UAT Document - Construction Iteration 3

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Version Control

Version #	Date	Author	Description
1.0	23/08/2020	Benn Curby	Initial Version

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Scenario 1: Fill Cart/Place Order (Menu Options)

Scenario Description

 The intent of the Fill Cart/Place Order (Menu Options) test scenario is to test the normal and alternate flows of a registered user using the menu options for food and drink to customise their order.

Test Scripts

The following scripts will cover this scenario:

- 1.1 Fill Cart/Place Order (Menu Options) User Adds Flat White to Cart
- 1.2 Fill Cart/Place Order (Menu Options) User Adds Second Identical Flat White to Cart
- 1.3 Fill Cart/Place Order (Menu Options) User Adds Sausage Roll to Cart
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- 1.6 Fill Cart/Place Order (Menu Options) User Adds Frappe to Cart
- 1.7 Fill Cart/Place Order (Menu Options) User Places Delivery Order With Valid Address

Use Cases

- Fill Cart
- View Cart
- Place Order
- Book Pick Up
- Book Delivery

Test Components/Requirements

This test scenario covers the following high-level test requirements (see scripts below for specific requirements covered by each test script):

- Reliability
- Usability
- Audit
- Fill Cart
- View Cart
- Place Order
- Book Pick Up
- Book Delivery

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Script 1.1 Fill Cart/Place Order (Menu Options) - User Adds Flat White to Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add a 'Flat White' to cart with selected menu options
- Expected result: The app will move to the Browse Menu (Drink) screen

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Fill Cart

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'menuUpdates' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is logged in
- The user is on the Primary Menu screen (Food/Drink menu selection)

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Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Drink' menu button	App moves to the Browse Menu Activity (Drink)	Pass
2	User clicks the 'Add to Cart' button next to the 'Flat White' menu item	App moves to the Add to Cart Activity and menu options for 'Flat White' are displayed	Pass
3	User selects menu options and quantity for 'Flat White'	Selections are displayed on screen	Pass
4	User clicks 'Add to Cart' button	App displays message "Item added to Cart" and moves to the Browse Menu (Drink) screen	Pass

Test Execution

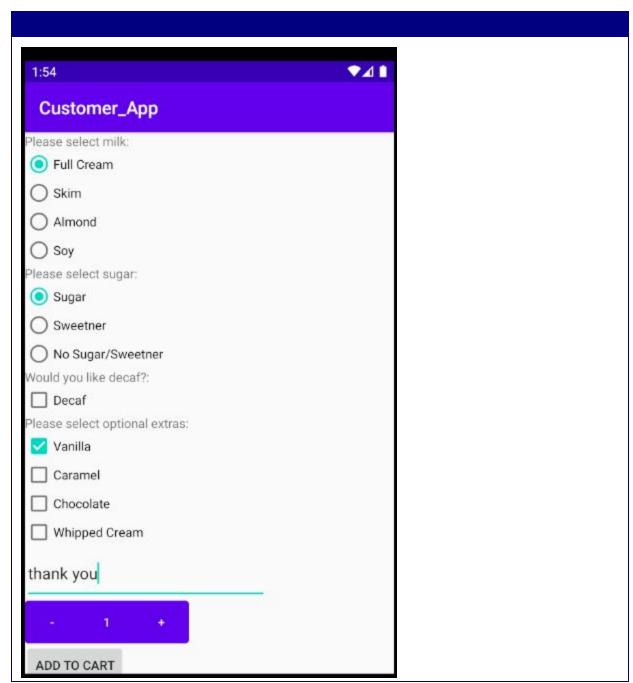
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23/08/20 2:00 pm	Benn Curby	IOCM	Passed
23/08/20 5:35 pm	Jacob Kennedy	IOCM	Passed
23/08/20 7:22 pm	Emily Carter	IOCM	Passed
23/08/20 8:45 pm	Jake Durnford	IOCM	Passed

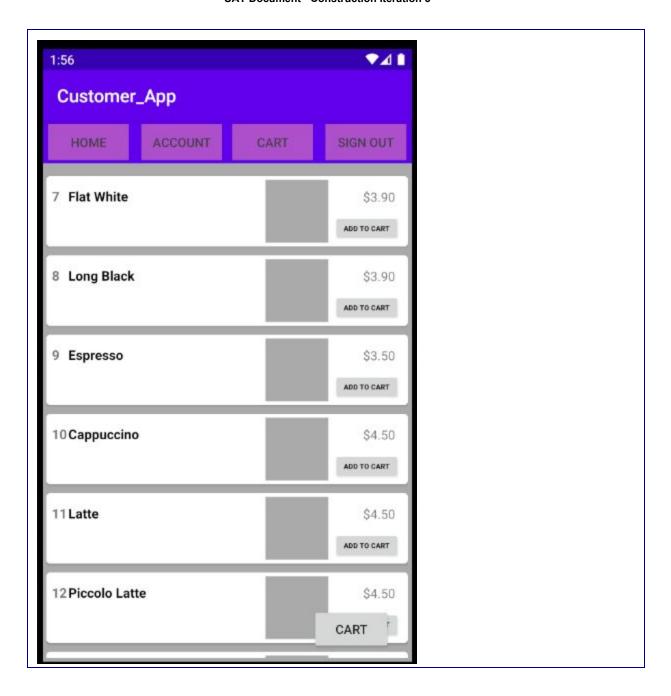
Test Data Table

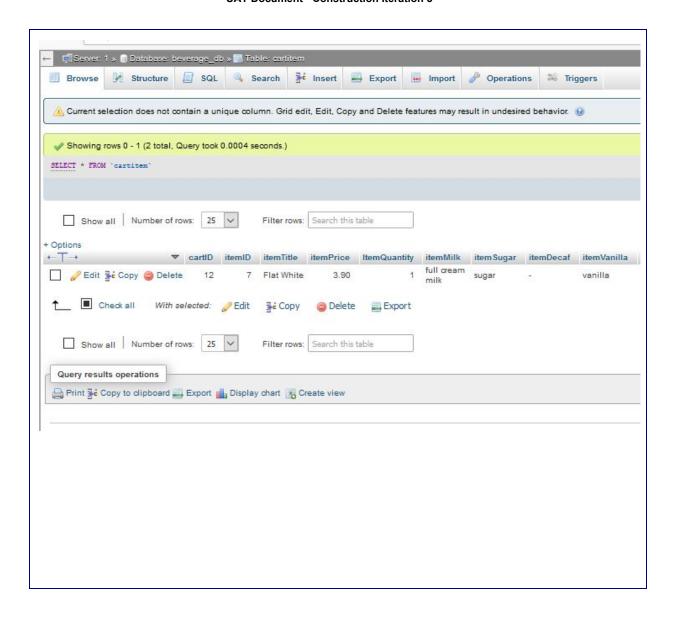
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Milk	full cream	skim	almond	soy
Sugar	sugar	sweetener	no sugar	sugar
Decaf	no decaf (unselected)	decaf	no decaf (unselected)	decaf
Extras	vanilla	caramel	chocolate	whipped cream
Quantity	1	1	1	1
Comment	thank you	-	test	-

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Screenshots: Benn



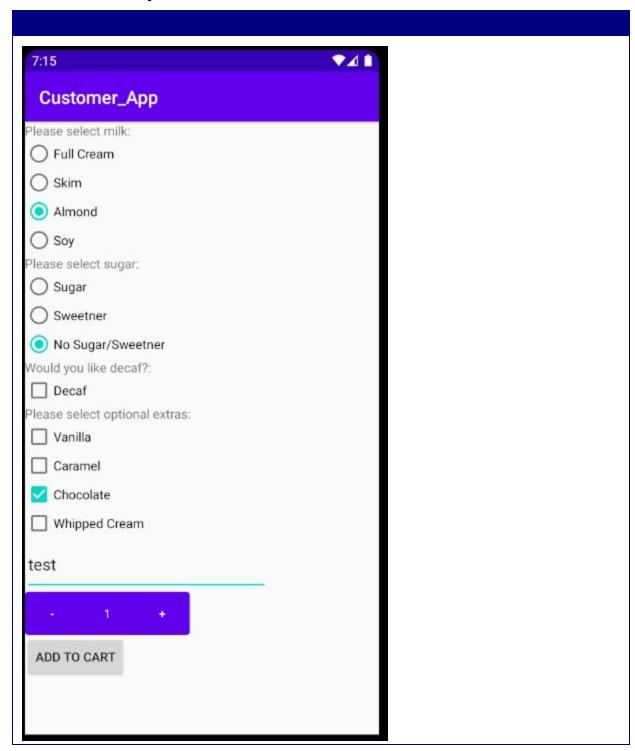


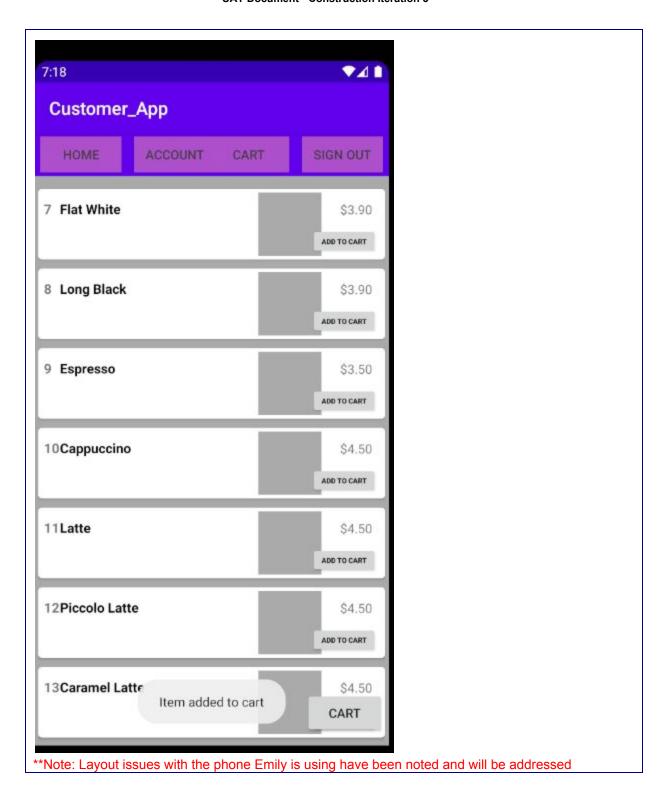


		Profiling [Edit inli	ne] [Edit] [Ex	plain SQL] [Cr	este PHP code]	[Refresh]
itemCaramel		itemWhippedCream				itemType
-	-	(40)	8-		thank you	drink
						·

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Screenshots: Emily

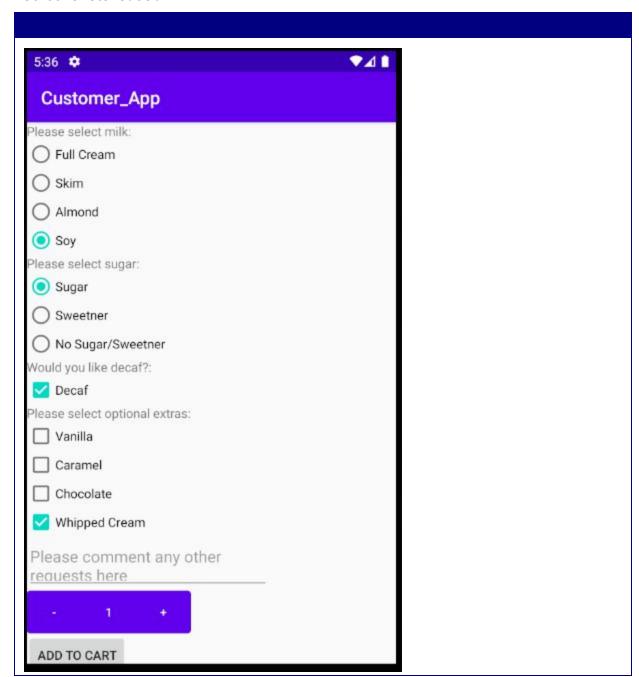


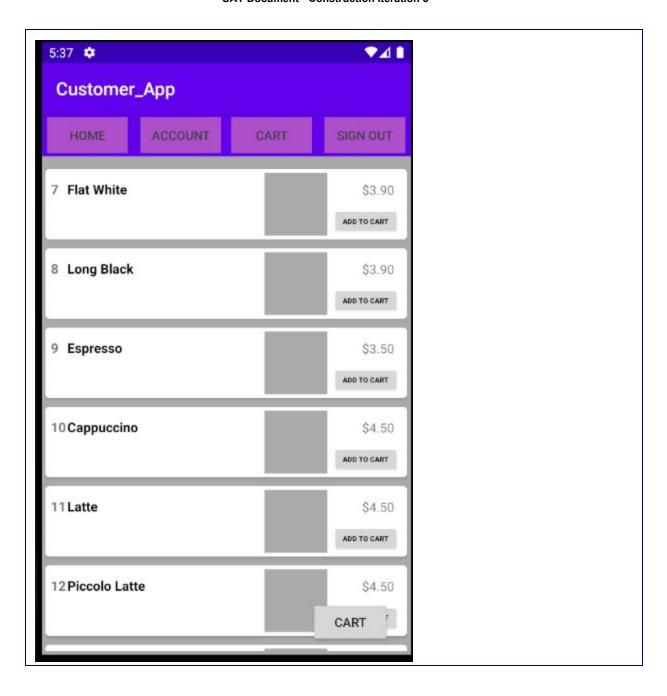


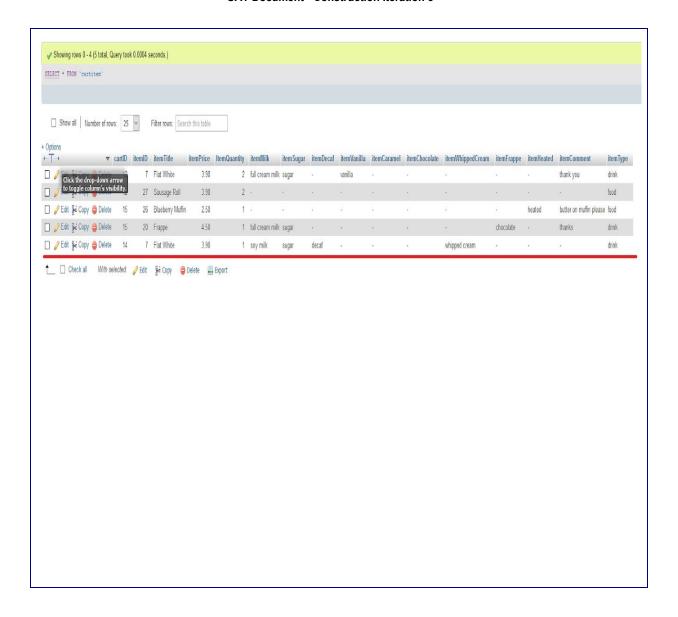
cartID	itemID	item Title	itemPrice	ItemQuantity	itemMilk	item Sugar	itemDecaf	itemVanilla
12	7	Flat White	3.90	2	full cream milk	sugar	-	vanilla
12	27	Sausage Roll	3.90	2	-	-		-
15	26	Blueberry Muffin	2.50	1	=	-	(-1)	
15	20	Frappe	4.50	1	full cream milk	sugar	-	
14	7	Flat White	3.90	2	soy milk	sugar	decaf	-
14	27	Sausage Roll	3.90	1	5	-	-	-
17	26	Blueberry Muffin	2.50	4	-9	(14)	-	(¥)
17	20	Frappe	4.50	1	soy milk	sugar		-
18	7	Flat White	3.90	1	almond milk	no sugar	E-3	975
itemVar	nilla ite	mCaramel	itemChocola	ite itemWhip	pedCream	itemFrappe	itemHeated	itemComme
vanilla	_		_	-		<u>10. 000.</u>	12H	thank you
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	5		-	-		5.	heated	butter on mut please
-	14		-	÷		chocolate	-	thanks
-	-		7)	whipped c	ream		J#0	=
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-	-		-,	-		-	5-3	ē
5	-		5	-		mocha	-	8
-	ē		chocolate	a		2	124	test
Item is I	ast on th	ne table car	tID18					

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Screenshots: Jacob

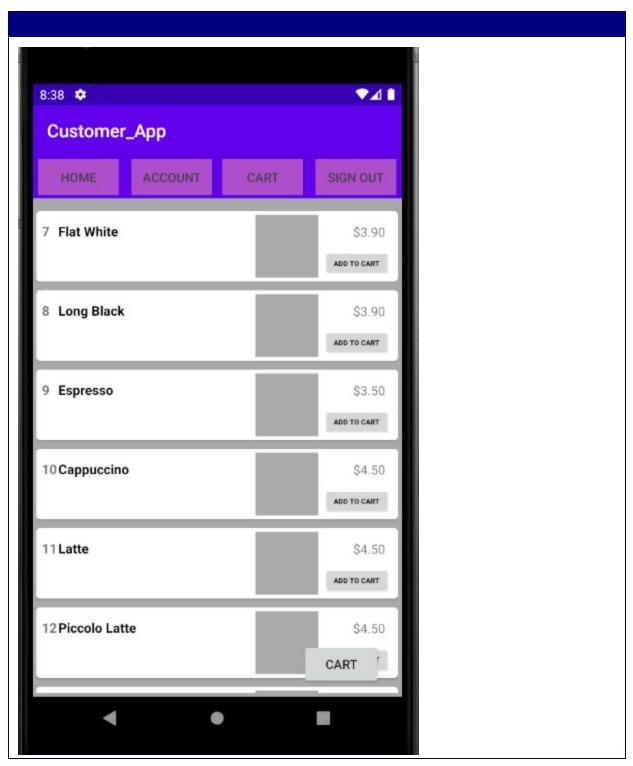


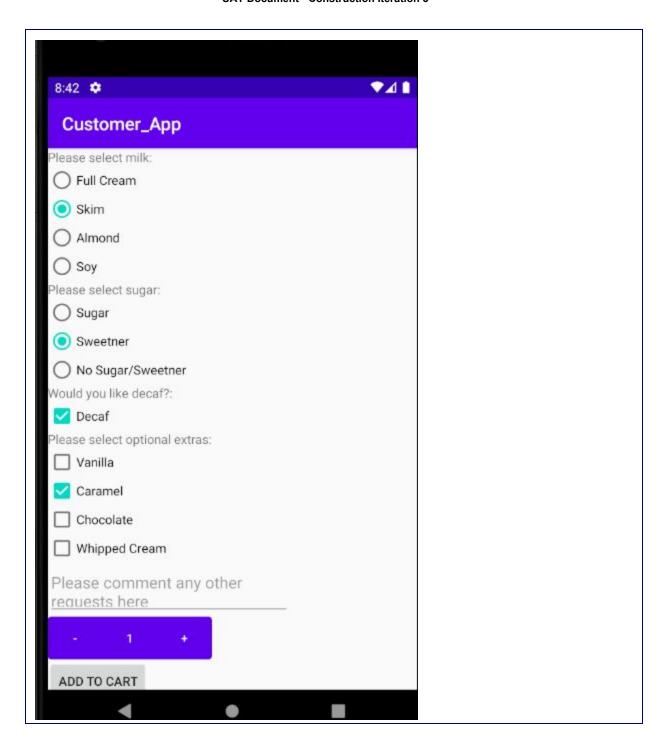


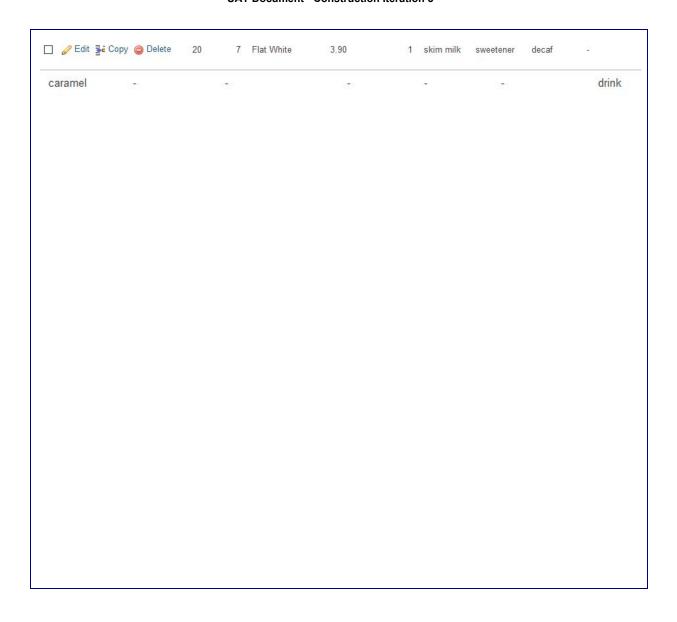


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Screenshots: Jake







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Script 1.2 Fill Cart/Place Order (Menu Options) - User Adds Second Identical Flat White to Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add a 'Flat White' to cart with selected menu options
- Expected result: The app will move to the Browse Menu (Drink) screen

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Fill Cart

Setup

- The user has completed Script 1.1 for this scenario
- The user has opened the customer app on the Android Studio emulator
- The user is on the 'menuUpdates' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is logged in
- The user is on the Browse Menu screen (Drink)

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Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Add to Cart' button next to the 'Flat White' menu item	App moves to the Add to Cart Activity and menu options for 'Flat White' are displayed	Pass
2	User selects menu options and quantity for 'Flat White'	Selections are displayed on screen	Pass
3	User clicks 'Add to Cart' button	App displays message "Item added to Cart" and moves to the Browse Menu (Drink) screen	Pass

Test Execution

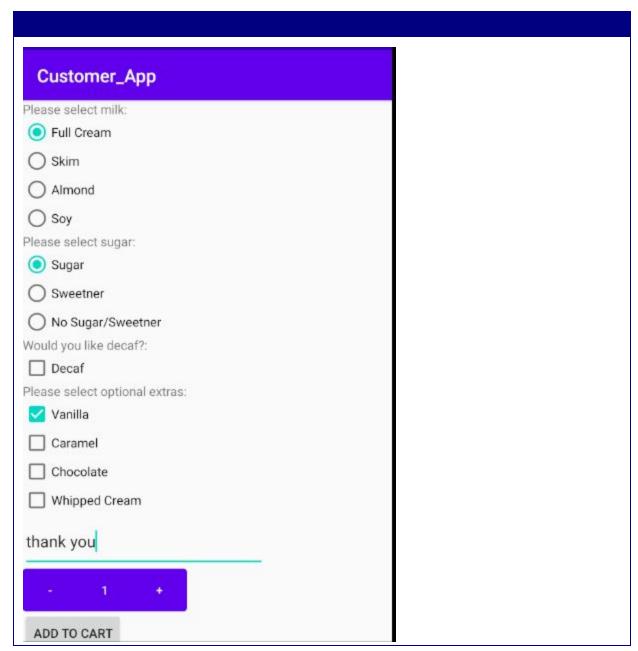
Date/Time	Tester	Test Phase	Status
23/08/20 2:02 pm	Benn Curby	IOCM	Passed
23/08/20 5:40 pm	Jacob Kennedy	IOCM	Passed
23/08/20 7:35 pm	Emily Carter	IOCM	Passed
23/08/20 8:49 pm	Jake Durnford	IOCM	Passed

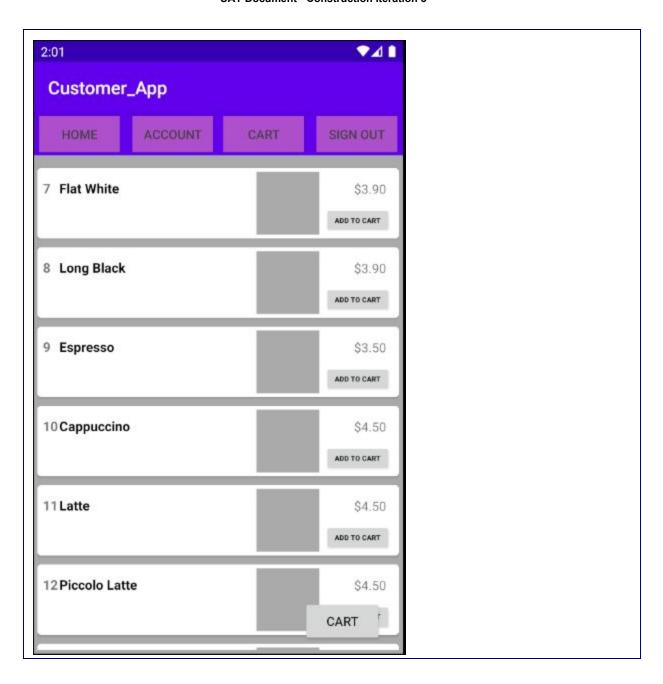
Test Data Table

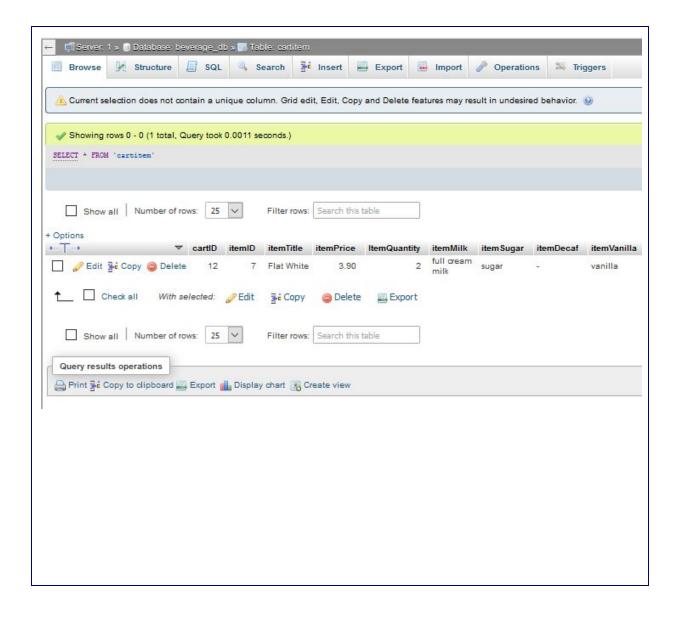
Data Field	Benn	Jake	Emily	Jacob
Milk	full cream	skim	almond	soy
Sugar	sugar	sweetener	no sugar	sugar
Decaf	-	decaf	-	decaf
Extras	vanilla	caramel	chocolate	whipped cream
Quantity	1	1	1	1
Comment	thank you	-	test	-

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Screenshots: Benn



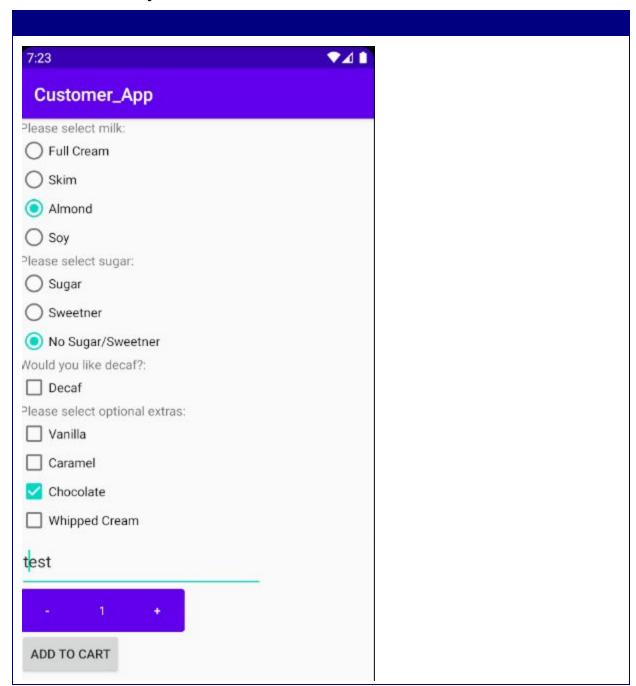


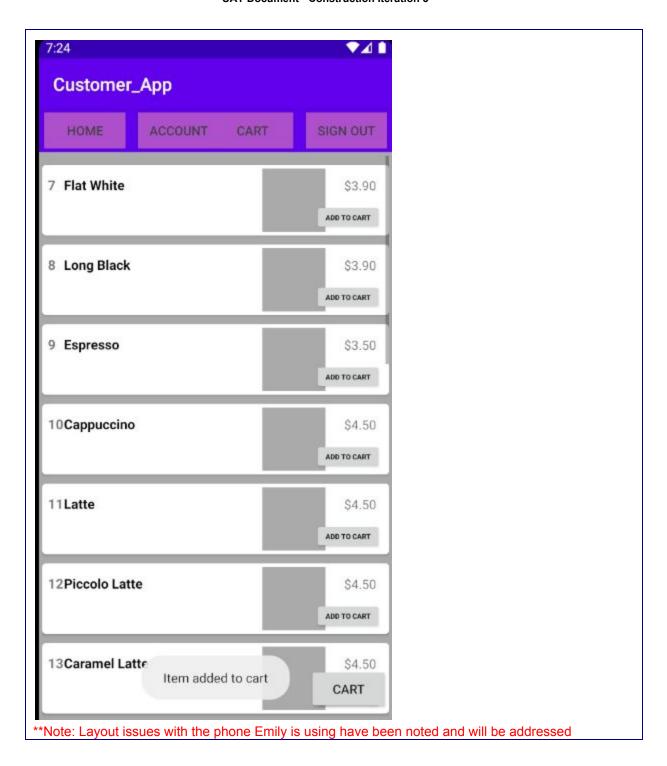


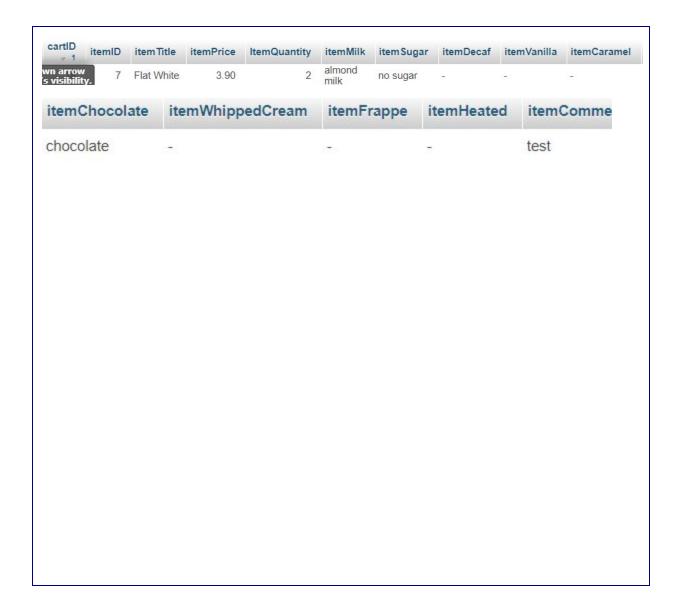
		Profiling [Edit inli	ne][Edit][Ex	plain SQL] [Ci	eate PHP code]	[Refresh]
emCaramel	itemChocolate -	itemWhippedCream	itemFrappe -	itemHeated -	itemComment thank you	itemType drink

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Screenshots: Emily

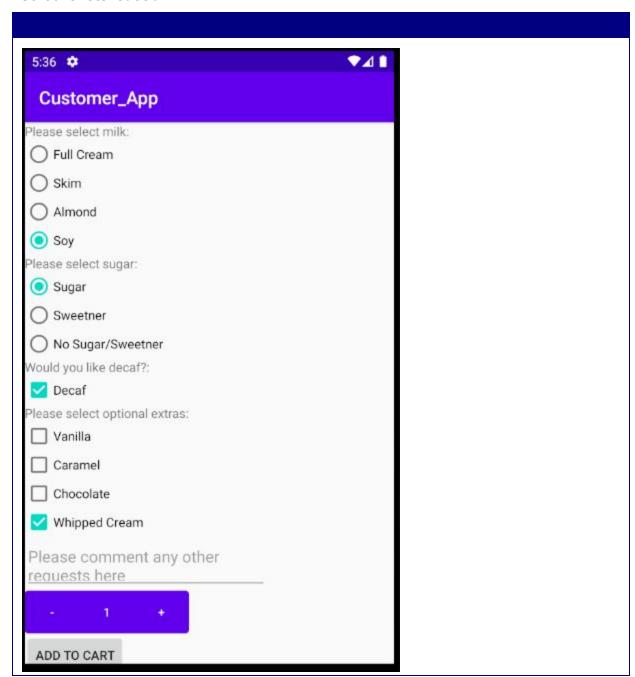


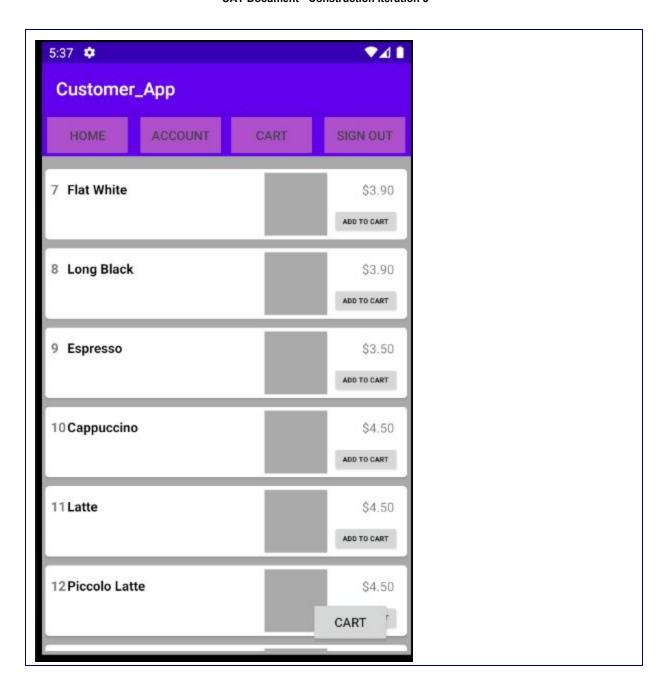


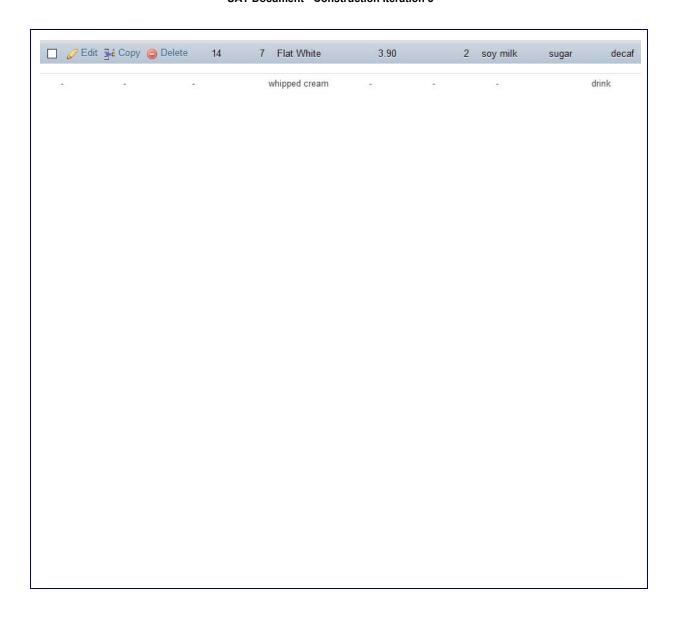


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Screenshots: Jacob

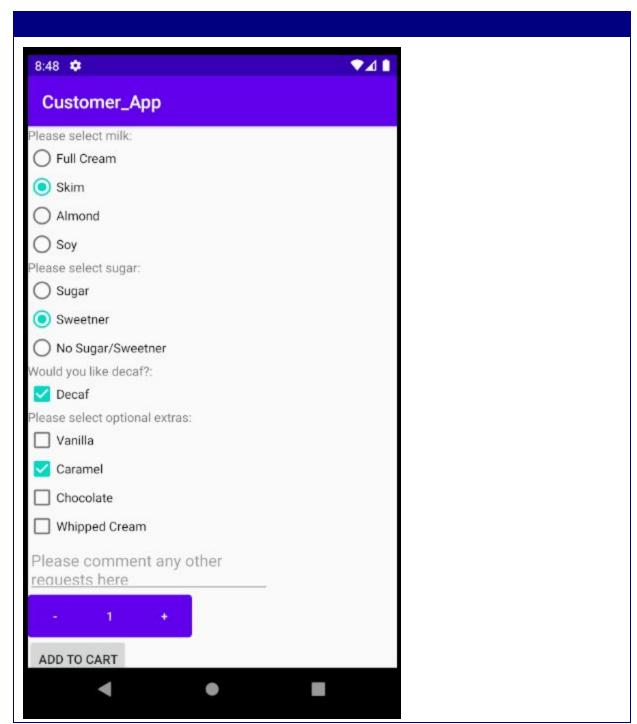


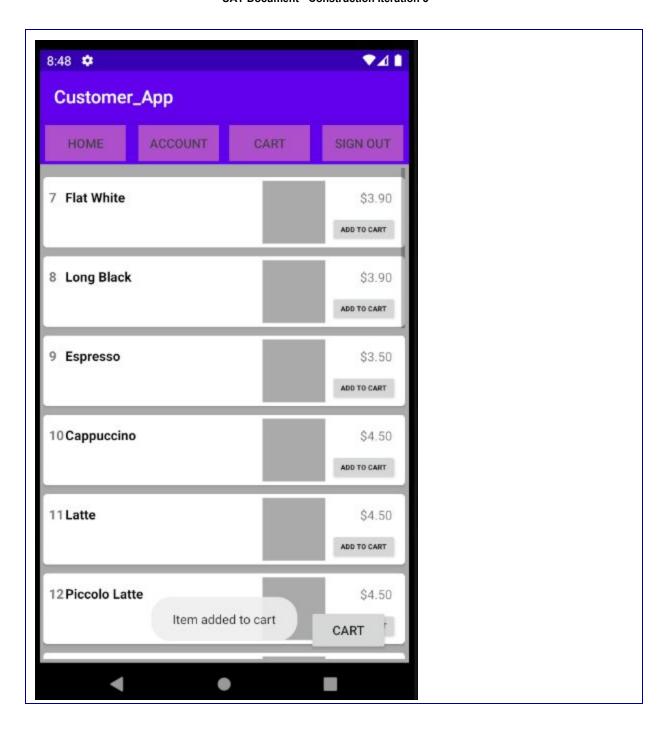


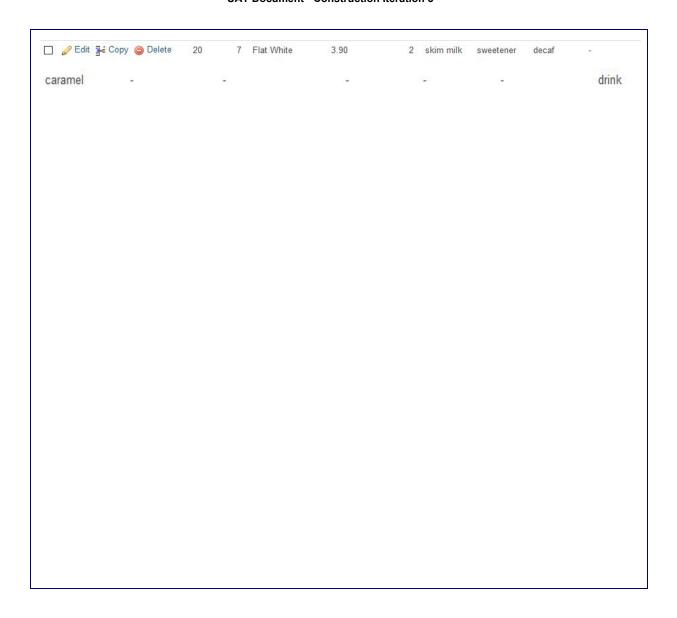


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Screenshots: Jake







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Script 1.3 Fill Cart/Place Order (Menu Options) - User Adds Sausage Roll to Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add a 'Sausage Roll' to cart with selected menu options
- Expected result: The app will move to the Browse Menu (Food) screen

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Fill Cart

Setup

- The user has completed Script 1.1 for this scenario
- The user has completed Script 1.2 for this scenario
- The user has opened the customer app on the Android Studio emulator
- The user is on the 'menuUpdates' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is logged in
- The user is on the Browse Menu screen (Drink)

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Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Home' button on the menu bar	App moves to the Primary Menu Activity	Pass
2	User clicks the 'Food' button	App moves to the Browse Menu Activity (Food)	Pass
3	User clicks the 'Add to Cart' button next to the 'Sausage Roll' menu item	App moves to the Add to Cart Activity and menu options for 'Sausage Roll' are displayed	Pass
4	User selects quantity for 'Sausage Roll'	Quantity is displayed on screen	Pass
5	User clicks 'Add to Cart' button	App displays message "Item added to Cart" and moves to the Browse Menu (Food) screen	Pass

Test Execution

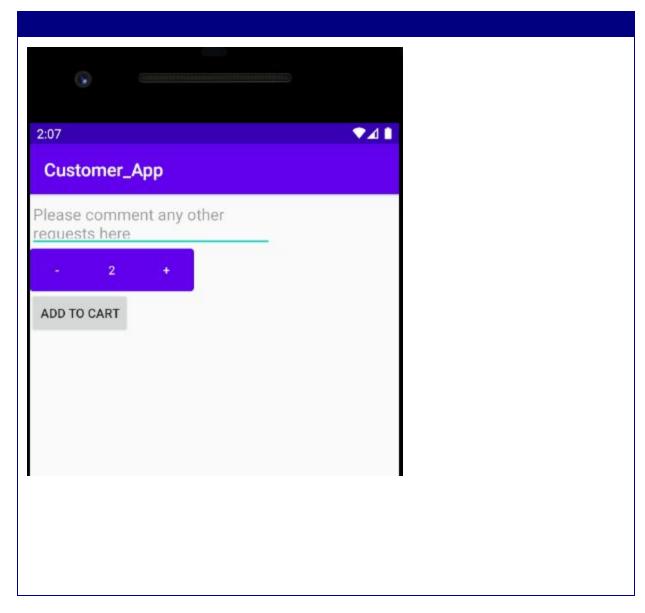
Date/Time	Tester	Test Phase	Status
23/08/20 2:08 pm	Benn Curby	IOCM	Passed
23/08/20 5:46 pm	Jacob Kennedy	IOCM	Passed
23/08/20 7:40 pm	Emily Carter	IOCM	Passed
23/08/20 8:52 pm	Jake Durnford	IOCM	Passed

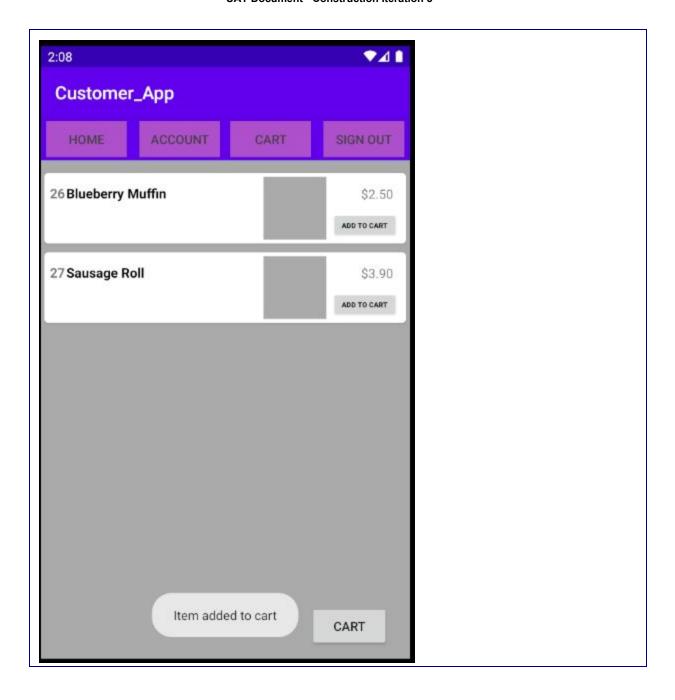
Test Data Table

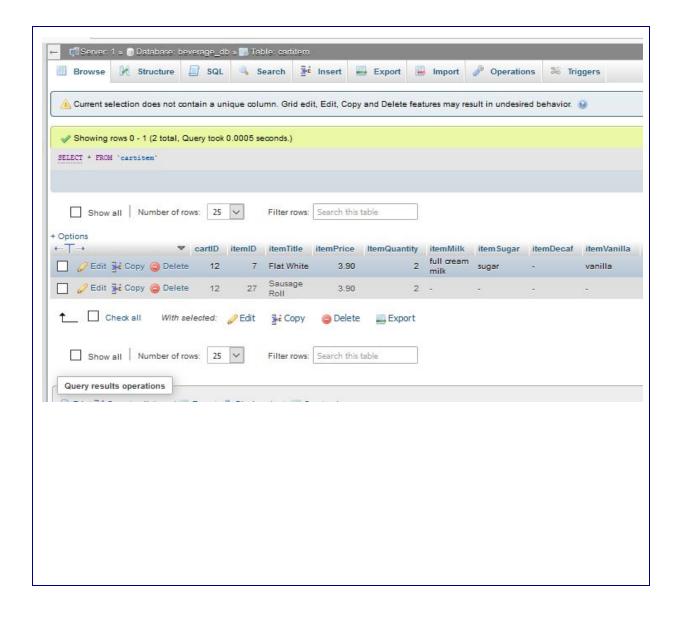
Data Field	Benn	Jake	Emily	Jacob
Quantity	2	4	3	1
Comment	<black></black>	<black></black>	<black></black>	

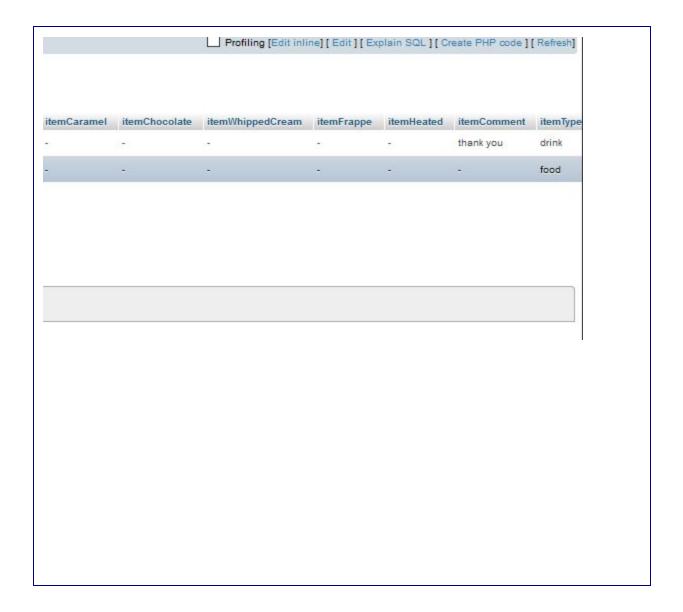
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Screenshots: Benn



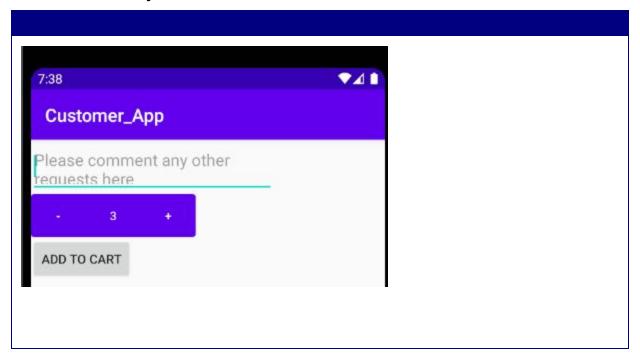


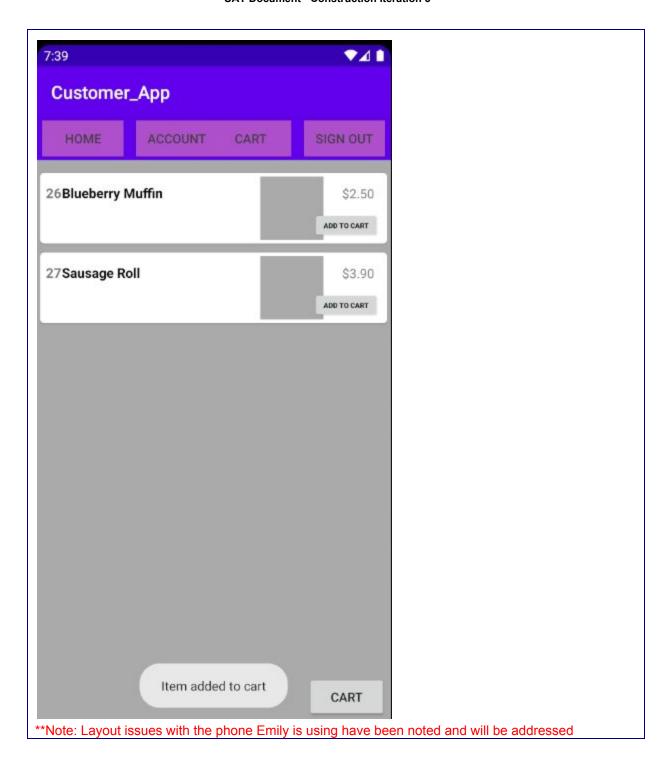




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Screenshots: Emily

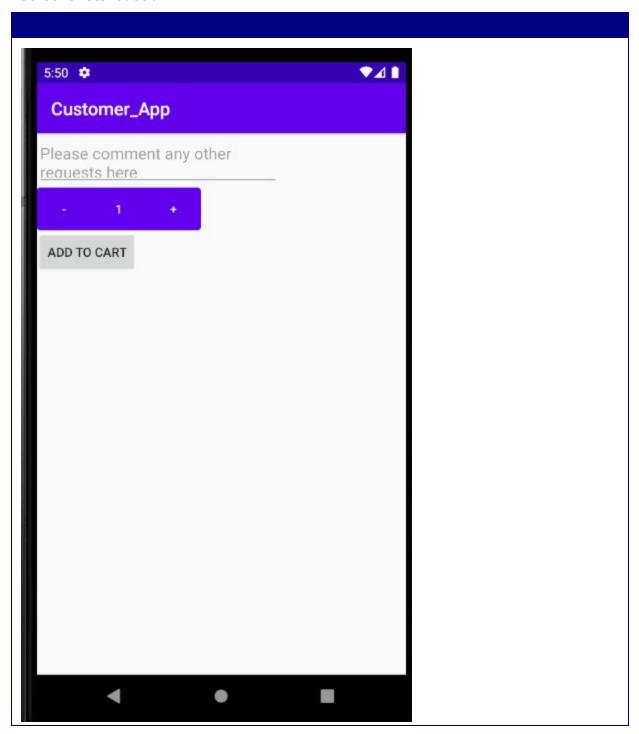


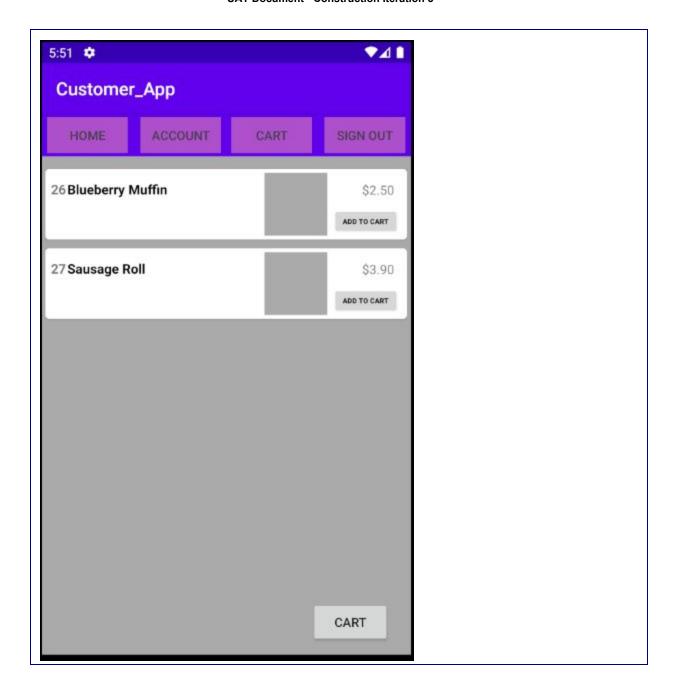


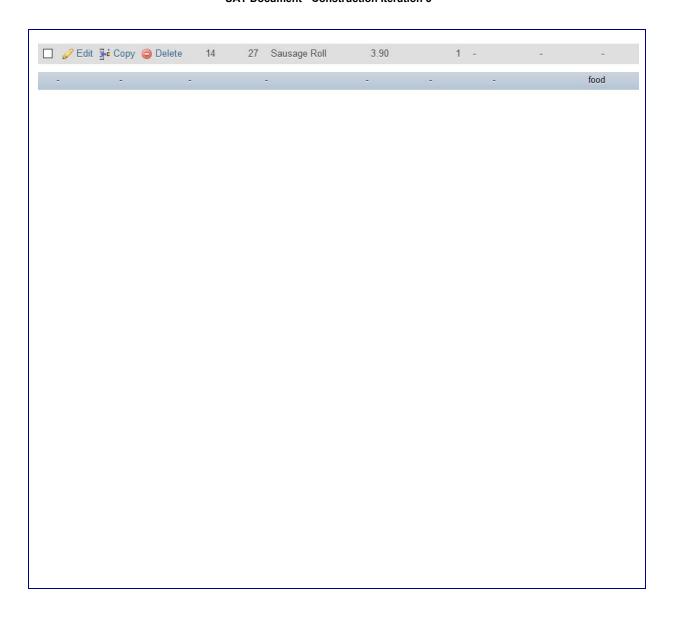
ertID	itemID	item Title	itemPrice	ItemQuantity	itemMilk	item Sugar
he dro	p-down a umn's vis	rrow Vhite	3.90	2	almond milk	no sugar
18	27	ibility. Sausage Roll	3.90	3	it.	-

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Screenshots: Jacob

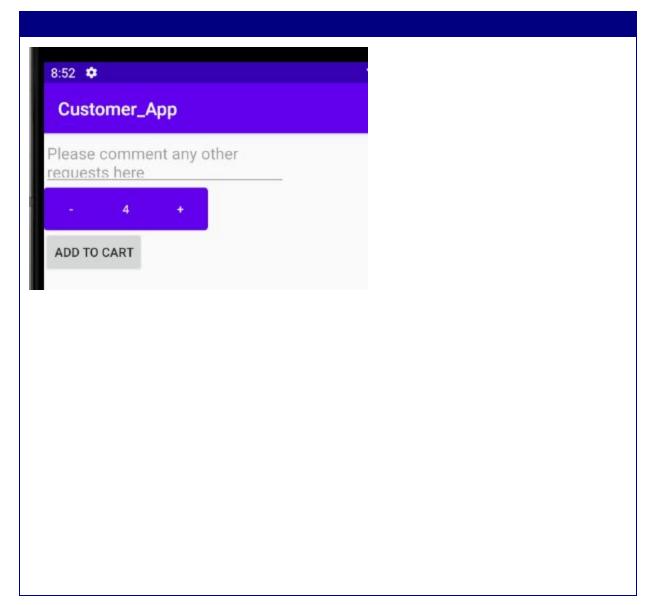


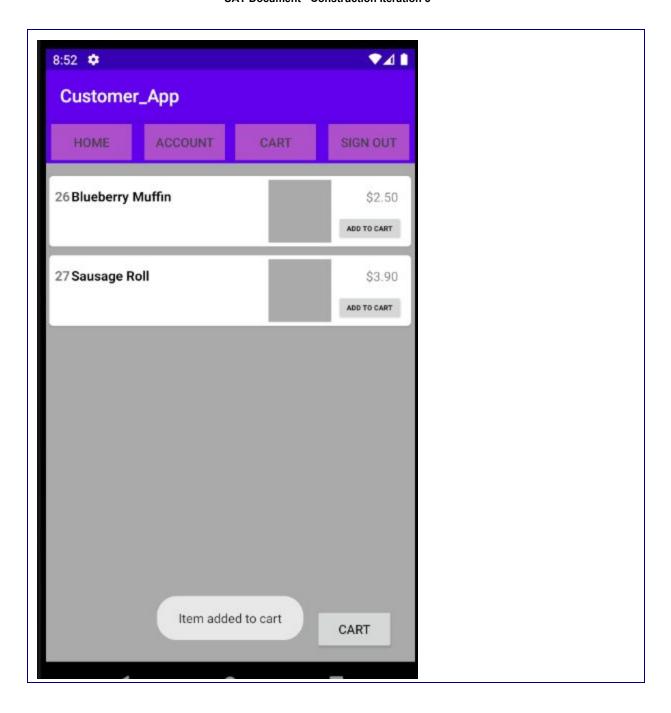


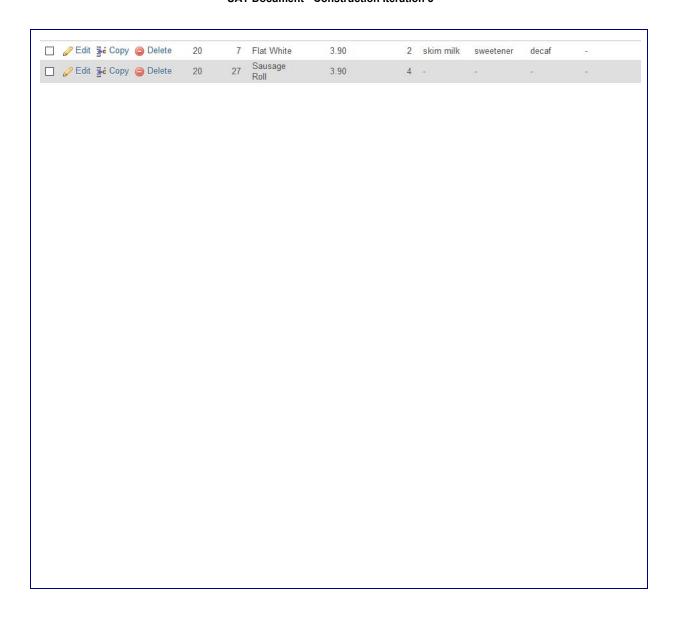


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Screenshots: Jake







aramel			(0.7)	9	drink
	5	8	 157		food

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Script 1.4 Fill Cart/Place Order (Menu Options) - User Places Pick Up Order

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will view their cart
- The user will click the 'Checkout' button
- The user will select 'Pick Up'
- The user will input valid test credit card details
- The user will click 'Place Order'
- Expected result: The app will move to the Order Confirmation screen

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Reliability
- Audit
- Book Pick Up
- Place Order

Setup

- The user has completed Script 1.1 for this scenario
- The user has completed Script 1.2 for this scenario
- The user has completed Script 1.3 for this scenario
- The user has opened the customer app on the Android Studio emulator
- The user is on the 'menuUpdates' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is logged in
- The user is on the Browse Menu screen (Food)

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Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Cart' button on the menu bar	App moves to the Cart Activity and displays cart contents	Pass
2	User clicks the 'Checkout' button	App moves to the Order Type Selection Activity	Pass
3	User clicks the 'Pick Up' button	App moves to the Place Order Activity and displays order contents and credit card input	Pass
4	User inputs valid test credit card details	Input is displayed on screen	Pass
5	User clicks the 'Place Order' button	App moves to the Order Confirmation Activity	Pass

Test Execution

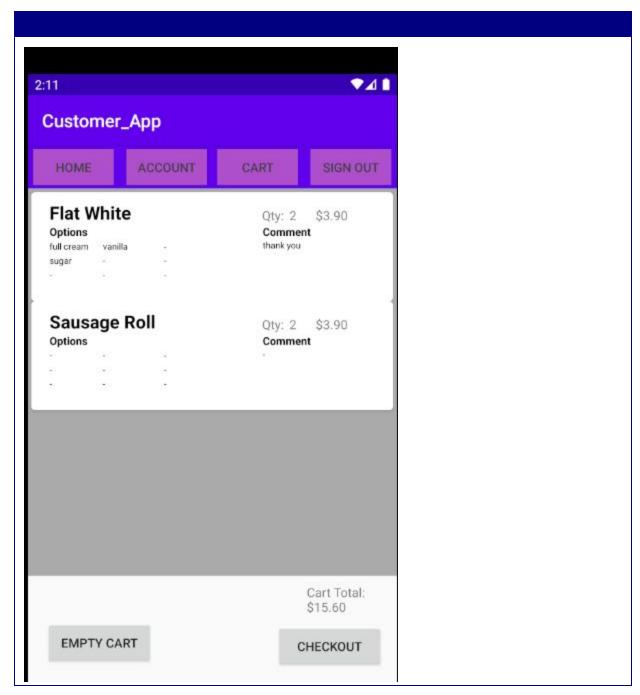
Date/Time	Tester	Test Phase	Status
23/08/20 2:13 pm	Benn Curby	IOCM	Passed
23/08/20 5:52 pm	Jacob Kennedy	IOCM	Passed
23/08/20 7:50 pm	Emily Carter	IOCM	Passed
23/08/20 8:57 pm	Jake Durnford	IOCM	Passed

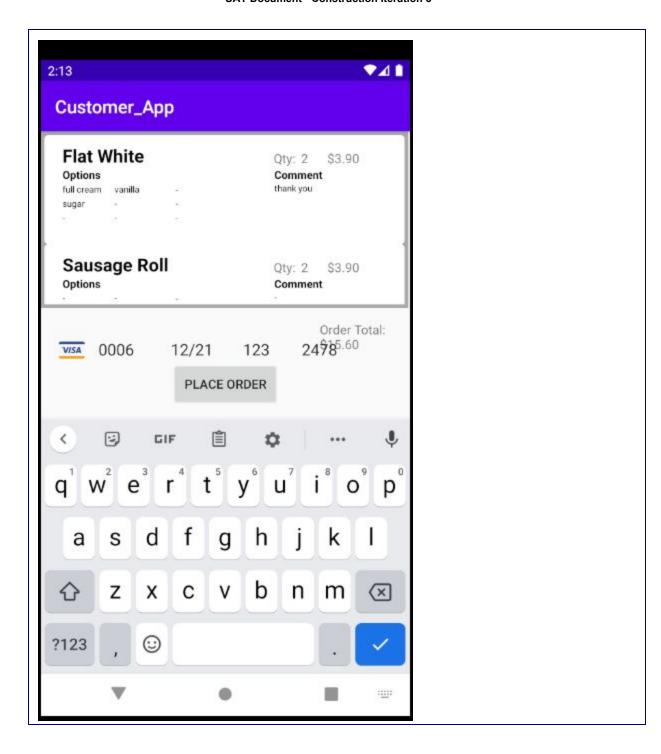
Test Data Table

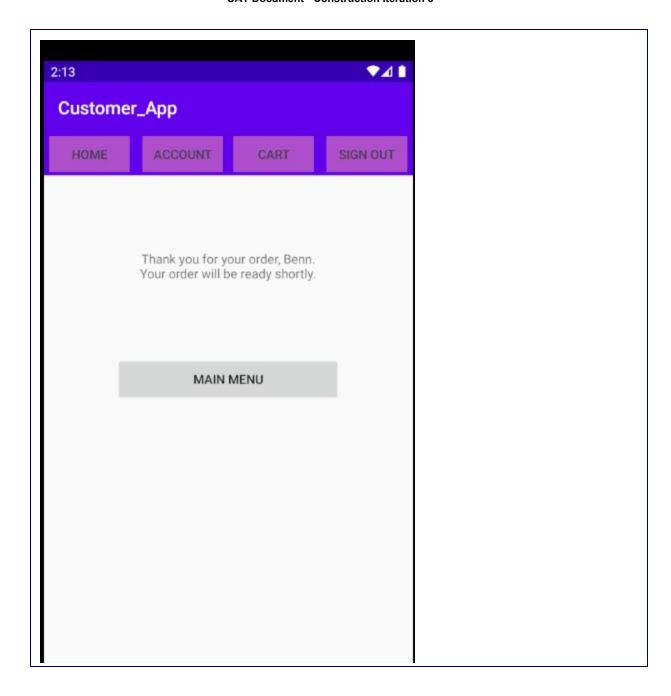
Data Field	Benn	Jake	Emily	Jacob
CreditCard Number	4000 0003 6000 0006	4242 4242 4242 4242	4000 0003 6000 0006	4242 4242 4242 4242
Expiry Date	12/21	06/22	11/22	07/22
CVC	123	312	666	898
Billing Address Postcode	2478	2790	2282	2795

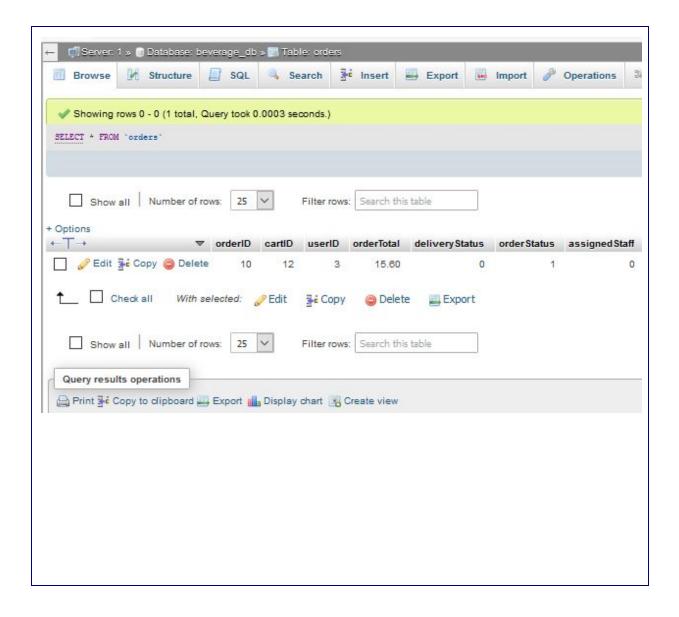
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Screenshots: Benn



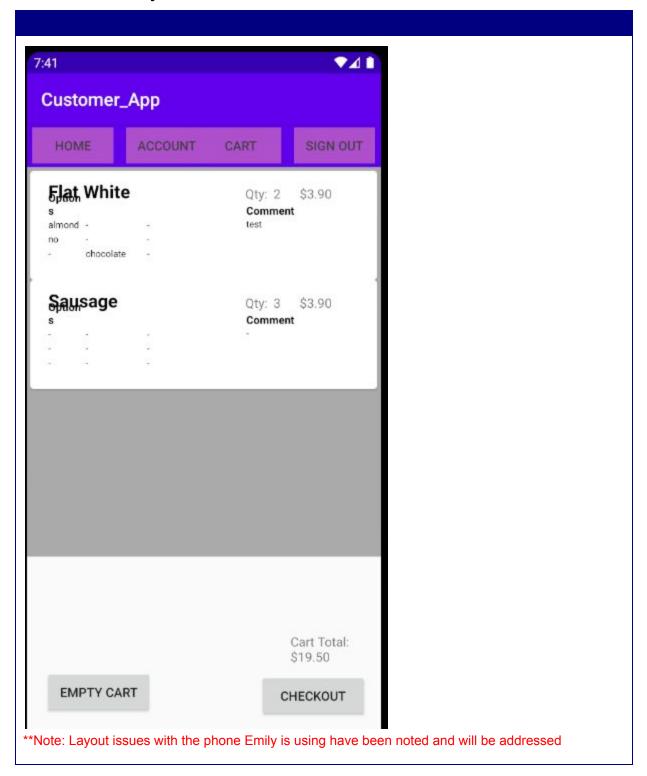


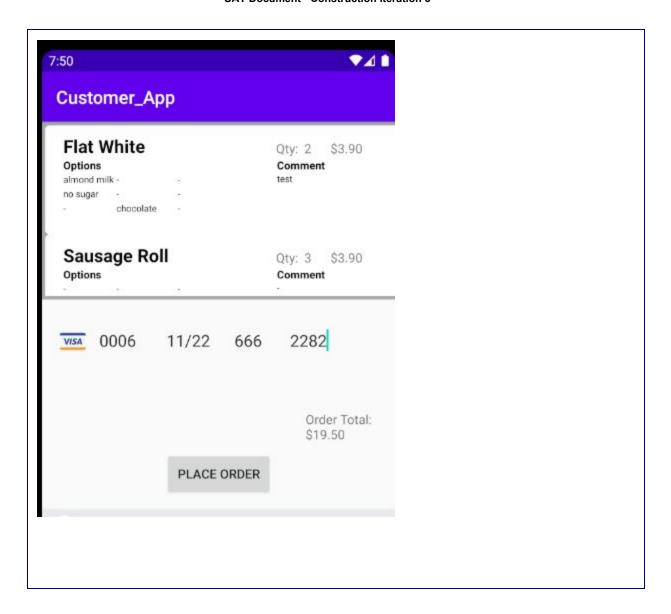


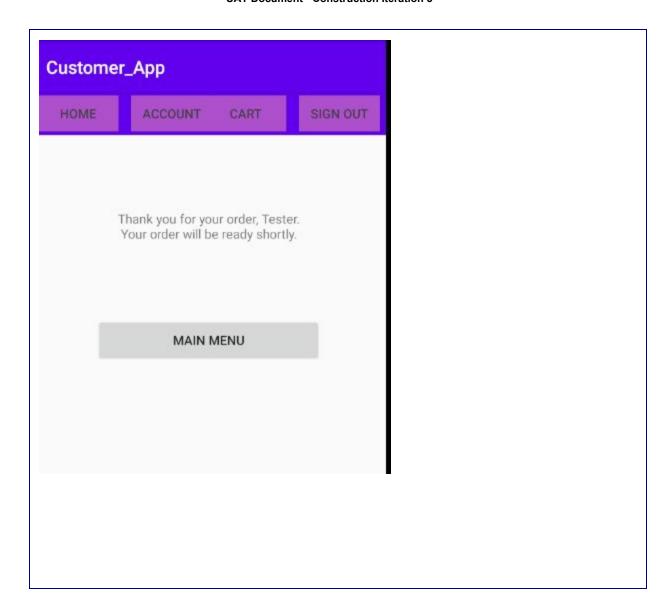


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Screenshots: Emily

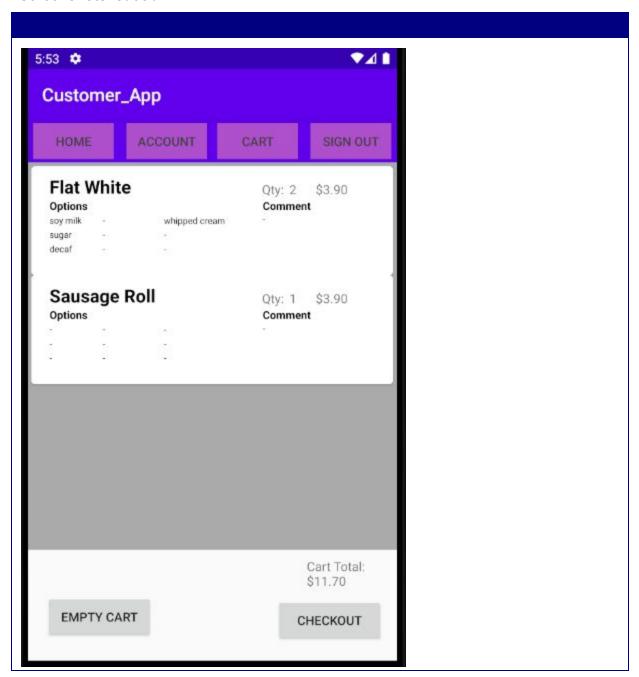


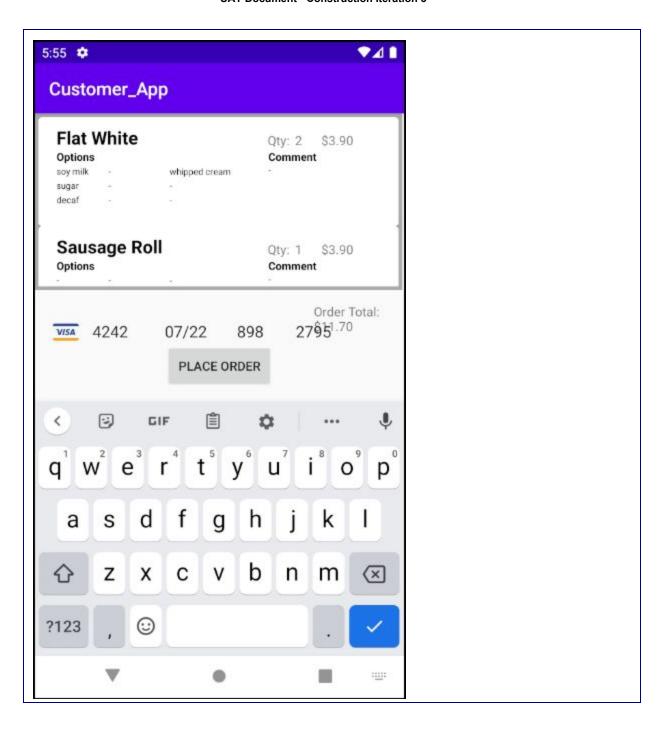


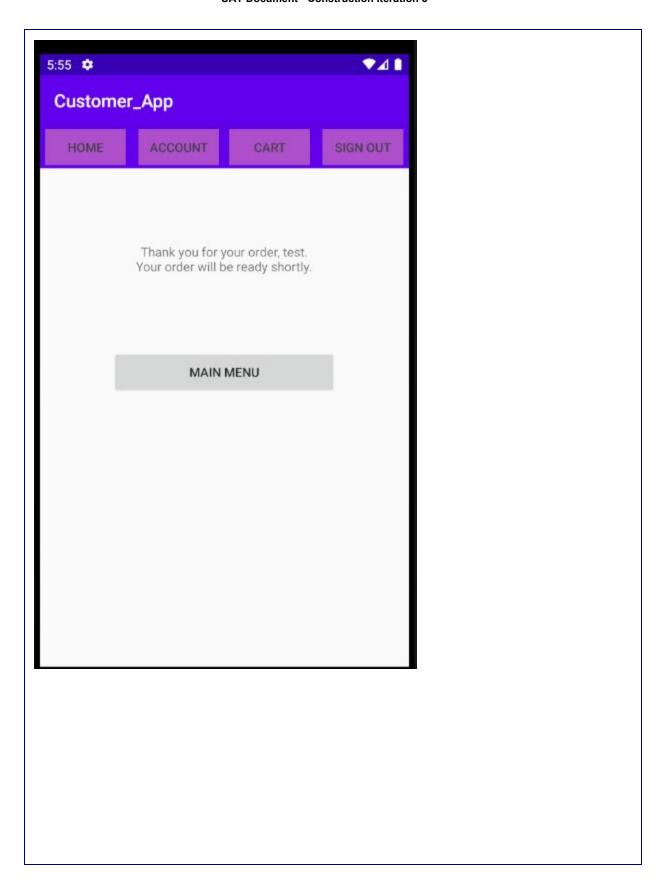


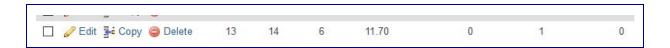
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Screenshots: Jacob



