UAT Document - Construction Iteration 4

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Version Control

| Version # | Date | Author | Description |
|-----------|------------|------------|-----------------|
| 1.0 | 05/09/2020 | Benn Curby | Initial Version |

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Scenario 1: Fill Cart/Empty Cart (Inventory)

Scenario Description

 The intent of the Fill Cart/Empty Cart (Inventory) test scenario is to test the normal and alternate flows of a registered user using the shopping cart and interacting with the inventory system.

Test Scripts

The following scripts will cover this scenario:

- 1.1 Fill Cart/Empty Cart (Inventory) User Adds a Food Item to Cart
- 1.2 Fill Cart/Empty Cart (Inventory) User Adds a Drink Item to Cart
- 1.3 Fill Cart/Empty Cart (Inventory) User Tries to Add Sold Out Food Item to Cart
- 1.4 Fill Cart/Empty Cart (Inventory) User Deletes a Single Food Item From Cart
- 1.5 Fill Cart/Empty Cart (Inventory) User Deletes a Single Drink Item From Cart
- 1.6 Fill Cart/Empty Cart (Inventory) User Empties Entire Cart

Use Cases

- Fill Cart
- Empty Cart

Test Components/Requirements

This test scenario covers the following high-level test requirements (see scripts below for specific requirements covered by each test script):

- Reliability
- Shopping cart interactions
- Fill Cart
- Empty Cart

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Script 1.1 Fill Cart/Empty Cart (Inventory) - User Adds a Food Item to Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add a food item to cart
- The user will view their cart
- Expected result: Item will appear in the user cart. Inventory value in the database will decrease by the quantity of the item added.

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- Shopping cart interactions
- Fill Cart

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'viewOrder' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the 'Browse Menu (Food) screen

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Script Steps

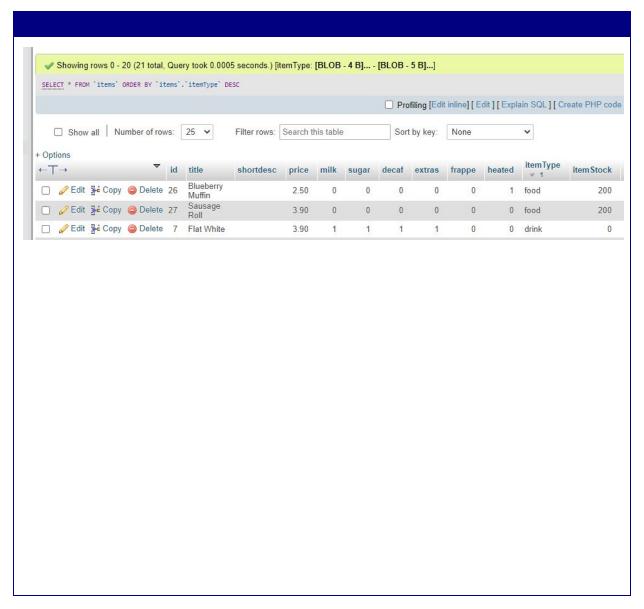
| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|---|--|----------------|
| 1 | User clicks 'Add to Cart' on a food item | App moves to the AddToCartActivity screen and displays the menu options | Pass |
| 2 | User selects options and quantity then clicks 'Add to Cart' | App displays "Item added to cart" message and move to the Browse Menu screen | Pass |
| 3 | User clicks 'Cart' button from the menu bar | App moves to the Cart screen. The item is displayed in the cart. | Pass |

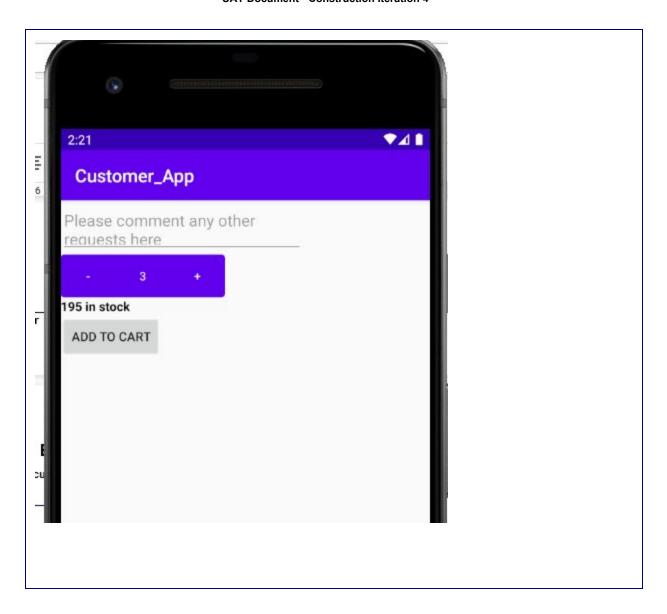
Test Execution

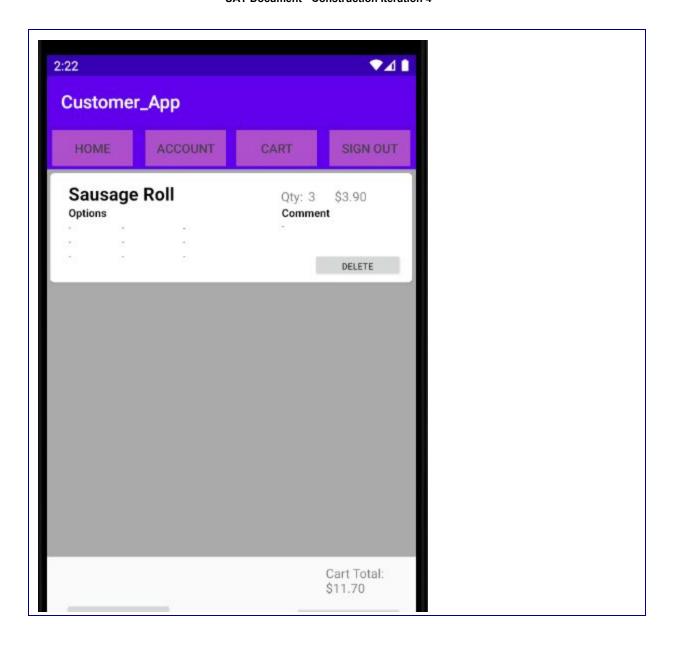
| Date/Time | Tester | Test Phase | Status |
|-----------------|---------------|------------|--------|
| 6/09/20 2:24 pm | Benn Curby | IOCM | Passed |
| 6/09/20 8:22 pm | Emily Carter | IOCM | Passed |
| 8/09/20 7:18 pm | Jacob Kennedy | IOCM | Passed |
| 8/09/20 7:52 pm | Jake Durnford | IOCM | Passed |

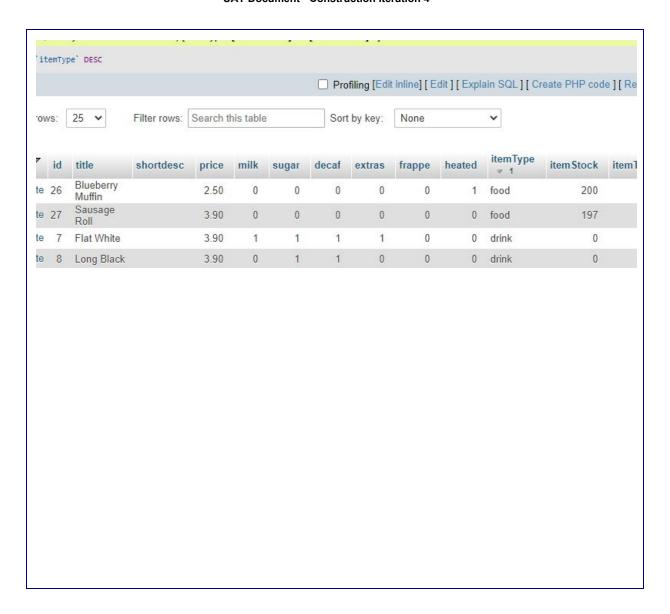
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Screenshots: Benn



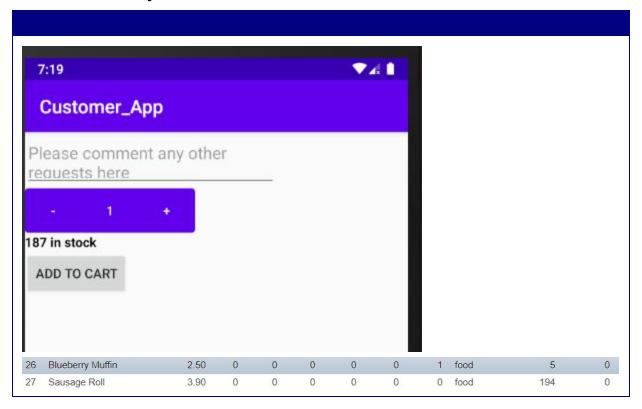


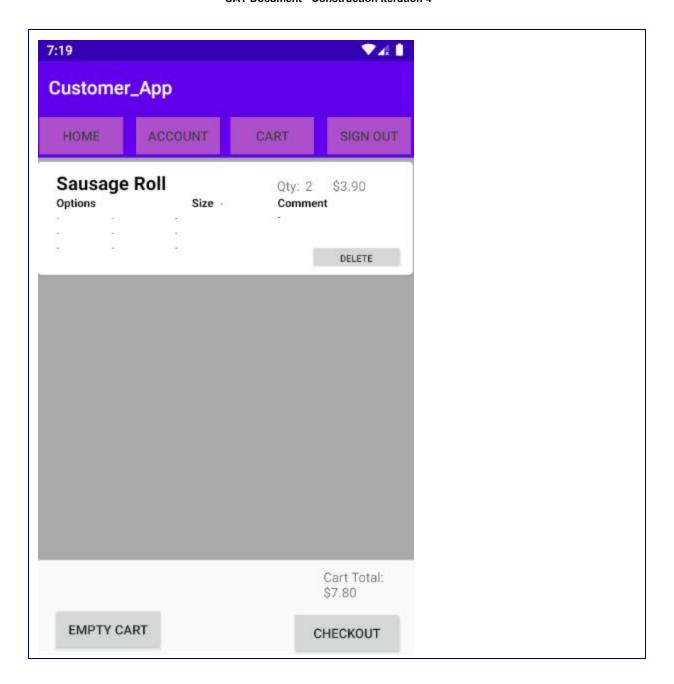




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Screenshots: Emily

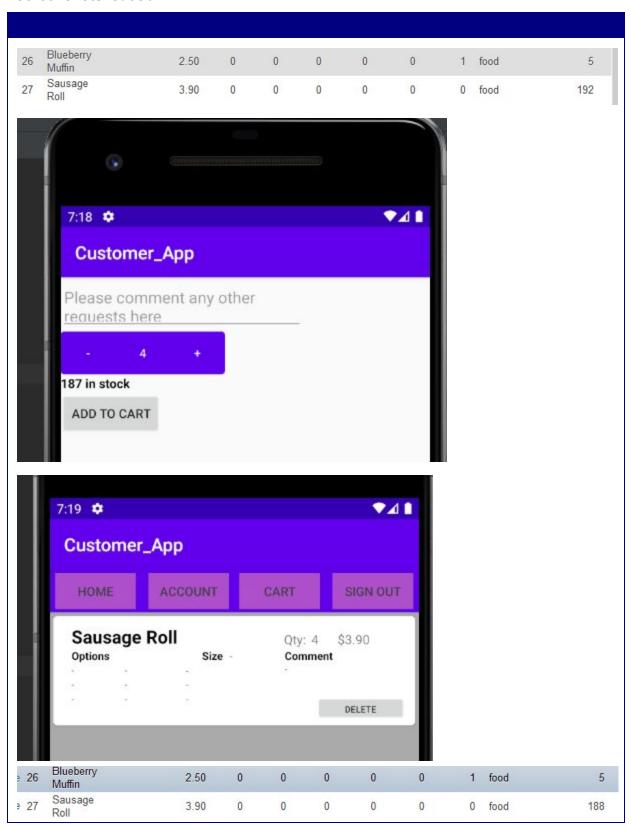




| Blueberry Muffin | 2.50 | 0 | 0 | 0 | 0 | 0 | 1 | food | 5 | 0 |
|------------------|------|---|---|---|---|---|---|------|-----|---|
| Sausage Roll | 3.90 | 0 | 0 | 0 | 0 | 0 | 0 | food | 192 | 0 |
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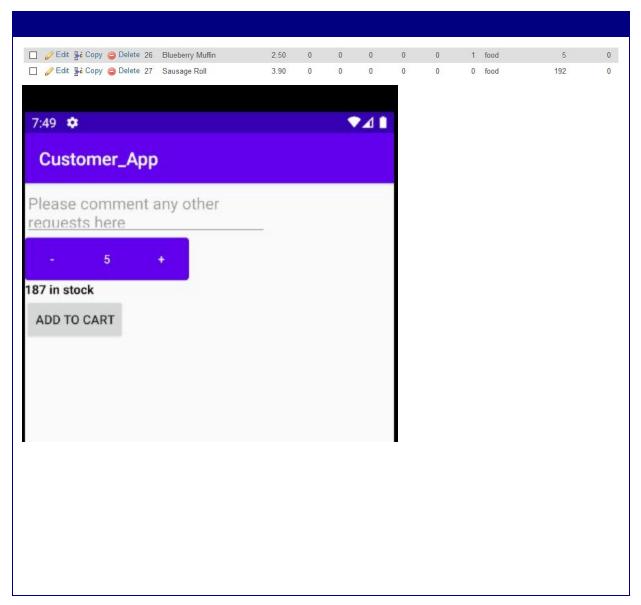
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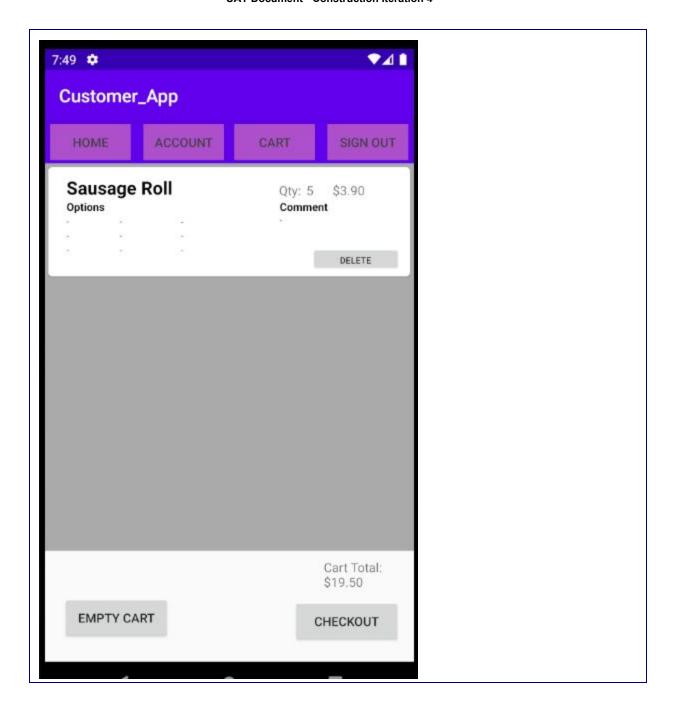
Screenshots: Jacob

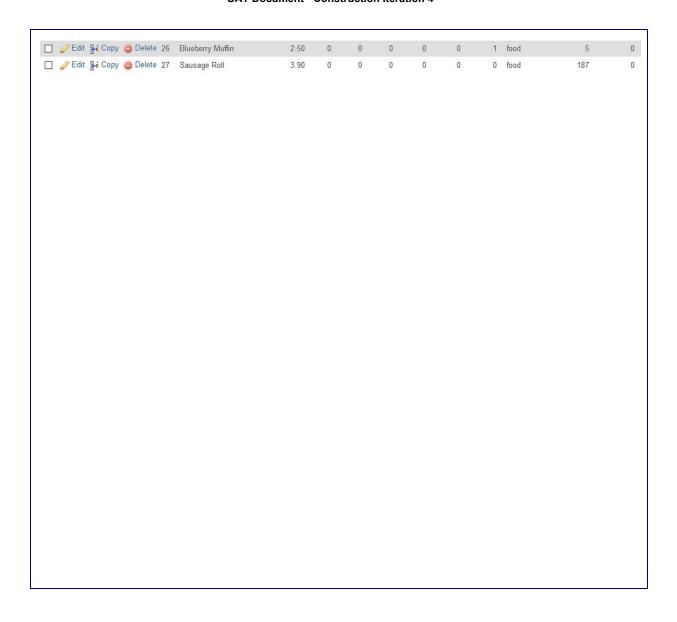


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Screenshots: Jake







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Script 1.2 Fill Cart/Empty Cart (Inventory) - User Adds a Drink Item to Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add a drink item to cart
- The user will view their cart
- Expected result: Item will appear in the user cart. Inventory value for the drink item in the database will not decrease.

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- · Shopping cart interactions
- Fill Cart

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'viewOrder' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the 'Browse Menu (Drink) screen

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Script Steps

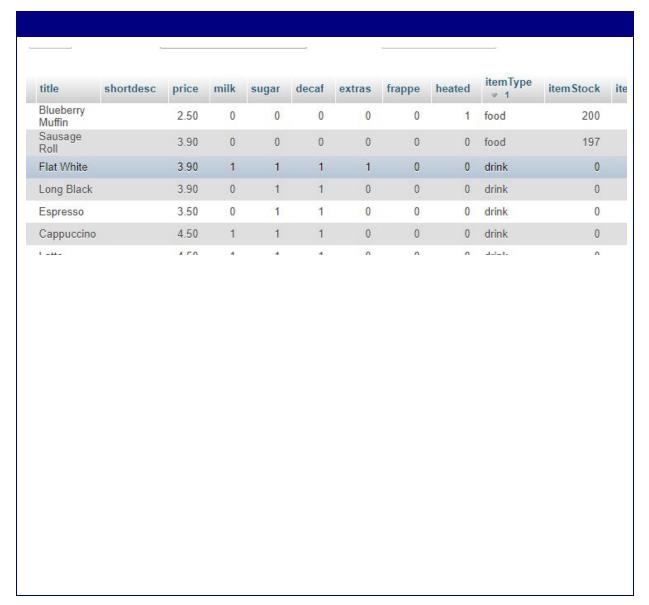
| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|---|--|----------------|
| 1 | User clicks 'Add to Cart' on a drink item | App moves to the AddToCartActivity screen and displays the menu options | Pass |
| 2 | User selects options and quantity then clicks 'Add to Cart' | App displays "Item added to cart" message and move to the Browse Menu screen | Pass |
| 3 | User clicks 'Cart' button from the menu bar | App moves to the Cart screen. The item is displayed in the cart. | Pass |

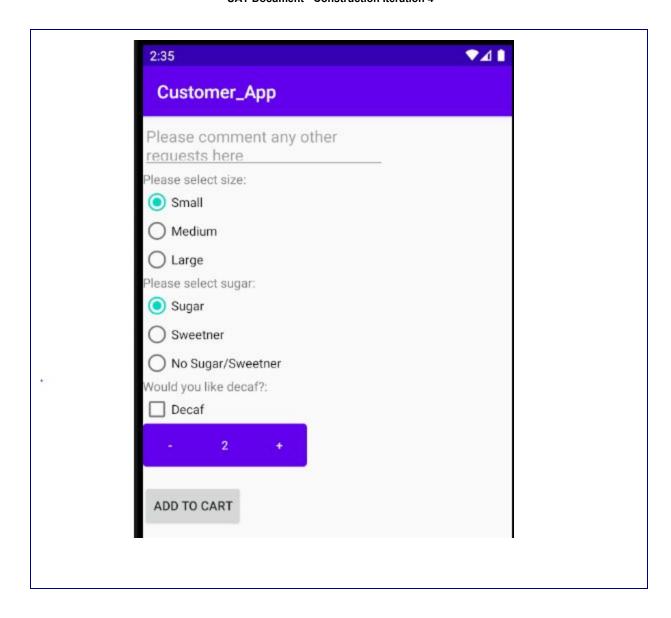
Test Execution

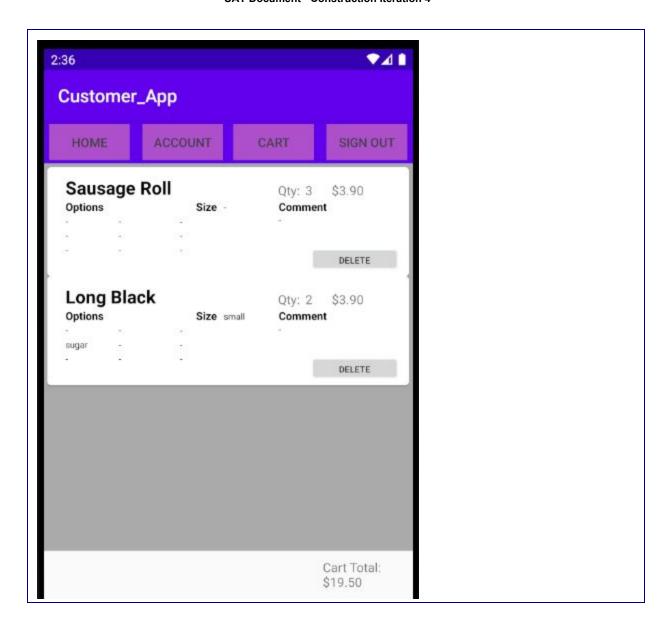
| Date/Time | Tester | Test Phase | Status |
|-----------------|---------------|------------|--------|
| 6/09/20 2:36 pm | Benn Curby | IOCM | Passed |
| 6/09/20 8:38 pm | Emily Carter | IOCM | Passed |
| 6/09/20 7:23 pm | Jacob Kennedy | IOCM | Passed |
| 8/09/20 7:56 pm | Jake Durnford | IOCM | Passed |

