Sprint 4 Plan

Team Name: AGJMP
Product Name: lolest
Sprint completion date: December 1, 2019
Revision Number: v2.0
Revision Date: November 18, 2019

Goal: Our goal for this sprint is to brush up the UI to make it look nicer while implementing features such as a login system. With this login system, users can create a custom list of their favorite players and save it to their username. We want to also be able to compare data between players and teams on a separate page.

Task listing:

1. As an Esports fan, I want to have a saved list of my favorite teams/players, so I have easier access to their statistics.

   Story points: 3
      - Implement a login system on the frontend
      - Allow users to save teams/player lists

   Total Time: 8 hours

2. As a user, I want to be able to compare the statistics of teams and players, so I can see which teams and players are better.

   Story points: 3
      - Create the compare page
      - Design the general layout of the page
      - Create a query system to request matchups

3. As a user, I want to have a clean and interactive UI, so I can have a better UX.

   Story points: 2
      - Have default data for individual player cards before user clicks on a player
      - Scrape player images

- Add in player images to the cards

Total Time: 4 hours

Team Roles:

Jake Hwang: Product Owner

Perry Yang: Developer

Gus Person: Scrum Master

Michael Hsieh: Developer

Alfred Lam: Developer

Initial Tasks:

Jake Hwang: Scrape player images and create pie/bar charts for two static player comparison data visualizations in React (next: query-able player comparison data)

Perry Yang: Create a login page and link it to the back-end database

Gus Person: Create a login page and link it to the back-end database

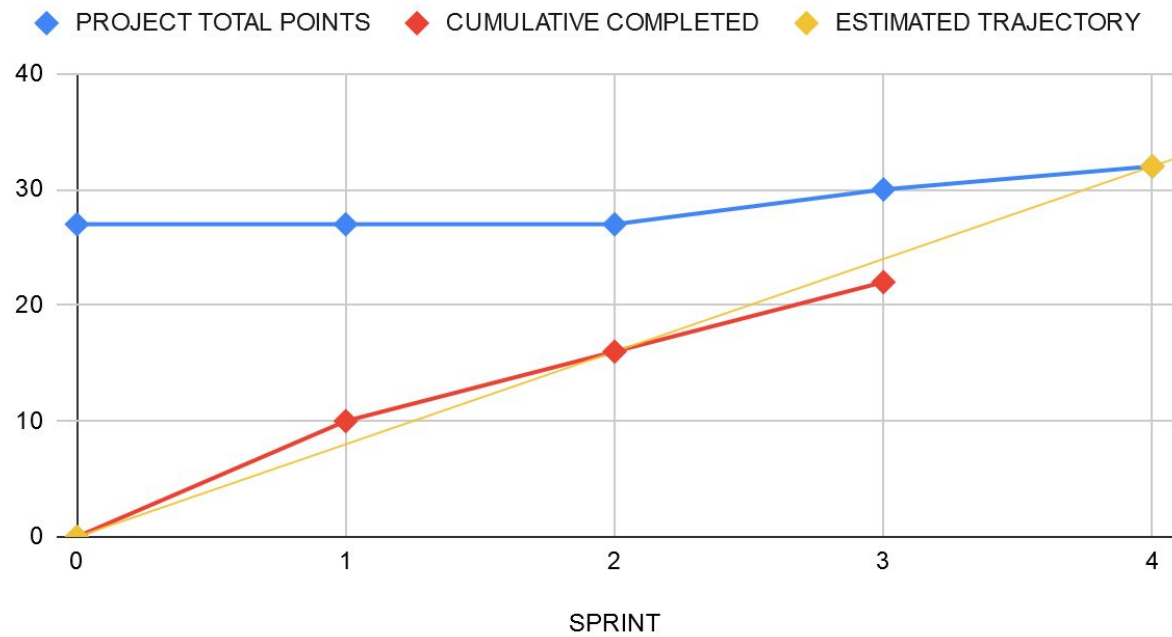Michael Hsieh: Clean up the individual player pages and set up the custom player list

Alfred Lam: Display all the different types of charts for data across players/teams in a way that makes sense and is useful to fans/coaches and brushing up the UI

Scrum Meeting Times:
- Monday 10:00 PM-10:15 PM
- Wednesday 5:30-6:00 PM
- Saturday 3:00-4:00 PM

Burn-up chart:

Scrum Board: