

Sprint 3 Plan

Team Name: AGJMP

Product Name: lolst

Sprint completion date: November 17, 2019

Revision Number: v2.0

Revision Date: November 12, 2019

Goal: Our goal for this sprint is to brush up the UI to make it look nicer while implementing features such as individual player statistics and aggregated team placements. We will also try to add in a login system so that users can create a custom list of players that will be attached to the username.

Task listing:

1. As a team coach, I need to have access to clear visualizations of statistics to easily analyze and compare statistics across teams and players, so that I can decide which players are under- or over-performing.
(Unfinished from previous Sprint)

Story points: 3

- Add a way to see the stats of an individual player
- Create special data visuals that show useful comparisons of stats

Total Time: 5 Hours

2. As an Esports fan, I want to have a saved list of my favorite teams/players, so I have easier access to their statistics.

Story points: 3

- Implement a login system
- Allow users to save teams/player lists

Total Time: 8 hours

3. As an Esports fan, I would like to see the current top teams/players on a list, so I can have a better understanding of who the frontrunners are.

Story points: 3

- Create list of top players per role
- Query best performing players from database

- Place results on a rankings/top tier list

Total Time: 8 hours

4. As a user, I want to have a clean and functional interface, so I can have a better experience when browsing this site.

Story Points: 3

- Buttons and icons that lead to the correct page
- Clean visualizations

Total Time: 3 hours

Team Roles:

Jake Hwang: Product Owner

Perry Yang: Scrum Master

Gus Person: Developer

Michael Hsieh: Developer

Alfred Lam: Developer

Initial Tasks:

Jake Hwang: Create a tab on the homepage that takes you to the top teams/players list (from story 3)

Perry Yang: Enable the buttons to allow navigation between the pages and help build the individual player page

Gus Person: Scrape third-party websites for the data of each player and store into MongoDB.

Michael Hsieh: Build individual player page to display each player's background information

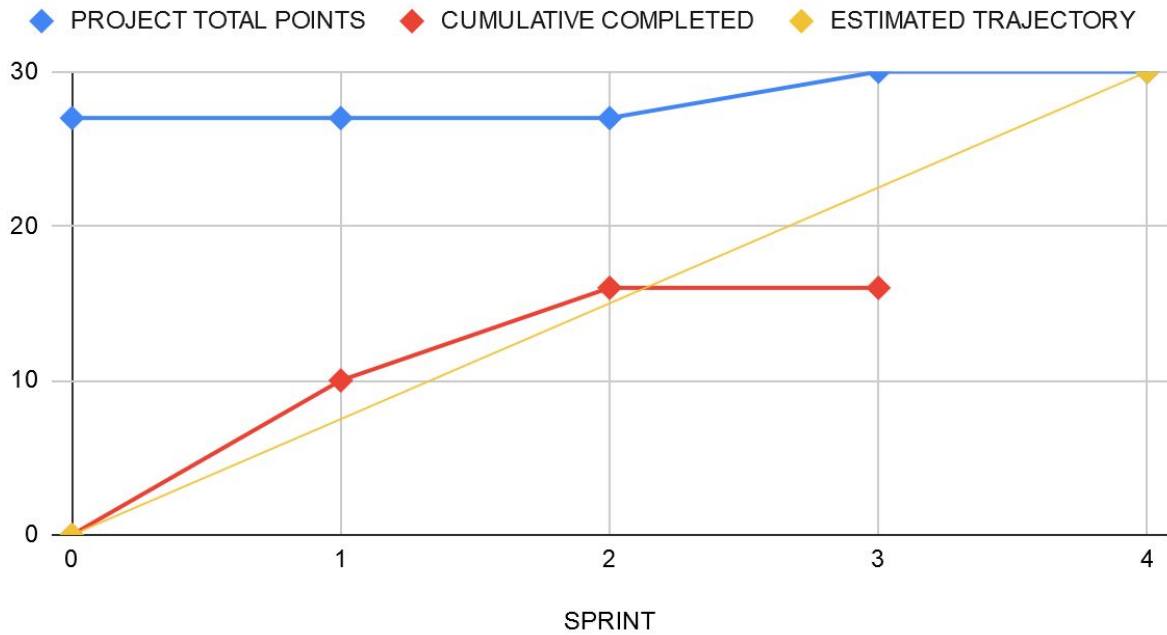
Alfred Lam: Display all the different types of data across players/teams in a way that makes sense and is useful to fans/coaches and brushing up the UI

Scrum Meeting Times:

- Monday 10:00 PM-10:15 PM
- Wednesday 5:30-6:00 PM
- Saturday 3:00-4:00 PM

Burn-up chart:

Lolest Burn-up Chart



Scrum Board:

