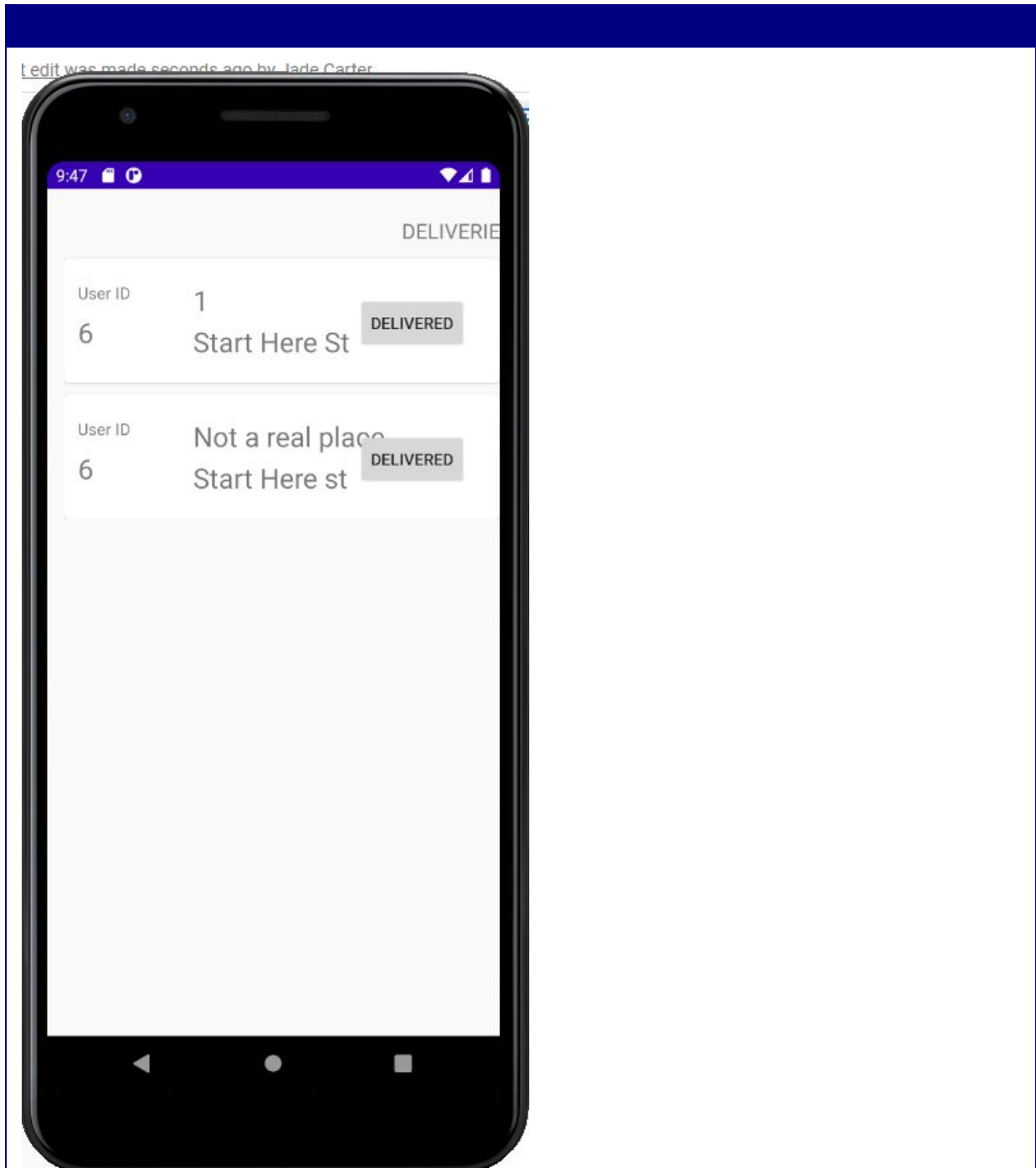
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☐ Show all | Number of rows: 25 ▼ Filter rows:

+ Options

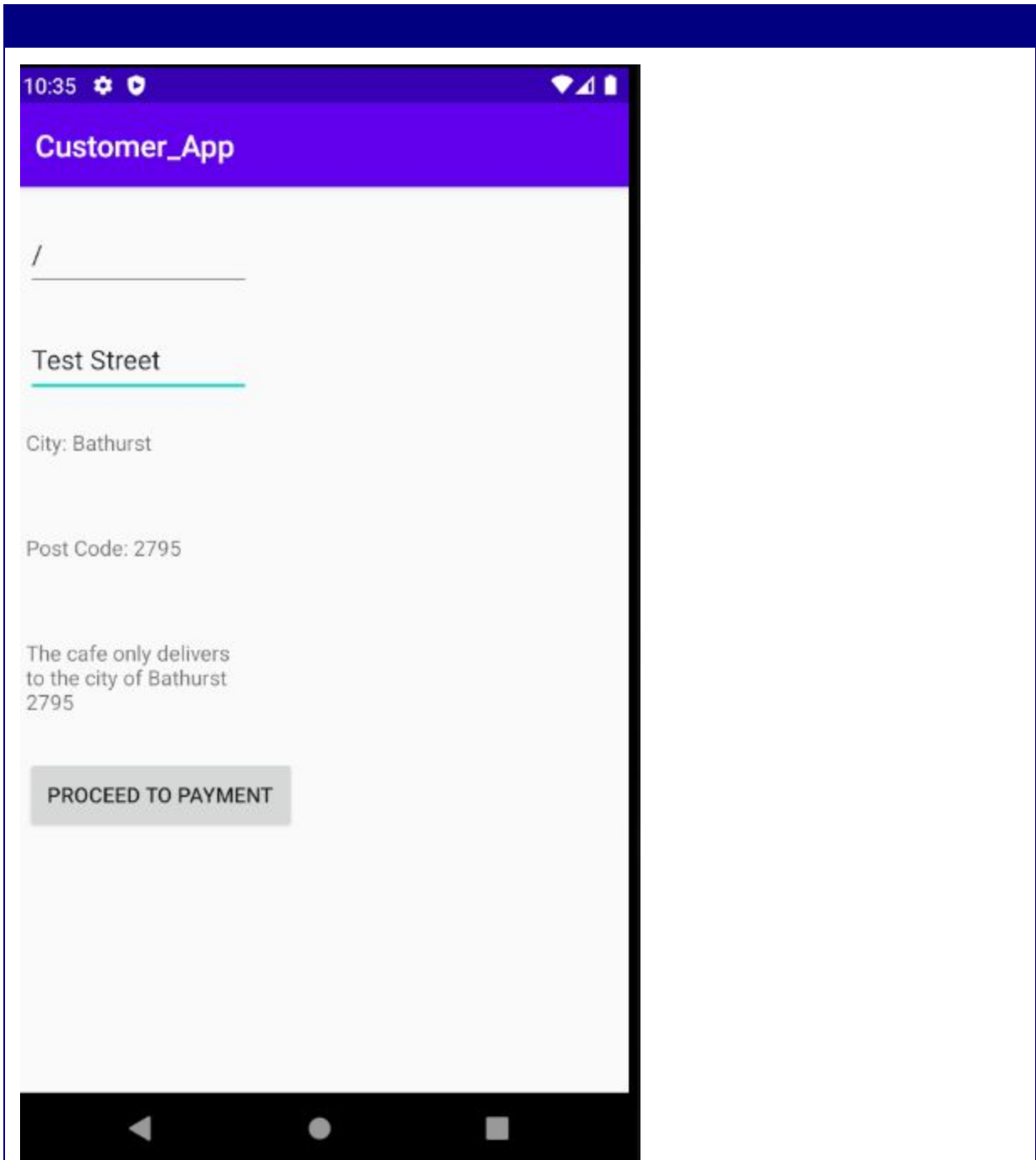
userID	cartID	streetNumber	streetName	deliveryStatus
6	5	1	Start Here St	1
6	6	Not a real place	Start Here st	1

☐ Show all | Number of rows: 25 ▼ Filter rows:

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UAT Document - Construction Iteration 1

Screenshots: Jacob



Beverage Booker

UAT Document - Construction Iteration 1

The screenshot displays the 'Customer_App' interface. At the top, a purple header bar contains the text 'Customer_App'. Below this, there are four input fields with the values 1000, 2000, 3000, and 4000. Underneath these is another input field containing '111'. Below that, there are two input fields: the first contains '10' and the second contains '23', with a green cursor positioned after the '3'. A grey button labeled 'CONTINUE' is located below the input fields. At the bottom of the screen is a numeric keypad with buttons for digits 1-9, 0, a comma, a period, a minus sign, an equals sign, a backspace key (X), and a blue checkmark button. The entire interface is framed by a black border.

Beverage Booker

UAT Document - Construction Iteration 1

Showing rows 0 - 0 (1 total, Query took 0.0007 seconds.)

SELECT * FROM `deliveries`

Show all

Number of rows: 25

Filter rows: Search

+ Options

userID	cartID	streetNumber	streetName	deliveryStatus
15	119	/	Test Street	1

Show all

Number of rows: 25

Filter rows: Search

Query results operations

Print

Copy to clipboard

Export

Display chart

Bookmark this SQL query

Label:

☐ Let every user access this query

10:37

Customer_App

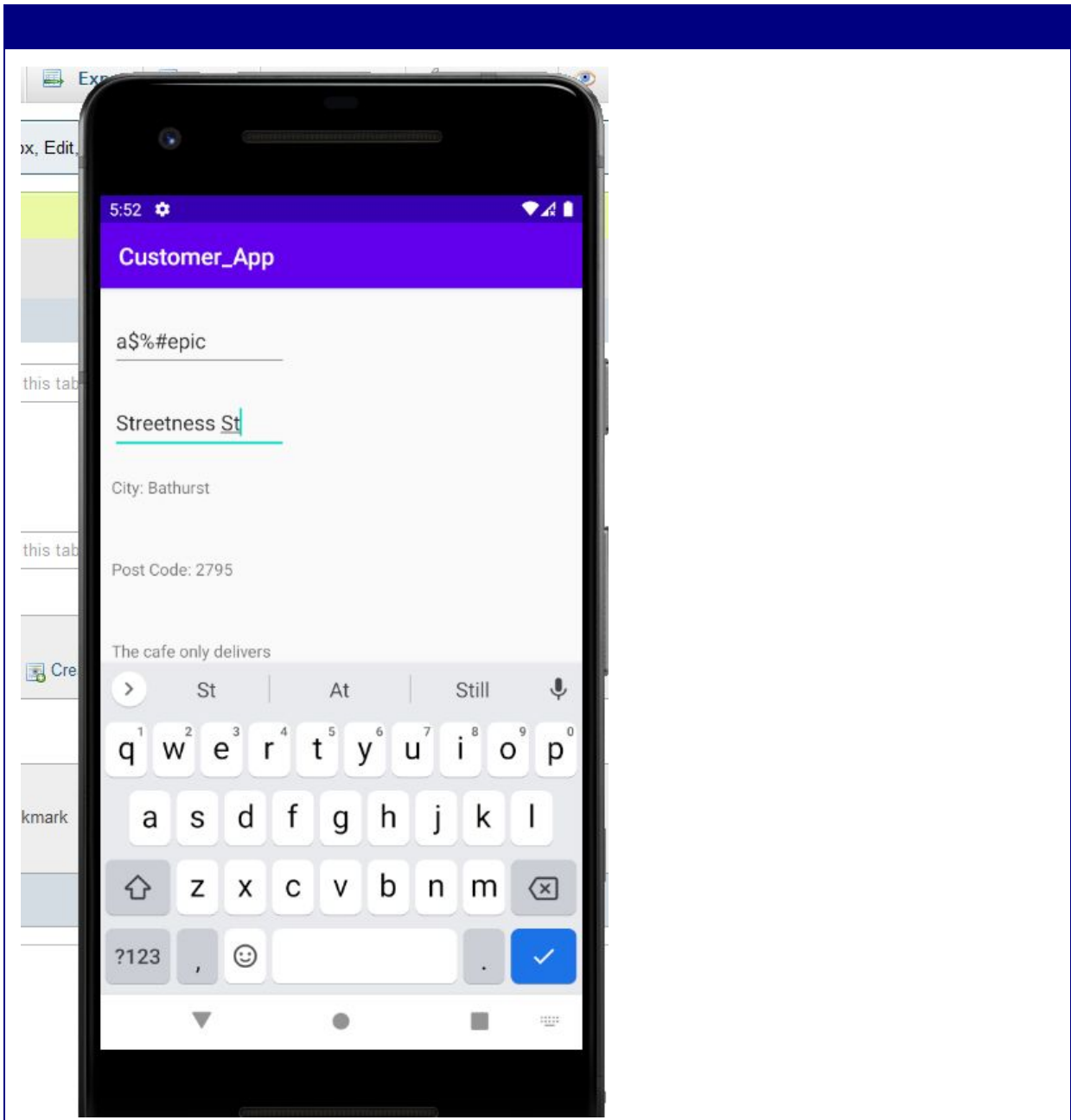
Thank you for your order, test.
Your order will be ready shortly.

