Jacob Miller - STAT641 - Final Project

April 19, 2020

1 Motivation for Topic

The goal of this analysis is to understand whether quarterbacks who scramble and/or run have shorter careers in general than quarterbacks who don't. A "scramble" is when the quarterback gets the football and then is forced to run with it, as opposed to throwing it immediately (or taking a sack). This exposes them to more dangerous plays, as they subject themselves to more tackles and hard hits from the opposing team. I hypothesize that quarterbacks who rush more will have shorter careers than those who rush less, because it opens them up to more tackles, big hits and injuries.

I first use exploratory data analysis to draw a holistic picture of the rushing careers of quarterbacks since the first Super Bowl (a cutoff I explain further down). This gives an initial idea of how rushing quarterbacks fare in their careers. I then perform a regression analysis to identify outliers and see whether their careers were impacted by their rushing.

2 Package and data imports and setup

```
import math
import pandas as pd
import numpy as np
import matplotlib as mpl
import matplotlib.pyplot as plt
import seaborn as sns
import statsmodels.api as sm
from statsmodels.stats.outliers_influence import variance_inflation_factor
import patsy
from scipy.stats import f, t
from itertools import compress
```

Function used throughout to print titles of sections:

```
print('#' * (len(text) + 4))
```

3 Explanation of Data

9

5.62

I scraped the data for this analysis from The Football Database. Below I read in the dataset and present the first 10 lines. I also organize the data in order of total yards per quarterback.

```
df = pd.read_csv('qb_rushing.csv')
[4]: | df = df.sort_values('player_rank').reset_index(drop = True)
     print(df.head(10))
                                             first_year
                                                                               draft team
        player_rank
                                    player
                                                          last_year
    0
                   1
                             Michael Vick
                                                    2001
                                                                2015
                                                                                 1-1
                                                                                       TOT
                      Randall Cunningham
                                                    1985
                                                                2001
                                                                                2-37
    1
                                                                                       TOT
    2
                   3
                                Cam Newton
                                                    2011
                                                                2019
                                                                                 1-1
                                                                                       CAR
    3
                   4
                                Tom Matte
                                                    1961
                                                                1972
                                                                        1-7 5-37AFL
                                                                                       CLT
    4
                   5
                                                                                 1-1
                                                                                       TOT
                              Steve Young
                                                    1985
                                                                1999
    5
                   6
                           Russell Wilson
                                                    2012
                                                                2019
                                                                                3-75
                                                                                       SEA
                   7
    6
                           Fran Tarkenton
                                                    1961
                                                                1978
                                                                       3-29 5-34AFL
                                                                                       TOT
    7
                   8
                             Steve McNair
                                                                2007
                                                                                       TOT
                                                    1995
                                                                                 1-3
    8
                   9
                                                                                 1-1
                           Charley Trippi
                                                    1947
                                                                1955
                                                                                       CRD
    9
                  10
                           Donovan McNabb
                                                    1999
                                                                2011
                                                                                 1-2
                                                                                      TOT
                games_played
                                                                     total_yards
       league
                               games_started
                                                rushing_attempts
          NFL
                        143.0
                                                               873
    0
                                         115.0
                                                                             6109
                                                               775
    1
          NFL
                        161.0
                                         135.0
                                                                            4928
    2
          NFL
                        125.0
                                         124.0
                                                               934
                                                                            4806
    3
          NFL
                        142.0
                                         91.0
                                                              1200
                                                                            4646
    4
          NFL
                        169.0
                                         143.0
                                                               722
                                                                            4239
    5
          NFL
                                                               698
                        123.0
                                         123.0
                                                                             3922
    6
          NFL
                        246.0
                                         239.0
                                                               675
                                                                            3674
    7
          NFL
                        161.0
                                         153.0
                                                               669
                                                                            3590
    8
          NFL
                        99.0
                                         76.0
                                                               687
                                                                            3506
    9
          NFL
                        167.0
                                         161.0
                                                               616
                                                                            3459
                             rushing_td
        yards_per_attempt
                                          yards_per_game
                      7.00
                                                      42.7
    0
                                      36
                                                      30.6
    1
                      6.36
                                      35
    2
                      5.15
                                      58
                                                      38.4
    3
                      3.87
                                      45
                                                      32.7
    4
                      5.87
                                      43
                                                      25.1
    5
                      5.62
                                      19
                                                      31.9
    6
                      5.44
                                      32
                                                      14.9
    7
                      5.37
                                      37
                                                      22.3
    8
                      5.10
                                      23
                                                      35.4
```

20.7

29

```
[5]: print('Total QBs: {}'.format(df.shape[0]))
```

Total QBs: 985

There are 985 quarterbacks (rows) in this dataset. However, as in any sport, the rules and strategy of the game has changed over the years. In order to keep the analysis consistent, I choose to look only at quarterbacks who have been in the league since the first Super Bowl, i.e. the 1966-1967 season. I also remove any quarterbacks who played less than one full year and started in 10 or less games. This is an attempt to remove any anomolies, such as a quarterback who was only briefly in the league but had several big plays, or a backup quarterback who was in the league for many years.

QBs who played >1 year, started 10+ games, since 1966-67 season: 320

4 Descriptive Statistics

The following five categories (games_played, games_started, rushing_attempts, yards_per_attempt, total_yards) are the quantitative statistics associated with each quarter-back. I look at the descriptive statistics of those categories here to get an understanding of the spread of the data. The large standard deviations imply there is significant spread among the data.

```
games_played
                      games started
                                      rushing attempts
                                                         yards per attempt
         320.000000
count
                         320.000000
                                            320.000000
                                                                 320.000000
          87.793750
                          65.984375
                                            183.625000
                                                                   3.475625
mean
std
          59.252194
                          58.508658
                                            165.786555
                                                                   1.560323
          12.000000
                          10.000000
                                             10.000000
                                                                  -0.030000
min
25%
          38.000000
                          20.000000
                                             59.750000
                                                                   2.330000
          73.000000
50%
                          44.000000
                                            129.500000
                                                                   3.470000
75%
         125.000000
                          97.250000
                                            248.000000
                                                                   4.595000
         302.000000
                         298.000000
                                            934.000000
                                                                   7.250000
max
```

total_yards count 320.000000 mean 723.209375 std 869.308396

```
min -1.000000
25% 159.750000
50% 443.000000
75% 959.250000
max 6109.000000
```

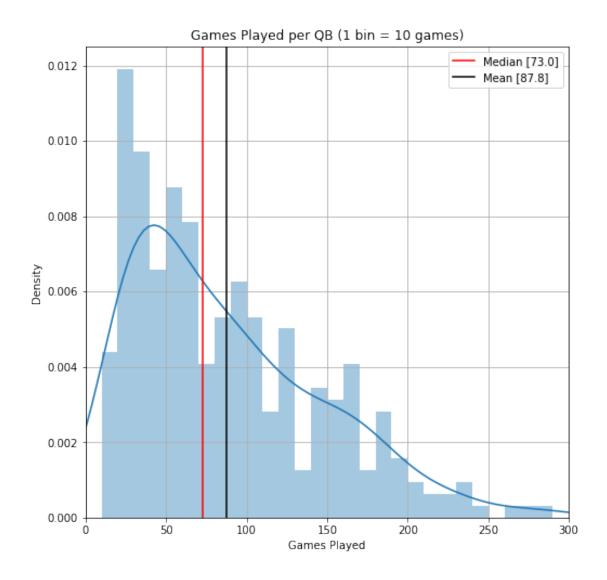
5 Exploratory Data Analysis

5.1 Career Games Played

The following distribution plot shows the spread of the number of games played per quarterback. There is an obvious right skew as there is no upper limit to the number of games a quarterback can play, but there is a lower limit. Additionally, with each game played there is an increasing chance that it will be the last game played. Therefore, the median number of games played is almost 15 less than the mean and will be a more telling statistic to use for an average than the mean.

Note that the following 4 plots are distribution plots, which show a histogram with a kernal density estimate overlaid. The values on the y-axis pertain to the kernal density estimate.

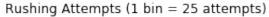
```
[8]: games_max = int(max(df['games_played']))
games_mean = round(df['games_played'].mean(), 1)
games_median = df['games_played'].median()
```

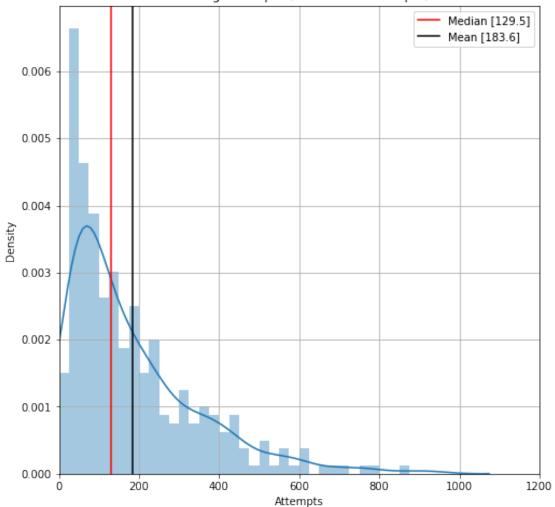


5.2 Career Rushing Attempts

There is an even more prominent right skew when looking at the number of rushing attempts per quarterback, with the median being 54 attempts lower than the mean (almost 30%). Again, looking at the median as opposed to the mean here will be more informative.

```
[10]: attempts_max = int(max(df['rushing_attempts']))
attempts_mean = round(df['rushing_attempts'].mean(), 1)
attempts_median = round(df['rushing_attempts'].median(), 1)
```

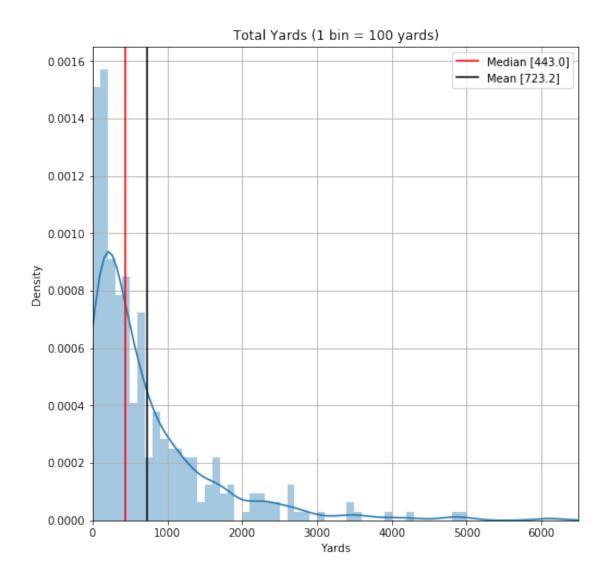




5.3 Career Rushing Yards

Lastly, looking at the total yards per quarterback shows the same right skew, with a rather long tail. I think this plot is somewhat telling as one can see that the *vast* majority of quarterbacks only run with necessary (median less than 450 total career yards), but there are some who use their rushing ability to their advantage.

```
[12]: tot_yards_max = int(max(df['total_yards']))
  tot_yards_mean = round(df['total_yards'].mean(), 1)
  tot_yards_median = round(df['total_yards'].median(), 1)
```



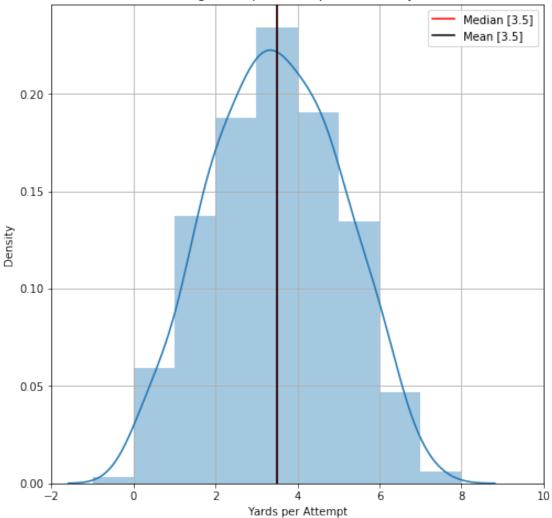
5.4 Average Rushing Yards per Attempt

I next look at the spread of yards per attempt for all quarterbacks. Yards per attempt is a summary statistic which simply divides the total yards rushed by the number of attempts over the course of a career. This is a near-perfect normal distribution, with the mean and median both falling at 3.5 yards per attempt.

```
[14]: yards_max = int(max(df['yards_per_attempt']))
    yards_mean = round(df['yards_per_attempt'].mean(), 1)
    yards_median = round(df['yards_per_attempt'].median(), 1)
```

```
[15]: plt.figure(figsize = (8, 8))
sns.distplot(df['yards_per_attempt'], bins = [i for i in range(-2, 11)])
plt.axvline(yards_median,
```





5.5 Games Played for Top and Bottom 25% of Rushers

The last thing I look at before I move into the linear regression model is the mean number of games played per quarterback for the top 25% and bottom 25%, based on yards per attempt. I am using yards per attempt as a proxy for how "good" a quarterback is at rushing over the course of their career. A quarterback who plays for longer will have more opportunities to attempt a rush and therefore accumulate more total yards, so I can't draw any useful information from looking at these statistics independently here.

```
[34]: quantiles = [0.25, 0.5, 0.75]
      gp_quant = np.quantile(df['games_played'], quantiles)
      ra_quant = np.quantile(df['rushing_attempts'], quantiles)
      ypa_quant = np.nanquantile(df['yards_per_attempt'], quantiles)
      ypa_top25 = df[df['yards_per_attempt'] > ypa_quant[2]]
      ypa_bot25 = df[df['yards_per_attempt'] < ypa_quant[0]]</pre>
      ypa_top25_mean_games = round(ypa_top25['games_played'].mean(), 1)
      ypa_top25 median_games = round(ypa_top25['games_played'].median(), 1)
      ypa_bot25_mean_games = round(ypa_bot25['games_played'].mean(), 1)
      ypa_bot25_median_games = round(ypa_bot25['games_played'].median(), 1)
      print('Mean games played, top 25% of QBs [count: {}] based on yards per '
            'attempt: \n---> {} <---'.format(ypa_top25.shape[0],</pre>
                                              ypa_top25_mean_games))
      print('Mean games played, bottom 25% of QBs [count: {}] based on yards per '
            'attempt: \n---> {} <---'.format(ypa_bot25.shape[0],</pre>
                                              ypa_bot25_mean_games))
     Mean games played, top 25% of QBs [count: 80] based on yards per attempt:
     ---> 84.2 <---
     Mean games played, bottom 25% of QBs [count: 79] based on yards per attempt:
     ---> 95.3 <---
[17]: print('Standard deviation of games played for top 25%: {}'.
            format(round(np.std(ypa_top25['games_played']), 2)))
      print('Standard deviation of games played for bottom 25%: {}'.
```

```
Standard deviation of games played for top 25%: 50.99 Standard deviation of games played for bottom 25%: 66.96
```

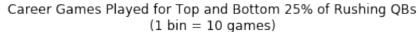
format(round(np.std(ypa_bot25['games_played']), 2)))

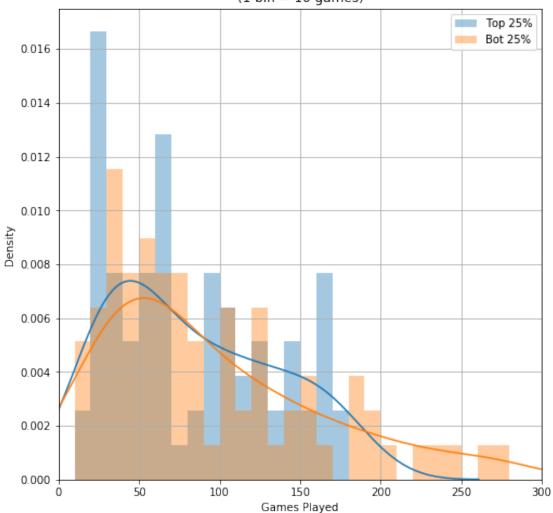
Quarterbacks who ranked in the top 25% based on rushing yards per attempt play an average of 11 games less than those in the bottom 25%. So far it is looking like quarterbacks who rush more (and are generally good at it) do not last as long in the league. However, looking at the standard deviation of the top and bottom 25% suggests this difference may not actually be statistically significant.

The following plot overlays distribution plots for these two cohorts. It does appear that the distribution of the bottom 25% of quarterbacks - based only on rushing yards per attempt - is right-shifted,

suggesting longer careers.

```
[18]: plt.figure(figsize = (8, 8))
      gp_top25_max = int(ypa_top25['games_played'].max())
      gp_bot25_max = int(ypa_bot25['games_played'].max())
      sns.distplot(ypa_top25['games_played'],
                   [i for i in range(0, gp_top25_max, 10)],
                   label = 'Top 25%')
      sns.distplot(ypa_bot25['games_played'],
                   [i for i in range(0, gp_bot25_max, 10)],
                   label = 'Bot 25%')
      plt.xlim(0, 300)
      plt.xlabel('Games Played')
      plt.ylabel('Density')
     plt.title('Career Games Played for Top and Bottom 25% of Rushing QBs' + \
                '\n(1 bin = 10 games)')
      plt.grid(which = 'major')
      plt.legend()
      plt.show()
```





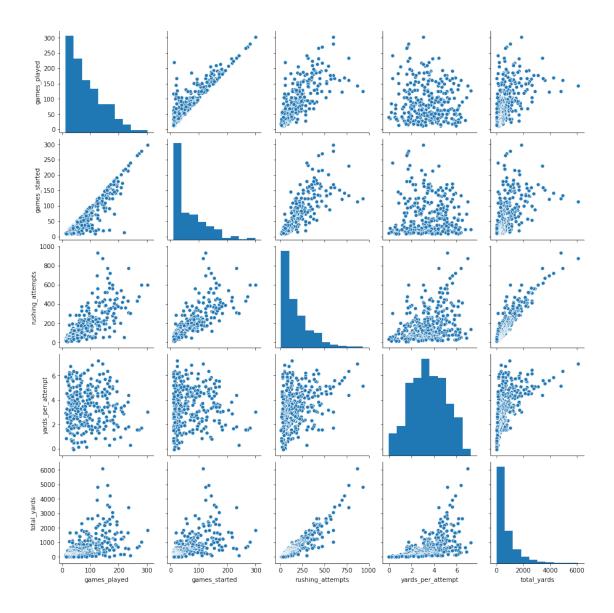
6 Linear Regression Analysis

6.1 Pair Plots

Below is a set of scatter plots which compares each quantitative variable against one another (also known as pair plots). When working with multiple variables, as is the case here, this is a great way to see what kind of relationships there may be between variables.

```
[19]: plt.figure(figsize = (8, 8))
fig = sns.pairplot(df[categories])
plt.show()
```

<Figure size 576x576 with 0 Axes>

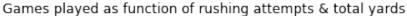


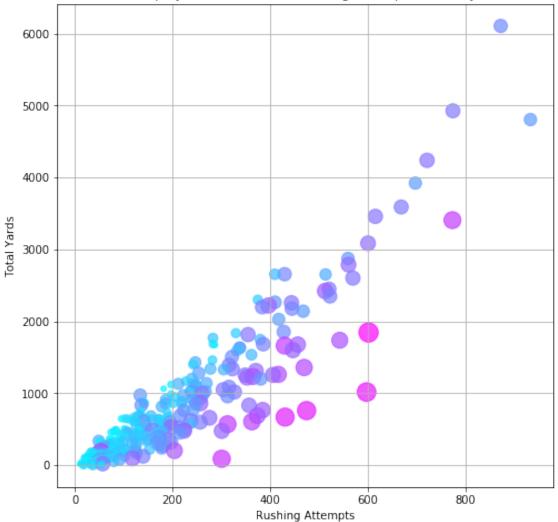
There is a very clear relationship between rushing attempts and total yards, as was to be expected. Given more opportunities to run, one should expect to gain more career yards. There is not a very clear relationship between games played and total yards (although there does appear to be some correlation), but it does look like there is a relationship between games played and rushing attempts.

6.2 Plot Games Played as Function of Rushing Attempts & Total Yards

In the scatter plot below, I plot the three variables I am interested in: rushing attempts on the x-axis, total yards on the y-axis, and marker size representing the number of games played (larger markers = more games). Again, more games played provides more opportunities to rush and therefore the possibility to gain more yards, so it makes sense that there is an increase in marker size as the plot moves up and to the right. What is extremely interesting, though, is that it looks as though the larger markers (more games) represent more of the lower portion of the scatter plot.

