

# csci-5454-hw2

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## 1 Q1

### 1.1 Q1a

The maximum prefix sum (**pref**) of the original array can either be the max prefix from the left array or the sum of the left array ( $s_l$ ) plus the prefix of the right array. Likewise, max suffix sum (**suff**) can either be the max suffix from the right array or the sum of the right ( $s_r$ ) array plus the suffix of the left array.

$$\mathbf{pref} = \max(\mathbf{pref}_l, s_l + \mathbf{pref}_r) \quad (1)$$

$$\mathbf{suff} = \max(\mathbf{suff}_r, s_r + \mathbf{suff}_l) \quad (2)$$

### 1.2 Q1b

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**Algorithm 1** max-subarray( $A$ , low, high)

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if high == low then
    return (low, low, low, low)                                ▷ base case
else
    mid ← ⌊  $\frac{\text{low} + \text{high}}{2}$  ⌋
    ( $s_l, \text{pref}_l, \text{suff}_l, m_l$ ) ← max-subarray( $A$ , low, mid)
    ( $s_r, \text{pref}_r, \text{suff}_r, m_r$ ) ← max-subarray( $A$ , mid + 1, high)
    pref ← max( $\text{pref}_l, s_l + \text{pref}_r$ )
    suff ← max( $\text{suff}_r, s_r + \text{suff}_l$ )
     $s_A$  ←  $s_l + s_r$ 
     $m_A$  ← max( $m_l, m_r, \text{suff}_l + \text{pref}_r$ )
    return ( $s_A, \text{pref}, \text{suff}, m_A$ )
end if
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Recursion splits arrays in half (by self-calling max-subarray) until the base case of size 1 is reached. As values start to return from max-subarray calls in the **else** block, the combination step computes max-prefix (pref), max-suffix (suff), total sum ( $s_A$ ), and max subarray at the current step ( $m_A$ ). This continues until the 2nd level of the recursion tree (now traveling upward) resolves and is combined into final results of pref, suff,  $s_A$ , and  $m_A$ .

## 2 Q2

### 2.1 Q2a

If squish,  $s$ , is already computed from  $r1$  to  $r2$ , then the squish from  $r1$  to  $r2+1$  is just the element wise sum of the previous squish and the column  $r2+1$ .

$$s = \text{squish}(A, r_1, r_2) \quad (3)$$

$$\text{squish}(A, r_1, r_2 + 1) = s + A[0 \dots n - 1, r_2 + 1] \quad (4)$$

Where  $A[0 \dots n - 1, r_2 + 1]$  is the column vector of the matrix at  $r_2 + 1$ .

### 2.2 Q2b

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#### Algorithm 2 max-subarray(A)

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 $s_{current} \leftarrow 0$ 
 $s_{max} \leftarrow -\infty$ 
 $n \leftarrow LENGTH(A)$ 
for  $i = 0$  upto  $n - 1$  do
     $s_{current} \leftarrow \max(0, s_{current} + A[i])$ 
     $s_{max} \leftarrow \max(s_{max}, s_{current})$ 
end for
return  $s_{max}$ 

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#### Algorithm 3 max-submatrix(A)

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 $n \leftarrow LENGTH(A)$ 
 $m_A \leftarrow -\infty$ 
for  $r_1 \leftarrow 0$  upto  $n - 1$  do                                 $\triangleright$  left column idx
     $sq \leftarrow ARRAY(n)$                                            $\triangleright$  init array of length n
    for  $r_2 \leftarrow r_1$  upto  $n - 1$  do                             $\triangleright r_2 \geq r_1$        $\triangleright$  right column idx
        for  $i \leftarrow 0$  upto  $n - 1$  do                             $\triangleright$  row idx
             $sq[i] \leftarrow sq[i] + A[i, r_2]$                          $\triangleright$  squish columns for Kadane
        end for
         $m_A \leftarrow \text{max-subarray}(sq)$ 
    end for
end for
return  $m_A$ 

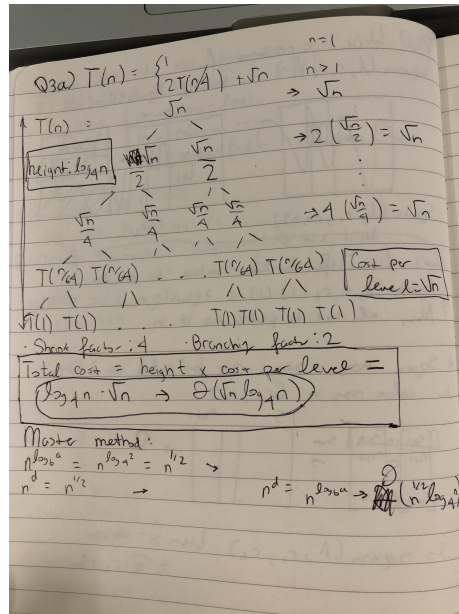
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**Max-subarray** uses Kadane's algorithm to iteratively track and test sums in  $O(n)$ . For a **max-submatrix**, we iterate through pairs of column start and stop indices,  $r_1, r_2$ . For each  $r_1, r_2$  pair the subarray is squished by column vector additions  $O(n^2)$ , and the squished column vector is fed into max-subarray to compute the max-submatrix sum since each index in the submatrix is a possible sum with  $r_1, r_2$  column start, stop indices over the rows represented as elements,  $i$ , of the squished array. The total cost is  $O(n^3)$ .

