Smart Home

Jake Palandri - z5313097

Outline

- Background
- Problem
- Progress
- Tech Stack
- Plans for Thesis B and C

My experience

- Developed smart homes for myself and my partner's family
- Gaps in the market
- Room for growth
- Desire to push the industry forward

What is a smart home?

History of the Smart Home

- 1900's Inception
- 1966 ECHO VI
- 1975 X10 Protocol
- 2000's The beginnings of wireless
- Now

Problems with Smart Homes

- Interoperability
- Lack of true "intelligence"
- Requirement for internet access

HOW STANDARDS PROLIFERATE: (SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC.)

SITUATION: THERE ARE 14 COMPETING STANDARDS.



500N:

SITUATION: THERE ARE 15 COMPETING STANDARDS.

Problems with Smart Homes

- Interoperability
- Lack of true "intelligence"
- Requirement for internet access

Aim

Create an intelligent environment where a user's movements can accurately predict how to control devices within the home locally to increase convenience, safety and security

Convenience

- Automation
- Ease of access
- Save energy and money

Safety and Security

- Falls
- Medical Emergencies
- Break-in alerts

Existing Smart Home Platforms

The Big 3







Google Home

Amazon Alexa

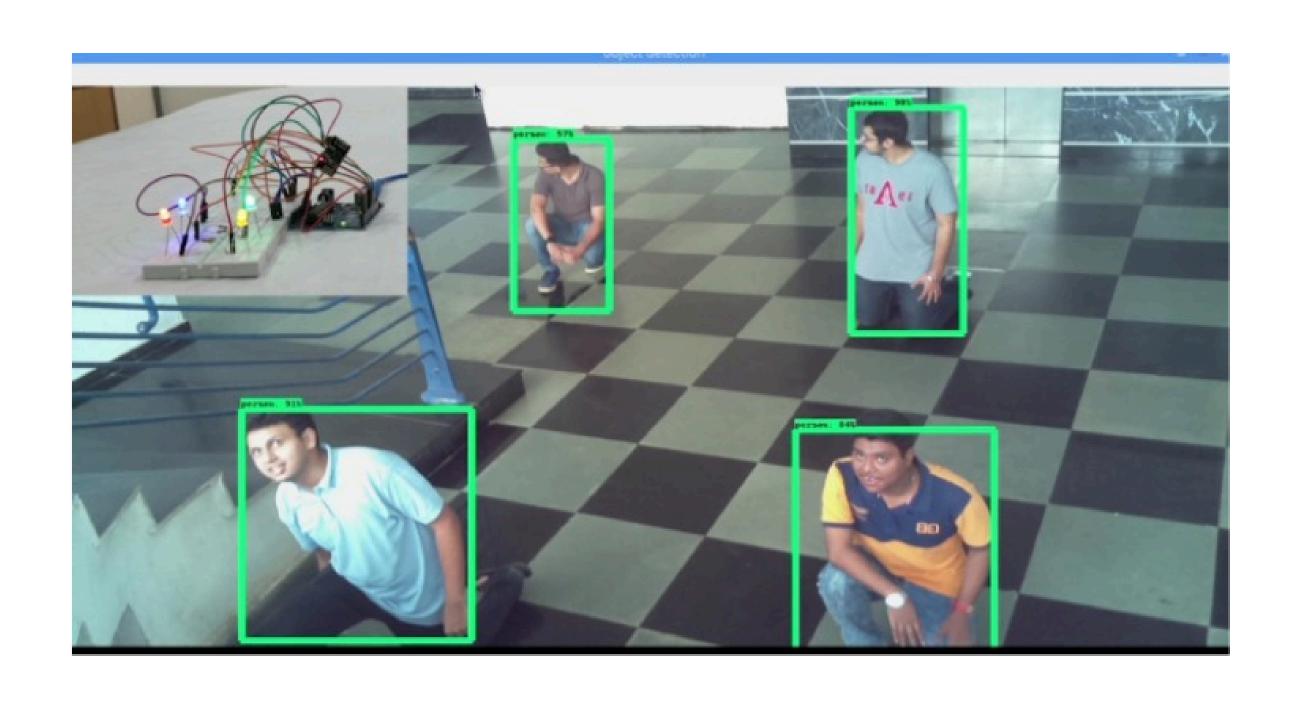
Apple HomeKit



The leading open source home automation software

Existing Implementations

Smart Home Automation using Computer Vision and Segmented Image Processing [1]

