# Shih-Yen Tao

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## Research Interests

Deep Learning, Machine Learning, Computer Vision, Natural Language Processing

### Education

## National Taiwan University, B.S. in Electrical Engineering

Sep 2012 - present

- Overall GPA: 4.08/4.3
- Presidential Award (awarded to students with top 5% GPA for that semester) in Spring 2013
- Relevant Courses (\*graduate-level courses):
   Mathematical Statistics for Data Science\*, Topics in Machine Learning (Convex Optimization)\*, Machine Learning\*, Artificial Intelligence\*, Algorithms, Data Structure and Programming, Electrical Engineering Lab (Networking and Multimedia), Probability and Statistics, Linear Algebra

## Research Experiences

#### Multimedia and Machine Learning Lab, Academia Sinica, Taipei, Taiwan

• Research Assistant

Feb 2015 - Present

- Zero-Shot Learning for Image Classification [1]
  Propose a model to match visual and semantic concepts via semantics-preserving locality embedding.
- Deep Semi-Supervised Multimodal Embedding for Zero-Shot Learning
  Collaborate autoencoders with multi-class constrasive loss function to bridge multi-modality data.
- Domain Adaptation for Object Recognition and Cross-Lingual Text Categorization [2]
  Propose to learn a domain-invariant latent space by matching cross-domain joint data probability distributions.
- Advisor: Dr. Yu-Chiang Frank Wang

#### Speech Processing Lab, National Taiwan University, Taipei, Taiwan

• Undergrad Research Assistant

Sep 2015 - Present

- Deep-Attention-based adaptive network<sup>1</sup> is built in Keras for keyterms (tags) extraction task.
- Construct a Massive Open Online Courses learning map<sup>2</sup> by considering lecture similarities and prerequisites.
- Build a Hidden-Markov-Model Chinese speech recognition system with Kaldi in bash script.
- Advisor: Prof. Lin-Shan Lee

#### Networking and Multimedia Lab, National Taiwan University, Taipei, Taiwan

• Undergrad Research Assistant

Feb 2015 - Jun 2015

- Use Microsoft Azure's face detection and recogniton API to develop a lost elders reporting system.
- Develop a network game: 3D Pikachu Volleyball for Android using Unity game engine.
- Advisor: Prof. Tsung-Nan Lin

#### Publications

- [1] **Shih-Yen Tao**, Yao-Hung Hubert Tsai, Yi-Ren Yeh, and Yu-Chiang Frank Wang. "Zero-Shot Learning via Semantics-Preserving Locality Embedding", **submitted** to *CVPR 2017*. [link]
- [2] Shih-Yen Tao\*, Yuan-Ting Hsieh\*, Yao-Hung Hubert Tsai, Yi-Ren Yeh and Yu-Chiang Frank Wang. "Recognizing Heterogeneous Cross-Domain Data via Generalized Joint Distribution Adaptation", in *ICME 2016* (Oral Presentation). (\*equal contributions) [link]

## Skills & Test Scores

Programming Languages: MATLAB (proficient), Python (proficient), C++, C#, Java

Languages: Mandarin Chinese (native), English (fluent)

Tools: Tensorflow (proficient), Keras (proficient), Kaldi, LATEX, Unity

GRE: Verbal (157/170), Quantitative (170/170), Analytical Writing (3.0/6.0)

TOEFL iBT: 103/120 (Reading 30, Listening 28, Speaking 20, Writing 25)

<sup>&</sup>lt;sup>1</sup>Neural Attention Models for Sequence Classification: Analysis and Application to Key Term Extraction and Dialogue Act Detection (Shen et al., INTERSPEECH 2016)

<sup>&</sup>lt;sup>2</sup>Structuring Lectures in Massive Open Online Courses (MOOCs) for Efficient Learning by Linking Similar Sections and Predicting Prerequisites (Shen *et al.*, *INTERSPEECH 2015*)