# KADEN OLDHAM

#### **SKILLS**











iOS Development

Swift

ARKit Objective - C

GitHub

### **PROJECTS**

Paper Toss AR - https://itunes.apple.com/us/app/paper-toss-ar/id1314087087

- App: Game where the user places a virtual basket somewhere in the room around themselves, then they flick virtual paper balls into the basket while the app keeps track of users
- Tech Used: Swift, NSUserDefaults, ARKit, UIKit.
- ARKit: the app tracks collisions then adds or resets current score based on a make or a miss.

### TealDrop - https://itunes.apple.com/us/app/tealdrop/id1328615846?ls=1&mt=8

- App: Stop and drop. Keep your ideas, meetings and other upcoming events easily organized and give yourself a
- Tech Used: Swift, UIKit, cloudKit for persistance.
- CloudKit: Using cloudKit I learnt how to save images and load them in the correct

## **EXPERIENCE**

Liberty Press printing Company - Summer 2014

 Worked on machines for Binding books. Positions changed daily depending on the type of machine needed to bind the books.

Studies Weekly - 2017 (July - Aug)

 Worked as a temp in a warehouse packing boxes with books to be sent to various schools.

#### **EDUCATION**

DevMountain - SaltLake City, UT

- Completed the 13-week Full immersive iOS Development course (sept/2017 dec/2017)
- (Badge Link Here)