

Input: array = [1, 2, 3, 3, 4, 0, 10, 6, 5, -1, -3, 2, 3]

Output: 6

Input: An array of integers

Output: The length of the longest peak in the array

A peak is defined as adjacent integers in the array that are strictly increasing until they reach a tip (the highest value in the peak) at which point they become strictly decreasing. At least three integers are required to form a peak.

```
// O(n) time | O(1) space
function longestPeak(array) {
    let longestPeak = 0;
    let i = 1;

    while (i < array.length - 1) {
        const peak = array[i] > array[i - 1] && array[i] > array[i + 1];
        if (!peak) {
            i++;
            continue;
        }

        let leftPointer = i - 2;
        while (leftPointer >= 0 && array[leftPointer] < array[leftPointer + 1]) {
            leftPointer--;
        }

        let rightPointer = i + 2;
        while (rightPointer < array.length && array[rightPointer] < array[rightPointer - 1]) {
            rightPointer++;
        }

        const currentPeakLength = rightPointer - leftPointer - 1;
        longestPeak = Math.max(currentPeakLength, longestPeak);
        i = rightPointer;
    }

    return longestPeak;
}
```

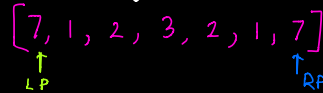
Time:  $O(n)$  (where  $n$  is the number of elements in the input array). This can be seen with the last variable statement:  $i = \text{rightPointer}$ . After we are done evaluating a peak, we assign the next value (after the last value of the peak) to continue our iteration. Therefore, we do not evaluate redundant elements.



Space:  $O(1)$  since we are not using any more space as input size grows.

Note: we go to array.length - 1 bc we are looking for a peak. The first and last elements cannot be a peak.

Note: We do rightPointer - leftPointer - 1 because of the following:



Has a peak of length 5, using our algorithm, leftPointer is at index 0 and rightPointer is at index 6, we need to always subtract 1 to get the actual length.