This shows that for quarterbacks who rush a comparable number of times, those that are better at rushing (i.e. gain more yards on average) have shorter careers.





6.3 Linear Regression Analysis Class

The class below represents a full linear regression model. When instantiated the first time, I simply feed in the dataframe with the target (games_played) and my two regressor variables (rushing_attempts, total_yards). When I run through the analysis a second time, I will feed in a group of outliers identified in the analysis to see what impact they have on the model.

```
[32]: class Analysis:
          Class to run ordinary least squares (OLS) and associated analysis
          def __init__(self, df_in, drop_pts = None):
              Parameters
              _____
              df_in : dataframe to perform OLS on
              drop_points : int or list-like, optional
                  Point(s) to drop for analysis. The default is None.
              Returns
              Points to potentially drop, if drop points == None.
              self.drop_points = drop_pts
              self.df = df_in.reset_index(drop = True)
              if self.drop_points:
                  self.df = self.df.drop(self.drop_points).reset_index(drop = True)
              self.y, self.X = patsy.dmatrices('games_played ~ \
                                               rushing_attempts + total_yards',
                                               self.df)
          def lin_mod(self):
              111
              Returns
              results: results class - use "dir(results)" to see available data
              111
              self.model = sm.OLS(self.y, self.X)
              self.results = self.model.fit()
              self.results.model.data.design_info = self.X.design_info
              self.coefs = np.round(self.results.params, 3)
              print(self.results.summary())
```

```
title_print('Model')
    print('y = {} + {} * rushing_attempts + {} * total_yards'.\
          format(self.coefs[0], self.coefs[1], self.coefs[2]))
    return self.results
def significance(self):
    111
    Returns
    None. Print R-squared
    title_print('Significance')
    if self.drop_points:
        print('Points dropped: {}'.format(sorted(self.drop_points)))
        print('Coefficients: {}'.format(np.round(self.results.params, 3)))
        print('R-squared: {}'.format(round(self.results.rsquared, 3)))
        return
    else:
        print('Coefficients: {}'.format(np.round(self.results.params, 3)))
        print('R-squared: {}'.format(round(self.results.rsquared, 3)))
def anova(self):
    Returns
    None. Prints ANOVA table
    # HO: beta_0 = beta_1 = beta_2
    # H1: beta_ j != 0
    aov_table = sm.stats.anova_lm(self.results, typ = 1)
    title_print('Analysis of Variance table')
    print(aov_table)
    print('\nCalculated F-stat: {}'.
          format(round(f.ppf(0.025, self.X.shape[1] - 1, self.X.shape[0]),
                       3)))
    print('Regression F: {}'.format(round(self.results.fvalue, 2)))
    print('Regression p: {}'.format(round(self.results.f pvalue, 4)))
    print('---> Regression is significant <---')</pre>
def confidence_interval(self, a = 0.05):
    111
    Parameters
    a: float, alpha for confidence interval. Default: 0.05
        Note: use alpha of 0.05 for 95% confidence interval, for example
```

```
Returns
    None. Calculates and prints confidence intervals
    conf_int = np.round(self.results.conf_int(a), 3)
    title_print('95% Confidence Intervals')
   print('Intercept: {} to {}'.format(conf_int[0][0], conf_int[0][1]))
   print('Rushing Attempts: {} to {}'.format(conf_int[1][0],
                                              conf int[1][1]))
   print('Total yards: {} to {}'.format(conf_int[2][0], conf_int[2][1]))
def multicollinearity(self):
    111
    Returns
    _____
    None. Calculates and prints variance inflation factor for parameters
    vif = np.round([variance_inflation_factor(self.X, i)
                    for i in range(self.X.shape[1])], 4)
    title_print('Multicollinearity')
    [print('VIF_{}: {}'.format(i, vif[i])) for i, v in enumerate(vif)]
def residuals(self):
    111
    Returns
    None. Calculates residuals. Plots residuals vs. fitted values and
          normality plots.
    ,,,
    self.resid = self.results.resid
   Prob = [(i - 1/2) / len(self.y) for i in range(len(self.y))]
    # Plot residuals vs. fitted values
   fig, ax = plt.subplots(figsize = (8, 8))
    ax.scatter(self.results.fittedvalues, self.resid)
    ax.axhline(0)
    ax.set xlabel('Fitted Values')
   ax.set_ylabel('Residuals')
   plt.title('Residuals Versus Predicted Response')
   plt.show()
    # Calculate OLS from resid to plot straight line. y values from model
    resid_results = sm.OLS(Prob, sm.add_constant(sorted(self.resid))).fit()
```

```
X_range = np.linspace(min(self.resid),
                          max(self.resid),
                          len(self.resid))
    # Normality plot
    fig = plt.figure(figsize = (8, 8))
    plt.scatter(sorted(self.resid), Prob)
    plt.plot(X_range,
             resid_results.params[0] + resid_results.params[1] * X_range)
    plt.xlabel('Residual')
    plt.ylabel('Probability')
    plt.title('Normal Probability Plot')
    plt.show()
    print('---> Heavy-tailed distribution <---')</pre>
def outliers(self):
    Find outliers and influential points based on:
          -leverage points (hat diagonal)
          -Cook's D
          -DFFITS
          -DFBETAS
          -COVRATIO
    Also prints points that appear in all tests
    Returns
    list : Points that appear in all tests
    111
    title_print('Outliers / Influence Points')
    pos_out = (np.argmax(self.resid), np.amax(self.resid))
    neg_out = (np.argmax(-self.resid), -np.amax(-self.resid))
    x_out = (np.argmax(self.results.fittedvalues),
             np.amax(self.results.fittedvalues))
    # Visually from residual plot, these 3 points are outliers
    # Influential points
    infl = self.results.get influence()
    infl_df = infl.summary_frame()
    print(infl df.head())
    print('...continued...')
    infl_pts = {}
    # Leverage Points - Hat Diagonal
    n, p = self.X.shape[0], self.X.shape[1] - 1
    lev_pt = 2 * p / n
```

```
dhat_pts = list(infl_df[infl_df['hat_diag'] > lev_pt].index)
print('\n***| Hat Diagonal |***')
print('Leverage cutoff (2 * p \ n) = {}'.format(round(lev_pt, 3)))
print('Points where hat diagonal exceeds leverage cutoff: {}'.
    format(dhat_pts))
# Cook's D
cook_pts = list(infl_df[infl_df['cooks_d'] > 1].index)
print('\n***| Cook\'s D |***')
print('Points where Cook\'s D is > 1: {}'.
  format(cook pts))
# DFFITS
DFFITS_cutoff = 2 * np.sqrt(p / n)
DFFITS_pts = list(infl_df[infl_df['dffits'] > DFFITS_cutoff].index)
print('\n***| DFFITS |***')
print('DFFITS cutoff (2 * sqrt(p / n)) = {}'.
      format(round(DFFITS_cutoff, 3)))
print('Points which exceed DFFITS cutoff: {}'.
      format(DFFITS_pts))
# DFBETAS
print('\n***| DFBETAS |***')
DFBETAS_cutoff = 2 / np.sqrt(n)
DFBETAS_pts = []
print('DFBETAS cutoff (2 / sqrt(n)) = {}'.
      format(round(DFBETAS_cutoff, 3)))
for col in infl df.columns:
    if 'dfb' in col:
        temp_dfbeta = list(infl_df[infl_df[col] > DFBETAS_cutoff].index)
        DFBETAS_pts.extend(temp_dfbeta)
        print('Points which exceed DFBETAS cutoff for {}: {}'.
              format(col,
                     list(temp_dfbeta)))
# COVRATIO
print('\n*** | COVRATIO | ***')
COVRATIO_cutoff_pos = 1 + 3 * p / n
COVRATIO cutoff neg = 1 - 3 * p / n
gt_cutoff = list(compress(range(len(infl.cov_ratio)),
                          infl.cov_ratio > COVRATIO_cutoff_pos))
lt_cutoff = list(compress(range(len(infl.cov_ratio)),
                          infl.cov_ratio < COVRATIO_cutoff_neg))</pre>
COVRATIO_pts = gt_cutoff + lt_cutoff
print('Upper COVRATIO cutoff (1 + 3 * p / n) = \{\}'.
      format(np.round(COVRATIO_cutoff_pos, 3)))
print('Lower COVRATIO cutoff (1 - 3 * p / n) = \{\}'.
```

