**Why interfaces?**

1. Reusability
   1. Interfaces can be used with multiple objects
2. Polymorphism
   1. They can take on many forms, as in they can be implemented into many different objects.
   2. One reference for many objects.
   3. Reference can be assigned to an instance of multiple different subclasses
3. Arrays with multiple objects within it.
4. All methods are abstract.

**Why an abstract class?**

1. Reusability
   1. Interfaces can be used with multiple objects
2. Polymorphism
   1. They can take on many forms, as in they can be implemented into many different objects.
   2. One reference for many objects.
   3. Reference can be assigned to an instance of multiple different subclasses
3. Arrays with multiple objects within it.
4. Methods can be instantiated as concrete methods or abstract

**Why a concrete class?**

1. Can be extended onto subclasses.
2. Prewritten methods.

**Why abstract methods?**

1. Can be implemented in many different ways based on the subclass implementing it.