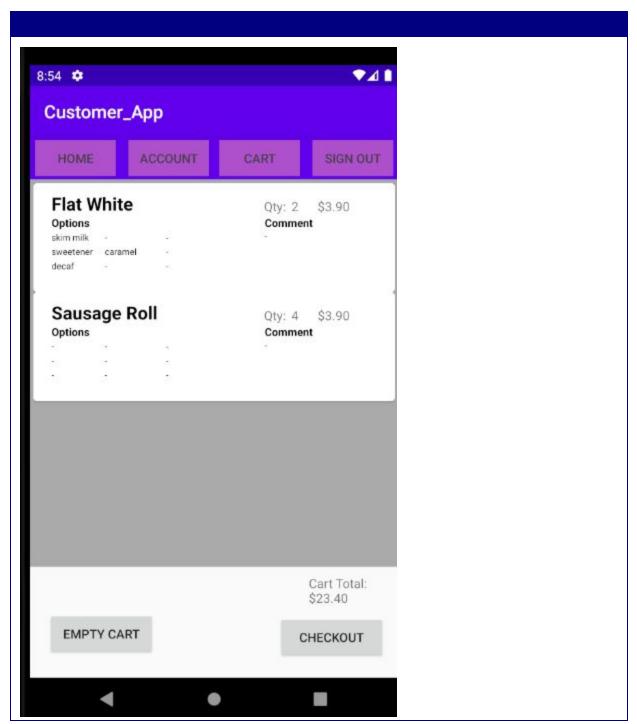


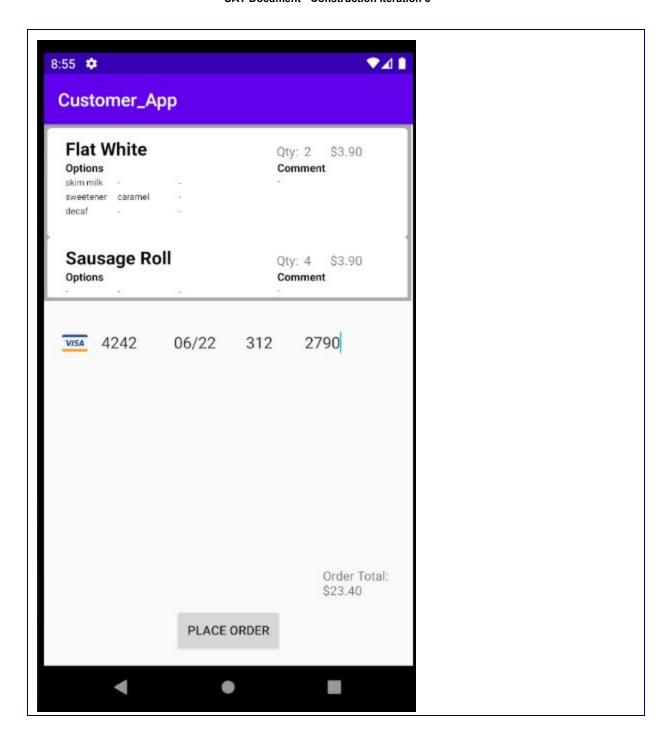


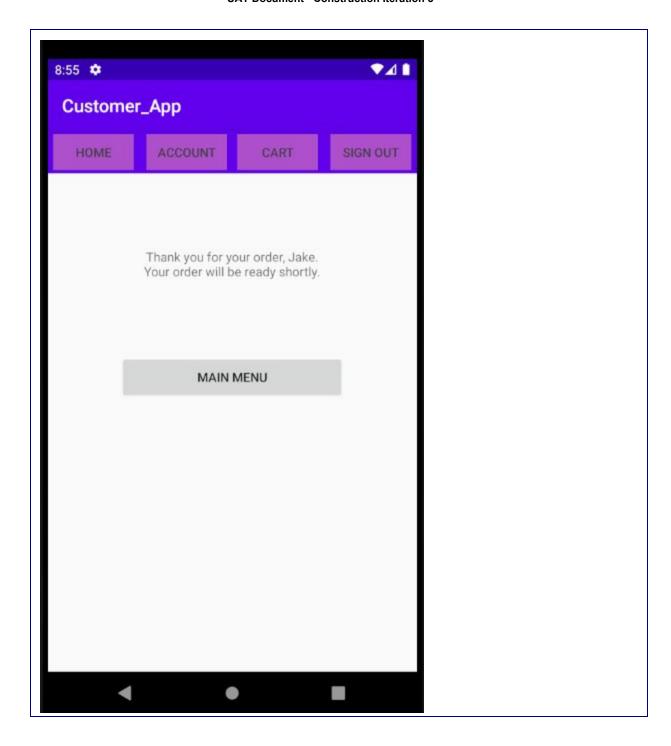


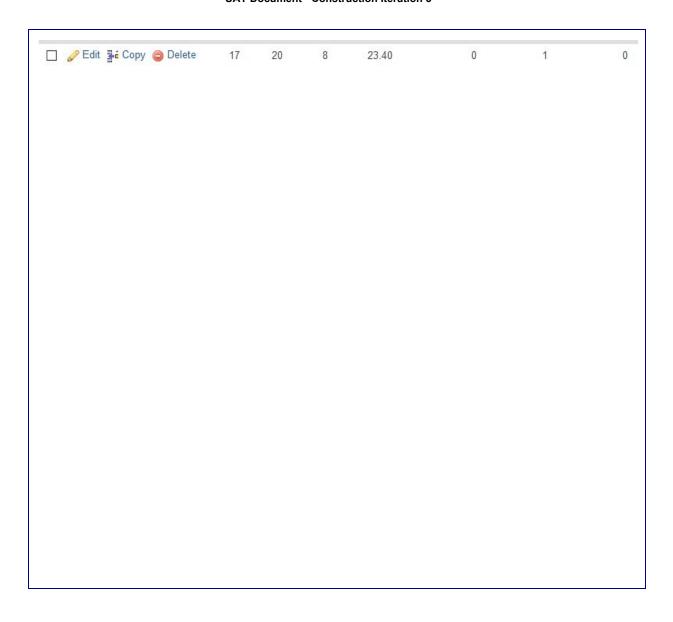
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Screenshots: Jake









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Script 1.5 Fill Cart/Place Order (Menu Options) - User Adds Blueberry Muffin to Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add a 'Blueberry Muffin' to cart with selected menu options
- Expected result: The app will move to the Browse Menu (Food) screen

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Fill Cart

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'menuUpdates' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is logged in
- The user is on the Primary Menu screen (Food/Drink menu selection)

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Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Food' menu button	App moves to the Browse Menu Activity (Food)	Pass
2	User clicks the 'Add to Cart' button next to the 'Blueberry Muffin' menu item	App moves to the Add to Cart Activity and menu options for 'Blueberry Muffin' are displayed	Pass
3	User selects menu options and quantity for 'Blueberry Muffin'	Selections are displayed on screen	Pass
4	User clicks 'Add to Cart' button	App displays message "Item added to Cart" and moves to the Browse Menu (Food) screen	Pass

Test Execution

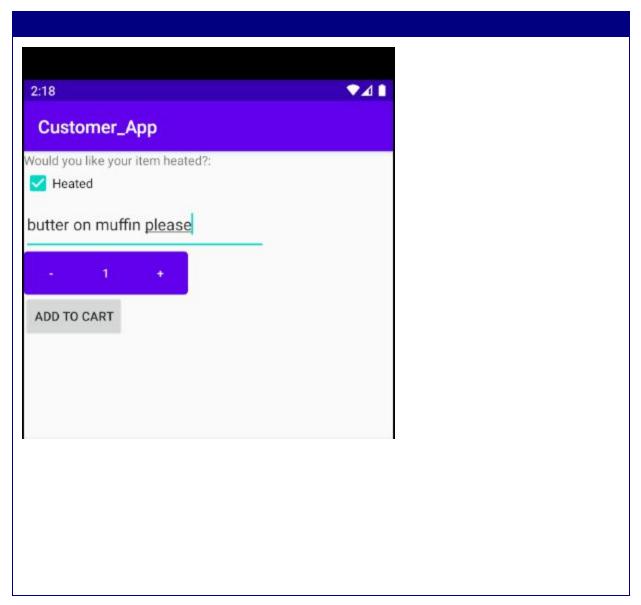
Date/Time	Tester	Test Phase	Status
23/08/20 2:19 pm	Benn Curby	IOCM	Passed
23/08/20 6:03 pm	Jacob Kennedy	IOCM	Passed
23/08/20 7:57 pm	Emily Carter	IOCM	Passed
23/08/20 9:00 pm	Jake Durnford	IOCM	Passed

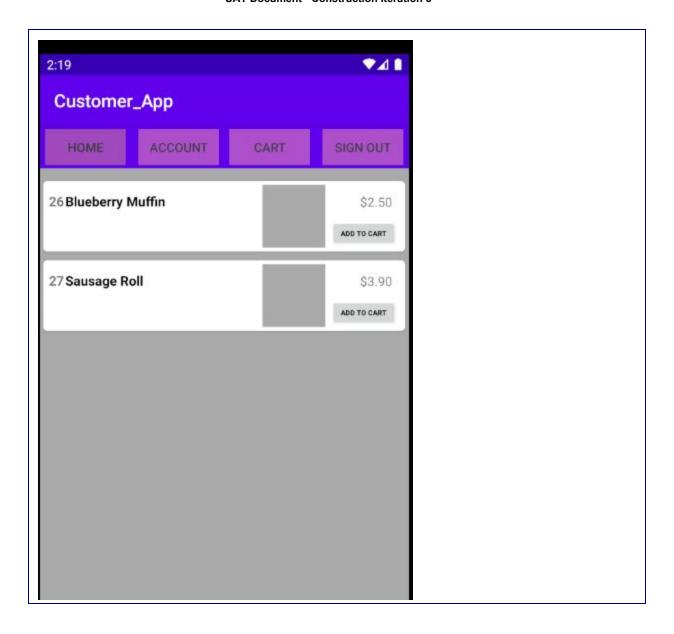
Test Data Table

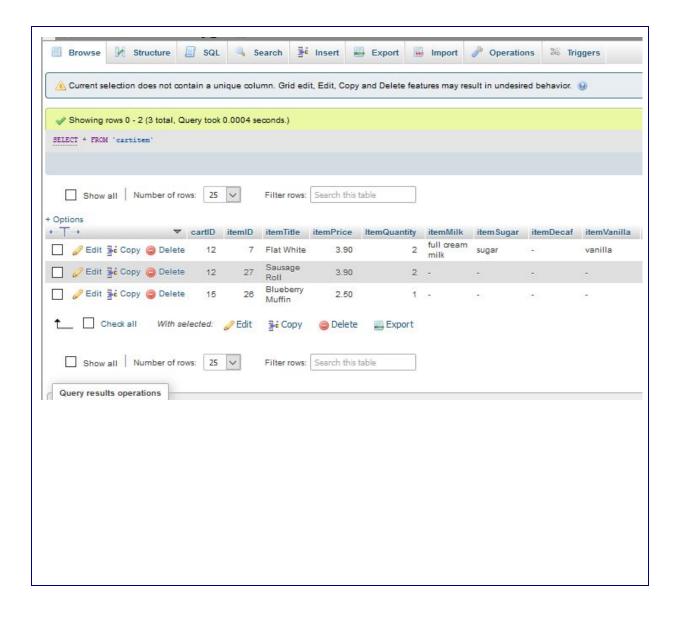
Data Field	Benn	Jake	Emily	Jacob
Heated	heated	not heated	heated	not heated
Quantity	1	2	3	4
Comment	butter on muffin please	<black></black>	test	<black></black>

UAT Document - Construction Iteration 3

Screenshots: Benn



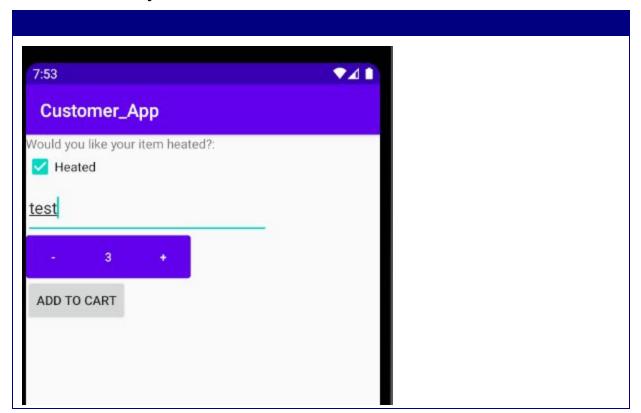


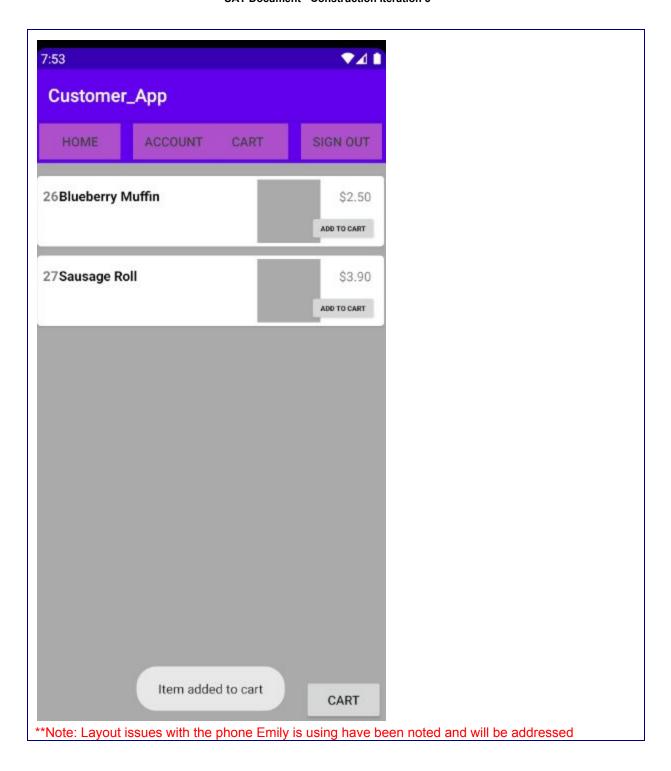


temCaramel itemC	Chocolate itemWhippedCrear	m itemFrappe	itemHeated	itemComment	itemType
		-	-	thank you	drink
	8	-	4.0	4	food
-	8	-	heated	butter on muffin please	food

UAT Document - Construction Iteration 3

Screenshots: Emily

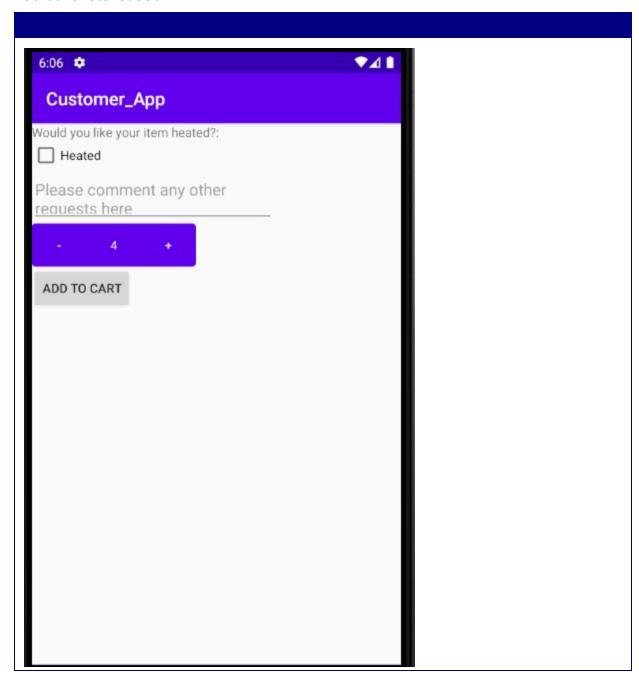


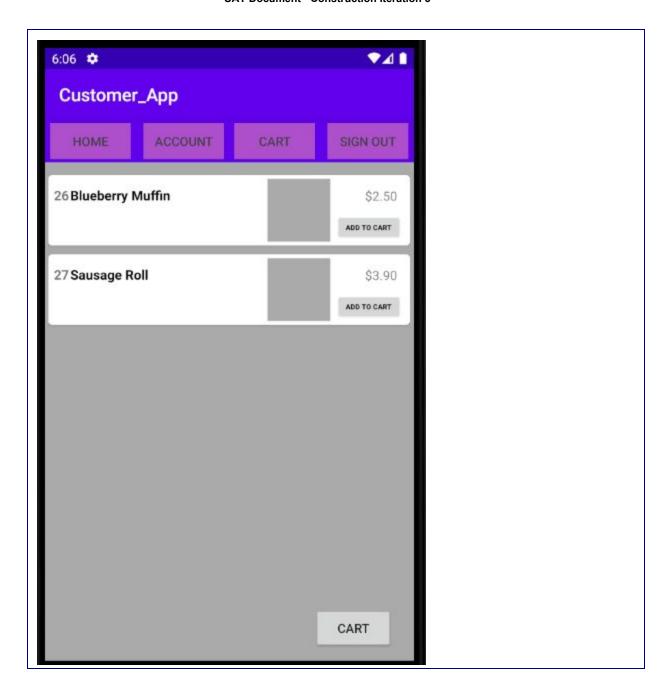


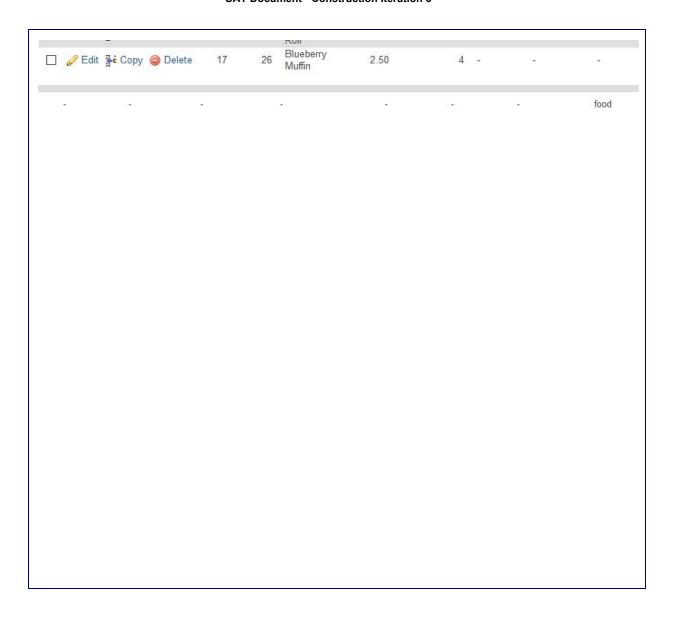
cartID	itemID	item Title	itemPrice	ItemQuantity	itemHeated	itemComr
	itemID 26	item Title Blueberry Muffin	itemPrice 2.50	ItemQuantity 3	heated	test

UAT Document - Construction Iteration 3

Screenshots: Jacob

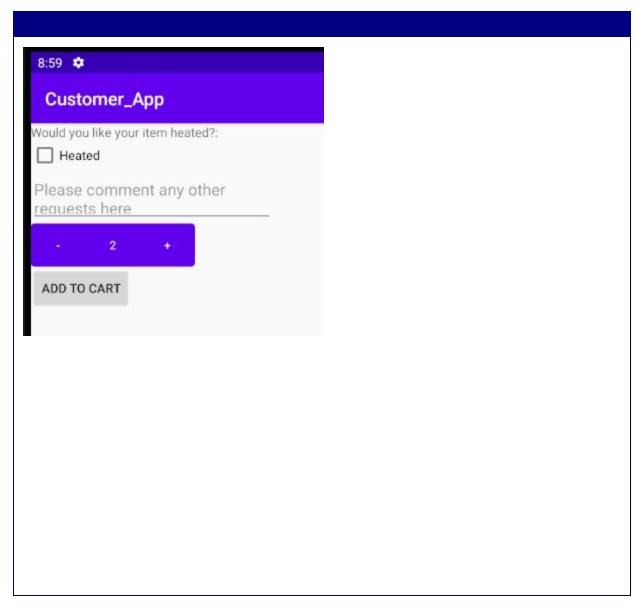


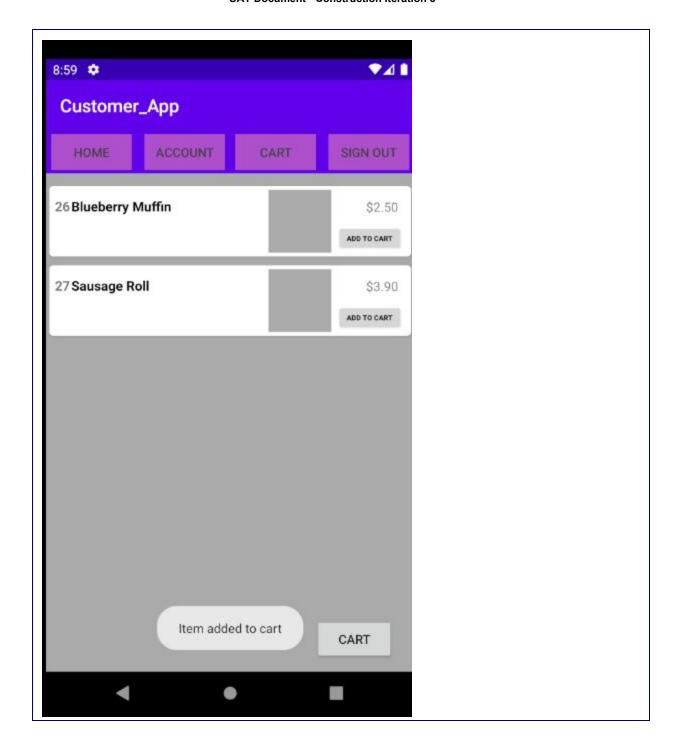




UAT Document - Construction Iteration 3

Screenshots: Jake





☐ 🔗 Edit 👫 Copy 🔘 Delete	21	26	Blueberry Muffin	2.50	2	 ·	1-	· ·

	700				nes.	food
-		-	e.e.c	-	1200 1000 1000 1000 1000 1000 1000 1000	1000

UAT Document - Construction Iteration 3

Script 1.6 Fill Cart/Place Order (Menu Options) - User Adds Frappe to Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add a 'Frappe' to cart with selected menu options
- Expected result: The app will move to the Browse Menu (Food) screen

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Fill Cart

Setup

- The user has completed Script 1.5 for this scenario
- The user has opened the customer app on the Android Studio emulator
- The user is on the 'menuUpdates' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is logged in
- The user is on the Browse Menu screen (Food)

UAT Document - Construction Iteration 3

Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Home' button on the menu bar	App moves to the Primary Menu Activity	Pass
2	User clicks the 'Drink' button	App moves to the Browse Menu Activity (Drink)	Pass
3	User clicks the 'Add to Cart' button next to the 'Frappe' menu item	App moves to the Add to Cart Activity and menu options for 'Frappe' are displayed	Pass
4	User selects menu options and quantity for 'Frappe'	Quantity and selected options are displayed on screen	Pass
5	User clicks 'Add to Cart' button	App displays message "Item added to Cart" and moves to the Browse Menu (Drink) screen	Pass

Test Execution

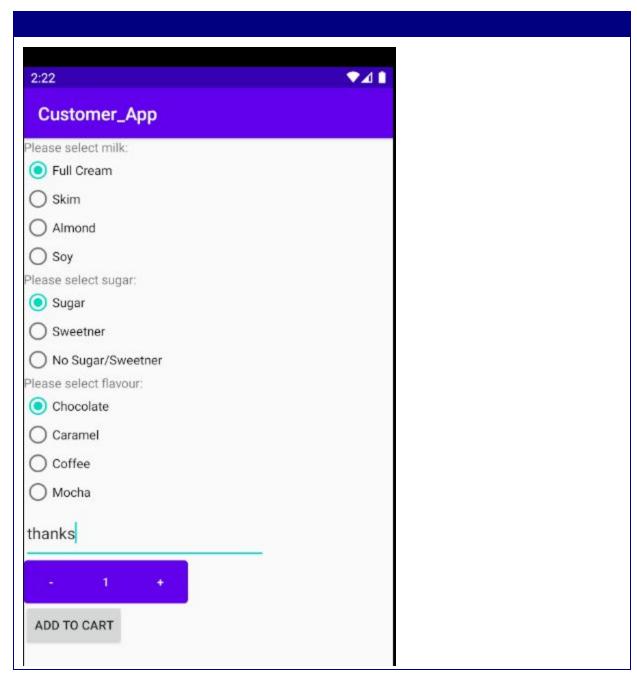
Date/Time	Tester	Test Phase	Status
23/08/20 2:23 pm	Benn Curby	IOCM	Passed
23/08/20 6:08 pm	Jacob Kennedy	IOCM	Passed
23/08/20 8:01 pm	Emily Carter	IOCM	Passed
23/08/20 9:05 pm	Jake Durnford	IOCM	Passed