6.3.1 Linear Regression Analysis - Run 1

Below, I instantiate the model with all of the data points and print out the results from the ordinary least squares linear regression.

Additionally, I will test the following hypothesis for rushing attempts:

$$H_0: \beta_1 = 0$$

$$H_1: \beta_1 \neq 0$$

and the following hypothesis for total yards:

$$H_0: \beta_2 = 0$$

$$H_1: \beta_2 \neq 0$$

```
[22]: run_1 = Analysis(df)
results_1 = run_1.lin_mod()
```

OLS Regression Results

______ Dep. Variable: R-squared: 0.749 games_played Model: OLS Adj. R-squared: 0.747 Method: F-statistic: Least Squares 471.8 Date: Sun, 19 Apr 2020 Prob (F-statistic): 9.56e-96 Time: 14:47:29 Log-Likelihood: -1538.9320 AIC: No. Observations: 3084. Df Residuals: 317 BIC: 3095. Df Model: Covariance Type: nonrobust

0.975]	coef	std err	t	P> t	[0.025
Intercept 32.092	26.9561	2.610	10.327	0.000	21.820
<pre>rushing_attempts 0.701</pre>	0.6503	0.026	25.460	0.000	0.600
total_yards -0.071	-0.0810	0.005	-16.625	0.000	-0.091
Omnibus:		98.805	Durbin-Watso	on:	2.147
<pre>Prob(Omnibus):</pre>		0.000	Jarque-Bera (JB):		388.495
Skew:		1.279	Prob(JB):		4.36e-85
Kurtosis:		7.754 	Cond. No.		1.81e+03

Warnings:

- [1] Standard Errors assume that the covariance matrix of the errors is correctly specified.
- [2] The condition number is large, 1.81e+03. This might indicate that there are strong multicollinearity or other numerical problems.

#########

| Model |

########

y = 26.956 + 0.65 * rushing_attempts + -0.081 * total_yards

Calculated t-value = 1.967

The R-squared value of 0.749 is not incredibly convincing, but does show the model describes a significant portion of the data. The t-values associated with each coefficient are all much larger than the calculated t-value, allowing us to reject the null hypothesis in both instances. This means there is a linear relationship between the regressors and the dependent variable.

6.3.2 Significance of Regression

[23]: run_1.significance()

################

Coefficients: [26.956 0.65 -0.081]

R-squared: 0.749

The 0.65 coefficient on the rushing attempts variable suggests that a quarterback only runs approximately 0.65 times per game, while the negative coefficient for total yards suggests that there is a very slight negative influence on the number of games played when a quarterback accumulates more yards.

6.3.3 Analysis of Variance

```
[24]: run_1.anova()
```



```
df
                                                                  F
                                 sum_sq
                                               mean_sq
rushing_attempts
                    1.0
                         592729.675536
                                         592729.675536
                                                        667.128279
total yards
                         245574.769361
                                                        276.398972
                    1.0
                                         245574.769361
Residual
                         281647.942603
                  317.0
                                            888.479314
                                                                NaN
```

PR(>F) rushing_attempts 5.675987e-80 total_yards 4.548333e-45 Residual NaN

Calculated F-stat: 0.025 Regression F: 471.76 Regression p: 0.0

---> Regression is significant <---

The F-statistics from the regression model are significantly higher than the calculated F-statistic (0.025) and the p-value is extremely small, which shows that rushing attempts and total yards are both significant regressors in this regression model.

6.3.4 Confidence Intervals

```
[25]: run_1.confidence_interval()
```

##############################

These values represent the 95% confidence intervals for the coefficients of the regression model. That is, we can be 95% confident that the true values of the coefficients fall within this range for each of the respective coefficients, and conclude that the number of rushing attempts does in fact positively influence the model while the total yards has a slight negative impact.

6.3.5 Multicollinearity

[26]: run_1.multicollinearity()

######################

VIF_0: 2.454 VIF_1: 6.4373 VIF_2: 6.4373

Multicollinearity in a model shows whether there is a (near-)linear dependence among the regressors in the model, which can affect the ability of the model to make predictions. The variance inflation factor (VIF) is a measure of multicollinearity within the regression model, where high values for VIF (generally greater than 10) imply a problem with multicollinearity. The VIF of 6.4373 for coefficient 1 (rushing attempts) and 2 (total yards) shows there is some multicollinearity among the coefficients, but not high enough to imply a problem with the model.