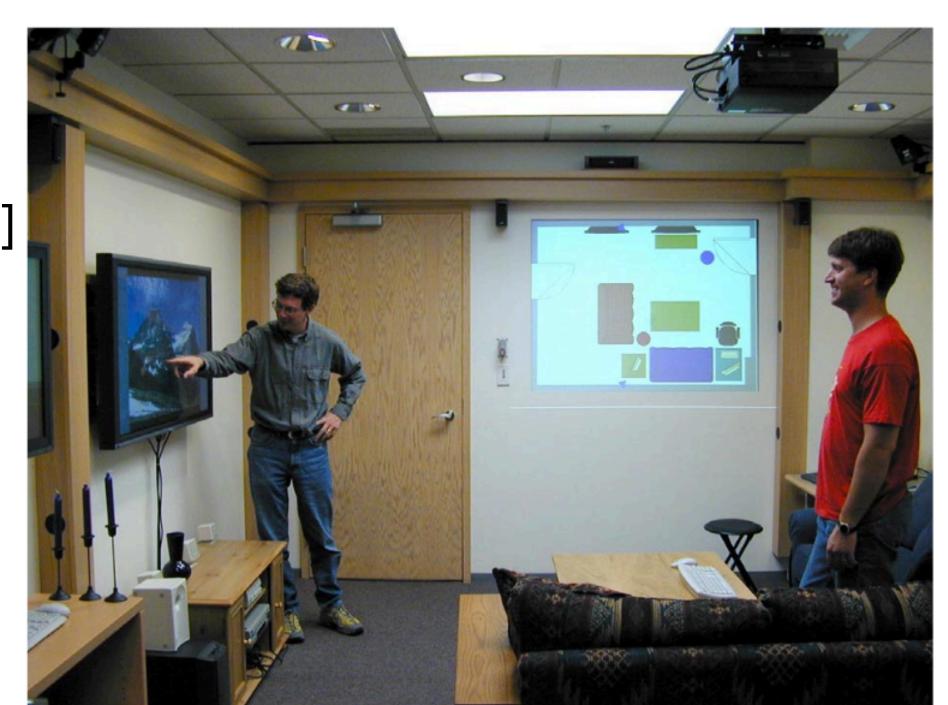


A Vision System for Intelligent Monitoring of Activities of Daily Living at Home [2]

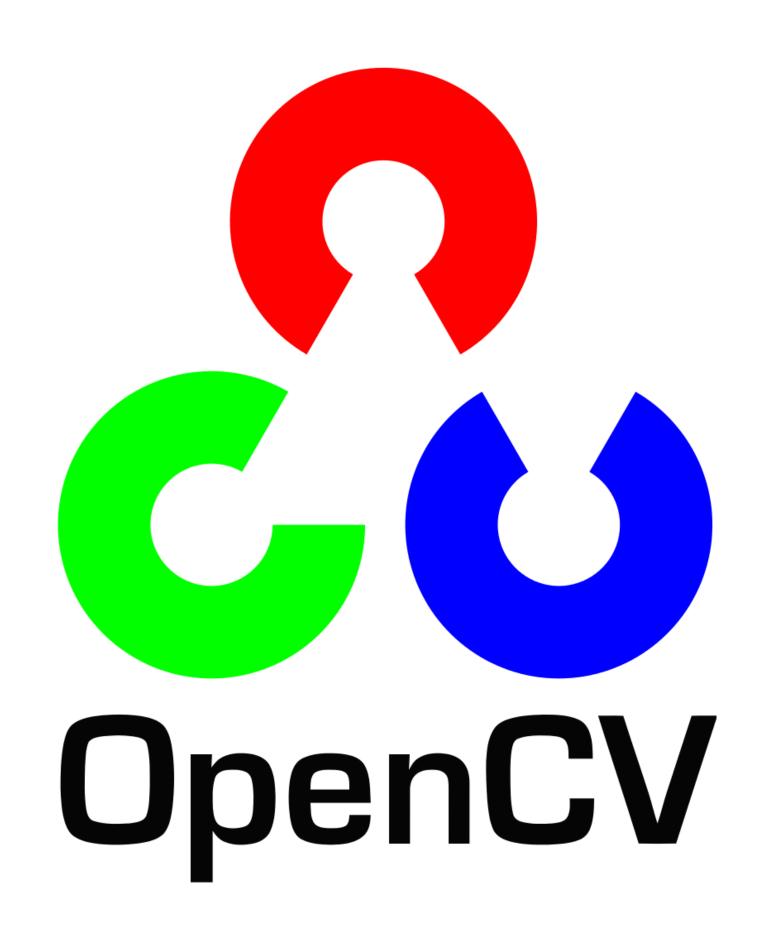
Multi-Camera Multi-Person Tracking for EasyLiving [3]