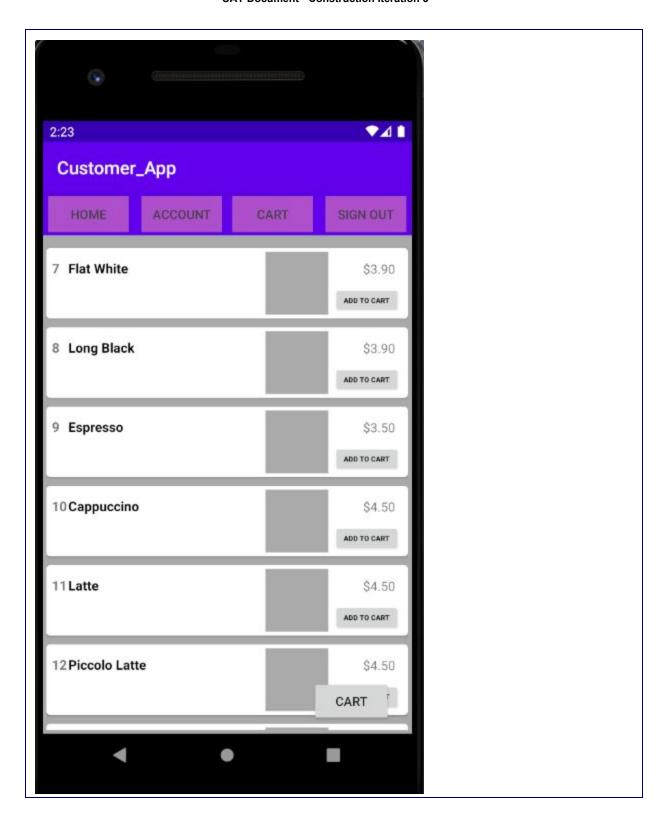
Test Data Table

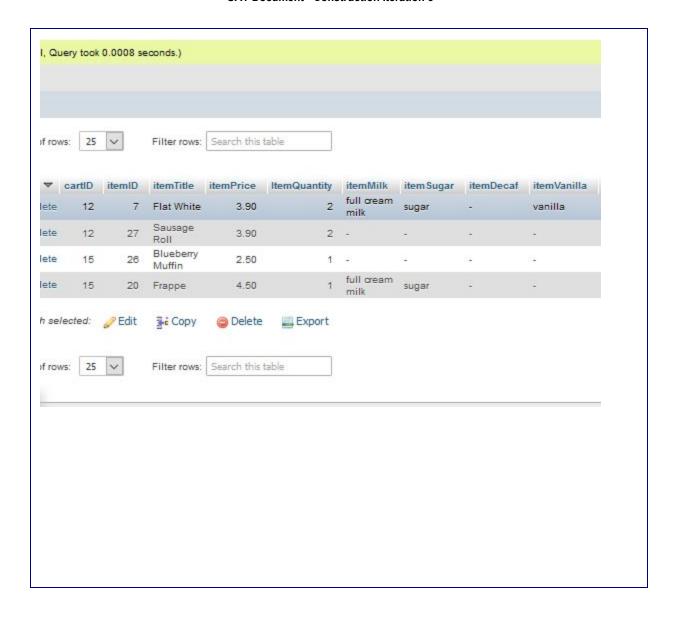
Data Field	Benn	Jake	Emily	Jacob
Milk	full cream	skim	almond	soy
Sugar	sugar	sweetener	no sugar	sugar
Frappe Flavour	chocolate	caramel	coffee	mocha
Quantity	1	1	1	1
Comment	thanks	-	test	-

UAT Document - Construction Iteration 3

Screenshots: Benn



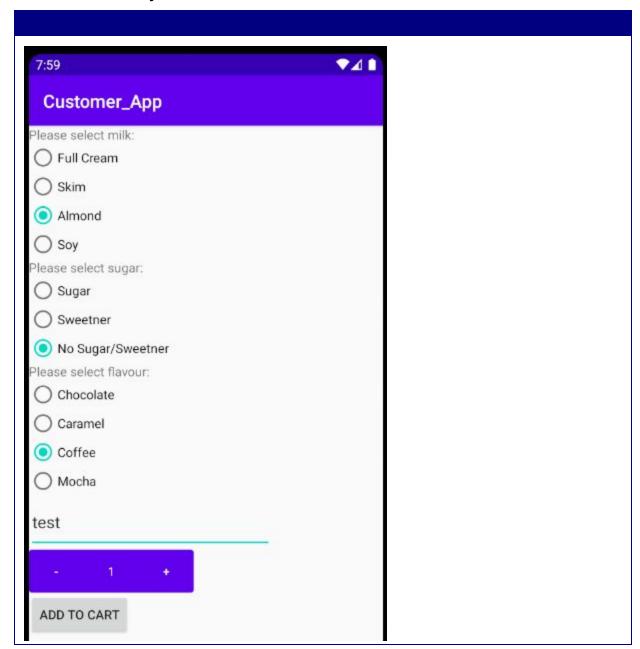


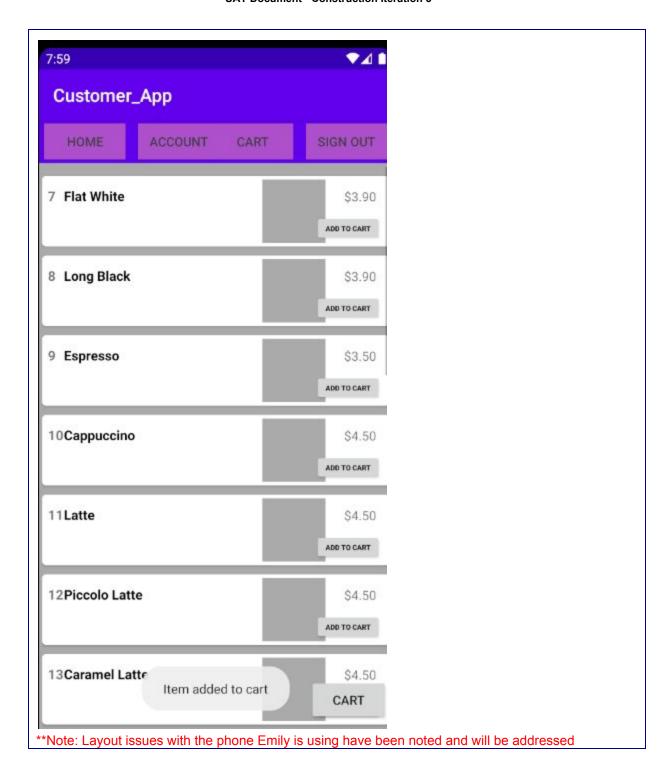


temCaramel	itemChocolate	itemWhippedCream	itemFrappe	itemHeated	itemComment	itemType
			-	-	thank you	drink
	5		10	8	5	food
	•		æ	heated	butter on muffin please	food
	S.	-	chocolate	14	thanks	drink
						ı

UAT Document - Construction Iteration 3

Screenshots: Emily

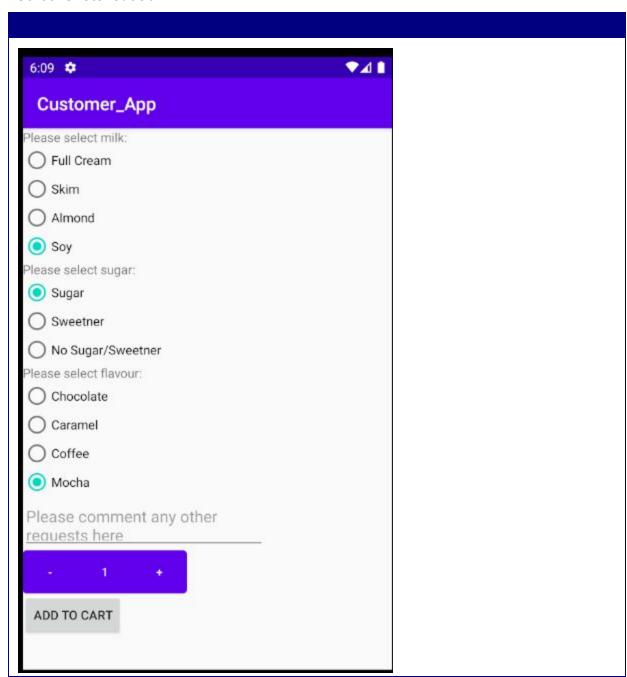


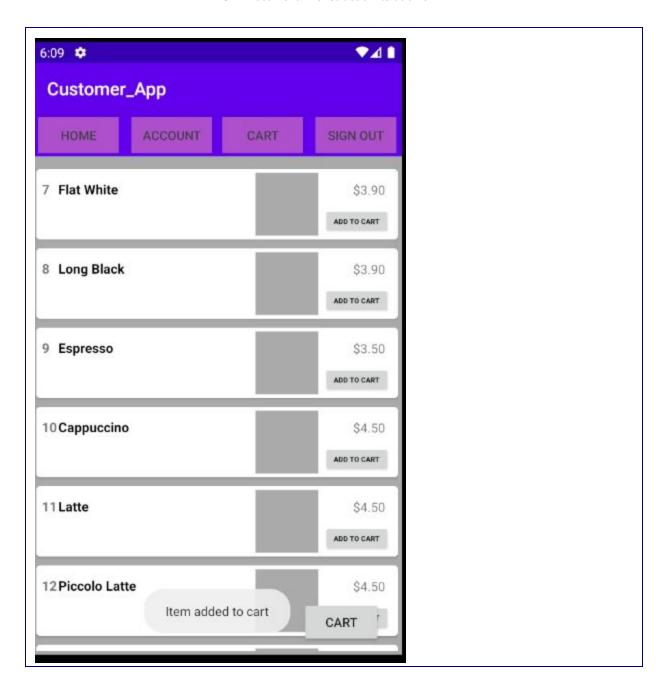


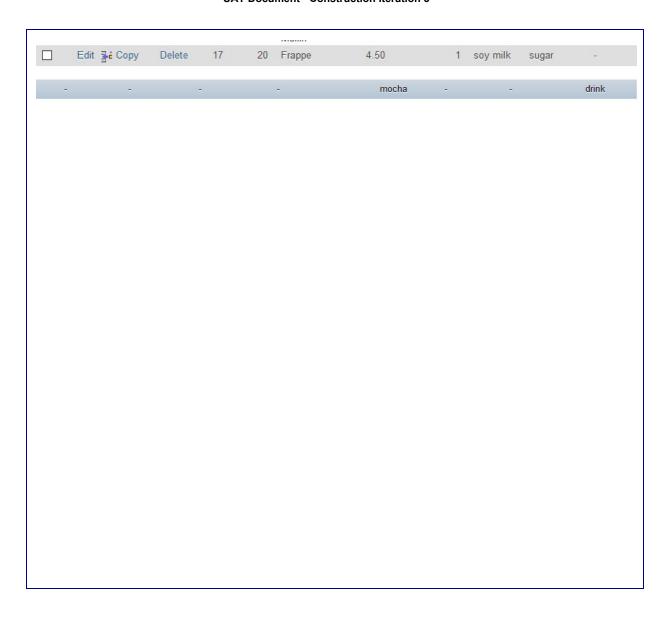
v 1	itemID	item Title	itemPrice	ItemQuantity	itemMilk	item Suga	r itemDecaf	itemVanilla
19	26	Blueberry Muffin	2.50	3		-	100	5.
19	20	Frappe	4.50	1	almond milk	no sugar	(-)	E .
temCa	aramel	itemChoc	olate iter	mWhippedCrea	ım item	Frappe	itemHeated	itemCom
		2)	<u> </u>		2		heated	test
		-	-		coffe	e	-	test

UAT Document - Construction Iteration 3

Screenshots: Jacob

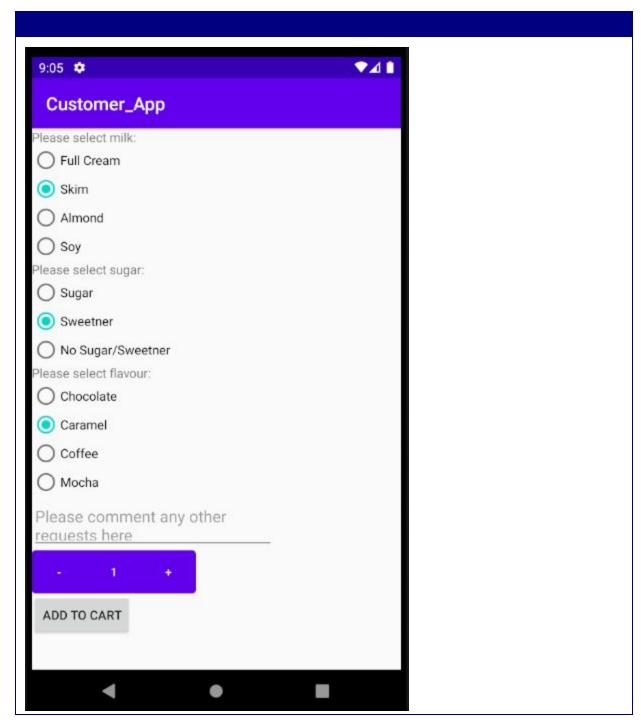


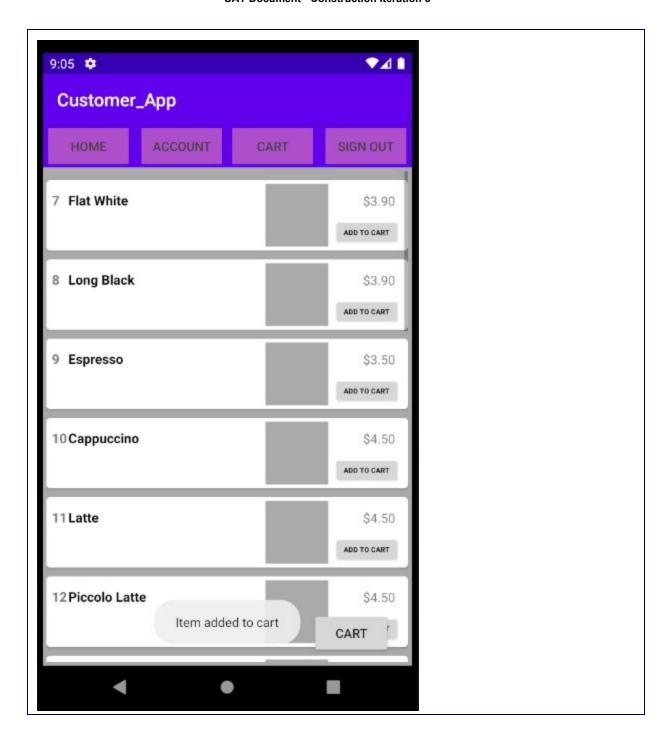


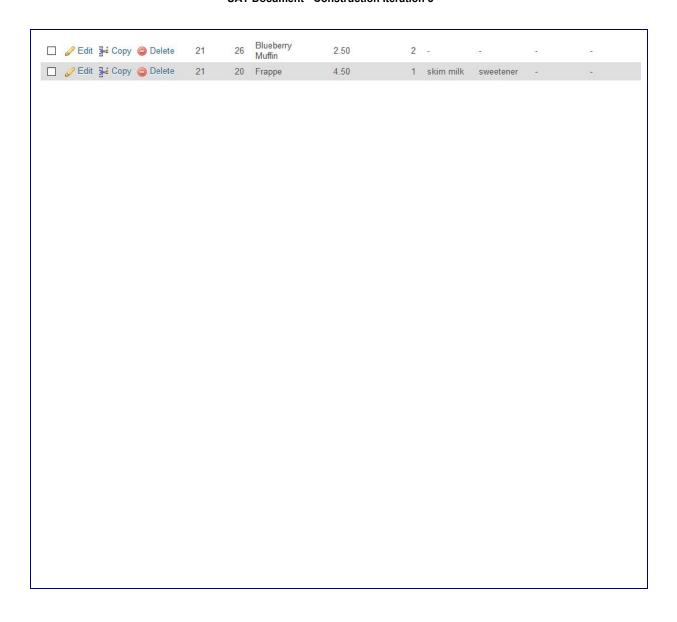


UAT Document - Construction Iteration 3

Screenshots: Jake







-	-	2	-	(4)	-	food
-	÷	-	caramel		=	drink

UAT Document - Construction Iteration 3

Script 1.7 Fill Cart/Place Order (Menu Options) - User Places Delivery Order With Valid Address

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will view their cart
- The user will click the 'Checkout' button
- The user will select 'Delivery'
- The user will input a valid delivery address
- The user will input valid test credit card details
- The user will click 'Place Order'
- Expected result: The app will move to the Order Confirmation screen

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Reliability
- Audit
- Book Delivery
- Place Order

Setup

- The user has completed Script 1.5 for this scenario
- The user has completed Script 1.6 for this scenario
- The user has opened the customer app on the Android Studio emulator
- The user is on the 'menuUpdates' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is logged in
- The user is on the Browse Menu screen (Drink)

UAT Document - Construction Iteration 3

Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'Cart' button on the menu bar	App moves to the Cart Activity and displays cart contents	Pass
2	User clicks the 'Checkout' button	App moves to the Order Type Selection Activity	Pass
3	User clicks the 'Delivery' button	App moves to the Address Input Activity	Pass
	User inputs valid address details	Input is displayed on screen	Pass
	User clicks the 'Proceed to Payment' button	App moves to the Place Order Activity and displays order contents and credit card input	Pass
4	User inputs valid test credit card details	Input is displayed on screen	Pass
5	User clicks the 'Place Order' button	App moves to the Order Confirmation Activity	Pass

Test Execution

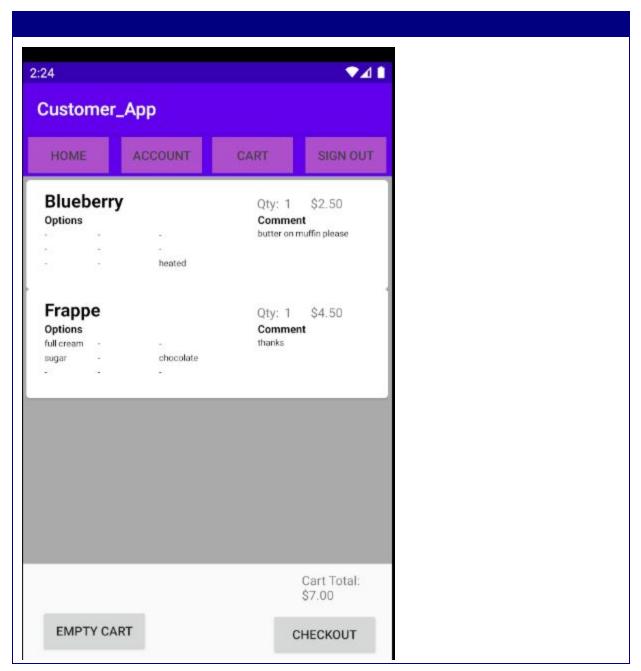
Date/Time	Tester	Test Phase	Status
23/08/20 2:26 pm	Benn Curby	IOCM	Passed
23/08/20 6:17 pm	Jacob Kennedy	IOCM	Passed
23/08/20 8:03 pm	Emily Carter	IOCM	Passed
23/08/20 9:13 pm	Jake Durnford	IOCM	Passed

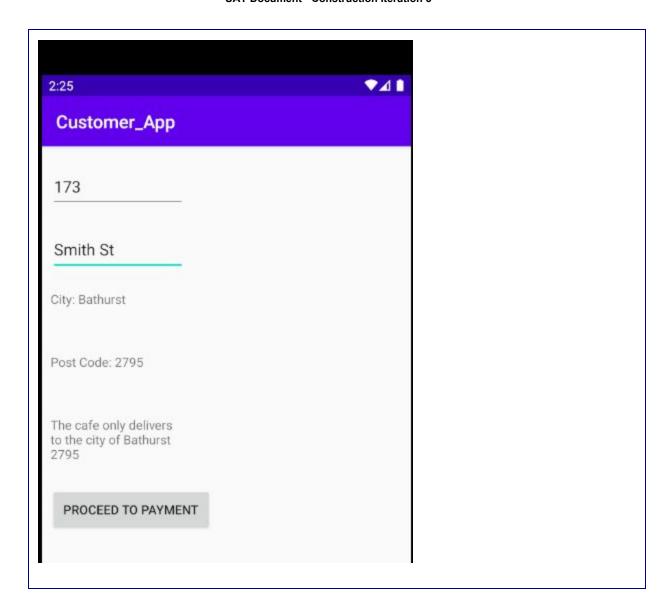
Test Data Table

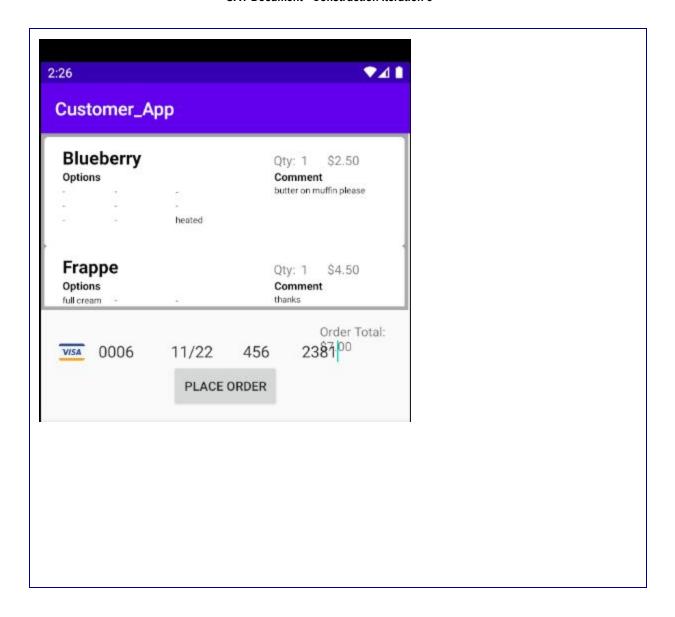
Data Field	Benn	Jake	Emily	Jacob
Delivery Address	173 Smith St	17 Real St	23 Brown St	11 George St
CreditCard Number	4000 0003 6000 0006	4242 4242 4242 4242	4000 0003 6000 0006	4242 4242 4242 4242
Expiry Date	11/22	06/22	02/22	07/22
CVC	456	312	666	898
Billing Address Postcode	2381	2790	2282	2795