MAIN MENU

Beverage Booker

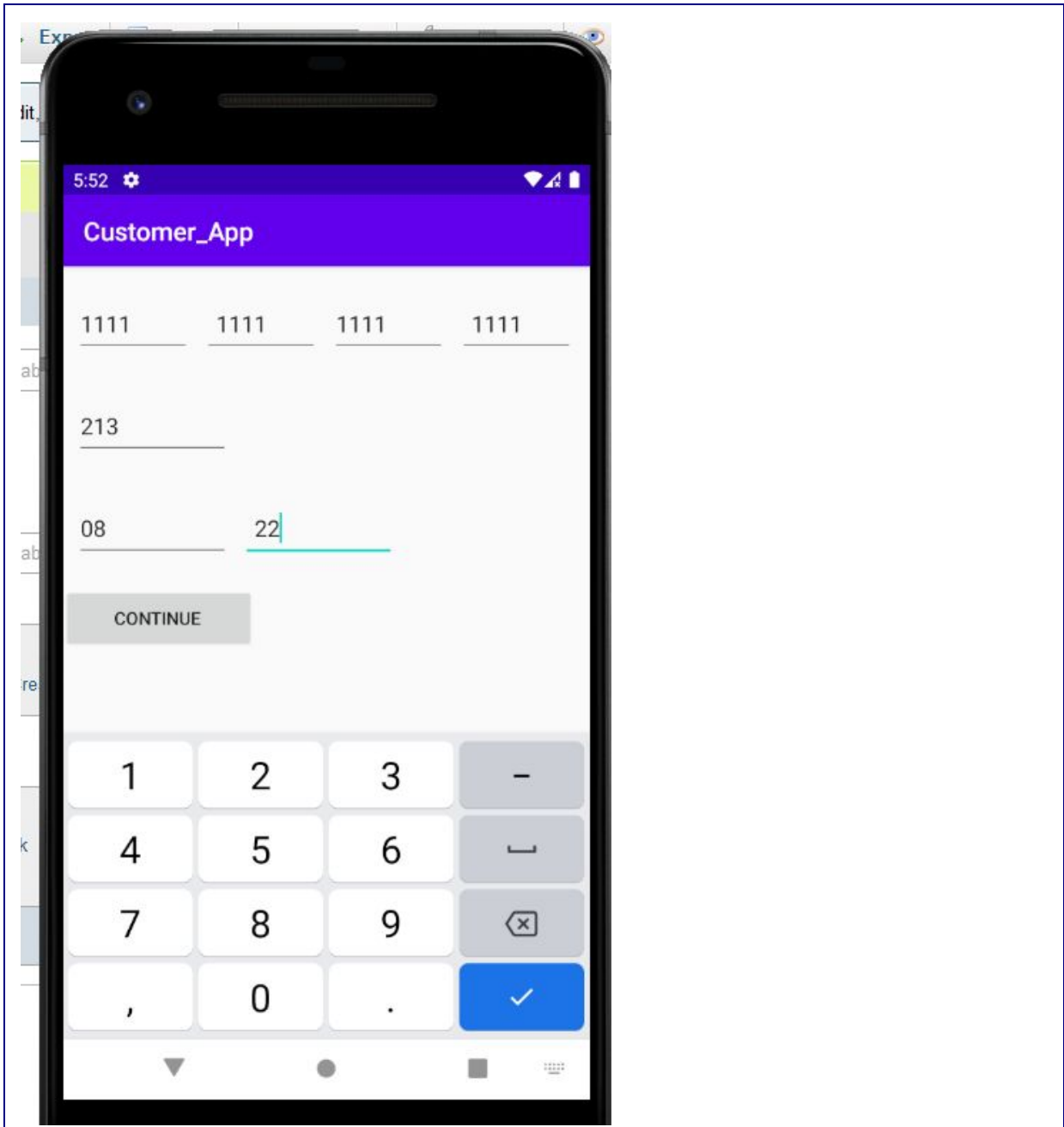
UAT Document - Construction Iteration 1

Screenshots: Jake



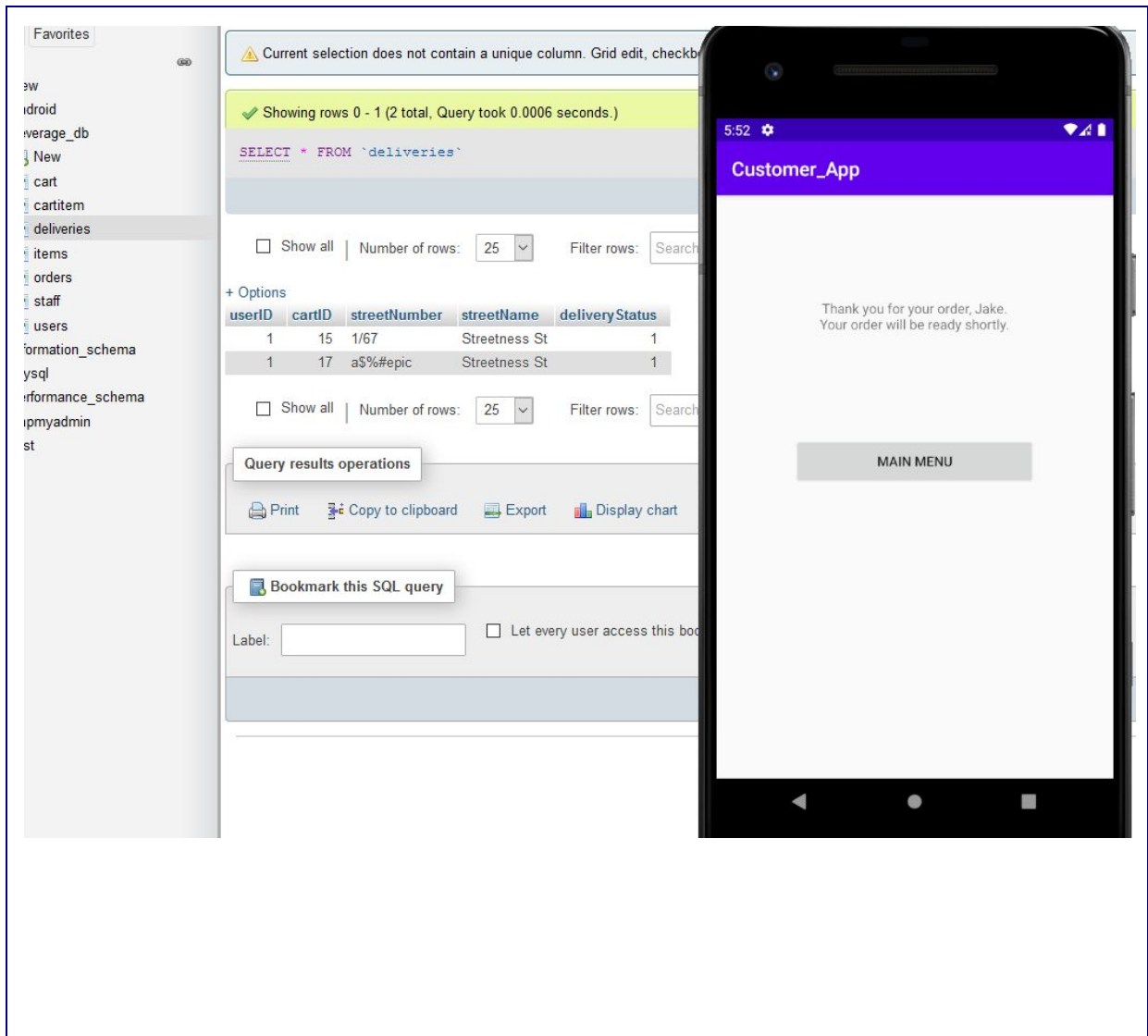
Beverage Booker

UAT Document - Construction Iteration 1



Beverage Booker

UAT Document - Construction Iteration 1



Beverage Booker

UAT Document - Construction Iteration 1

Script 2.3: Book Delivery - User Chooses Delivery During Checkout and Uses Invalid 'Street Name' Input

Script Description

- The tester will open the customer application on the Android Studio emulator
- The tester will log in
- The tester will add an item to cart
- The tester will proceed to Checkout
- The tester will choose Delivery
- The tester will input invalid address details (invalid street name)
- The tester will input valid credit card details
- The tester will confirm their order
- Expected result: The app will display a message: "Delivery submitted".

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- Place an Order

Setup

- A set of valid test data for the delivery order (but an invalid street name for address)
- The user has opened the customer app on the Android Studio emulator
- The connection to the server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the Cart Activity screen
- The user has added an item to cart

Beverage Booker

UAT Document - Construction Iteration 1

Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Checkout' button	App moves to the 'Select Order Type' Activity	Pass
2	User clicks the 'Delivery' button	App moves to 'Book Deliver' Activity and displays address fields	Pass
3	User enters address details	Details shouldn't be accepted as they are invalid	Fail
4	User clicks the 'Proceed to Payment' button	App moves to 'Payment' Activity and displays the credit card fields	Pass
5	User enters credit card details	Credit card details are accepted	Pass
6	User clicks the 'Continue' button	App moves to 'Place Order' Activity and displays order contents	Pass
7	User clicks the 'Place Order' button	App moves to the 'Order Confirmation' Activity and displays toast message: "Delivery submitted"	Pass

Test Execution

Date/Time	Tester	Test Phase	Status
26/07/20 5:57 pm	Benn Curby	IOCM	Failed
26/07/20 10:41 pm	Jacob Kennedy	IOCM	Failed
27/07/20 5:59 pm	Jake Durnford	IOCM	Failed
27/07/20 9:56 pm	Emily Carter	IOCM	Failed

Beverage Booker

UAT Document - Construction Iteration 1

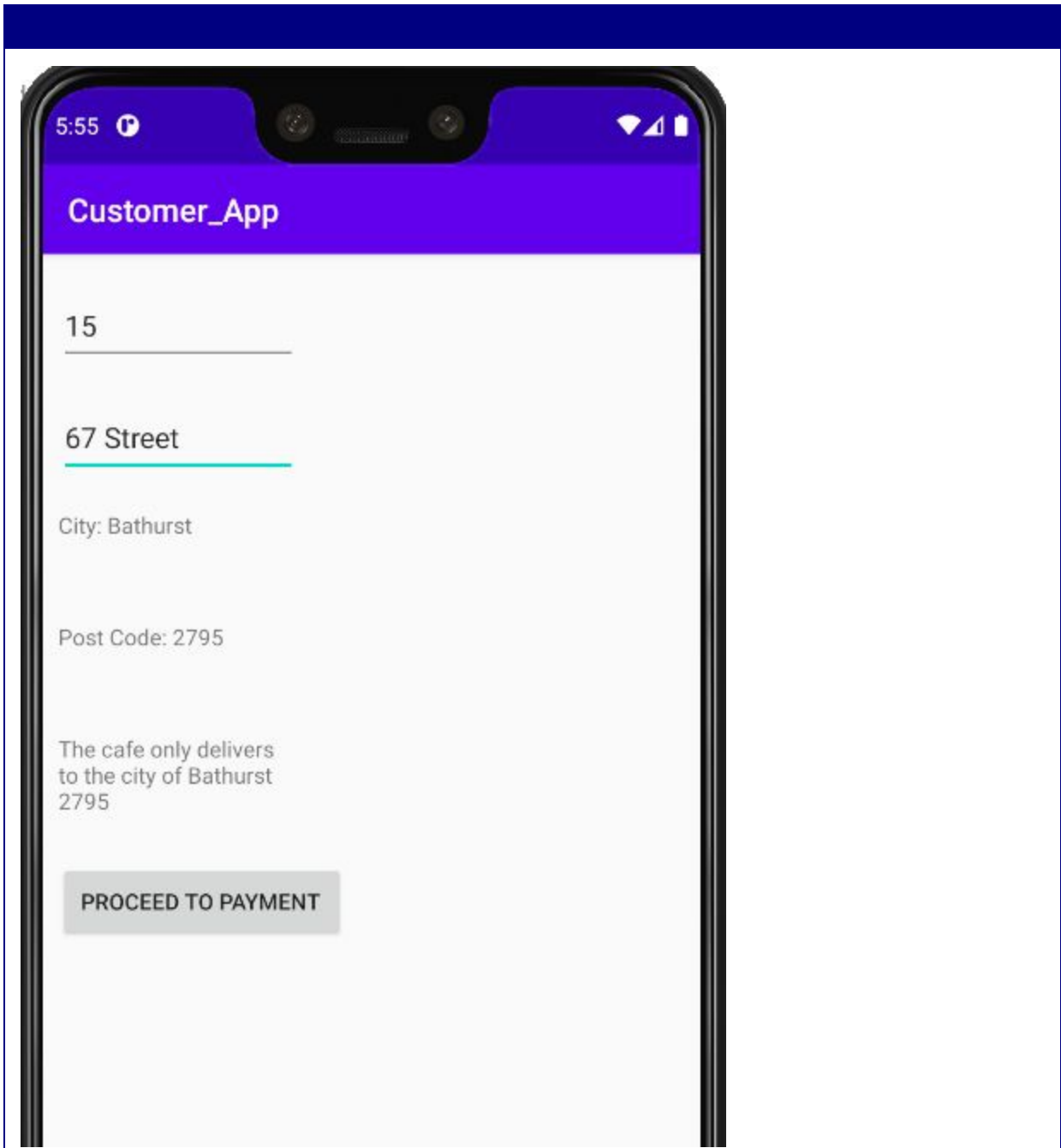
Test Data Table

Data Field	Benn	Jake	Emily	Jacob
Unit/Street Number	15	1/67	1	2/4
Street Name	67 Street	515 St	.	74
CreditCard Number	3333 2222 3333 4444	1111 1111 1111 1111	4321 1234 5678 8765	1000 2000 3000 4000
CVV	327	213	669	111
Expiry Month	09	08	01	10
Expiry Year	24	22	22	23

