

AI & MAS 2018 - Group Declaration for PushPush

Date: May 30, 2018

Jacob Jon Hansen (s134097)

- subgoal ordering
- finding next goal
- finding paths from boxes to goals
- finding blocking boxes
- all of the heuristics

Gandalf Saxe (s113093)

- level import stuff
- corner finder function
- all pairs shortest path module
- worked on subgoal ordering (generalized topological sort to allowing cycles)
- general A* pathfinder

Both

- We did a good deal of **pair programming** so the above is just an approximation, and the code we both touched is very overlapping.