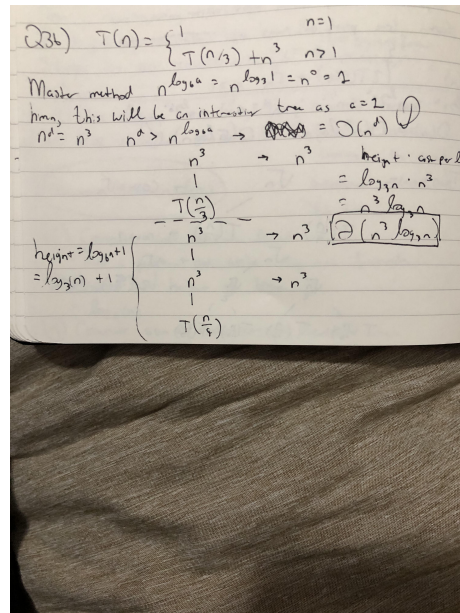
### 3 Q3

#### 3.1 Q3a



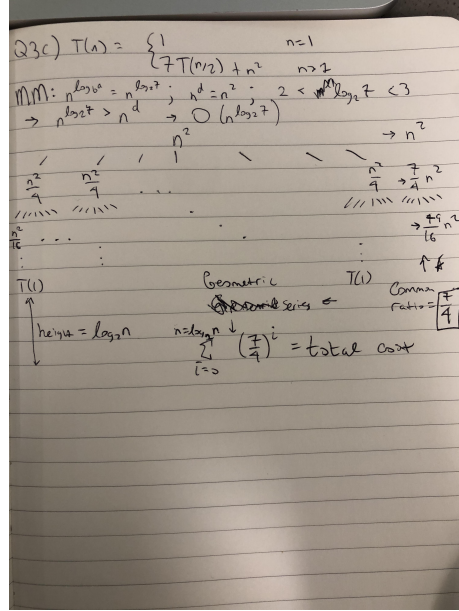
Recurrence  $T(n) = 2T(\frac{n}{4}) + \sqrt{n}$  implies that problem size recursively shrinks by a factor of 4, and the cost of combining is  $\sqrt{n}$ . The recursion tree has a height of  $\log_4(n) + 1$  and the cost of each level in the tree is  $\sqrt{n}$ . Multiplying the number of levels (height) by the cost at each level gives a total cost asymptotic to  $\Theta(\sqrt{n} \log_4 n)$ .

### 3.2 Q3b



The recursion tree for  $T(n) = 2T(\frac{n}{3}) + n^3$  has a height of  $\log_3(n) + 1$ . The cost at each level is  $n^3$ . The total cost is  $\Theta(n^3 \log_3 n)$ .

### 3.3 Q3c



The recursion tree for  $T(n) = 7T(n/2) + n^2$  has a shrink factor of 2, and a combination cost of  $n^2$ . The cost of the first level is  $n^2$  while the cost at the  $i$ th level is  $(\frac{7}{4})^i n^2$ . The total cost is a function of the level  $i$  and can be written as a geometric sum:

$$\sum_{i=0}^{n=\log_2(n)} \left(\frac{7}{4}\right)^i n^2 = \quad (5)$$

$$n^2 \sum_{i=0}^{n=\log_2(n)} \left(\frac{7}{4}\right)^i = \quad (6)$$

$$\frac{7}{4} \left( \frac{1 - \left(\frac{7}{4}\right)^{\log_2(n)+1}}{1 - \frac{7}{4}} \right) = \quad (7)$$

$$7 \left( \frac{1 - \left(\frac{7}{4}\right)^{\log_2(n)+1}}{-3} \right) = \quad (8)$$

$$-\frac{7}{3} \left( 1 - \left(\frac{7}{4}\right)^{\log_2(n)+1} \right) = \quad (9)$$

$$-\frac{7}{3} \left( 1 - \left(\frac{7}{4}\right)^{\log_2 n} * \left(\frac{7}{4}\right) \right) = \quad (10)$$

$$-\frac{7}{3} \left( 1 - \frac{7}{4} n^{\log_2 \frac{7}{4}} \right) \quad (11)$$

The total cost is  $\Theta(n^{\log_2(\frac{7}{4})})$ .