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Screenshots: Benn





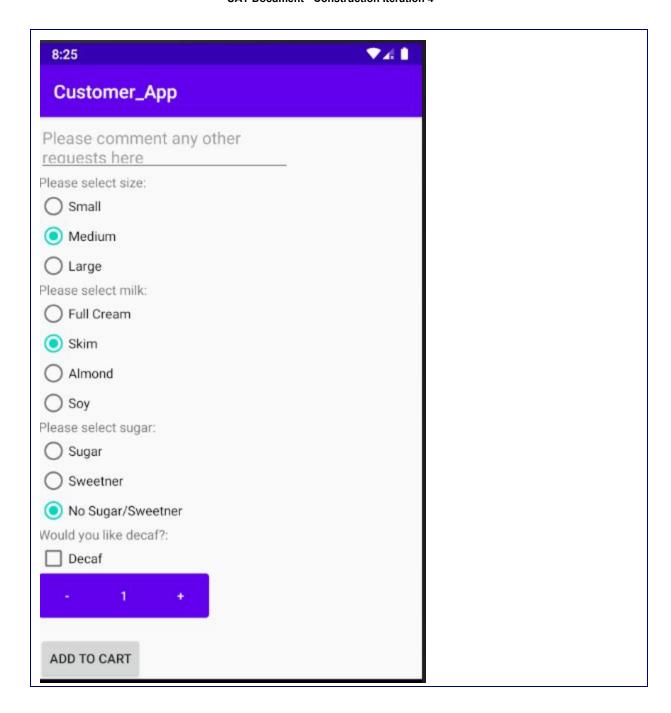


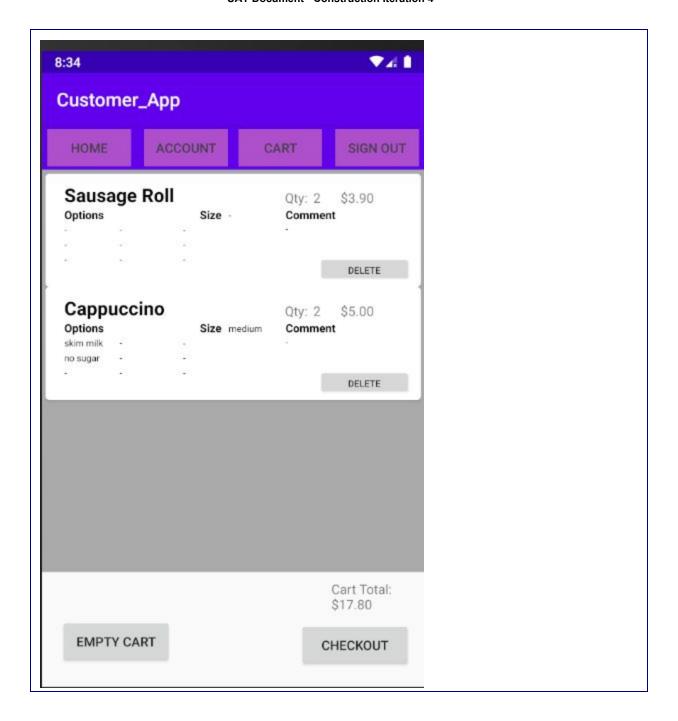
| title | shortdesc | price | milk | sugar | decaf | extras | frappe | heated | itemType | item Stock | i |
|---------------------|-----------|-------|------|-------|-------|--------|--------|--------|----------|------------|---|
| Blueberry Muffin | | 2.50 | 0 | 0 | 0 | 0 | 0 | 1 | food | 200 | |
| Sausage Roll | | 3.90 | 0 | 0 | 0 | 0 | 0 | 0 | food | 197 | |
| lat White | | 3.90 | 1 | 1 | 1 | 1 | 0 | 0 | drink | 0 | |
| ong Black | | 3.90 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 | |
| spresso | | 3.50 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 | |
| Cappuccino | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 | |
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Screenshots: Emily

| Sausage Roll 3.90 0 0 0 0 0 0 food 192 0 Flat White 3.90 1 1 1 1 0 0 drink 0 0 Long Black 3.90 0 1 1 0 0 0 drink 0 0 Espresso 3.50 0 1 1 0 0 0 drink 0 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 0 | id | title | shortdesc | price | milk | sugar | decaf | extras | frappe | heated | item Type ▼ 1 | item Stock | item Time |
|--|----|------------------|-----------|-------|------|-------|-------|--------|--------|--------|---------------|------------|-----------|
| Flat White 3.90 1 1 1 1 0 0 drink 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 | 6 | Blueberry Muffin | | 2.50 | 0 | 0 | 0 | 0 | 0 | 1 | food | 5 | 0 |
| B Long Black 3.90 0 1 1 0 0 0 drink 0 0 0 Espresso 3.50 0 1 1 0 0 0 drink 0 0 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 0 | 7 | Sausage Roll | | 3.90 | 0 | 0 | 0 | 0 | 0 | 0 | food | 192 | 0 |
| Espresso 3.50 0 1 1 0 0 0 drink 0 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 0 | 7 | Flat White | | 3.90 | 1 | 1 | 1 | 1 | 0 | 0 | drink | 0 | 0 |
| Cappuccino 4.50 1 1 1 0 0 0 drink 0 | 3 | Long Black | | 3.90 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 | 0 |
| 11 | 9 | Espresso | | 3.50 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 | 0 |
| Latte 4.50 1 1 1 0 0 0 drink 0 0 | 0 | Cappuccino | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 | 0 |
| | 1 | Latte | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 | 0 |
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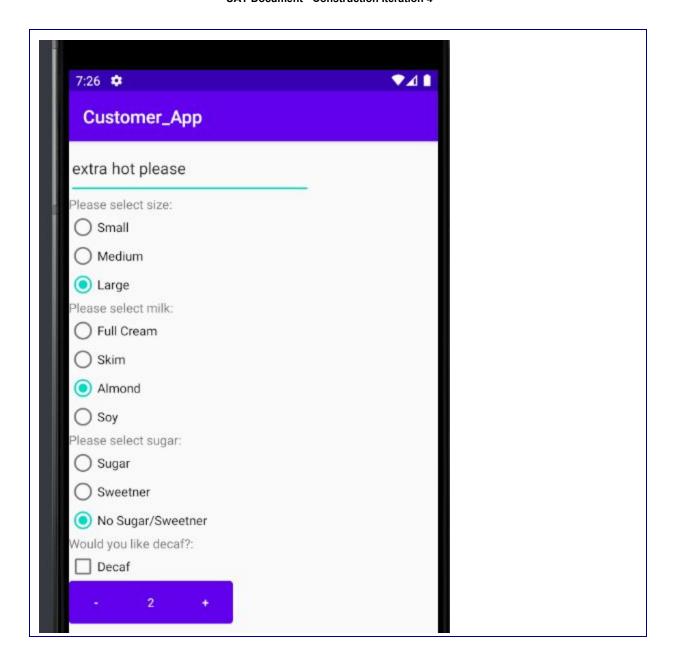


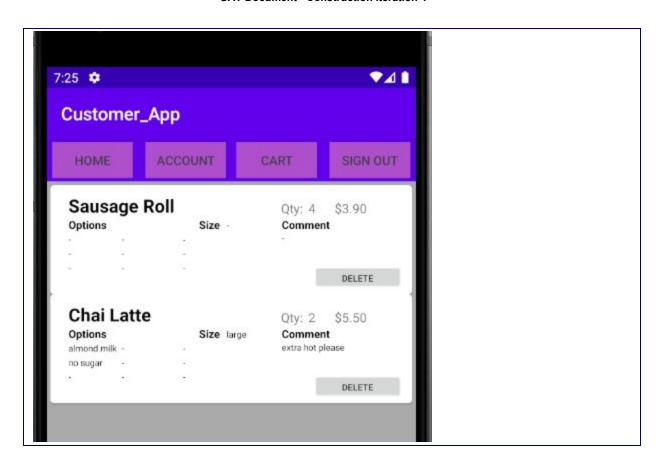


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Screenshots: Jacob

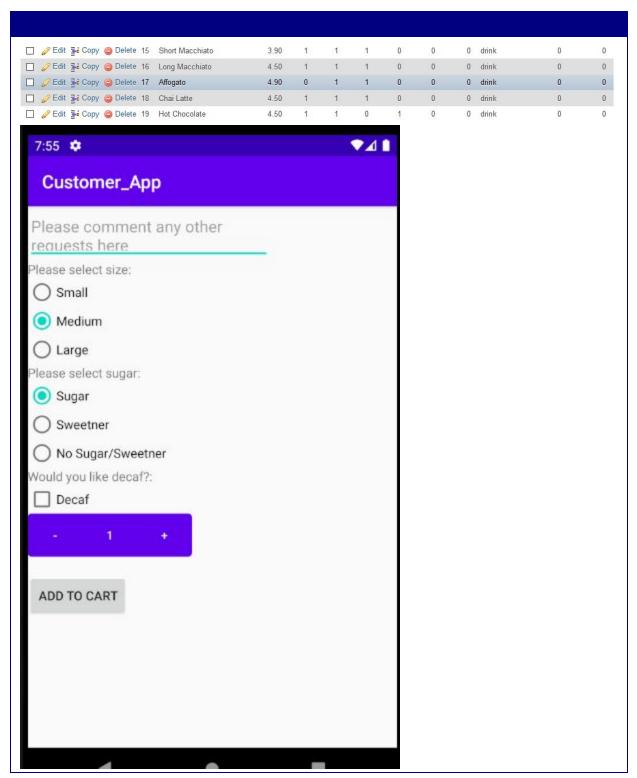
| 8 Long Black 3.90 0 1 1 0 0 0 drink 0 0 9 Espresso 3.50 0 1 1 0 0 0 0 drink 0 0 10 Cappuccino 4.50 1 1 1 0 0 0 0 drink 0 11 Latte 4.50 1 1 1 1 0 0 0 drink 0 12 Piccolo Latte 4.50 1 1 1 1 0 0 0 drink 0 13 Caramel Latte 4.50 1 1 1 1 0 0 0 drink 0 14 Mocha 4.90 1 1 1 0 0 0 drink 0 15 Short Macchiato 3.90 1 1 1 1 0 0 0 drink 0 16 Long Macchiato 4.50 1 1 1 1 0 0 0 drink 0 17 Affogato 4.90 0 1 1 0 0 0 drink 0 0 0 drink 0 0 0 | id | title | shortdesc | price | milk | sugar | decaf | extras | frappe | heated | itemType | item Stock |
|--|----|-------------------|-----------|-------|------|-------|-------|--------|--------|--------|----------|------------|
| 9 Espresso 3.50 0 1 1 0 0 0 drink 0 0 10 Cappuccino 4.50 1 1 1 0 0 0 0 drink 0 11 Latte 4.50 1 1 1 1 0 0 0 drink 0 12 Piccolo Latte 4.50 1 1 1 1 0 0 0 drink 0 13 Caramel Latte 4.50 1 1 1 1 0 0 0 drink 0 14 Mocha 4.90 1 1 1 0 0 0 drink 0 15 Short Macchiato 3.90 1 1 1 0 0 0 drink 0 16 Long Macchiato 4.50 1 1 1 0 0 0 drink 0 17 Affogato 4.90 0 1 1 0 0 0 drink 0 0 0 drink 0 0 0 0 d | 7 | Flat White | | 3.90 | 1 | 1 | 1 | 1 | 0 | 0 | drink | 0 |
| 10 Cappuccino | 8 | Long Black | | 3.90 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| 11 Latte | 9 | Espresso | | 3.50 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| 12 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 13 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 14 Mocha 4.90 1 1 1 0 0 0 drink 0 15 Short Macchiato 3.90 1 1 1 0 0 0 drink 0 16 Long Macchiato 4.50 1 1 1 0 0 0 drink 0 17 Affogato 4.90 0 1 1 0 0 0 drink 0 | 10 | Cappuccino | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| Latte 4.50 1 1 1 0 0 0 drink 0 Caramel Latte 4.50 1 1 1 1 0 0 0 drink 0 14 Mocha 4.90 1 1 1 0 0 0 drink 0 Short Macchiato 3.90 1 1 1 0 0 0 drink 0 Long Macchiato 4.50 1 1 1 0 0 0 drink 0 7 Affogato 4.90 0 1 1 0 0 0 drink 0 | 11 | Latte | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| Latte 4.50 1 1 1 0 0 0 drink 0 14 Mocha 4.90 1 1 1 1 0 0 0 drink 0 15 Short Macchiato 3.90 1 1 1 0 0 0 drink 0 16 Long Macchiato 4.50 1 1 1 0 0 0 drink 0 17 Affogato 4.90 0 1 1 0 0 0 drink 0 | 12 | Latte | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| Short Macchiato 3.90 1 1 1 0 0 0 drink 0 16 Long Macchiato 4.50 1 1 1 0 0 0 drink 0 17 Affogato 4.90 0 1 1 0 0 0 drink 0 | 13 | | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| 15 Macchiato 3.90 1 1 1 0 0 0 drink 0 16 Long 4.50 1 1 1 0 0 0 drink 0 17 Affogato 4.90 0 1 1 0 0 0 drink 0 | 14 | Mocha | | 4.90 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| Macchiato 4.50 1 1 1 0 0 0 drink 0 | 15 | Macchiato | | 3.90 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| | 16 | Long Macchiato | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| 18 Chai Latte 4.50 1 1 1 0 0 0 drink 0 | 17 | Affogato | | 4.90 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| | 18 | Chai Latte | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
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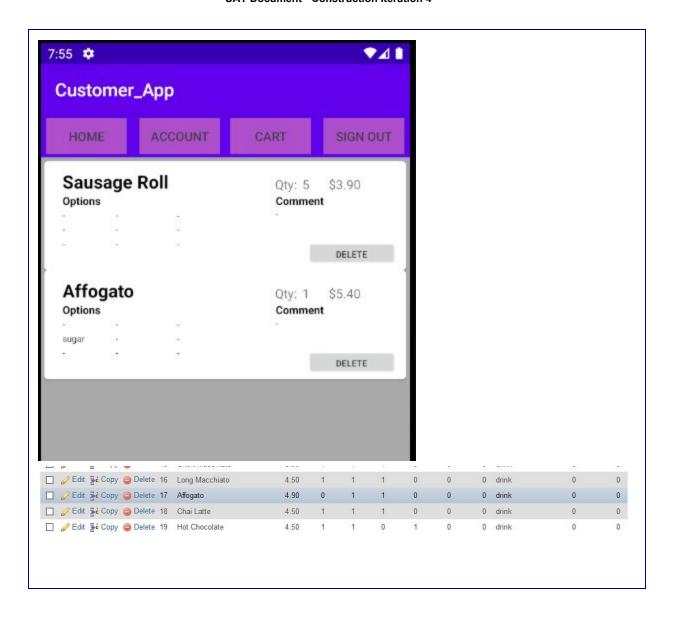




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Screenshots: Jake





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Script 1.3 Fill Cart/Empty Cart (Inventory) - User Tries to Add Sold Out Food Item to Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will try to add a sold out food item to cart
- The user will view their cart
- Expected result: The 'Add to Cart' button will be locked/inactive and will not respond when clicked. The item will not be added to cart.

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- · Shopping cart interactions
- Fill Cart

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'viewOrder' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the 'Browse Menu (Food) screen

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Script Steps

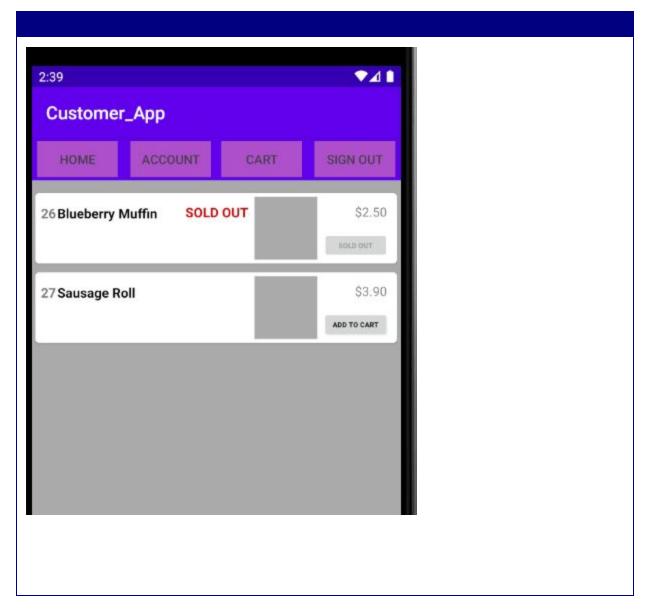
| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|---|---|----------------|
| 1 | User clicks 'Add to Cart' on a sold out food item | 'Add to Cart' button does not respond when clicked | Pass |
| | User clicks the 'Cart' button in the menu bar | App moves to the cart screen. The item clicked does not appear in the cart. | Pass |

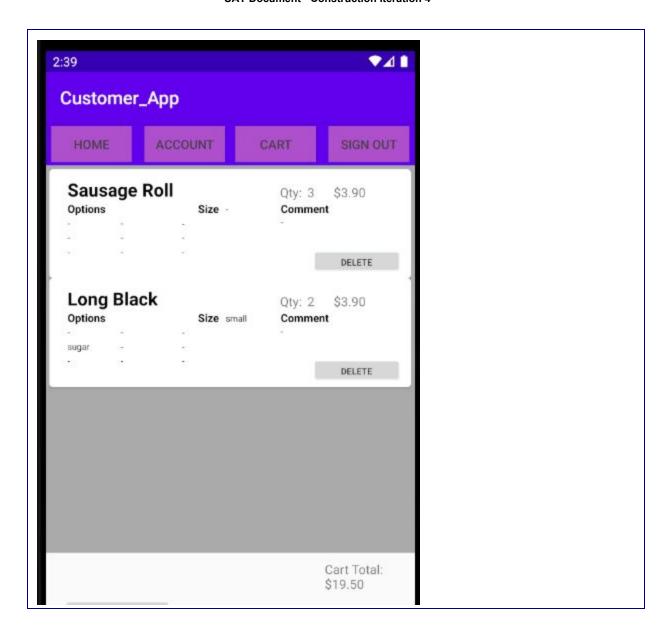
Test Execution

| Date/Time | Tester | Test Phase | Status |
|-----------------|---------------|------------|--------|
| 6/09/20 2:39 pm | Benn Curby | IOCM | Passed |
| 6/09/20 8:42 pm | Emily Carter | IOCM | Passed |
| 8/09/20 7:29 pm | Jacob Kennedy | IOCM | Passed |
| 8/09/20 8:00 pm | Jake Durnford | IOCM | Passed |

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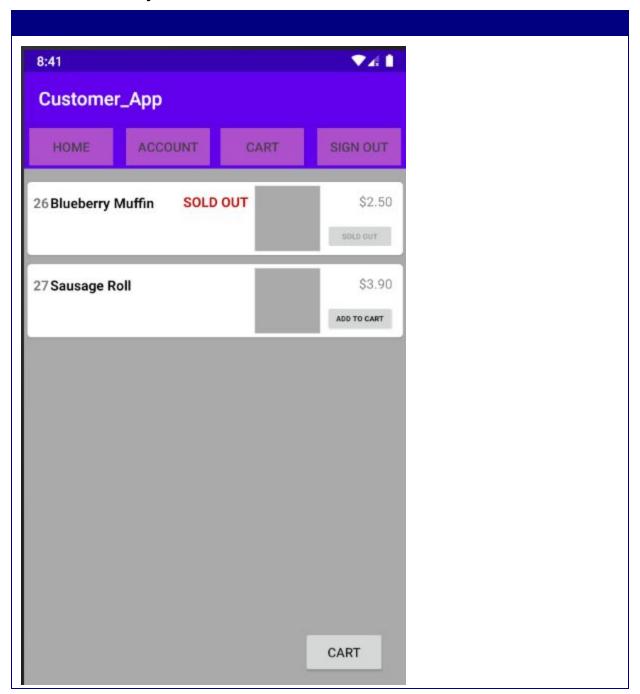
Screenshots: Benn

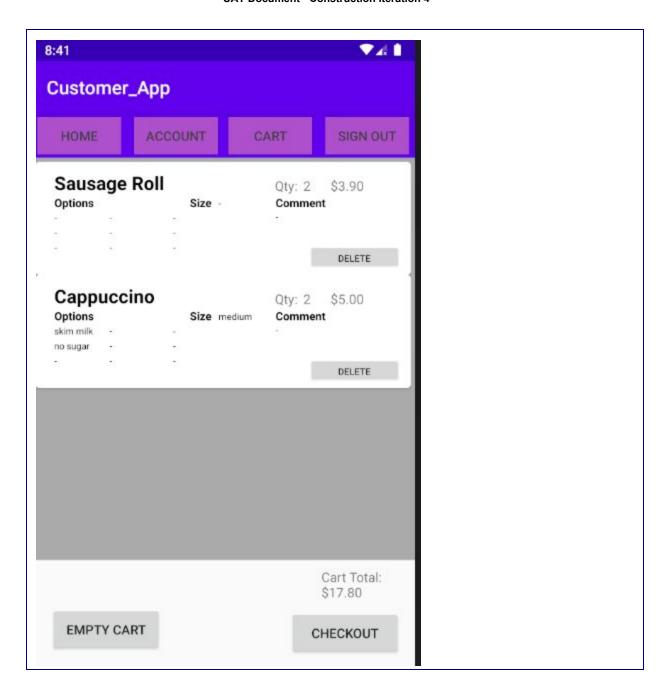




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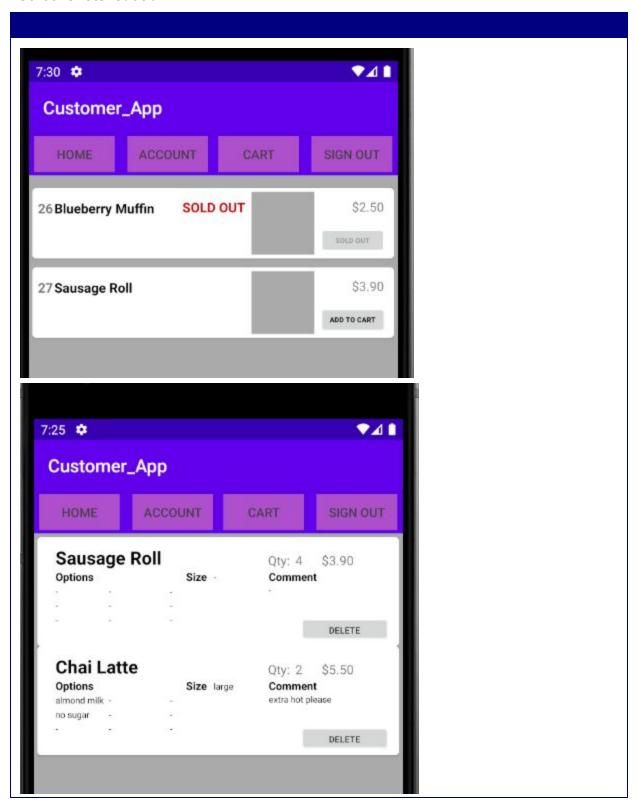
Screenshots: Emily





