# 22.01

# **Electric Fields**

## "Action At a Distance"

- Particles that don't physically "touch" can stil have electrostatic forces exchanged
  - How does that work if the particles aren't "touching"?
    - \* Answer: electric fields

# **About This Chapter**

- Three goals of this chapter
  - 1. Define **electric field**
  - 2. Learn about analytic methods of describing electric fields
  - 3. Learn about how electric fields can affect charged particles

### What is an "Electric Field"?

- $\mathbf{Field} =$ an object where each element in some specified  $\mathbf{domain}$  is uniquely mapped to another  $\mathbf{value}$ 
  - Very similar to the concept behind a function
  - **Domain** = the space over which the field is described
  - The value can be scalar or vector
    - \* Scalar = a mathematical object that specifies magnitude
      - · Fields where the associated values are scalars are called a scalar field
    - \*  $\mathbf{Vector} = \mathbf{a}$  mathematical object that specifies magnitude and direction
      - · Fields where the  $associated\ values$  are vectors are called a vector field
      - · More abstractly, a **vector** is just a mathematical object that contains many **scalar** values
    - \* Scalars and vectors each have systems of operators that define how arithmetic works within their world and between
  - Examples
    - \* Temperature field in an oven
    - \* Pressure field in a pool

- Electric Field = a vector field that maps individual points in space to electrostatic force per unit charge
  - Mathematically, it looks like this

$$\vec{E} = \frac{\vec{F}}{q_0}$$

- where  $q_0$  is an extremely small, positive charge, and  $\vec{F}$  is the electrostatic force exerted on the particle of charge  $q_0$
- Notice that, since  $q_0$  is a positive charge,  $\vec{E}$  and  $\vec{F}$  must point in the same direction
- The SI unit for electric field is  $\frac{\vec{N}}{C}$ , which is a **vector** object

# Procedure For Figuring Out $\vec{E}$

- 1. Take a particle of a very small, positive charge  $q_0$
- 2. Place that particle at a point  $\vec{P}$  near some charged object O
- 3. Determine the electrostatic force between O and the particle of charge  $q_0$  through empirical means
  - Perhaps measure acceleration and use newtonian mechanics to find  $\vec{F}$
- 4. Calculate  $\vec{E}$  at  $\vec{P}$  by the following equation

$$\vec{E}_{\vec{P}} = \frac{\vec{F}_{\vec{P}}}{q_0}$$

### Why Does $q_0$ Need to be Small?

- The purpose of  $q_0$  is to detect the strength of  $\vec{E}$  at any given point
  - If  $q_0$  were large, it would have a non-negligible affect on the electric field is trying to measure!

#### **Electric Field Lines**

- Micheal Faraday came up with the idea
- Electric Field Lines = a way of visualizing the details of the electric field around an object
  - Basically just a series of vectors that float in space
  - The direction of the electric field line is the same as that of the electrostatic force
    - \* Result of the mathematical definition of  $\vec{E}$

- Two rules
  - 1. The electric field vector must be tangent to the electric field line through that point and in the same direction
  - 2. If the electric field vectors have tails that lie in a plane perpandicular to said electric field vectors, then the magnitude of  $\vec{E}$  is visually present by the relative density of electric field vectors, not by the magnitude of them
- Uniform Electric Field = an electric field where all vectors point in the same direction
- Nonuniform Electric Field = an electric field where vector direction varies from point to point

22.02

Electric Field Due to a Point Charge

• Because the strength of the electric field at any given point is

$$\vec{E} = \frac{\vec{F}}{q_0}$$

• we can substitute our particle of charge  $q_0$  to get a formula to use:

$$|\vec{E}| = \frac{\frac{1}{4\pi\epsilon_0} \frac{qq_0}{r^2}}{q_0}$$

$$|\vec{E}| = \frac{1}{4\pi\epsilon_0} \frac{q}{r^2}$$

- ullet This formula allows to calculate the magnitude of the electric field at any given point
  - Note that this formula doesn't use  $q_0$ ; we can calculate  $\vec{E}$  independent of any empirical data
- Because forces obey superposition(the permittability of treating a vector sum as representative of the whole), we can demonstrate that the electric field obeys superposition

