

Frames 1-7: The Three-way Handshake

In the first seven frames the client sends two messages to the server to initiate the SYN, ACK sequence and establish a connection. The server responds with SYN, ACK to acknowledge that this message has been received and to open a connection in the opposite direction. Finally, the client responds with an ACK to accept, and it is now possible to exchange information between the two. These frames are provided below:

1	0.000000000	172.18.210.251	45.79.89.123	TCP	74	34790 → 80 [SYN]
2	0.000021400	172.18.210.251	45.79.89.123	TCP	74	34792 → 80 [SYN]
3	0.044377000	45.79.89.123	172.18.210.251	TCP	74	80 → 34792 [SYN, ACK]
4	0.044407200	172.18.210.251	45.79.89.123	TCP	66	34792 → 80 [ACK]
6	0.044552400	45.79.89.123	172.18.210.251	TCP	74	80 → 34790 [SYN, ACK]
7	0.044560900	172.18.210.251	45.79.89.123	TCP	66	34790 → 80 [ACK]

Frames 5-9: HTTP GET Request and Response

In frame 5, the client sends a message to the server requesting authentication to access the webpage. During our observation, this happened before receiving the final ACK in the three-way handshake. The server then responds with ACK to acknowledge the request, followed by an HTTP response from the server in frame 9. Frame 9 contains a 401 error message, which indicates that the client is not authorized to access the webpage.

5	0.044526000	172.18.210.251	45.79.89.123	HTTP	415	GET /basicauth/ HTTP/1.1
8	0.089194700	45.79.89.123	172.18.210.251	TCP	66	80 → 34792 [ACK]
9	0.089568400	45.79.89.123	172.18.210.251	HTTP	485	HTTP/1.1 401

HTTP/1.1 401 Unauthorized
Server: nginx/1.14.0 (Ubuntu)
Date: Wed, 07 Apr 2021 21:18:03 GMT
Content-Type: text/html
Content-Length: 204
Connection: keep-alive

WWW-Authenticate: Basic realm="Protected Area"

Above is the HTTP message included in frame 9 (excluding the message body). The Basic keyword refers to the authentication scheme being used here. The realm refers to the page that requires login credentials for access. The charset parameter is not used in this instance.

Frames 10-12: Client Login Credentials

Having received the error message from the server, the client acknowledges its receipt in frame 10. From the perspective of the user attempting to access this page, the browser opens a separate login prompt box that contains two text boxes for the user to input a username and password (Step 1 on page 5 of RFC 7617). After receiving the username and password, the browser concatenates them with a colon in between, and then encodes them into base64 (steps 2, 3 and 4 on page 5 of RFC 7617). In frame 11, the client sends an HTTP response containing the text inputted by the user with the same GET /basicauth/ message as in frame 5. In Wireshark, we can observe the contents of what the client sends the server, which includes the encoded username and password. This text is highlighted below next to “Authorization: Basic”. Wireshark automatically decodes this string for the observer, and an online decoder further confirms that the original text, in this case, reads “cs231:password”. The protocol does not encrypt these credentials, so any observer can relatively easily decode this information.

```
10 0.089579600 172.18.210.251 45.79.89.123 TCP 66 34792 → 80 [ACK]
11 4.974754400 172.18.210.251 45.79.89.123 HTTP 458 GET /basicauth/
HTTP/1.1
```

```
GET /basicauth/ HTTP/1.1
Host: cs231.jeffondich.com
User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:78.0) Gecko/20100101 Firefox/78.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,*/*;q=0.8
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
Connection: keep-alive
Upgrade-Insecure-Requests: 1
Authorization: Basic Y3MyMzE6cGFzc3dvcmQ=
```

Base64 decode

Decode base64 string from 'YmFzZTY0IGRIY29kZXI=' to 'base64 decoder'

Y3MyMzE6cGFzc3dvcmQ=

CHARSET (OPTIONAL) ▾

DECODE

cs231:password

Base64 decode courtesy of <https://www.base64decode.net/>

The protocol uses base 64 not as a security protocol, but to convert characters that are incompatible with HTTP into a format that is compatible. As RFC 7617 states in section 4, the

Basic Authentication Scheme is not for security purposes, but should be used alongside some other system that can encrypt the data.