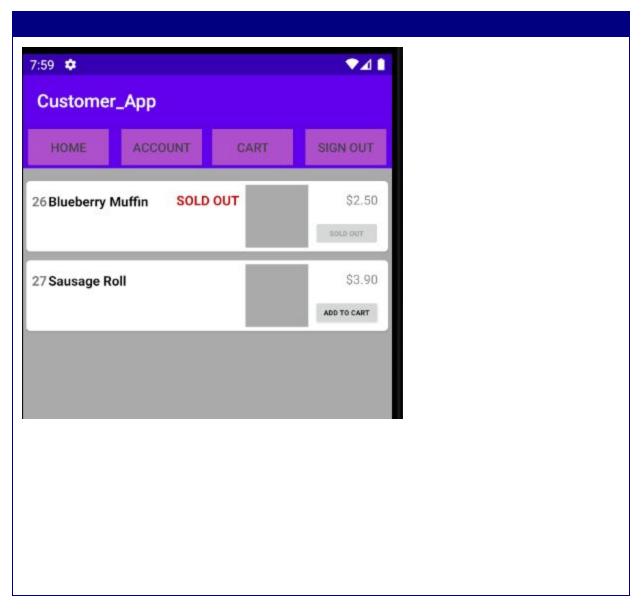
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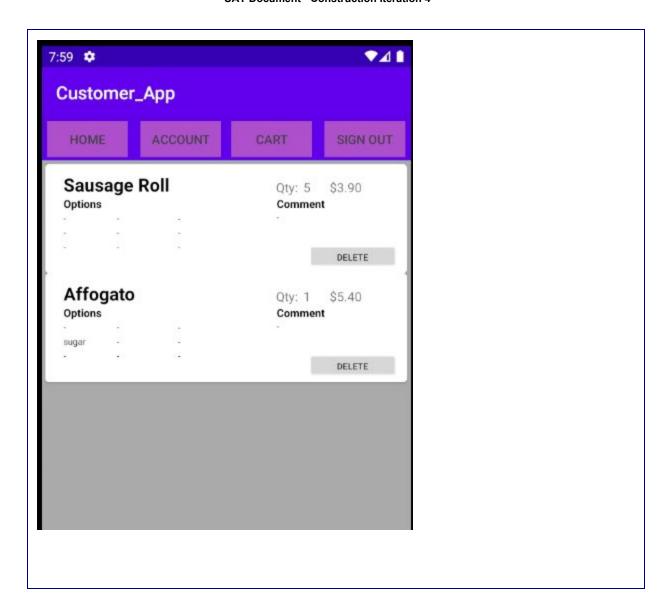
Screenshots: Jacob



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Screenshots: Jake





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Script 1.4 Fill Cart/Empty Cart (Inventory) - User Deletes a Single Food Item From Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will view their cart
- The user will click the 'Delete' button next to a food item in their cart
- Expected result: The app displays the message: 'Item deleted' and the item is no longer displayed in the cart.

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- Shopping cart interactions
- Empty Cart

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'viewOrder' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the 'Cart' screen

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Script Steps

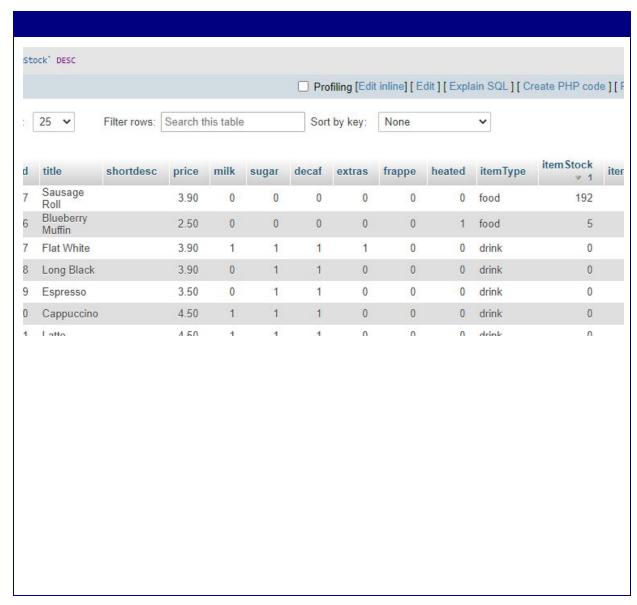
| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|---|---|----------------|
| 1 | User clicks 'Delete' button next to a food item | App displays message: 'Item Deleted' and the item no longer appears in the cart | Pass |

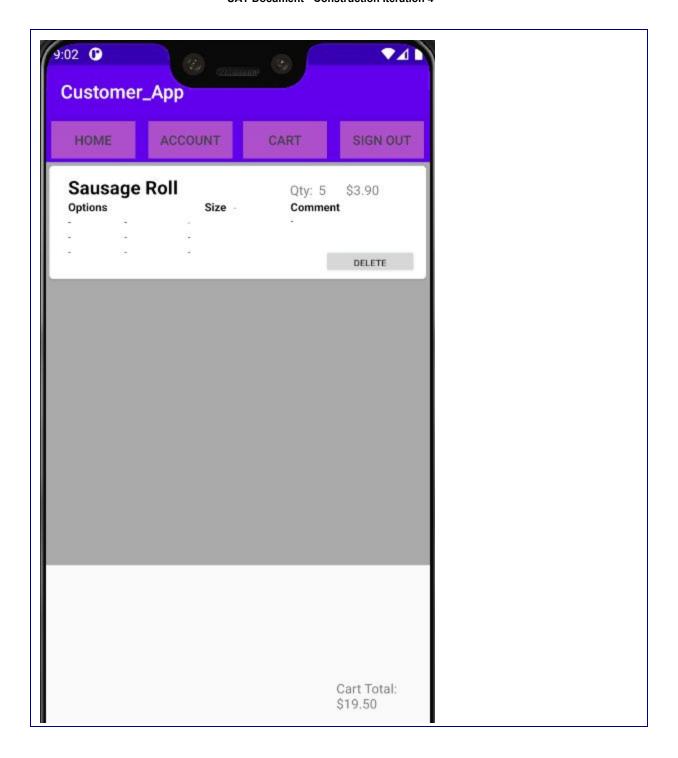
Test Execution

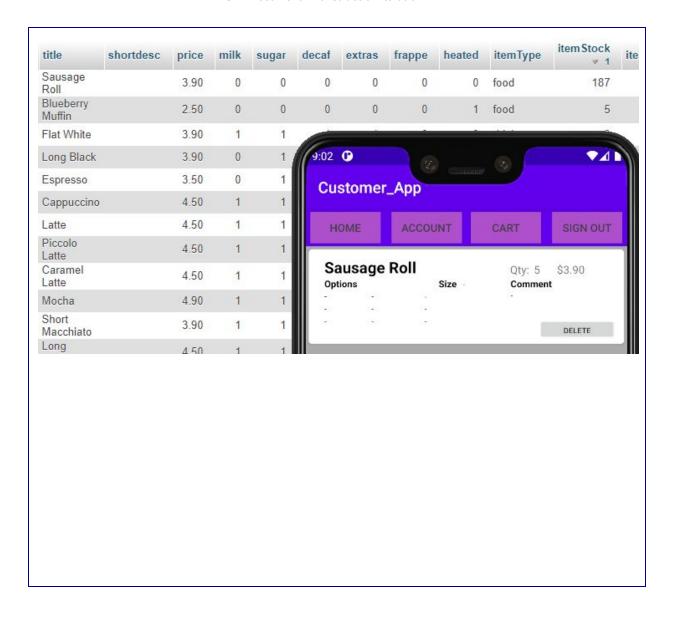
| Date/Time | Tester | Test Phase | Status |
|-----------------|---------------|------------|--------|
| 7/09/20 9:04 am | Benn Curby | IOCM | Passed |
| 6/09/20 8:44 pm | Emily Carter | IOCM | Passed |
| 8/09/20 7:31 pm | Jacob Kennedy | IOCM | Passed |
| 8/09/20 9:11 pm | Jake Durnford | IOCM | Passed |

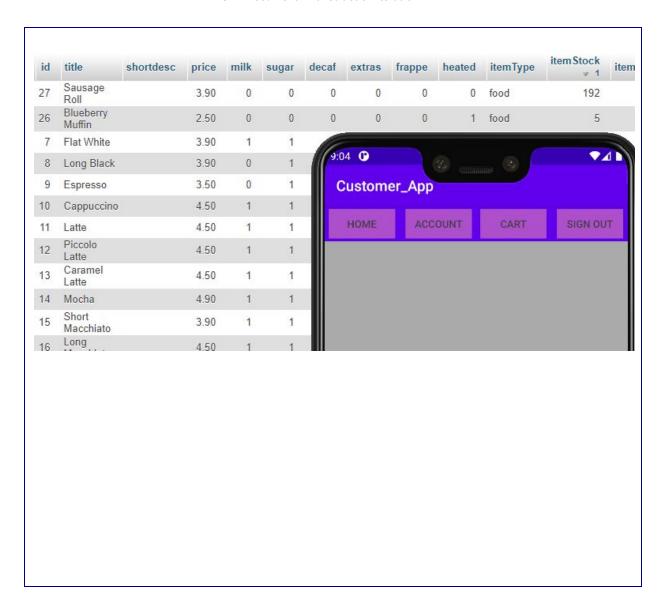
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Screenshots: Benn



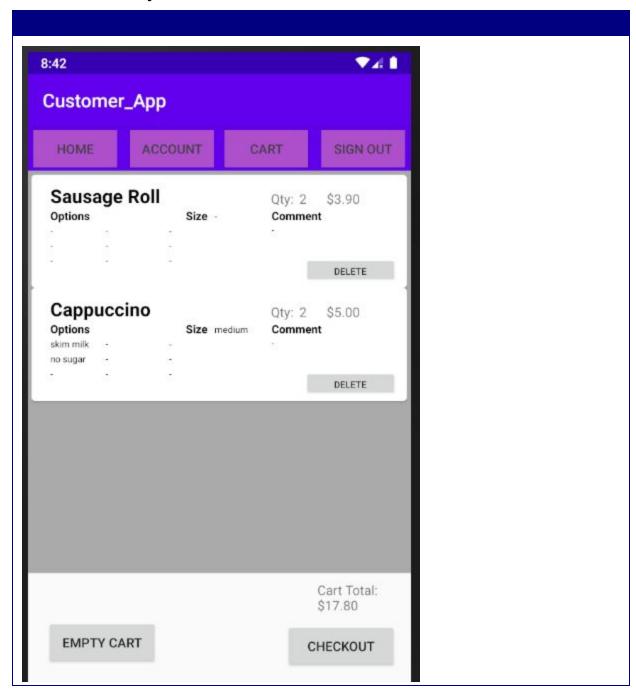


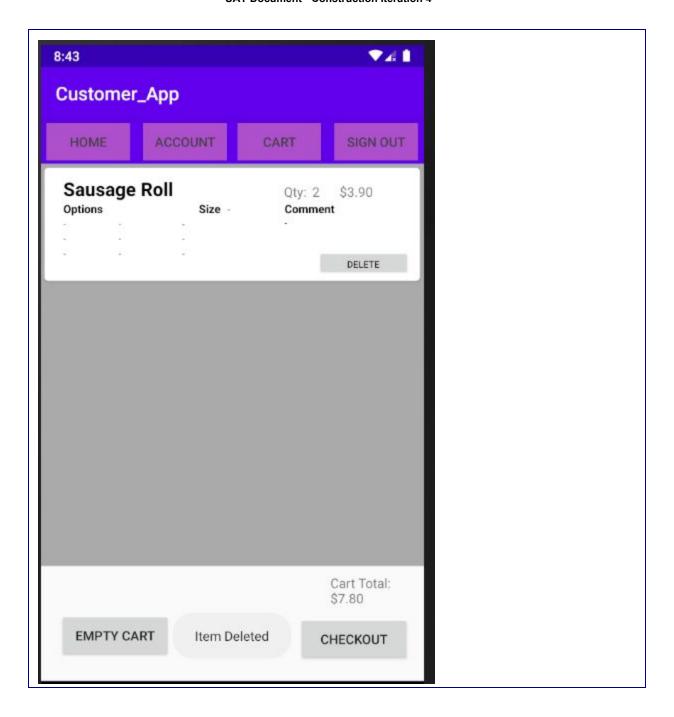




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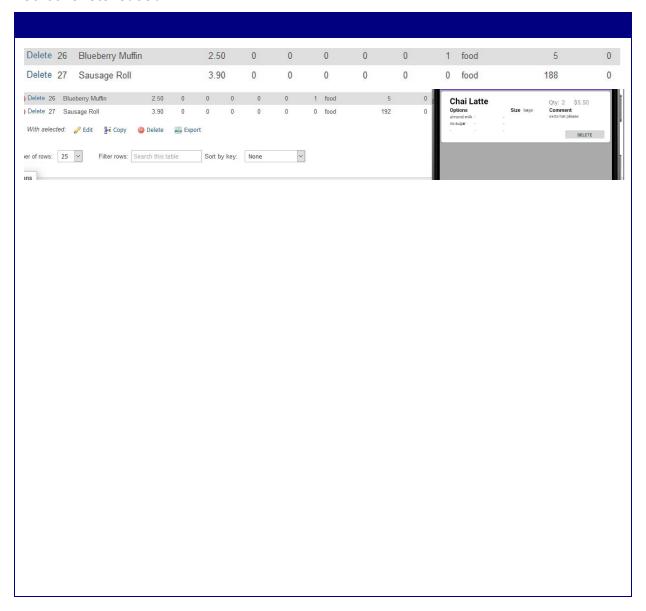
Screenshots: Emily





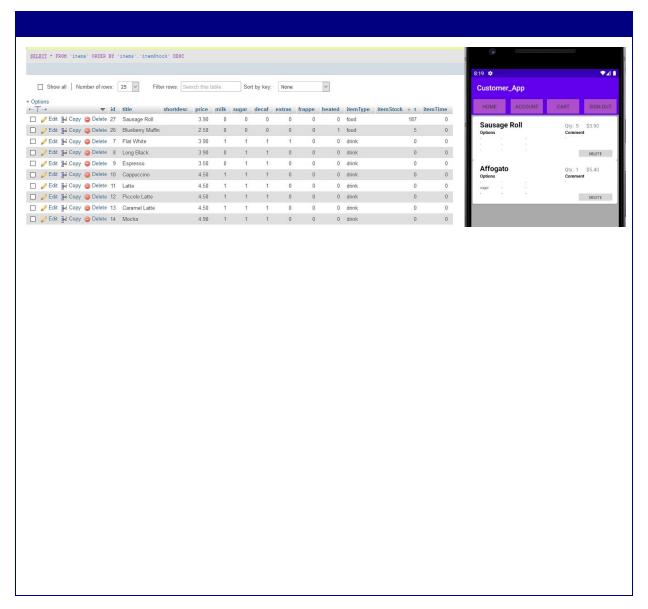
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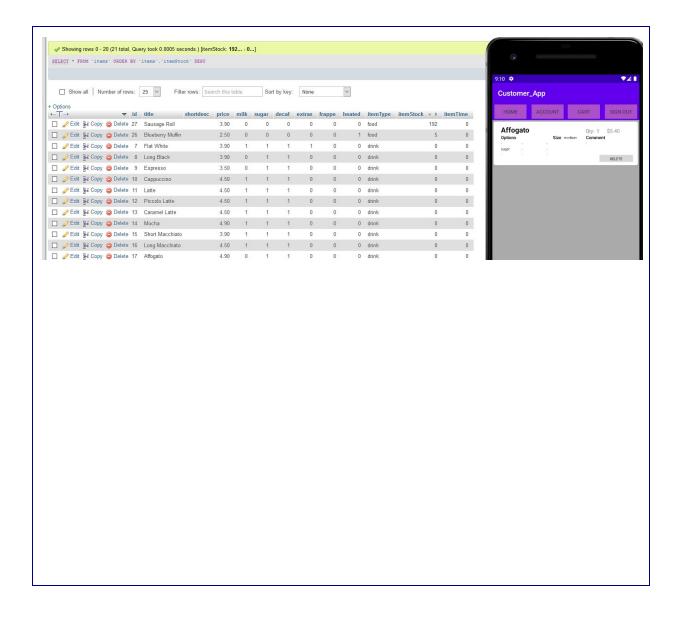
Screenshots: Jacob



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Screenshots: Jake





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Script 1.5 Fill Cart/Empty Cart (Inventory) - User Deletes a Single Drink Item From Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will view their cart
- The user will click the 'Delete' button next to a drink item in their cart
- Expected result: The app displays the message: 'Item deleted' and the item is no longer displayed in the cart.

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- Shopping cart interactions
- Empty Cart

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'viewOrder' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the 'Cart' screen

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Script Steps

| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|--|---|----------------|
| 1 | User clicks 'Delete' button next to a drink item | App displays message: 'Item Deleted' and the item no longer appears in the cart | Pass |

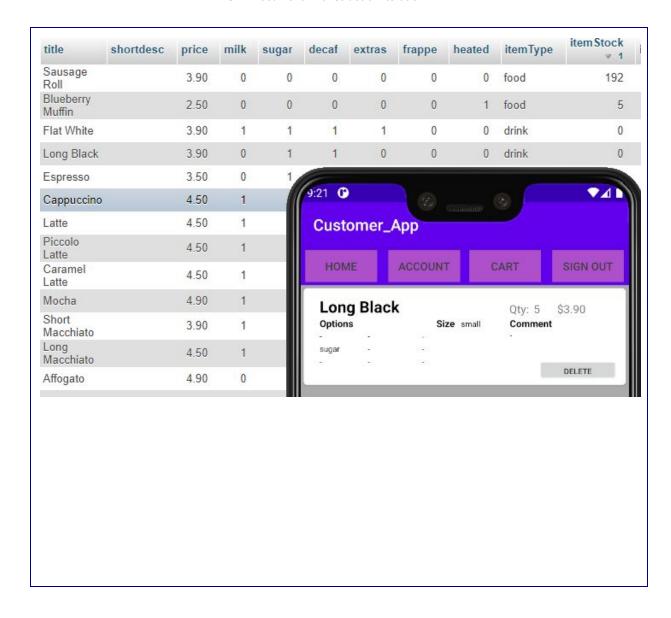
Test Execution

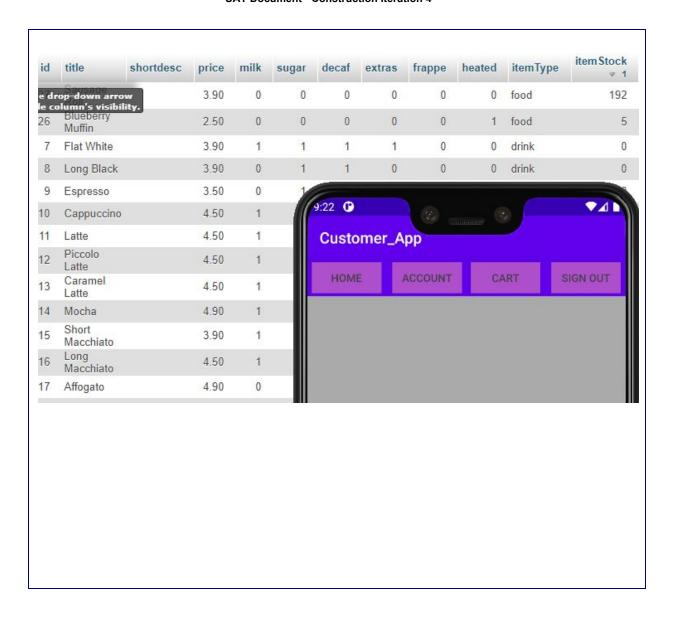
| Date/Time | Tester | Test Phase | Status |
|-----------------|---------------|------------|--------|
| 7/09/20 9:22 am | Benn Curby | IOCM | Passed |
| 6/09/20 9:46 pm | Emily Carter | IOCM | Passed |
| 6/09/20 7:47 pm | Jacob Kennedy | IOCM | Passed |
| 8/09/20 9:30 pm | Jake Durnford | IOCM | Passed |