Beverage Booker

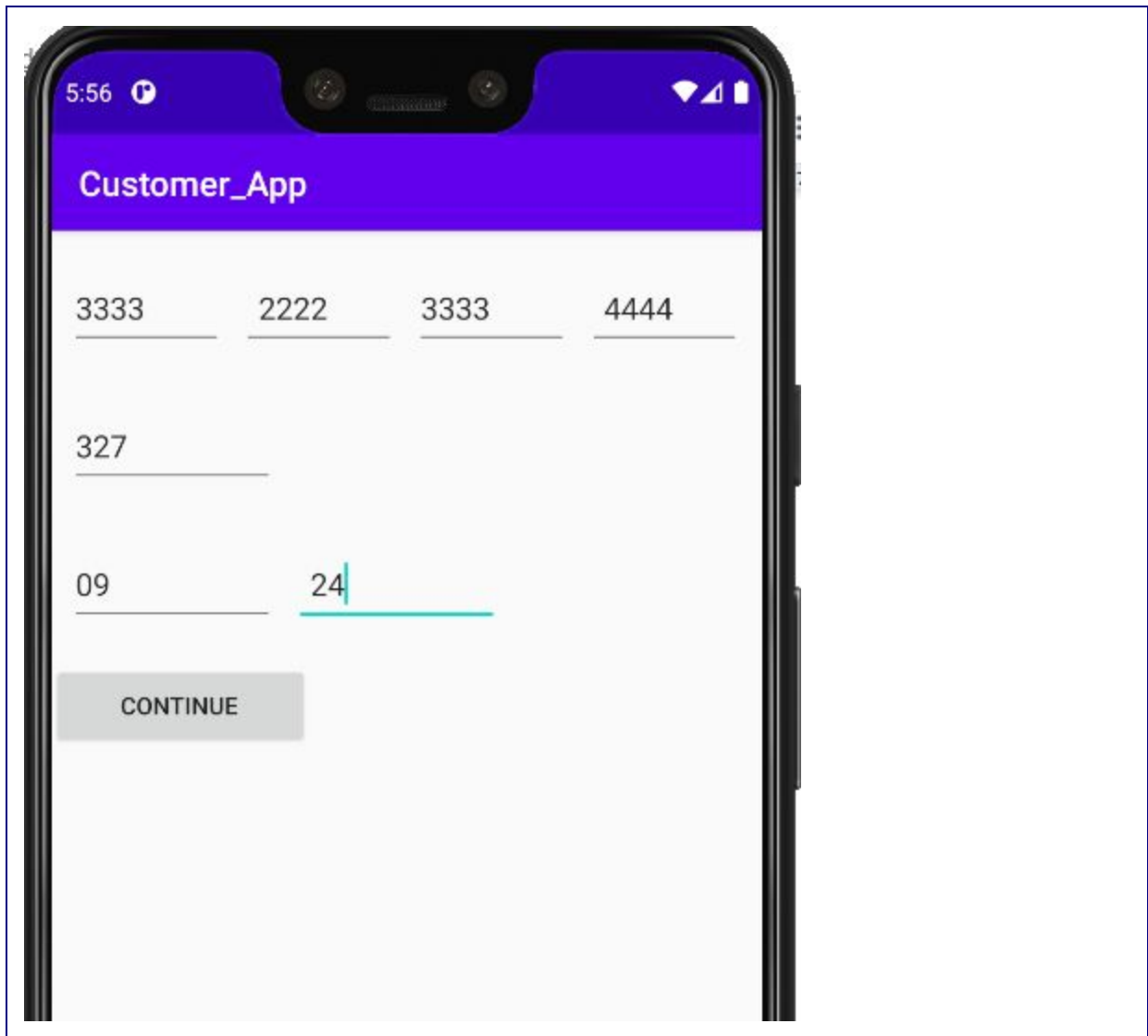
UAT Document - Construction Iteration 1

Screenshots: Benn



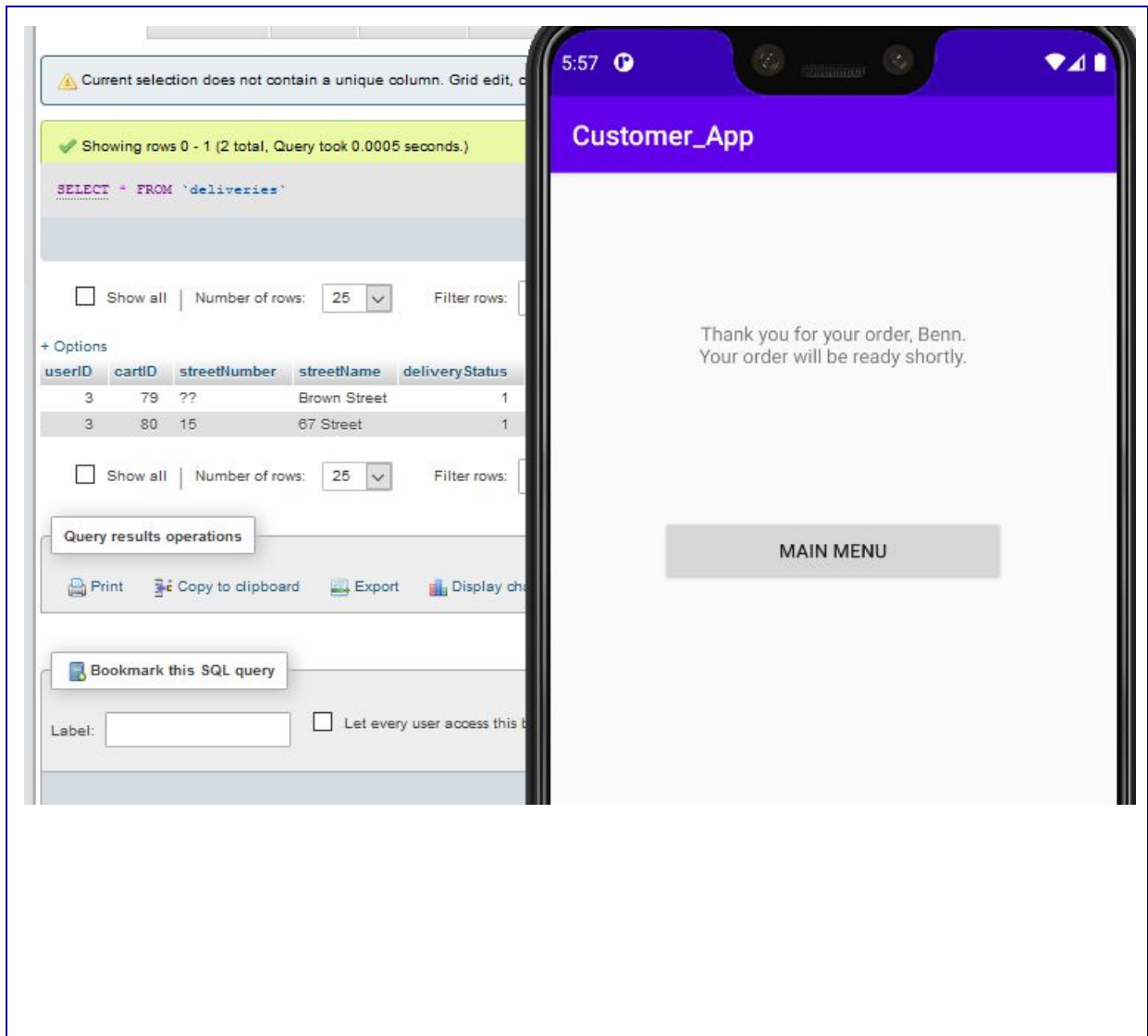
Beverage Booker

UAT Document - Construction Iteration 1



Beverage Booker

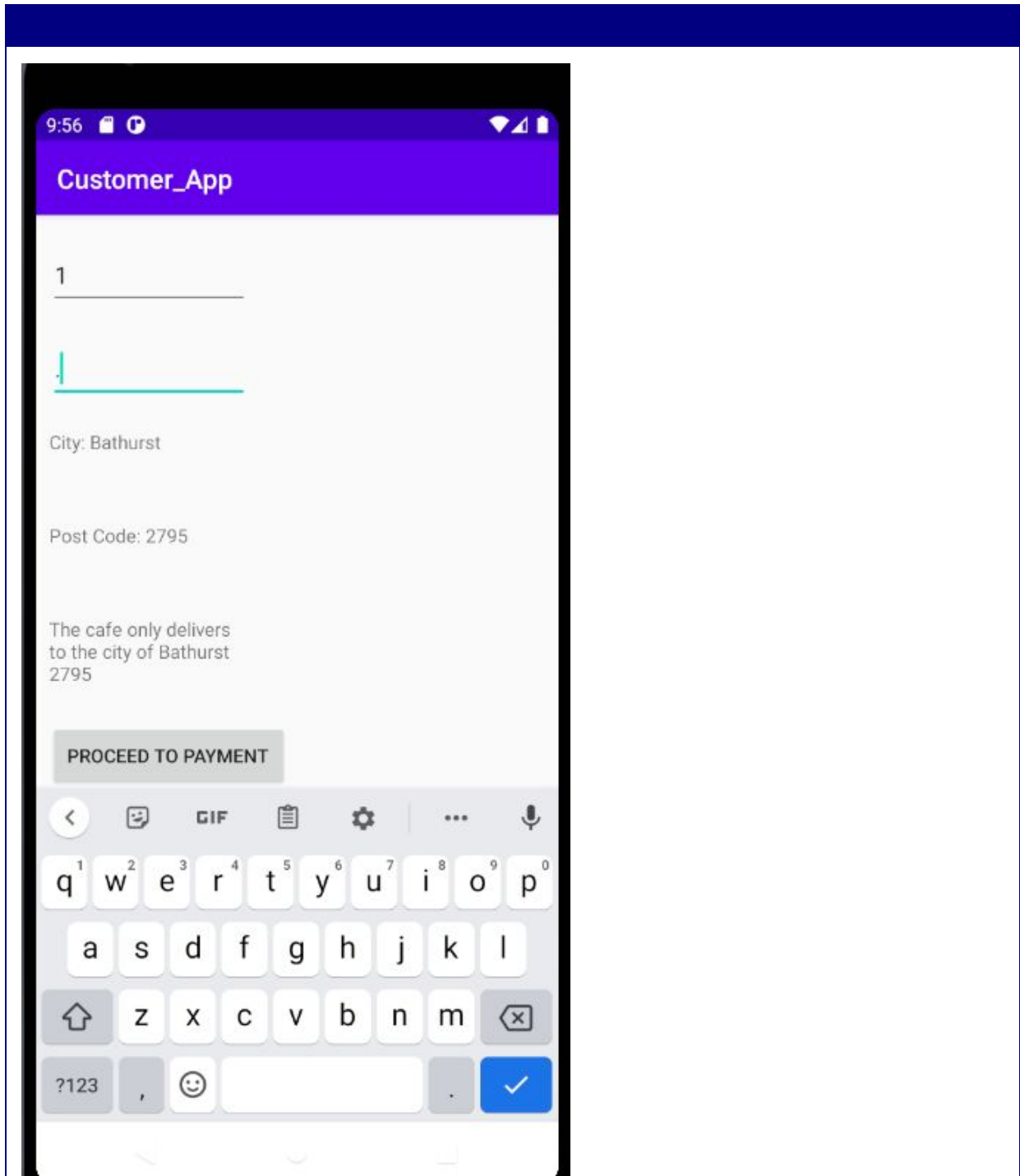
UAT Document - Construction Iteration 1



Beverage Booker

UAT Document - Construction Iteration 1

Screenshots: Emily



Beverage Booker

UAT Document - Construction Iteration 1

☐ Show all | Number of rows: 25 ▾ Filter rows: Search

+ Options

userID	cartID	streetNumber	streetName	deliveryStatus
6	5	1	Start Here St	1
6	6	Not a real place	Start Here st	1
6	8	1		1

☐ Show all | Number of rows: 25 ▾ Filter rows: Search

Query results operations

Print

Copy to clipboard

Export

Display chart

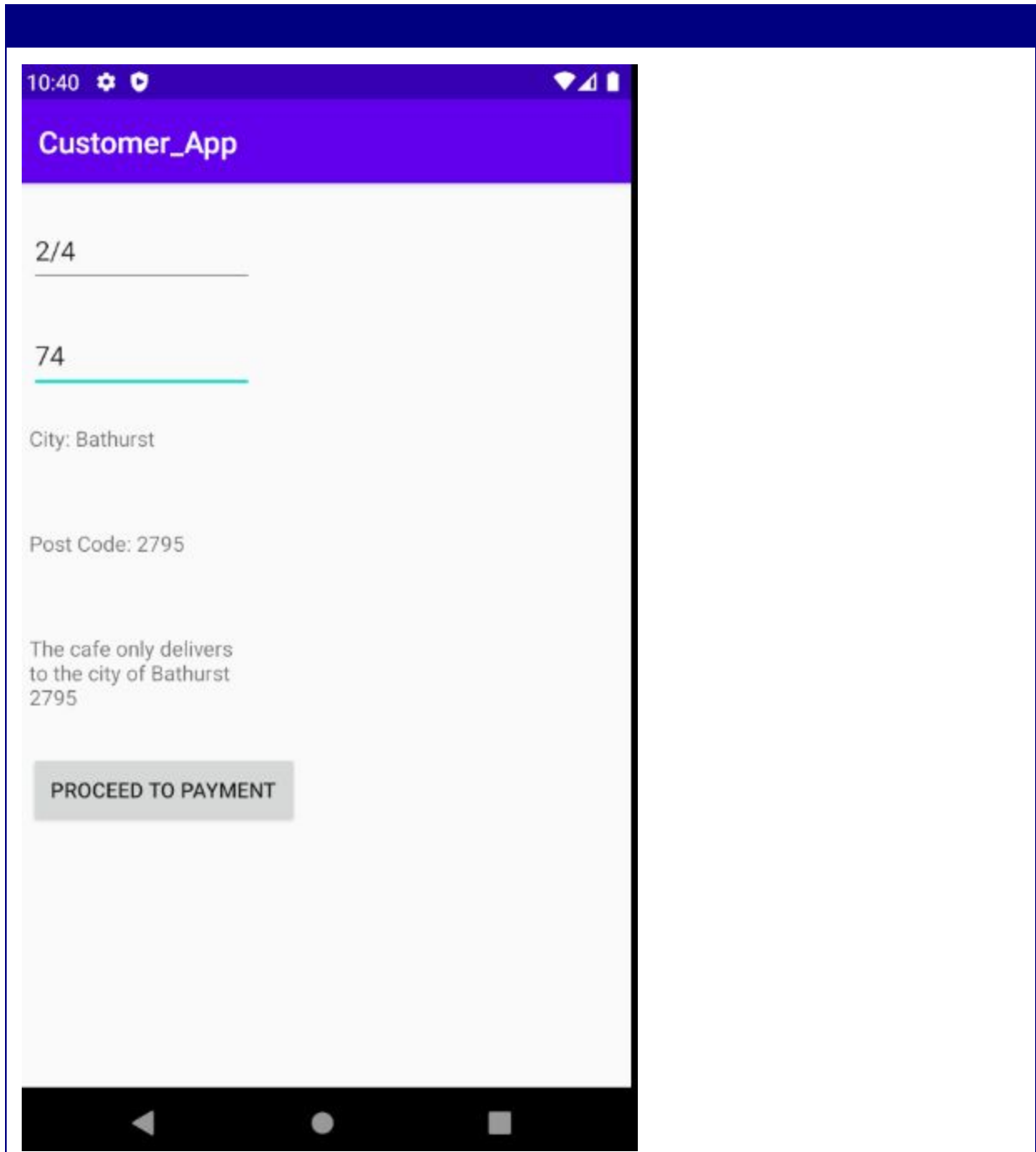
Thank you for your order, Emily.
Your order will be ready shortly.