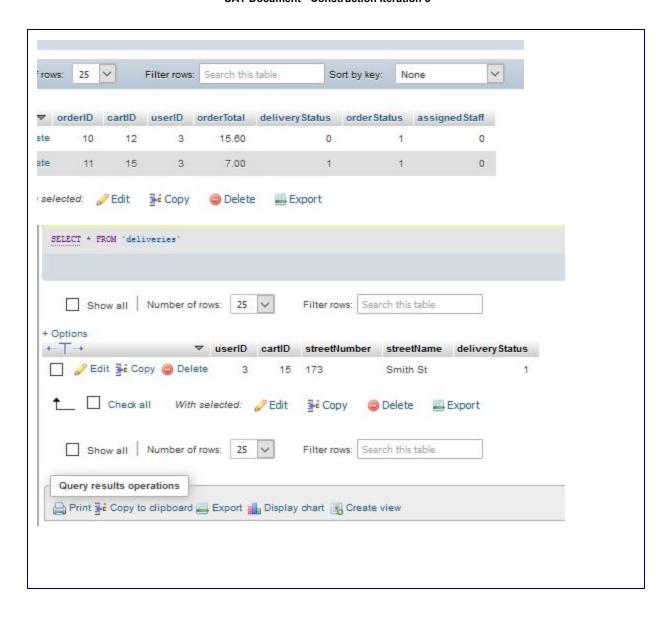
UAT Document - Construction Iteration 3

Screenshots: Benn



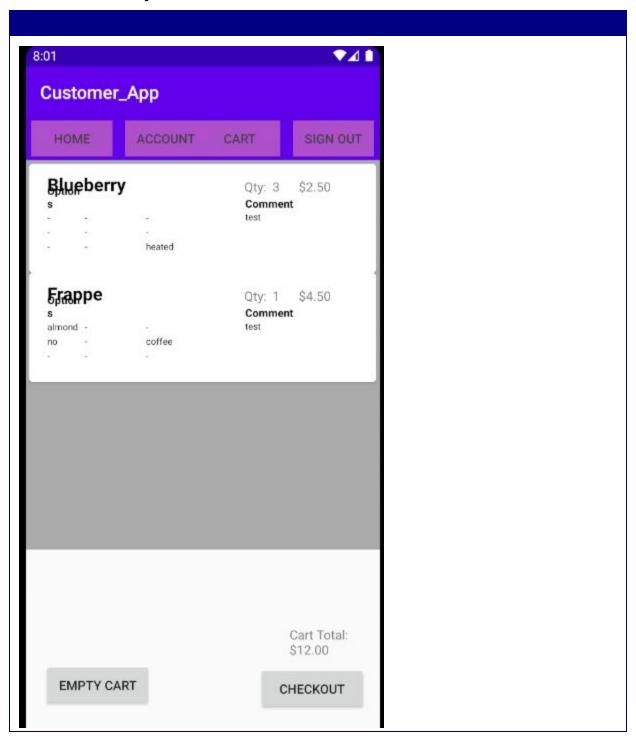


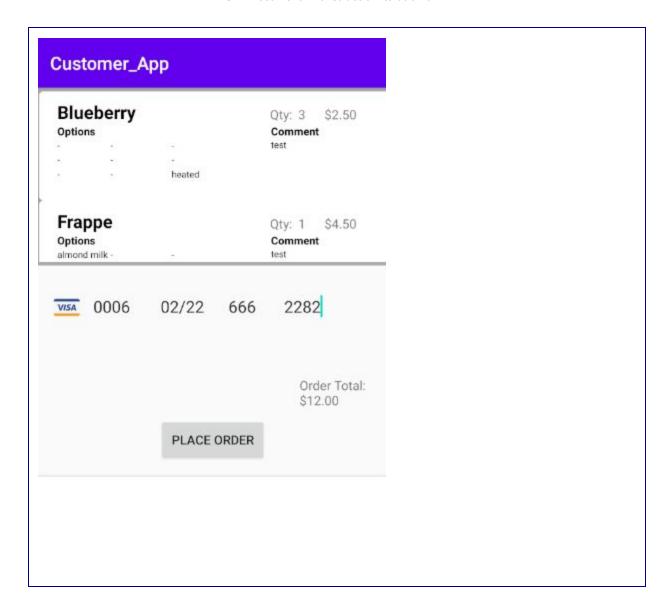


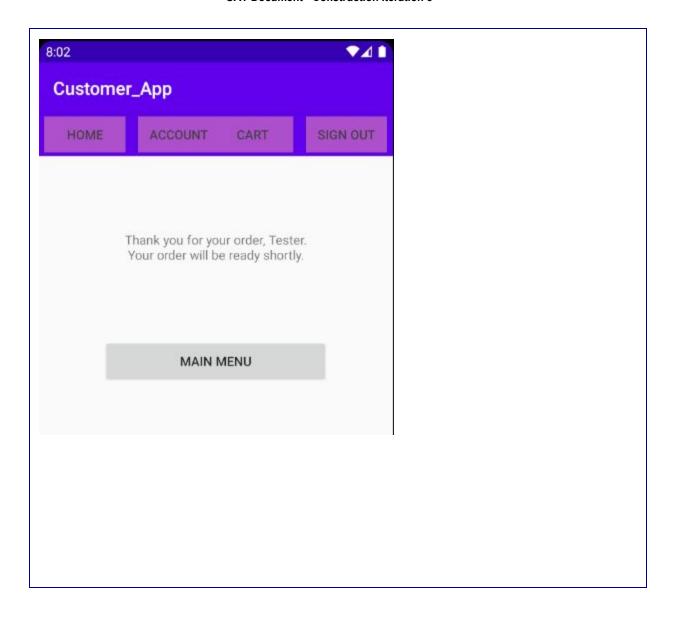


UAT Document - Construction Iteration 3

Screenshots: Emily

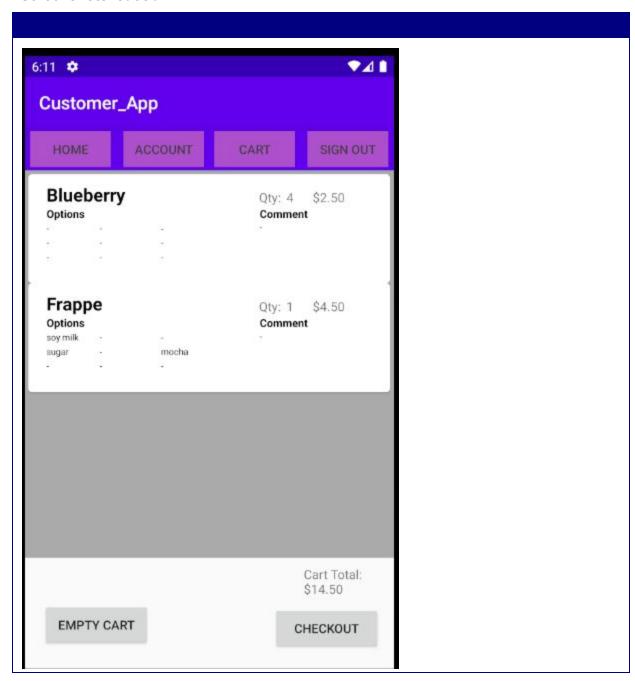


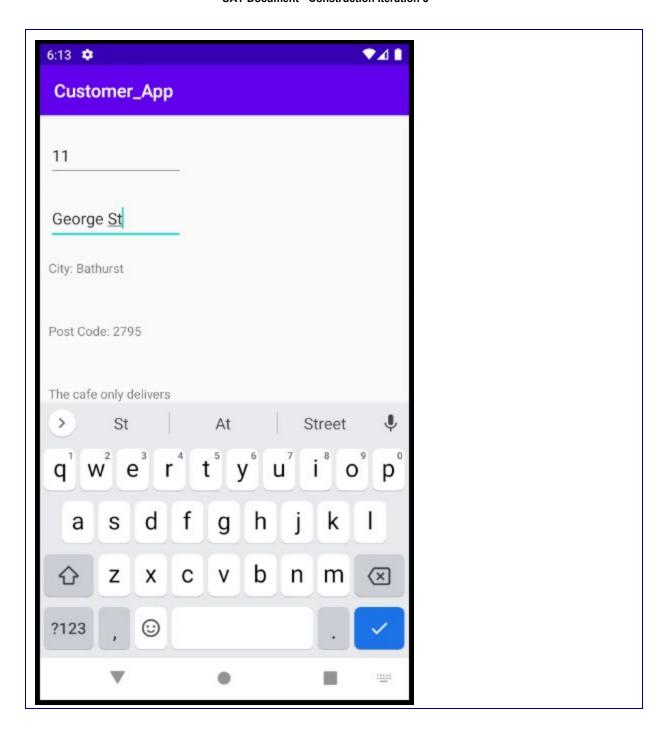


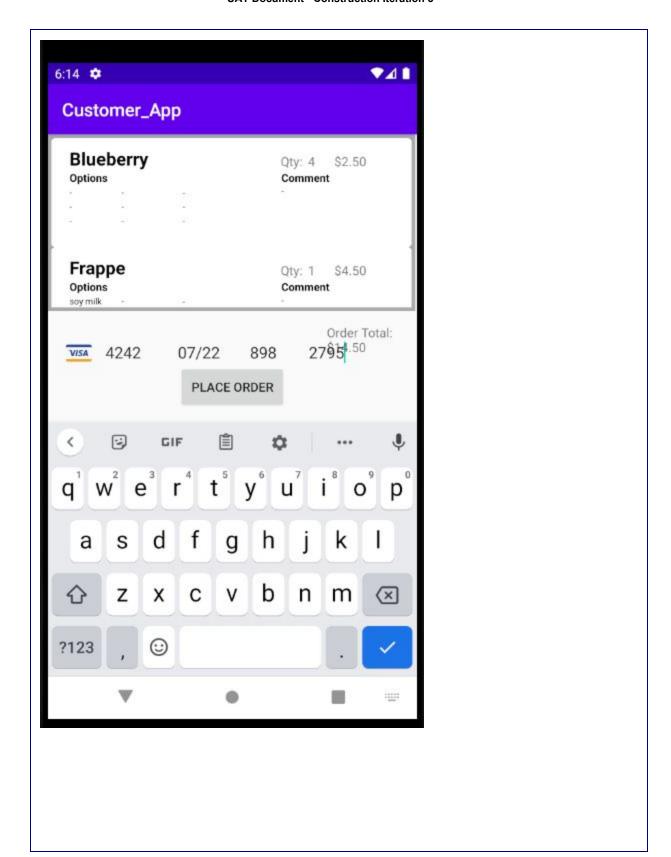


UAT Document - Construction Iteration 3

Screenshots: Jacob



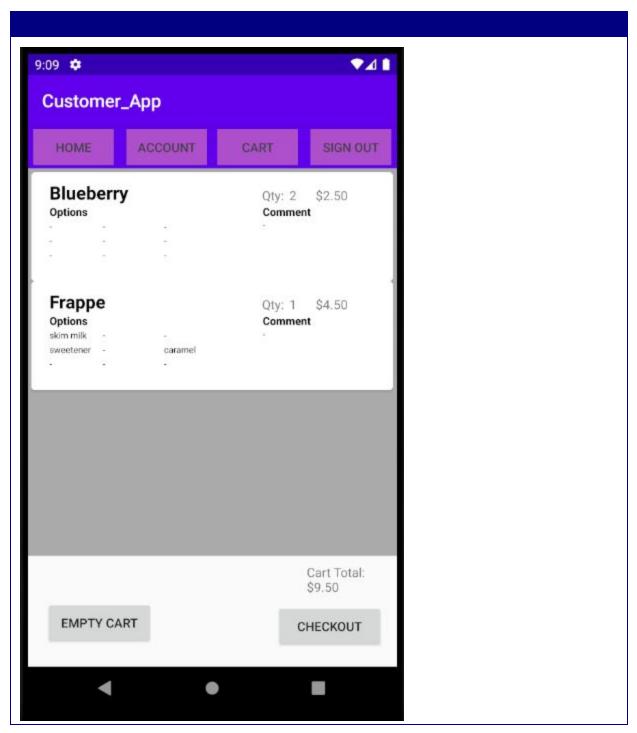


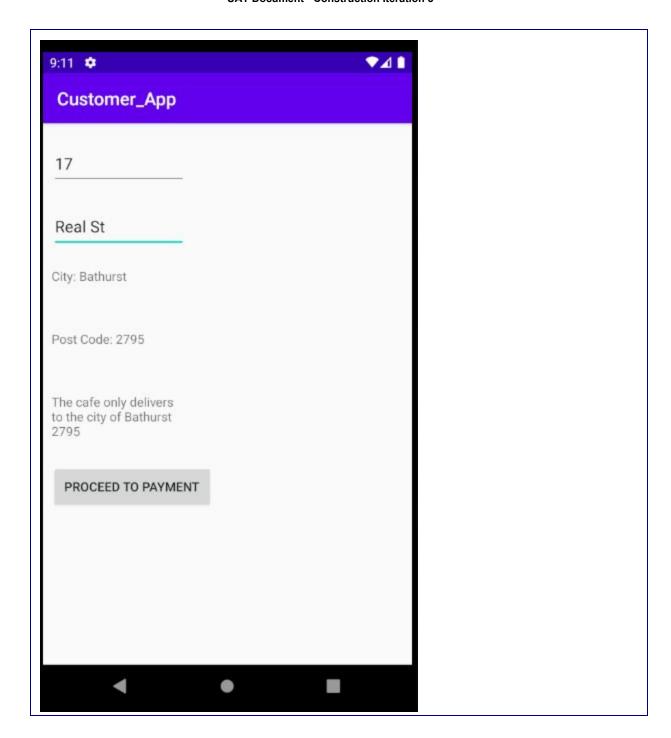


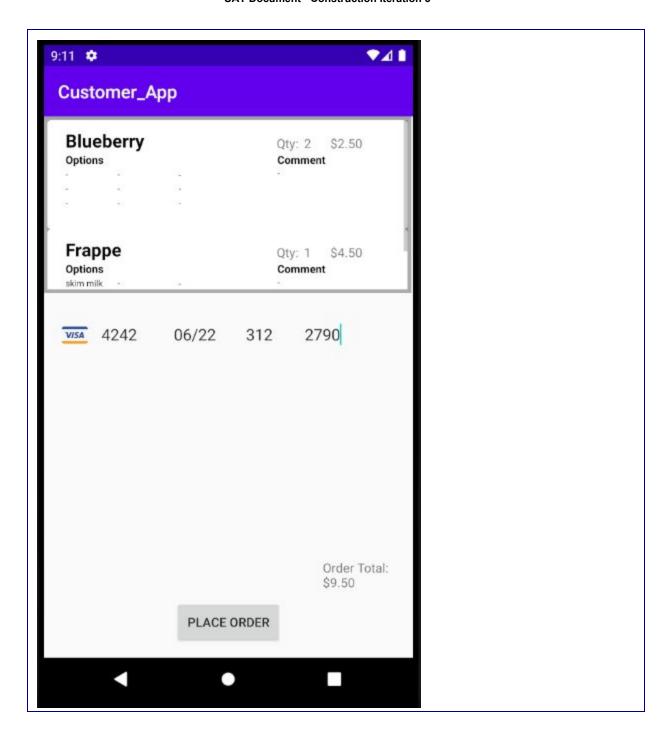


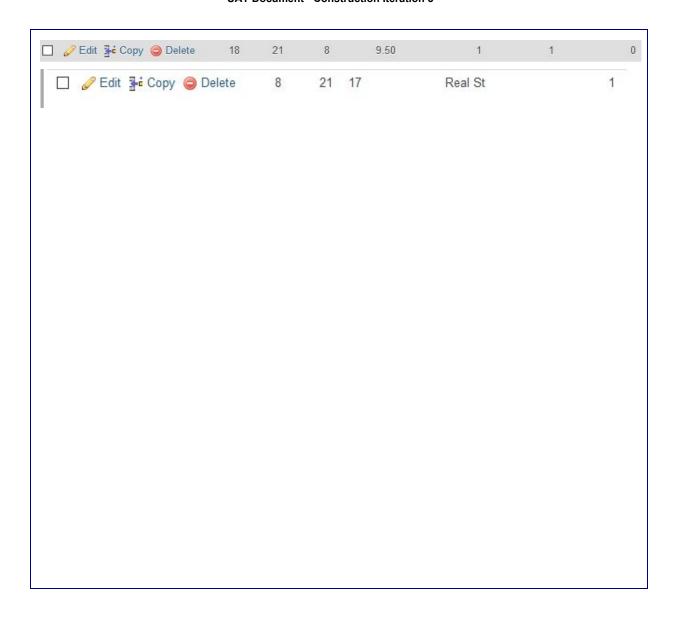
UAT Document - Construction Iteration 3

Screenshots: Jake









UAT Document - Construction Iteration 3

Scenario 2: Fill Order (Queueing System)

Scenario Description

• The intent of the Fill Order (Queueing System) test scenario is to test the normal and alternate flows of a registered user using the staff queueing system while filling an order.

Test Scripts

The following scripts will cover this scenario:

- 2.1 Fill Order (Queueing System) Two Staff Members Log In And One Starts an Order
- 2.2 Fill Order (Queueing System) Staff Member Backs Out of Filling Order and Then Second Staff Member Continues the Order
- 2.3 Fill Order (Queueing System) Staff Member Currently Filling Order Closes the Staff App
- 2.4 Fill Order (Queueing System) Two Staff Members Click Continue Order Button on the Same Order at the Same Time
- 2.5 Fill Order (Queueing System) Two Staff Members Click Start Order Button on the Same Order at the Same Time

Use Cases

- View Active Order
- Fill Order

Test Components/Requirements

This test scenario covers the following high-level test requirements (see scripts below for specific requirements covered by each test script):

- Usability
- Performance
- Audit
- View Active Order
- Fill Order

UAT Document - Construction Iteration 3

Script 2.1 Fill Order (Queueing System) - Two Staff Members Log In And One Starts an Order

Script Description

- The user will open the staff application on the two Android Studio emulators
- The user will log in for both emulators
- The user will click 'Orders'
- The user will click 'Start Order' on one of the emulators
- Expected result: The app will move to the Fill Order screen. The other app will have the order in the order list change from green to red, and the 'Start Order' button will deactivate and display 'In Progress'

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Performance
- Audit
- View Active Order
- Fill Order

Setup

- The user has opened the staff app on both Android Studio emulators
- The user is on the 'QueueingSystem-Jacob' branch for the Staff App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is on the login screen for both emulators

UAT Document - Construction Iteration 3

Script Steps

Step #	Test Action	Expected Results	Pass / Fail
1	User enters staff ID	App displays imputed Staff ID	Pass
2	User clicks the 'Click to View Orders' button	App moves to the Main Menu Activity	Pass
3	User clicks the 'Orders' button	App moves to Orders List screen	Pass
4	User clicks 'Start Order' button on one emulator	App moves to the Fill Order screen and displays the order items.	Pass
		Second emulator the order changes from green to red and the 'Start Order' button changes to 'In Progress' and locks.	

Test Execution

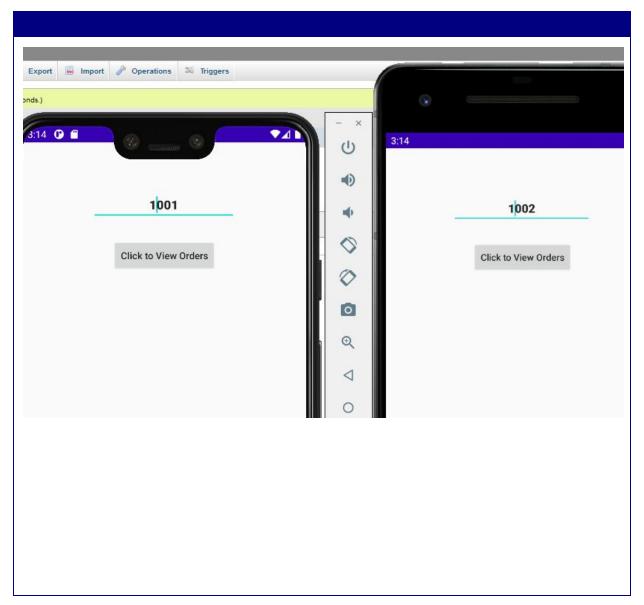
Date/Time	Tester	Test Phase	Status
23/08/20 3:22 pm	Benn Curby	IOCM	Passed
23/08/20 6:19 pm	Jacob Kennedy	IOCM	Passed
23/08/20 9:29 pm	Emily Carter	IOCM	Passed
23/08/20 9:25 pm	Jake Durnford	IOCM	Passed

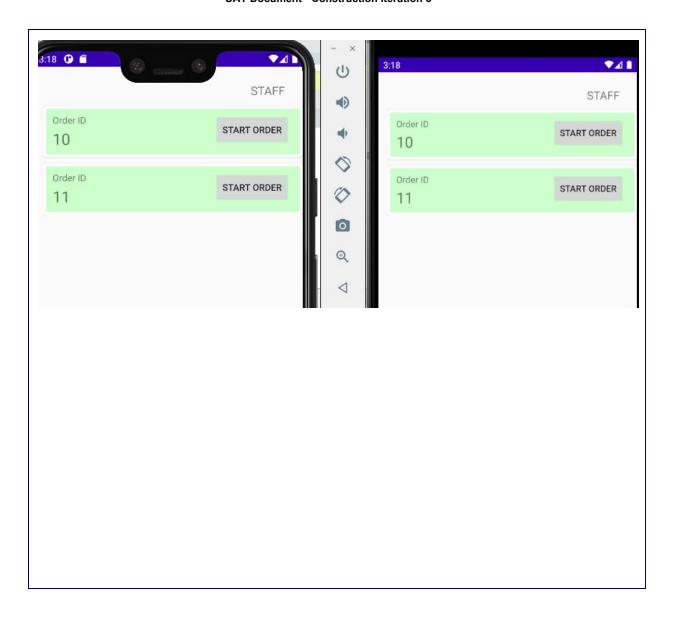
Test Data Table

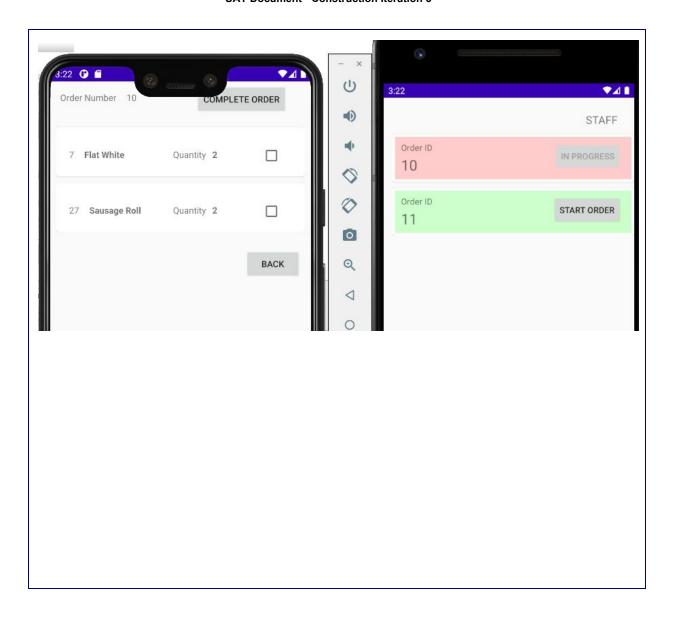
Data Field	Benn	Jake	Emily	Jacob
StaffID	1001 & 1002	1001 & 1002	1001 & 1002	1001 & 1002