$$\vec{E} = \frac{\sum \vec{F_i}}{q_0}$$
 
$$\vec{E} = \frac{\vec{F_1} + \vec{F_2} + \vec{F_3} + \ldots + \vec{F_n}}{q_0}$$

$$\vec{E} = \frac{\vec{F}_1}{q0} + \frac{\vec{F}_2}{q0} + \dots + \frac{\vec{F}_n}{q0}$$
 
$$\vec{E} = \vec{E}_1 + \vec{E}_2 + \dots + \vec{E}_n$$
 
$$\vec{E} = \sum \vec{E}_i$$

# 22.03

### Electric Field Due to a Dipole

- **Dipole** = an arrangement of charged particles defined by two particles of equal but opposite charges that are separated by some distance
- **Dipole axis** = the immaginary line that contains the position of each particle in a dipole
- Question: can we come up with a general formula for some point P along the dipole axis?
  - Answer: yes we can(not a reference to <del>Yo' mama</del> Obama)

#### Solving the Problem

• Since we know that

$$\vec{E} = \sum \vec{E_i}$$

• and there are only two particles,

$$\vec{E} = \vec{E}_{(+)} + \vec{E}_{(-)}$$

• We can use our formula for calculating  $\vec{E}$  in a one particle system

$$|\vec{E}_i| = \frac{1}{4\pi\epsilon_0} \frac{q}{r^2}$$

- But, in order to do this, we really should define a more useful variable.
- Imagine a 3-dimensional cartesian coordinate system and orient the dipole axis with the z-axis and the midpoint between the two dipole particles with the origin.
- Then, define d as the distance between the two particles in the dipole. The particles would be located at $(0,0,\frac{d}{2})$  and  $(0,0,-\frac{d}{2})$
- Then, define z as the z-coordinate of our point P that lies along the dipole axis

• Then, assuming that the negative particle is at  $(0,0,-\frac{d}{2})$ ,

$$|\vec{E}_{(+)}| = \frac{1}{4\pi\epsilon_0} \frac{q}{(z - \frac{d}{2})^2}$$

$$|\vec{E}_{(-)}| = \frac{1}{4\pi\epsilon_0} \frac{q}{(z + \frac{d}{2})^2}$$

- also note that this assumes that  $z \ge -\frac{d}{2}$ . If  $z < -\frac{d}{2}$ , our distances would be negative
- But since the distances are squared anyways, it doesn't turn out to be a problem
- So,

$$|\vec{E}| = \frac{1}{4\pi\epsilon_0} \frac{q}{(z - \frac{d}{2})^2} + \frac{1}{4\pi\epsilon_0} \frac{q}{(z + \frac{d}{2})^2}$$

$$|\vec{E}| = \frac{q}{4\pi\epsilon_0} \left[ \frac{1}{(z - \frac{d}{2})^2} + \frac{1}{(z + \frac{d}{2})^2} \right]$$

• This is a bit of a bear to simplify, but you end up with

$$|\vec{E}| = \frac{1}{2\pi\epsilon_0} \frac{qd}{z^3} \frac{1}{\left[1 - \left(\frac{d}{2z}\right)^2\right]^2}$$

• A common simplification is to assume that  $|z| \gg d$ . If you assume that, the last fraction tends towards 1, meaning we can omit it

$$|\vec{E}| = \frac{1}{2\pi\epsilon_0} \frac{qd}{z^3}$$

• note that this is a *simplification*—it makes calculations easier but doesn't apply as broadly as the prior equation

### A Note About the Solution

- If you notice, our final result features a simple product: qd
  - This is given a special name: **electric dipole moment**
  - It's symbol is  $\vec{p}$
  - It is a vector quantity, since it's scaling a vector  $\vec{d}$  by a scalar q
    - \* We didn't treat  $\vec{d}$  as a vector in the solution above, but technically it is considered a vector that points towards the positive particle in the dipole
  - It is the **dipole moment** that changes the electric field strength at distant points
    - \* In order to increase  $\vec{p}$ , you can
      - · increase q
      - · increase d