A Behaviour Monitoring System (BMS) for Ambient Assisted Living [4]

Human Computer Interaction
Through Hand Gestures for Home
Automation Using Microsoft Kinect
[5]

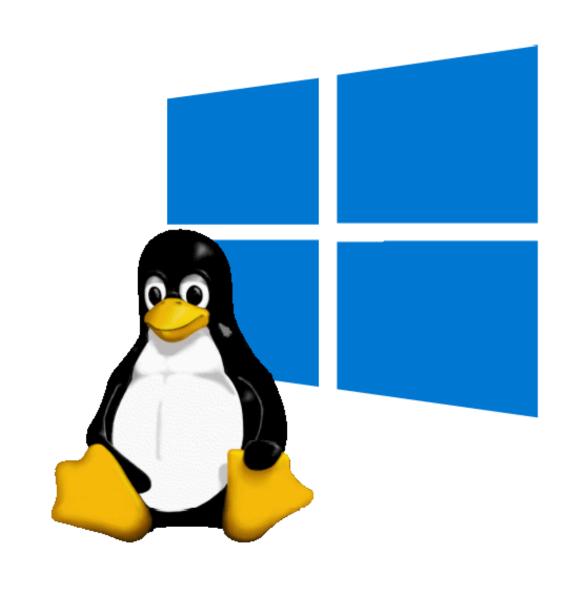


Computer Vision for Home Automation



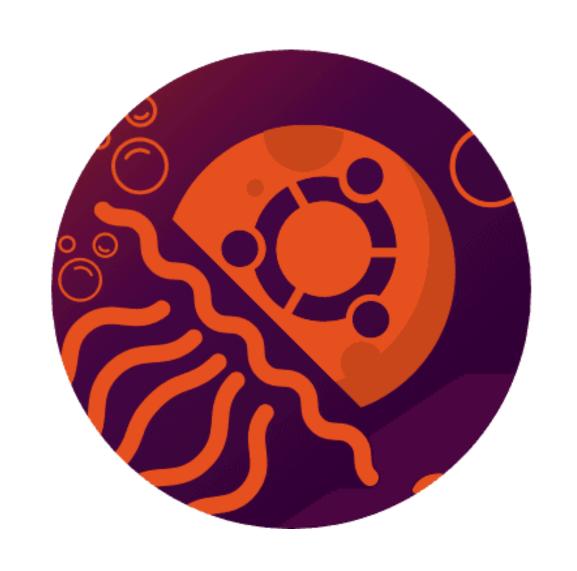
- ROS on Virtual Machine
- Kinect on Virtual Machine
- ROS1 to ROS2 Bridge
- ROS Humble vs ROS Foxy
- Ubuntu 20.04 vs Ubuntu 22.04
- ROS Noetic
- Kinect Bridge