UAT Document - Construction Iteration 3

Screenshots: Benn

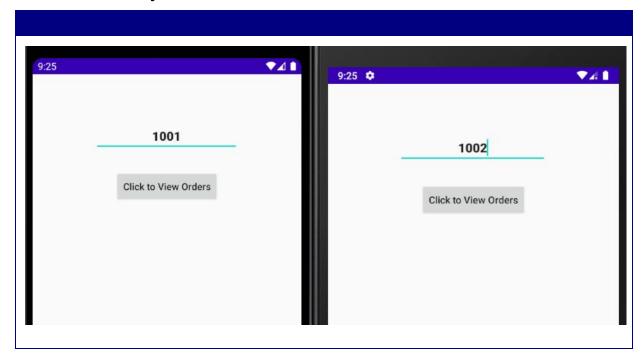


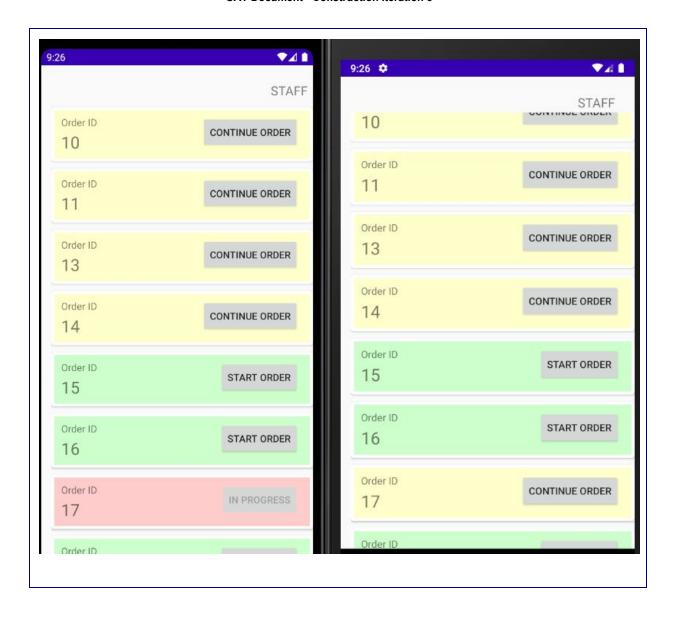


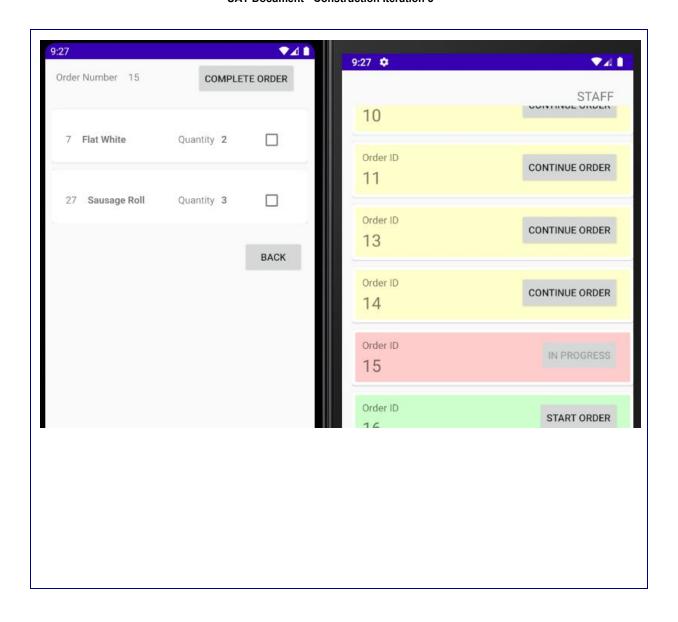


UAT Document - Construction Iteration 3

Screenshots: Emily



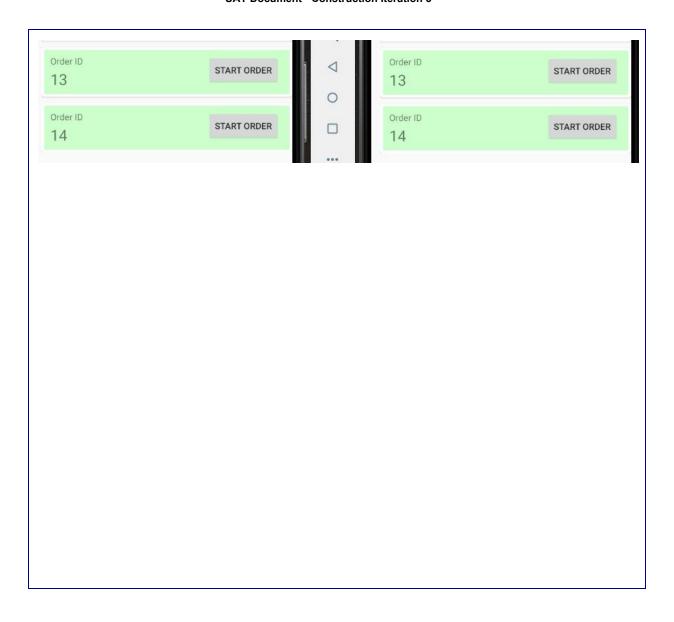


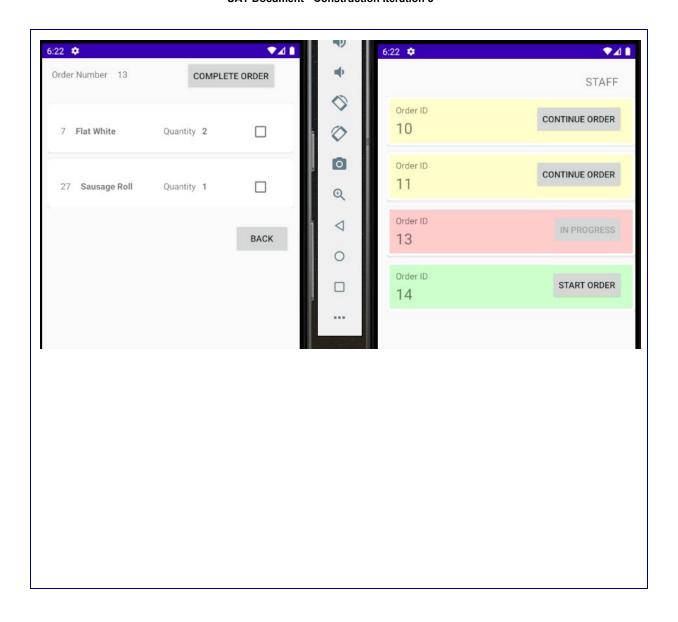


UAT Document - Construction Iteration 3

Screenshots: Jacob

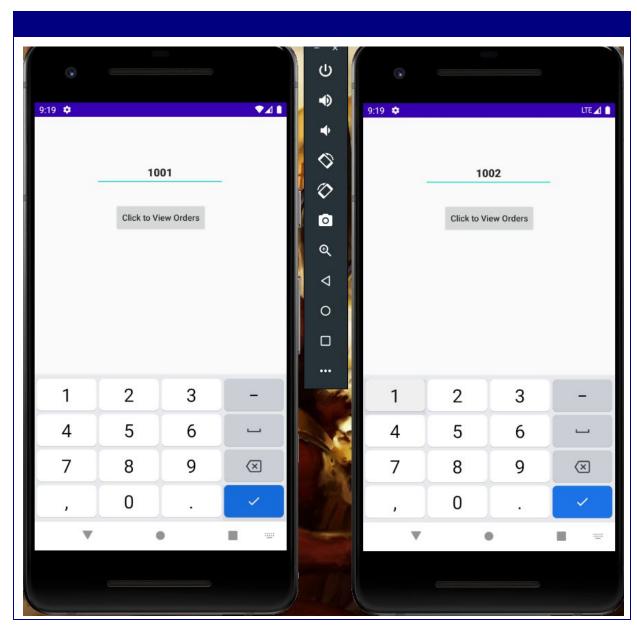


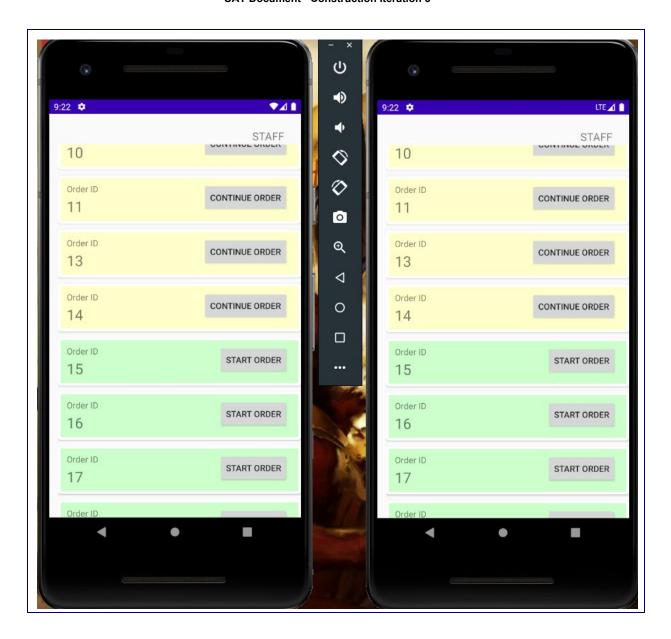


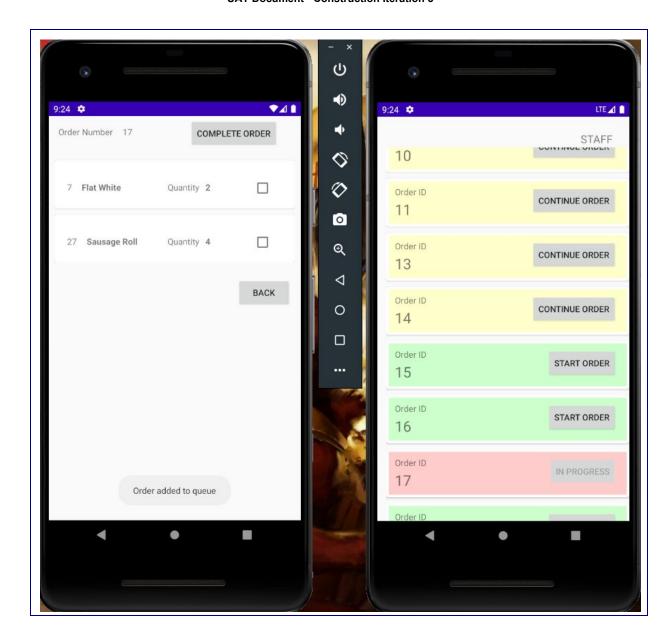


UAT Document - Construction Iteration 3

Screenshots: Jake







UAT Document - Construction Iteration 3

Script 2.2 Fill Order (Queueing System) - Staff Member Backs Out of Filling Order and Then Second Staff Member Continues the Order

Script Description

- The user will click back out of the 'Fill Order' screen for the staff member in the order.
- The user will then click 'Continue Order' on the second staff emulator
- Expected result: The app will move to the Fill Order screen. The other app will have the order in the order list change from yellow to red, and the 'Continue Order' button will deactivate and display 'In Progress'

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Performance
- Audit
- View Active Order
- Fill Order

Setup

- The user has completed Script 2.1 for this scenario
- The user has opened the staff app on both Android Studio emulators
- The user is on the 'QueueingSystem-Jacob' branch for the Staff App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is on the Fill Order screen for one emulator and the Orders List screen for the other emulator

UAT Document - Construction Iteration 3

Script Steps

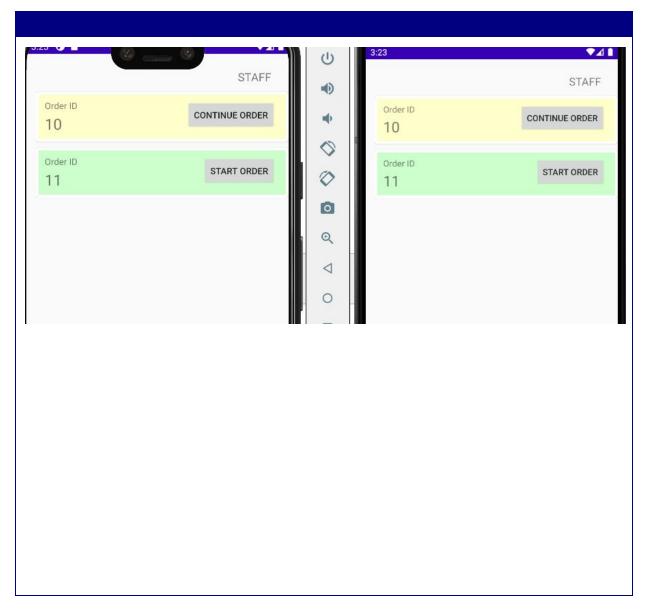
Step #	Test Action	Expected Results	Pass / Fail
1	User clicks the 'back' button on the staff emulator that is filling the order	App moves to the Orders List screen	Pass
2	User clicks 'Continue Order' on the second staff emulator	App moves to the Fill Order screen for the second staff emulator.	Pass
		On the other staff emulator app the order changes from yellow to red and the 'Continue Order' button locks and changes to 'In Progress'.	

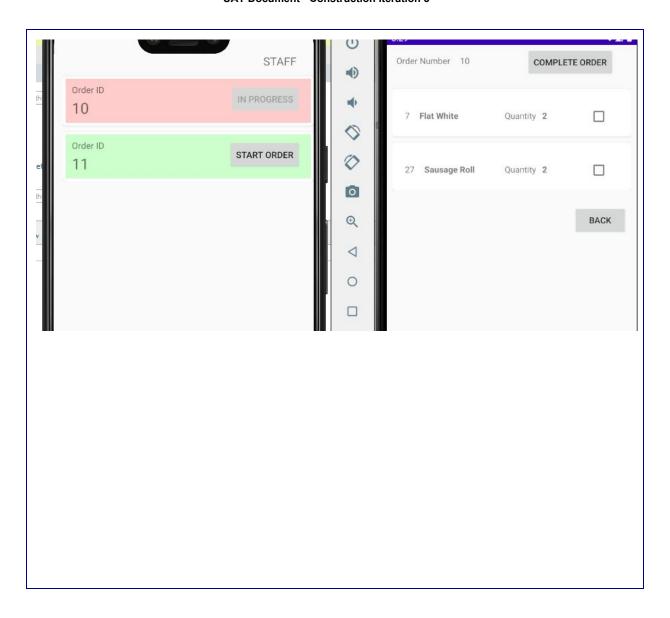
Test Execution

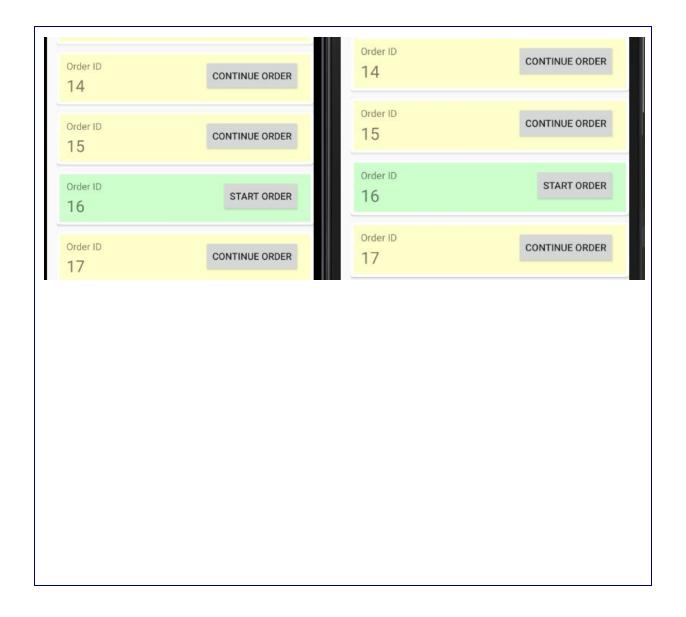
Date/Time	Tester	Test Phase	Status
23/08/20 3:23 pm	Benn Curby	IOCM	Passed
23/08/20 6:23 pm	Jacob Kennedy	IOCM	Passed
23/08/20 9:35 pm	Emily Carter	IOCM	Passed
23/08/20 9:26 pm	Jake Durnford	IOCM	Passed

UAT Document - Construction Iteration 3

Screenshots: Benn

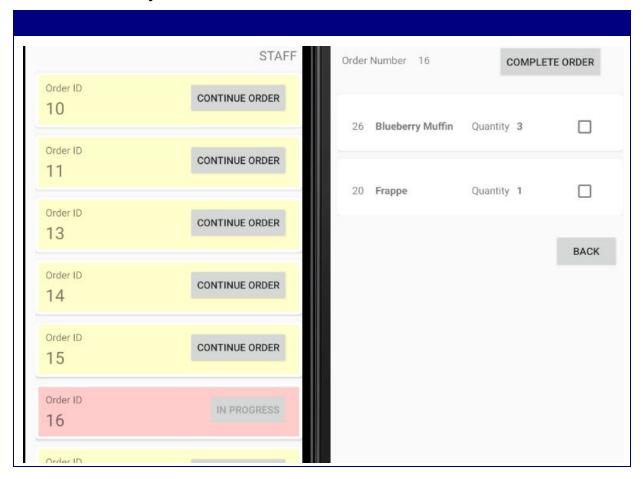


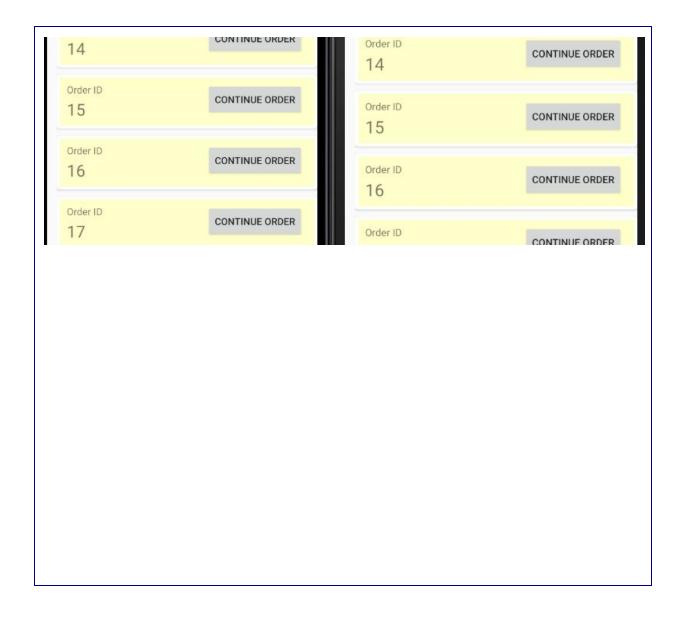




UAT Document - Construction Iteration 3

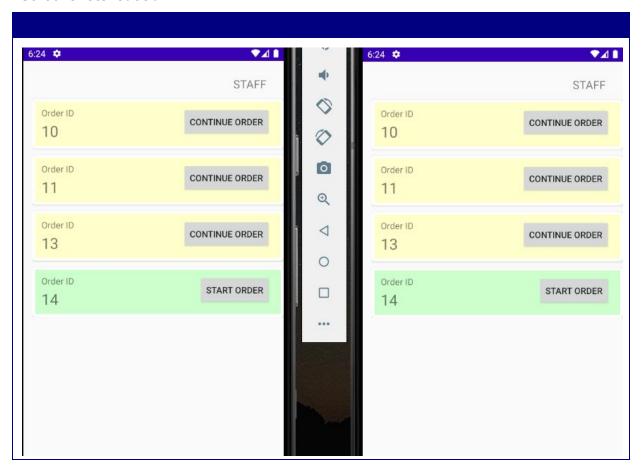
Screenshots: Emily

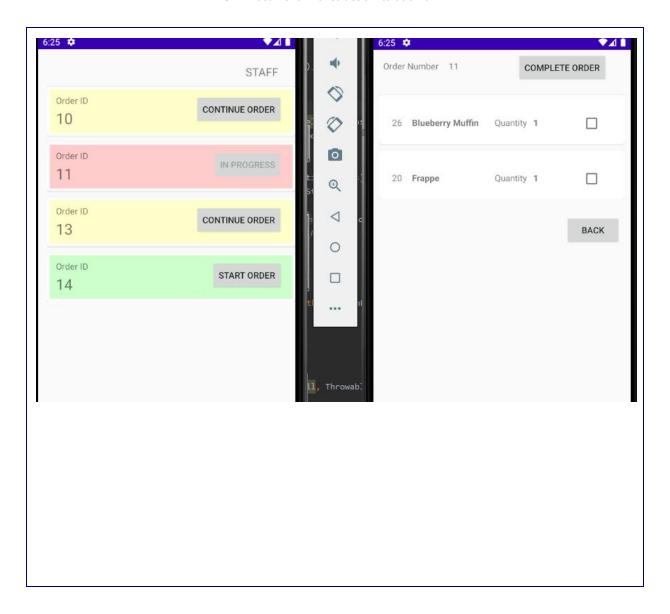




UAT Document - Construction Iteration 3

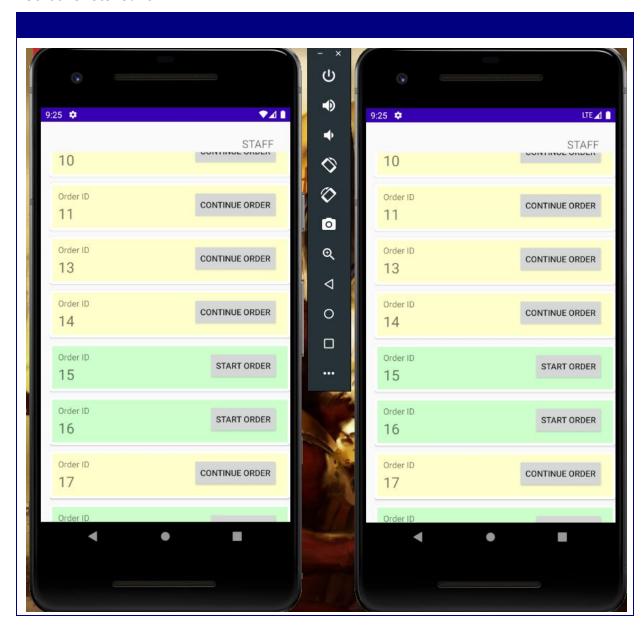
Screenshots: Jacob

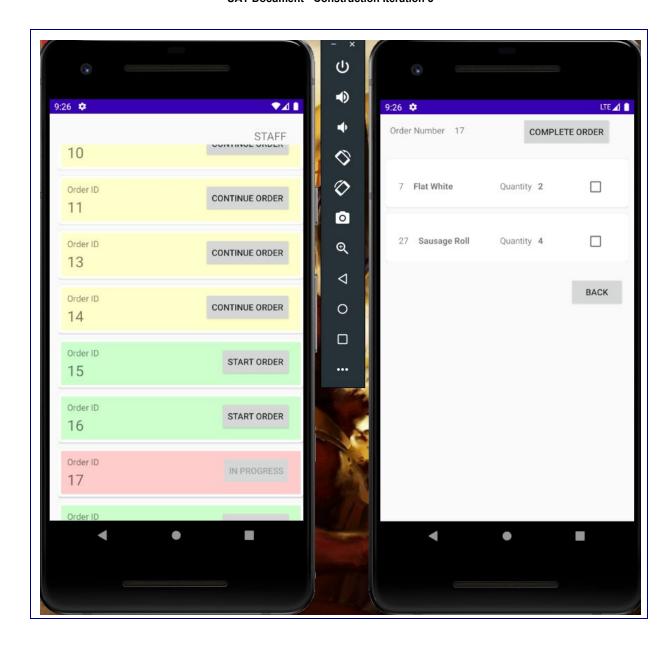




UAT Document - Construction Iteration 3

Screenshots: Jake





UAT Document - Construction Iteration 3

Script 2.3 Fill Order (Queueing System) - Staff Member Currently Filling Order Closes the Staff App

Script Description

- The user will close the app on the emulator that is currently filling the order
- Expected result: The app on the other emulator will change the order that was being filled from red to yellow. The button will unlock, and it will change from 'In Progress' to 'Continue Order'.

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Performance
- Audit
- View Active Order
- Fill Order

Setup

- The user has completed Script 2.1 for this scenario
- The user has completed Script 2.2 for this scenario
- The user has opened the staff app on both Android Studio emulators
- The user is on the 'QueueingSystem-Jacob' branch for the Staff App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- The user is on the Fill Order screen for one emulator and the Orders List screen for the other emulator

UAT Document - Construction Iteration 3

Script Steps

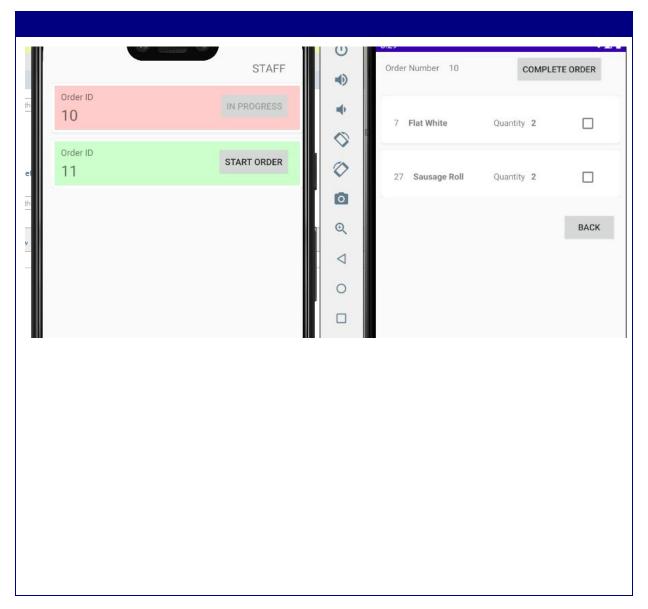
Step #	Test Action	Expected Results	Pass / Fail
1	User closes the app on the emulator that is currently filling an order	The App closes. On the second emulator the app changes the order from red to yellow. The button unlocks, and changes from 'In Progress' to 'Continue Order'	Pass

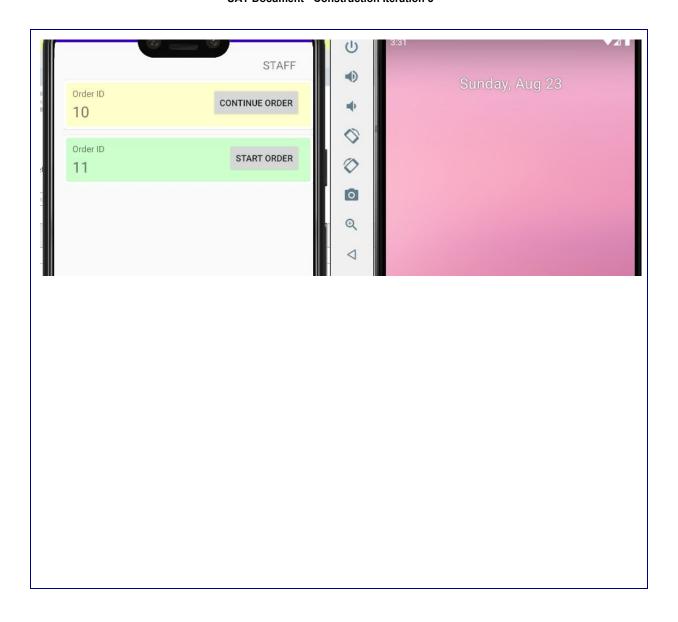
Test Execution

Date/Time	Tester	Test Phase	Status
23/08/20 3:32 pm	Benn Curby	IOCM	Passed
23/08/20 6:27 pm	Jacob Kennedy	IOCM	Passed
23/08/20 9:42 pm	Emily Carter	IOCM	Passed
23/08/20 9:30 pm	Jake Durnford	IOCM	Passed

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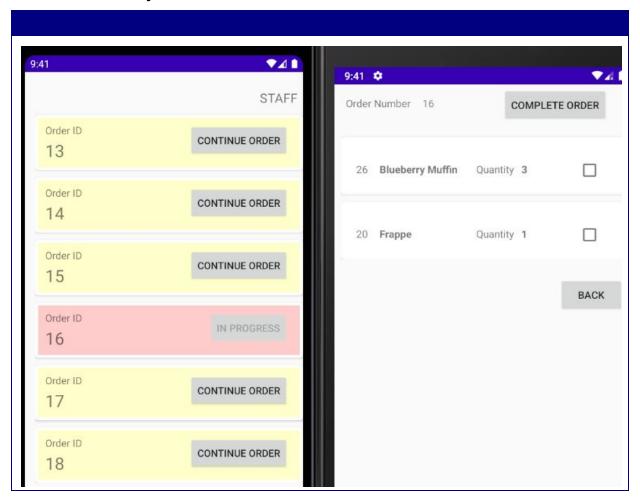
Screenshots: Benn

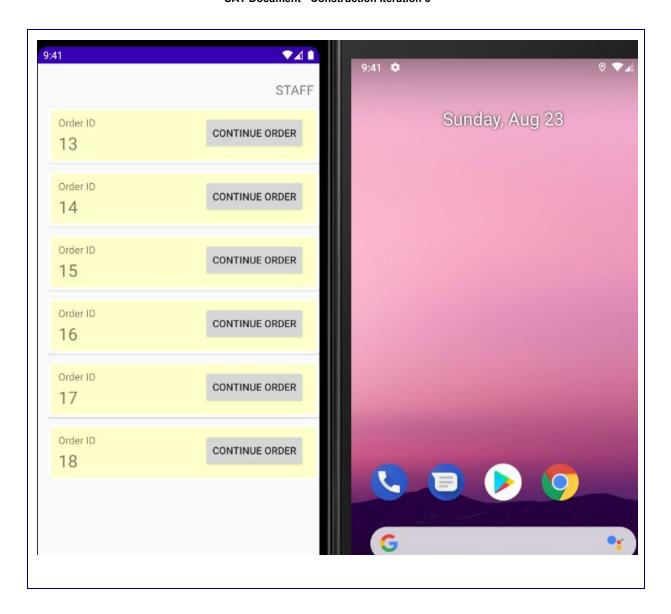




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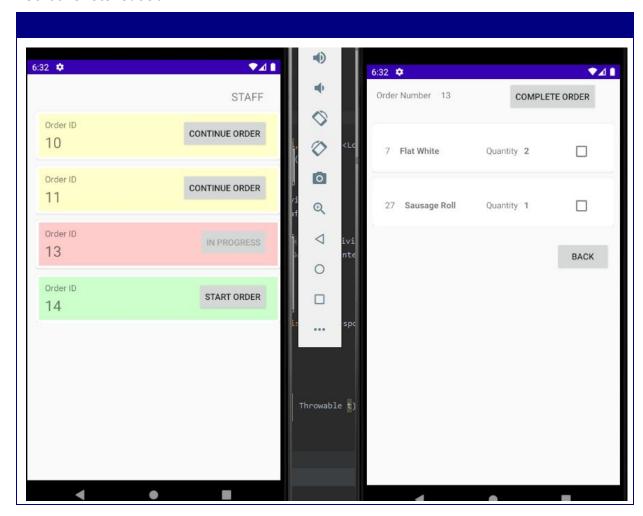
Screenshots: Emily