# $\vec{E}$ at Distant Points

• The formula for  $\vec{E}$  for distant points on the dipole axis is characterized by  $\frac{1}{z^3}$ 

# 22.04

### Electric Field Due to a Line of Charge

- WARNING: this is largely considered the hardest part of the class; BRACE YOURSELF
- Prior to this, we calculated  $\vec{E}$  mostly in the context of simple particle systems
  - Now, we consider when the systems include arbitrarily large number of particles in certain configurations
- When dealing with more complex particle systems, charge is often described in terms of charge densities rather than through the summation of each particle's individual charge
  - This permits us to use calculus to calculate what the sum would be from individual particles

### The Problem

- Imagine a non-conducting circle of radius R with a uniform positive charge about its circumference
- Consider a point P that is located on the line perpendicular to the plane of the circle that passes through its center point
  - Define z as the distance along that line between the point P and the center of the circle
- Imagine that the charge along the circumference can be described with a linear charge density
  - The symbol for linear charge density is  $\lambda$
  - There are also surface charge density and volume charge density
    - \* Surface charge density = a metric that associates areas with how much charge one should expect to find in any given area
      - · Symbol is  $\sigma$

- \* Volume charge density = a metric that associates volumes with how much charge one should expect to find in any given area
  - · Symbol is  $\rho$
- Define ds as the differential length along the circumference of the circle
  - This is what we will input into our linear charge density to figure out how much charge is in that stretch of circumference
- Define  $d\vec{E}$  as the differential electric field vector that is associated with the stretch of circumference of length ds

## First Step

- Question: How are we going to deal with a particle system with so many particles? What if we don't even know how many particles there are?
  - Answer: we are going to split the circumference into infinitesimally small segments of length ds. We will treat each of these as their own particles
    - \* We can do this because  $\vec{E}$  obeys the principle of superposition

#### Second Step

- Question: How are we going to have all the  $\vec{E}$  that we calculate summed up into one net  $\vec{E}$ ?
  - Answer: we are going to separate all of our  $\vec{E}$  vectors into components that can be summed at the end of the problem.

#### Third Step

- Question: How are we going to sum all of the  $\vec{E}$  components?
  - Answer: we will use integration

### Solving the Problem

• Consider the following

$$dq = \lambda ds$$

• This just means that the differential charge for our infinitesimal stretch of circumference will be equal to our **linear charge density** multiplied by the differential length

- If you think about the units, it makes perfect sense

$$(C) = \frac{C}{m} * m$$

• Considering the stretch of length ds, we can see that it will exert a  $d\vec{E}$  on point P according to the one-particle system formula

$$\vec{E} = \frac{1}{4\pi\epsilon_0} \frac{q}{r^2}$$

- Adapting it to our situation,  $\vec{E} = d\vec{E}$ ,  $q = \lambda ds$ , and  $\epsilon_0$  is just the permittivity constant
- However, we do not know r, the distance from the source particle and the point in question.
  - We know that the point lies on the line perpendicular to the plane of the circle that passes through the center point
  - We know the circle is of radius R, and the length between the center point and P is z
  - From this information, we can make a right triangle of side lengths R and z and hypotenuse r
    - \* r can be found with the pythagorean theorem

$$c^2 = a^2 + b^2$$
$$r^2 = R^2 + z^2$$
$$r = \sqrt{R^2 + z^2}$$

• Making those substitutions,

$$d\vec{E} = \frac{1}{4\pi\epsilon_0} \frac{\lambda ds}{\left(\sqrt{R^2 + z^2}\right)^2}$$
$$d\vec{E} = \frac{1}{4\pi\epsilon_0} \frac{\lambda ds}{(R^2 + z^2)}$$

- Recall the right triangle formed between P, the center of the circle, and the point on the circumference
  - You can see that the  $d\vec{E}$  exerted on P is some angle  $\theta$  from the vertical
  - If you imagine the right triangle with the point on the exact opposite side of the circle, you can see that the two  $d\vec{E}$  vectors have horizontal components that cancel each other out
    - \* This proves true for all points on the circumference
      - This means we only have to sum the vertical components... HURRAY!