MAIN MENU

Beverage Booker

UAT Document - Construction Iteration 1

Screenshots: Jacob



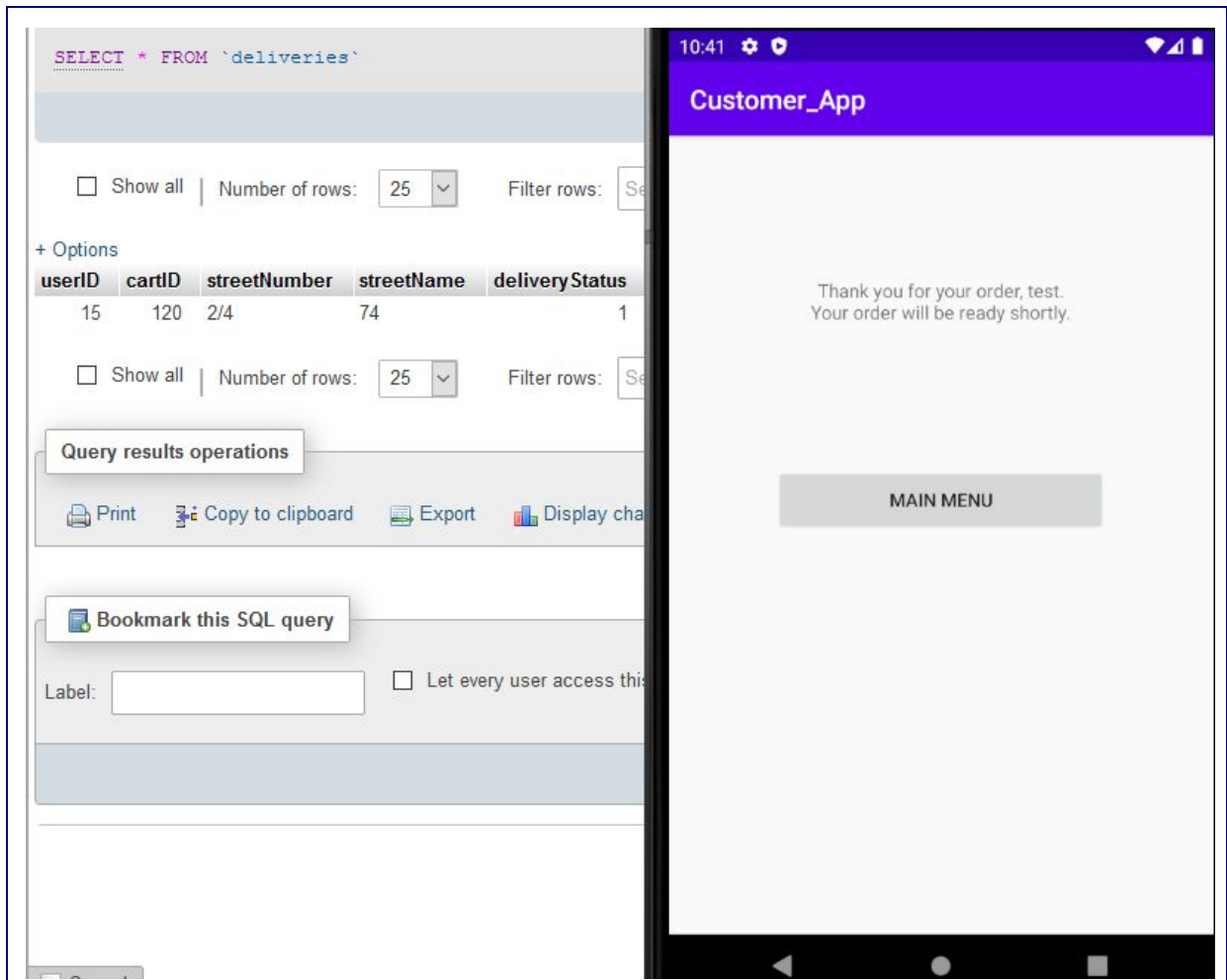
Beverage Booker

UAT Document - Construction Iteration 1

The screenshot displays the 'Customer_App' interface on a mobile device. At the top, a purple header bar contains the text 'Customer_App'. Below this, there are four input fields with the values 1000, 2000, 3000, and 4000. Underneath these is another input field containing '111'. Below that, there are two input fields: the first contains '10' and the second contains '23', with a green cursor positioned after the '3'. A grey button labeled 'CONTINUE' is located below the input fields. At the bottom of the screen is a numeric keypad with buttons for digits 1-9, 0, a comma, a period, a minus sign, a left bracket, a right bracket, a delete key (X), and a blue checkmark button. The status bar at the very top shows the time 10:41, a gear icon, a shield icon, and signal/battery indicators. The Android navigation bar is visible at the bottom of the screen.

