## 23.01

### A Note About This Chapter

- Last chapter was fairly brutal
  - Physics is really about making hard problems easy with abstraction
    - \* This chapter will be less labor-intensive
- Through *symmetry*, we can skip parts of problems
  - Like how we only summed the vertical components of  $d\vec{E}$  in 22.04

#### Gauss' Law

- Gauss' law = a law that relates net charge of a volume enclosed by a closed surface and the  $\vec{E}$  field about that closed surface
  - Discovered by Carl Friedrich Gauss
    - \* Lived from 1777 until 1855
- Imagine a particle of positive charge q
  - Now superimpose a sphere centered at the particle
    - \* The surface of the sphere is called a Gaussian surface
    - \* The  $\vec{E}$  vectors around the surface point radially outwards
      - · Because the particle is positive
    - \* Those same vectors are said to **pierce** the surface of the sphere
- The essential utility of Gauss' Law is that we can infer things about the net charge of an object by examining the  $\vec{E}$  field about its outer surface
  - Or, equivalently, we can use the net charge to infer information about the  $\vec{E}$  about the object's outer surface

#### Electric Flux

- Electric flux = a metric of how much the  $\vec{E}$  field pierces the Gaussian surface
  - The symbol for **electric flux** is  $\phi$
- The best way to learn about this is to just do a bunch of examples
- The  $\phi$  is
  - Positive if  $\vec{E}$  pierces outward
  - Zero if  $\vec{E}$  is parallel to the differential area
  - Negative if  $\vec{E}$  pierces inward

# Electric Flux On a Flat Surface in a Uniform $\vec{E}$ Field

- Imagine we had a uniform  $\vec{E}$  field
  - Now superimpose a flat surface of area A
    - \* Orient it along with yz-plane with its center point at the origin
  - Denote the angle that the uniform  $\vec{E}$  vectors make with the x-axis as  $\theta$
  - Then, we can imagine splitting the  $\vec{E}$  vectors into two components
    - \* One that *directly* pierces the surface
      - · Directly perpendicular to the surface
      - $\cdot$  This vector is the **electric flux** for any given differential area
    - \* One that doesn't pierce the surface at all
      - · Directly parallel to the surface
- We can define the magnitude of the electric flux in a subarea of A as

$$d\phi = |\vec{E}|cos(\theta)$$

- This is valid, but there is a more elegant solution
  - This value can calculated with a **dot product**

$$d\phi = \vec{E} \cdot d\vec{A}$$

- where  $d\vec{A}$  is a vector perpendicular to the surface with a magnitude equal to the area of the surface
- At some points, the  $\vec{E}$  field may pierce *into* the surface and in other points, it may pierce outwards
  - In order to find the **net electric flux**, we use integration

$$\phi = \int \vec{E} \cdot d\vec{A}$$

Electric Flux On a Closed Surface in a Non-Uniform  $\vec{E}$  Field