UAT Document - Construction Iteration 4

Screenshots: Benn

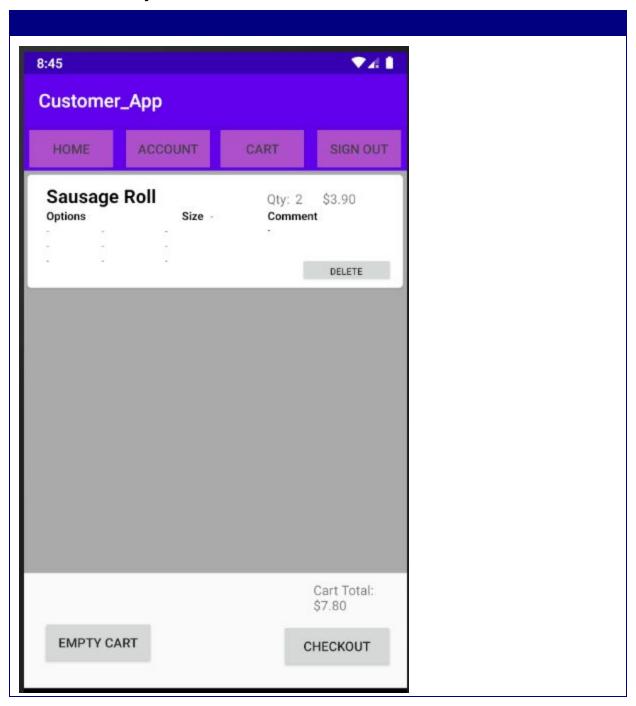
| Sausage Roll 3.90 0 | | esc price | milk | sugar | decaf | extras | frappe | heated | itemType | item Stock |
|---|---------|-----------|------|-------|-------|--------|--------|--------|----------|------------|
| Blueberry Muffin 2.50 0 0 0 0 0 1 food Flat White 3.90 1 1 1 1 0 0 drink Long Black 3.90 0 1 1 0 0 0 drink Espresso 3.50 0 1 1 0 0 0 drink | sage | 3.90 | 0 | 0 | 0 | 0 | 0 | 0 | food | 192 |
| Flat White 3.90 1 1 1 1 0 0 drink Long Black 3.90 0 1 1 0 0 drink Espresso 3.50 0 1 1 0 0 0 drink | berry | 2.50 | 0 | 0 | 0 | 0 | 0 | 1 | food | 5 |
| Espresso 3.50 0 1 1 0 0 0 drink | | 3.90 | 1 | 1 | 1 | 1 | 0 | 0 | drink | 0 |
| 90 4 00 00 100 00 00 00 00 00 00 00 00 00 00 | g Black | 3.90 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| Cappuccino 4.50 1 1 1 0 0 0 drink | resso | 3.50 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| | puccino | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 |
| | | | | | | | | | | |
| | | | | | | | | | | |

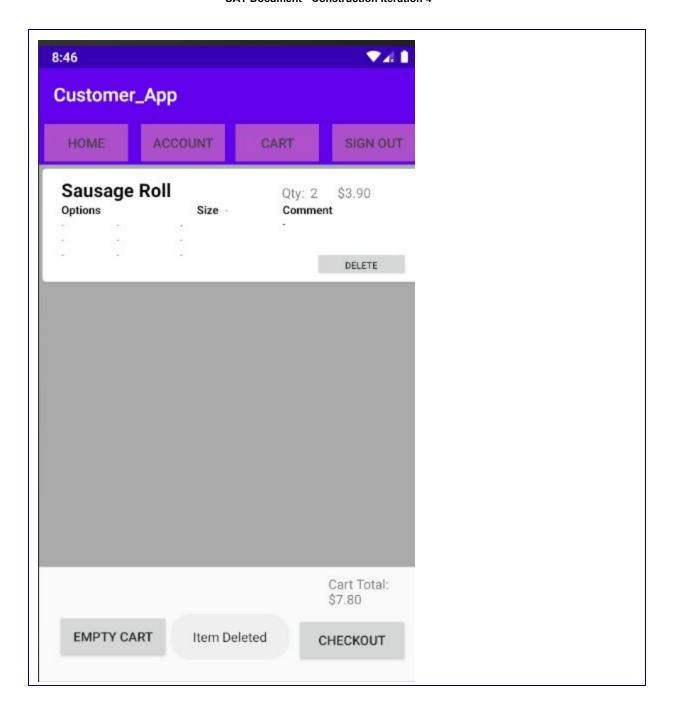




UAT Document - Construction Iteration 4

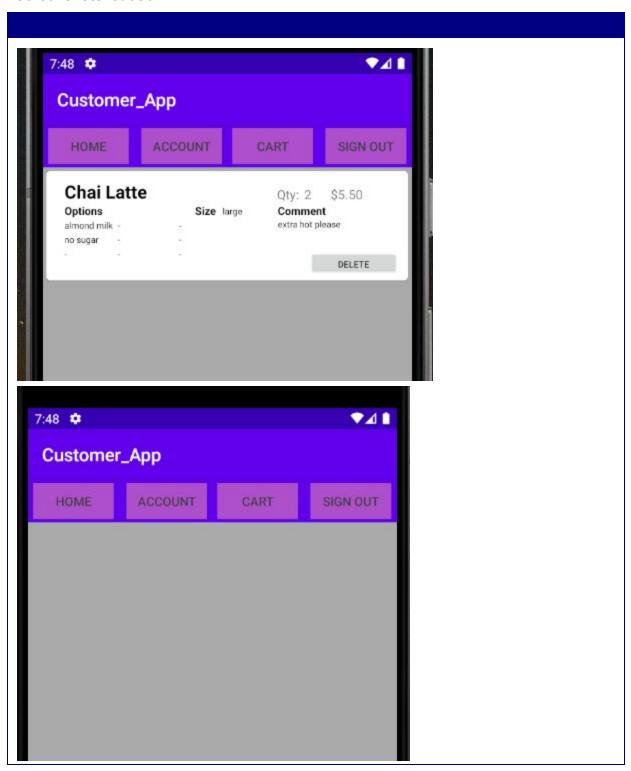
Screenshots: Emily





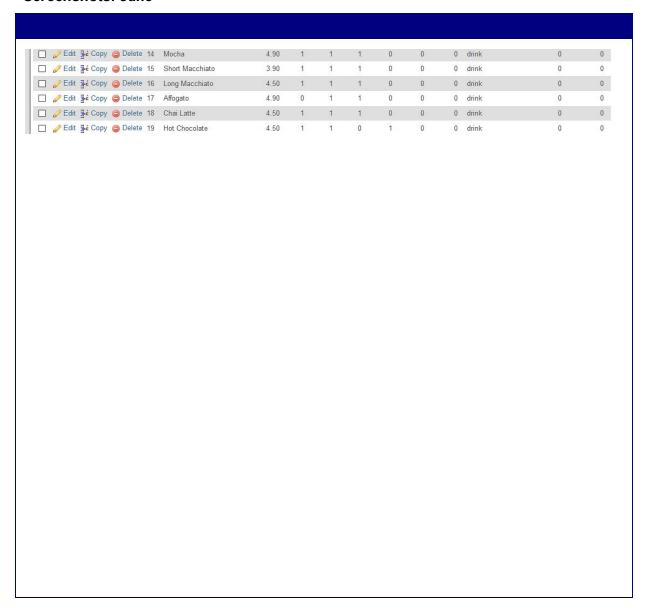
UAT Document - Construction Iteration 4

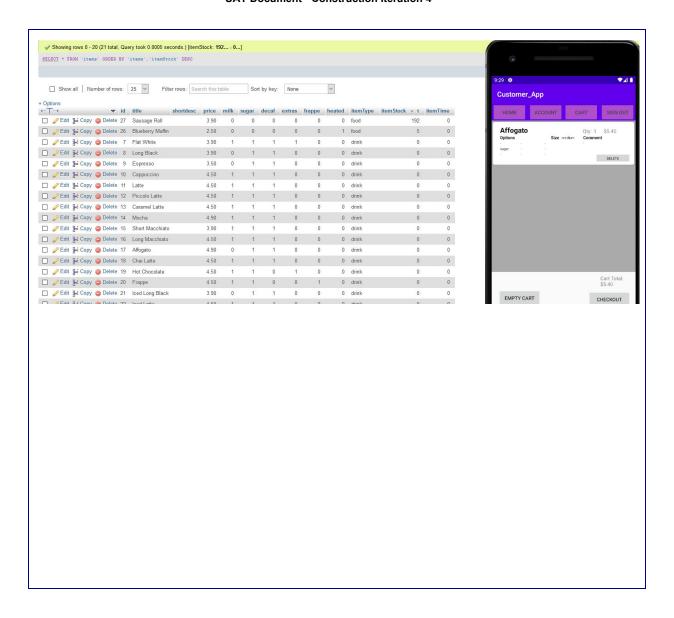
Screenshots: Jacob

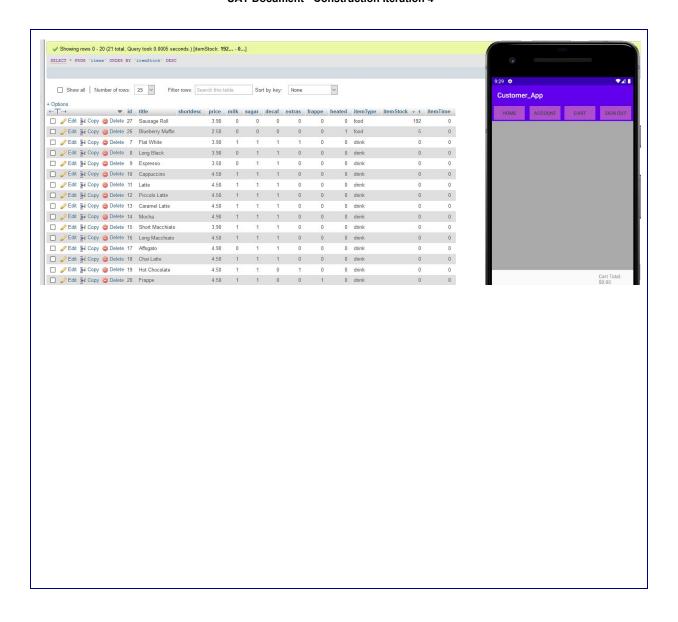


UAT Document - Construction Iteration 4

Screenshots: Jake







UAT Document - Construction Iteration 4

Script 1.6 Fill Cart/Empty Cart (Inventory) - User Empties Entire Cart

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add multiple menu items to cart
- The user will view their cart
- The user will click the 'Empty Cart' button on the Cart screen
- Expected result: The app displays the message: 'Cart Emptied' and the cart displays no items.

Testing Requirements

This test script covers the following specific testing requirements:

- Reliability
- Shopping cart interactions
- Empty Cart

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'viewOrder' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in
- The user has added multiple items to their cart
- The user is on the 'Cart' screen

UAT Document - Construction Iteration 4

Script Steps

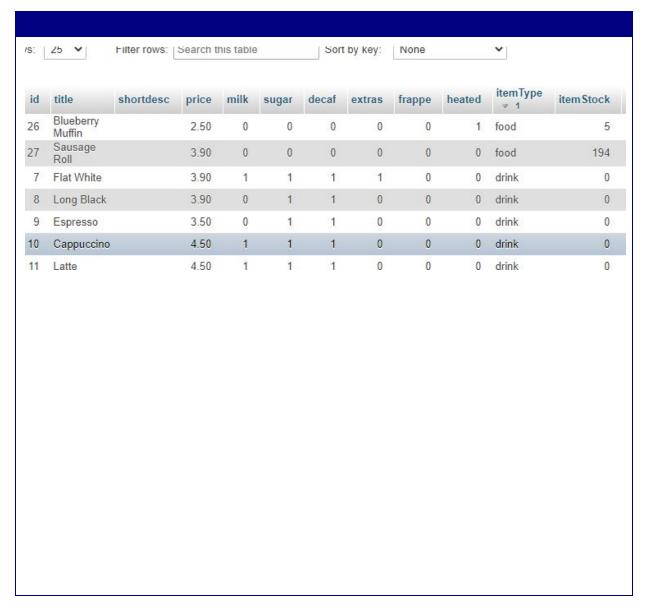
| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|--|---|----------------|
| 1 | User clicks 'Empty Cart' button on the cart screen | App displays a message: 'Cart Emptied' and the cart no longer displays any items. | Pass |

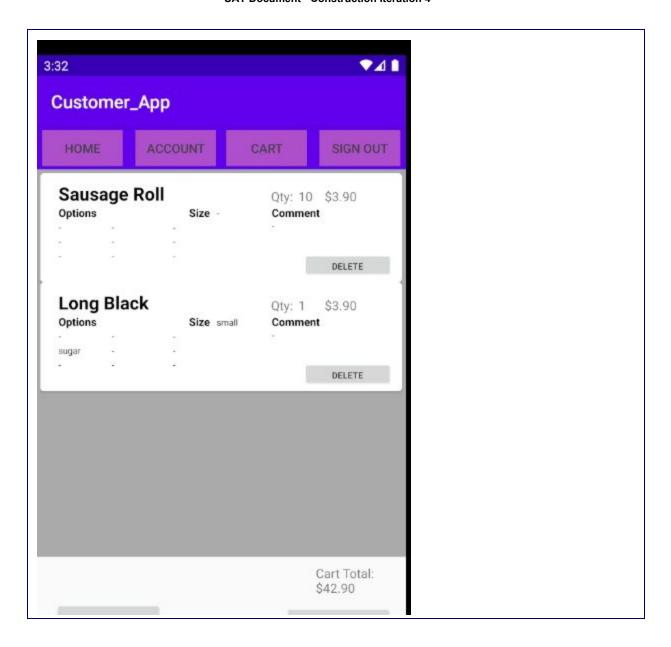
Test Execution

| Date/Time | Tester | Test Phase | Status |
|-----------------|---------------|------------|--------|
| 6/09/20 3:36 pm | Benn Curby | IOCM | Passed |
| 6/09/20 8:51 pm | Emily Carter | IOCM | Passed |
| 6/09/20 7:50 pm | Jacob Kennedy | IOCM | Passed |
| 8/09/20 9:35 pm | Jake Durnford | IOCM | Passed |

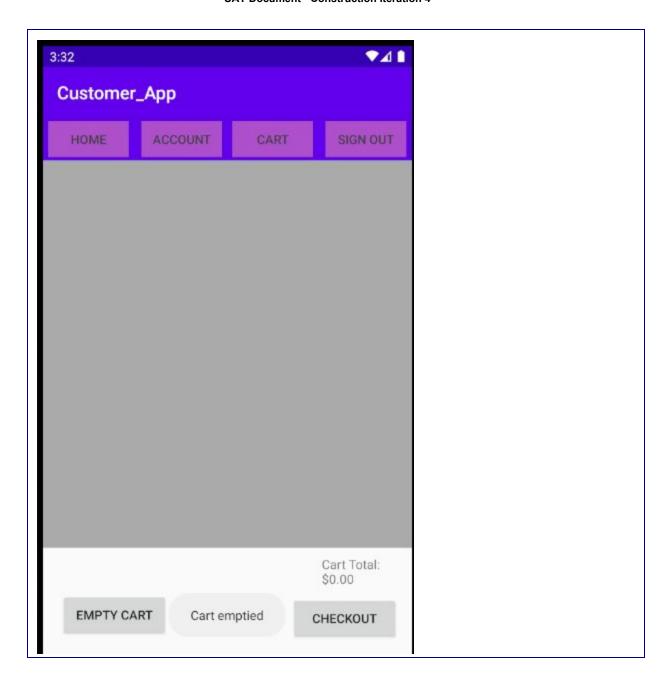
UAT Document - Construction Iteration 4

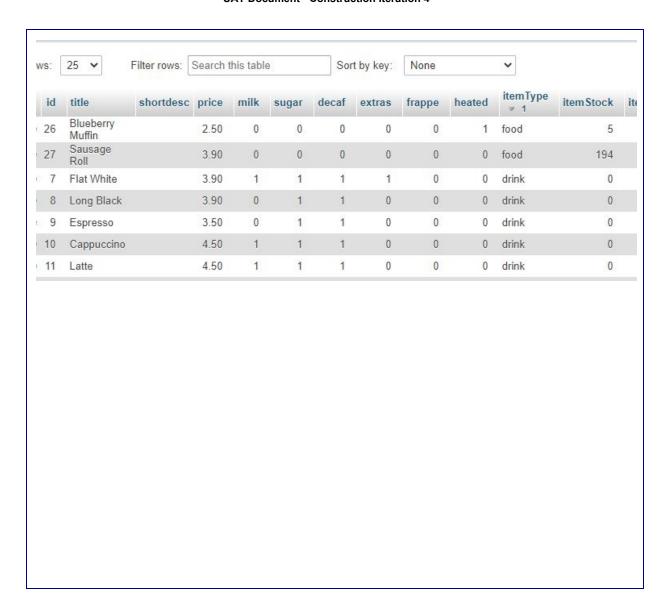
Screenshots: Benn





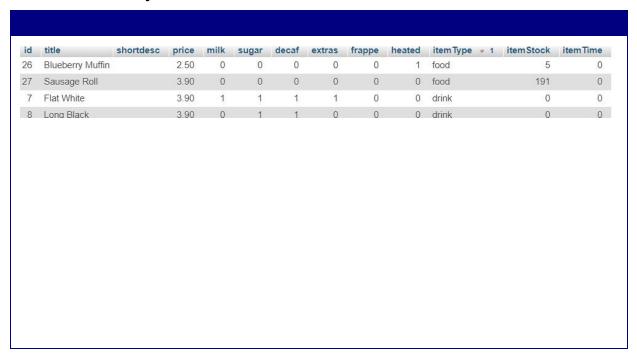
| 26 Blueberry Muffin 2.50 0 0 0 0 0 1 food 1 | 0 0 0 1 food 5 0 0 0 0 food 184 1 1 0 0 drink 0 1 0 0 0 drink 0 | Blueberry Muffin 2.50 0 0 0 0 0 1 food 5 | 6 Blueberry Muffin 2.50 0 0 0 0 0 1 food 5 7 Sausage Roll 3.90 0 0 0 0 0 0 food 184 7 Flat White 3.90 1 1 1 1 0 0 drink 0 8 Long Black 3.90 0 1 1 0 0 0 drink 0 9 Espresso 3.50 0 1 1 0 0 0 drink 0 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 1 Latte 4.50 1 1 1 0 0 0 drink 0 2 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 3 Caramel Latte 4.50 1 1 1 1 0 0 0 drink 0 | d | title | shortdesc | price | milk | sugar | decaf | extras | frappe | heated | itemType | item Stock | it |
|---|---|--|---|---|---------------------|-----------|-------|------|-------|-------|--------|--------|--------|----------|------------|----|
| 7 Sausage Roll 3.90 0 0 0 0 0 0 0 food 184 7 Flat White 3.90 1 1 1 1 0 0 drink 6 8 Long Black 3.90 0 1 1 0 0 0 drink 6 9 Espresso 3.50 0 1 1 0 0 0 drink 6 0 Cappuccino 4.50 1 1 1 0 0 0 drink 6 1 Latte 4.50 1 1 1 0 0 0 drink 6 2 Piccolo Latte 4.50 1 1 1 0 0 0 drink 6 3 Caramel 4.50 1 1 1 0 0 0 drink 6 | 1 1 0 0 drink 0 1 0 0 0 drink 0 | Sausage Roll 3.90 0 0 0 0 0 0 0 food 184 Flat White 3.90 1 1 1 1 0 0 drink 0 Long Black 3.90 0 1 1 0 0 0 drink 0 Espresso 3.50 0 1 1 0 0 0 drink 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 Latte 4.50 1 1 1 0 0 0 drink 0 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 Caramel Latte 4.50 1 1 1 1 0 0 0 drink 0 | 7 Sausage Roll 3.90 0 0 0 0 0 0 food 184 7 Flat White 3.90 1 1 1 1 0 0 drink 0 8 Long Black 3.90 0 1 1 0 0 0 drink 0 9 Espresso 3.50 0 1 1 0 0 0 drink 0 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 1 Latte 4.50 1 1 1 0 0 0 drink 0 2 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 3 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 | 6 | Blueberry Muffin | | 2.50 | 0 | 0 | 0 | 0 | 0 | 1 | 100 100 | 5 | |
| 8 Long Black 3.90 0 1 1 0 0 0 drink (9 Espresso 3.50 0 1 1 0 0 0 drink (9 Cappuccino 4.50 1 1 1 0 0 0 drink (10 Latte 4.50 1 1 1 0 0 0 drink (10 Piccolo Latte 4.50 1 1 1 0 0 0 drink (10 Cappuccino 4.50 1 1 1 0 0 0 drink (10 Cappuccino 4.50 1 1 1 0 0 0 drink (10 Cappuccino 4.50 1 1 1 0 0 0 drink (10 Cappuccino 4.50 1 1 1 0 0 0 drink (10 Cappuccino 4.50 1 1 1 1 0 0 drink (10 Cappuccino 4.50 1 1 1 1 1 0 0 drink (10 Cappuccino 4.50 1 1 1 1 1 0 drink (10 Cappuccino 4.50 1 1 1 1 1 0 drink (10 Cappuccino 4.50 1 1 1 1 1 0 drink (10 Cappuccino 4.50 1 1 1 1 1 1 0 drink (10 Cappuccino 4.50 1 1 1 1 1 1 1 0 drink (10 Cappuccino 4.50 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 | 1 0 0 0 drink 0 | S Long Black 3.90 0 1 1 0 0 0 drink 0 Espresso 3.50 0 1 1 0 0 0 drink 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 Latte 4.50 1 1 1 0 0 0 drink 0 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 | 8 Long Black 3.90 0 1 1 0 0 0 drink 0 9 Espresso 3.50 0 1 1 0 0 0 drink 0 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 1 Latte 4.50 1 1 1 0 0 0 drink 0 2 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 3 Caramel Latte 4.50 1 1 1 1 0 0 0 drink 0 | 7 | Sausage | | 3.90 | 0 | 0 | 0 | 0 | 0 | 0 | food | 184 | |
| 9 Espresso 3.50 0 1 1 0 0 0 drink (0 Cappuccino 4.50 1 1 1 0 0 0 drink (1 Latte 4.50 1 1 1 0 0 0 drink (2 Piccolo Latte 4.50 1 1 1 0 0 0 drink (3 Caramel 4.50 1 1 1 0 0 0 drink | 1 0 0 0 drink 0 | Espresso 3.50 0 1 1 0 0 0 drink 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 Latte 4.50 1 1 1 0 0 0 drink 0 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 Caramel Latte 4.50 1 1 1 1 0 0 0 drink 0 | 9 Espresso 3.50 0 1 1 0 0 0 drink 0 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 1 Latte 4.50 1 1 1 0 0 0 drink 0 2 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 3 Caramel Latte 4.50 1 1 1 1 0 0 0 drink 0 | 7 | Flat White | | 3.90 | 1 | 1 | 1 | 1 | 0 | 0 | drink | 0 | |
| 0 Cappuccino 4.50 1 1 1 0 0 0 drink (1 Latte 4.50 1 1 1 0 0 0 drink (2 Piccolo Latte 4.50 1 1 1 0 0 0 drink (3 Caramel 4.50 1 1 1 0 0 0 drink | 1 0 0 0 drink 0 | Cappuccino 4.50 1 1 1 0 0 0 drink 0 Latte 4.50 1 1 1 0 0 0 drink 0 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 | 0 Cappuccino 4.50 1 1 1 0 0 0 drink 0 1 Latte 4.50 1 1 1 0 0 0 drink 0 2 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 3 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 | 8 | Long Black | | 3.90 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 | |
| 1 Latte 4.50 1 1 1 0 0 0 drink (2 Piccolo Latte 4.50 1 1 1 0 0 0 drink (3 Caramel 4.50 1 1 1 0 0 0 drink | 1 0 0 0 drink 0 1 0 0 0 drink 0 1 0 0 0 drink 0 | Latte 4.50 1 1 1 0 0 0 drink 0 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 | 1 Latte 4.50 1 1 1 0 0 0 drink 0 2 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 3 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 | 9 | Espresso | | 3.50 | 0 | 1 | 1 | 0 | 0 | 0 | drink | 0 | |
| 2 Piccolo 2 Latte 4.50 1 1 1 0 0 0 drink (| 1 0 0 0 drink 0 1 0 0 0 drink 0 | Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 | 2 Piccolo Latte 4.50 1 1 1 0 0 0 drink 0 3 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 | 0 | Cappuccino | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 | |
| 2 Latte 4.50 1 1 1 0 0 0 drink 0 | 1 0 0 0 drink 0 | Caramel 4.50 1 1 1 0 0 drink 0 Latte | 2 Latte 4.50 1 1 1 0 0 0 drink 0 3 Caramel Latte 4.50 1 1 1 0 0 0 drink 0 | 1 | Latte | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 | |
| Caramel 450 1 1 1 0 0 drink | | Caramel 4.50 1 1 1 0 0 0 drink 0 | 3 Caramel 4.50 1 1 1 0 0 0 drink 0 Latte | 2 | | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 | |
| | | | | 3 | Caramel | | 4.50 | 1 | 1 | 1 | 0 | 0 | 0 | drink | 0 | |
| | | | | , | | | 4.00 | | | | 0 | 0 | 0 | 12.1 | 0 | |
| | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | |

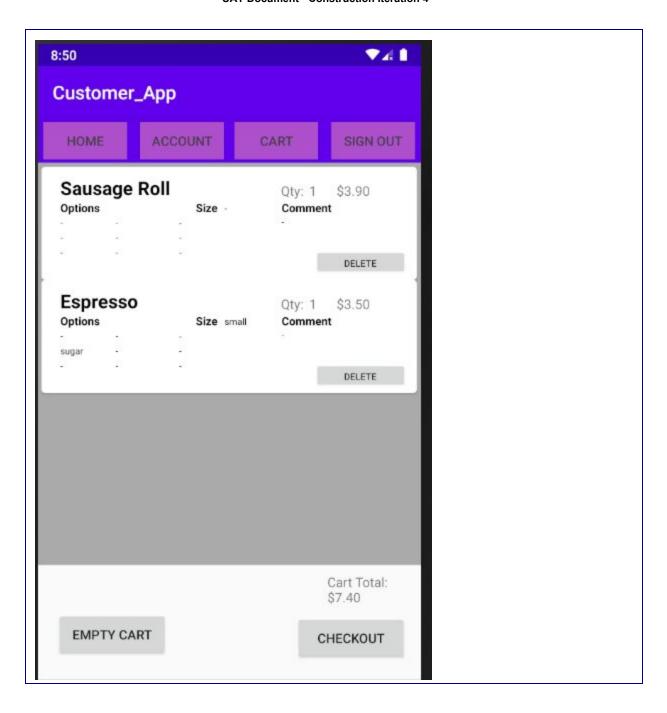


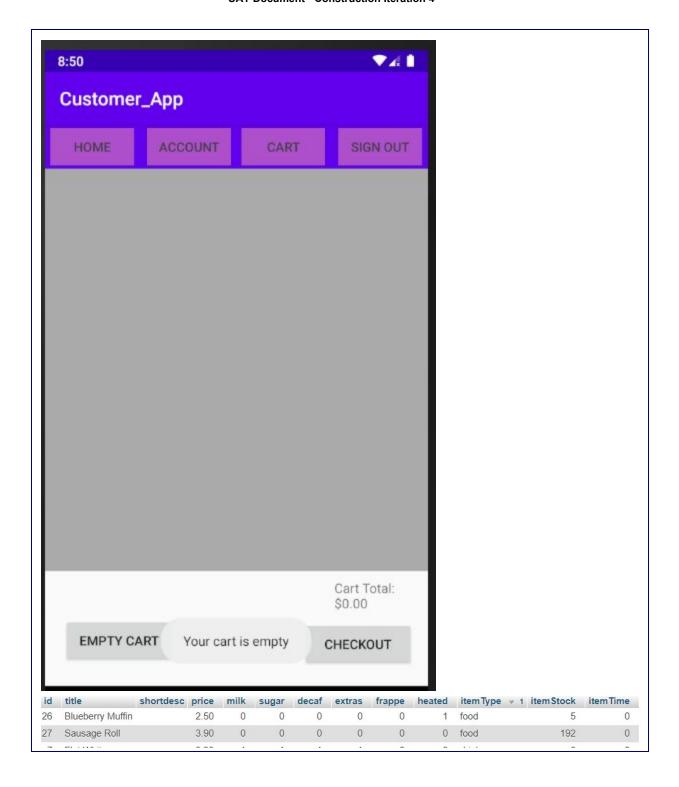


UAT Document - Construction Iteration 4

Screenshots: Emily

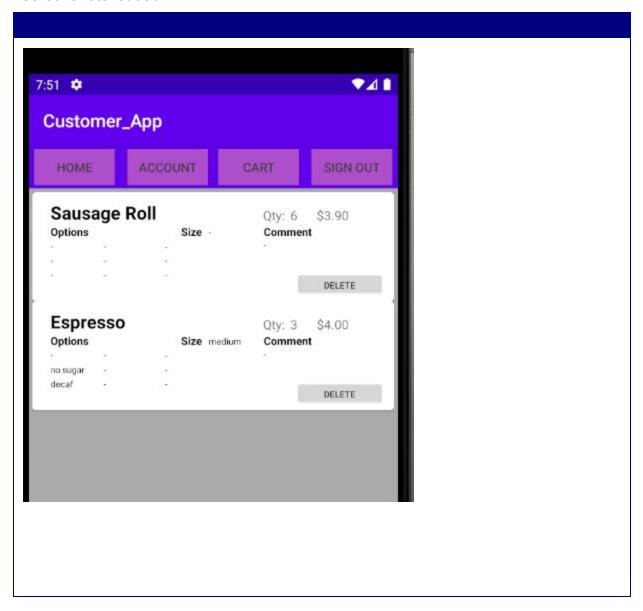


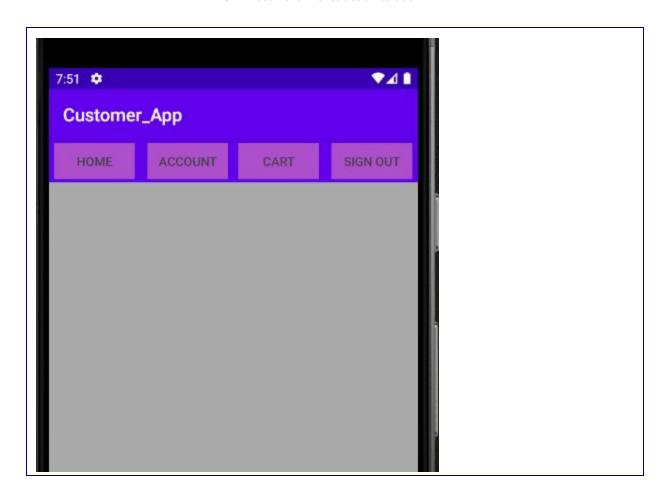




UAT Document - Construction Iteration 4

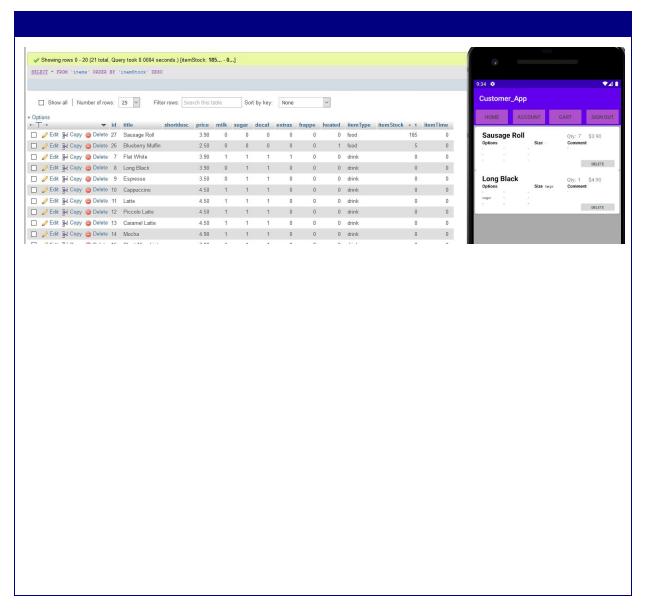
Screenshots: Jacob

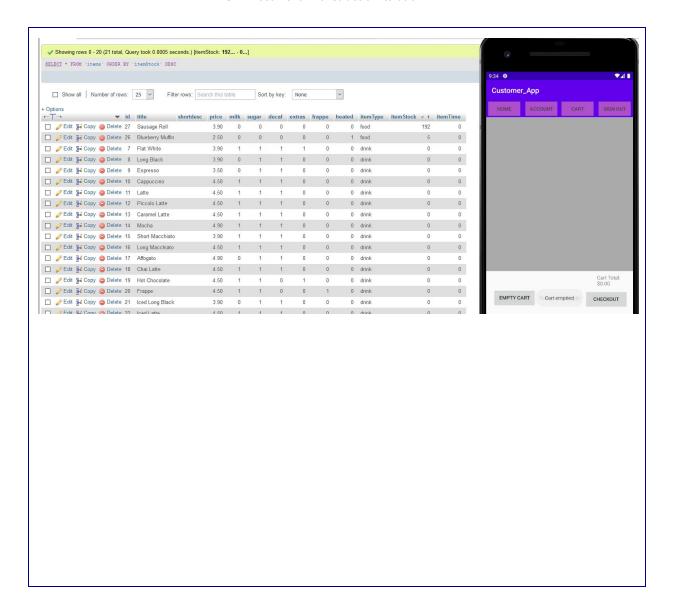




UAT Document - Construction Iteration 4

Screenshots: Jake





UAT Document - Construction Iteration 4

Scenario 2: Fill Cart/Place Order (Drink Size Options)

Scenario Description

• The intent of the Fill Cart/Place Order (Drink Size Options) test scenario is to test the normal and alternate flows of a registered user using the drink menu options and placing an order.

Test Scripts

The following scripts will cover this scenario:

- 2.1 Fill Cart/Place Order (Drink Size Options) User Adds a Drink Item to Cart and Places Pick Up Order
- 2.2 Fill Cart/Place Order (Drink Size Options) User Adds a Drink Item to Cart and Places Delivery Order

Use Cases

- Fill Cart
- Book Pick Up
- Book Delivery
- Place Order

Test Components/Requirements

This test scenario covers the following high-level test requirements (see scripts below for specific requirements covered by each test script):

- Fill Cart
- Book Pick Up
- Book Delivery
- Place Order
- Usability
- Audit
- Shopping Cart Interactions

UAT Document - Construction Iteration 4

Script 2.1 Fill Cart/Place Order (Drink Size Options) - User Adds a Drink Item to Cart and Places Pick Up Order

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add a drink item to cart
- The user will view their cart
- The user will proceed to Checkout
- The user will select Pick Up
- The user will enter valid test credit card details
- The user will place the order
- Expected result: App will move to the order confirmation screen and display default message: "Thank you for your order <first name>, it will be ready shortly."

Testing Requirements

This test script covers the following specific testing requirements:

- Fill Cart
- Book Pick Up
- Place Order
- Usability
- Audit
- Shopping Cart Interactions

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'viewOrder' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the 'Browse Menu (Drink)' screen

UAT Document - Construction Iteration 4

Script Steps

| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|--|--|----------------|
| 1 | User clicks 'Add to Cart' on a drink item | App moves to the AddToCartActivity screen and displays the menu options | Pass |
| 2 | User selects options including size and quantity then clicks 'Add to Cart' | App displays "Item added to cart" message and moves to the Browse Menu screen | Pass |
| 3 | User clicks 'Cart' button from the menu bar | App moves to the Cart screen. The item is displayed in the cart | Pass |
| 4 | User clicks the 'Checkout' button | App moves to the Select Order Type screen | Pass |
| 5 | User clicks the 'Pickup' button | App moves to the Place Order screen | Pass |
| 6 | User enters valid test credit card data | Credit card input is displayed on screen | Pass |
| 7 | User clicks the 'Place Order' button | App moves to the Order Confirmation screen and displays the message: "Thank you for your order <first name="">, it will be ready shortly."</first> | Pass |

Test Execution

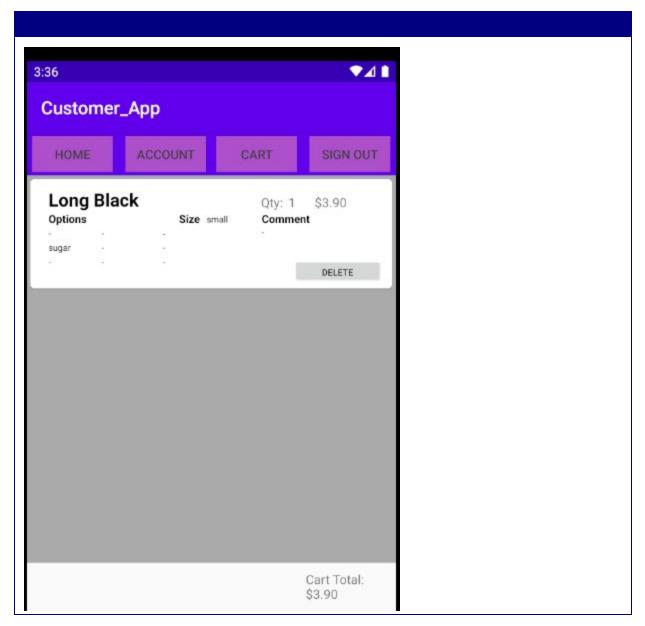
| Date/Time | Tester | Test Phase | Status |
|-----------------|---------------|------------|--------|
| 6/09/20 3:39 pm | Benn Curby | IOCM | Passed |
| 7/09/20 8:38 pm | Emily Carter | IOCM | Passed |
| 7/09/20 7:52 | Jacob Kennedy | IOCM | Passed |
| 8/09/20 9:39 pm | Jake Durnford | IOCM | Passed |

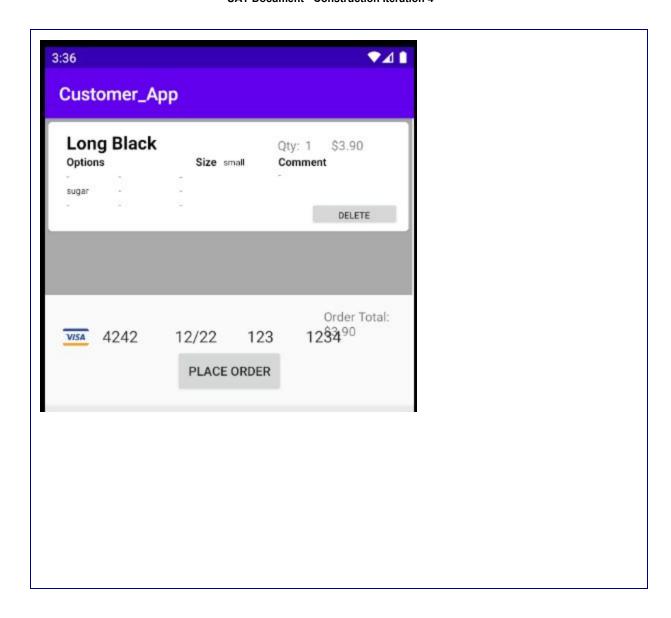
Test Data Table

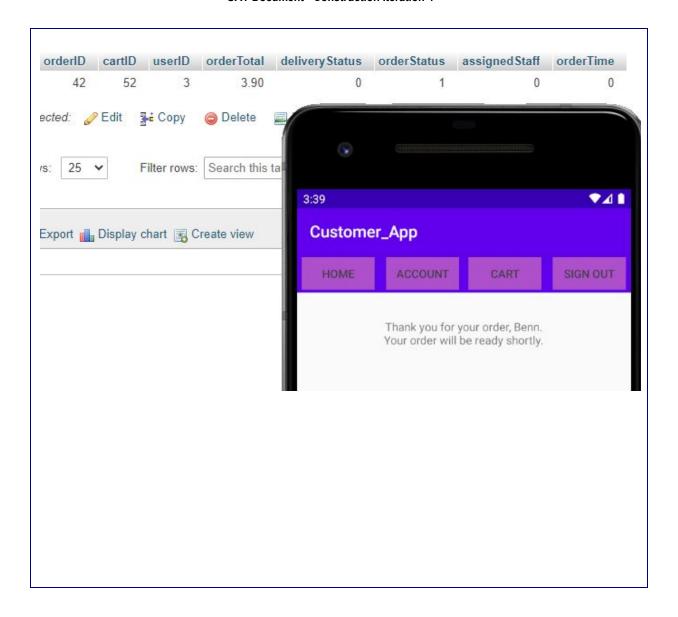
| Data Field | Benn | Jake | Emily | Jacob |
|----------------|---------------------|------------------------|------------------------|------------------------|
| Card Number | 4242 4242 4242 4242 | 4242 4242 4242 4242 | 4242 4242 4242 4242 | 4242 4242 4242 4242 |
| Expiry | 12/22 | 06/22 | 2//22 | 11/20 |
| CVC | 123 | 312 | 999 | 898 |
| Postcode | 1234 | 2790 | 2282 | 2795 |
| Drink Size | small | medium | large | small |