Beverage Booker

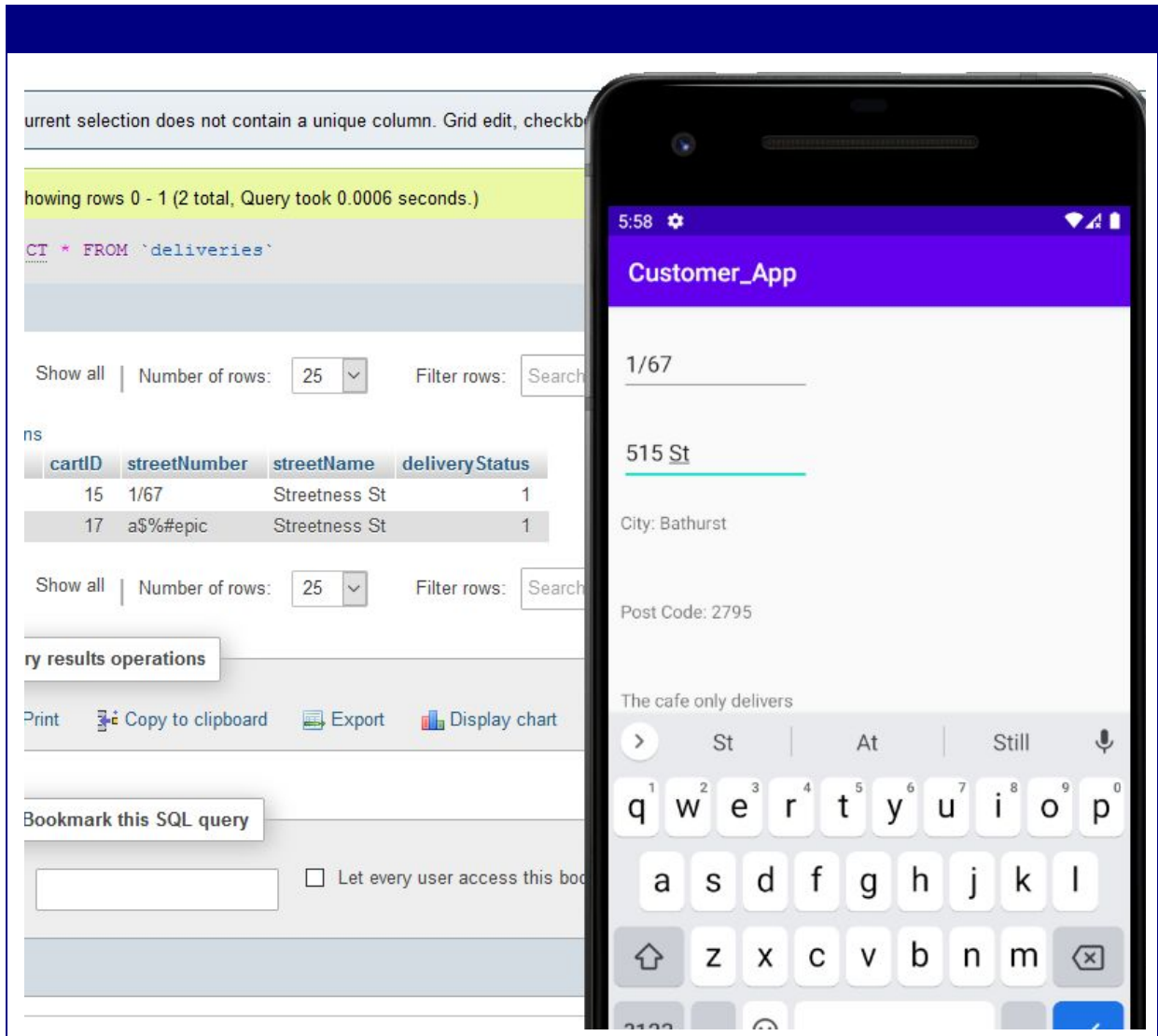
UAT Document - Construction Iteration 1



Beverage Booker

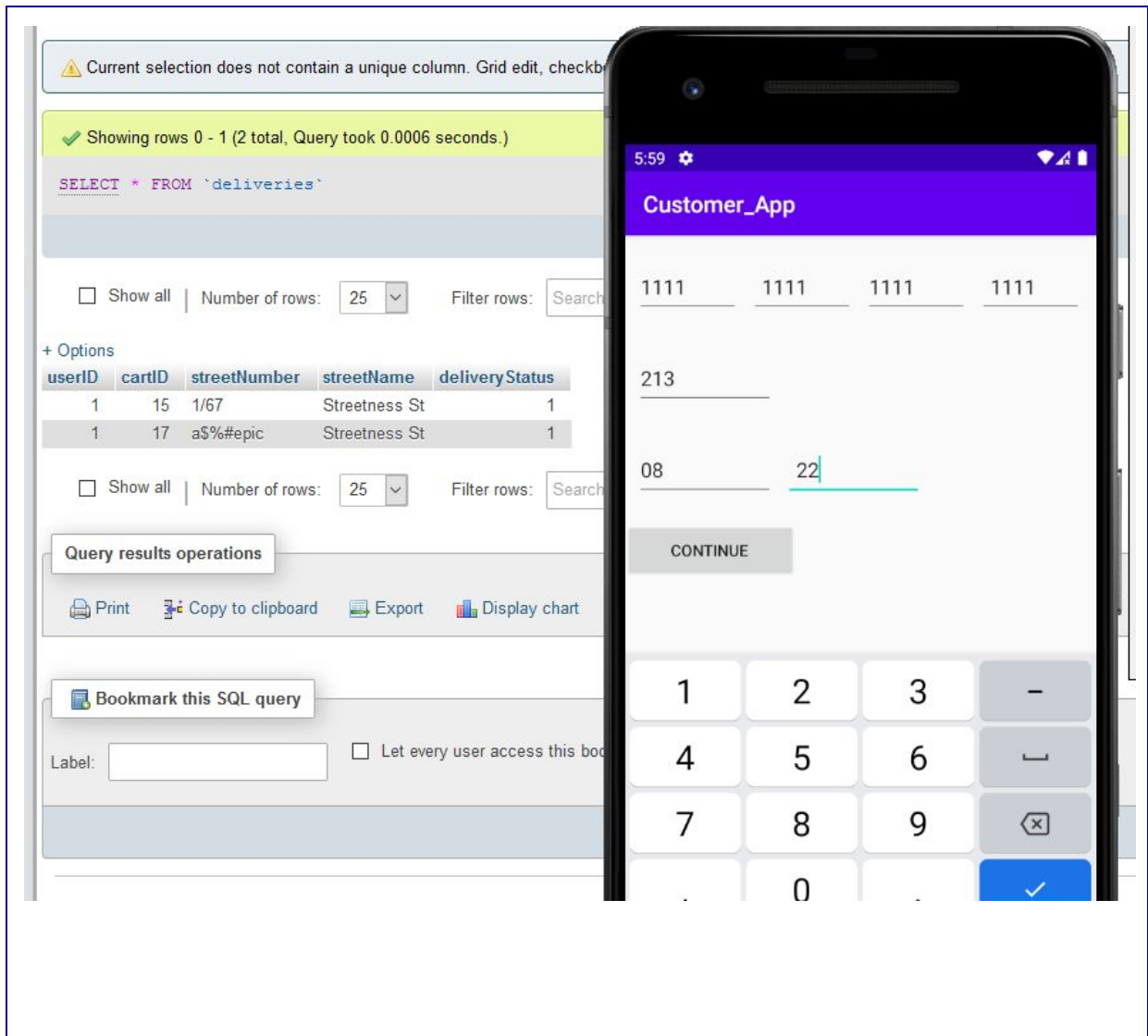
UAT Document - Construction Iteration 1

Screenshots: Jake



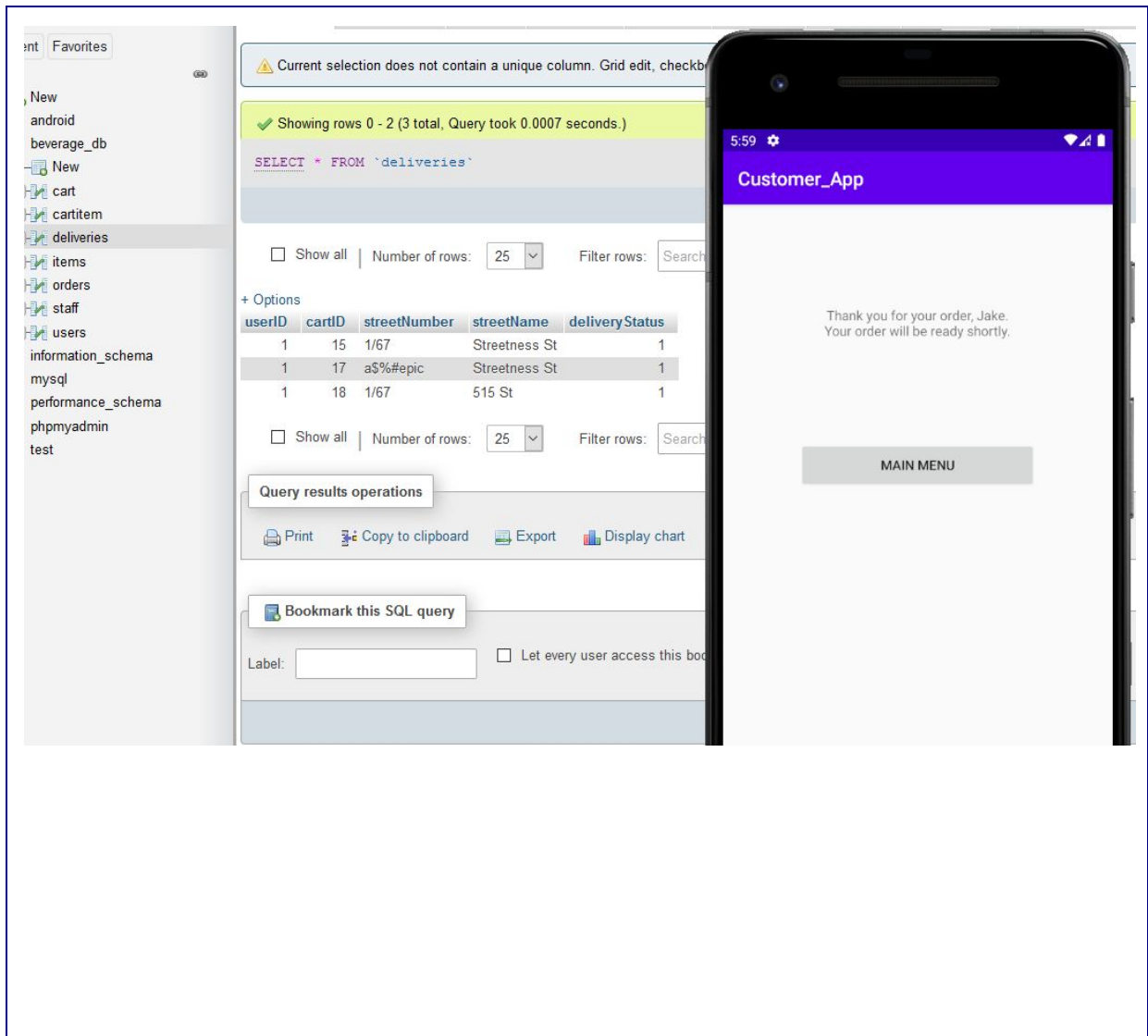
Beverage Booker

UAT Document - Construction Iteration 1



Beverage Booker

UAT Document - Construction Iteration 1



Beverage Booker

UAT Document - Construction Iteration 1

Script 2.4: Book Delivery - Staff Member Views Delivery and Clicks 'Delivered' Button

Script Description

- The tester will open the cafe staff application on the Android Studio emulator
- The tester will click the 'Deliveries' button
- The tester clicks 'delivered' on a pending delivery order
- Expected result: The app will display the updated list of deliveries and the delivery order clicked will be removed

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- Place an Order

Setup

- A user has already placed a delivery order
- The user has opened the staff app on the Android Studio emulator
- The connection to the server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the Main Menu screen

Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Deliveries' button	App moves to the 'Deliveries' Activity	Pass
2	User clicks the 'Delivered' button next to an order	The list updates and the order is removed from the Delivery list	Pass

Beverage Booker

UAT Document - Construction Iteration 1

Test Execution

Date/Time	Tester	Test Phase	Status
26/07/20 6:02 pm	Benn Curby	IOCM	Passed
27/07/20 01:23 am	Jacob Kennedy	IOCM	Passed
27/07/20 6:05 pm	Jake Durnford	IOCM	Passed
27/07/20 9:59 pm	Emily Carter	IOCM	Passed

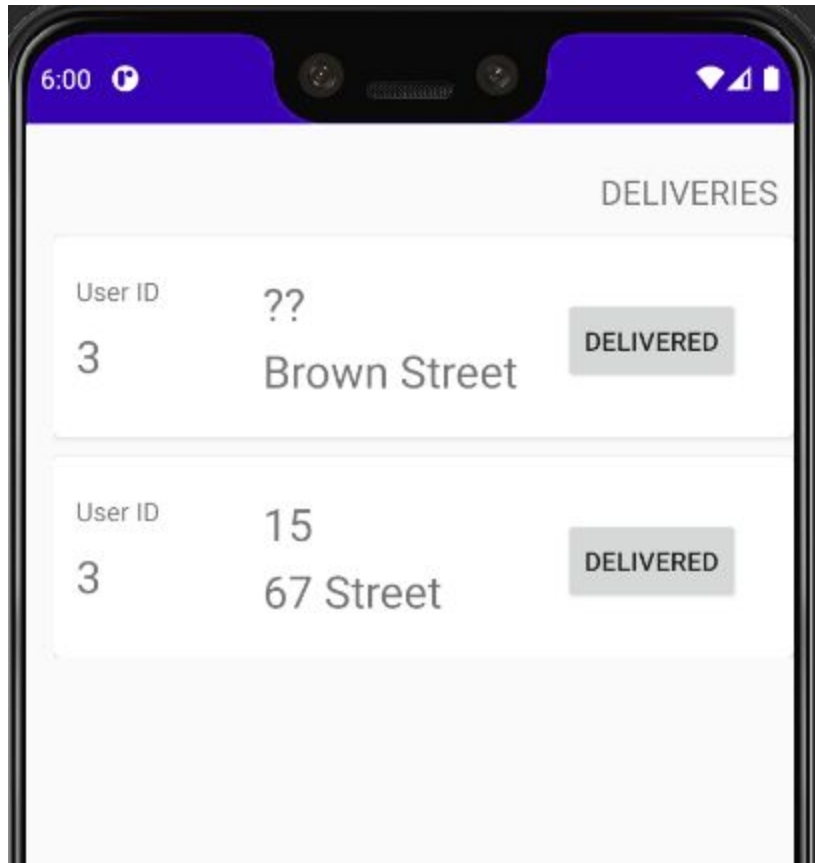
Test Data Table

Data Field	Benn	Jake	Emily	Jacob
Unit/Street Number	15	1/67	1	2/4
Street Name	67 Street	Streetness St	Start Here st	Howick Street
CreditCard Number	3333 2222 3333 4444	1111 1111 1111 1111	4321 1234 5678 8765	1000 2000 3000 4000
CVV	327	213	669	111
Expiry Month	09	08	01	10
Expiry Year	24	22	22	23