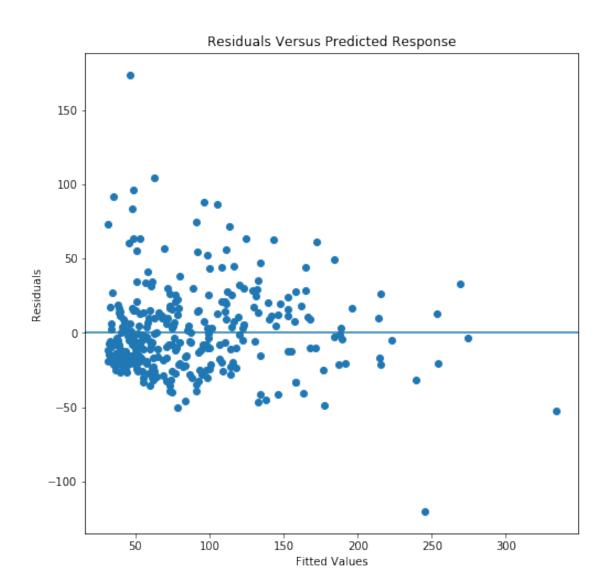
6.3.6 Residual Analysis

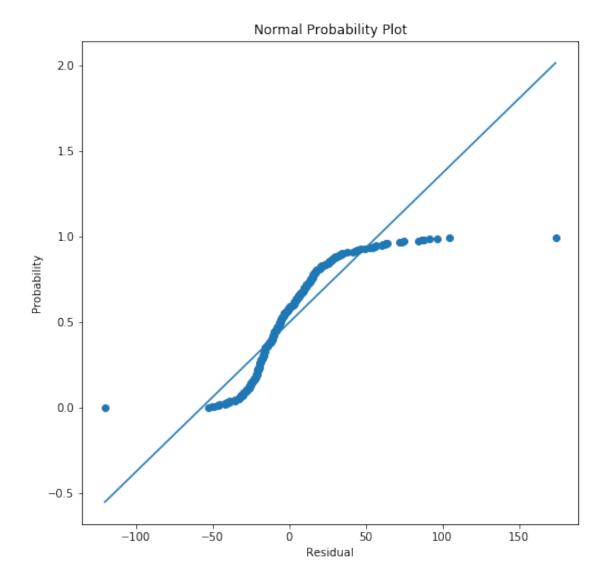
The following two plots are measures of the residuals, that is, the difference between the predicted value and the actual value (ground truth) for every data point.

The first plot simply shows the residual as a function of the predicted response for every data point. Ideally, the plotted points would form a horizontal band around y = 0, implying constant variance in predicted values and therefore no issue with the model. However, there appears to be a slight downward trend to the right, suggesting there may be some issue with the predictions the model is making.

The second plot is a normal probability plot, and ideally would form a linear plot. One of the assumptions for a linear regression analysis is that the prediction errors are normally distributed. By plotting the residuals in order of smallest to largest against the cumulative probability $P_i = \frac{(i-\frac{1}{2})}{n}$, we should expect an approximate straight line. While the central portion of the graph does follow a linear path and is overall more important than the extremes, the flattening towards either end show a deviation from the assumption that errors in prediction are normally distributed.

[27]: run_1.residuals()





---> Heavy-tailed distribution <---

6.3.7 Leverage and Influence Points

The final analysis of the model looks at leverage and influence points, which by definition have unusual x or y values (or both) and therefore have a strong influence on the model. By identifying these outliers and removing them, we may be able to generate a more accurate model for prediction. It is important to note that removal of these outliers (or not) depends largely on subject matter expertise, as they may actually carry significant information about the data or model.

I look at 5 different measures for outliers: 1. Leverage points based on the diagonal elements of the hat matrix 2. Cook's D 3. DFFITS (number of standard deviations a predicated value would change if a data point is removed) 4. DFBETAS (measure of how each coefficient changes if a data point is removed) 5. COVRATIO (ratio which uses the determinant of the covariance matrix with a data point removed)

Each test uses different measures and cutoffs to test for outliers, so I ultimately focus on data points which fall into every outlier measure, *except* for Cook's D which did not identify any influential data points.

[28]: drop_pts_1 = run_1.outliers()

```
| Outliers / Influence Points |
###################################
   dfb Intercept
                 dfb_rushing_attempts
                                        dfb_total_yards
                                                          cooks_d \
0
       -0.047940
                             -0.381257
                                               0.589320
                                                         0.173289
1
       -0.041966
                             -0.134464
                                               0.238613
                                                         0.035625
2
       0.539282
                             -0.133052
                                              -0.340553
                                                         0.460913
3
       -0.026860
                             -0.037607
                                               0.084878
                                                         0.006249
                                              -0.166894
4
        0.073524
                              0.056261
                                                         0.031530
   standard resid hat diag
                            dffits_internal
                                              student resid
                                                               dffits
0
         1.587280
                   0.171047
                                    0.721017
                                                   1.591109
                                                             0.722757
1
         1.026830
                   0.092034
                                    0.326917
                                                   1.026918 0.326945
2
                   0.073160
        -4.185386
                                   -1.175900
                                                  -4.299256 -1.207892
3
         0.547539
                  0.058850
                                    0.136917
                                                   0.546934 0.136766
        -1.382694 0.047144
                                   -0.307556
                                                  -1.384693 -0.308001
...continued...
*** | Hat Diagonal | ***
Leverage cutoff (2 * p \setminus n) = 0.013
Points where hat diagonal exceeds leverage cutoff: [0, 1, 2, 3, 4, 5, 6, 7, 8,
9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 27, 30, 32, 35, 40, 48,
54, 55, 60, 74, 94, 97, 100, 104, 109, 125, 130, 149, 219, 283]
*** | Cook's D | ***
Points where Cook's D is > 1: []
***| DFFITS |***
DFFITS cutoff (2 * sqrt(p / n)) = 0.158
Points which exceed DFFITS cutoff: [0, 1, 11, 21, 22, 27, 29, 37, 78, 95, 130,
136, 180, 219, 227, 241, 275, 283, 310]
***| DFBETAS | ***
DFBETAS cutoff (2 / sqrt(n)) = 0.112
Points which exceed DFBETAS cutoff for dfb_Intercept: [2, 74, 78, 95, 180, 200,
215, 227, 241, 274, 292, 310]
Points which exceed DFBETAS cutoff for dfb rushing attempts: [27, 37, 57, 130,
148, 219, 275, 283]
Points which exceed DFBETAS cutoff for dfb_total_yards: [0, 1, 11, 21, 22, 32,
60, 74, 78, 95, 97]
```

```
***| COVRATIO | ***
Upper COVRATIO cutoff (1 + 3 * p / n) = 1.019
Lower COVRATIO cutoff (1 - 3 * p / n) = 0.981
Points which are greater than COVRATIO upper bound cutoff:
[0, 1, 3, 4, 5, 6, 7, 8, 9, 10, 12, 14, 15, 17, 18, 19, 23, 27, 30, 32, 35, 40, 48, 54, 55, 73, 74, 94, 97, 100, 104, 109, 125, 149, 283]
Points which are less than COVRATIO lower bound cutoff:
[2, 21, 37, 78, 88, 95, 123, 136, 146, 180, 200, 215, 219, 227, 241, 274, 275, 310]

***| MOST INFLUENTIAL POINTS | ***
[0, 1, 21, 27, 74, 78, 95, 219, 283]
```