(<https://stackoverflow.com/questions/4070693/what-is-the-purpose-of-base-64-encoding-and-why-it-used-in-http-basic-authentication>)

Once the server receives the message containing the user-inputted login information from the client, it responds with an ACK message to confirm. At this point, the server has not yet responded to whether the information is correct.

```
12 5.019654700 45.79.89.123 172.18.210.251 TCP 66 80 → 34792 [ACK]
```

Frame 13: Server Response to HTTP Request

In frame 13, the server responds to the client with the actual HTTP response (200 OK), indicating that the client request was processed successfully. Thus, the server received the base64 encoded password from the client, decoded and successfully compared it with the one stored locally to the server. The HTTP headers contain basic information about the response, including the encoding of the HTML data. Included in the message body of the HTTP response is the actual HTML text of the webpage, encoded into several octets. Highlighted below are the raw chunk data transferred from the server. Having received the 200 OK and chunked data, the client decodes the chunked data into the actual lines representing the webpage and displays it to the user.

```
13 5.020644300 45.79.89.123 172.18.210.251 HTTP 487 HTTP/1.1 200 OK
(text/html)
```

HTTP/1.1 200 OK

Server: nginx/1.14.0 (Ubuntu)

Date: Wed, 07 Apr 2021 21:07:30 GMT

Content-Type: text/html

Transfer-Encoding: chunked

Connection: keep-alive

Content-Encoding: gzip

```
0100 0d 0a 1f 8b 08 00 00 00 00 00 03 ad 91 c1 0a
0110 c2 30 0c 86 ef 82 ef 50 7a 77 59 27 db 54 62 ef
0120 1e 7c 88 6e cb ec 60 5a a9 11 f5 ed 5d a7 c2 64
0130 08 0a f6 50 9a 34 7f 3e fe 04 2d ef 5b 3d 9d a0
0140 25 53 69 e4 86 5b d2 9b 43 45 57 e1 6a 01 85 39
0150 35 a5 39 b3 05 84 c7 1f 42 5f d9 29 0a 57 dd 44
0160 b1 2b 5d eb fc 5a 5e 6c c3 24 fb 4e ea 43 03 ab
0170 34 5a af f1 e8 49 a3 11 d6 53 bd 96 51 04 52 77
0180 17 82 09 e2 57 da ec 0d d3 d9 9f 22 be b2 d4 c3
0190 28 14 8a ef ce 3c 9e 6d 8d 9f 25 71 a2 84 ca 56
```

```
01a0 e9 62 2c cb d3 01 b4 74 87 d2 13 d3 03 3a 8c fe
01b0 0a 55 99 1a 40 8f cd ee e9 f2 f5 fa 01 16 0c bd
01c0 b9 cc 57 f1 72 e4 32 49 f2 0e 08 fd dc c3 02 20
01d0 ac 2e 4c 1b 9e db bf 03 a7 21 72 8a 06 02 00 00
01e0 0d 0a 30 0d 0a 0d 0a
```

Frame 14: Client Acknowledgement

In frame 14, the client acknowledges to the server that it has received the HTTP 200 OK.

```
14 5.020656500 172.18.210.251 45.79.89.123 TCP 66 34792 → 80 [ACK]
```

Frames 15-18: Client Request / Server Response for favicon

In frames 15-18 (which are omitted here as these frames are unrelated to the authentication process itself) the client sends an HTTP GET request for the favicon.ico. The server acknowledges the request and sends an HTTP 404 response (indicating to the client that the resource does not exist). The client then acknowledges the response.

Frames 19-24: FIN ACK Sequence

Finally, having either closed the browser or tab locally, the client initiates a FIN, ACK sequence for both of its open TCP connections (Frames 19 and 22). The server responds appropriately (FIN, ACK) to each (Frames 20 and 23, respectively), and the client acknowledges that the connection has been closed in each case (Frames 21 and 24, respectively).

```
19 5.796545500 172.18.210.251 45.79.89.123 TCP 66 34790 → 80 [FIN,
ACK]
20 5.841221300 45.79.89.123 172.18.210.251 TCP 66 80 → 34790 [FIN,
ACK]
21 5.841261200 172.18.210.251 45.79.89.123 TCP 66 34790 → 80 [ACK]
22 13.814131700 172.18.210.251 45.79.89.123 TCP 66 34792 → 80 [FIN,
ACK]
23 13.858763400 45.79.89.123 172.18.210.251 TCP 66 80 → 34792 [FIN,
ACK] Seq=1188 Ack=1003 Win=64256 Len=0 TSval=2672284210 TSecr=1014769850
24 13.858790300 172.18.210.251 45.79.89.123 TCP 66 34792 → 80 [ACK]
Seq=1003 Ack=1189 Win=64128 Len=0 TSval=1014769895 TSecr=2672284210
```