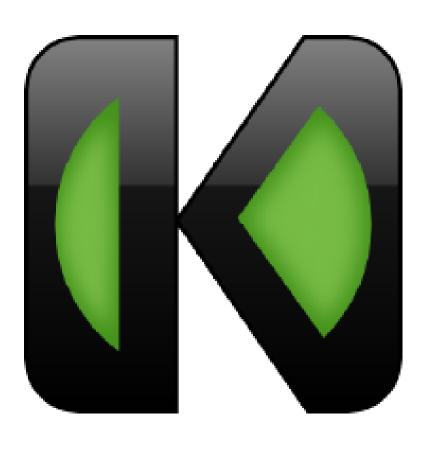










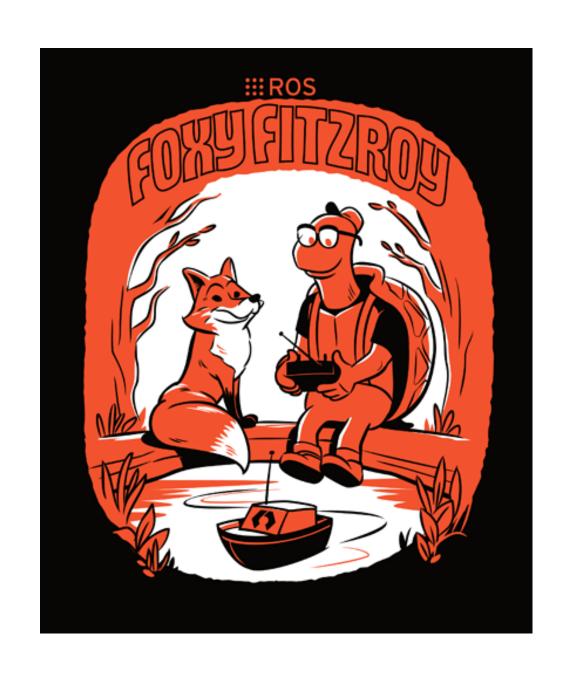








