**Quizlet.com** is a website and smartphone app that allows teachers and students to create and share sets of flashcards („study sets“) and generate additional activities from those flashcards.

**Features** (\*=Premium Feature)

* Creating study sets
  + Import from Word, Excel, Google Docs, etc., for quick creation
  + Access controls (owner can pick who can see and/or edit the study set)
  + Images can be added to individual flashcards\*
    - Quizlet autosuggests royalty-free images from its own library based on content\*
  + Voice recordings can be added to individual flashcards\*
    - Quizlet also provides its own pronunciation based on the language selected for the card
  + Rich formatting (bold, italics, colors, special characters, etc.)
  + Sets can be merged into larger sets (e.g. to create a cumulative set at the end of a semester)
* Organization
  + Students and teachers can import and modify existing public study sets from the wider community (check if your textbook released sets!)
  + Teachers can organize sets using folders and classes (a folder associated with a set of students)
  + Teachers can assign study sets through Google Classroom, Remind, email, or through a special link.
* Student Interaction: Study sets provide multiple activities aside from just the flashcard feature
  + Memorization activities
    - "Learn": Teaches students the study set by progressing from receptive to productive identification.
    - "Write": Has students produce target terms by typing them.
    - "Spell": Prompts students to write target terms by pronouncing them.
    - "Test": Creates a summative-assessment-like set of questions (multiple choice, true/false, matching, fill-in-the-blank) from the study set
  + Social/Edutainment activities: Competitive activities that pit students against one another
    - "Match": A matching game. Asynchronous competition (i.e. "beat my top score")
    - "Gravity": An asteroids-like game. Asynchronous competition (i.e. "beat my top score")
    - "Live": An in-class (or video-chat mediated) matching game where students compete individually or cooperatively in teams
* Tracking Student Progress
  + "Top Score" lists for edutainment activities.
  + Teachers can track student progress, including level of completion of certain activities and date of completion (Premium Feature)

**Cost**

Students: App and website free to use, despite annoying "Upgrade" messages. Login required to enable progress tracking.

Teachers: Limited free subscription. $35.99 for an annual premium subscription, which includes progress tracking features, image uploading, voice recording, customizable "Live" activity, and no ads. Group rates available.

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