6.3.8 First set of outliers

Below I look at the outliers (i.e. most influential points) generated from the list above. Most of these "outlier" names come as no surprise for anyone who has watched football in the last 20-30 years, whether it is because of their incredible rushing ability or complete lack thereof. For example, Michael Vick wracked up an average of 7 yards per rushing attempt (and is one of only two quarterbacks to have 1000+ rushing yards in one season), or Dan Marino who played for 17 years but only accumulated 87 career yards! Note that Michael Vick ran for more yards in a single game than Dan Marino ran in his entire 17 season career.

```
[45]: outlier_df = pd.DataFrame(columns = ['player',
                                             'games_played',
                                            'rushing_attempts',
                                            'total_yards',
                                            'yards_per_attempt'])
      for i in drop_pts_1:
          player_info = df.iloc[i][['player',
                                     'games_played',
                                     'rushing_attempts',
                                     'total yards',
                                     'yards_per_attempt']]
          outlier df = outlier df.append(player info)
          print(player info)
          print()
      fig, ax = plt.subplots(figsize = (8, 8))
      ax.scatter(outlier_df['rushing_attempts'],
                 outlier_df['total_yards'],
                 s = outlier_df['games_played'],
                 c = outlier_df['games_played'],
                 cmap = mpl.cm.cool,
                 alpha = 0.7
      ax.grid()
      ax.set_xlim(0, 1000)
      ax.set_ylim(0, 6500)
```

player Michael Vick games_played 143 rushing_attempts 873 total_yards 6109 yards_per_attempt 7 Name: 0, dtype: object

player Randall Cunningham games_played 161 rushing_attempts 775 total_yards 4928 yards_per_attempt 6.36

Name: 1, dtype: object

player Ken Anderson games_played 192 rushing_attempts 397 total_yards 2220 yards_per_attempt 5.59

Name: 26, dtype: object

player Brett Favre games_played 302 rushing_attempts 602 total_yards 1844 yards_per_attempt 3.06

Name: 33, dtype: object

player Tom Brady games_played 281 rushing_attempts 598 total_yards 1015 yards_per_attempt 1.7

Name: 101, dtype: object

player Steve DeBerg games_played 206 rushing_attempts 204 total_yards 200 yards_per_attempt 0.98

Name: 324, dtype: object

player	Da	n Marino
games_played		242
rushing_attempts		301
total_yards		87
<pre>yards_per_attempt</pre>		0.29
17 450 1.		

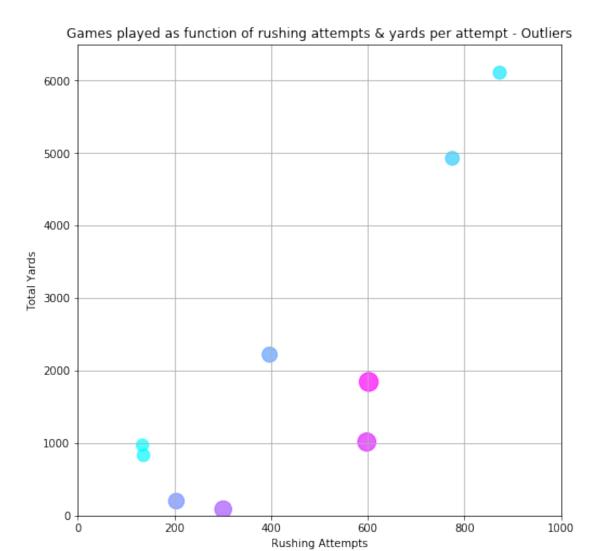
Name: 450, dtype: object

player	${\tt Brad}$	Smith
<pre>games_played</pre>		127
rushing_attempts		134
total_yards		972
<pre>yards_per_attempt</pre>		7.25

Name: 105, dtype: object

player	${\tt Mike}$	Pagel
<pre>games_played</pre>		132
rushing_attempts		136
total_yards		831
yards_per_attempt		6.11

Name: 128, dtype: object



Very similar to the previous 3-variable scatter plot, players with lower total yards and rushing attempts played more games in general (marker size indicates number of games played).

6.3.9 Linear Regression Analysis - Run 2

I will now rerun the entire linear regression analysis from beginning to end, having dropped the above mentioned outliers. I will generate another list of outliers to see who else might fall outside the normal ranges, but will not perform any further analysis after.

```
[30]: run_2 = Analysis(df, drop_pts_1)
results_2 = run_2.lin_mod()
run_2.significance()
run_2.anova()
run_2.confidence_interval()
run_2.multicollinearity()
```

run_2.residuals() drop_pts_2 = run_2.outliers()

OLS Regression Results

=======================================					
Dep. Variable:	game	s_played	R-squared:		0.749
Model:	OLS		Adj. R-squared:		0.747
Method:	Least Squares		_		459.4
Date:	-		Prob (F-statistic):		3.68e-93
Time:	-		Log-Likelihood:		-1477.9
No. Observations:	311		AIC:		2962.
Df Residuals:	308		BIC:		2973.
Df Model:		2			
Covariance Type:	n	onrobust			
=======================================		=======	========		
====					_
_	coef	std err	t	P> t	[0.025
0.975]					
	OF 6577	0 524	10 104	0.000	00 671
Intercept 30.644	25.6577	2.534	10.124	0.000	20.671
00.022	0.6875	0.028	24.344	0.000	0.632
rushing_attempts 0.743	0.6675	0.020	24.344	0.000	0.632
total_yards	-0.0905	0.006	-16.105	0.000	-0.102
-0.079	0.0303	0.000	10.103	0.000	0.102
=======================================		=======	=========	.=======	
Omnibus:		112.229	Durbin-Watso	on:	2.120
Prob(Omnibus):	0.000		Jarque-Bera (JB):		534.549
Skew:	1.438		Prob(JB):		8.40e-117
Kurtosis:		8.743	Cond. No.		1.69e+03
=======================================		=======	=========	.=======	

Warnings:

- [1] Standard Errors assume that the covariance matrix of the errors is correctly specified.
- [2] The condition number is large, 1.69e+03. This might indicate that there are strong multicollinearity or other numerical problems.

########

| Model |

########

 $y = 25.658 + 0.687 * rushing_attempts + -0.091 * total_yards$

################

| Significance |

################

Points dropped: [0, 1, 21, 27, 74, 78, 95, 219, 283]

Coefficients: [25.658 0.687 -0.091]

R-squared: 0.749

###################################

df sum_sq mean_sq F \
rushing_attempts 1.0 523026.031147 523026.031147 659.423562 total_yards 1.0 205722.929929 205722.929929 259.372458 Residual 308.0 244292.177188 793.156419 NaN

PR(>F)

rushing_attempts 1.555002e-78 total_yards 9.262670e-43 Residual NaN

Calculated F-stat: 0.025

Regression F: 459.4 Regression p: 0.0

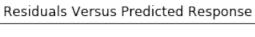
---> Regression is significant <---

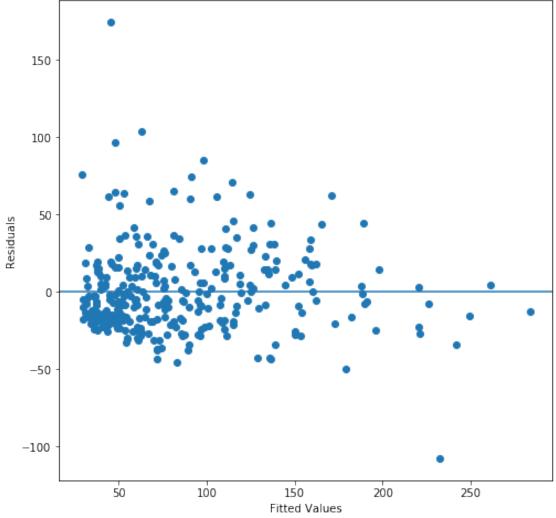
###################################

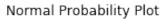
Rushing Attempts: 0.632 to 0.743
Total yards: -0.102 to -0.079

