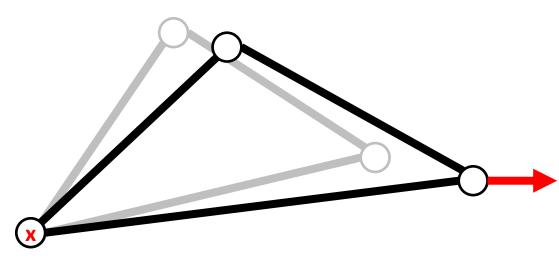


```
% nodal coordinates (x,y)
% one row for each node
nodes.position = [0.0, 0.0]
                                %N1
                  0.7, 1.0
                                %N2
                  1.7 , 0.4 ] ; %N3
% each spring connects 2 nodes
% one row for each spring
% node indexes (start,end)
springs.nodes = [ 1 , 2
                                %S1
                                %S2
                  1,3
                 2,3];
                                %S3
% spring properties
% one row for each spring
% rest_length is length when spring force is zero
springs.rest_length = [ 1.0
                       1.0
                       1.0 ];
% is compression allowed for each spring?
springs.compression = [ false
                       false
                       false ];
% stiffness is defined by polynomial coefficients
% each n'th column is the coefficient for (length-rest length)^n
% leave empty for zero force during tension/compression
springs.stiffness_tension = [ 2.0 , 0.0 % F = 2.0*dx
                             1.0 , +0.1 % F = 1.0*dx + 0.1*dx*dx
                             1.0, -0.1]; % F = 1.0*dx + 0.1*dx*dx
springs.stiffness_compression = [];
% nodal boundary conditions (x,y)
% is node position locked in each direction?
nodes.fixed = [ true , true
               false , false
               false , false ];
% external applied force in each direction
nodes.force = [ 0.0 , 0.0
                0.0,0.0
               +1.0 , 0.0 ] ;
% solve equilibrium node positions
% note: springs eq should not be different from springs
[ nodes_eq , springs_eq ] = springs_solve( nodes , springs );
```



Two choices for objective function (i.e. the function to be minimized numerically):

Sum of elastic energy in each spring:

$$\min \sum_{s} \frac{1}{2} F_s (L_s - L_{0,s})$$

 F_s = elastic force in spring s

 $L_s = \text{length of spring } s$

 $L_{0,s}$ = rest length of spring s

Sum of net force magnitude at each node:

$$\min \sum_{n} \left\| \mathbf{F}_{\text{ext},n} + \sum_{s} \mathbf{F}_{s,n} \right\|$$

 $F_{\text{ext},n} = \text{external force applied to node } n$ $F_{s,n} = \text{elastic force applied to node } n \text{ by spring } s$

```
% solver parameters not specified are treated as default
options = springs default options();
[ nodes_eq , ~ ] = springs_solve( nodes , springs , options );
% these are the default options
options = struct( ...
         'precision' , 'double' , ...
         'algorithm' , 'newton' , ...
         'num_iter_save' , 0 , ...
         'num_iter_print' , 0 , ...
         'num_iter_max', 0, ...
         'use sum net force', false, ...
         'use numerical hessian', false, ...
         'tolerance_change_energy' , 1.0e-12 , ...
         'tolerance_sum_net_force' , 1.0e-12 );
% choices for floating point precision
options.precision = 'single'; % 32 bit
options.precision = 'double'; % 64 bit (default)
% choices for algorithm
options.algorithm = 'newton';  % newton method, 2nd order (default)
options.algorithm = 'steepest' ; % gradient descent, 1st order
options.algorithm = 'anneal' ;  % simulated annealing
% choices for hessian calculation
% note: only applies to newton method algorithm
options.use_numerical_hessian = false ; % analytical spring energy hessian (default)
options.use_numerical_hessian = true ; % compute numerically by finite differences
% choices for objective function (or "energy")
options.use sum net force = false ; % minimize energy = sum of spring energies (default)
options.use sum net force = true ; % minimize energy = sum of nodal net force magnitudes
% convergence criteria
% note: a value <= 0 will use the default tolerance for the specific algorithm
% note: if use sum net force is true, then these two tolerances should be the same
options.tolerance change energy = 1e-24; % change in objective function
options.tolerance_sum_net_force = 1e-24; % change in sum of nodal net force magnitudes
% status updates
% note: a value <= 0 will use the default tolerance for the specific algorithm
options.num iter save = 0; % save intermediate network state every # iterations
options.num_iter_print = 0; % print convergence updates every # iterations
```