- Imagine a new right triangle that is created when you superimpose  $d\vec{E}$  onto P with  $\theta$  from the vertical
  - The horizontal component is equal to  $d\vec{E}cos(\theta)$
- So, our net  $\vec{E}$  is just the sum of of all the  $d\vec{E}cos(\theta)$  about the circle
  - But  $\theta$  isn't a variable we are integrating with respect to; we need to define it in terms of existing variables
    - \* Imagine the triangle linking P, the center of the circle, and the charged particle on the circumference. The angle with vertex P has a magnitude of  $\theta$
    - \* From there, we know that  $cos(\theta)$  is just the adjacent length over the hypotenuse length

$$\cos(\theta) = \frac{z}{\sqrt{R^2 + z^2}}$$

\* We can substitute this definition of  $cos(\theta)$  into our earlier formula

$$\vec{E} = \sum \left( \frac{1}{4\pi\epsilon_0} \frac{\lambda ds}{(R^2 + z^2)} \right) \frac{z}{\sqrt{R^2 + z^2}}$$

- Now, we need to bust out the calculus
  - We've defined the differential  $\vec{E}$ , and now the following tautology spells the way

$$\vec{E} = \int d\vec{E}$$

- Now, we can use our definition of  $d\vec{E}$  to make the integral concrete
  - Since we determined that the horizontal components cancel each other out, we will just solve for the magnitude of  $\vec{E}$ , so that it makes our integral simpler

$$|\vec{E}| = \int_0^{2\pi R} \left[ \left( \frac{1}{4\pi\epsilon_0} \frac{\lambda}{(R^2 + z^2)} \right) \frac{z}{\sqrt{R^2 + z^2}} \right] ds$$

- Notice that our integrand does not contain s, nor any variables at all—they're all constants!
  - This means we can just take the entire integrant (without the ds, of course) outside of the integral
    - \* Easiest integral ever...

$$|ec{E}|=rac{\lambda z}{4\pi\epsilon_0\Big(R^2+z^2\Big)^{rac{3}{2}}}\int_0^{2\pi R}ds$$

$$\begin{split} |\vec{E}| &= \frac{\lambda z}{4\pi\epsilon_0 \left(R^2 + z^2\right)^{\frac{3}{2}}} \times (2\pi R) \\ |\vec{E}| &= \frac{\lambda z (2\pi R)}{4\pi\epsilon_0 \left(R^2 + z^2\right)^{\frac{3}{2}}} \end{split}$$

• This is valid, but we can make the substitution

$$\lambda = \frac{q_{total}}{2\pi R}$$

• to get

$$|\vec{E}| = \frac{z \frac{q_{total}}{2\pi R} (2\pi R)}{4\pi \epsilon_0 \left(R^2 + z^2\right)^{\frac{3}{2}}}$$

$$|\vec{E}| = \frac{zq_{total}}{}$$

$$|\vec{E}| = \frac{zq_{total}}{4\pi\epsilon_0 \left(R^2 + z^2\right)^{\frac{3}{2}}}$$

- Thus, our problem is solved
  - Typically,  $q_{total}$  is just called q for convenience
- Congratulations on making it through!

22.05

# The Electric Field Due to a Charged Disk

- The last section was about *linear* charge densities
  - This one will use the same methodology with surface charge density( $\sigma$ )
    - \* DON'T FREAK OUT; we don't have to go through that whole procedure again

#### The Problem

- Imagine a circular disk of radius R and uniform charge q described by  $\sigma$  and a point P along the central axis
  - Now, superimpose a ring of radius r and charge dq

- \* Do you see where this is going?
- We know that the  $\vec{E}$  exerted on P by the differential ring is

$$\vec{E} = \frac{zq_{total}}{4\pi\epsilon_0 \left(R^2 + z^2\right)^{\frac{3}{2}}}$$