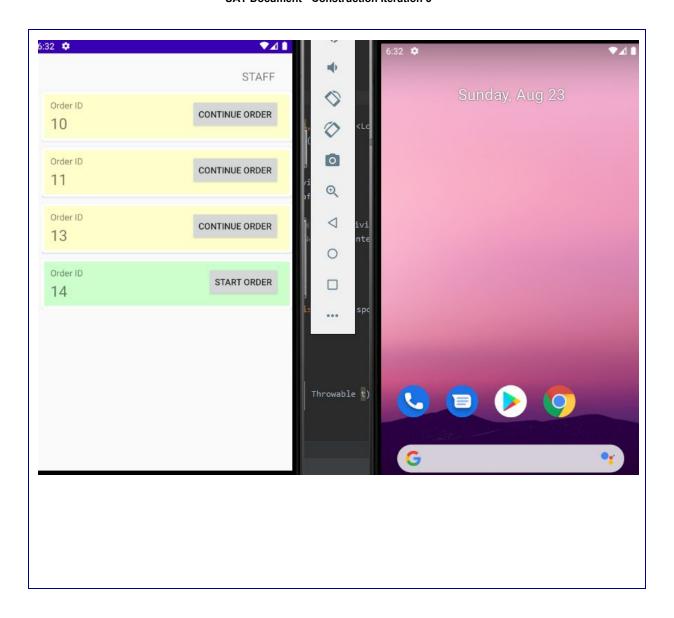




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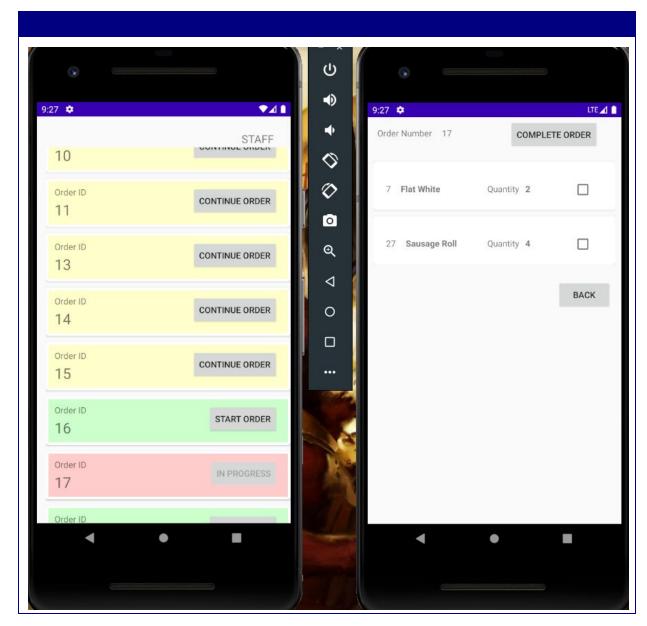
Screenshots: Jacob

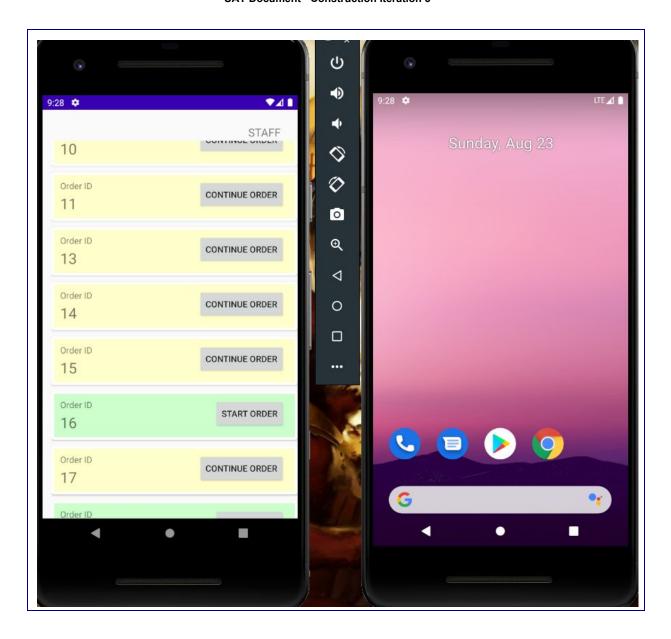




UAT Document - Construction Iteration 3

Screenshots: Jake





UAT Document - Construction Iteration 3

Script 2.4 Fill Order (Queueing System) - Two Staff Members Click Continue Order Button on the Same Order at the Same Time

Script Description

- The user will start the staff app on the second emulator
- The user will login
- The user will click the 'Orders' button
- Both emulators will be on the Orders List screen
- The user will click 'Continue Order' quickly on both emulators on the same order number
- Expected result: The app on one emulator will enter the Fill Order screen and display the order contents. The app on the other emulator will stay on the Orders List screen and display a message: "Error: There is already someone on this order."

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Performance
- Audit
- View Active Order
- Fill Order

Setup

- The user has completed Script 2.1 for this scenario
- The user has completed Script 2.2 for this scenario
- The user has completed Script 2.3 for this scenario
- The user has opened the staff app on both Android Studio emulators
- The user will login on the emulator that closed the app in the previous script
- The user will click the 'Orders' button
- The user is on the 'QueueingSystem-Jacob' branch for the Staff App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- Both emulators will be on the Orders List screen

UAT Document - Construction Iteration 3

Script Steps

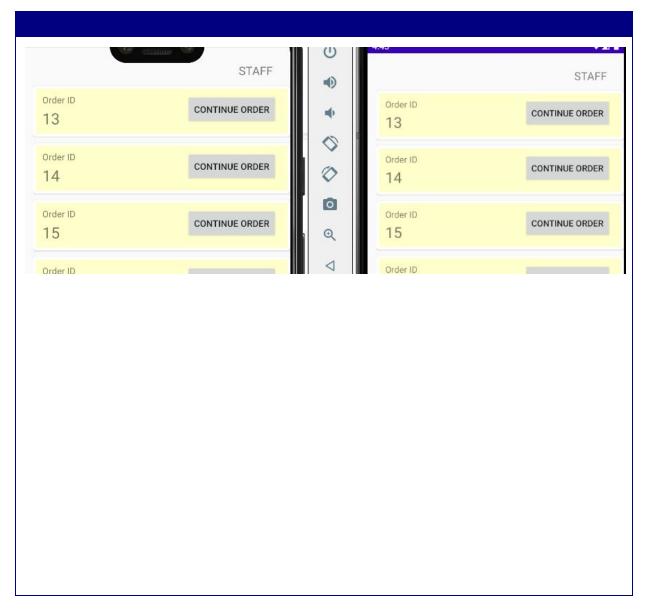
Step #	Test Action	Expected Results	Pass / Fail
1	User quickly clicks the 'Continue Order' button on the same order on both emulators	One app moves to the Fill Order screen and displays the order contents.	Pass
		The app on the second emulator will stay on the Orders List screen and	
		display a message: "Error: There is already someone on this order."	

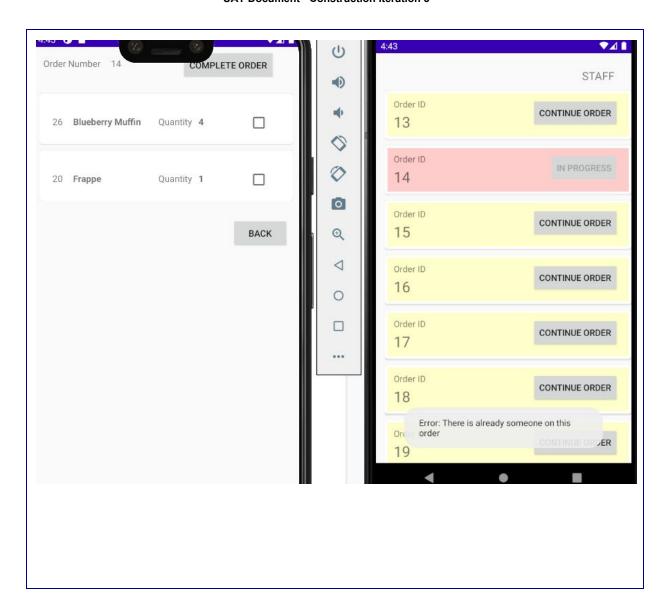
Test Execution

Date/Time	Tester	Test Phase	Status
23/08/20 4:43 pm	Benn Curby	IOCM	Passed
12/08/20 6:50 pm	Jacob Kennedy	IOCM	Passed
23/08/20 9:46 pm	Emily Carter	IOCM	Passed
23/08/20 9:34 pm	Jake Durnford	IOCM	Passed

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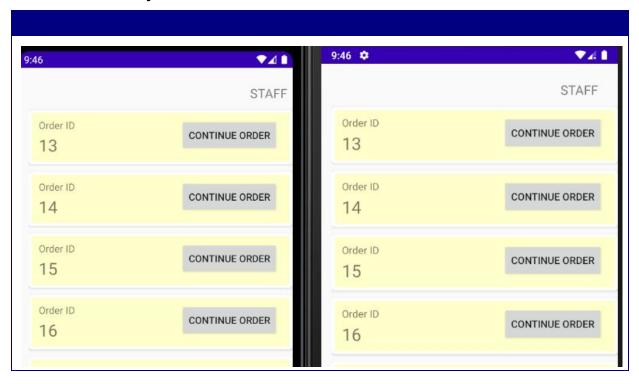
Screenshots: Benn

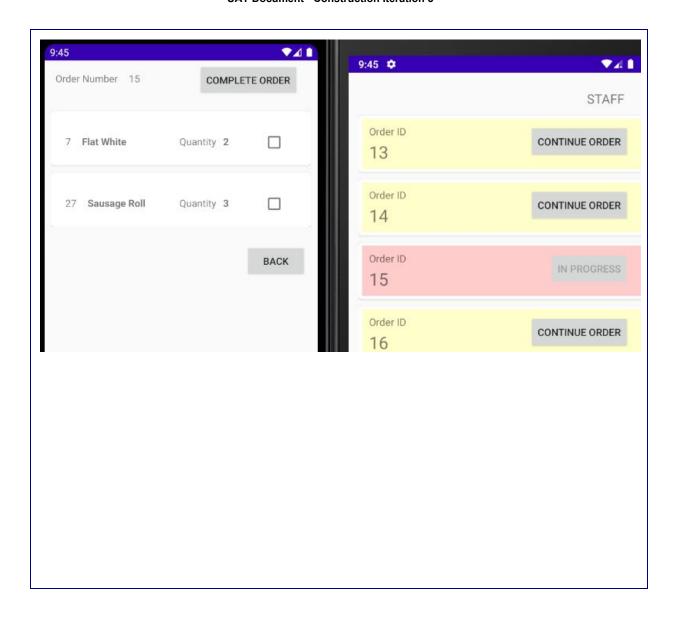




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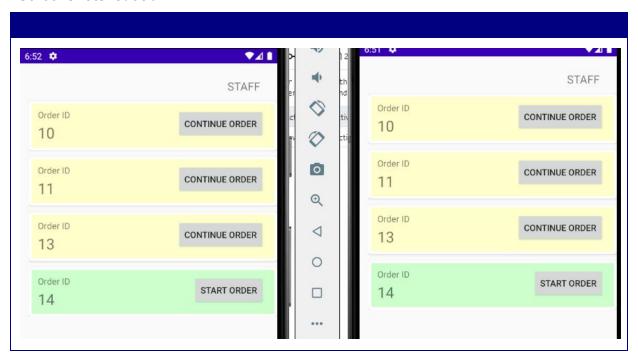
Screenshots: Emily

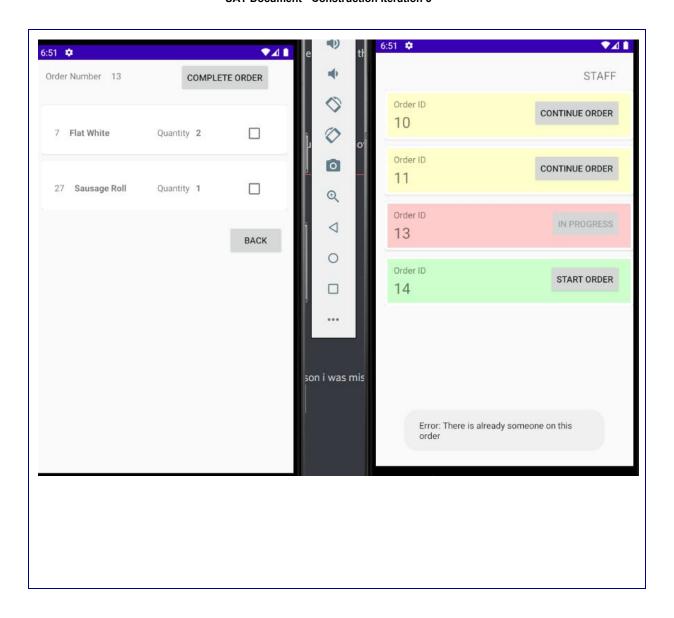




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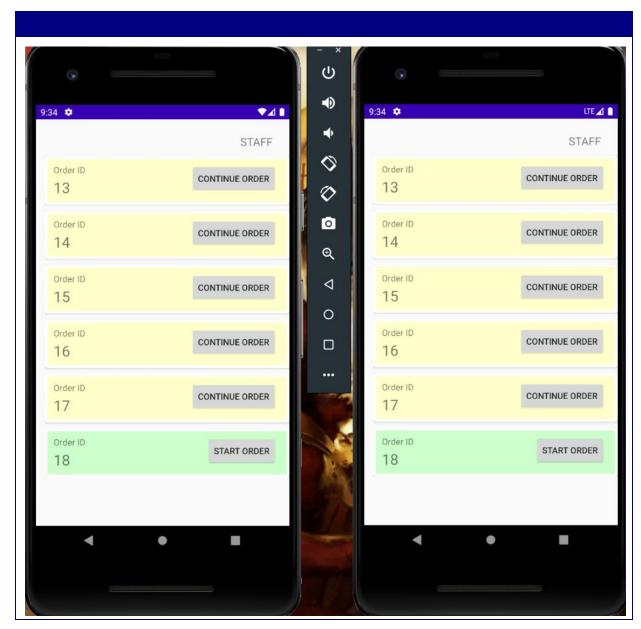
Screenshots: Jacob

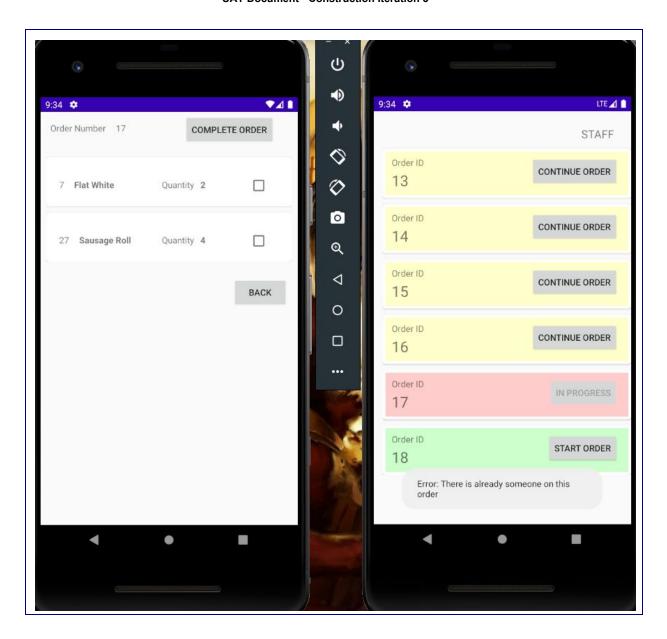




UAT Document - Construction Iteration 3

Screenshots: Jake





UAT Document - Construction Iteration 3

Script 2.5 Fill Order (Queueing System) - Two Staff Members Click Start Order Button on the Same Order at the Same Time

Script Description

- The user will click the 'Orders' button on emulator on main menu screen.
- The user will click bath and exit the Fill Order screen on the second emulator
- Both emulators will be on the Orders List screen
- The user will click 'Start Order' quickly on both emulators on the same order number
- Expected result: The app on one emulator will enter the Fill Order screen and display the order contents. The app on the other emulator will stay on the Orders List screen where the clicked order will change from green to red. The 'Start Order' button will become locked and change from 'Start Order' to 'In Progress'.

Testing Requirements

This test script covers the following specific testing requirements:

- Usability
- Performance
- Audit
- View Active Order
- Fill Order

Setup

- The user has completed Script 2.1 for this scenario
- The user has completed Script 2.2 for this scenario
- The user has completed Script 2.3 for this scenario
- The user has completed Script 2.4 for this scenario
- The user has opened the staff app on both Android Studio emulators
- The user will click the 'Orders' button on emulator that is on the main menu screen
- The user will click bath and exit the Fill Order screen on the second emulator
- The user is on the 'QueueingSystem-Jacob' branch for the Staff App
- The connection to the database web server is stable and the database is online
- The connection to the payment server is stable
- The user is already registered
- Both emulators will be on the Orders List screen

UAT Document - Construction Iteration 3

Script Steps

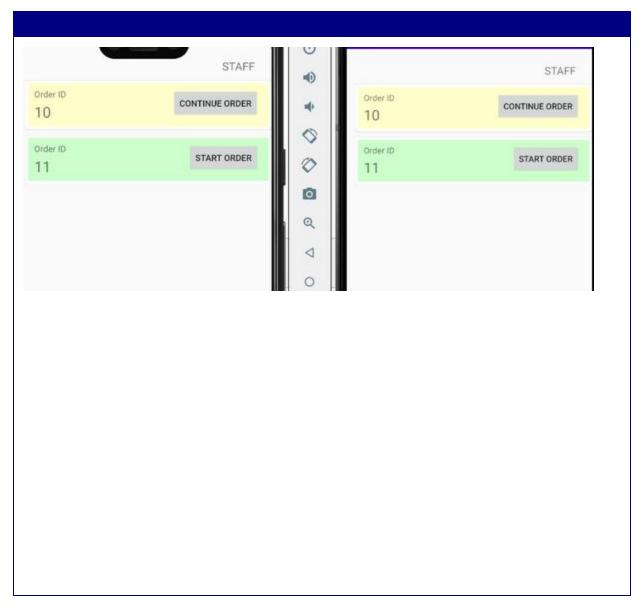
Step #	Test Action	Expected Results	Pass / Fail
1	User quickly clicks the 'Start Order' button on the same order on both emulators	One app moves to the Fill Order screen and displays the order contents. The app on the second emulator will stay on the Orders List screen where the clicked order will change from green to red. The 'Start Order' button will become locked and change from 'Start Order' to 'In Progress'	Pass

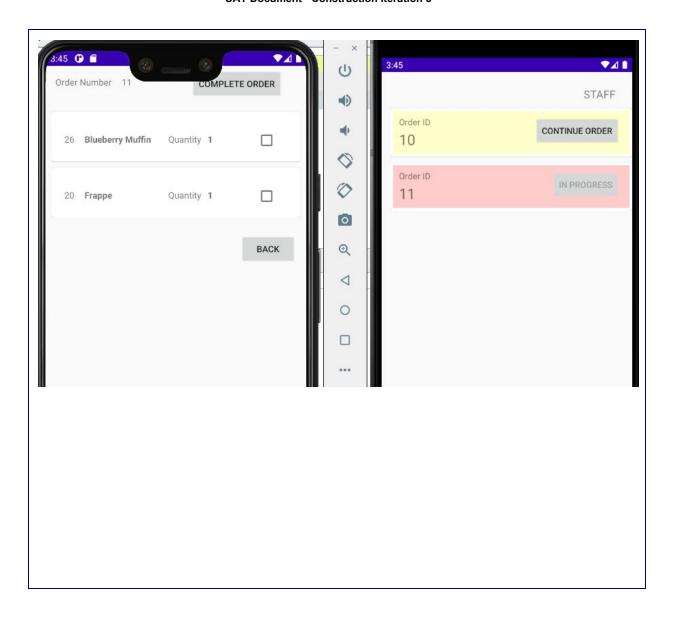
Test Execution

Date/Time	Tester	Test Phase	Status
23/08/20 3:45 pm	Benn Curby	IOCM	Passed
23/08/20 6:53 pm	Jacob Kennedy	IOCM	Passed
23/08/20 9:46 pm	Emily Carter	IOCM	Passed
23/08/20 9:37 pm	Jake Durnford	IOCM	Passed

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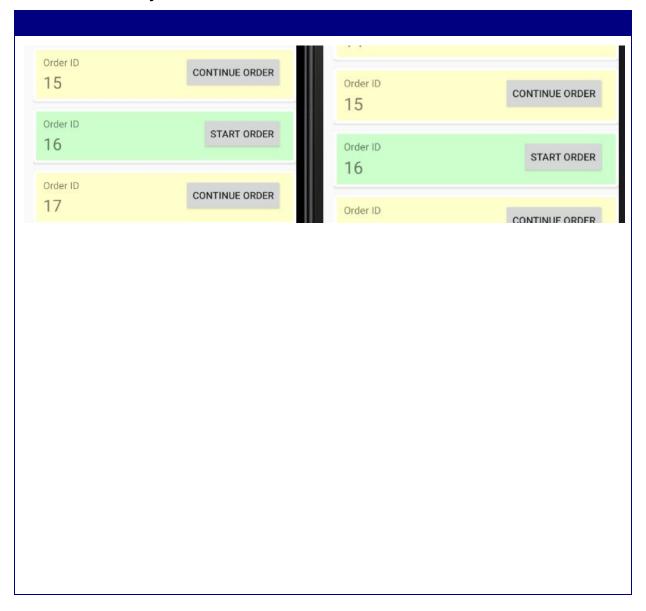
Screenshots: Benn

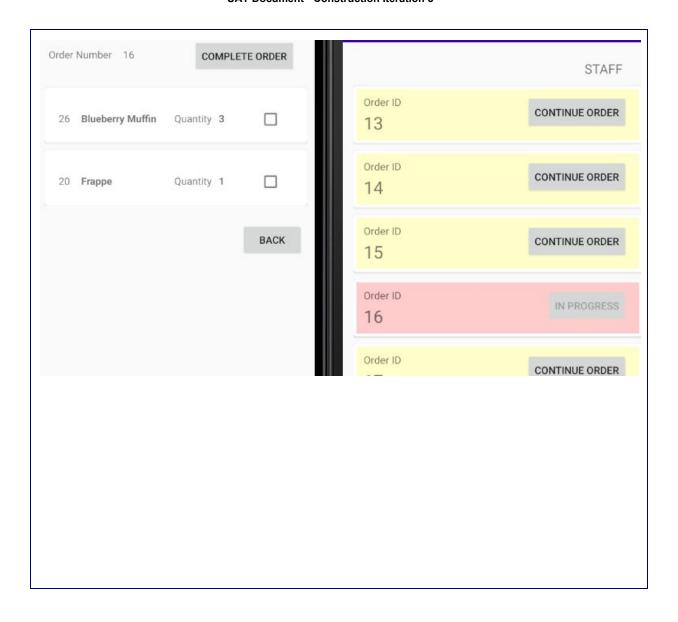




UAT Document - Construction Iteration 3

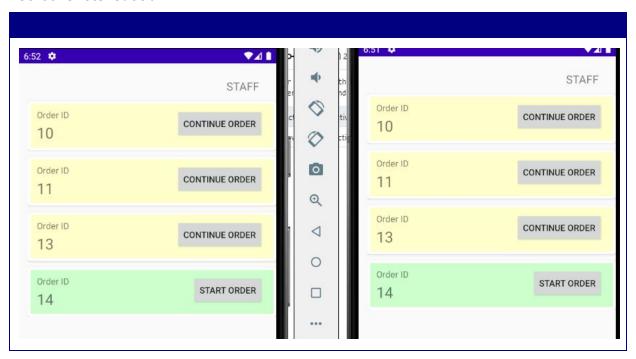
Screenshots: Emily

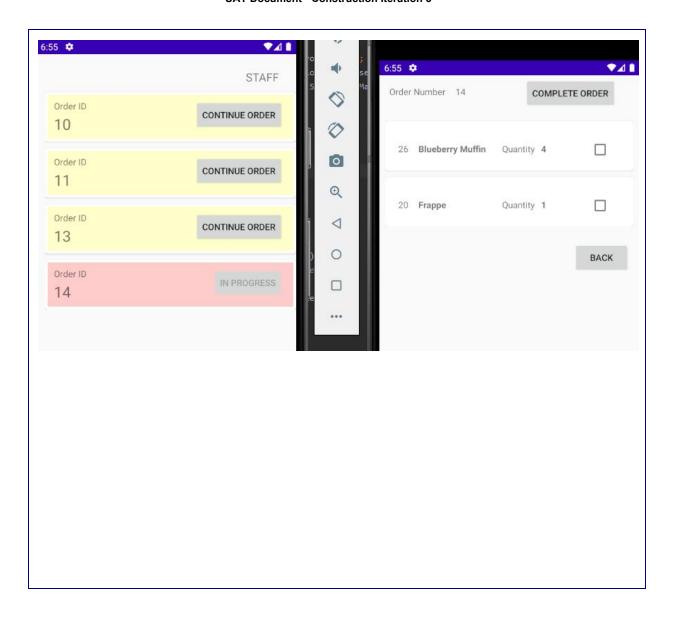




UAT Document - Construction Iteration 3

Screenshots: Jacob





UAT Document - Construction Iteration 3

Screenshots: Jake