Beverage Booker

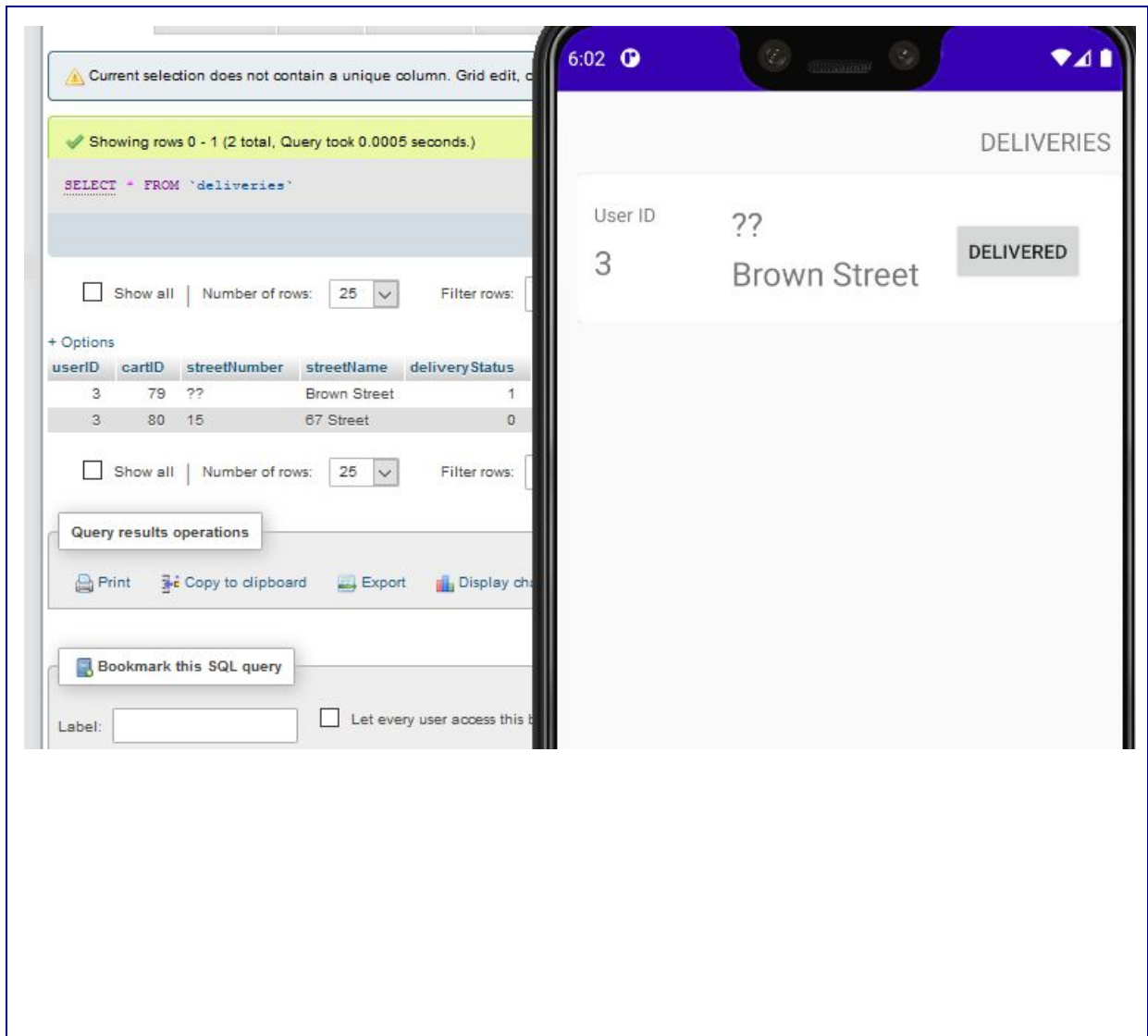
UAT Document - Construction Iteration 1

Screenshots: Benn



Beverage Booker

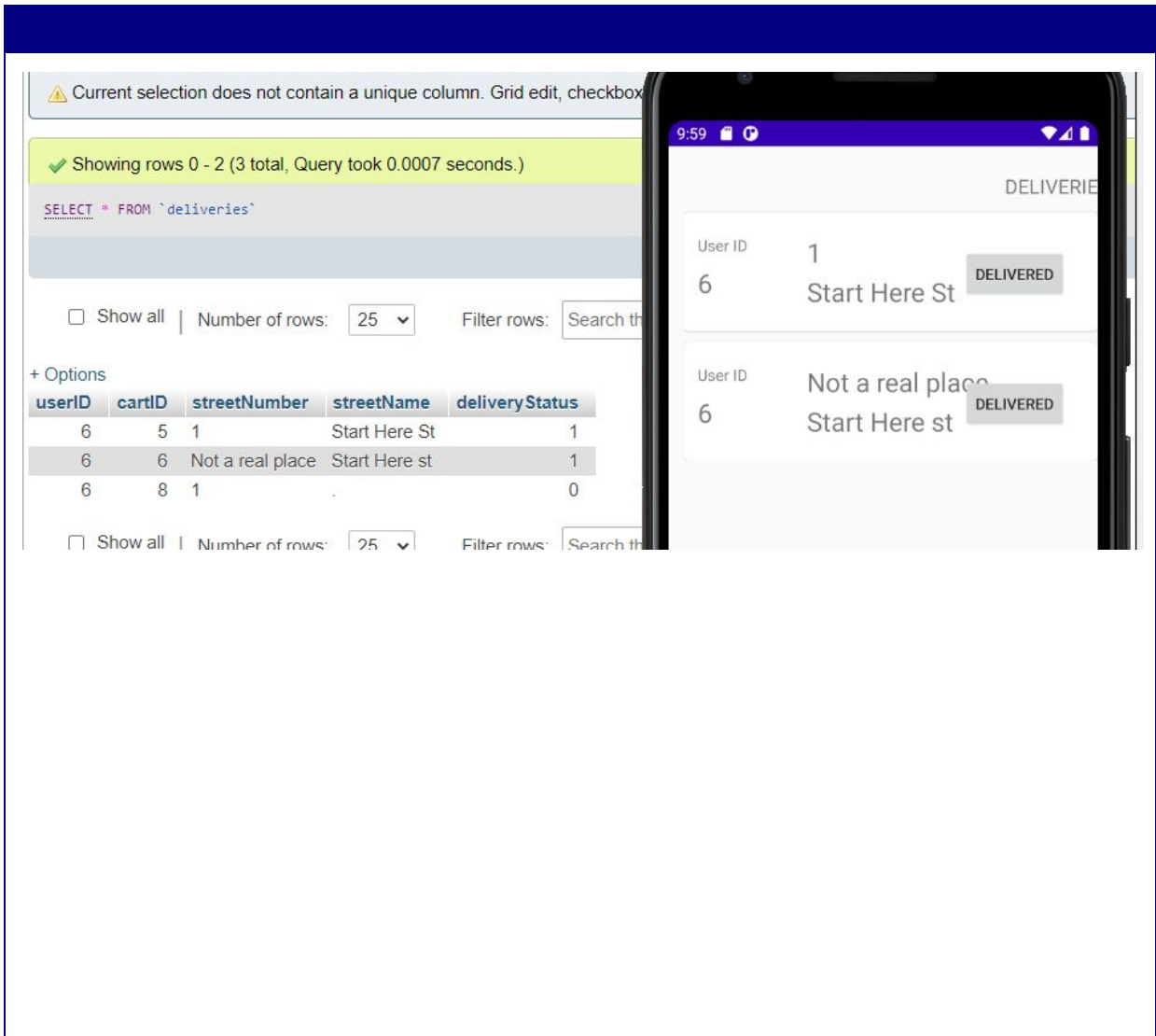
UAT Document - Construction Iteration 1



Beverage Booker

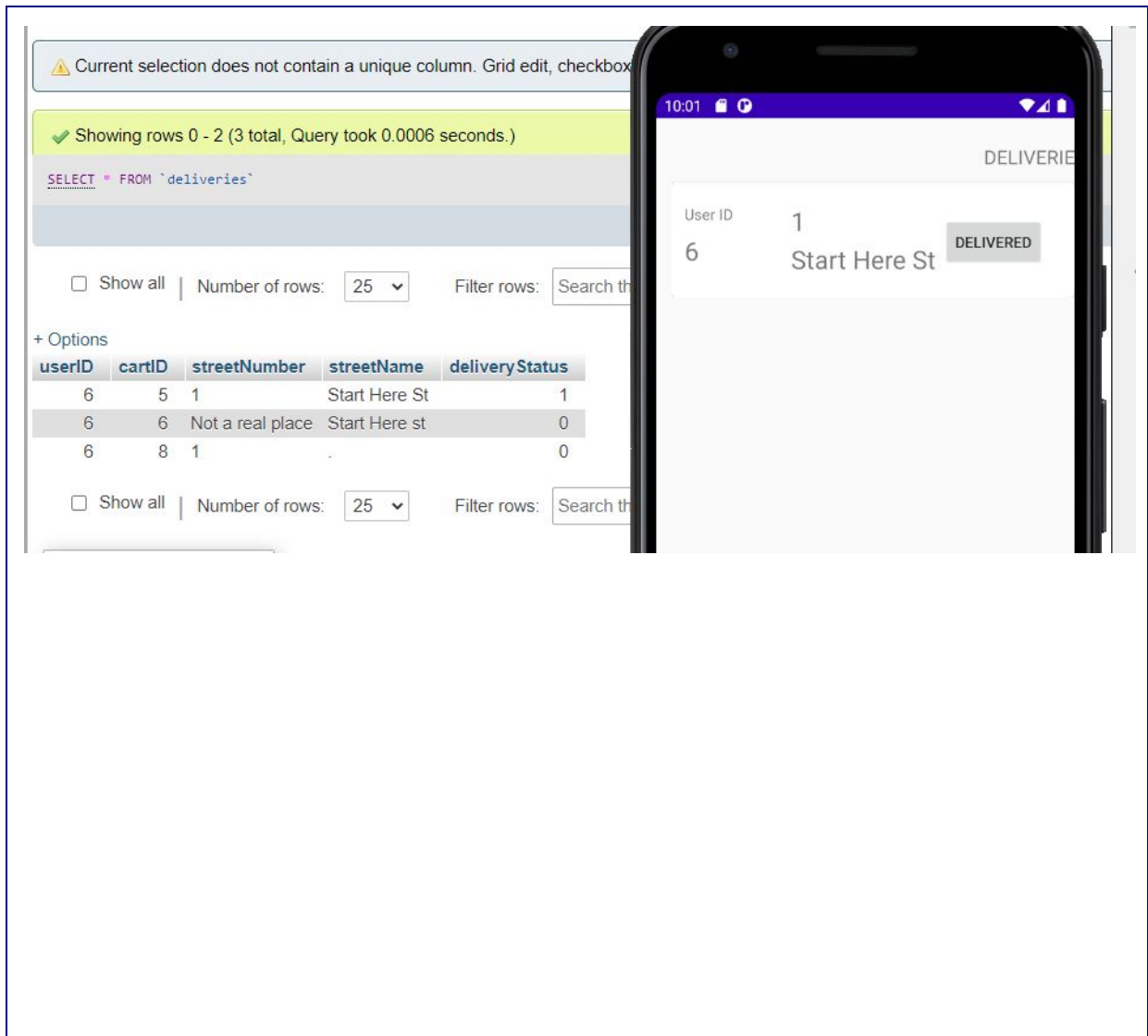
UAT Document - Construction Iteration 1

Screenshots: Emily



Beverage Booker

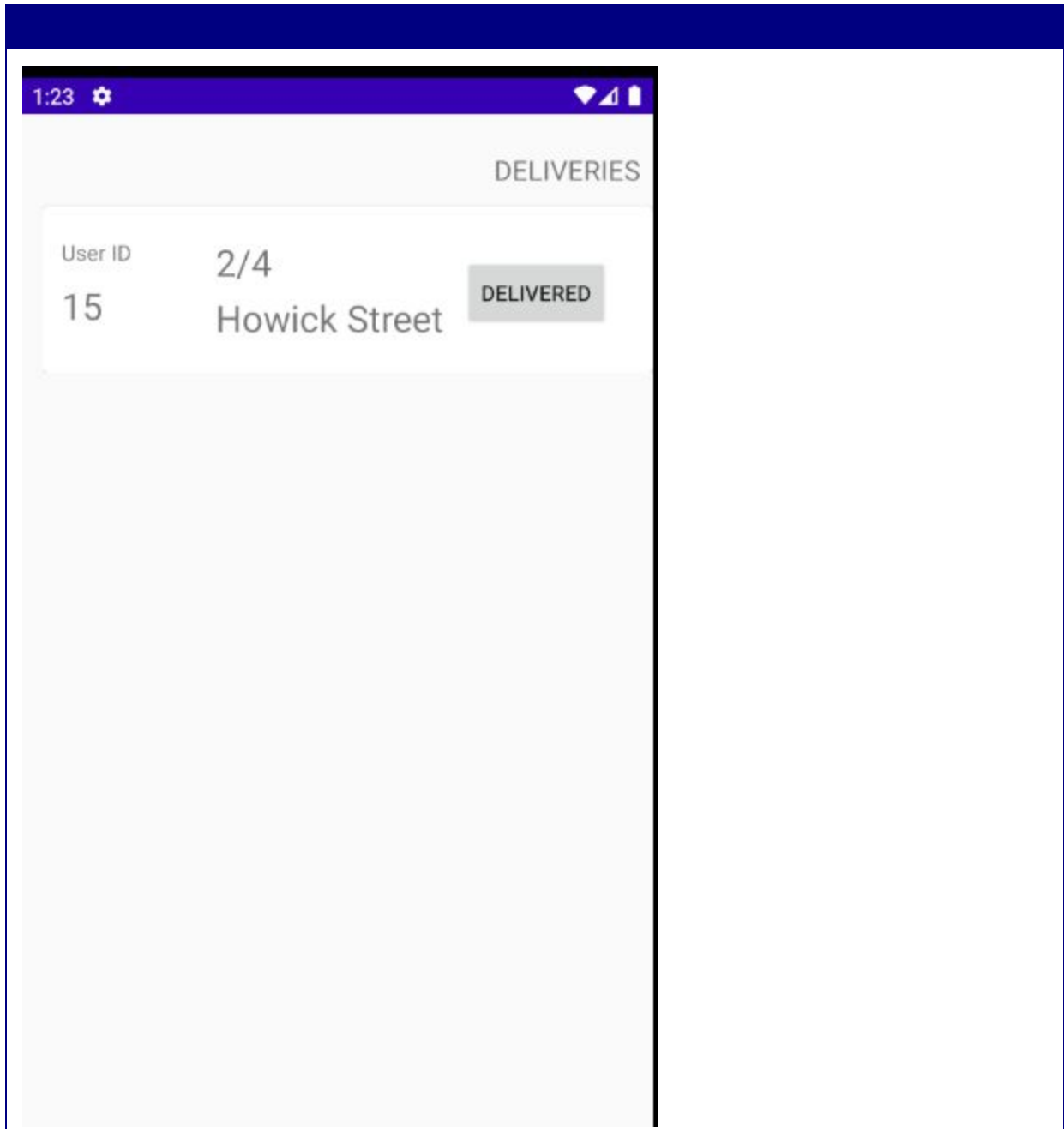
UAT Document - Construction Iteration 1



Beverage Booker

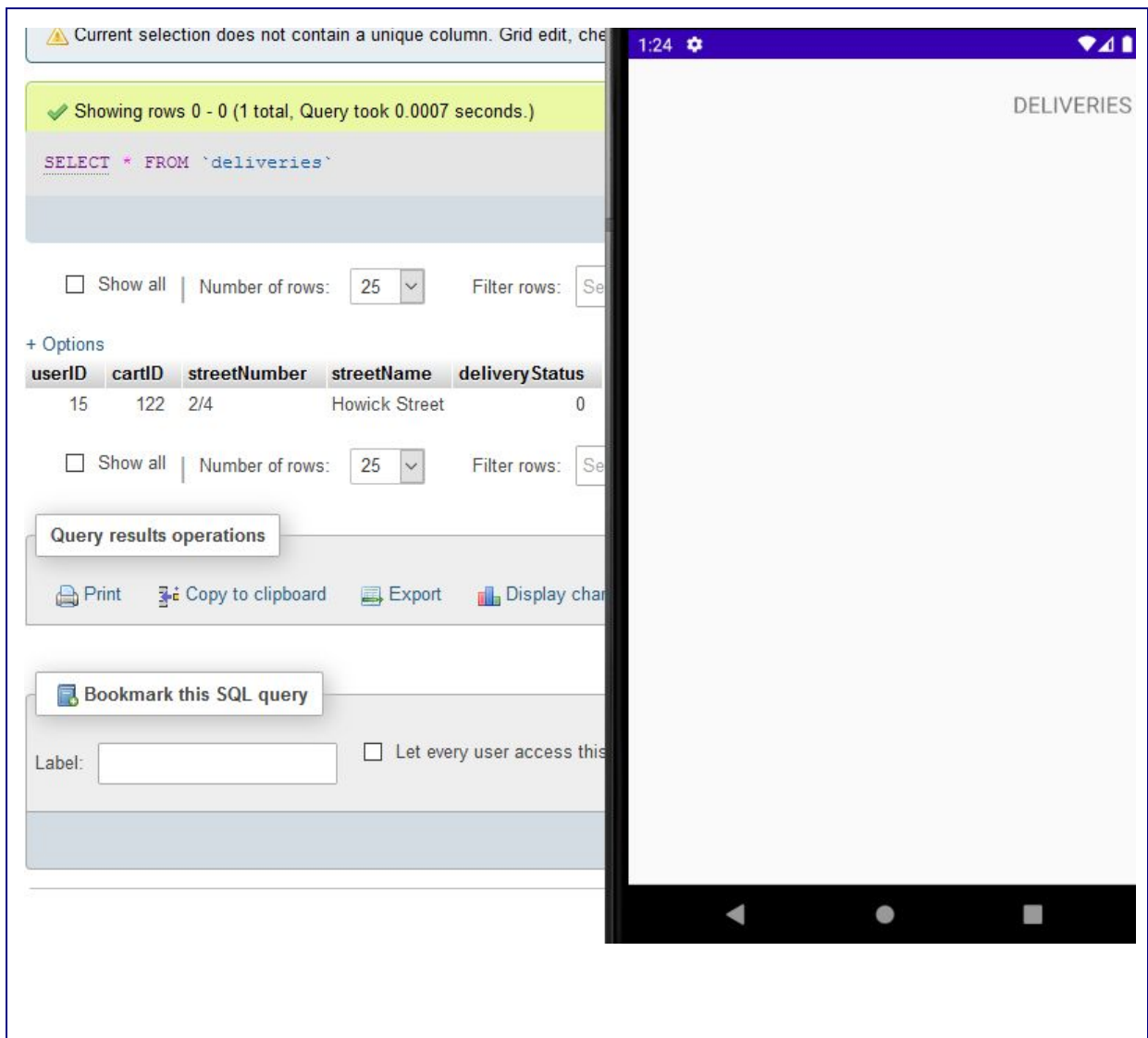
UAT Document - Construction Iteration 1

Screenshots: Jacob



Beverage Booker

UAT Document - Construction Iteration 1



Beverage Booker

UAT Document - Construction Iteration 1

Screenshots: Jake

⚠ Current selection does not contain a unique column. Grid edit, checkbox, Edit

✓ Showing rows 0 - 2 (3 total, Query took 0.0006 seconds.)

```
SELECT * FROM `deliveries`
```

☐ Show all | Number of rows: 25 | Filter rows: Search this table

Options

userID	cartID	streetNumber	streetName	deliveryStatus
1	15	1/67	Streetness St	1
1	17	a\$%#epic	Streetness St	1
1	18	1/67	515 St	1

☐ Show all | Number of rows: 25 | Filter rows: Search this table

Query results operations

Print Copy to clipboard Export Display chart Create

Bookmark this SQL query

Label: ☐ Let every user access this bookmark

6:06

DELIVERIES

User ID 1/67
1 Streetness St DELIVERED

User ID a\$%#epic
1 Streetness St DELIVERED

User ID 1/67
1 515 St DELIVERED

Beverage Booker

UAT Document - Construction Iteration 1

⚠️

Current selection does not contain a unique column. Grid edit, checkbox, Edit

✅

Showing rows 0 - 2 (3 total, Query took 0.0006 seconds.)