UAT Document - Construction Iteration 4

Screenshots: Benn

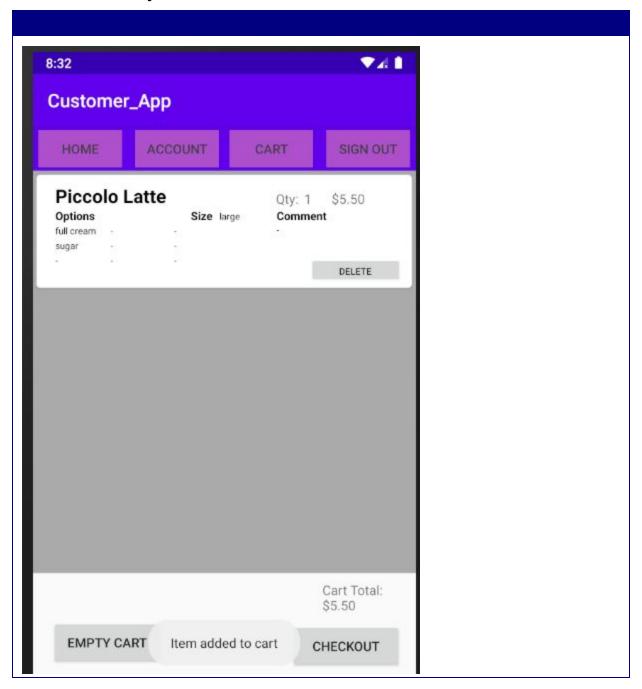


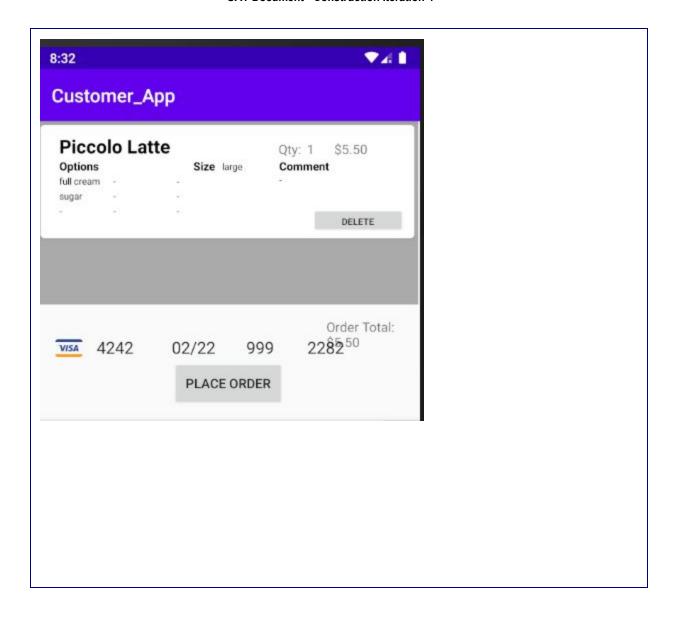


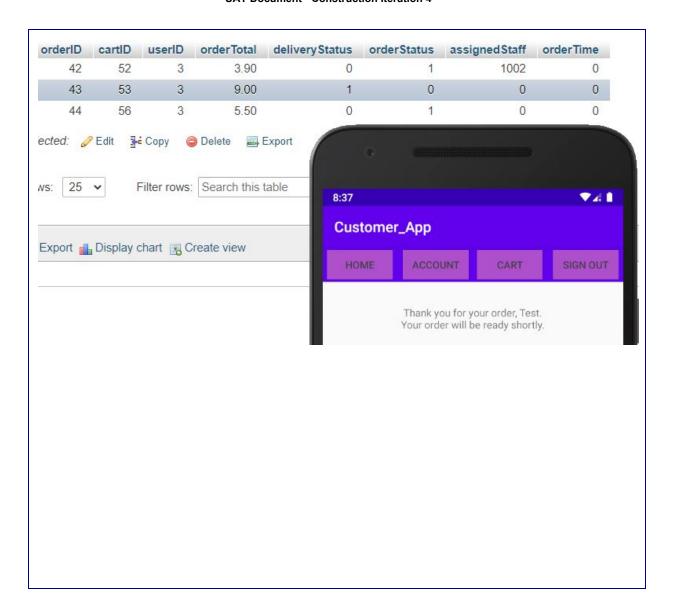


UAT Document - Construction Iteration 4

Screenshots: Emily

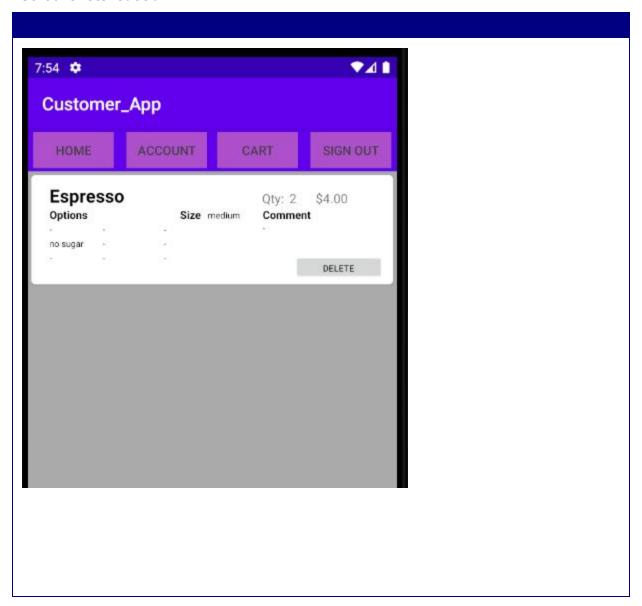


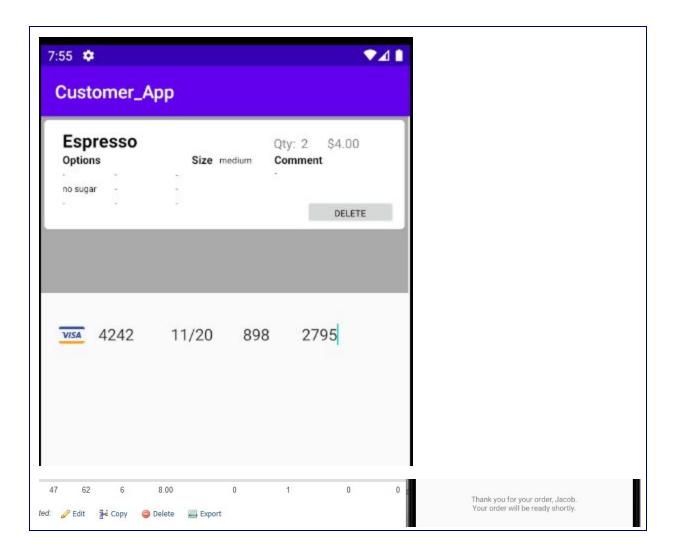




UAT Document - Construction Iteration 4

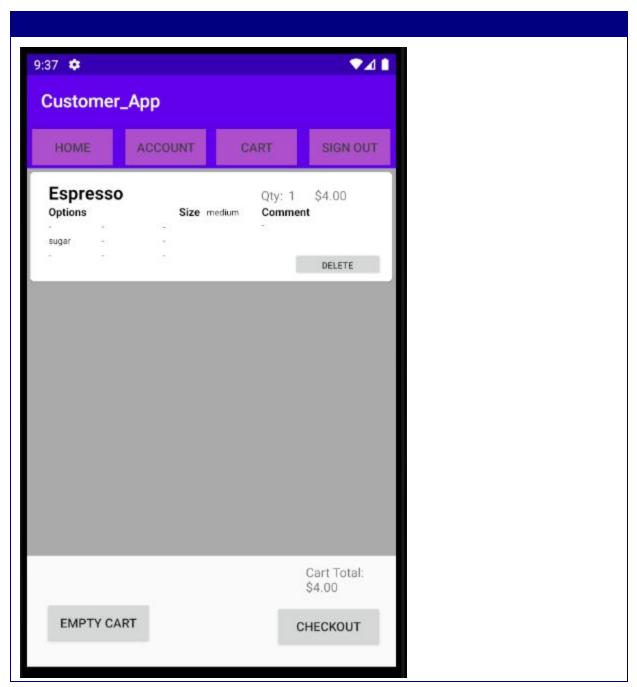
Screenshots: Jacob

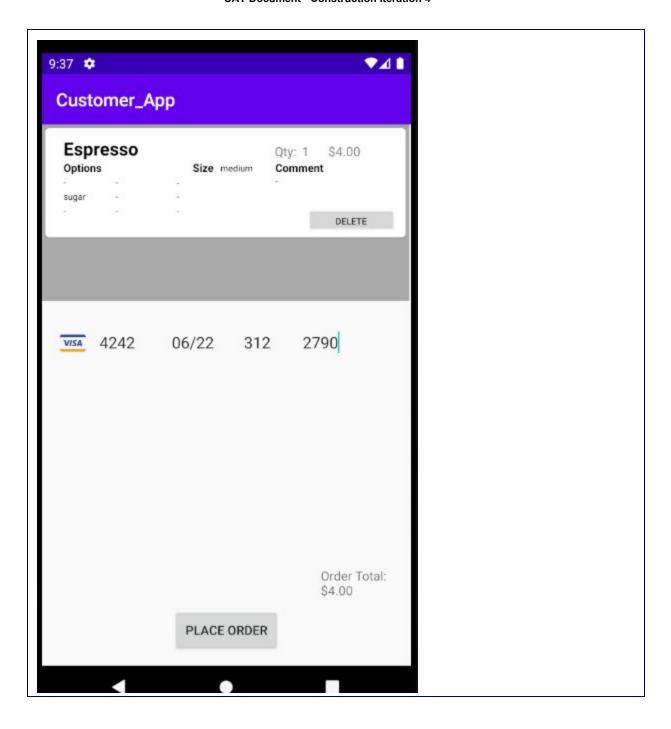


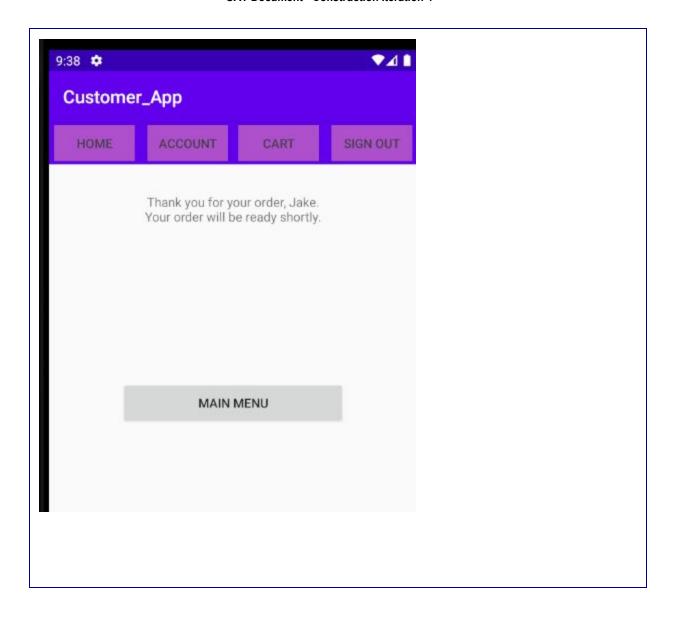


UAT Document - Construction Iteration 4

Screenshots: Jake







UAT Document - Construction Iteration 4

Script 2.2 Fill Cart/Place Order (Drink Size Options) - User Adds a Drink Item to Cart and Places Delivery Order

Script Description

- The user will open the customer application on the Android Studio emulator
- The user will log in
- The user will add a drink item to cart
- The user will view their cart
- The user will proceed to Checkout
- The user will select Delivery
- The user will enter valid test credit card details
- The user will place the order
- Expected result: App will move to the order confirmation screen and display default message: "Thank you for your order <first name>, it will be ready shortly."

Testing Requirements

This test script covers the following specific testing requirements:

- Fill Cart
- Book Pick Up
- Place Order
- Usability
- Audit
- Shopping Cart Interactions

Setup

- The user has opened the customer app on the Android Studio emulator
- The user is on the 'viewOrder' branch for the Customer App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in
- The user is on the 'Browse Menu (Drink)' screen

UAT Document - Construction Iteration 4

Script Steps

| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|--|--|----------------|
| 1 | User clicks 'Add to Cart' on a drink item | App moves to the AddToCartActivity screen and displays the menu options | Pass |
| 2 | User selects options including size and quantity then clicks 'Add to Cart' | App displays "Item added to cart" message and moves to the Browse Menu screen | Pass |
| 3 | User clicks 'Cart' button from the menu bar | App moves to the Cart screen. The item is displayed in the cart | Pass |
| 4 | User clicks the 'Checkout' button | App moves to the Select Order Type screen | Pass |
| 5 | User clicks the 'Delivery' button | App moves to the delivery address input screen | Pass |
| 6 | User inputs valid delivery address | Input address displayed on screen | Pass |
| 7 | User clicks 'Continue' button | App moves to the Place Order screen | Pass |
| 8 | User enters valid test credit card data | Credit card input is displayed on screen | Pass |
| 9 | User clicks the 'Place Order' button | App moves to the Order Confirmation screen and displays the message: "Thank you for your order <first name="">, it will be ready shortly."</first> | Pass |

Test Execution

| Date/Time | Tester | Test Phase | Status |
|------------------|---------------|------------|--------|
| 9/08/20 10:32 am | Benn Curby | IOCM | Passed |
| 7/09/20 9:01 pm | Emily Carter | IOCM | Passed |
| 8/09/20 7:57 pm | Jacob Kennedy | IOCM | Passed |
| 8/09/20 9:44 pm | Jake Durnford | IOCM | Passed |

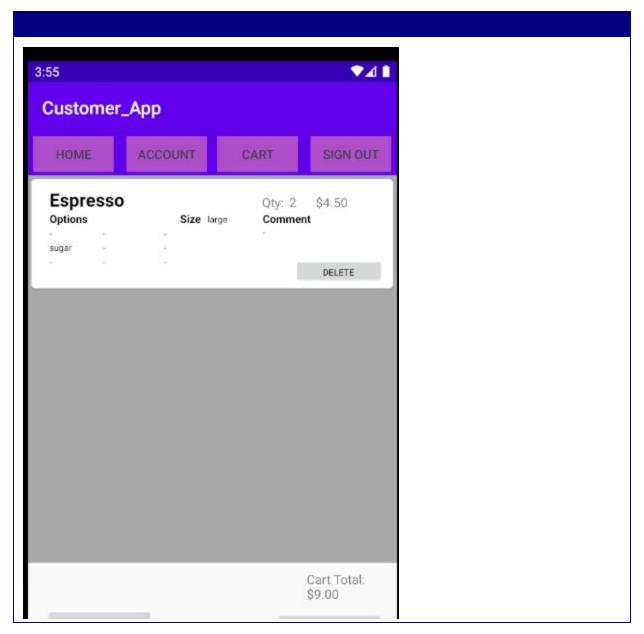
UAT Document - Construction Iteration 4

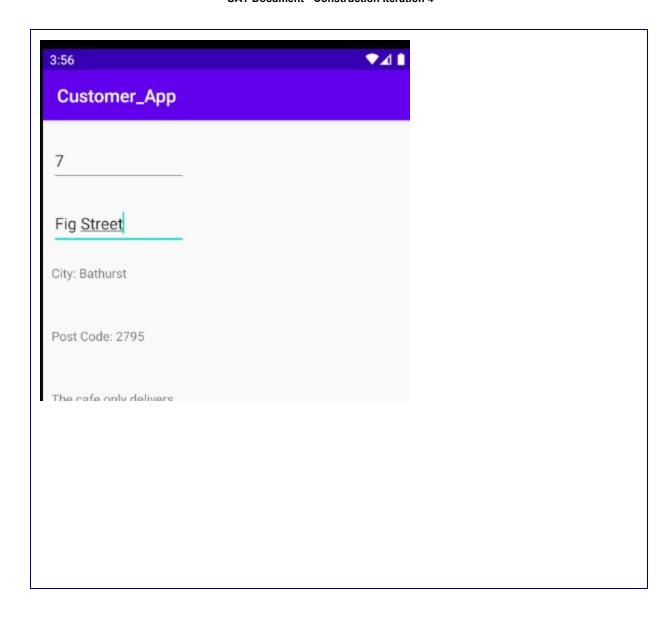
Test Data Table

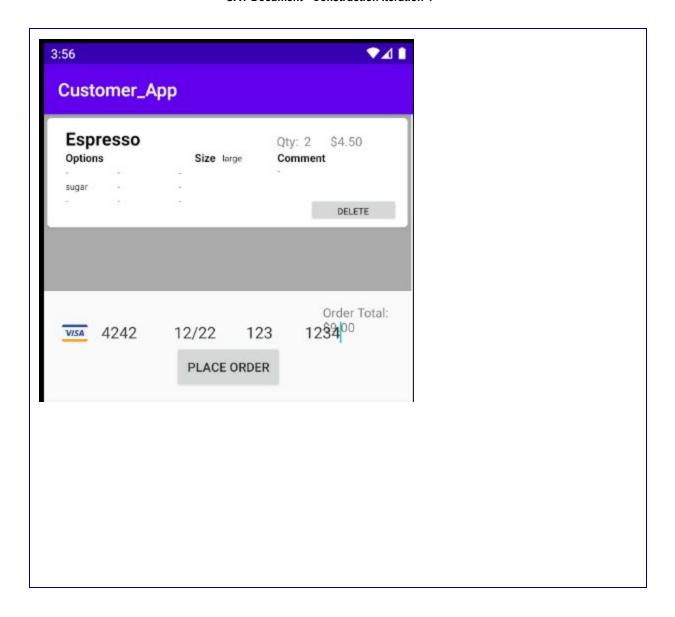
| Data Field | Benn | Jake | Emily | Jacob |
|----------------|---------------------|------------------------|------------------------|------------------------|
| Card Number | 4242 4242 4242 4242 | 4242 4242 4242 4242 | 4242 4242 4242 4242 | 4242 4242 4242 4242 |
| Expiry | 12/22 | 06/22 | 02/22 | 11/20 |
| CVC | 123 | 312 | 999 | 898 |
| Postcode | 1234 | 2790 | 2282 | 2795 |
| Drink Size | small | medium | large | small |

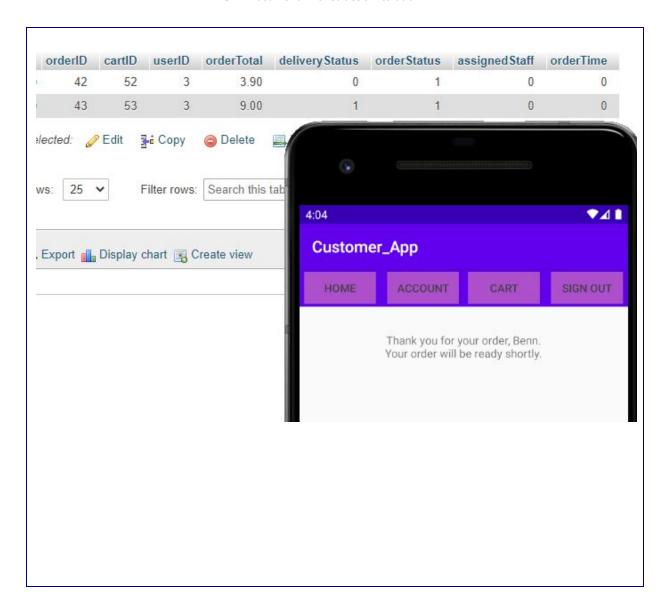
UAT Document - Construction Iteration 4

Screenshots: Benn



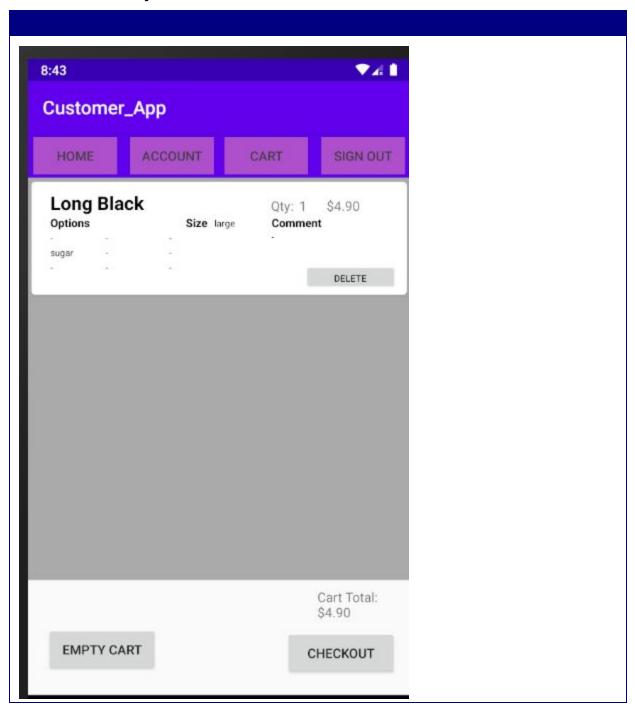


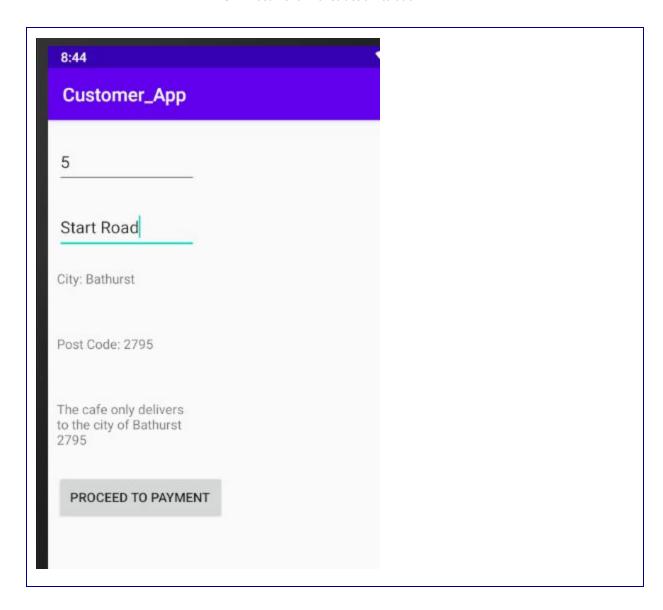


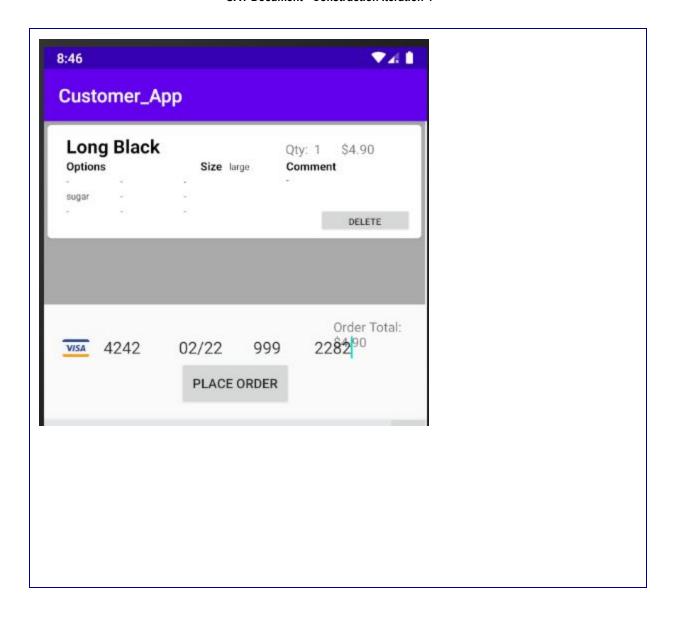


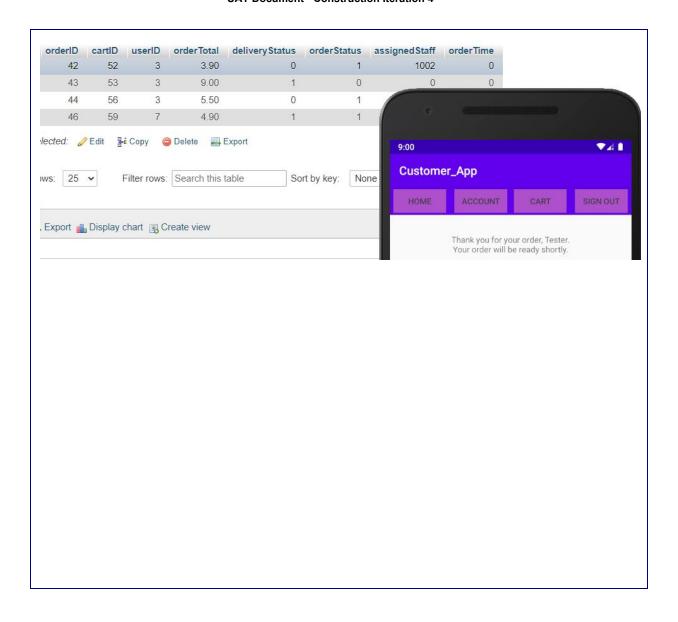
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Screenshots: Emily