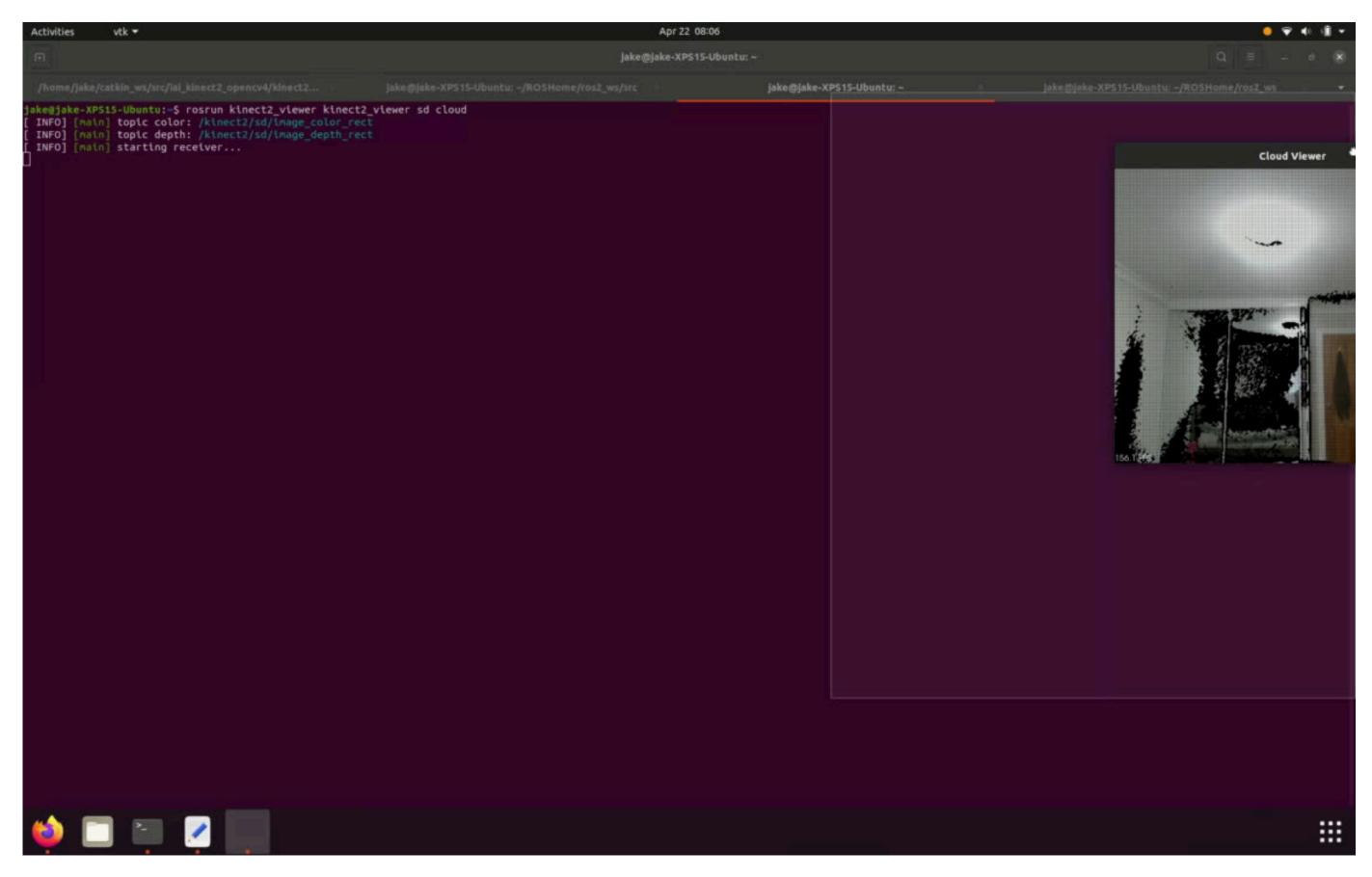




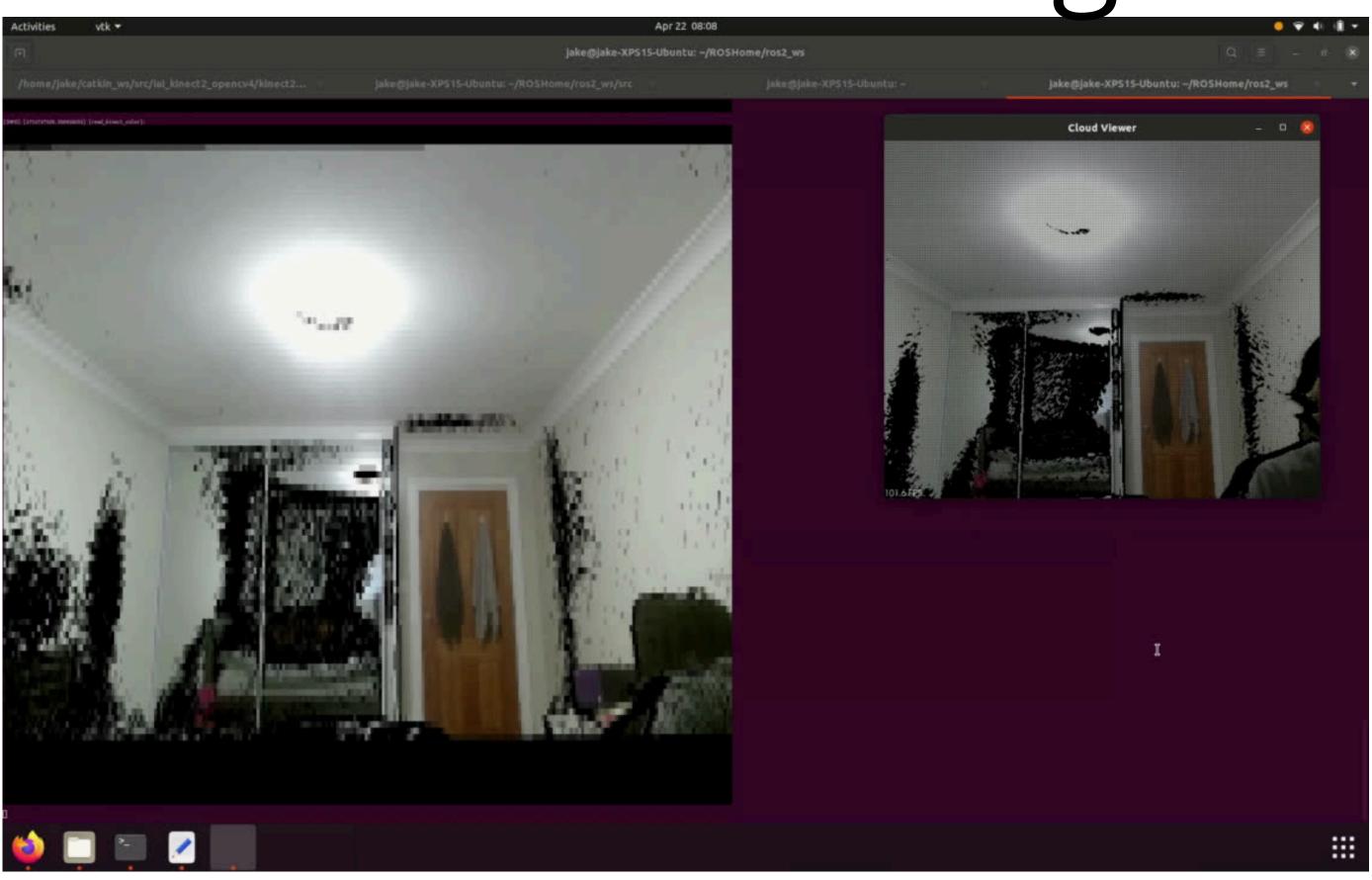
Successful environment setup of the Kinect and ROS2