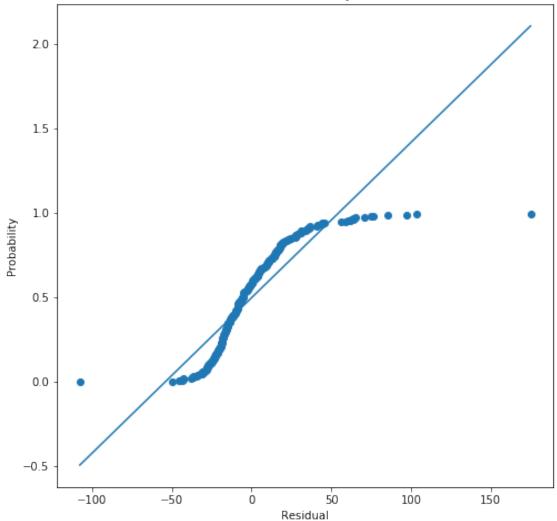
#####################

VIF_0: 2.5184 VIF_1: 7.5553 VIF_2: 7.5553









---> Heavy-tailed distribution <---

##################################

| Outliers / Influence Points |

	dfb_Intercept	dfb_rushin	g_attempts	dfb_total_yards	cooks_d \
0	0.546731		0.026158	-0.494734	0.549030
1	-0.054070		-0.134903	0.237527	0.039067
2	0.053771		0.081574	-0.165023	0.023346
3	-0.000935		-0.000762	0.001989	0.000005
4	-0.040733		-0.086336	0.165364	0.022077
	standard_resid	hat_diag	dffits_int	ernal student_re	esid dffits
0	-4.012842	0.092794	-1.2	83390 -4.115	346 -1.316173

```
0.342347
         1.140717 0.082627
1
                                                    1.141277 0.342515
2
        -1.007082 0.064595
                                   -0.264644
                                                   -1.007105 -0.264651
3
         0.016278
                  0.049792
                                    0.003726
                                                    0.016251 0.003720
         1.129783 0.049329
                                    0.257354
                                                    1.130291 0.257470
...continued...
```

*** | Hat Diagonal | ***

Leverage cutoff $(2 * p \setminus n) = 0.013$

Points where hat diagonal exceeds leverage cutoff: [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 24, 26, 28, 29, 31, 32, 33, 36, 44, 50, 51, 56, 88, 90, 93, 97, 102, 105, 118, 123, 142]

*** | Cook's D | ***

Points where Cook's D is > 1: []

| DFFITS |

DFFITS cutoff (2 * sqrt(p / n)) = 0.16

Points which exceed DFFITS cutoff: [1, 4, 9, 10, 14, 18, 19, 25, 33, 53, 82, 123, 129, 139, 141, 173, 193, 208, 219, 233, 266, 267, 301]

| DFBETAS |

DFBETAS cutoff (2 / sqrt(n)) = 0.113

Points which exceed DFBETAS cutoff for dfb_Intercept: [0, 28, 173, 193, 208, 219, 233, 266, 283, 301]

Points which exceed DFBETAS cutoff for dfb_rushing_attempts: [33, 53, 123, 129, 141, 267]

Points which exceed DFBETAS cutoff for dfb_total_yards: [1, 4, 9, 10, 19, 25, 28, 56, 88, 90, 93, 97, 121, 173]

*** | COVRATIO | ***

Upper COVRATIO cutoff (1 + 3 * p / n) = 1.019

Lower COVRATIO cutoff (1 - 3 * p / n) = 0.981

Points which are greater than COVRATIO upper bound cutoff:

[1, 2, 3, 4, 5, 6, 7, 8, 10, 11, 12, 13, 15, 16, 17, 20, 22, 23, 24, 26, 28, 29, 31, 36, 42, 44, 50, 51, 69, 88, 90, 93, 97, 102, 118, 120, 142, 152, 181, 190, 196]

Points which are less than COVRATIO lower bound cutoff:

[0, 25, 33, 82, 116, 129, 139, 173, 193, 208, 219, 233, 266, 267, 283, 301]

*** | MOST INFLUENTIAL POINTS | ***

[1, 4, 10, 28, 33, 173]

Removing the initial set of outliers from the dataset barely had any impact on the model: the R-squared value of 0.749 did not change at all, and the regression coefficients had extremely minor fluctuations. It looks as though this is the best model that can be generated for this dataset. Just for fun, I also look at the second set of outliers left over after the initial set has been removed below.

6.3.10 Second set of outliers

```
[31]: df_2 = df.drop(drop_pts_2).reset_index(drop = True)
      for i in drop_pts_2:
          print(df_2.iloc[i][['player', 'games_played', 'rushing_attempts',
                             'total_yards', 'yards_per_attempt']])
          print()
                           Cam Newton
     player
     games_played
                                  125
     rushing_attempts
                                  934
                                 4806
     total_yards
                                 5.15
     yards_per_attempt
     Name: 1, dtype: object
                           Donovan McNabb
     player
     games_played
                                       167
     rushing_attempts
                                      616
     total_yards
                                     3459
     yards_per_attempt
                                     5.62
     Name: 4, dtype: object
     player
                           Daunte Culpepper
     games_played
                                         105
                                        514
     rushing_attempts
                                       2652
     total_yards
                                       5.16
     yards_per_attempt
     Name: 10, dtype: object
                           Robert Griffin
     player
                                       49
     games_played
                                       283
     rushing_attempts
     total_yards
                                     1684
     yards_per_attempt
                                     5.95
     Name: 28, dtype: object
     player
                           Doug Flutie
     games_played
                                    92
                                   338
     rushing_attempts
     total_yards
                                  1634
     yards_per_attempt
                                  4.83
     Name: 33, dtype: object
                           EJ Manuel
     player
```

games_played 30 rushing_attempts 96 total_yards 339 yards_per_attempt 3.53 Name: 173, dtype: object

6.3.11 Conclusion

Based on this analysis, in general, quarterbacks who rush more have shorter careers. By looking at every quarterback who has played (and started more than 10 games) in the league since the first Super Bowl, I draw a very clear picture of what an "average" quarterback looks like in terms of rushing capabilities. I then do a linear regression analysis on those quarterbacks to understand the number of games played as a function of total yards rushed and rushing attempts. It is important to remember that more games played equates to more opportunities for rushing and therefore more opportunities to accumulate total yards, so I should expect quarterbacks who play more years to have more yards in general. It is therefore very interesting to note that, in general, quarterbacks who did in fact play more games accumulated less yards and less rushing attempts, suggesting consistently rushing as a quarterback will likely lead to a shorter career.

7 References

- Montgomery, Douglas C., et al. *Introduction to Linear Regression Analysis*. 4th ed., Wiley-Blackwell, 2006.
- "The Football Database." FootballDB.com, www.footballdb.com/.