Sprint 3 Plan

Team Name: AGJMP
Product Name: lolest
Sprint completion date: November 17, 2019
Revision Number: v1.0
Revision Date: November 4, 2019

Goal: Our goal for this sprint is to brush up the UI to make it look nicer while implementing features such as individual player statistics and aggregated team placements. We will also try to add in a login system so that users can create a custom list of players that will be attached to the username.

Task listing:

1. As a team coach, I need to have access to clear visualizations of statistics to easily analyze and compare statistics across teams and players, so that I can decide which players are under- or over-performing.
   (Unfinished from previous Sprint)
   Story points: 3
   - Add a way to see the stats of an individual player
   - Create special data visuals that show useful comparisons of stats
   - Clean up the UI
   Total Time: 5 Hours
2. Have a saved list of my favorite teams/players, so I have easier access to their statistics.
   Story points: 3
   - Implement a login system
   - Allow users to save teams/player lists
   Total Time: 8 hours
3. As an Esports fan, I would like to see the current top teams/players on a list, so I can have a better understanding of who the frontrunners are.
   Story points: 3
   - Create list of top players per role

- Query best performing players from database
- Place results on a rankings/top tier list

Total Time: 8 hours

Team Roles:
Jake Hwang: Product Owner
Perry Yang: Scrum Master
Gus Person: Developer
Michael Hsieh: Developer
Alfred Lam: Developer

Initial Tasks:
Jake Hwang: Create a tab on the homepage that takes you to the top teams/players list (Story 3)
Perry Yang: Enable the buttons to allow navigation between the pages and work on the custom player list
Gus Person: Implement a login system.
Michael Hsieh: Build the tables for individual player stats and create the basics of the custom player list
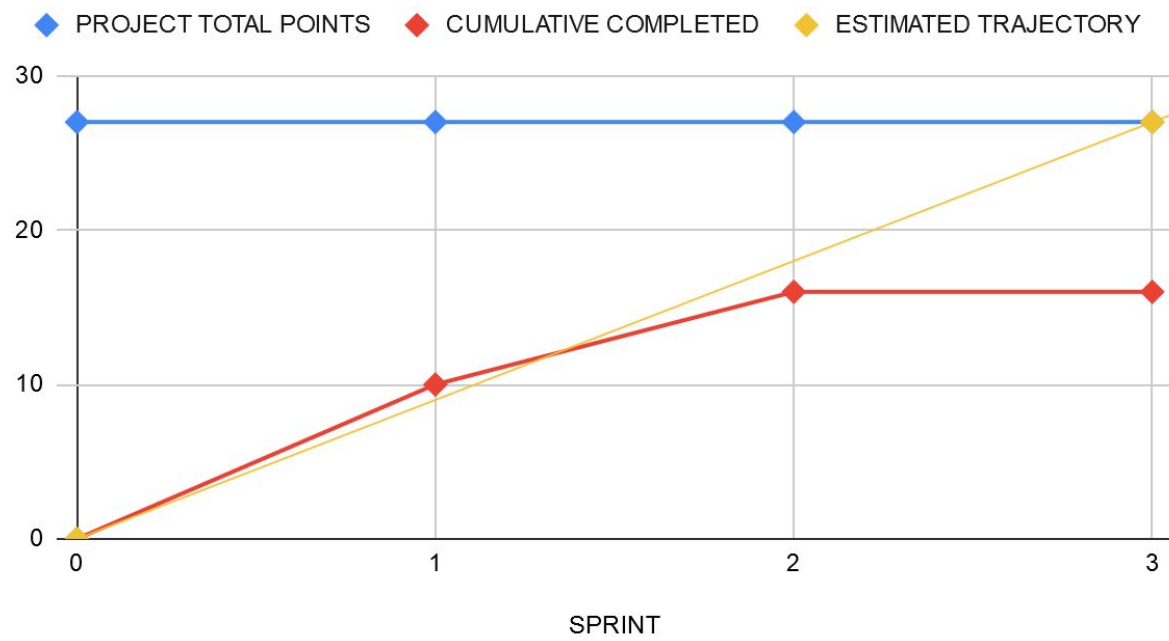Alfred Lam: Display all the different types of data across players/teams in a way that makes sense and is useful to fans/coaches and brushing up the UI

Scrum Meeting Times:
- Monday 10:00 PM-10:15 PM
- Wednesday 5:30-6:00 PM
- Saturday 3:00-4:00 PM

Burn-up chart:

Lolest Burn-up Chart

◆ PROJECT TOTAL POINTS ◆ CUMULATIVE COMPLETED ◆ ESTIMATED TRAJECTORY

SPRINT

Scrum Board:

Things To Do

Create a tab in the homepage that takes you to the top teams/players list
JH

Enable the buttons to allow navigation between the pages and work on the custom player list
PY

Implement a login system.
G

Build the tables for individual player stats and create the basics of the custom player list
👁 M

Display all the different types of data across players/teams in a way that makes sense and is useful to fans/coaches and brushing up the UI
AL

Create custom player list attached to username
👁 G M

+ Add another card

Doing

+ Add a card

Done

Web-scraping
🕐 Oct 20 ≡ JH

Data Displayment
🕐 Oct 20 ≡ AL

MongoDB/Flask
🕐 Oct 20 ≡ G PY

Flask/React
🔔 3 👁 🕐 Oct 20 ≡ M

Create a front page display
👁 M

Query chosen teams or players to compare
🔔 1 👁 JH M

Create special data visuals that show ✏ useful comparisons of stats
AL

Web-scraping LCS schedules to determine what data to display during streams
JH

Finish player class and functions for storing/retrieving data
G PY

+ Add another card

Testing

+ Add a card