SELECT * FROM `deliveries`

☐ Show all

Number of rows: 25

Filter rows: Search this table

Options

userID	cartID	streetNumber	streetName	deliveryStatus
1	15	1/67	Streetness St	0
1	17	a\$%#epic	Streetness St	1
1	18	1/67	515 St	1

☐ Show all

Number of rows: 25

Filter rows: Search this table

Query results operations

Print

Copy to clipboard

Export

Display chart

Create

Bookmark this SQL query

Label:

☐ Let every user access this bookmark

6:07

DELIVERIES

User ID

1

a\$%#epic
Streetness St

DELIVERED

User ID

1

1/67
515 St

DELIVERED

Beverage Booker

UAT Document - Construction Iteration 1

Scenario 3: Book Pick Up

Scenario Description

- The intent of the Book Pick Up test scenario is to test the normal flow of a registered user logging into the app and placing a pick up order.

Test Scripts

The following scripts will cover this scenario:

- 3.1 Book Pick Up - User Chooses Pick Up During Checkout and Uses Valid Credit Card Data

Use Case

- Book Pick Up

Test Components/Requirements

This test scenario covers the following high-level test requirements (see scripts below for specific requirements covered by each test script):

- Reliability
- Place an Order

Beverage Booker

UAT Document - Construction Iteration 1

Script 3.1: Book Pick Up - User Chooses Pick Up During Checkout and Uses Valid Credit Card Data

Script Description

- The tester will open the customer application on the Android Studio emulator
- The tester will log in
- The tester will add an item to cart
- The tester will proceed to Checkout
- The tester will choose 'Pick Up'
- The tester will input valid credit card details
- The tester will confirm their order
- Expected result: The app will move to the order confirmation page

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- Place an Order

Setup

- A set of valid test data for the 'pick up' order
- The user has opened the customer app on the Android Studio emulator
- The connection to the server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the Cart Activity screen
- The user has already added an item to cart

Beverage Booker

UAT Document - Construction Iteration 1

Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Checkout' button	App moves to the 'Select Order Type' Activity	Pass
2	User clicks the 'Pick Up' button	App moves to 'Payment' Activity and displays the credit card fields	Pass
3	User enters credit card details	Credit card details are accepted	Pass
4	User clicks the 'Continue' button	App moves to 'Place Order' Activity and displays order contents	Pass
5	User clicks the 'Place Order' button	App moves to the 'Order Confirmation' Activity	Pass

Test Execution

Date/Time	Tester	Test Phase	Status
26/07/20 5:34 pm	Benn Curby	IOCM	Passed
26/07/20 10:30 pm	Jacob Kennedy	IOCM	Passed
27/07/20 5:49 pm	Jake Durnford	IOCM	Passed
27/07/20 9:53 pm	Emily Carter	IOCM	Passed

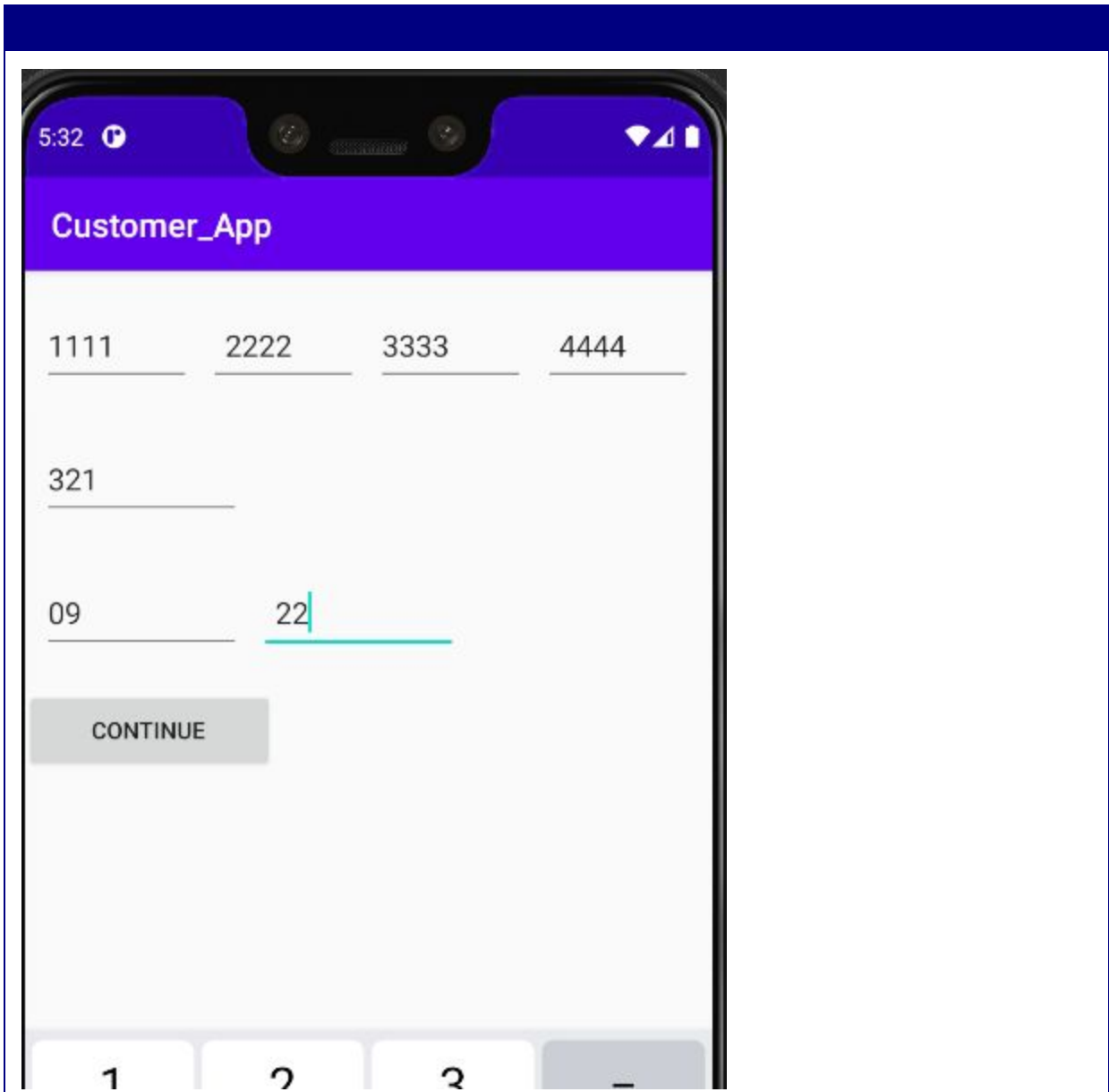
Test Data Table

Data Field	Benn	Jake	Emily	Jacob
CreditCard Number	1111 2222 3333 4444	1111 1111 1111 1111	4321 1234 5678 8765	1000 2000 3000 4000
CVV	321	213	669	111
Expiry Month	09	08	01	10
Expiry Year	22	22	22	23