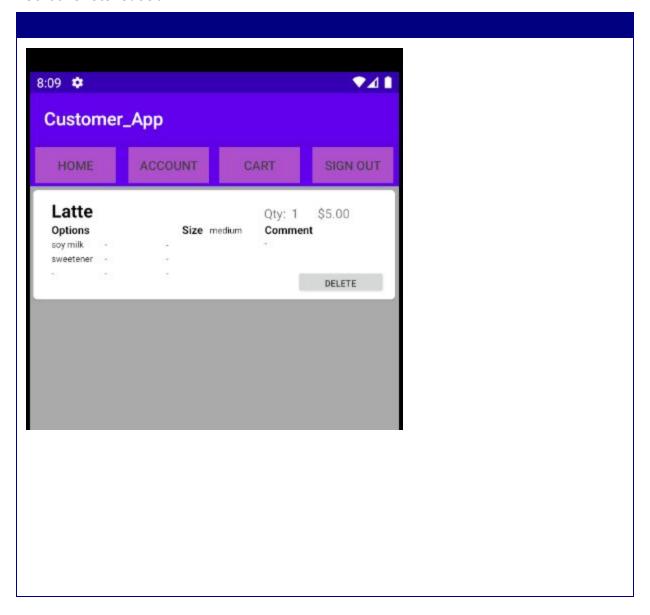


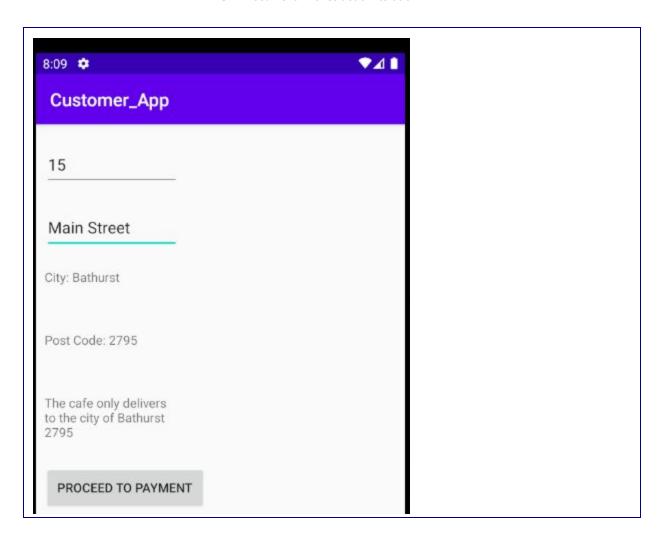


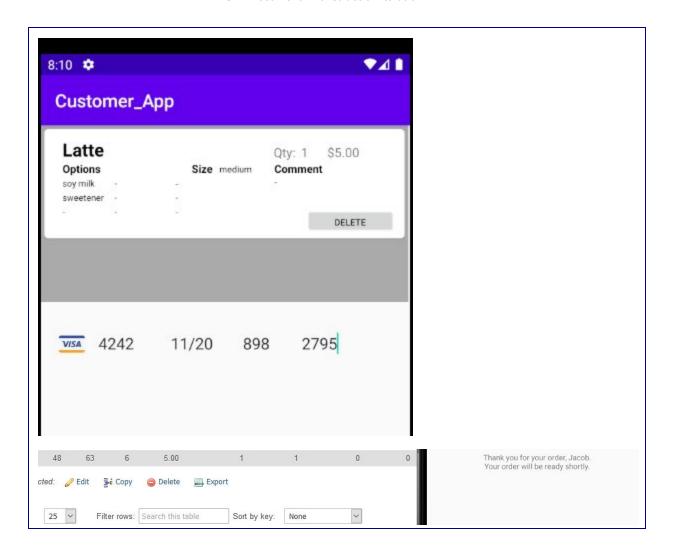


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Screenshots: Jacob

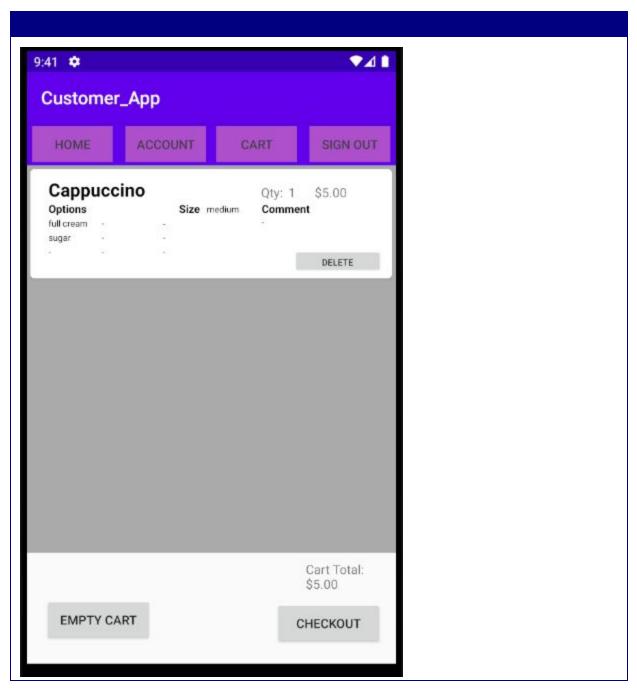


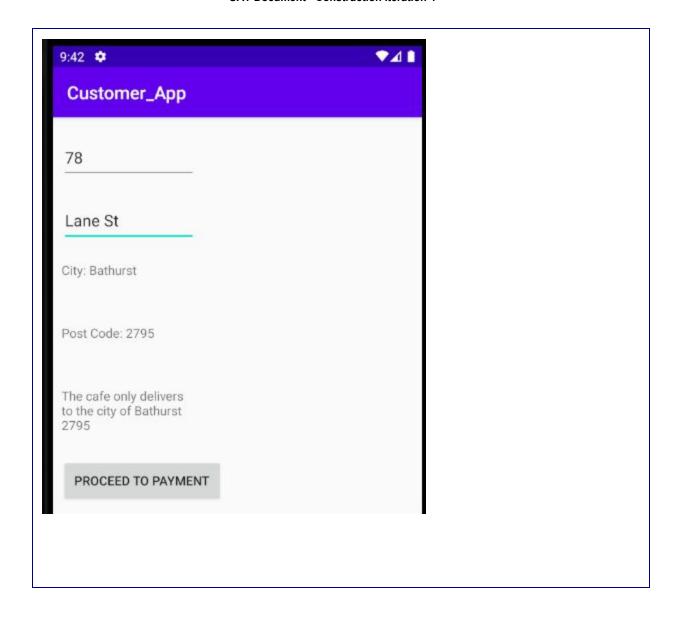


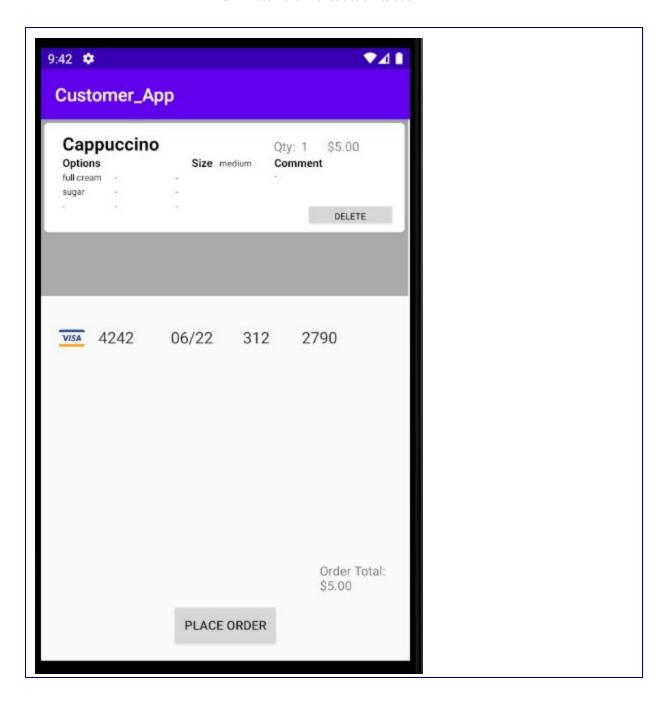


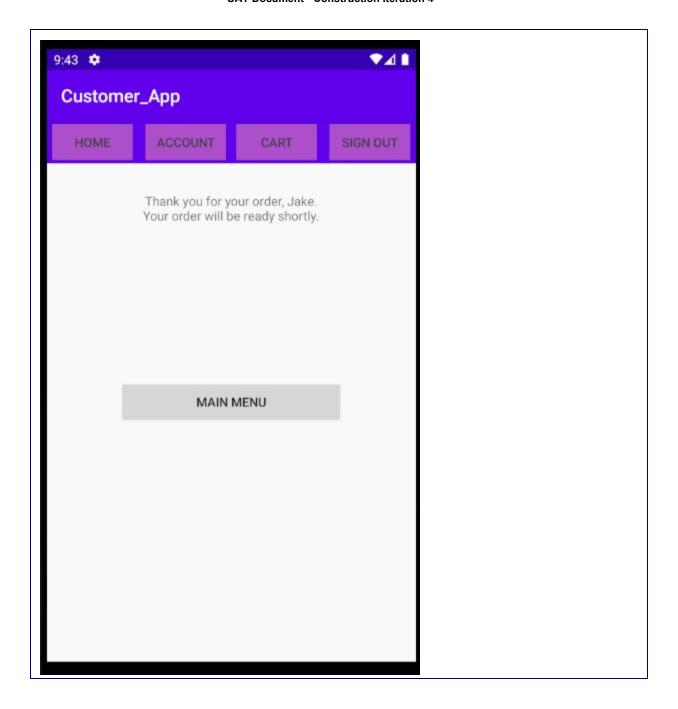
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Screenshots: Jake









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Scenario 3: Fill Order (Order Completion + Push Notification)

Scenario Description

• The intent of the Fill Order (Order Completion + Push Notification) test scenario is to test the normal and alternate flows of a staff member filling an order on the Staff App.

Test Scripts

The following scripts will cover this scenario:

- 3.1 Fill Order (Order Completion + Push Notification) User Fills Order and Presses Complete Order Button
- 3.2 Fill Order (Order Completion + Push Notification) User Starts Order and Checks Item Complete Before Backing Out of Order And New Staff Member Continues Order

Use Cases

- Fill Cart
- Book Pick Up
- Book Delivery
- Place Order

Test Components/Requirements

This test scenario covers the following high-level test requirements (see scripts below for specific requirements covered by each test script):

- Fill Cart
- Book Pick Up
- Book Delivery
- Place Order
- Usability
- Audit
- Shopping Cart Interactions

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Script 3.1 Fill Order (Order Completion + Push Notification) - User Fills Order and Presses Complete Order Button

Script Description

 The user will have the customer application open on one Android Studio emulator and the staff application open on the other

On the first emulator:

• User is waiting on Order Confirmation screen from script 2.2

On the second emulator:

- The user will log in
- The user will click 'Orders'
- The user will click 'Start Order' on the order placed in script 2.2
- The user will click the checkbox to mark an order item complete
- The user will click the 'Complete Order' button
- Expected result: Staff App will move to the Orders screen.
- Expected result: Customer App will move receive a push notification

Testing Requirements

This test script covers the following specific testing requirements:

- Fill Order
- Usability
- Performance
- Audit

Setup

- The user has completed script 2.2 and is on the Order Confirmation screen
- The user is on the 'QueueingSystem-JakeBranch' branch for the Staff App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in on both emulators
- The user is on the Order Confirmation screen for the Customer App and the Orders screen for the Staff App

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Script Steps

| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|--|---|----------------|
| 1 | On second emulator (Staff App): User clicks 'Start Order' on the active order from script 2.2 | App moves to the Fill Order screen and displays order contents | Pass |
| 2 | User marks order item complete by clicking the checkbox on the order item | Checkbox is ticked on the order item | Pass |
| 3 | User clicks the 'Complete Order' button | On second emulator (Staff App): App moves to the Orders screen | Pass |
| | | On first emulator (Customer App): User receives a push notification telling them their order is ready. | |

Test Execution

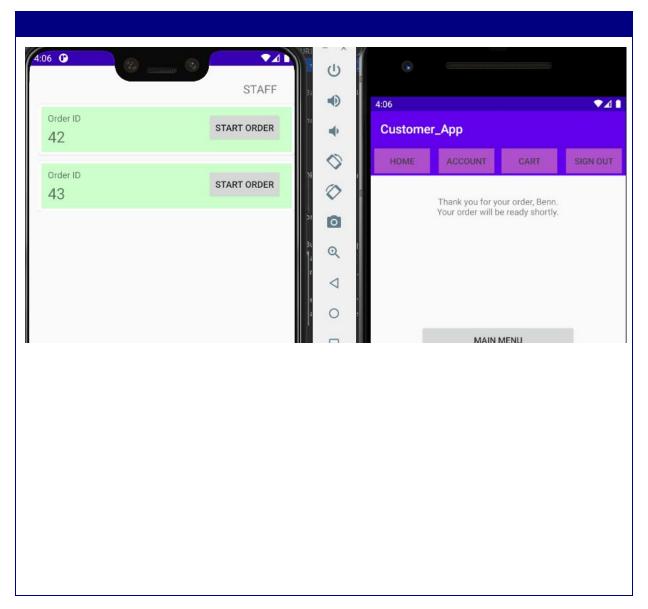
| Date/Time | Tester | Test Phase | Status |
|------------------|---------------|------------|--------|
| 6/09/20 10:32 am | Benn Curby | IOCM | Passed |
| 7/09/20 9:08 pm | Emily Carter | IOCM | Passed |
| 7/09/20 8:14 pm | Jacob Kennedy | IOCM | Passed |
| 8/09/20 9:50 pm | Jake Durnford | IOCM | Passed |

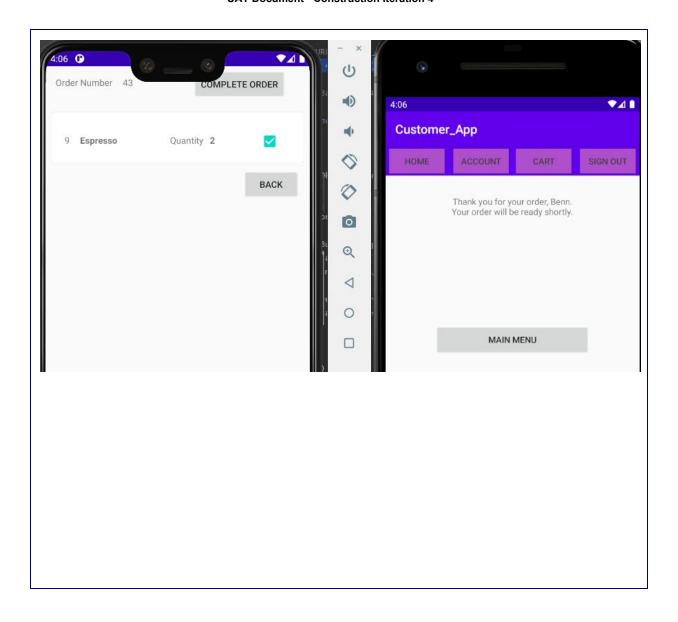
Test Data Table

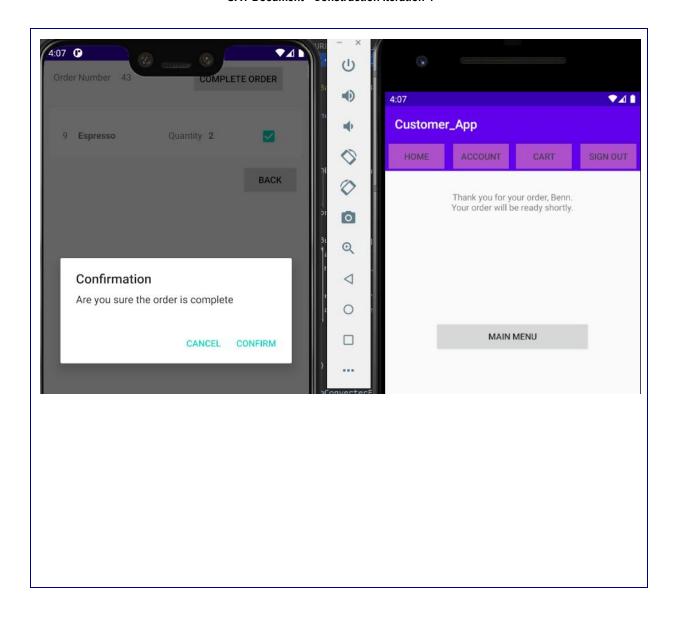
| Data Field | Benn | Jake | Emily | Jacob |
|------------|------|------|-------|-------|
| Staff ID | 1001 | 1001 | 1001 | 1001 |
| | | | | |
| | | | | |
| | | | | |

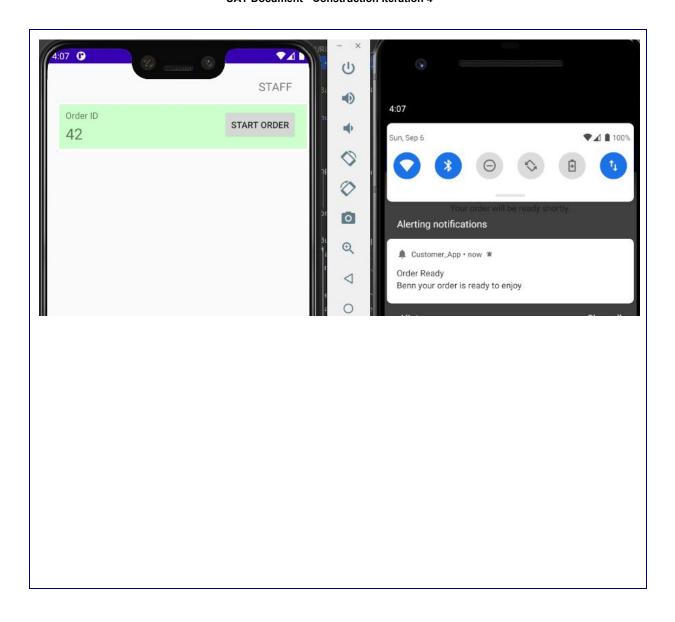
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Screenshots: Benn