Kinect to Ascii Art



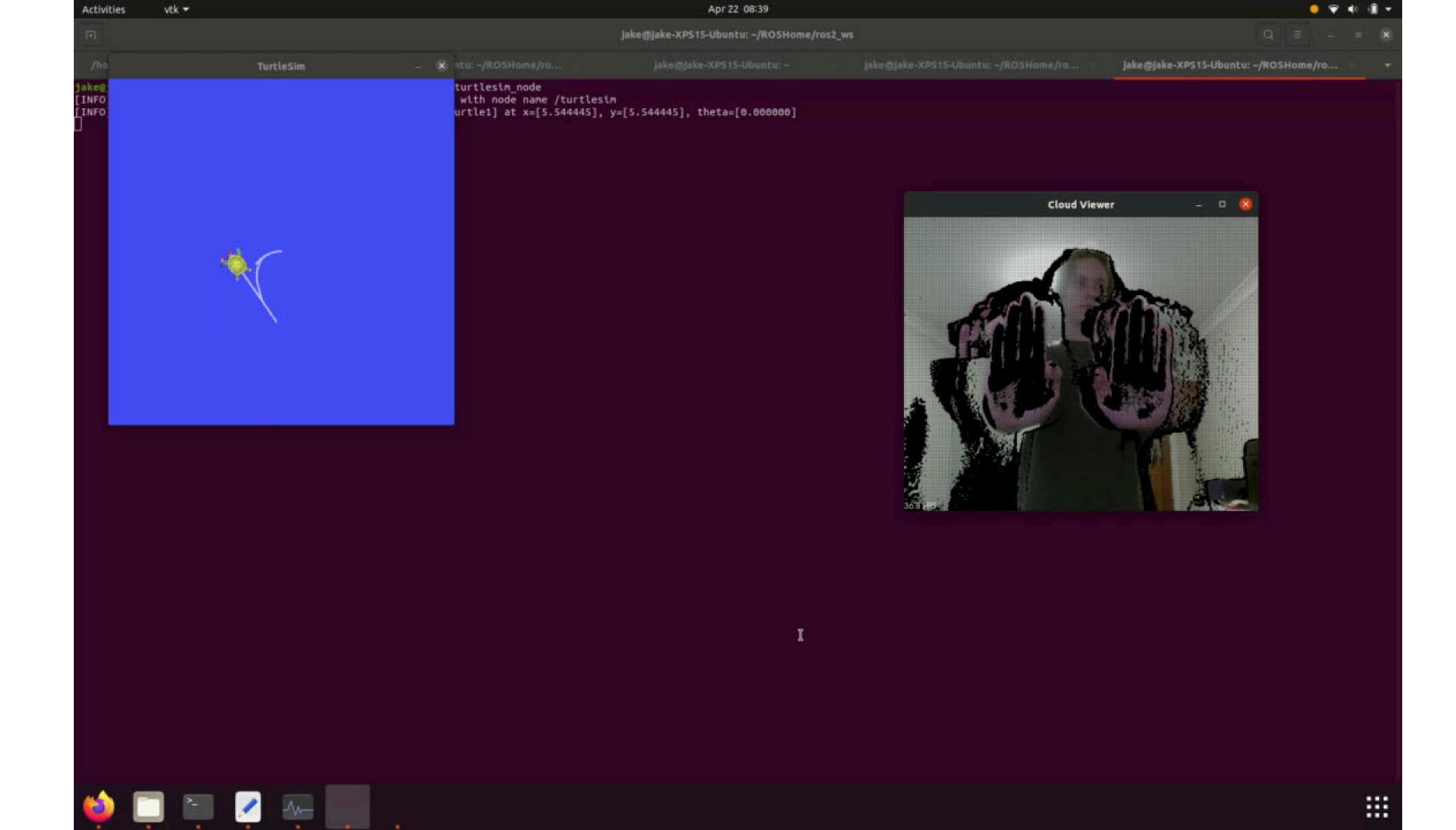
Kinect to Console Image



Controlling devices

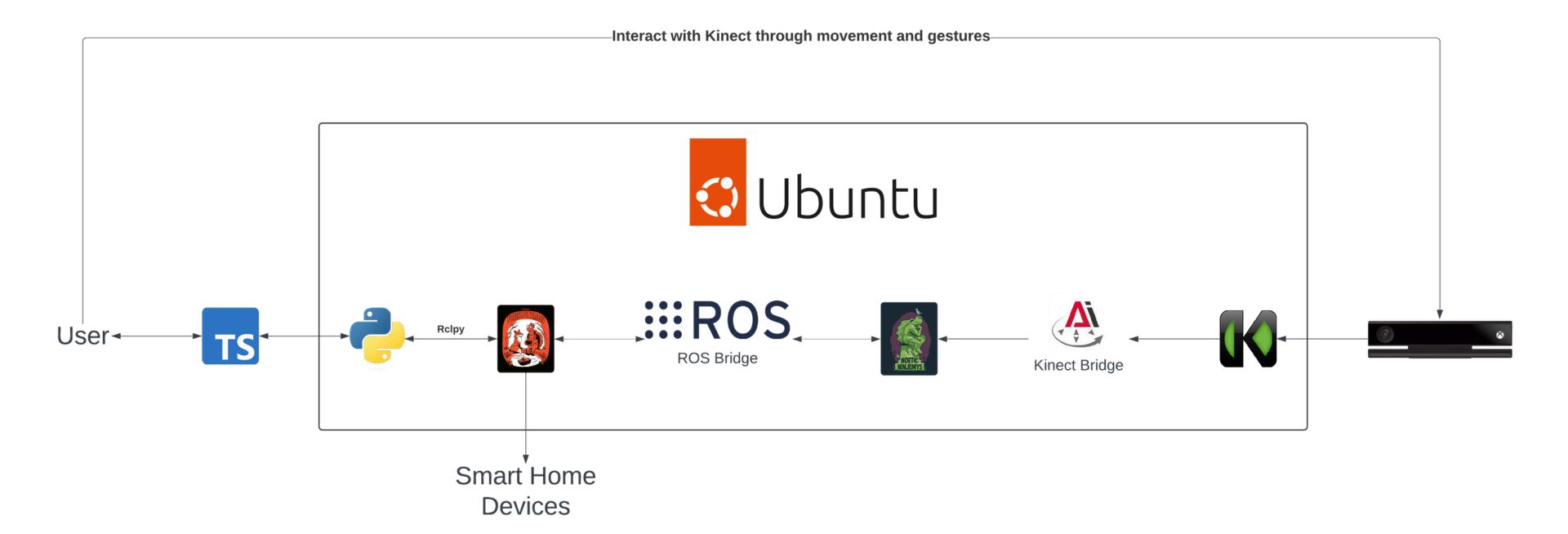
- Kinect hand gestures
- Turtle sim

Demo



Plan moving forward

Tech Stack



Timeline

Implement Yolo v8

Skeletonisation for gesture recognition

Train AI model

To recognise common actions in the home

Create a web interface

To allow users to control devices and add gestures

Evaluate performance

Test the models accuracy and reliability

Evaluating Success

- Rate of true positives
- Rate of false positives
- Rate of false negatives
- Speed of execution
- Perceived increase in convenience

Jake Palandri

Thank you!

z5313097

References

- [1] Hasnain, M. R., S, R., P, M., & G, S. (2019). Smart Home Automation using Computer Vision and Segmented Image Processing. 2019 International Conference on Communication and Signal Processing (ICCSP), 429–433. https://doi.org/10.1109/ICCSP.2019.8697997
- [2] Chaaraoui, A., Padilla-López, J., Ferrandez, J., García-Chamizo, J., Nieto-Hidalgo, M., Romacho-Agud, V., & Flórez-Revuelta, F. (2013). A Vision System for Intelligent Monitoring of Activities of Daily Living at Home (Vol. 8277). https://doi.org/10.1007/978-3-319-03092-0_14
- [3] Krumm, J., Harris, S., Meyers, B., Brumitt, B., Hale, M., & Shafer, S. (2000). Multi-camera multi-person tracking for EasyLiving. Proceedings Third IEEE International Workshop on Visual Surveillance, 3–10. https://doi.org/10.1109/VS.2000.856852
- [4] Eisa, S., & Moreira, A. (2017). A Behaviour Monitoring System (BMS) for Ambient Assisted Living. Sensors, 17(9). https://doi.org/10.3390/s17091946
- [5] Desai, S., & Desai, A. (2017). Human Computer Interaction Through Hand Gestures for Home Automation Using Microsoft Kinect. In N. Modi, P. Verma, & B. Trivedi (Eds.), Proceedings of International Conference on Communication and Networks (pp. 19–29). Springer Singapore.