Beverage Booker

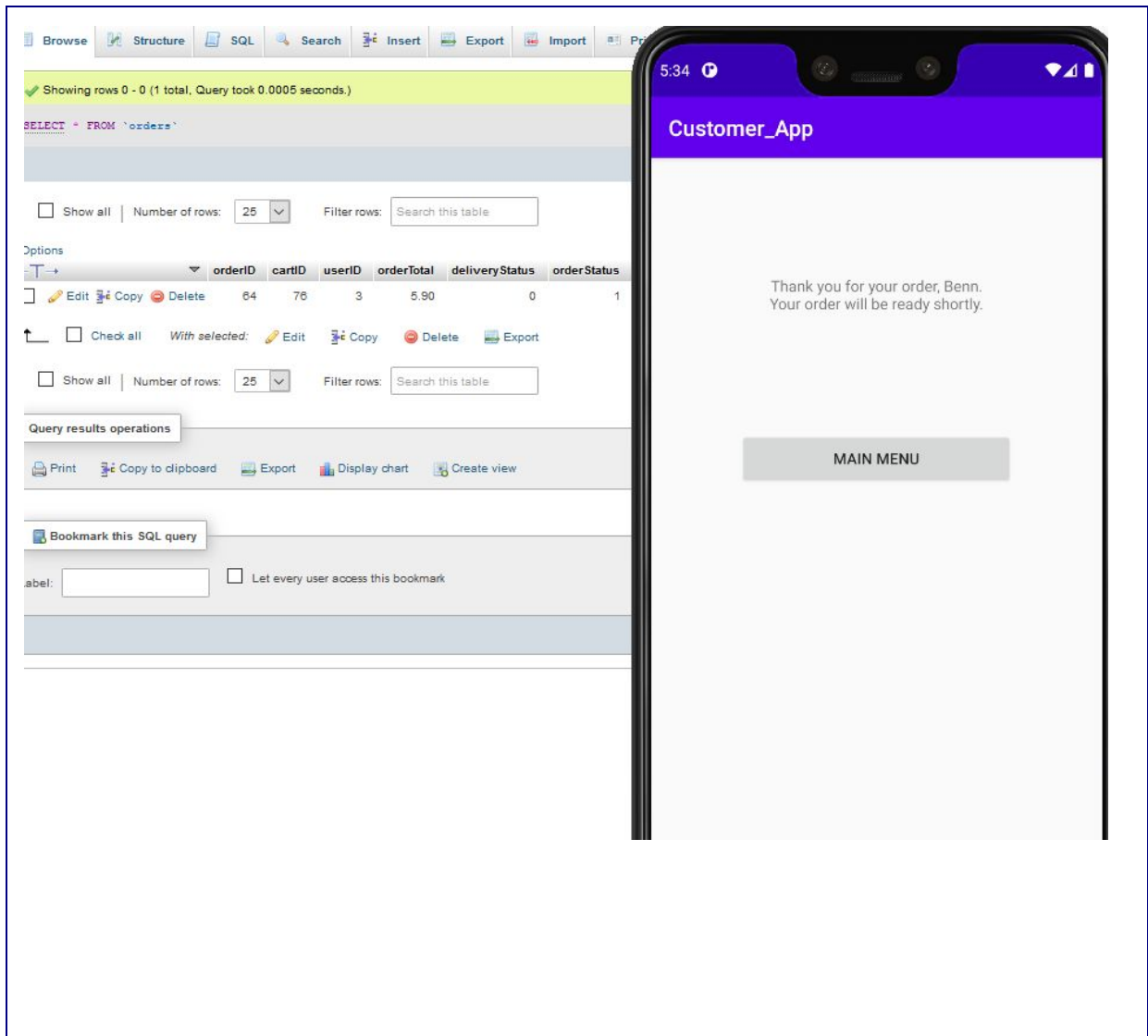
UAT Document - Construction Iteration 1

Screenshots: Benn



Beverage Booker

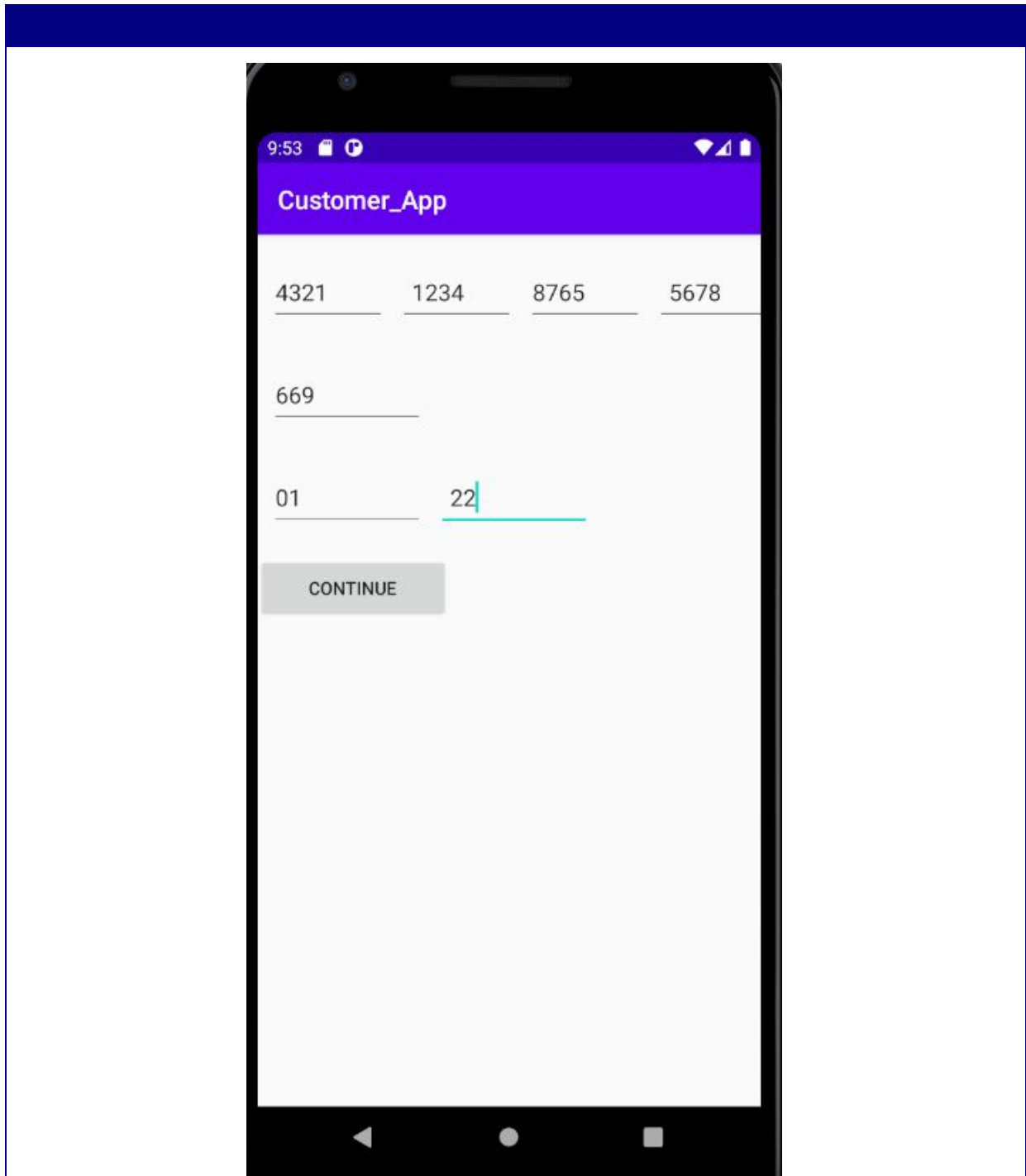
UAT Document - Construction Iteration 1



Beverage Booker

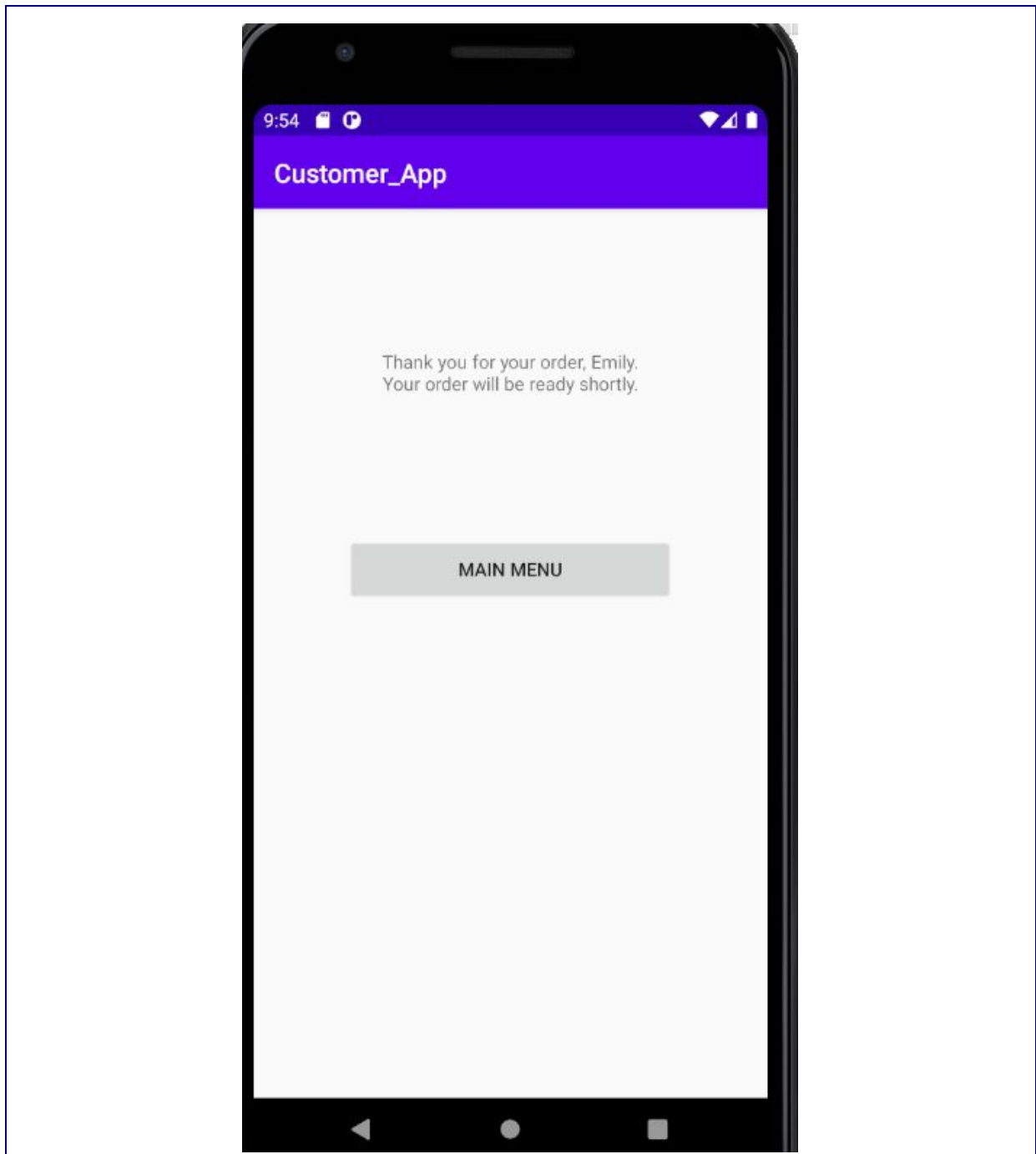
UAT Document - Construction Iteration 1

Screenshots: Emily



Beverage Booker

UAT Document - Construction Iteration 1



Beverage Booker

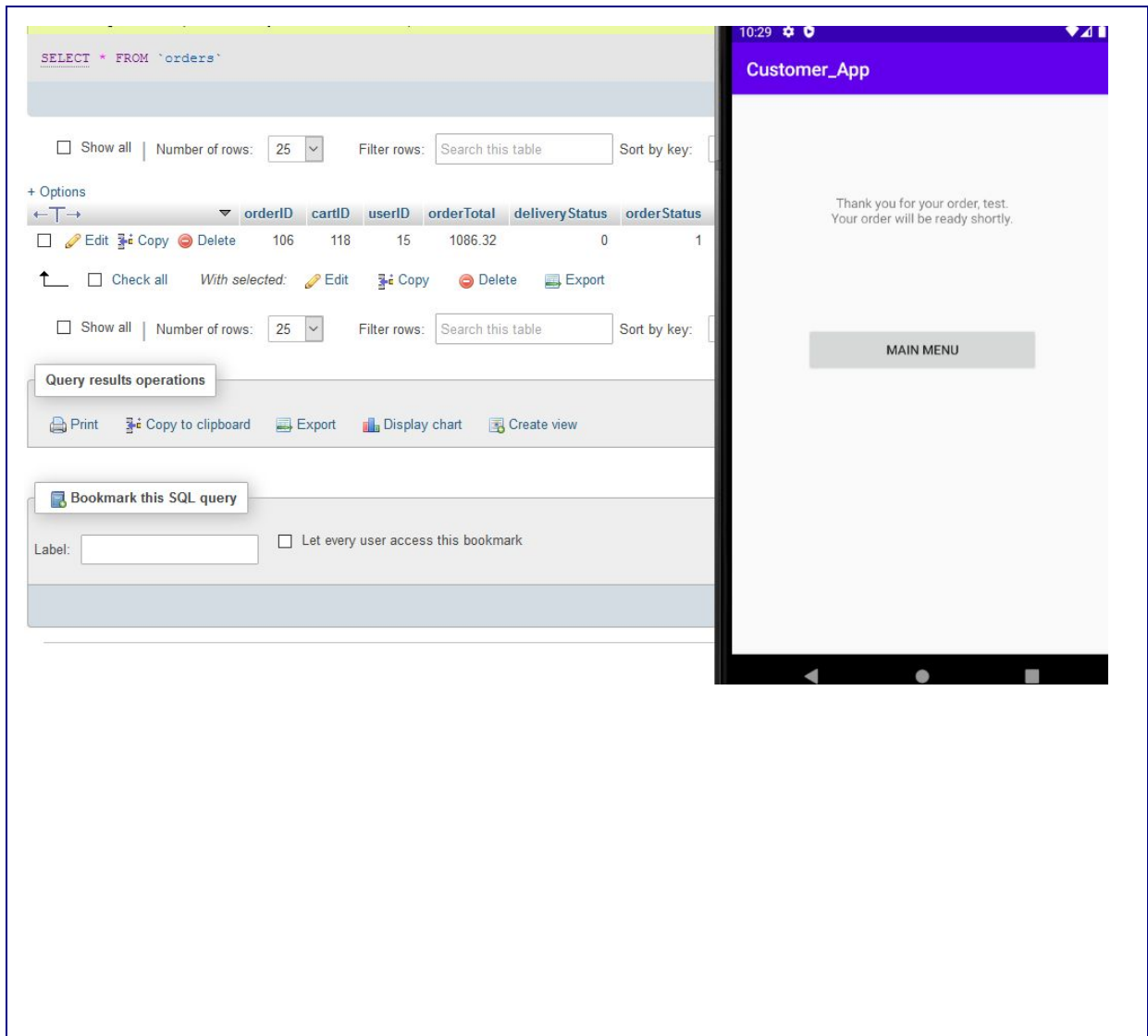
UAT Document - Construction Iteration 1

Screenshots: Jacob

The screenshot displays the 'Customer_App' interface on a mobile device. At the top, the status bar shows the time 10:28, a gear icon, a shield icon, and signal/battery indicators. The app title 'Customer_App' is in a purple header. Below the header, there are four input fields with the values 1000, 2000, 3000, and 4000. Underneath these is a single input field containing '111'. Below that are two input fields, one with '10' and another with '23' which is highlighted with a green underline. A grey 'CONTINUE' button is positioned below the '10' field. At the bottom is a numeric keypad with digits 1-9, a comma, 0, a period, a minus sign, an equals sign, a backspace icon, and a blue checkmark button. The Android navigation bar is visible at the very bottom.

Beverage Booker

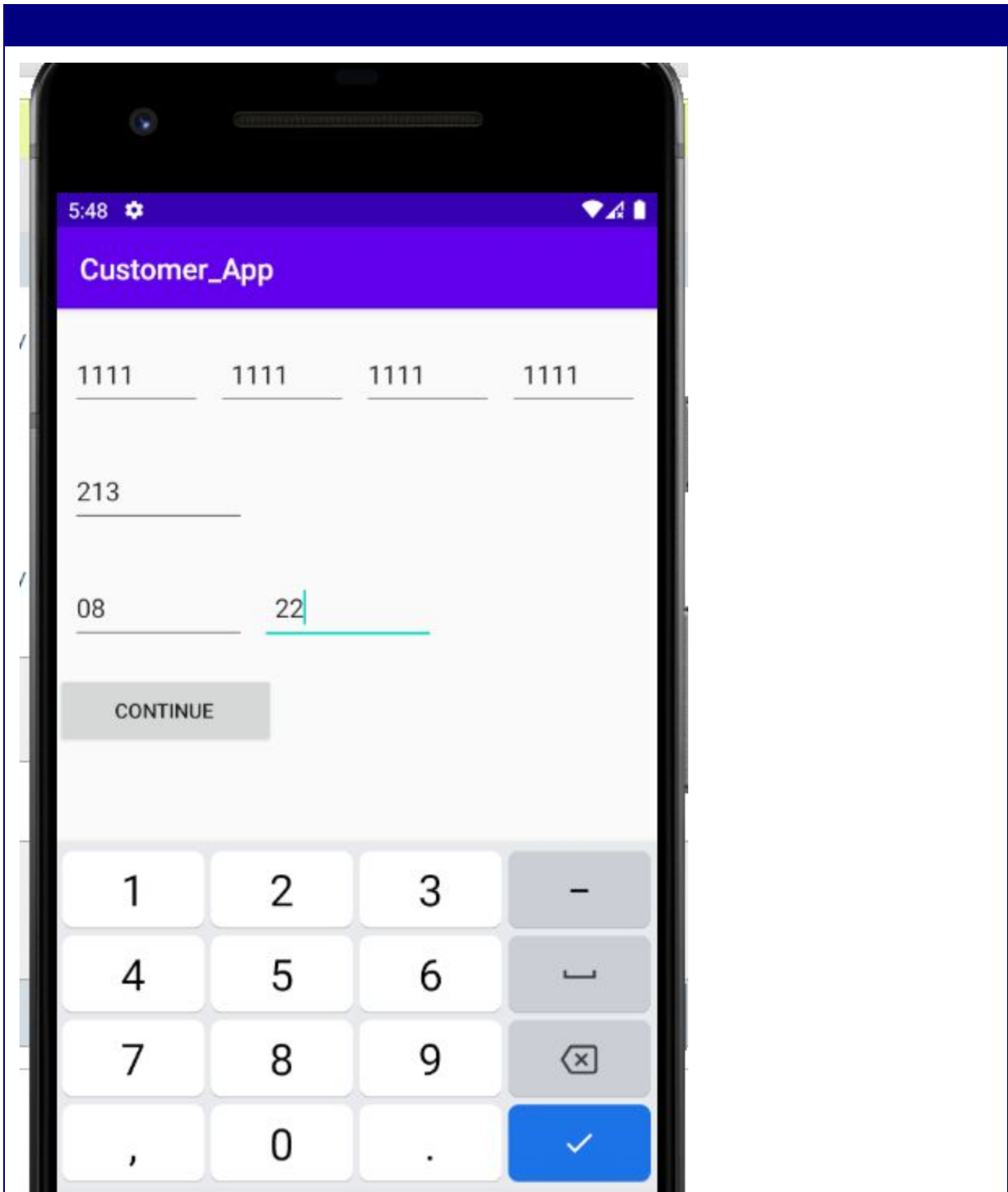
UAT Document - Construction Iteration 1



Beverage Booker

UAT Document - Construction Iteration 1

Screenshots: Jake



Beverage Booker

UAT Document - Construction Iteration 1