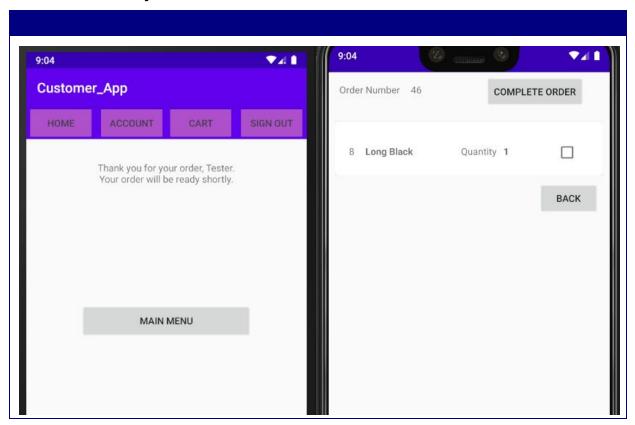


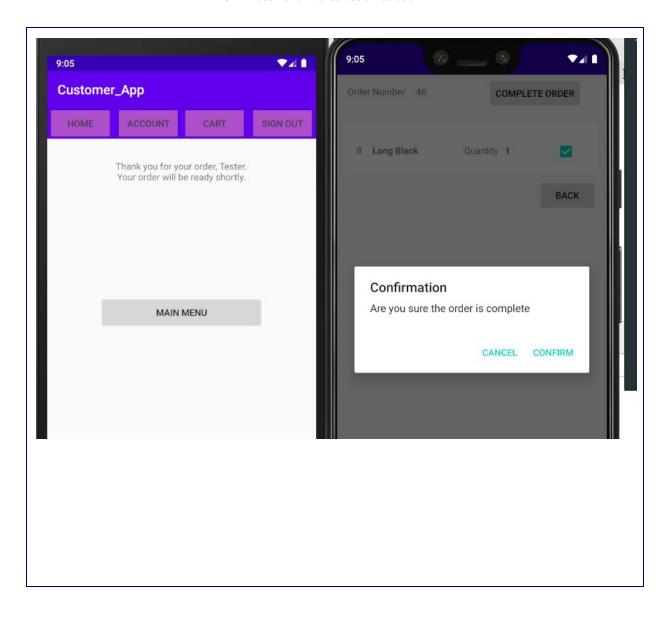


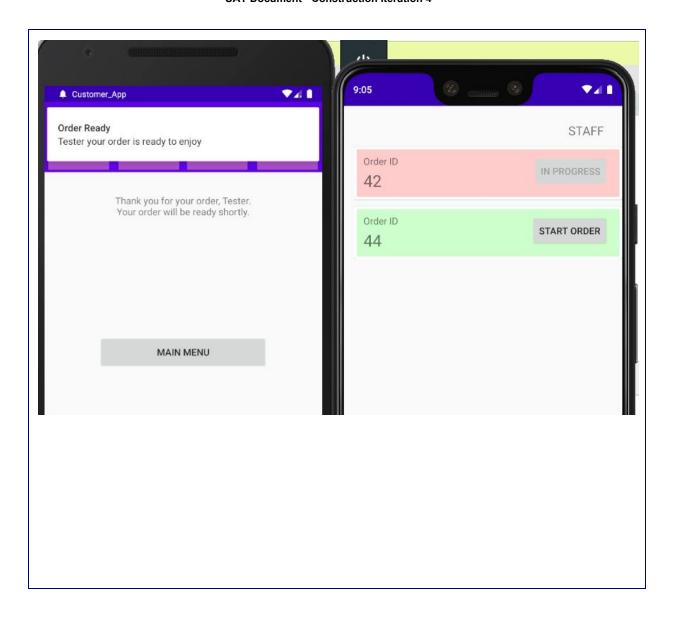


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Screenshots: Emily

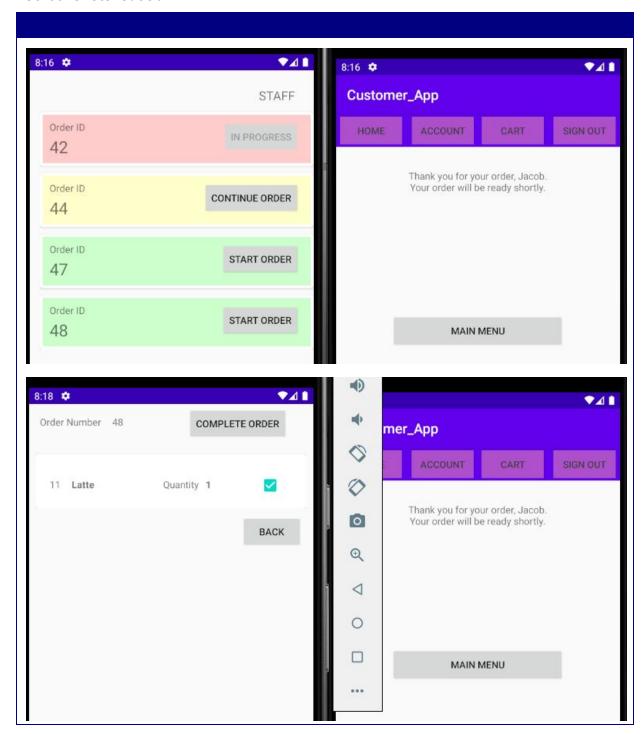


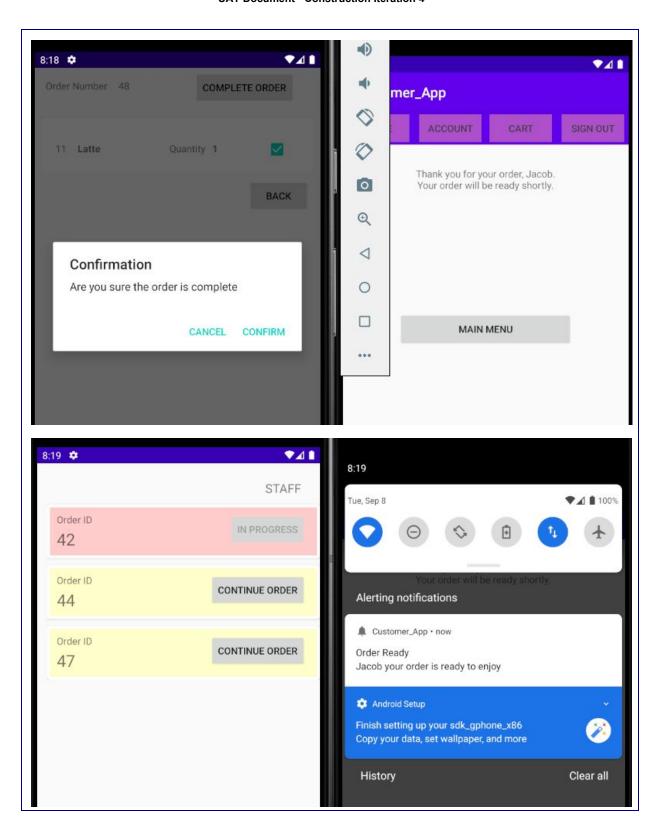




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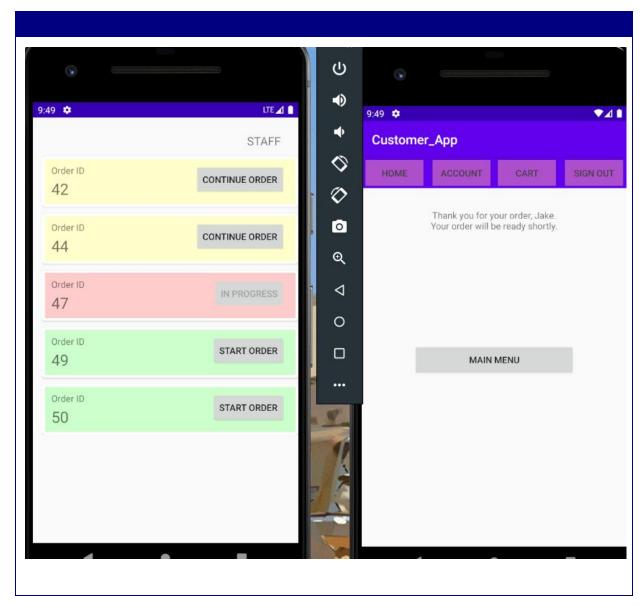
Screenshots: Jacob

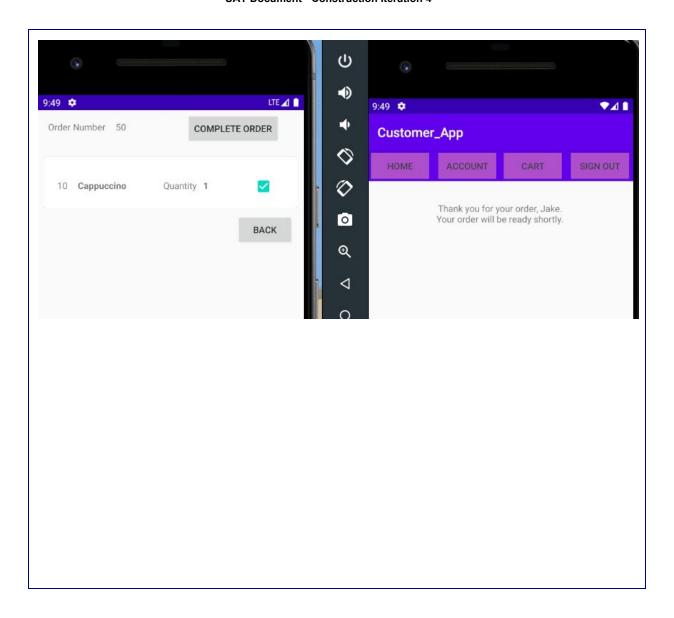


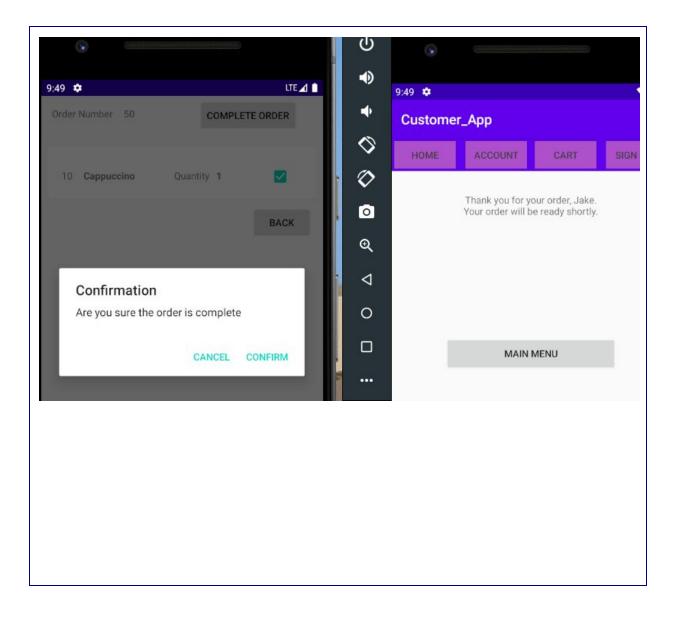


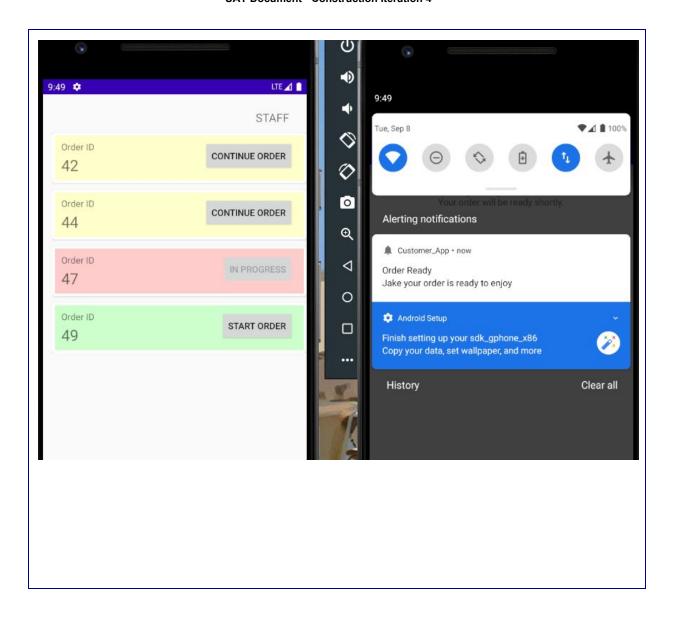
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Screenshots: Jake









UAT Document - Construction Iteration 4

Script 3.2 Fill Order (Order Completion + Push Notification) - User Starts Order and Checks Item Complete Before Backing Out of Order And New Staff Member Continues Order

Script Description

- The user will open the staff application on two Android Studio emulator emulators
 On the first emulator:
- The user will log in
- The user will click 'Orders'
- The user will click 'Start Order' on an active order
- The user will click the checkbox to mark an order item complete
- The user will exit the order without clicking 'Complete Order' button
- On the second emulator:
- The user will log in
- The user will click 'Orders'
- Expected result: App will move to the Fill Order screen. Order item will still be marked completed from the first user.

Testing Requirements

This test script covers the following specific testing requirements:

- Fill Order
- Usability
- Performance
- Audit

Setup

- The user has completed script 2.1
- The user has opened the staff app on two Android Studio emulators
- The user is on the 'QueueingSystem-JakeBranch' branch for the Staff App
- The connection to the database web server is stable and the database is online
- The user is already registered
- The user is logged in on both emulators
- The user is on the 'Orders' screen for both emulators

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Script Steps

| Step # | Test Action | Expected Results | Pass / Fail |
|-----------|---|---|----------------|
| 1 | On first emulator: User clicks 'Start Order' on an active order | App moves to the Fill Order screen and displays order contents | Pass |
| 2 | User marks order item complete by clicking the checkbox on an order item | Checkbox is ticked on the clicked order item | Pass |
| 3 | User presses back on the app and leaves the order without completing it | App moves to the Orders screen | Pass |
| 4 | On second emulator: User clicks the 'Continue Order' button on the order the first user started | App moves to the Fill Order screen and displays order contents. Order item that was checked by first user has a ticked checkbox | Pass |

Test Execution

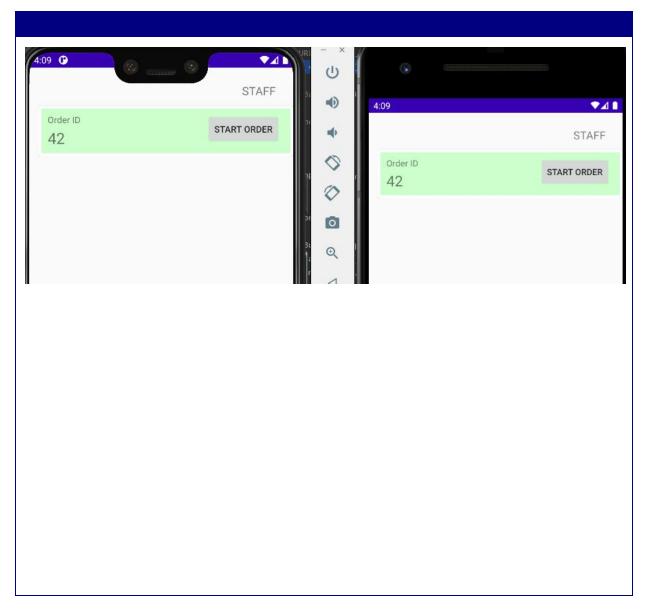
| Date/Time | Tester | Test Phase | Status |
|-----------------|---------------|------------|--------|
| 6/09/20 4:10 pm | Benn Curby | IOCM | Passed |
| 7/09/20 9:13 pm | Emily Carter | IOCM | Passed |
| 8/09/20 8:20 pm | Jaocb Kennedy | IOCM | Passed |
| 8/09/20 9:54 pm | Jake Durnford | IOCM | Passed |

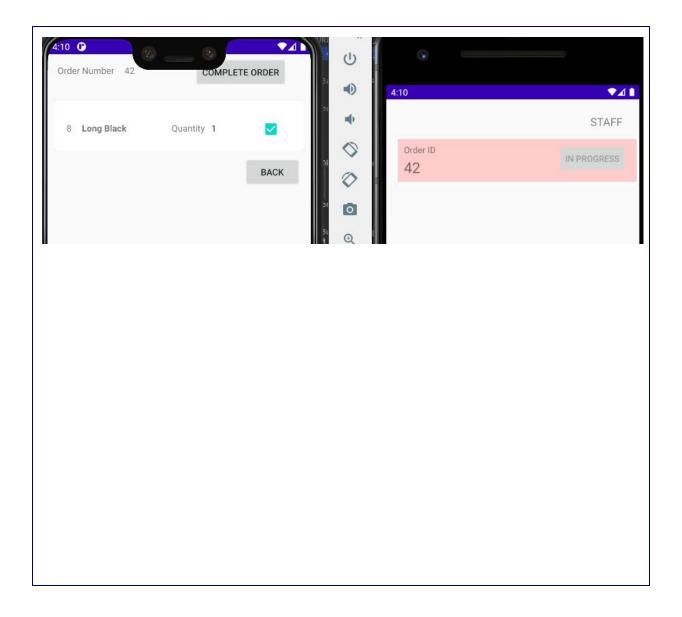
Test Data Table

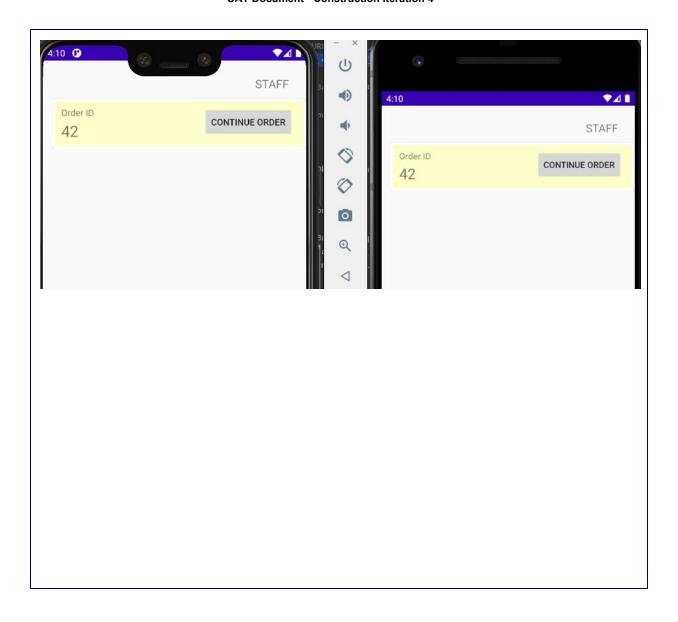
| Data Field | Benn | Jake | Emily | Jacob |
|------------|-------------|-------------|-------------|-------------|
| Staff ID | 1001 & 1002 | 1001 & 1002 | 1001 & 1002 | 1001 & 1002 |
| | | | | |
| | | | | |
| | | | | |

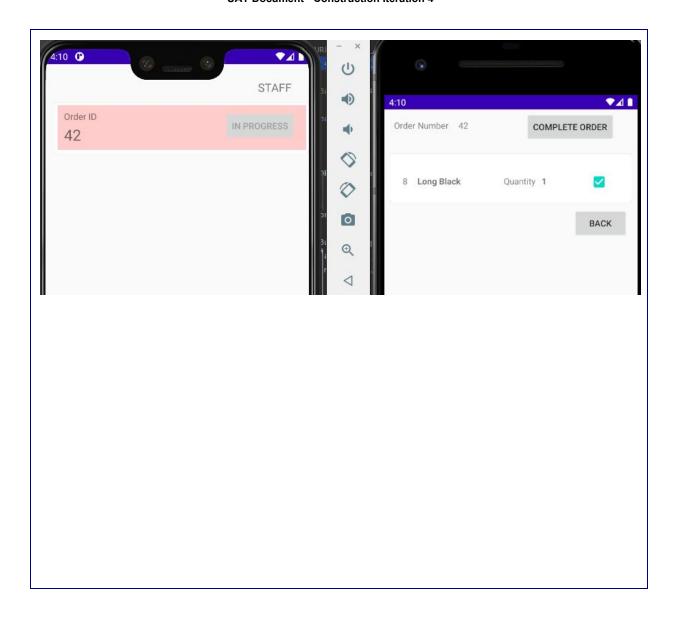
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Screenshots: Benn



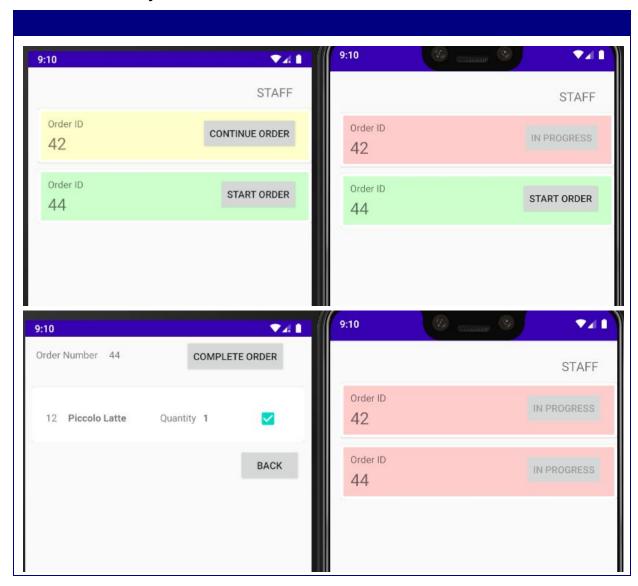


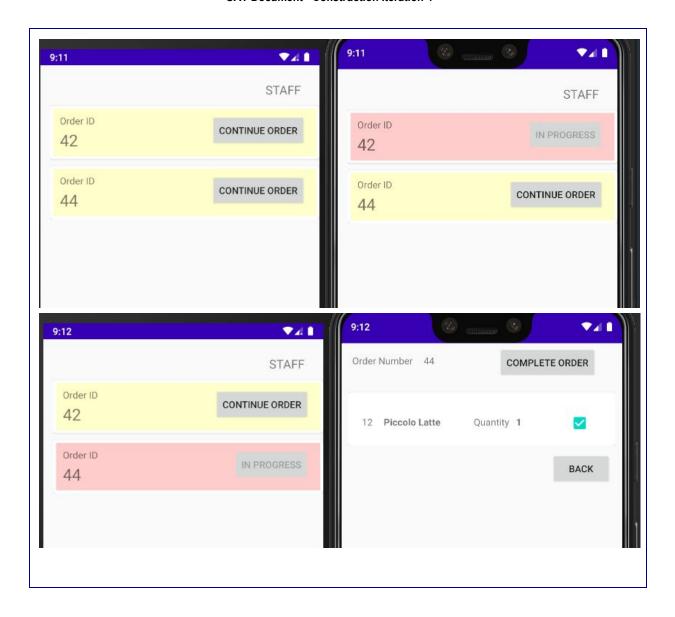




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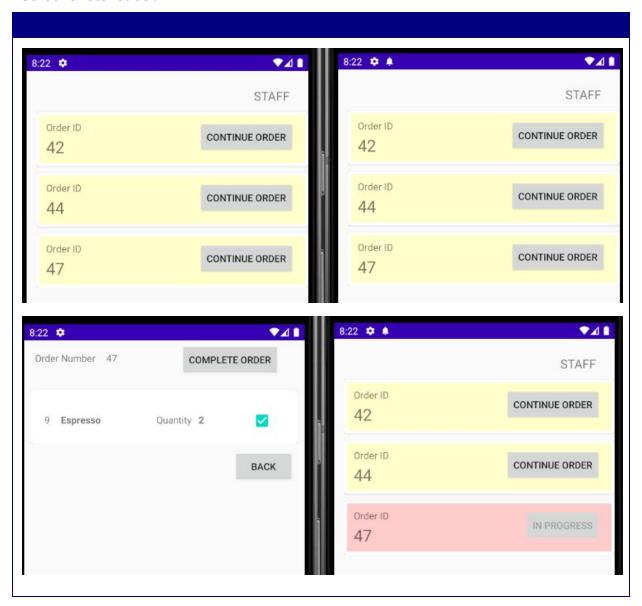
Screenshots: Emily

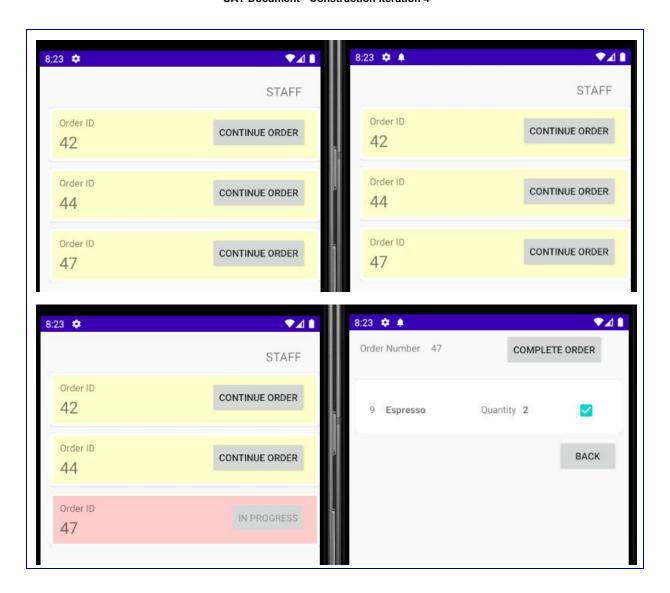




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Screenshots: Jacob





UAT Document - Construction Iteration 4

Screenshots: Jake

