

## EDUCATION

### Bachelor of Science, Honours Specialization Computer Science

Western University

09/2016 – Present

Dean's Honour List (09/2019 - 09/2020)

Thesis topic: Currently Ongoing

- Creating a convolutional graph neural network to analyze which parameters best predict the spreading of COVID-19 and other pandemics.
- As part of a team, we will be looking at the data obtained and try to develop a contact tracing model for detecting and controlling outbreaks on graphs.

## WORK EXPERIENCE

### Web Application Developer

Kinaxis

05/2019 – 09/2019

Ottawa

Supply chain management and logistics company

Achievements/Tasks

- Used React TypeScript to build and design components used in RapidResponse, a web application designed to manage and optimize supply chains.
- Fixed various logic and UI bugs.
- Used jest to create unit tests for the React components created.

### Security Intelligence Operations Program Intern

The Bank of Canada

06/2018 – 09/2018

Ottawa

Achievements/Tasks

- Developed two web applications; an external contacts database, and an application to streamline the process of collecting and sorting external data used to develop trends on incidents that would affect Central Banks.
- Wrote reports on specific technological developments affecting the banking sector; Primary audience was to those at the Bank of Canada and other central banks not in tech related positions.

### Business Representative

Great People Inside

07/2017 – 08/2018

Ottawa

Talent Management Company

Achievements/Tasks

- Collected contact information of managers at local companies, sent emails to sell a fully customizable assessment and Talent Management solution.

### Camp Counsellor

RA Summer Camp

07/2017 – 09/2017

Ottawa

Achievements/Tasks

- Worked in a team to design, run, and supervise activities, communicated with parents. Developed skills to think and act quickly.

## TECHNICAL SKILLS

Python

Java

HTML

CSS

Javascript

React

Typescript

Unix based systems

C

C++

Pytorch

Firebase

Git

SQL

## PERSONAL PROJECTS

Efficient Frontier (04/2018 – 07/2018)

- Built a script which generates the efficient frontier for an inputted portfolio of stock tickers.

Pub-Sub System (01/2019 – 04/2019)

- Developed a publisher-subscriber system as part of a team.
- Learned about good developing practices, making use of software design principles/patterns.

UC Berkeley AI Pacman Project

- This project is a Berkeley University assignment where I implemented depth-first, breadth-first, uniform cost, and A\* search algorithms in Python.
- Classic Pacman is modeled as both an adversarial and a stochastic search problem. I tried to implement multiagent minimax and expectimax algorithms, as well as designing evaluation functions.

Turn Based Strategy Game (09/2019 – 01/2020)

- Developed a turn based strategy game as part of a team.
- Learned about the principles and design patterns of object-oriented design using C++.

Algorithm Trading Bot (02/2020 – Present)

- Currently building an algorithmic trading bot in python that runs on the Google Cloud Platform.
- This bot will make calls to the TD Ameritrade API and the Alpaca API to pull data on stocks to build and trade with real-time market data.

## INTERESTS

Trading

Managing equity portfolios

Finance

Machine Learning

Quantum Computing

Frontend Development

Backend Development

Baseball

Ultimate Frisbee

Guitar

Music

Best Buddies Club at Western University