• Making the appropriate substitutions, we get

$$d\vec{E} = \frac{zdq}{4\pi\epsilon_0 \left(r^2 + z^2\right)^{\frac{3}{2}}}$$

- Now, we just have to define dq in terms of our integrating variable, r - Consider the following

$$dq = \sigma(2\pi r)dr$$

- This just indicates that our differential charge along each ring is equal to the surface charge density multiplied by the differential area that ring occupies - Making that substitution,

$$d\vec{E} = \frac{z\sigma(2\pi r)dr}{4\pi\epsilon_0 \left(r^2 + z^2\right)^{\frac{3}{2}}}$$

$$d\vec{E} = \left[\frac{z\sigma(2\pi r)}{4\pi\epsilon_0 \left(r^2 + z^2\right)^{\frac{3}{2}}}\right]dr$$

$$d\vec{E} = \left[\frac{z\sigma r}{2\epsilon_0 \left(r^2 + z^2\right)^{\frac{3}{2}}}\right]dr$$

- Now, we integrate both sides

$$\int_{r=0}^{r=R} d\vec{E} = \int_{r=0}^{r=R} \left[ \frac{z\sigma r}{2\epsilon_0 \left( r^2 + z^2 \right)^{\frac{3}{2}}} \right] dr$$

- Much of the integrand is composed of constants, which we can factor out

$$\int_{r=0}^{r=R} d\vec{E} = \frac{z\sigma}{2\epsilon_0} \int_{r=0}^{r=R} \left[ \frac{r}{(r^2 + z^2)^{\frac{3}{2}}} \right] dr$$

$$\vec{E} = \frac{z\sigma}{2\epsilon_0} \int_{r=0}^{r=R} \left[ \frac{r}{\left(r^2 + z^2\right)^{\frac{3}{2}}} \right] dr$$

- We can solve this integral by using u-substitution

$$u = \left(r^2 + z^2\right)$$

$$\frac{du}{dr} = \frac{1}{dr} \left[ \left( r^2 + z^2 \right) \right]$$

$$\frac{du}{dr} = (2r)$$

$$du = (2r)dr$$

$$dr = \frac{1}{(2r)}du$$

- We can convert our limits of integration from r units to u units by

$$u = \left(r^2 + z^2\right)$$

- Making that substitution, our integral becomes

$$\begin{split} \vec{E} &= \frac{z\sigma}{2\epsilon_0} \int_{u=z^2}^{u=R^2+z^2} \left(\frac{r}{u^{\frac{3}{2}}}\right) (\frac{1}{2r}du) \\ \vec{E} &= \frac{z\sigma}{4\epsilon_0} \int_{u=z^2}^{u=R^2+z^2} \left(\frac{1}{u^{\frac{3}{2}}}\right) du \\ \vec{E} &= \frac{z\sigma}{4\epsilon_0} \int_{u=z^2}^{u=R^2+z^2} \left(u^{-\frac{3}{2}}\right) du \\ \vec{E} &= \frac{z\sigma}{4\epsilon_0} \left[\frac{u^{-\frac{1}{2}}}{-\frac{1}{2}}\right]_{z^2}^{R^2+z^2} \\ \vec{E} &= \frac{z\sigma}{4\epsilon_0} \left[\frac{-2}{\sqrt{u}}\right]_{u=z^2}^{u=R^2+z^2} \\ \vec{E} &= -\frac{z\sigma}{2\epsilon_0} \left[\frac{1}{\sqrt{u}}\right]_{u=z^2}^{u=R^2+z^2} \\ \vec{E} &= -\frac{z\sigma}{2\epsilon_0} \left[\frac{1}{\sqrt{R^2+z^2}} - \frac{1}{\sqrt{z^2}}\right] \\ \vec{E} &= \frac{z\sigma}{2\epsilon_0} \left[\frac{1}{z} - \frac{1}{\sqrt{R^2+z^2}}\right] \\ \vec{E} &= \frac{\sigma}{2\epsilon_0} \left[\frac{z}{z} - \frac{z}{\sqrt{R^2+z^2}}\right] \\ \vec{E} &= \frac{\sigma}{2\epsilon_0} \left[1 - \frac{z}{\sqrt{R^2+z^2}}\right] \\ \vec{E} &= \frac{\sigma}{2\epsilon_0} \left[1 - \frac{z}{\sqrt{R^2+z^2}}\right] \end{split}$$

- And thus, the problem is solved. Isn't calculus fun?